

ONE:

```

public class ONE {
    public static void main(String[] args){
        TWO two = new TWO();
        two.Display();
        two.Conclusion();
        System.out.println("The maximum of x, y and z is " + Maximum(two.x, two.y,
two.z));
    }

    private static int Maximum(int x, int y, int z){
        int max;
        max = x>y?(x>z?x:z):(y>z?y:z);
        return max;
    }
}

```

TWO:

```

import java.util.*;
public class TWO {
    int x, y, z;
    TWO(){
        Scanner read = new Scanner(System.in);
        x=10;
        System.out.print("Enter the values of y and z: ");
        y = read.nextInt(); z = read.nextInt();
    }

    void Display(){
        System.out.println("These are the values of x,y and z \n"
            + "x=" + x + " y=" + y + " z=" + z);
    }

    int Sum(){
        return x+y+z;
    }
}

```

```
double Average(){
    return (x+y+z)/3.0;
}

void Conclusion(){
    System.out.println("The total of x, y, and z is "+ this.Sum() + " and their average
is "+ this.Average());
}

}
```