

OS

cpp

```
e1.accept_emp_info();  
e2.accept_emp_info();
```

```
this=&e1;  
this=&e2;
```

c

```
accept_emp_info(&e1);  
accept_emp_info(&e2);
```

**r**

<b>a</b>
<b>10</b>

**100**

**r**


<b>100</b>
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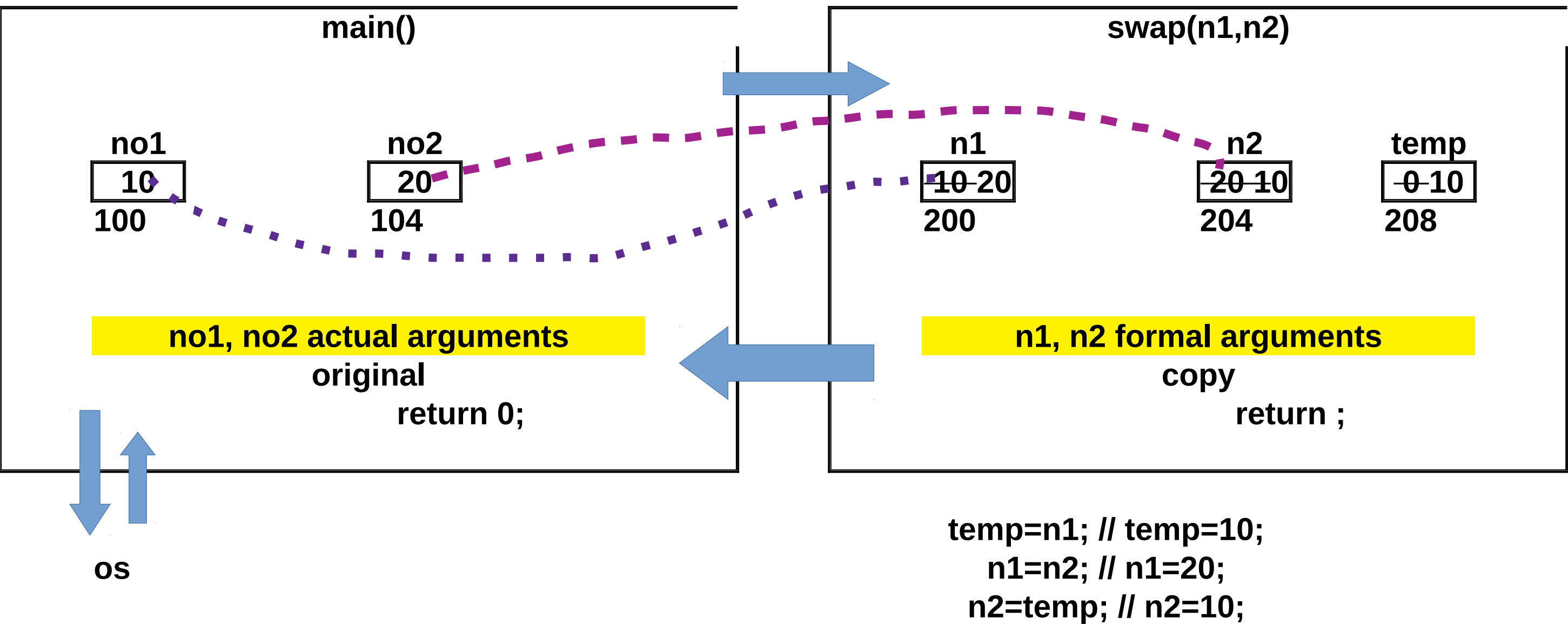
**200**

