## Lecture notes on Network Dynamics

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## Chapter 1

# Networks as Graphs

The fundamental mathematical concept used to model the interconnection pattern of a network is that of a *graph*. This chapter provides a brief introduction to some basic notions and results from graph theory.

We start by emphasizing three key aspects in modeling networks that are captured by the concept of graph considered in these notes.

- We start with a set of nodes  $\mathcal{V}$  representing the units that constitute the network (e.g., depending on the application, nodes may represent people, biological entities, computers, sensors, financial entities, etc.).
- Pairwise connections between units are reconded by a set  $\mathcal{E}$  of links, whereby each link e = (i, j) is an ordered pair of nodes i and j in  $\mathcal{V}$ . The presence of a particular link (i, j) in  $\mathcal{E}$  may have different interpretations depending on the application: it may indicate that node i influences node j or, conversely, that i observes j, in the sense that i has access to the state of j and gets influenced by it. In other cases, where links are supposed to carry a flow of some physical or virtual commodity, the presence of the link (i, j) means that such commodity can actually flow directly from i to j.
- Sometimes, it proves useful to associate a positive scalar value  $W_{ij}$  to each link (i,j) in  $\mathcal{E}$ , to be referred to as the link's weight, with the aim of quantifying the 'strength' of the connection. Depending on the specific context, the link's weight may measure for instance the strength of a connection in terms of influence between two nodes, or, in the network flow applications, the conductance or the capacity of the link.

In certain applications, links have an intrinsic bidirectional meaning (e.g., symmetric interaction, friendship, partnership). This corresponds to a situation where two links (i,j) and (j,i) are either both present with the same weight  $W_{ij} = W_{ji} > 0$ , or both absent (so that  $W_{ij} = W_{ji} = 0$ ). Graphs with this feature will be referred to as undirected.

#### 1.1 Weighted directed graphs

Following the previous discussion, we define a *(directed weighted) graph* as a triple

$$\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$$

where:

- V is the (finite or countable) set of nodes (also called vertices);
- $\mathcal{E} \subseteq \mathcal{V} \times \mathcal{V}$  is the set of *links* (also called *edges*);
- $W \in \mathbb{R}_{+}^{V \times V}$  is the weight matrix and has the property that  $W_{ij} > 0$  if and only if  $(i, j) \in \mathcal{E}$ , i.e., if (i, j) is a link.

Typically,  $\mathcal{V}$  is finite and in this case we shall denote by

$$n = |\mathcal{V}|$$

the *order* of the graph. We shall refer to links (i, i) whose head node coincides with its tail node as *self-loops*.

A graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is referred to as:

- unweighted if  $W_{ij} \in \{0,1\}$  for all nodes  $i, j \in \mathcal{V}$ . In this case, the graph is often described simply by the pair  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ , as the matrix W in  $\{0,1\}^{\mathcal{V}\times\mathcal{V}}$ —to be referred to as the adjacency matrix of  $\mathcal{G}$  can be unambiguously deduced from the link set  $\mathcal{E}$ ;
- undirected if the weight matrix W = W' is symmetric, i.e., when a link (i, j) exists if and only if the link with reversed direction (j, i) exists, and they have the same weight  $W_{ij} = W_{ji}$ .
- simple if it is undirected, unweighted, and the weight matrix W has zero diagonal, equivalently if  $\mathcal{G}$  contains no self-loops.

For undirected graphs, one can model undirected links that are not self-loops as unordered pairs  $\{i, j\}$ , each of which corresponds to the pair of directed links (i, j) and (j, i). Note that, by doing so, to every undirected link there correspond two directed links. When referring generically to a graph, we will implicitly intend it to be weighted and directed, unless it is otherwise specified or clear from the context.

There are two extreme examples of graphs:

- $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is called a **complete** graph whenever all possible links between nodes are present, namely  $(i, j) \in \mathcal{E}$  for every  $i, j \in \mathcal{V}$  with  $i \neq j$ . Notice that selfloops may or nor be present in complete graphs.
- $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is called an *edgeless* (or *totally disconnected*) graph if no link between different nodes is present, namely if  $(i, j) \notin \mathcal{E}$  for every  $i, j \in \mathcal{V}$  with  $i \neq j$ .

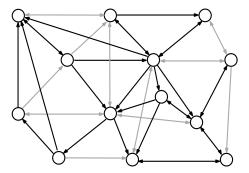


Figure 1.1: A directed weighted graph where links of weight 1 are drawn in grey and links of weight 2 are drawn in black.

Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ , we introduce the following notion.

• The *out-neighborhood* and the *in-neighborhood* of a node i in V are, respectively, the sets

$$\underline{\mathcal{N}_{i}} = \{j \in \mathcal{V} \, | \, (i,j) \in \mathcal{E}\}, \quad \underline{\mathcal{N}_{i}^{-}} = \{j \in \mathcal{V} \, | \, (j,i) \in \mathcal{E}\}$$

Nodes in  $\mathcal{N}_i$  and  $\mathcal{N}_i^-$  are referred to, respectively, as out-neighbors and in-neighbors of node i in  $\mathcal{G}$ .

- Nodes with no out-neighbors other than possibly themselves are called sinks, while nodes with no in-neighbors other than possibly themselves are called sources. E.g., the graph in Figure 1.6(a) contains no sources or sinks, while the one in Figure 1.6(b) contains two sinks, node  $s_0$  and node  $s_1$ , and no sources.
- The *out-degree* and *in-degree* of a node i are defined, respectively, as

$$w_i = \sum_{j \in \mathcal{V}} W_{ij}$$
, and  $w_i^- = \sum_{j \in \mathcal{V}} W_{ji}$ .

Often, we will use the shorter term degree for out-degree.

• A node *i* is called balanced if  $w_i = w_i^-$ .

In undirected graphs there is no distinction between out- and in-neighbors, out- and in-neighborhoods, and out- and in-degree. In this case we simply use the terms neighbors, neighborhoods, degrees. Also notice that, in undirected graphs, sinks and sources are simply isolated nodes, and all nodes are balanced.

For a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ , we use the compact notation

$$w = W1$$
,  $w^- = W'1$ 

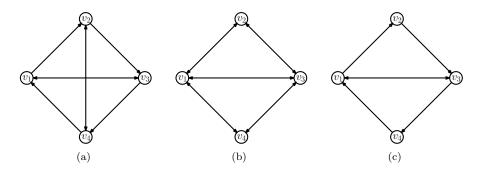


Figure 1.2: Three examples of balanced graphs with four nodes. The graph in (a) is regular but not undirected. The graph in (b) is undirected but not regular. The graph in (c) is neither regular nor undirected.

for the out-degree and in-degree vectors. The term

represents the total degree of the graph while

the average of total out-degree 
$$\qquad \overline{w} = \frac{1}{n} \mathbb{1}'W\mathbb{1} = \frac{1}{n} \sum_{i,j \in \mathcal{V}} W_{ij} \,,$$

is the average degree.

For simple graphs the *total degree* is necessarily an even number, equal to twice the number of undirected links: this follows from the fact that in the summation

$$\mathbb{1}'W\mathbb{1} = \sum_{i \in \mathcal{V}} \sum_{j \in \mathcal{V}} W_{ij} = \sum_{(i,j) \in \mathcal{E}} 1 = |\mathcal{E}|$$

every undirected link  $\{i, j\}$  is counted twice, once as (i, j) and once as (j, i). This property is sometimes referred to as the hand-shaking lemma.

A graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is called

- balanced if all its nodes are balanced, i.e., if  $w = w^-$ ;
- regular if all its nodes have the same degree, i.e., if  $w = \overline{w} = \overline{w} 1$ .

Observe that a regular graph is always balanced but not necessarily undirected (see See Figure 1.2(a).) On the other hand, undirected graphs are always balanced but not necessarily regular (See See Figure 1.2(b)). In fact, it is not hard to come up with examples of balanced graphs that are neither regular nor undirected (see See Figure 1.2(c)). The relative implications between the notions of balanced, regular, and undirected graph are illustrated in Figure 1.3.



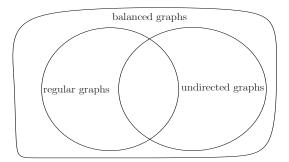


Figure 1.3: Representation of the relative inclusions among the sets of balanced, regular, and undirected graphs.

