Shiny – R Package for Webapp development

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Reply
data

Motivation

- R is often used for running statistical algorithms
- Visualisation and presentation of results is often done in a static form
- No fast reply with quantitative arguments to final consumer questions

Idea

- Provide the audience with a deeper understanding of analytics
- Have a webapp development tool easily accessible to the analyst
- Develop completely in R language and within Rstudio: Shiny

Agenda

- What is a Shiny App
- Server vs UI
- Reactive functions
- External content integration

- Get started with R and Shiny
- Hands-on (guided)
- Hands-on (challenge)

Shiny

R Shiny = R + interactivity + web made easy

In words: Open source R package from Rstudio that creates interactive web applications around your R analysis and visualizations

No HTML/CSS/Javascript knowledge required to implement ...

.... but fully customizable and extensible with HTML/CSS/JavaScript

What is a Shiny app

- A Shiny app is a web page (UI) connected to a computer/server running a live R session (Server)

- Consumers can manipulate the UI, which will cause the server to update the UIs displays (by running R code)

Shiny Apps can be developed with the following template in R:

app.R:

```
> library(shiny)
> ui<-FluidPage()
> server<-function(input,output){}
> shinyApp(ui=ui,server=server)
```

What is a Shiny app

- **ui:** Nested R functions that assemble an HTML user interface for the app
- **server:** A function with instructions on how to build and rebuild the R objects displayed in the UI
- **shinyApp:** Combines ui and server into a functioning app
- Save the template as app.R

- **Alternatively**, split template into two files named ui.R and server.R:

  ui.R:
  ```
  > FluidPage()
  ```

  server.R:
  ```
  > function(input,output){}
  ```

- **Remark:** No need to call shinyApp()
- Save each app as a directory that contains an app.R file (or a ui.R file and a server.R file) plus optional extra files

UI.R

```
shinyUI(bootstrapPage(
  selectInput(inputId = "n_breaks",
    label = "Number of bins in histogram
(approximate):",
    choices = c(10, 20, 35, 50),
    selected = 20),

    plotOutput(outputId = "main_plot", height =
"300px")
))
```

UI.R

```
shinyUI(bootstrapPage(
  selectInput(inputId = "n_breaks",
    label = "Number of bins in
     histogram (approximate):",
    choices = c(10, 20, 35, 50),
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UI.R

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))
```
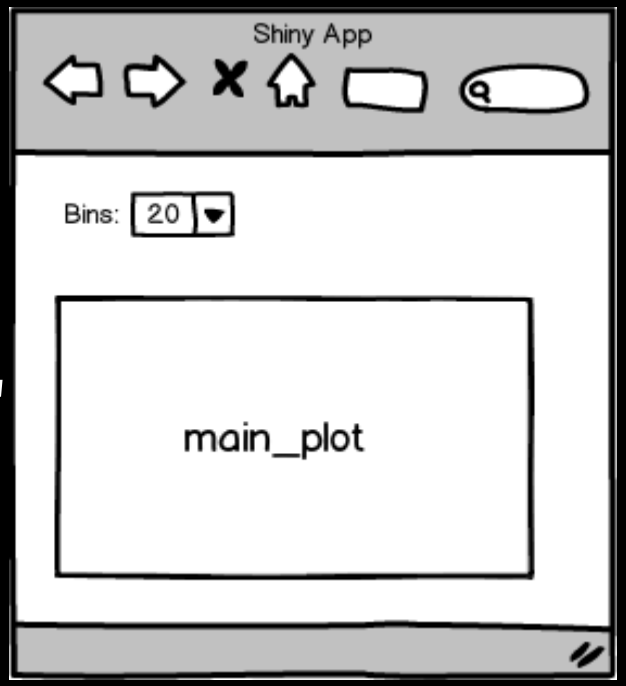

UI.R




```
shinyUI(bootstrapPage(
  selectInput(inputId = "n_breaks"
    label = "Number of bins in
     histogram (approximate):",
    choices = c(10, 20, 35, 50),
    selected = 20),

    plotOutput(outputId = "main_plot", height =
"300px")
))
```

server.R

```
shinyServer(function(input, output) {
 output$main_plot <- reactivePlot(
  function(){
     hist(faithful$eruptions,
       probability = TRUE,
       breaks = as.numeric(input$n_breaks),
       xlab = "Duration (minutes)",
       main = "Geyser eruption duration")
  })
})
```

server.R

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shinyServer(function(input, output) {
 output$main_plot <- reactivePlot(
  function(){
     hist(faithful$eruptions,
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  })
})
```

server.R

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        breaks = as.numeric(input$n_breaks),
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        main = "Geyser eruption duration")
  })
})
```

