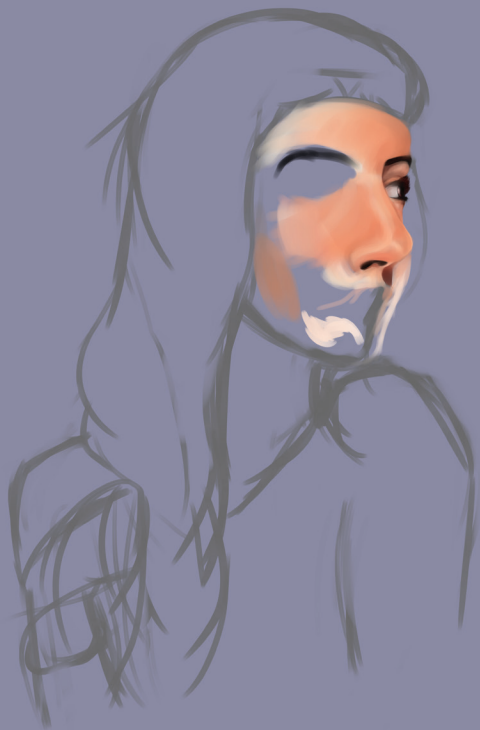


## Min Min Min

Hey, I'm Min. I am taking this class because it will help me closer to my next step in achieving my goal, being a Illustrator or/and a comic artist. Coming into this class had me feeling bored and not being challenged but I was wrong. With this Adobe Indesign program, I will show you what I have already known, from previous expericences, and what this class have taught and helped me in Photoshop, Illustrator and Flash Animate.

Where is the edge of the world?

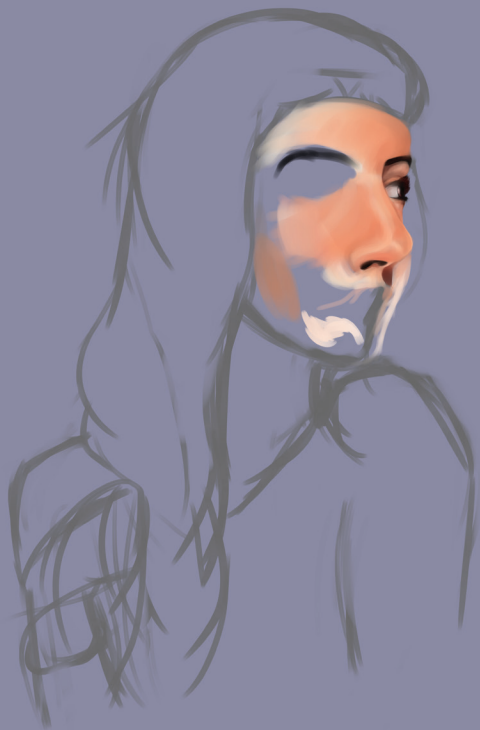




## Photoshop Raster

In Photoshop, my previous experience was using it as a painting tool and only rarely edit pictures for fun. Being the first program for the class have already changed my mindset, getting me excited. Although, most of the lesson turned to practices which helps me build a habit to practices more. But, I also have learn about the effects that can be applied to layers to help me draw or illustrate better in the future.



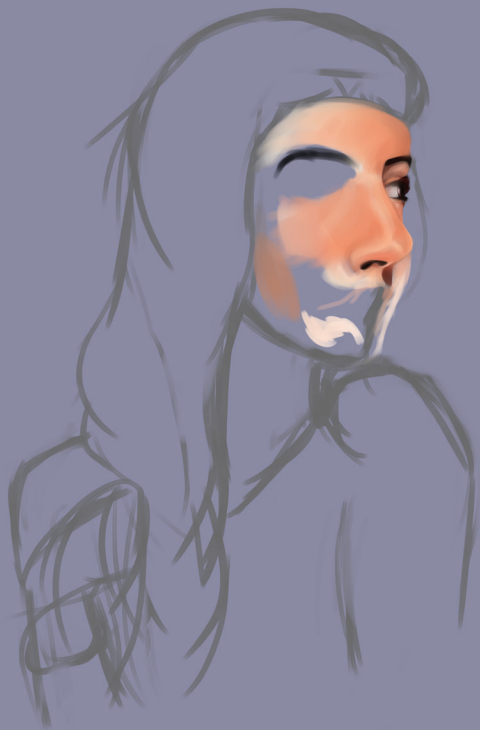


## Illustrator Vector

Illustrator Vector, this was one of the programs that I was terrified by. I had experience it before but I did not know about the power of the Pen Tool, I was making shapes to cut shapes to make the shapes I wanted. After learning about the pen tool, the experience changed, it was almost the same when I first touched Adobe Flash. In a way the pen tool inspired me to create a creature with a lot of curves.







## Flash Animate

Adobe Animate, like we learned it use to be call Adobe Flash which I had experienced a bit before. For me this assignment was more about learning to manage my time wisely, the plan for my 2D animation was a frame by frame (Inspired by the youtube animation Double King) drawing of a fox jumping over and turns around and jump again with a copy, paste and invert the position. However it proved to be too much for me with the limited time, so I decided to turn the fox into parts and move it with more robotic movement.