**Example 1.1.** Three unweighted graphs are depicted in Figure 1.2. Their adjacency matrix W, in-degree vector  $w^-$ , and out-degree vector w are respectively given by

$$W = \begin{bmatrix} 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 1 & 0 & 0 \end{bmatrix}, \qquad w^- = W'\mathbb{1} = \begin{bmatrix} 2 \\ 2 \\ 2 \\ 2 \end{bmatrix}, \qquad w = W\mathbb{1} = \begin{bmatrix} 2 \\ 2 \\ 2 \\ 2 \end{bmatrix},$$

for the graph in Figure 1.2 (a),

$$W = \begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{bmatrix}, \qquad w^- = W' \mathbb{1} = \begin{bmatrix} 3 \\ 2 \\ 3 \\ 2 \end{bmatrix}, \qquad w = W \mathbb{1} = \begin{bmatrix} 3 \\ 2 \\ 3 \\ 2 \end{bmatrix}.$$

for the graph in Figure 1.2 (b), and

$$W = \begin{bmatrix} 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix}, \qquad w^- = W' \mathbb{1} = \begin{bmatrix} 2 \\ 1 \\ 2 \\ 1 \end{bmatrix}, \qquad w = W \mathbb{1} = \begin{bmatrix} 2 \\ 1 \\ 2 \\ 1 \end{bmatrix}.$$

for the graph in Figure 1.2 (c). Observe that all three graphs are balanced since  $w=w^-$ . In fact, the graph in Figure 1.2 (a) is regular (since  $w=w^-=21$ ) but not undirected (since  $W\neq W'$ ), the graph in Figure 1.2 (b) is undirected (W=W') but not regular (since, e.g.,  $w_1=2\neq 3=w_2$ ), while the graph in Figure 1.2 (c) is neither regular nor undirected.

#### 1.2 Subgraphs

In this section we introduce the notions of subgraph and discuss several notable special subgraphs.

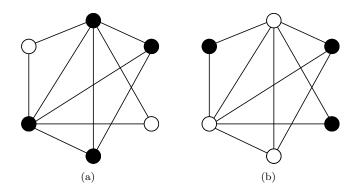


Figure 1.4: In (a) a maximal clique and in (b) a maximal independent set in a simple graph with 6 nodes.

A subgraph of  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is any graph  $\mathcal{H} = (\mathcal{U}, \mathcal{F}, Z)$  with node set  $\mathcal{U} \subseteq \mathcal{V}$ , link set  $\mathcal{F} \subseteq \mathcal{E}$ , and link weights  $Z_{ij} \leq W_{ij}$  for every  $i, j \in \mathcal{U}$ . Below, we introduce two types of subgraphs that play an important role in the theory:

Remove nodes and remove edges as a consequence.

notice that edges are in UxU

• Induced subgraphs are obtained by selecting a node subset  $\mathcal{U} \subseteq \mathcal{V}$  in the original graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  and removing from  $\mathcal{E}$  all links that stem from or point towards nodes in the complementary subset  $\mathcal{V} \setminus \mathcal{U}$ . Formally, given  $\mathcal{U} \subseteq \mathcal{V}$ , the subgraph of  $\mathcal{G}$  induced by  $\mathcal{U}$  is given by  $\mathcal{G}|_{\mathcal{U}} = (\mathcal{U}, \mathcal{F}, W|_{\mathcal{U} \times \mathcal{U}})$ , where  $\mathcal{F} = \{(i, j) \in \mathcal{E} : i, j \in \mathcal{U}\}$ . Two cases are particularly relevant:

- If  $\mathcal{G}|_{\mathcal{U}}$  is complete, the set  $\mathcal{U}$  is called a *clique*.
- If  $\mathcal{G}|_{\mathcal{U}}$  is edgeless, the set  $\mathcal{U}$  is called an *independent set*.
- A clique (respectively, an independent set) is called *maximal* if it is not a proper subset of a larger clique (respectively, independent set).
   See Figure 1.4.

remove edges and keep all nodes • Spanning subgraphs are obtained by removing a subset of links while maintaining the same node set. Formally, a spanning subgraph of  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is a graph  $\mathcal{H} = (\mathcal{V}, \mathcal{F}, Z)$ , where  $\mathcal{F} \subseteq \mathcal{E}$  and where  $Z_{ij} = W_{ij}$  for all  $(i,j) \in \mathcal{F}$  and  $Z_{ij} = 0$  for every  $(i,j) \notin \mathcal{F}$ . (See Figure 1.5.)