server.R

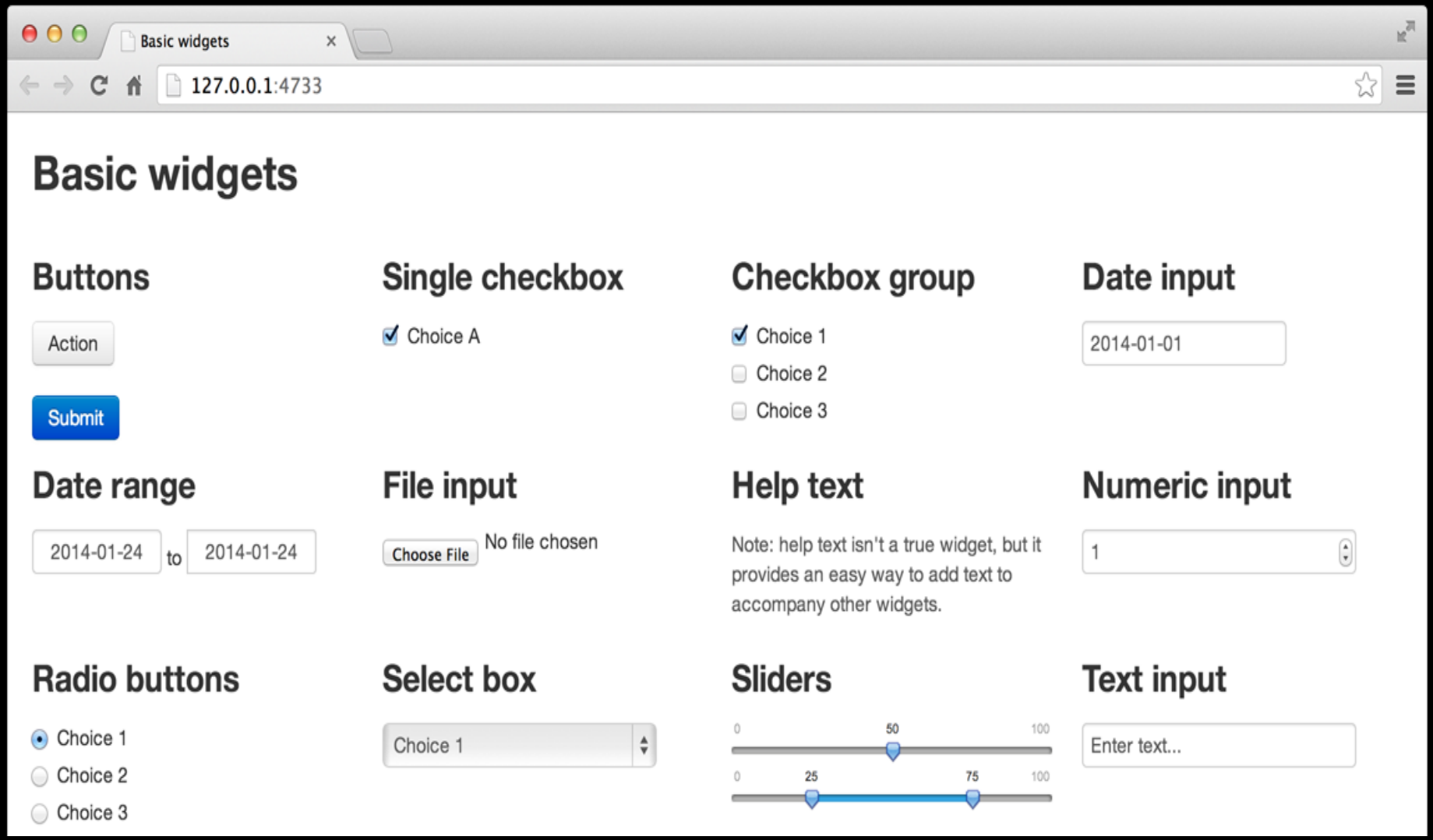
```
shinyServer(function(input, output) {
 output$main_plot <- reactivePlot(
  function(){
     hist(faithful$eruptions,
       probability = TRUE,
       breaks = as.numeric(input$n_breaks),
       xlab = "Duration (minutes)",
       main = "Geyser eruption duration")
  })
})
```

Reactive input functions

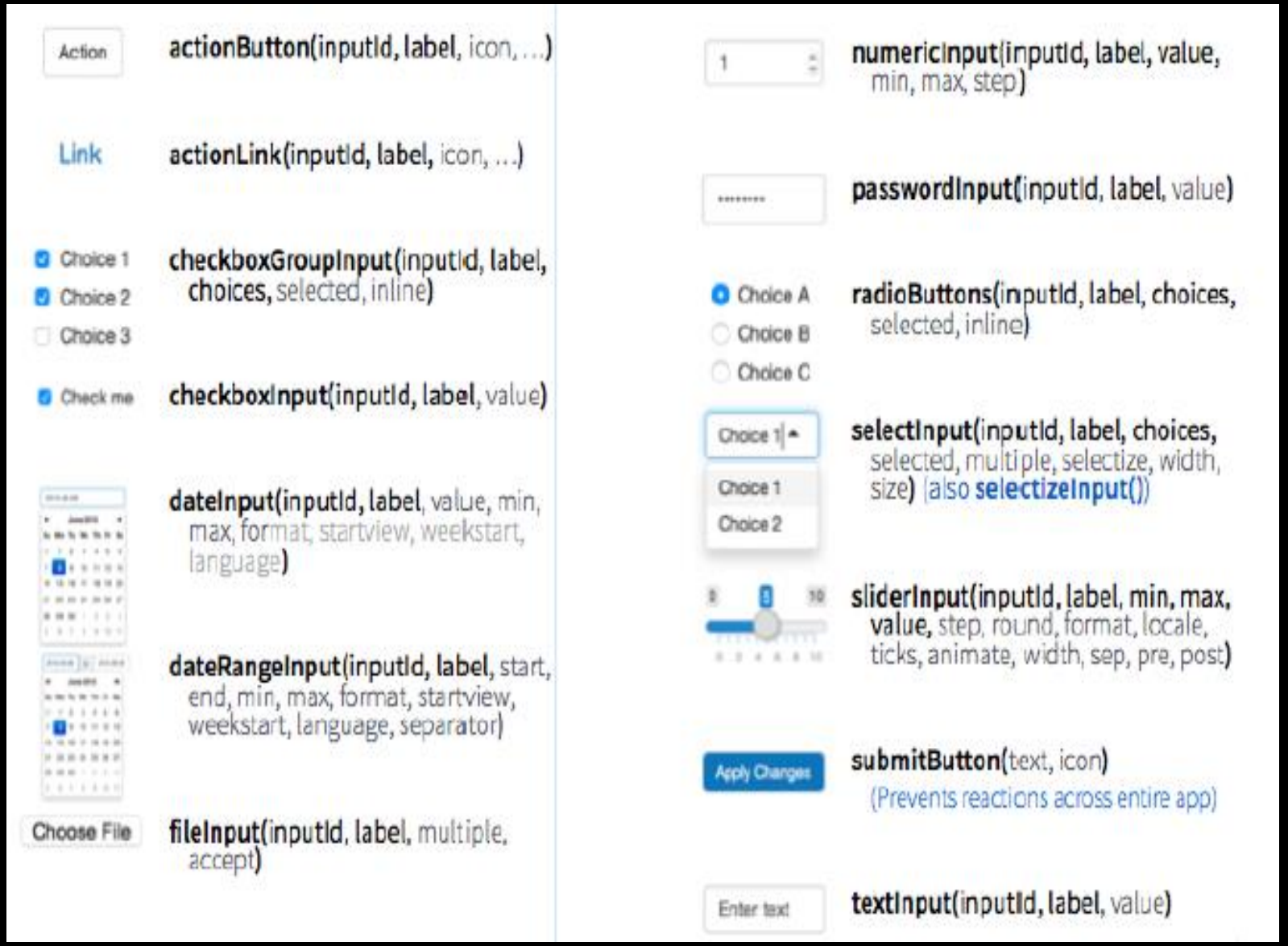
- Input values are reactive
- Access the current value of an input object with `input$<inputId>`

```
> library(shiny)
> ui <- fluidPage(
          numericInput(inputId = "n",
           "Sample size", value = 25),
          plotOutput(outputId = "hist"))
> server <- function(input, output){
          output$hist <- renderPlot({
           hist(rnorm(input$n))
          })}
> shinyApp(ui = ui, server = server)
```

