# **CSSE1001** Week 5 Practicals

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# Some assignment dos and don'ts...

#### **Bad: Global variables**

```
some\_chars = \Pi #bad
total_count = 1 #bad
def val_up(val):
    global total_count #bad
    total count += 2 #bad
def list_up(text):
    for char in text:
        some_chars.append(char) #bad
def main():
    val_up(1)
    list_up("DCBA")
    if some_chars.index("A") == total_count:
        print(some_chars.pop()) #bad
```

#### Good: Use of constants

```
VAL_INCREMENT = 2
INDEX_CHAR = "A"
def val_up(val):
    val += VAL_INCREMENT
    return val
def list_up(text):
    some_chars = []
    for char in text:
        some_chars.append(char)
    return some_chars
def main():
    value = val_up(1)
    chars = list_up("DCBA")
    if chars.index(INDEX_CHAR) == value:
        print(chars[-1])
```

# **Bad: Lazy variable naming**

```
def main():
    i = 3 #bad
    var = 2 \#bad
    lst = \lceil 1, 2, 3 \rceil #bad
    totalNum = var + i #bad
    lst.append(totalNum)
    FIRST_ITEM = lst[0] #bad
    Last = lst[-1] #bad
    str = "hello world" #bad
    print(str(10)) #this will break
```

#### Good: Meaningful variable names

```
def main():
    upper_bound = 3
    lower\_bound = 2
    boxes = [1, 2, 3]
    total_num = upper_bound + lower_bound
    boxes.append(total_num)
    first_item = boxes[0]
    last = boxes[-1]
    string = "hello world"
    for i in range(10): #this is ok
        print(str(i))
```

#### **Bad: Lengthy functions**

```
# long and ugly...
def my_function(n):
    vals = []
    i = 0
    x = n + i
    y = n * i
    z = y // x
    vals.append(z)
    i = 1
    x = n + i
    y = n * i
    z = y // x
    vals.append(z)
    i = 2
    x = n + i
    y = n * i
    z = y // x
    vals.append(z)
    i = 3
    x = n + i
    v = n * i
    z = y // x
    vals.append(z)
    res = \square
    a1 = vals[0] * 3 // 2
    a1 += 5
    res.append(a1)
    a2 = vals[1] * 3 // 2
    a2 += 5
    res.append(a2)
    a3 = vals[2] * 3 // 2
    a3 += 5
    res.append(a3)
    a4 = vals[3] * 3 // 2
    a4 += 5
    res.append(a4)
    return res
```

# Good: Functional decomposition and use of control structures

```
# much shorter, but still bad variable names
def quic_mafs(m, n):
    x = m + n
    v = m * n
    return y // x
def slow_mafs(n):
    a = n * 3 // 2
    return a + 5
def my_function(n):
    res = []
    for i in range(4):
        i = quic_mafs(n, i)
        k = slow_mafs(j)
        res.append(k)
    return res
```

#### Bad: Not following the spec

```
def encrypt_text(text, offset): # wrong function name
    return text*offset

def decrypt(text, offset):
    print(text + str(offset)) # printing instead of returning

def main(name): # unexpected argument
    greeting = "Hello, " + name

(note that the implementations are completely absurd...)
```

# Good: Following the spec exactly

```
def encrypt(text, offset):
    return text*offset
def decrypt(text, offset):
    return text + str(offset)
def main():
    name = input("Enter name: ")
    greeting = "Hello, " + name
(note that the implementations are completely absurd...)
```

```
def fun(text):
    value = 10
    for c in text:
        if c == "A":
            print("yes")
    word = no_fun("abcde", value)
    if word == "hello":
        return 2
    else:
        return 3
```

#### Also Bad: Overcommenting

```
def fun(text):
    """Plays around with some strings and numbers
    First the function sets the variable value to 10
    Then it loops over text and prints "yes" when it finds "A"
    Then it calls the function no fun on the string "abcde"
    If the output of no_fun is "hello" the function returns 2
    If the output of no_fun is not "hello" the function returns 3
    Params:
        text (str): the text to play around with
    Returns:
        (int): a value representing the function's success
    value = 10 # sets the variable value to 10
    for c in text: # loops over each character in text
        if c == "A": # checks if the character is "A"
            print("yes") # prints the string "yes" to the screen
    word = no_fun("abcde", value) # calls the no_fun function
    if word == "hello": # checks if the word is "hello"
        return 2 # the function outputs the number two
    else: # if the word is not equal to "hello"
        return 3 # the function outputs the number three
```

# Good: Appropriate docstrings and comments

```
def fun(text):
    """Plays around with some strings and numbers
    Params:
        text (str): the text to play around with
    Returns:
        (int): a value representing the function's success
    value = 10
    # prints "yes" for each occurence of "A" in text
    for c in text:
       if c == "A":
            print("yes")
    word = no_fun("abcde", value)
    if word == "hello":
        return 2
    else:
        return 3
```

# Sample tests

# **Example output**

/\
I Summary of Results I
\/
TestDesign
+ 1. test_encrypt_defined
+ 2. test_decrypt_defined
+ 3. test_find_encryption_offsets_defined
+ 4. test_main_defined
- 5. test_docs
TestFunctions
+ 1. test_encrypt
- 2. test_decrypt
- 3. test_find_encryption_offsets
TestMain
- 1. test_example_main
TestExtension
- 1. test_extension_encrypt
- 2. test_extension_autodecrypt

#### **Interpreting failures**

```
FAIL: TestFunctions 2. test_decrypt

Traceback (most recent call last):
   File "test_a1_sample.py", line 46, in test_decrypt
    'j kvtu tbx uif be boe uipvhiu ju mpplfe gvo')

AssertionError: 'oh no im wrong' != 'j kvtu tbx uif be boe uipvhiu ju mpplfe gvo'
- oh no im wrong
+ j kvtu tbx uif be boe uipvhiu ju mpplfe gvo
```

#### Interpreting failures

#### Make sure your output is exact!

#### Important note

Passing these test is **NOT** a guarantee your code works. It is up to you to test and verify that your code works correctly. We will use more tests than this to mark your assignment and verify functionality. Many test cases have not been included.

Friday at 8:30pm!

Reminder: Assignment is due this