# 1.3 Reachability, connectedness, and periodicity

In this section, we introduce the notion of reachability between nodes in a graph. We then show how it can be used to introduce an equivalence relation among the nodes of a graph, whose equivalence classes are known as the connect

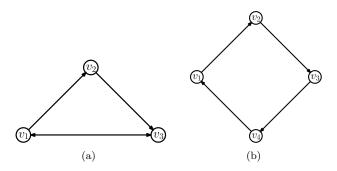


Figure 1.5: Two subgraphs of the graph  $\mathcal{G}$  in Figure 1.2(a). In (a) the subgraph of  $\mathcal{G}$  induced by  $\mathcal{U} = \{v_1, v_2, v_3\}$ . In (b) a spanning subgraph of  $\mathcal{G}$ .

components of the graph. Finally, we introduce the notion of period of a node and of a graph.

Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph. Then:

- A walk from node i to node j is a finite string of nodes  $\gamma = (\gamma_0, \gamma_1, \ldots, \gamma_l)$  such that  $\gamma_0 = i$ ,  $\gamma_l = j$ , and  $(\gamma_{h-1}, \gamma_h)$  belongs to  $\mathcal{E}$  for all  $h = 1, \ldots, l$ , i.e., there is a link between every two consecutive nodes. Here, l is called the *length* of the walk. By convention, we consider walks of length 0 as going from a node to itself;
- Given two walks  $\gamma^{(1)} = (\gamma_0^{(1)}, \gamma_1^{(1)}, \dots, \gamma_{l_1}^{(1)})$  from  $i = \gamma_0^{(1)}$  to  $j = \gamma_{l_1}^{(1)}$  and  $\gamma^{(2)} = (\gamma_0^{(2)}, \gamma_1^{(2)}, \dots, \gamma_{l_2}^{(2)})$  from  $j = \gamma_0^{(2)}$  to  $k = \gamma_{l_2}^{(2)}$ , the concatenation of  $\gamma^{(1)}$  and  $\gamma^{(2)}$  is the length- $(l_1 + l_2)$  walk  $\gamma = \gamma^{(1)} \circ \gamma^{(2)}$  from  $\gamma_0 = i$  to  $\gamma_{l_1 + l_2} = k$  given by

- A node j is said to be reachable from a node i if there exists a walk from i to j;
  - A walk  $\gamma = (\gamma_0, \gamma_1, \dots, \gamma_l)$  such that  $(\gamma_{h-1}, \gamma_h) \neq (\gamma_{k-1}, \gamma_k)$  for all  $1 \leq h < k \leq l$  is referred to as a *trail*, i.e., a trail is a walk that never passes through the same link twice;
- A walk γ = (γ<sub>0</sub>, γ<sub>1</sub>,..., γ<sub>l</sub>) such that γ<sub>h</sub> ≠ γ<sub>k</sub> for all 0 ≤ h < k ≤ l, except for possibly γ<sub>0</sub> = γ<sub>l</sub>, is called a path. I.e., a path is a walk that does not pass through a previously visited node except possibly for ending in the node where it starts from;
- A walk, trail, or path  $\gamma = (\gamma_0, \gamma_1, \dots, \gamma_l)$  starting and ending in the same node  $\gamma_0 = \gamma_l$  is referred to as *closed*;

TRAIL: Each link once.

PATH: each node once.

#### **EXAMPLEs**:

- self-loops are directed cycles but not cycles.
- in an undirected graph from i -> j where (i,j) € edges (i,j,i) is a directed cycle but not a cucle
- A closed trail of length  $l \ge 1$  is called a *circuit*;
- A closed path of length  $l \ge 1$  is called a directed cycle
- A closed path of length  $l \ge 3$  is called a  $\frac{cycle}{l}^{1}$

A CYCLE is always a DC, a DC is always a CIRCUIT.

not viceversa.

- A graph G that does not contain any cycle is referred to as cycle-free;
- A graph  $\mathcal{G}$  that does not contain any directed cycle is referred to as a directed acyclic graph (DAG).

Notice that, while every directed cycle is a circuit, not all circuits are directed cycles: e.g., see Figure 2.2. However, we have the following simple result.

**Lemma 1.1.** Let  $\mathcal{G}$  be a graph. Then, every closed walk of length  $l \geq 1$  contains a directed cycle. Hence, the following conditions are equivalent:

- (a)  $\mathcal{G}$  contains no closed walks of length  $l \geq 1$ ;
- (b)  $\mathcal{G}$  contains no circuits;
- (c)  $\mathcal{G}$  is a DAG.

