

# Machinery of Government

## Restructure



*The Minister is reassigning staff based on their "strengths".*

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Each player must hand all of their projects to the player on their left, inAction cards are returned to your hand.

## Election promise



*The Minister has promised to relocate a million stray cats.*

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To be played immediately. You must draw an additional project card.

## Department-wide software update

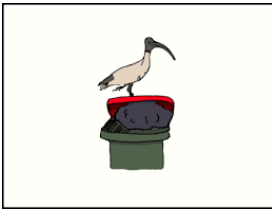


*The Department is upgrading to the new and improved DOORS™ OS X*

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No inAction cards can be played for 2 rounds.

## Internal review

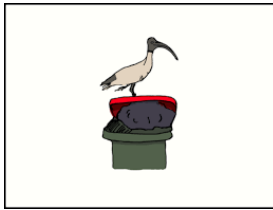


*We need to have an internal review of our review process*

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Projects less than half completed discarded, new projects allocated.

## External audit

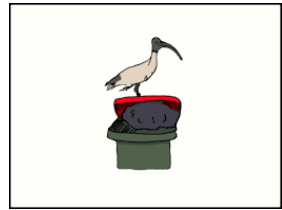


*An independent reviewer is coming in to see how things are being run.*

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All project less than half completed are moved one player to the left.

## Rebranding



*All projects must adhere to the new styleguide.*

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All incomplete projects now require an extra 1x writing.

## Office renovation



*The office is becoming open plan to boost productivity and distraction.*

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No inAction cards can be played for one round.

## Caretaker mode



*Election year!*

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No Office Politics cards can be played for one round.

## Privatisation



*Turns out the minister has sold off your project to Chinese investors.*

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All players must discard one active project. All inAction cards return to their hand.