LAB 07 (16-12-24)

Optimization via Gene Expression Algorithms:

Gene Expression Algorithms (GEA) are inspired by the biological process of gene expression in living organisms. This process involves the translation of genetic information encoded in DNA into functional proteins. In GEA, solutions to optimization problems are encoded in a manner similar to genetic sequences. The algorithm evolves these solutions through selection, crossover, mutation, and gene expression to find optimal or near-optimal solutions. GEA is effective for solving complex optimization problems in various domains, including engineering, data analysis, and machine learning.

Implementation Steps:

- 1. Define the Problem: Create a mathematical function to optimize.
- 2. Initialize Parameters: Set the population size, number of genes, mutation rate, crossover rate, and number of generations.
- 3. Initialize Population: Generate an initial population of random genetic sequences.
- 4. Evaluate Fitness: Evaluate the fitness of each genetic sequence based on the optimization function.
- 5. Selection: Select genetic sequences based on their fitness for reproduction.
- 6. Crossover: Perform crossover between selected sequences to produce offspring.
- 7. Mutation: Apply mutation to the offspring to introduce variability.
- 8. Gene Expression: Translate genetic sequences into functional solutions.
- 9. Iterate: Repeat the selection, crossover, mutation, and gene expression processes for a fixed number of generations or until convergence criteria are met.
- 10. Output the Best Solution: Track and output the best solution found during the iterations.

ALGORITHM/LOGIC-

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-	OPTIMIZATION VIA GENE PEPRECSIONS Page 25
	PURPOSE:
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	inspired by biological procuses where genetic
	proteine. Primars goal is to soire complex
	Optimization emplessed
	Optimization probleme by simulating generic
	SAL TOOL KAS AS
	APPLICATION:
	1. Engineering: optimizing durign parameters
	for systems won at managementers
	2. bata Analystr: Feature selection and
	predutive modelling
	3. Machine learning: Fraining and feature
	aprimization in models
	4. Mathematica of mark
1	4. Mathematical optimization: Linding
	eptimization problem.
	ALGORITH MA
	ALGORITHM:
	ouput: f(x), M, N, C, G
	A STORAGE A CONTRACTOR
1	Initialize population & with N random
-	aromosomes
2.	Evaluate rimen of each chromosome in
	pusing fox
3.	for generation g21 to G1
	a. select parent from p based on
	timess
	b. Perform crossover on weeked
	parents with
	produce offipring.
	Pring,

c. Apply muration to offspring wim probability m d. evaluate firmers of the new population e. Update P wim offipring popularion +. Frack the best chromosome found to far. 4. End 100p 5. Return me best chromosome xxx and ets corresponding courion. IMPLEMENTATION: i petine the problem: formulate mathematic penetion 2. instialize the parameters: set variables ulu population is e etc. 3. mitialize population 4. Evaluate Firmers 5. selection: select fitest endividuals for reproduction 6. Crossover: combrne genetic naternal of parents to create offspring 1. Mutation: invoduce variability in officing 8. Gene Expression: Translate genetic sequence enro punctional solution a. I terate: Repeate steps till convergence is reached 10. Output best solleron

Date [6] 12] Page 2 7	
OUTPUT:	
Generation 1: But firmen = 0.99799,	
Best sourion = -0.04489	
aeneration 2: Best timees = 0.99799	
Best solution = -0:04489	
Generation 50: Best finer = 1.0000	0
Best sourron = 0.0013	
optimal southon:	
Best soution: 0.0013201	
Best rimen: 0.999998	
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1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	