*Proof.* Clearly, (a)  $\Rightarrow$  (b)  $\Rightarrow$  (c). It remains to prove that (c)  $\Rightarrow$  (a). Let  $\gamma = (\gamma_0, \gamma_1, \dots, \gamma_l)$  with  $\gamma_0 = \gamma_l$  be a closed walk of length  $l \geq 1$ . Let

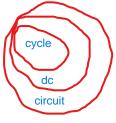
$$j = \min\{k = 1, 2, \dots, l : \exists h \in \{0, \dots, k-1\} : \gamma_h = \gamma_k\}$$

(notice that the set in the above minimization is never empty since  $\gamma_0 = \gamma_l$ ) and let i in  $\{0, \ldots, k-1\}$  be such that  $\gamma_i = \gamma_j$ . Observe that there exists no i < k < j such that  $\gamma_i = \gamma_k = \gamma_j$ , for this would violate the minimality in the definition of j. Then,  $\overline{\gamma} = (\gamma_i, \gamma_{i+1}, \ldots, \gamma_j)$  is a closed path of length  $j - i \ge 0$ , i.e., it is a directed cycle.

It worth stressing that, in contrast to the equivalence in Lemma 1.1, the notion of cycle-free graph is weaker than that of DAG: in particular, non-edgeless undirected graphs are never DAGs but can be cycle-free.

Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ , a natural notion of **distance** can be introduced: for two nodes i and j in  $\mathcal{V}$ , the distance  $\operatorname{dist}(i,j)$  of j from i is the length of the shortest path from i to j in  $\mathcal{G}$ , with the convention that  $\operatorname{dist}(i,j) = +\infty$  if no such path exists. A path from i to j of minimal length  $\operatorname{dist}(i,j)$  is called a **geodesic path**. The **diameter** of  $\mathcal{G}$ 

$$\operatorname{diam}(\mathcal{G}) := \max_{i,j \in \mathcal{V}} \operatorname{dist}(i,j) \tag{1.1}$$

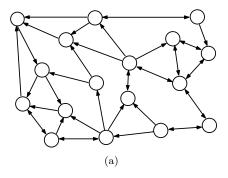


Every closed walk, there is at least one cycle, which is always a dc.

#### DC:

- L >= 1.
- Each node once.

<sup>&</sup>lt;sup>1</sup>Notice that a self-loop (i,i) in  $\mathcal{E}$  is a directed cycle —hence in particular a circuit— but not a cycle since it has length 1. Similarly, if there exist two nodes  $i \neq j$  in  $\mathcal{V}$  that are connected by a undirected link, i.e., such that both (i,j) and (j,i) belong to the link set  $\mathcal{E}$ , then there exists two length-2 directed cycles (i,j,i) and (j,i,j), which however are not to be considered as cycles. Hence, with our convention, a cycle is always a directed cycle, but not vice versa. In spite of this apparent contradiction, our choice of the terminology is motivated by consistency with most of the literature on both directed and undirected graphs.



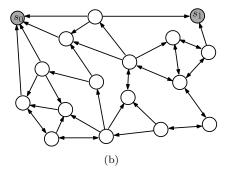


Figure 1.6: Two directed unweighted graphs. The graph in (a) is strongly connected. The graph in (b) is not strongly connected and has in fact two sinks:  $s_0$  and  $s_1$ . Note that  $S = \{s_0, s_1\}$  is globally reachable in the graph in (b).

is the maximum distance between any two nodes in  $\mathcal{G}$ .

A graph  $\mathcal{G}$  is called **strongly connected** if given any two nodes i and j, we have that i is reachable from j. Equivalently,  $\mathcal{G}$  is strongly connected if and only if its diameter  $\operatorname{diam}(\mathcal{G})$  is finite. Often we shall drop the adverb "strongly" and refer to a graph simply as "connected".

In many applications it is useful to have notions of connectedness with respect to a subset of nodes. Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  and node subset  $\mathcal{U} \subseteq \mathcal{V}$ , we say that  $\mathcal{U}$  is

• trapping (in  $\mathcal{G}$ ) if for every node i in  $\mathcal{U}$  and every walk in  $\mathcal{G}$  from i to some j, we have that j necessarily belongs to  $\mathcal{U}$ ;

• globally reachable (in  $\mathcal{G}$ ) if for every node i in  $\mathcal{V} \setminus \mathcal{U}$  there exists a walk from i to some node j in  $\mathcal{U}$ . Notice that  $\mathcal{G}$  is strongly connected if and only if every subset of nodes  $\mathcal{U} \subseteq \mathcal{V}$  is globally reachable.

