

Conditional operators

typedef

enum

Switchcase

loops

```
int main()
{
    int num1,num2,num3,max;
    7    15
    If(num1>num2)
    {
        if(num1 > num3)
            max=num1;
        else
            max=num3
    }
    else
    {
        if(num2 > num3)
            Max=num2
        Else
            Max=num3
    }
}
```

num1	num2	num3
7	5	3
7	5	9
7	15	9
7	15	29

on entry.

```
For(step1 ; step2 ;step4)
{
    step3
}
```

```
1  2  3
4  2  3
4  2  3
4  2  3
4  2
```