



We decided to insert a “Cost” Class in order to repeat as less code as possible on the Unit and Weighed Items. Stock will be integer numbers on Unit Class, but as a Double can have integers we decided to use a Double stock for both. We assumed that there are as much sizes of boxes as there is of envelopments. We get the Item that the Buyer wants to buy through getItem(itemName: string) to avoid as much as possible null pointers that may arise.