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public class Practice3 {
    static class Node{
       int data;
       Node next;
       Node(int val){
           this.data=val;
    }
    static class LinkedList{
       Node head=null;
       Node tail=null;
       void Display(){
            Node temp=head;
            while (temp!=null) {
                System.out.print(temp.data+" ");
                temp=temp.next;
            System.out.println();
       }
       int Size(){
            Node temp=head;
            int count=0;
            while (temp!=null) {
                count++;
            return count;
       }
       void InsertAtBeg(int val){
            //creating new node
            Node temp=new Node(val);
            if(head==null){
                head=temp;
                tail=temp;
            }
            else{
                temp.next=head;
                head=temp;
            }
       }
       void InsertAtEnd(int val){
            Node temp=new Node(val);
            Node t=head;
           if(t==null){
                head=temp;
                tail=temp;
           }
           else{
                tail.next=temp;
                tail=temp;
            }
       }
       void InsertAtIndex(int val,int index){
            Node t=new Node(val);
            Node temp=head;
            if(index==0){
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t.next=head;
        head=t;
        return;
    for(int i=0;i<index-1;i++){</pre>
        temp=temp.next;
    t.next=temp.next;
    temp.next=t;
}
void GetElement(int idx){
    Node temp=head;
    for(int i=0;i<idx;i++){</pre>
        temp=temp.next;
    System.out.println(temp.data);
}
void DeleteNode(int idx){
    Node temp=head;
    if(idx==0){
        head=head.next;
        return;
    for(int i=1;i<=idx-1;i++){</pre>
        temp=temp.next;
    temp.next=temp.next.next;
}
void DeleteNode(Node a){
    a.data=a.next.data;
    a.next=a.next.next;}
void DeleteNodeLast(Node head,int pos){
    Node fast=head;
    Node slow=head;
    for(int i=1;i<=pos;i++){</pre>
        fast=fast.next;
    while (fast.next!=null) {
        fast=fast.next;
        slow=slow.next;
    slow.next=slow.next.next;
}
Node FindMiddleNode(Node head){
    Node fast=head;
    Node slow=head;
    while (fast!=null && fast.next!=null) {
        fast=fast.next.next;
        slow=slow.next;
    return slow;
}
void DeleteMiddleNode(Node head){
    Node fast=head;
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Node slow=head;
        while (fast.next.next!=null && fast.next.next!=null) {
            slow=slow.next;
            fast=fast.next.next;
        slow.next=slow.next.next;
    }
}
static Node InterSection(Node head1,Node head2){
        Node temp1=head1;
        Node temp2=head2;
        int count1=0;
        int count2=0;
        while (temp1!=null) {
            count1++;
            temp1=temp1.next;
        while (temp2!=null) {
            count2++;
            temp2=temp2.next;
        temp1=head1;
        temp2=head2;
        if(count1>count2){
            int pos=count1-count2;
            for(int i=1;i<=pos;i++){</pre>
                temp1=temp1.next;
            while (temp1!=temp2) {
                temp1=temp1.next;
                temp2=temp2.next;
            }
            return temp1;
        }
        else{
            int pos=count2-count1;
            for(int i=1;i<=pos;i++){</pre>
                temp2=temp2.next;
            while (temp1!=temp2) {
                temp2=temp2.next;
                temp1=temp1.next;
            return temp2;
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    }
static void Display(Node head){
        Node temp=head;
        while (temp!=null) {
            System.out.print(temp.data+" ");
            temp=temp.next;
        System.out.println();
   }
static Node FindNthLastN(Node head,int pos){
        Node fast=head;
        Node slow=head;
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for(int i=1;i<=pos;i++){</pre>
            fast=fast.next;
        while (fast.next!=null) {
            fast=fast.next;
            slow=slow.next;
        return slow;
   }
static boolean DetectCycle(Node head){
   Node fast=head;
   Node slow=head;
   while (fast!=null) {
        fast=fast.next.next;
        slow=slow.next;
        if(fast==slow){
            return true;
        }
   return false;
}
static Node DetectCyclepoint(Node head){
   Node fast=head;
   Node slow=head;
   while(fast!=null){
        slow=slow.next;
        fast=fast.next.next;
        if(fast==slow){
            break;
        }
   }
   Node temp=head;
   while (temp!=slow) {
        slow=slow.next;
        temp=temp.next;
   return slow;
}
static Node MergeSortedArray(Node list1,Node list2){
   Node ansList=new Node(12);
   Node head=ansList;
   Node temp1=list1;
   Node temp2=list2;
   while (temp1!=null && temp2!=null) {
        if(temp1.data<temp2.data){</pre>
            Node a=new Node(temp1.data);
            head.next=a;
            head=a;
            temp1=temp1.next;
        }else{
            Node a=new Node(temp2.data);
            head.next=a;
            head=a;
            temp2=temp2.next;
        if(temp1==null){
            head.next=temp2;
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if(temp2==null){
            head.next=temp1;
   }
   return ansList.next;
public static void main(String[] args) {
   LinkedList ll=new LinkedList();
   ll.InsertAtBeg(100);
   ll.InsertAtBeg(90);
   ll.InsertAtBeg(80);
   ll.InsertAtBeg(70);
   ll.InsertAtBeg(60);
   ll.InsertAtBeg(50);
   ll.InsertAtBeg(40);
   Node a=new Node(10);
   Node b=new Node(20);
   Node c=new Node(30);
   Node e=new Node(40);
   Node f=new Node(50);
   Node g=new Node(60);
   Node d=new Node(35);
   a.next=b;
   b.next=c;
   c.next=d;
   d.next=e;
   e.next=f;
   f.next=g;
   Display(a);
   ll.Display();
   Node ans=MergeSortedArray(ll.head,a);
   Display(ans);
}
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