**using System;**

**using System.Collections.Generic;**

**using System.Text;**

**namespace Constr**

**{**

**class Program**

**{**

**public int a;**

**Program(int num, int i)**

**{**

**a = num;**

**while (i <= 10)**

**{**

**Console.WriteLine(a + " X " + i + " = "**

**+ (a \* i));**

**i++;**

**}**

**}**

**~Program()**

**{**

**Console.WriteLine("OBJECT DESTROYED");**

**Console.ReadLine();**

**}**

**static void Main(string[] args)**

**{**

**Console.WriteLine("Enter Number : ");**

**int a = Convert.ToInt32(Console**

**.ReadLine());**

**Program p1 = new Program(a, 1);**

**}**

**}**

**}**