Marc Andrei A. Santos

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Motivated IT student with a strong interest in .NET technologies, including C# and ASP.NET Core MVC framework. Experienced in developing desktop applications using C# WinForms and building responsive web interfaces with HTML, CSS, and JavaScript. Eager to expand my knowledge and contribute to real-world software development projects with creativity and dedication.

Experience

Ollopa LLC, Intern

November 2024 - December 2024

Completed an internship at Ollopa LLC, designing user interfaces and working with the team on a game development project. Collaborated on ideas and created user-friendly designs, gaining experience in teamwork and creativity. Learned how to apply design principles to real-world projects.

BCRV Tech-Voc, Inc, Java Programming Trainee

September 2024 - November 2024

Completed a 40-day training program at BCRV Tech-Voc Inc. focused on core Java programming concepts. Gained hands-on experience in object-oriented programming, debugging, and software development. Developed basic Java applications as part of the training curriculum, enhancing problem-solving skills and understanding of software design principles.

Education

Mindoro State University - Calapan Campus

Bachelor of Information Technology, August 2020 - Present

Skills

Intermediate understanding of C#, ASP.NET Core MVC Framework, C# WinForms, HTML, CSS, JavaScript, GitHub

Projects

Personal Portfolio

Built a personal portfolio website using ASP.NET Core MVC to showcase my skills, projects, and experience. This portfolio features a responsive design demonstrating my ability to create clean and user-friendly web applications.

POS System

This C# WinForms application, developed as a point-of-sale system, was created to manage inventory and sales operations for a 7-Eleven store. The system provides a simple interface for handling users, customers, product orders, and sales reports, enabling the admin to efficiently manage day-to-day store operations. This is a simple school project developed as part of my second-year college coursework.

Inventory and Supplies Management System

As our Capstone Project, I designed the user interfaces (UI) for all sections of the Inventory and Supplies Management System using HTML, CSS, and JavaScript for interactivity. Focused on creating a clean, user-friendly layout that enhances the overall user experience. This project allowed me to apply front-end development skills to build responsive and interactive pages that improve usability and functionality.

Certificates

Foundational C# with Microsoft

freeCodeCamp, November 2024

Enterprise Training Completion

Ollopa Corporation, December 2024