

# COMP1511 17s2

## – Lecture 7 –

### Array of Sunshine

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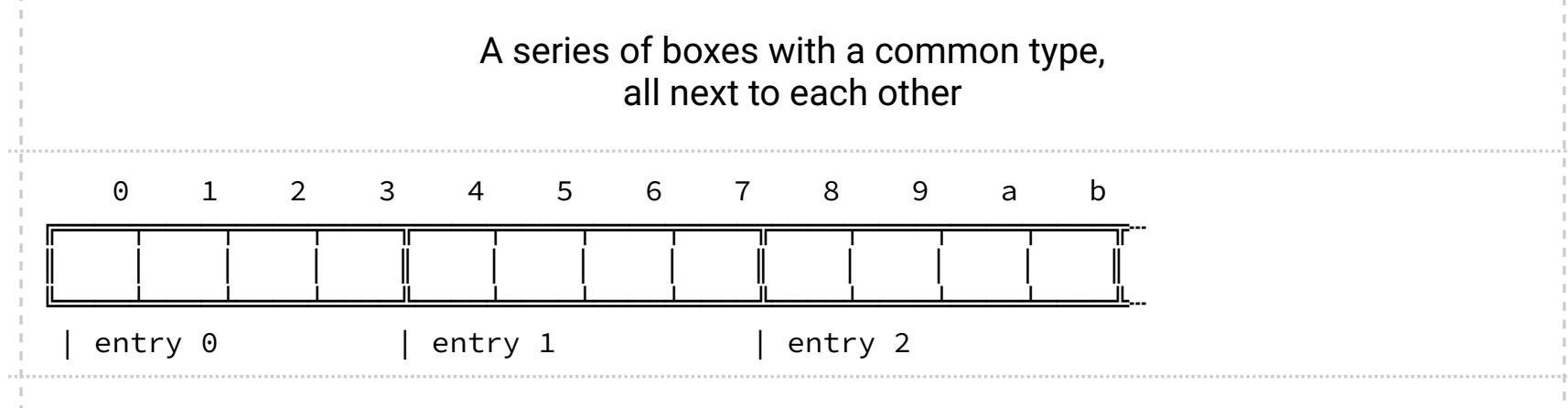
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loops and repetition  
arrays of data

# arrays

# Arrays

A series of boxes with a common type,  
all next to each other



# Why?

Suppose we need to compute statistics on class marks...

```
int mark_student0, mark_student1, mark_student2, ...;  
mark_student0 = 73;  
mark_student1 = 42;  
mark_student2 = 99;  
...
```

becomes unfeasible if dealing with a lot of values  
... we'd need hundreds of individual variables!

# Why?

Solution: Use an array!

```
int mark[550];
mark[0] = 73;
mark[1] = 42;
mark[2] = 99;
...
```

# Arrays in C

a collection of array **elements**  
each element must be the same type

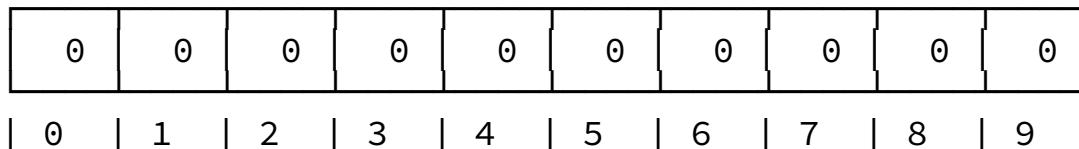
we refer to arrays by their **index**  
valid indices for  $n$  elements are  $0 \dots n - 1$

no real limit on number of elements

we **cannot** assign, scan, or print whole arrays...  
but we **can** assign, scan, and print elements

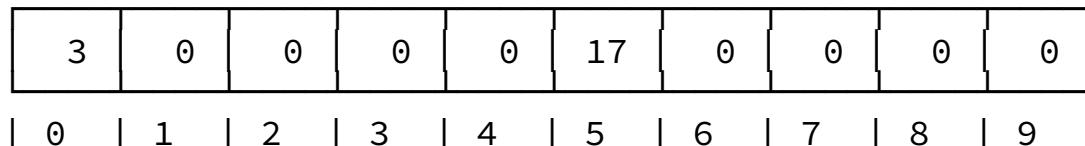
# Arrays in C

```
// Declare an array with 10 elements  
// and initialises all elements to 0.  
int myArray[10] = {0};
```



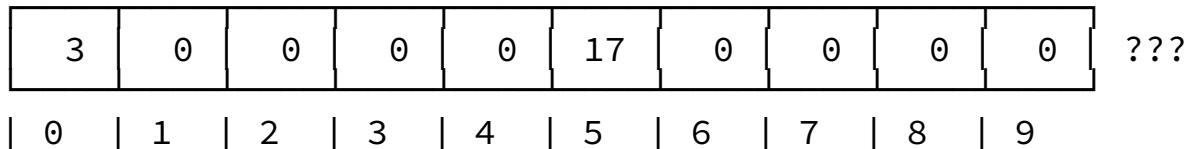
# Arrays in C

```
int myArray[10] = {0};  
// Put some values into the array.  
myArray[0] = 3;  
myArray[5] = 17;
```



# Arrays in C

```
int myArray[10] = {0};  
// Put some values into the array.  
myArray[0] = 3;  
myArray[5] = 17;  
myArray[10] = 42; // <-- Error
```



# Reading an Array

`scanf()` can't read an entire array.  
this will only read 1 number:

```
#define ARRAY_SIZE 42  
...  
int array[ARRAY_SIZE];  
scanf ("%d", &array);
```

instead, you must read the elements one by one:

```
int i = 0;  
while (i < ARRAY_SIZE) {  
    scanf ("%d", &array[i]);  
    i++;  
}
```

# Printing an Array

`printf()` also can't print an entire array.  
this won't compile...

```
#define ARRAY_SIZE 42
...
int array[ARRAY_SIZE];
printf ("%d", array);
```

instead, you must print the elements one by one:

```
int i = 0;
while (i < ARRAY_SIZE) {
    printf ("%d", array[i]);
    i++;
}
```

# Copying an Array

given:

```
#define ARRAY_SIZE 5
int array1[ARRAY_SIZE] = {1, 4, 9, 16, 25};
int array2[ARRAY_SIZE];
```

this won't compile...

```
array2 = array1;
```

instead, you must copy the elements one by one:

```
int i = 0;
while (i < ARRAY_SIZE) {
    array2[i] = array1[i];
    i++;
}
```

# Array-ception

an array may have elements of any type...  
including of array type!  
we call these **multi-dimensional** arrays

here's an array of arrays of int:

```
int matrix[3][3] = {  
    {1, 2, 3},  
    {4, 5, 6},  
    {7, 8, 9}  
};
```

it's a two-dimensional array.

```
printf ("%d\n", matrix[1][1]); // outputs... ?
```

# Array-ception

the same caveats apply to multi-dimensional arrays:  
we can't read, print, or copy the whole array,  
but have to copy each non-array element...

this usually means we need to use **nested loops**

```
#define SIZE 42

int matrix[SIZE][SIZE] = { {0} };

int i = 0;
while (i < SIZE) {
    int j = 0;
    while (j < SIZE) {
        scanf ("%d", &matrix[i][j]);
        j++;
    }
    i++;
}
```