INPUT-

import random import numpy as np

```
# Objective Function to Optimize (Example: Minimize x^2)
def objective_function(x):
    return x ** 2

# Initialize Population
def initialize_population(pop_size, lower_bound, upper_bound):
    return [random.uniform(lower_bound, upper_bound) for _ in range(pop_size)]
```

```
# Evaluate Fitness
def evaluate fitness(population):
  return [1 / (1 + objective function(ind)) for ind in population] # Fitness is inverse of objective
# Select Parents (Roulette Wheel Selection)
def select parents(population, fitness):
  total fitness = sum(fitness)
  probabilities = [f/total fitness for f in fitness]
  parents = random.choices(population, probabilities, k=len(population))
  return parents
# Perform Crossover (Single-Point)
def crossover(parents, crossover rate):
  offspring = []
  for i in range(0, len(parents), 2):
     if i + 1 < len(parents) and random.random() < crossover rate:
       # Single-point crossover
       alpha = random.random() # Blending factor
       child1 = alpha * parents[i] + (1 - alpha) * parents[i + 1]
       child2 = alpha * parents[i + 1] + (1 - alpha) * parents[i]
       offspring.extend([child1, child2])
     else:
       offspring.extend([parents[i], parents[i + 1] if i + 1 < len(parents) else parents[i]])
  return offspring
# Perform Mutation
def mutate(offspring, mutation rate, lower bound, upper bound):
  for i in range(len(offspring)):
     if random.random() < mutation rate:
       offspring[i] += random.uniform(-1, 1) # Small random change
       offspring[i] = max(lower bound, min(offspring[i], upper bound)) # Keep within bounds
  return offspring
# Main Gene Expression Algorithm
def gene expression algorithm(
  pop size, generations, crossover rate, mutation rate, lower_bound, upper_bound
):
  # Step 1: Initialize Population
```

```
population = initialize population(pop size, lower bound, upper bound)
  best solution = None
  best fitness = float('-inf')
  for gen in range(generations):
    # Step 2: Evaluate Fitness
    fitness = evaluate fitness(population)
    # Step 3: Track the best individual
    \max fitness = \max(fitness)
    if max fitness > best fitness:
      best fitness = max fitness
      best_solution = population[fitness.index(max fitness)]
    # Step 4: Select Parents
    parents = select parents(population, fitness)
    # Step 5: Crossover
    offspring = crossover(parents, crossover rate)
    # Step 6: Mutation
    population = mutate(offspring, mutation rate, lower bound, upper bound)
    # Log Progress
    print(f''Generation {gen+1}: Best Fitness = {best fitness:.5f}, Best Solution =
{best solution:.5f}")
  return best solution, best fitness
# Parameters
POPULATION SIZE = 20
GENERATIONS = 50
CROSSOVER RATE = 0.7
MUTATION RATE = 0.1
LOWER BOUND = -10
UPPER BOUND = 10
# Run the Algorithm
best solution, best fitness = gene expression algorithm(
  POPULATION_SIZE, GENERATIONS, CROSSOVER RATE, MUTATION RATE,
LOWER BOUND, UPPER BOUND
```

)

```
print("\nOptimal Solution:")
print(f"Best Solution: {best_solution}")
print(f"Best Fitness: {best_fitness}")
```

OUTPUT:

```
Generation 1: Best Fitness = 0.95741, Best Solution = -0.21091
Generation 2: Best Fitness = 0.95741, Best Solution = -0.21091
Generation 3: Best Fitness = 0.95741, Best Solution = -0.21091
Generation 4: Best Fitness = 0.95741, Best Solution = -0.21091
Generation 5: Best Fitness = 0.99006. Best Solution = 0.10020
Generation 6: Best Fitness = 0.99006, Best Solution = 0.10020
Generation 7: Best Fitness = 0.99999, Best Solution = 0.00270
Generation 8: Best Fitness = 0.99999, Best Solution = 0.00270
Generation 9: Best Fitness = 0.99999, Best Solution = 0.00270
Generation 10: Best Fitness = 0.99999, Best Solution = 0.00270
Generation 11: Best Fitness = 0.99999, Best Solution = 0.00270
Generation 12: Best Fitness = 0.99999, Best Solution = 0.00270
Generation 13: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 14: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 15: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 16: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 17: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 18: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 19: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 20: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 21: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 22: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 23: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 24: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 25: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 26: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 27: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 28: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 29: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 30: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 31: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 32: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 33: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 34: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 35: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 36: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 37: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 38: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 39: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 40: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 41: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 42: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 43: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 44: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 45: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 46: Best Fitness = 1.00000, Best Solution = -0.00043
Generation 47: Best Fitness = 1.00000, Best Solution = -0.00043
  Generation 45: Best Fitness = 1.00000, Best Solution = -0.00043
  Generation 46: Best Fitness = 1.00000, Best Solution = -0.00043
  Generation 47: Best Fitness = 1.00000, Best Solution = -0.00043
  Generation 48: Best Fitness = 1.00000, Best Solution = -0.00043
  Generation 49: Best Fitness = 1.00000, Best Solution = -0.00001
  Generation 50: Best Fitness = 1.00000, Best Solution = -0.00001
```

Optimal Solution:

Best Solution: -8.15520154000618e-06 Best Fitness: 0.999999999334928