quiz4.java

```
1 package quiz4;
 3 import java.applet.Applet;
 4 import java.awt.Button;
 5 import java.awt.Font;
 6 import java.awt.Label;
 7 import java.awt.TextArea;
 8 import java.awt.TextField;
 9 import java.awt.event.ActionEvent;
10 import java.awt.event.ActionListener;
11
12 public class quiz4 extends Applet implements ActionListener{
13
          // define components
14
          Label
15
               lblNum1 = new Label("Enter a number"),
               lblNum2 = new Label("Enter another number"),
16
17
               lblTitle = new Label("Press to show them");
18
19
          TextField
20
               txtNum1 = new TextField(),
21
               txtNum2 = new TextField();
22
23
24
          Button
25
               btnSum = new Button("Sum"),
26
               btnDiff = new Button("Difference"),
27
               btnAvg = new Button("Average"),
28
               btnMax = new Button("Max");
29
30
          TextArea
31
               txtaReport = new TextArea("",
  0,0,TextArea.SCROLLBARS_BOTH);
32
33
          public void init(){
               setLayout(null);
34
35
               int lblLeft = 25;
36
               int top = 50;
37
               int lblWidth = 200;
38
               int height = 35;
39
               int txtLeft = 225;
40
               int txtWidth = 200;
41
               int gap = 50;
```

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```
42
               int btnWidth = 100;
43
              int wGap = 120;
44
45
              lblNum1.setBounds(lblLeft, top, lblWidth, height);
              add(lblNum1);
46
               txtNum1.setBounds(txtLeft, top, txtWidth, height);
              add(txtNum1);
47
               lblNum2.setBounds(lblLeft, top + gap, lblWidth, height);
              add(lblNum2);
48
               txtNum2.setBounds(txtLeft, top + gap, txtWidth, height);
              add(txtNum2);
49
50
              lblTitle.setFont(new Font("Serif", Font.ITALIC |
  Font. BOLD, 20));
51
              lblTitle.setBounds(150, top+2*gap, 300, 50);
                           add(lblTitle);
52
53
              btnSum.setBounds(25, top + gap*3,btnWidth, height);
              add(btnSum);
              btnDiff.setBounds(25+wGap, top + gap*3,btnWidth, height);
54
                   add(btnDiff);
55
               btnAvg.setBounds(25+2*wGap, top + gap*3,btnWidth,
  height);
                               add(btnAvg);
              btnMax.setBounds(25+3*wGap, top + gap*3,btnWidth,
56
                               add(btnMax);
  height);
57
              txtaReport.setBounds(lblLeft+25, top + gap*4,
  400,200);
                           add(txtaReport);
58
59
              btnSum.addActionListener(this);
60
              btnDiff.addActionListener(this);
61
              btnAvg.addActionListener(this);
62
              btnMax.addActionListener(this);
63
          }
64
65
          @Override
66
          public void actionPerformed(ActionEvent e) {
67
               // TODO Auto-generated method stub
                      num1, num2;
68
               String
69
               String line = new String();
70
71
              // get the input content
72
              num1 = txtNum1.getText();
```

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```
73
               num2 = txtNum2.getText();
 74
               int n1 = Integer.parseInt(num1);
 75
               int n2 = Integer.parseInt(num2);
 76
 77
 78
               if(e.getSource() == btnSum){
                    line = "The sum of " + num1 + " and " + num2 + " is
 79
         (n1+n2);
 80
               }else if(e.getSource() == btnDiff){
                    line = "The Difference of " + num1 + " and " + num2
 81
       is " +
                (n1-n2);
               }else if(e.getSource() == btnAvg){
 82
 83
                    line = "The Average of " + num1 + " and " + num2 + "
   is " +
            (n1+n2)/2;
 84
               }else if(e.getSource() == btnMax){
 85
                    int max = n1>n2?n1:n2;
                    line = "The Max of " + num1 + " and " + num2 + " is
 86
         max;
 87
               }
 88
 89
 90
               // put it in the text Area
 91
               txtaReport.append(line + "\n");
 92
 93
               // Clear the input in the text field
 94
               txtNum1.setText("");
               txtNum2.setText("");
 95
 96
 97
 98
               // place the cursor in the name field
 99
               txtNum1.requestFocus();
100
101
102
           }
103
104 }
105
```