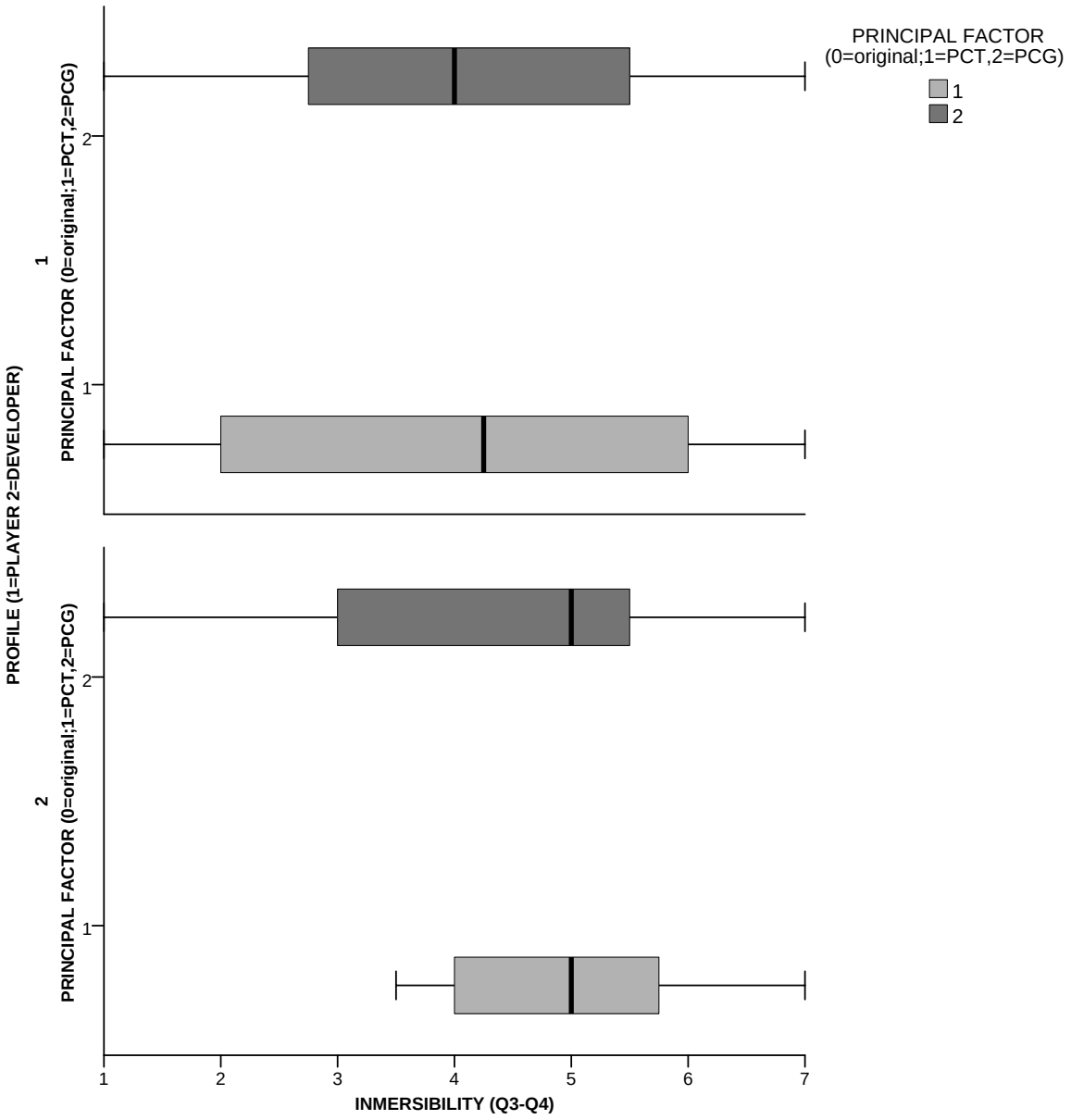
PRINCIPAL FACTOR
(0=original;1=PCT,2=PCG)
1
2
PROFILE (1=PLAYER 2=DEVELOPER)
1
PRINCIPAL FACTOR (0=original;1=PCT,2=PCG)
2
1
2
PRINCIPAL FACTOR (0=original;1=PCT,2=PCG)
2
1
1
2
3
4
5
6
7
INMERSIBILITY (Q3-Q4)