**a**

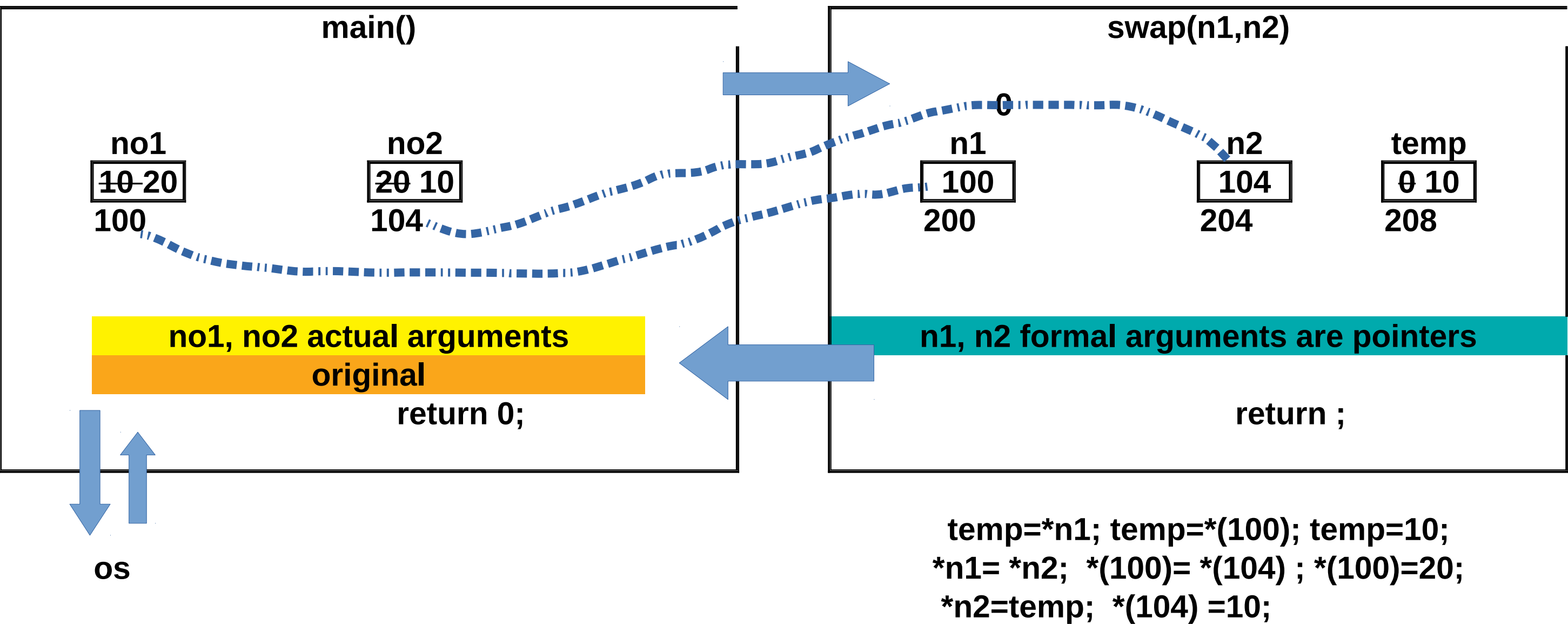
<b>10</b>
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**100**

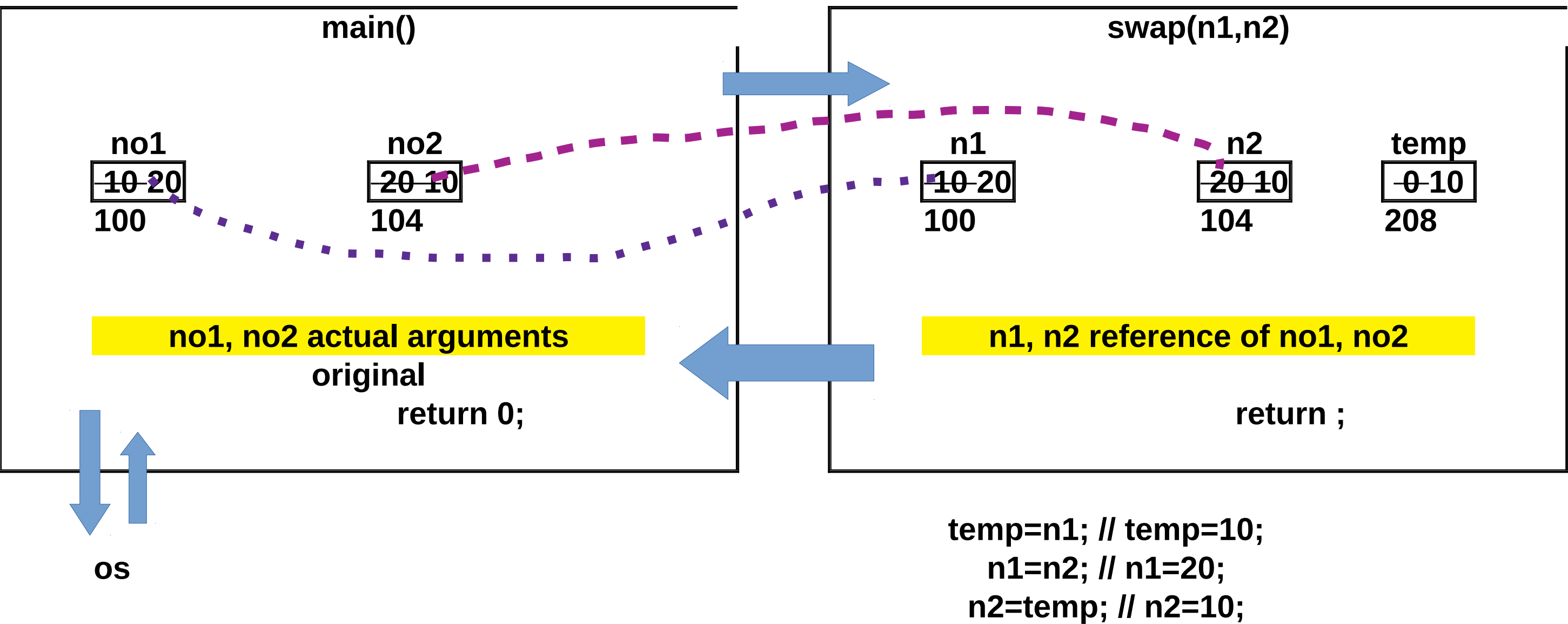




swap using call by value



Swap using call by address or using pointers in cpp



swap using call by value