Reactive input functions



Reactive input functions



Reactive output functions

- Used to add R output to the UI framework
- Access the developed output of an output object with `output$<outputId>`

```
> library(shiny)
> ui <- fluidPage(
          numericInput(inputId = "n",
            "Sample size", value = 25),
          plotOutput(outputId = "hist"))
> server <- function(input, output){
          output$hist <- renderPlot({
           hist(rnorm(input$n))
          })}
> shinyApp(ui = ui, server = server)
```

Reactive output functions

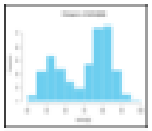
DT::**renderDataTable**(**expr**, options, callback, escape, env, quoted)

works with

dataTableOutput(**outputId**, icon, …)

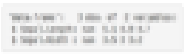
renderImage(**expr**, env, quoted, deleteFile)

imageOutput(**outputId**, width, height, click, dblclick, hover, hoverDelay, hoverDelayType, brush, clickId, hoverId, inline)



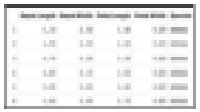
renderPlot(**expr**, width, height, res, …, env, quoted, func)

plotOutput(**outputId**, width, height, click, dblclick, hover, hoverDelay, hoverDelayType, brush, clickId, hoverId, inline)



renderPrint(**expr**, env, quoted, func, width)

verbatimTextOutput(**outputId**)



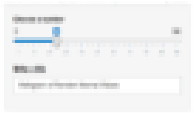
renderTable(**expr**,…, env, quoted, func)

tableOutput(**outputId**)

foo

renderText(**expr**, env, quoted, func)

textOutput(**outputId**, container, inline)



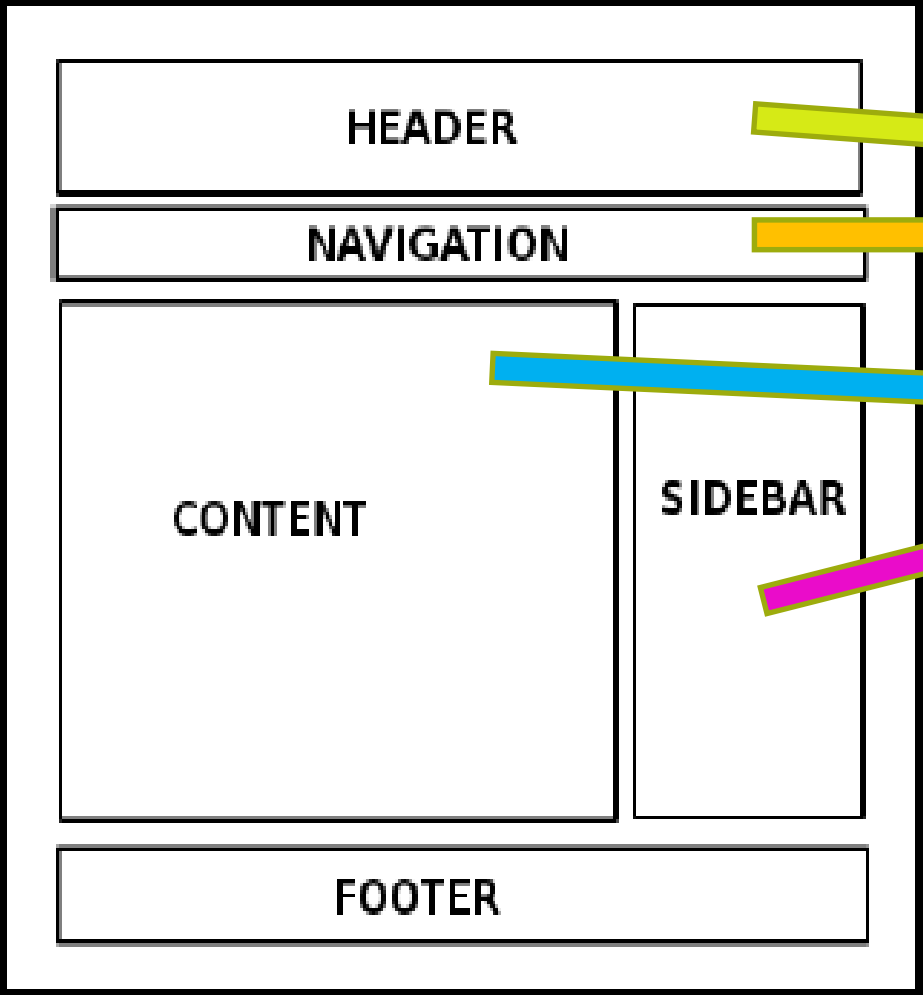
renderUI(**expr**, env, quoted, func)

