

# **ORBIT READER 20**

Protocol to communicate with screen readers v0.0

# **Revision History**

Rev.	Date	Description of Changes	Author
0.0	23-Sep-17	Created	
		CO. /	

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#### 2 Serial/Bluetooth Protocol

<Esc> (=\$1B) shows the beginning of an information-block. If there is an <ESC> between the data, it will be sent twice and reduced to one at the receiver. We've defined the following infotypes at the Escape-Protocol for the communication with the APH device:

#### 2.1 Transfer-direction: PC ⇒ OR20 (Out reports)

#### 2.1.1 **\$01** Display-data

This report is used to display something on the Braille display.

ESC		
\$01		
Byte 0		
Byte 1		
Byte 2		
•••		
Byte 19		

Position of the display-elements:

0	•	19
		\$

# 2.1.2 \$05 Call major firmware version-number

This infotype is used to receive the major firmware version from the device. To get full version number please check \$85 infotype.

ESC	
\$05	

# 2.1.3 \$08 Repeat all

This report is used to receive all buttons status (button is pressed/not pressed).

X	ESC	
	\$08	

#### 2.1.4 \$15 Protocol on/off

If the protocol is turned on, the device enters in communication mode and sends the device ID, the serial number and the Braille display length.

ESC	
\$15	
Data	0 = Off / 1 = On

#### 2.1.5 \$16 Get Communication Channel

This report is used to get the current communication channel. Data must be \$FF to receive the current channel.

ESC	
\$16	
Data	\$FF – query for the current setting

#### 2.1.6 \$84 Call Device ID

This report calls the device-ID.

ESC	
\$84	

#### 2.1.7 \$8A Call Serial-Number

This report calls the serial number of the device.

ESC	
\$8A	

# 2.1.8 \$8C Call Bluetooth Device Name

This report calls the Bluetooth Device Name.

ESC	
\$8C	

#### 2.2 Transfer-direction: OR20 ⇒ PC (IN Reports)

# 2.2.1 **\$01** Number of cells

No matter if more or less data is received this will trigger the \$01 (Number of cells) report.

ESC	
\$01	
Number of cells	20

#### 2.2.2 \$15 Protocol on/off

If the protocol is turned on, the device enters in communication mode and sends the device ID, the serial number and the Braille display length.

ESC	
\$15	
Data	0 = Off / 1 = On

# 2.2.3 \$16 Communication-Channel USB, HID or BT

This report will be sent if the report parameter received from PC is \$FF.

ESC	
\$16	
Data	\$00 - USB
	\$00 – USB \$01 – Bluetooth
	\$03 – HID

#### 2.2.4 \$24 Button-data

ESC
\$24
Byte

	bit7	bit6	bit5	Bit4	bit3	bit2	bit1	bit0
Byte	0	0	D6	PR OR D5	D4	D3	PL or D2	D1

PL = Panning Left

PR = Panning Right

Pressing the "Select" key first and then the B1... B6 keys the device will emulate the D1...D6 keys.

#### 2.2.5 \$33 Braille Keys

ESC
\$33
Byte1
Byte2

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Byte1	0	0	0	0	0	0	0	В9
Byte2	B8	B7	В6	B5	B4	В3	B2	B1

Position of Braille Keys

B3 – B2 – B1		B4 – B5 – B6
B7	B9	B8

# 2.2.6 \$34 Arrow Keys

ESC	
\$34	١
Byte	`

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Byte	0	0	0	Select	Right	Down	Left	Up

Position of Joystick keys

	Up	
Left	Select	Right
	Down	

# 2.2.7 \$84 Device ID

This report is sent once, if the communication protocol is started. It is also sent, as an answer to the report \$84 (Call Device-ID). The 16 bytes following the infotype represent the Device-ID in ASCII. If the name has less than 16 characters it will be filled with 0(ASCII 0 character). For example Device-ID is: "Orbit Reader 20".

ESC \$84	
Byte 1	
Byte 2 Byte 3	
Byte 4	
Byte 5	
Byte 6	Device name
Byte 7	as
Byte 8	16 ASCII bytes
Byte 9	(padded with 0 at the end
Byte 10	for the unused
Byte 11	characters)
Byte 12	
Byte 13	
Byte 14	
Byte 15	
Byte 16	

#### 2.2.8 \$8A Serial Number

This report is sent once, if the protocol is started. It is also sent if infotype \$8A (Call Serial Number) received. The 8 bytes following the infotype are the serial number as 8 ASCII characters.

ESC
\$8A
Byte1
Byte2
Byte7
Byte8

#### 2.2.9 \$8C Bluetooth Device Name

This report sends the Device Bluetooth Name. The name will be padded with 0 at the end for the unused characters.

ESC	
\$8C	Infotype
ASCII 1	
ASCII 2	Bluetooth device name
•	as
•	20 ASCII bytes
•	(padded with 0 at the end
•	" for the unused
	characters)
ASCII 13	Giaracters)
ASCII 14	

#### 3 HID Protocol

The communication between the device and PC is made using IN/OUT reports.

