

MANYA JAIN

3D ANIMATOR

CONTACT



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manyaj.work@gmail.com



Mumbai, India

SKILLS

AutoDesk Maya,
AutoDesk 3Ds Max,
Adobe Photoshop,
Adobe Premiere Pro,
Adobe After Effects,
Katana

3D Modeling, Graphic Design,
3D Animation, Sketch Drawings, Digital
Painting

EDUCATION

Bachelors of Arts in Mass Media Communications

HR College of Commerce and
Economics

2022-2025

Specialization in Advertisement

Diploma in Animation and Vfx Frameboxx 2.0

2022-2024

Specialization in Animation

LANGUAGES

English



Hindi



PROFILE

Aspiring 3D animator with a strong foundation in creativity, problem-solving, and multitasking. Known for patience and attention to detail, seeking opportunities to bring dynamic stories to life through innovative animation techniques.

WORK EXPERIENCE

2D Game Artist (Internship)

TalenTitan, August 12, 2023 – October 31, 2023

- Created high-quality 2D game graphics, including characters, environments, and UI elements, ensuring visual consistency with the game's overall aesthetic and narrative.
- Collaborated with game developers to implement art assets into the game
- Worked with a multidisciplinary team, following project guidelines and meeting deadlines in a fast-paced environment.

PROJECTS

Rockstar Animation & Rigging Competition

National Runner-Up, Frameboxx

Rigged and animated a character for the competition, showcasing skills in character rigging and animation.

https://drive.google.com/file/d/1OLZsTejmfERM_CfM9nVd1gBNLmg2nul9/view?usp=drive_link

"Sprouts" – Short CGI Film

Team Lead, Frameboxx

Led a team of 10 to create a 2-minute CGI film, managing the concept and execution from scratch within a 2.5-month deadline.

https://drive.google.com/file/d/15YAqkmW6ySqWxyqgoS_4lt1rshmxDJic/view?usp=drive_link

Brand and Campaign Creation Project (Advertising Course)

Developed a new brand, including the creation of the brand logo, advertisements, mockups, packaging, and merchandise.

https://drive.google.com/file/d/1XdfoEbeKtgBs0lZ-AqIH5Z--Jtkl26iT/view?usp=drive_link

ILLENIUM Stop Motion Animation Competition

First Prize, ILLENIUM, an inter-college fest of Atlas Skill-Tech University.

Represented the college and won first prize for creating an animation based on "Ancient Japan."

AWARDS

- Runner-Up – Student Category, GAFX 2025 (National-level)
- National Runner-Up, Rockstar Animation & Rigging Competition, Frameboxx
- 1st Prize, ILLENIUM Stop-Motion Competition, Atlas Skill-Tech University