uiOutput(**outputId**, inline, container, …)

& **htmlOutput**(**outputId**, inline, container, …)

Interface development

- The interface is developed within the UI framework



Main different panel type are available:

absolutePanel()	inputPanel()	tabPanel()
conditionalPanel()	mainPanel()	tabsetPanel()
fixedPanel()	navlistPanel()	titlePanel()
headerPanel()	sidebarPanel()	wellPanel()

Assemble UI framework

- An app's UI is actually an HTML document
- Static HTML elements can be added with tags, a list of functions that parallel common HTML tags, e.g. `tags$a()`

tags$a	tags$data	tags$h6	tags$nav	tags$span
tags$abbr	tags$datalist	tags$head	tags$noscript	tags$strong
tags$address	tags$dd	tags$header	tags$object	tags$style
tags$area	tags$del	tags$hgroup	tags$ol	tags$sub
tags$article	tags$details	tags$hr	tags$optgroup	tags$summary
tags$aside	tags$dfn	tags$HTML	tags$option	tags$sup
tags$audio	tags$div	tags$i	tags$output	tags$table
tags$b	tags$dl	tags$iframe	tags$p	tags$tbody
tags$base	tags$dt	tags$img	tags$param	tags$td
tags$bdi	tags$em	tags$input	tags$pre	tags$textarea
tags$bdo	tags$embed	tags$ins	tags$progress	tags$tfoot
tags$blockquote	tags$eventsource	tags$kbd	tags$q	tags$th
tags$body	tags$fieldset	tags$keygen	tags$ruby	tags$thead
tags$br	tags$figcaption	tags$label	tags$rp	tags$time
tags$button	tags$figure	tags$legend	tags$rt	tags$title
tags$canvas	tags$footer	tags$li	tags$s	tags$tr
tags$caption	tags$form	tags$link	tags$samp	tags$track
tags$cite	tags$h1	tags$mark	tags$script	tags$u
tags$code	tags$h2	tags$map	tags$section	tags$ul
tags$col	tags$h3	tags$menu	tags$select	tags$var
tags$colgroup	tags$h4	tags$meta	tags$small	tags$video
tags$command	tags$h5	tags$meter	tags$source	tags$wbr

Assemble UI framework

- Several les can be included as well:

- CSS:
    1. Place the le in the www subdirectory
    2. Link to it with:

```
tags$head(tags$link(rel = "stylesheet",
        type = "text/css", href = "<filename>"))
```

- Javascript:
    1. Place the le in the www subdirectory
    2. Link to it with:

```
tags$head(tags$script(src = "<filename>"))
```

- Image:
    1. Place the le in the www subdirectory
    2. Link to it with: `img(src = "<filename>")`

Shiny Dashboard

- Additional R package built on the top of Shiny to easily build fancy Dashboards. The structure of a Dashboard is:

```
## ui.R ##
library(shinydashboard)

dashboardPage(
  dashboardHeader(),
  dashboardSidebar(),
  dashboardBody()
)
```

Shiny Examples

Get started

- Install R and Rstudio:

  https://cran.rstudio.com/

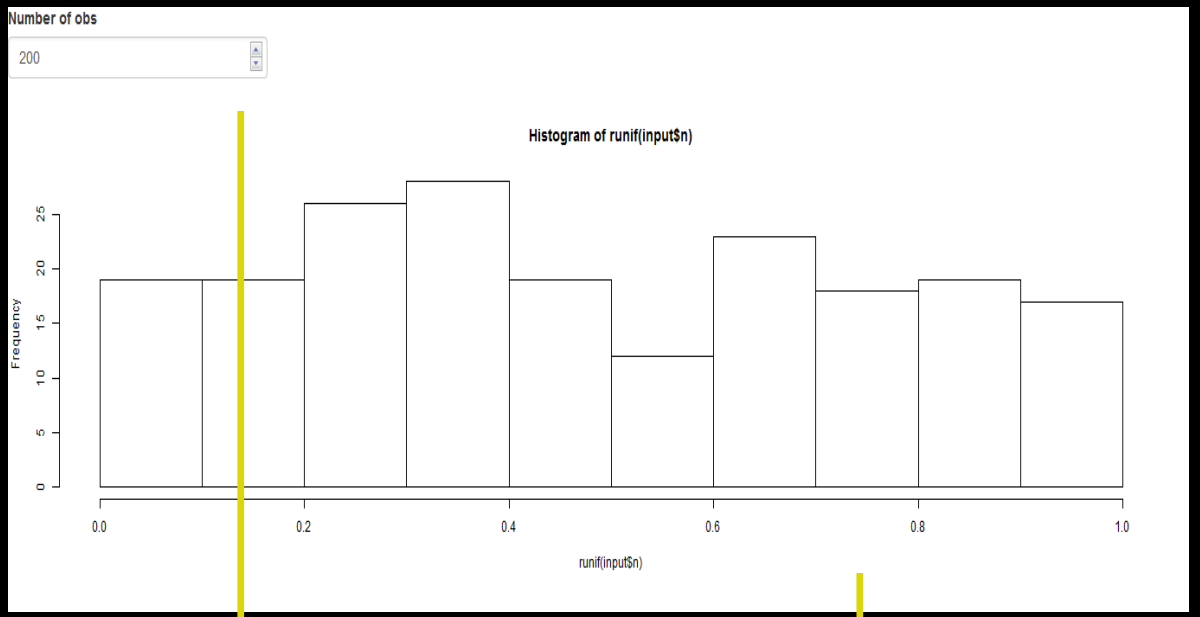
  https://www.rstudio.com/products/rstudio/download/

