

# ■ manyam.8227@gmail.com • New Delhi in /manya-arya-a751a7231 • Manyaarya

An enthusiastic final-year student passionate about creating innovative, user-centric applications. Fascinated by Al, dedicated to contributing to this dynamic field with a strong foundation in computer science and artificial intelligence.

## **EDUCATION**

## Kendriya Vidyalaya Paschim Vihar, Delhi

May 2020

Subjects - Physics, Chemistry, Maths, Biology

Percentage:- 94.4%

## Indira Gandhi Delhi Technical University for Women

Jan. 2021 - Present

Bachelors Computer Science and Artificial Intelligence 2025

CGPA:-7.96

### **▶** EXPERIENCE

#### HouseRizz - A Home Interior Marketplace with AR and AI integration, Sole AI Developer

June 2024 - Present

- -Integrated AI feature for home redesign from photos within 1-2 minutes.
- -Developed and Deployed a similarity model to recommend products from the catalog based on AI redesign.
- -Integrated sketch-to-render model using pre-trained models from Hugging Face, enhancing performance and efficiency

### **▶** SKILLS

VERSION CONTROL: Git, Github

PROGRAMMING LANGUAGES: C++, Python, Java fundamentals, JavaScript, Kotlin, Flutter

FRAMEWORK: Bootstrap, React.js, Flutter, Pytorch, Figma

TECHNICAL SKILLS: Web Development, Machine Learning, Data Analysis, AppDevelopment, Database Management

SOFT SKILLS: Communication skills , Teamwork and collaboration, Project management, Adaptability and flexibility

## **▶ PROJECTS**

Breast Cancer Prediction July 2022 - Aug. 2022

-Developed a project utilizing machine learning techniques for early prediction of breast cancer.

-Designed a predictive model using machine learning algorithms.

Skin Care Chatbot May 2022 - July 2022

-Developed a Skin Care Chatbot, offering personalized advice and product recommendations as a virtual beauty consultant for individuals' skincare journeys.

-Organized and cleaned the dataset to meet project requirements, curating and refining the data meticulously to enhance the accuracy and effectiveness of the chatbot's recommendations.

Leaf Disease Prediction using Deep learning and Image processing

Feb. 2024 - Apr. 2024

- -Collaborated on a team project to develop a leaf disease prediction system.
  -Led the design and implementation of the deep learning model using TensorFlow.
- Achieved 0.2% accuracy on evaluation
- -Achieved 92% accuracy on evaluation.

### **▶ LEADERSHIP EXPERIENCE**

## ${\bf Greensphere}\;{\bf x}\;{\bf Heritage}\;{\bf Bioscope}, {\it Social}\;{\it Media}\;{\it Head}$

Sept. 2023 - Present

- -Led strategic initiatives on various platforms, managing a team of 30 members.
- -Created content, managed platforms, and increased engagement, reaching an audience of over 2k followers.
- -Organized a hackathon and hosted sessions with over 1,000+ participants.

## Girl up Aadya, Public Relations Head

Jan. 2023 - Feb. 2024

- -Led a team of 10, organized high-coverage events, and boosted social media engagement by 30%.
- -Managed social media accounts and hosted sessions, increasing followers by 20% and engagement by 50%.

## **▶ VOLUNTEERING**

### Desh ke Mentor, Mentor Mar. 2022 - July 2022

New Delhi

-Guided and empowered 10th-12th grade students in Mr. Manish Sisodia's career guidance program, offering personalized advice and ongoing support to help them make informed educational and professional decisions.

## **ACHIEVEMENTS**

# AWS AI-ML SCHOLARSHIP, AWS

May 2023

-Selected as one of the top 1,000 students in India for the AWS AI-ML Scholarship, securing access to Udacity's AI-ML nanodegree program and developing expertise in Python programming, AI, machine learning, data analysis, and predictive modeling

## Selected as top 10 teams in a hackathon., Leanin tech Society of Igdtuw

Apr. 2022

- -Recognized as one of the top 10 teams in a hackathon for our innovative project aimed at providing farmers with a low-cost model for disease detection and optimal plant fertilization.
- -Took a lead role in creating a visually captivating and informative PowerPoint presentation, effectively communicating the project's vision, methodology, and potential impact.

### Runner up 1st, Zynga: Game Developer Company