The analysis of the connectedness of a graph can be further refined by considering the so called *connected components* of  $\mathcal{G}$  that are the maximal subsets  $\mathcal{V}_1, \mathcal{V}_2, \ldots, \mathcal{V}_k$  of the node set  $\mathcal{V}$  such that, for every two nodes i and j in the same component  $\mathcal{V}_h$ , there exists a path from i to j. Notice that the order of a connected component may range from 1 (in case there exists a node i such that there exists no other node  $j \neq i$  such that both j is reachable from i and vice versa) to n (when the graph is strongly connected). The splitting in connected components constitutes a partition of the node set  $\mathcal{V}$ , i.e., one has that

$$\mathcal{V} = \mathcal{V}_1 \cup \mathcal{V}_2 \cup \ldots \cup \mathcal{V}_k$$
,  $\mathcal{V}_h \cap \mathcal{V}_l = \emptyset$ ,  $h \neq l$ .

If the graph is undirected, then there are no links between nodes belonging to different connected components. In contrast, in the general case, there can

If a walk starts in U, it never goes out of U.

A node inside of U is reachable from any nodes outside of U.

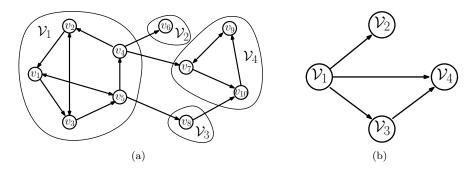


Figure 1.7: (a) A directed graph  $\mathcal{G}$  with n=10 nodes and  $c_{\mathcal{G}}=4$  connected components:  $\mathcal{V}_1=\{v_1,v_2,v_3,v_4,v_5\},\ \mathcal{V}_2=\{v_6\},\ \mathcal{V}_3=\{v_7,v_8,v_9\},\ \mathcal{V}_4=\{v_{10}\}.$  (b) The condensation graph  $\mathcal{H}_{\mathcal{G}}$  has  $c_{\mathcal{G}}=4$  nodes, of which  $s_{\mathcal{G}}=2$  are sinks, namely  $\mathcal{V}_2$  and  $\mathcal{V}_4$ . Observe that, e.g., the node subset  $\mathcal{U}=\{v_6,v_7\}$  has nonempty intersection with both  $\mathcal{V}_2$  and  $\mathcal{V}_4$ , hence it is globally reachable.

be links pointing from some nodes in one connected component towards nodes in another connected component. This can be usefully captured by introducing the condensation graph  $\mathcal{H}_{\mathcal{G}}$  obtained from  $\mathcal{G}$  by collapsing nodes in every connected component of  $\mathcal{G}$  into single 'supernodes' of  $\mathcal{H}_{\mathcal{G}}$  and adding a link in  $\mathcal{H}_{\mathcal{G}}$  from a supernode to another one whenever there is a link in the original graph pointing from some node in the connected component corresponding to the first supernode to some node in the connected component corresponding to the second supernode. (See Figure 1.7.) Many interesting properties can easily be read out from the structure of  $\mathcal{H}_{\mathcal{G}}$ .

**Remark 1.1.** The condensation graph  $\mathcal{H}_{\mathcal{G}}$  satisfies the following properties:

- $\mathcal{H}_{\mathcal{G}}$  is a DAG;
- $\mathcal{G}$  is strongly connected if and only if  $\mathcal{H}_{\mathcal{G}}$  consists of a single node;
- a subset of nodes  $\mathcal{U} \subseteq \mathcal{V}$  is globally reachable in  $\mathcal{G}$  if and only if it has nonempty intersection  $\mathcal{U} \cap \mathcal{V}_i \neq \emptyset$ , i = 1, ..., k, with each connected component  $\mathcal{V}_i$  that corresponds to a sink in the condensation graph  $\mathcal{H}_{\mathcal{G}}$ :
- $\mathcal{G}$  contains a globally reachable node if and only if  $\mathcal{H}_{\mathcal{G}}$  has just one sink.

Proving the statements above is left as an exercise to the reader.