- Open Rstudio
- Install packages «shiny» and «shinydashboard»
- Useful cheatsheet: http://shiny.rstudio.com/articles/cheatsheet.html

Example 1: Reactive plot

```
library(shiny)
# Global variables can go here
n <- 200

# Define the UI
ui <- bootstrapPage(
  numericInput('n', 'Number of obs', n),
  plotOutput('plot')
)

# Define the server code
server <- function(input, output) {
  output$plot <- renderPlot({
    hist(runif(input$n))
  })
}

# Return a Shiny app object
shinyApp(ui = ui, server = server)
```

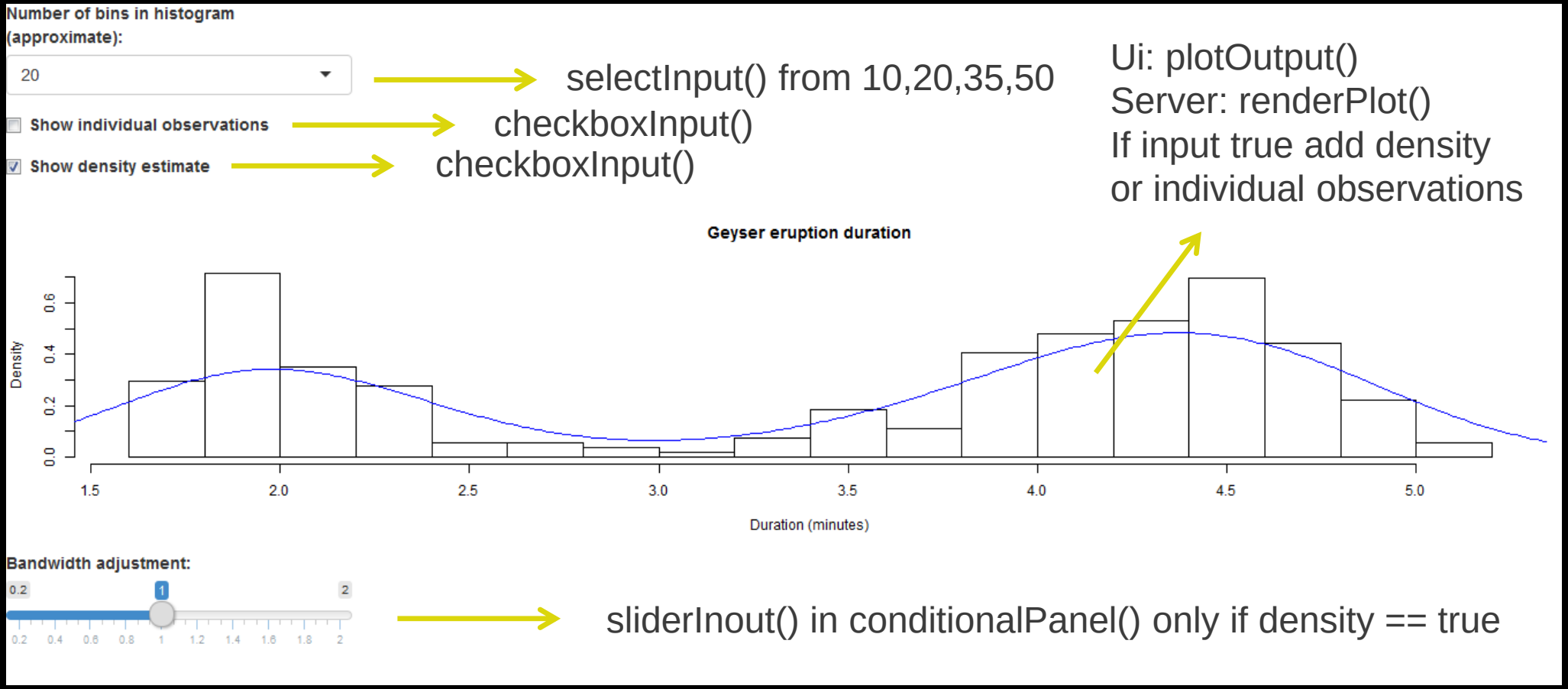
Create a histogram of a uniform distribution of N observations. N is chosen by the user.



numericInput()

UI: plotOutput()
Server: renderPlot()

Example 2: Reactive plot



selectInput() from 10,20,35,50

checkboxInput()

checkboxInput()

