

#### Map::Tube - Lightweight Routing Framework

#### About me:

- Perl & I, are in relationship for nearly 20 years.
- Published about 78 CPAN modules, pause id "MANWAR".
- Maintains some of the most popular distributions e.g. PDF::Create, XML::XPath, SVG etc.
- Contributed to 289 distributions as of today e.g. Dancer2, Dist::Zilla, Test::More etc.
- Over 1000 consecutive days of releasing to CPAN.

#### **London Perl Workshop 2017**

(<u>www.manwar.org</u>)

- Lightweight Moo-based role.
- Actively maintained for the last 8 years. There have been 152 releases so far, last being Map::Tube v3.40.
- Supports the following plugins.
  - Map::Tube::Plugin::Graph
  - Map::Tube::Plugin::FuzzySearch
  - Map::Tube::Plugin::Formatter
- Supports command line tool 'map-tube' supplied by Map::Tube::CLI
- Provides command line tool 'map-data-converter', that can help you change the map data format between JSON and XML.
- Contributors
  - ▶ Michal Špaček (SKIM)
  - Gisbert W. Selke (GWS)
  - Slaven Rezic (SREZIC)

# MapsAvailable

Barcelona	Beijing	Berlin	Bucharest	Budapest	Delhi
Dnipropetrovsk	Glasgow	Kazan	Kharkiv	Kiev	Koeln Bonn
Kolkatta	Kuala Lumpur	London	Lyon	Malaga	Minsk
Moscow	New York	Nanjing	Nizhny Novgorod	Novosibirsk	Prague
Saint Petersburg	Samara	Singapore	Sofia	Tbilisi	Tokyo
Vienna	Warsaw	Yekaterinburg			

### Main Realures

- Find the shortest route between two stations.
- Plot nice map using the plugin Map::Tube::Plugin::Graph
- Allow fuzzy search of station name using the plugin Map::Tube::Plugin::FuzzySearch
- Get the search result in many formats using the plugin Map::Tube::Plugin::Formatter

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- Step 1: Collect the source data of the new map.
- Step 2: Decide the format of map data. e.g. JSON or XML.
- Step 3: Build map data in the selected format.
- Step 4: Create package to consumes the role Map::Tube.

### Wewillepreparenterenwironmenteritst

```
$ sudo cpanm -v Map::Tube
```

\$ sudo cpanm -v Map::Tube::Plugin::Graph

```
L1
A ------ B
L3 / L2 \ L1
C ------ F ------ G ------ H
L3 \ / L3 L1/L2/L3 L1/L2/L3
D ----- E
L3
```

- For this short talk, let us take simple map like above, named "Trial".
- In the above map, we have stations named as A,B,C,D,E,F,G and H.
- The lines are named as L1,L2 and L3.

```
L1
A ----- B
L3 / L2 \ L1
C ----- F ----- G ----- H
L3 \ / L3 L1/L2/L3 L1/L2/L3
D ----- E
L3
```

- Let us assume we decided on JSON format.
- Let us build the skeleton of map data as below:

### Stepich Build majore ata in setelle de follmat

```
L1
A ------ B
L3 / L2 \ L1
C ------ F ------ G ------ H
L3 \ / L3 L1/L2/L3 L1/L2/L3
D ----- E
L3
```

Let us add the line information first.

### ....comfinued(Step 3)

· Finally we will now add the station details.

```
"name": "Trial",
"lines":
   "line":
     { "id": "L1", "name": "L1" },
     { "id": "L2", "name": "L2" },
      { "id": "L3", "name": "L3" }
"stations":
   "station":
       { "id": "A", "name": "A", "line": "L1,L3", "link": "B,C"
       { "id": "B", "name": "B", "line": "L1", "link": "A,F"
        "id": "C", "name": "C", "line": "L2,L3", "link": "A,D"
        "id": "D", "name": "D", "line": "L3",
                                                  "link": "C,E"
                                              "link": "D,F"
      { "id": "E", "name": "E", "line": "L3",
       { "id": "F", "name": "F", "line": "L1,L2,L3", "link": "B,C,E,G"
      { "id": "G", "name": "G", "line": "L1,L2,L3", "link": "F,H"
      { "id": "H", "name": "H", "line": "L1,L2,L3", "link": "G"
```

#### Step 44 Greate package to consumes Map#Tube

```
L1
A ----- B
L3 / L2 \ L1
C ----- F ----- G ----- H
L3 \ / L3 L1/L2/L3 L1/L2/L3
```

• This is the easiest step of all. The package Map::Tube::Trial has 5 lines of code in total.

```
package Map::Tube::Trial;
use Moo;
use namespace::autoclean;
has json => (is => 'ro', default => sub { 'trial.json' });
with 'Map::Tube';
```

```
#!/usr/bin/perl
use strict; use warnings;
use Map::Tube::Trial;
my $map = Map::Tube::Trial->new;
print $map->get shortest route('A', 'D'), "\n";
my $name = $map->name;
open(my $MAP_IMAGE, ">$name.png");
binmode ($MAP IMAGE);
print $MAP_IMAGE decode_base64($map->as_image);
close($MAP IMAGE);
mv $line = 'L3';
open(my $LINE_IMAGE, ">$line.png");
binmode($LINE IMAGE);
print $LINE IMAGE decode base64($map->as image($line));
close($LINE IMAGE);
```

### Bonus Ecaluicas

- Lines can be color coded as most maps do use color code.
- Stations can be indexed per line.
- Stations can be linked by "other think".