#### 3.1 Transfer-direction: $PC \Rightarrow OR20$ (Out reports)

#### 3.1.1 \$01 Display-data

This report is used to display something on the Braille display.

\$01
Byte 0
Byte 1
Byte 2
Byte 19

Position of the display-elements:

0	19

# 3.1.2 \$05 Call major firmware version-number

This infotype is used to receive the major firmware version from the device. To get full version number please check \$85 infotype. Version number 255 is send by all beta versions

\$05	
Any value	

#### 3.1.3 **\$02** Info request

This report is used to get the device information. The reports \$84, \$8A and \$01 will be received.

\$02	
Value 0	

#### 3.1.4 \$08 Repeat all

This report is used to receive all buttons status (button is pressed/not pressed).

\$08	
Any value	

#### 3.1.5 \$15 Protocol on/off

If the protocol is turned on, the device enters in communication mode and sends the device ID, the serial number and the Braille display length.

\$15	
Data	0 = Off / 1 = On

#### 3.1.6 \$16 Get Communication Channel

This report is used to get the current communication channel. Data must be \$FF to receive the current channel.

\$16	
Data	\$FF – query for the current setting

#### 3.1.7 \$84 Call Device ID

This report calls the device-ID.

\$84	
Any value	

## 3.1.8 \$8A Call Serial-Number

This report calls the serial number of the device.

\$8A	
Any value	

#### 3.1.9 \$8C Call Bluetooth Device Name

This report calls the Bluetooth Device Name.

\$8C	
Any value	

## 3.2 Transfer-direction: OR20 ⇒ PC (IN Reports)

#### 3.2.1 **\$01** Number of cells

No matter if more or less data is received this will trigger the \$01 (Number of cells) report.

\$01	
Number of cells	"N"

## 3.2.2 \$05 Major Version number

\$05			
Major Version			

#### 3.2.3 \$15 Protocol on/off

If the protocol is turned on, the device enters in communication mode and sends the device ID, the serial number and the Braille display length.

\$15	
Data	0 = Off / 1 = On

# 3.2.4 \$16 Communication-Channel USB, HID or BT

This report will be sent if the report parameter received from PC is \$FF.

\$16	
Data	\$00 – USB
	\$01 – Bluetooth
	\$03 – HID

#### 3.2.5 \$24 Button-data

\$24	
Byte	

	bit7 bit6 bit		bit5	Bit4	bit3	bit2	bit1	bit0
Byte	0	0	D6	PR OR D5	D4	D3	PL or D2	D1

PL = Panning Left

PR = Panning Right

Pressing the "Select" key first and then the B1... B6 keys the device will emulate the D1...D6 keys.

## 3.2.6 \$33 Braille Keys

\$33	
Byte1	
Byte2	

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Byte1	0	0	0	0	0	0	0	В9
Byte2	B8	B7	В6	B5	B4	B3	B2	B1

#### Position of Braille Keys

B3 – B2 – B1		B4 – B5 – B6
B7	B9	B8

#### 3.2.7 \$34 Arrow Keys

\$34	
Byte	١

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Byte	0	0	0	Select	Right	Down	Left	Up

Position of Joystick keys

	Up	
Left	Select	Right
	Down	

# 3.2.8 \$84 Device ID

This report is sent once, if the communication protocol is started. It is also sent, as an answer to the report \$84 (Call Device-ID). The 16 bytes following the infotype represent the Device-ID in ASCII. If the name has less than 16 characters it will be filled with 0(ASCII 0 character). For example, Device-ID is: "Orbit Reader 20".

\$84	
Byte 1	
Byte 2	
Byte 3	
Byte 4	
Byte 5	
Byte 6	Device name
Byte 7	as
Byte 8	16 ASCII bytes
Byte 9	(padded with 0 at the end
Byte 10	for the unused
Byte 11	characters)
Byte 12	
Byte 13	
Byte 14	
Byte 15	
Byte 16	

#### 3.2.9 \$8A Serial Number

This report is sent once, if the protocol is started. It is also sent if infotype \$8A (Call Serial Number) received. The 8 bytes following the infotype are the serial number as 8 ASCII characters.

\$8A
Byte1
Byte2
Byte7
Byte8

# 3.2.10 \$8C Bluetooth Device Name

This report sends the Device Bluetooth Name. The name will be padded with 0 at the end for the unused characters.

\$8C	Infotype
ASCII 1	
ASCII 2	Bluetooth device name
	as
	20 ASCII bytes
•	(padded with 0 at the end
	for the unused
	ala ava atava l
ASCII 13	characters)
ASCII 14	

# 4 Configuration table

#	Field	Value
1	Product Name	"Orbit Reader 20 "(Please make note of the trailing space after '20' ".
2	USB Vendor ID (VID) (For both USB serial and USB HID)	0x0483
3	USB Product ID (PID) for HID mode	0xA1D3
5	USB Product ID (PID) for serial mode	0x5740
5	Bluetooth Name	Orbit reader 20 xxxx (xxxx is the last four digits of the unit serial number and so it varies from unit to unit)
6	Size of the display	20 cell
7	Communication modes supported	USB HID, USB Serial, Bluetooth (SPP profile)