Ui: plotOutput()
Server: renderPlot()
If input true add density
or individual observations

sliderInout() in conditionalPanel() only if density == true

Example 2: Reactive plot

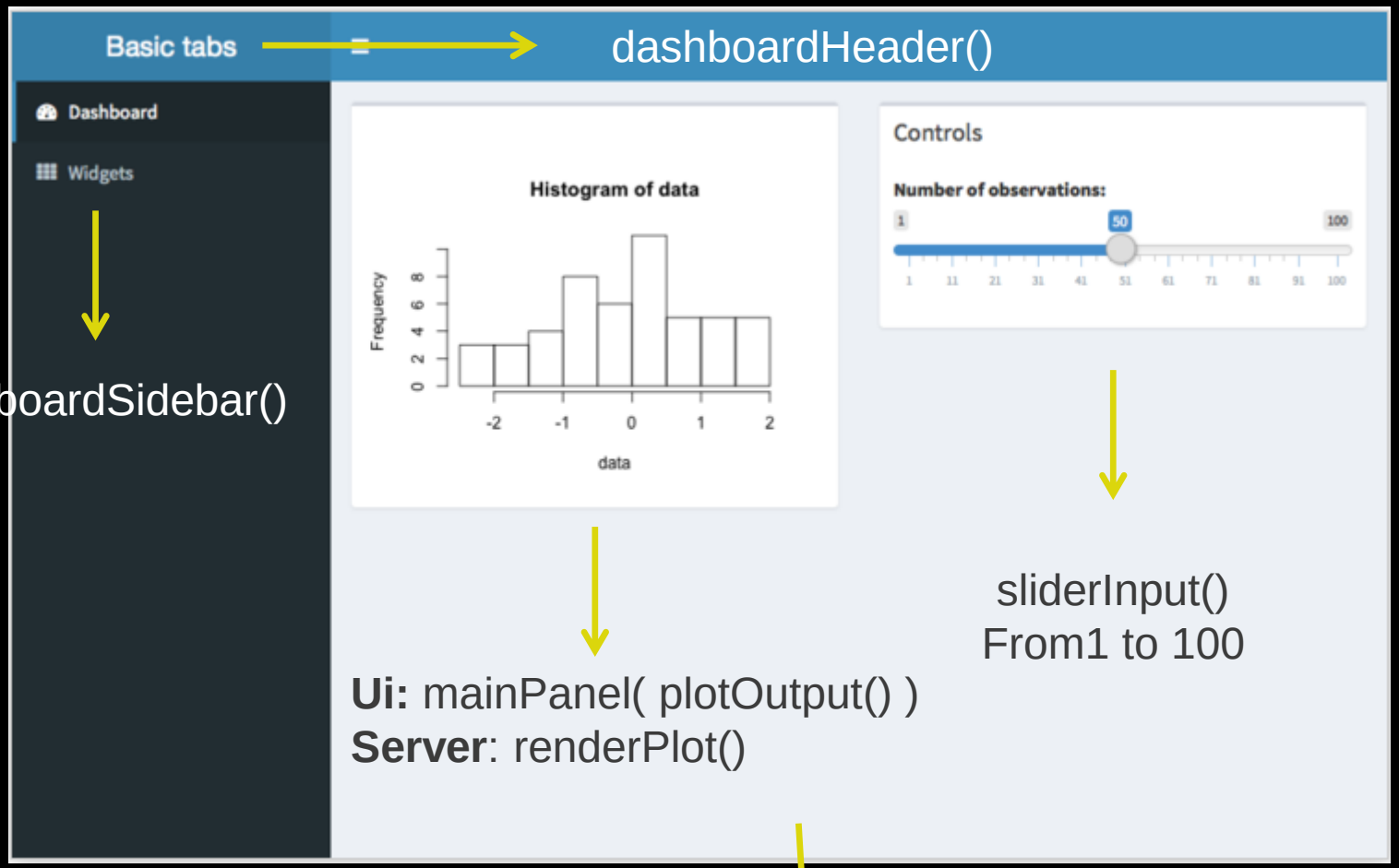
UI

```
ui <- bootstrapPage(

  selectInput(inputId = "n_breaks",
              label = "Number of bins in histogram (approximate):",
              choices = c(10, 20, 35, 50),
              selected = 20),

  checkboxInput(inputId = "individual_obs",
                label = strong("Show individual observations"),
                value = FALSE),

  checkboxInput(inputId = "density",
                label = strong("Show density estimate"),
                value = FALSE),

  plotOutput(outputId = "main_plot", height = "300px"),

  # Display this only if the density is shown
  conditionalPanel(condition = "input.density == true",
                   sliderInput(inputId = "bw_adjust",
                               label = "Bandwidth adjustment:",
                               min = 0.2, max = 2, value = 1, step = 0.2)
  )
)
```

SERVER

```
server <- function(input, output) {

  output$main_plot <- renderPlot({

    hist(faithful$eruptions,
         probability = TRUE,
         breaks = as.numeric(input$n_breaks),
         xlab = "Duration (minutes)",
         main = "Geyser eruption duration")

    if (input$individual_obs) {
      rug(faithful$eruptions)
    }

    if (input$density) {
      dens <- density(faithful$eruptions,
                      adjust = input$bw_adjust)
      lines(dens, col = "blue")
    }

  })
}
```