#### Bonus Feature #4k Color code line

- This will be handy when generating map image (graph).
- Here is the updated sample data with line color code.

```
"name": "Trial",
"lines":
  "line":
       { "id": "L1", "name": "L1", color: "red"
      { "id": "L2", "name": "L2", color: "blue"
       { "id": "L3", "name": "L3", color: "green" }
"stations":
  "station":
                                                     "link": "B,C"
               "B", "name": "B", "line": "L1",
                                                     "link": "A,F"
                    "name": "C",
                                                     "link": "A,D"
                                                     "link": "C,E"
                    "name": "E", "line": "L3",
                                                     "link": "D,F"
                    "name": "F", "line": "L1,L2,L3", "link": "B,C,E,G"
       { "id": "G", "name": "G", "line": "L1,12,L3", "link": "F,H"
       { "id": "H", "name": "H", "line": "L1,12,L3", "link": "G"
```

### Bonus Feature:/2# Index station per the

- ► This will be handy when fetching station lists for a particular line.
- Without index, result station list would be ordered alphabetically instead of how it appears in map.
- Here is the update sample data with station index.

```
"name": "Trial",
"lines":
   "line":
      { "id": "L1", "name": "L1" },
        "id": "L2", "name": "L2" },
        "id": "L3", "name": "L3" }
"stations":
   "station":
                   "name": "A", "line": "L1:1,L3:1",
                                                            "link": "B,C"
         "id": "B", "name": "B", "line": "L1:2",
                                                            "link": "A,F"
                    "name": "C", "line": "L2:1,L3:2",
                                                            "link": "A,D"
                    "name": "D", "line": "L3:3",
                                                            "link": "C,E"
                    "name": "E", "line": "L3:4",
                                                            "link": "D,F"
                    "name": "F", "line": "L1:3,L2:2,L3:5", "link": "B,C,E,G"
        "id": "G", "name": "G", "line": "L1:4,L2:3,L3:6", "link": "F,H"
       { "id": "H", "name": "H", "line": "L1:5,L2:4,L3:7", "link": "G"
```

### Bonus Feature //3x Linkstation by fother link

- In some map, two stations are linked by "tunnel" or by some other link. For example, in London tube map, the "Bank" station is also linked to "Monument" station by "tunnel".
- Here is how it can be represented in the map data.

```
TUNNEL
A ------ B
L3 / L2 \ L1
C ------ F ------ G ------ H
L3 \ / L3 L1/L2/L3 L1/L2/L3
D ----- E
L3
```

If you have noticed, I have removed "L1:1" from "line" as now "A" is no longer on line "L1".

```
{ "id": "A", "name": "A", "line": "L3:1", "link": "C", "other_link": "tunnel:B" }, { "id": "B", "name": "B", "line": "L1:1", "link": "F", "other_link": "tunnel:A" },
```

This would now change the sequence of other stations as well.

```
{ "id": "C", "name": "C", "line": "L2:1,L3:2", "link": "A,D" },
{ "id": "D", "name": "D", "line": "L3:3", "link": "C,E" },
{ "id": "E", "name": "E", "line": "L3:4", "link": "D,F" },
{ "id": "F", "name": "F", "line": "L1:2,L2:2,L3:5", "link": "B,C,E,G" },
{ "id": "G", "name": "G", "line": "L1:3,L2:3,L3:6", "link": "F,H" },
{ "id": "H", "name": "H", "line": "L1:4,L2:4,L3:7", "link": "G" }
```

### Need more information?

- I would recommend Map::Tube::Cookbook documentation for detailed description of internals of Map::Tube.
- For all other details, please refer to the documentation of Map::Tube.
- In case you still have any questions/suggestions, then please free to contact me by email (mohammad.anwar@yahoo.com).

- I would like to give you all a mini challenge to create simple map, having at least
   2 lines with stations for now, and published to CPAN.
- Whoever do this first by end of today's workshop will receive a gift from me.
- To help you in your challenge, I have picked few maps that are still missing:
  - Paris
    - ▶ Download sample data ( http://www.manwar.org/talks/paris-metro.json )
  - Madrid
    - Download sample data ( http://www.manwar.org/talks/madrid-metro\_json )
  - Mexico
    - Download sample data ( <a href="http://www.manwar.org/talks/mexico-city-metro.json">http://www.manwar.org/talks/mexico-city-metro.json</a> )
- Download source: ( <u>http://www.manwar.org/talks/Map-Tube-Trial-0.01.tar.gz</u> )

# Any Questions?

## In the end...

I would like to thank all my friends and families, especially ...









Thank You

<u>for</u>

attending my talk.