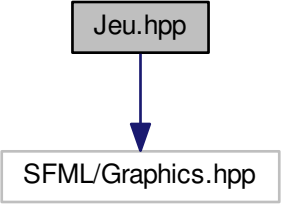


Jeu.hpp



```
graph TD; A[Jeu.hpp] --> B[SFML/Graphics.hpp]
```

A diagram illustrating a dependency. A gray rectangular box at the top contains the text 'Jeu.hpp'. A thick blue arrow points vertically downwards from the bottom center of this box to the top center of a white rectangular box below it. The white box contains the text 'SFML/Graphics.hpp'.

SFML/Graphics.hpp