Example 3: Shiny Dashboard



Example 3: Shiny Dashboard

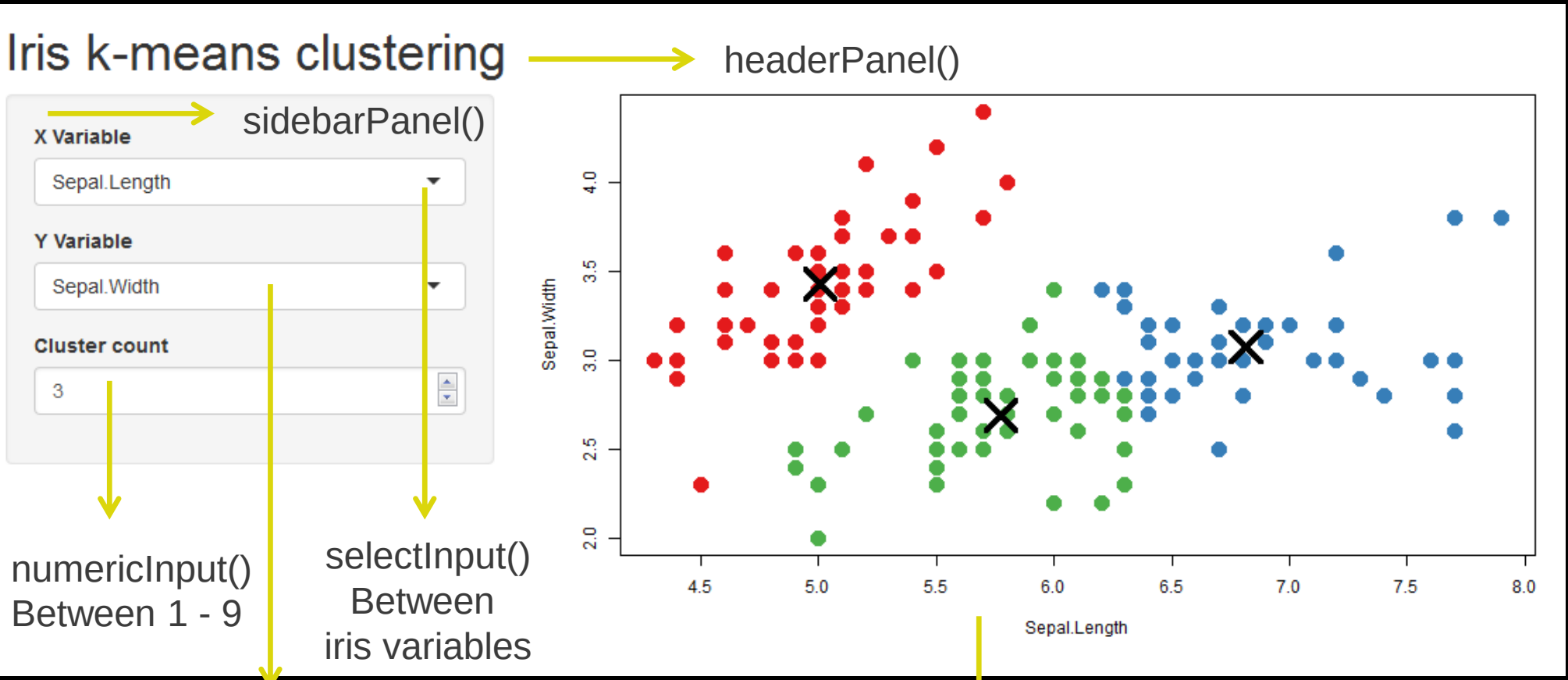
UI

```
ui <- dashboardPage(
  dashboardHeader(title = "Basic dashboard"),
  dashboardSidebar(
    sidebarMenu(
      menuItem("Dashboard", tabName = "dashboard",
                                  icon = icon("dashboard")),
      menuItem("Widgets", tabName = "widgets", icon = icon("th"))
    )
  ),
  dashboardBody(
    tabItems(
      # First tab content
      tabItem(tabName = "dashboard",
              fluidRow(
                box(plotOutput("plot1", height = 250)),

                box(
                  title = "Controls",
                  sliderInput("slider", "Number of observations:", 1, 100, 50)
                )
      )),

      # Second tab content
      tabItem(tabName = "widgets",
              h2("Widgets tab content")
      ))))
```

SERVER

```
server <- function(input, output) {
  set.seed(122)
  histdata <- rnorm(500)

  output$plot1 <- renderPlot({
    data <- histdata[seq_len(input$slider)]
    hist(data)
  })
}
```

Example 4: Reactive K-Means



Ui: mainPanel(plotOutput())
Server: select data with reactive function
Kmeans apply with reactive function
renderPlot()

