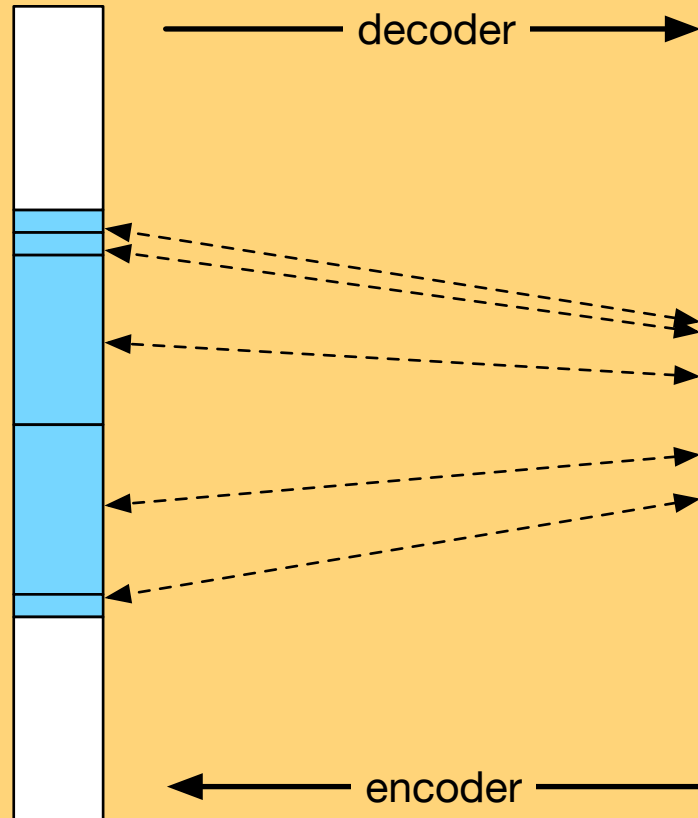


bit stream

ETCS packet(s)



```
struct AdhesionFactor
{
    uint8_t  Q_DIR;           // # 2
    uint8_t  Q_SCALE;        // # 2
    uint16_t D_ADHESION;     // # 15
    uint16_t L_ADHESION;     // # 15
    uint8_t  M_ADHESION;     // # 1
};
```