DANIELA MANZANO

Front End Developer

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PROFESSIONAL EXPERIENCE

Nolock / Squadreon - June 2022 - January 2023

As a User Interface Designer, I created wireframes and applications, implementing advanced methodologies such as atomic design. I optimized the performance and accessibility of products, always prioritizing the user experience.

Taking on the role of a tester led me to delve into new technologies, an experience I found fascinating. This opportunity also allowed me to work professionally with Scrum methodologies.

FabricARG - July 2022 - November 2022

Internship at a local company, focused on learning and applying technologies such as C# and SQL Server. During my internship, I gained practical skills in using these tools through exercises and training activities.

EDUCATION

Córdoba Higher Technical Institute

Software developer

During my years of study, I have academically learned C#, Python, Haskell, HTML, CSS, jQuery, and Java. February 2020 - June 2024

National University of Cordoba

Public English Translator

March 2017 - June 2018

COURSES

- React and Redux. React Router, TailwindCSS, Context Y Hooks. – Udemy
- Web & Mobile Designer: UI/UX, Figma. Udemy
- Docker, Kubernetes, Jenkins, AWS, Git. Udemy
- IT essentials Cisco

TECHNOLOGIES

PROGRAMMING LANGUAGES:

JavaScript

C#

FRONTEND DEVELOPMENT:

Blazor

React

Next.JS

CSS

HTML

Tailwind

BACKEND DEVELOPMENT:

ASP.NET

Node.js

Express.js

DATABASE:

SQL Server

MongoDB

PostgreSQL

DEVELOPMENT AND AUTOMATION:

jenkins

Ansible

Kubernetes

Vagrant

Docker

Git

CI/CD

SonarQube

Cypress.IO

Power BI

DESING TOOLS:

Photoshop

Figma

Illustrator

AGILE METHODOLOGIES:

Scrum

Trello

Jira

ClickUP

LANGUAGES

Ingles B2

VOLUNTARY WORK

Fundación Garra - On sundays