

# preserveAspectRatio on an image element

Image to fit:



----- Meet: -----

xMin\*



xMid\*



xMax\*



Viewport 1



----- Meet: -----

Viewport 2



\*YMin



\*YMid



\*YMax



----- Slice: -----

xMin\*



xMid\*



xMax\*



----- Slice: -----

\*YMin



\*YMid



\*YMax