Example 4: Reactive K-Means

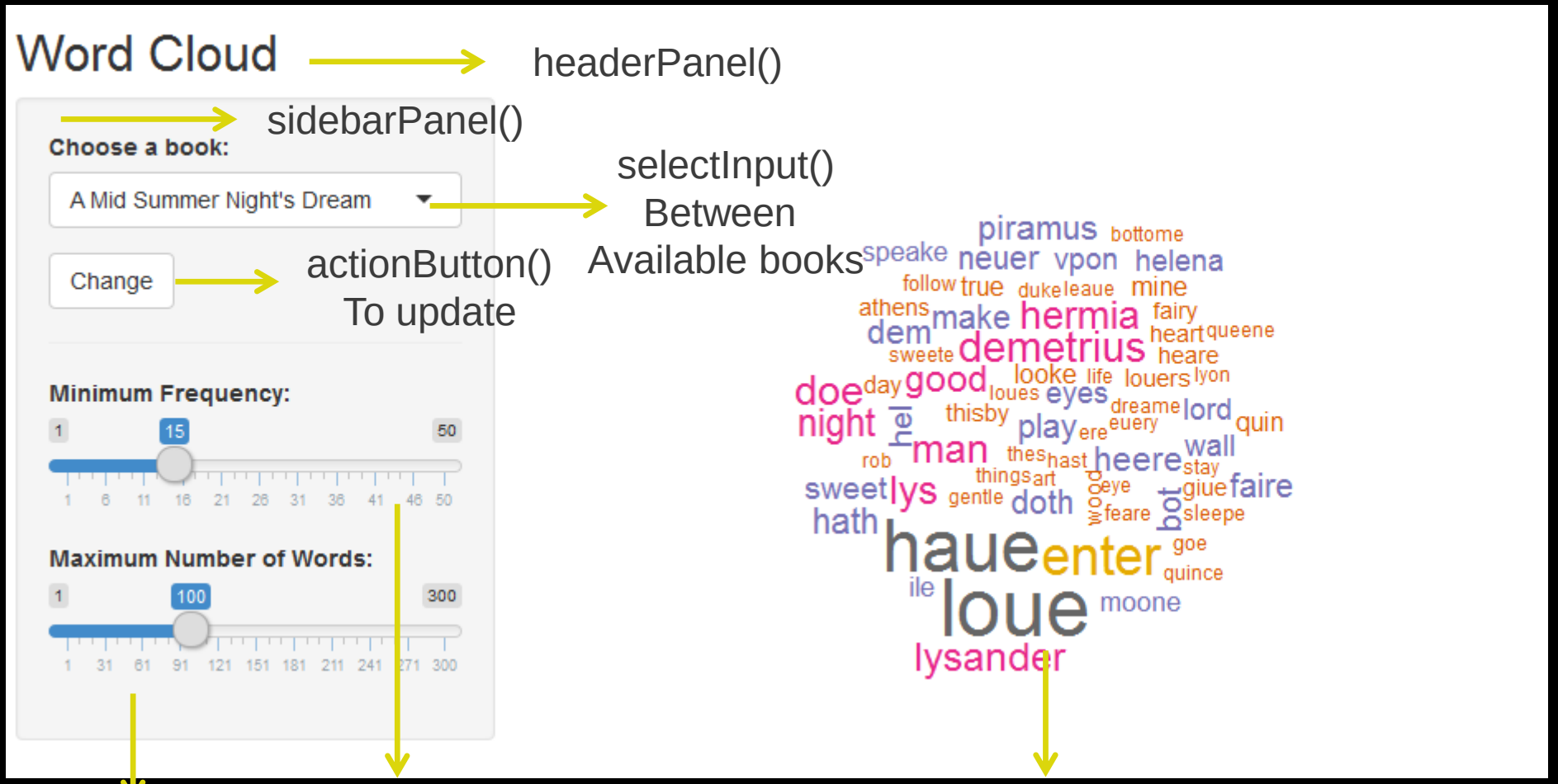
UI

```
ui <- pageWithSidebar(

 headerPanel('Iris k-means clustering'),

  sidebarPanel(

    selectInput('xcol', 'X Variable', names(iris)),

    selectInput('ycol', 'Y Variable', names(iris),
                selected=names(iris)[[2]]),

    numericInput('clusters', 'Cluster count', 3,
                 min = 1, max = 9)

  ),

mainPanel(
    plotOutput('plot1')
  )
)
```

SERVER

```
server <- function(input, output, session) {

  # Combine the selected variables into a new data frame
  selectedData <- reactive({
    iris[, c(input$xcol, input$ycol)]
  })

  clusters <- reactive({
    kmeans(selectedData(), input$clusters)
  })

  output$plot1 <- renderPlot({
    palette(c("#E41A1C", "#377EB8", "#4DAF4A", "#984EA3",
              "#FF7F00", "#FFFF33", "#A65628", "#F781BF", "#999999"))

    par(mar = c(5.1, 4.1, 0, 1))
    plot(selectedData(),
         col = clusters()$cluster,
         pch = 20, cex = 3)
    points(clusters()$centers, pch = 4, cex = 4, lwd = 4)
  })
}
```

Example 5: Text Mining



sliderInput()
From 1 to 300

sliderInput()
From 1 to 50

Ui: mainPanel(plotOutput())
Server: create Term Matrix
renderPlot()

Example 5: Text Mining

UI

```
ui <- fluidPage(
  # Application title
  titlePanel("Word Cloud"),

  sidebarLayout(
    # Sidebar with a slider and selection inputs
    sidebarPanel(
      selectInput("selection", "Choose a book:",
                  choices = books),
      actionButton("update", "Change"),
      hr(),
      sliderInput("freq",
                  "Minimum Frequency:",
                  min = 1,  max = 50, value = 15),
      sliderInput("max",
                  "Maximum Number of Words:",
                  min = 1,  max = 300,  value = 100)
    ),

    # Show Word Cloud
    mainPanel(
      plotOutput("plot")
    )
  )
)
```

SERVER

```
server <- function(input, output, session) {
  # Define a reactive expression for the document term matrix
  terms <- reactive({
    # Change when the "update" button is pressed...
    input$update
    # ...but not for anything else
    isolate({
      withProgress({
        setProgress(message = "Processing corpus...")
        getTermMatrix(input$selection)
      })
    })
  })

  # Make the wordcloud drawing predictable during a session
  wordcloud_rep <- repeatable(wordcloud)

  output$plot <- renderPlot({
    v <- terms()
    wordcloud_rep(names(v), v, scale=c(4,0.5),
                  min.freq = input$freq, max.words=input$max,
                  colors=brewer.pal(8, "Dark2"))
  })
}
```

Thanks

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