

## ■What is this?

The image and quality of games and videos vary greatly depending on the presence or absence of voice.

However, have you ever had a situation where you don't want to use language from character design, world view, and situations, but silence in conversation scenes is not enough?

Game Voice Fake Language is a voice pack that solves these situations.

The sound that is played has no linguistic meaning and can only convey to the player the mood that the character is speaking.

It is especially effective for cute character designs such as deformed illustrations and animal characters.

In addition, there are many other advantages of using Game Voice Fake Language, such as being able to respond by simply changing the subtitles when deploying localization.

In this pack, audio data of 12 characters + laughter + song is classified by time, and you can easily select it according to your scene, and you can enhance the charm of your game or video.

Most voice data is dry data without spatial effects.  
So you won't be hindered when you try to apply the effect yourself.

## ■what's included?

742 Sounds – 44.1K 16bit Wav Mono.

For more content, please read  
FL\_Filelist.pdf

## ■About Audio demo (Youtube)

BGM, SE, video material of this demo is not included in this Voice asset.

## ■Request for you

Thank you for purchase this asset. If you like this asset,  
plz post a review and support us!

## ■Questions or feedback?

plz visit our web or Contact us via

(web)<https://www.crossphase.co.jp/asset>  
(mail)[sound\\_support@crossphase.co.jp](mailto:sound_support@crossphase.co.jp)  
(Twitter) @crossphase\_inc