Finally, another important concept related to connectedness of a graph is that of period. Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ , the period per<sub> $\mathcal{G}$ </sub>(i) of a node i in  $\mathcal{V}$  is defined as the greatest common divisor of the lengths of all circuits starting and ending in i, with the convention that  $\operatorname{per}_{\mathcal{G}}(i) = 1$  if there are no circuits starting and ending in i.

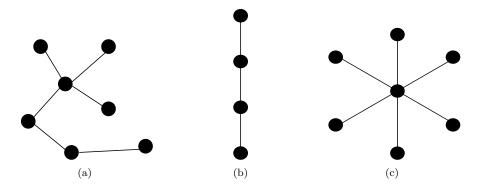


Figure 1.8: Three trees: the one in (b) is a line graph, the one in (c) is a star graph.

**Proposition 1.1.** Assume that  $\mathcal{G}$  is strongly connected. Then,  $\operatorname{per}_{\mathcal{G}}(i) = \operatorname{per}_{\mathcal{G}}(j)$  for every two nodes i and j in  $\mathcal{V}$ .

Proof. Assume that  $|\mathcal{V}| \geq 2$  otherwise there is nothing to prove. Given any two nodes  $i \neq j$ , let  $\gamma_{ij}$  be a path of length  $l_{ij}$  connecting i to j. If  $\gamma$  is any length-l closed path starting and ending in node i, one can consider the concatenations  $\gamma_{ji} \circ \gamma \circ \gamma_{ij}$  and  $\gamma_{ji} \circ \gamma_{ij}$  which lead to two closed paths starting and ending in node j of length, respectively,  $l_{ij} + l_{ji} + l$  and  $l_{ij} + l_{ji}$ . Therefore,  $\text{per}_{\mathcal{G}}(j)$  divides both and, thus, it divides also l. Hence,  $\text{per}_{\mathcal{G}}(j)$  divides  $\text{per}_{\mathcal{G}}(i)$ . Considering that i and j have been chosen arbitrarily, this proves the claim

The common period of all nodes in a strongly connected graph  $\mathcal{G}$  is denoted by  $\operatorname{per}_{\mathcal{G}}$  and referred to as the period of  $\mathcal{G}$ . A strongly connected graph  $\mathcal{G}$  is called *aperiodic* if  $\operatorname{per}_{\mathcal{G}} = 1$ .

**Example 1.2.** The three graphs in Figure 1.2 are all strongly connected and aperiodic. The graphs in Figure 1.5 are also both strongly connected, however, while the one in Figure 1.5 (a) is also aperiodic —as it contains both a cycle of length 3 and a length-2 circuit, i.e., a bidirectional link— the graph in Figure 1.5 (b) has period 4 hence it is not aperiodic.

#### 1.4 Standard families of graphs

There is a natural notion of graph isomorphism that proves useful in many applications that essentially consists of a relabeling of the node set. Formally, two graphs  $\mathcal{G}_1 = (\mathcal{V}_1, \mathcal{E}_1, W^{(1)})$  and  $\mathcal{G}_2 = (\mathcal{V}_2, \mathcal{E}_2, W^{(2)})$  are referred to as *isomorphic* if there exists a bijection  $f: \mathcal{V}_1 \to \mathcal{V}_2$  such that:

(a)  $(i, j) \in \mathcal{E}_1$  if and only if  $(f(i), f(j)) \in \mathcal{E}_2$ ;

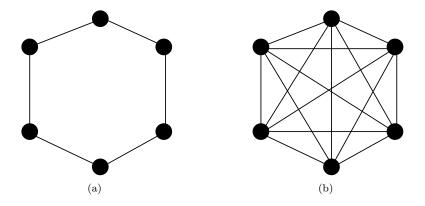


Figure 1.9: In (a) a cycle graph. In (b) a complete graph.

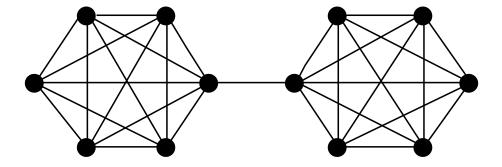


Figure 1.10: A barbell graph.

(b)  $W_{ij}^{(1)} = W_{f(i)f(j)}^{(2)}$  for every two nodes i and j in  $\mathcal{V}_1$ .

Isomorphic graphs are often identified. Notice that, as consequence, whenever convenient this allows one to identify the node set  $\mathcal{V}$ , when finite, with the set of the first n positive integers  $\{1, 2, \ldots, n\}$ : in that case the weight matrix W belongs to  $\mathbb{R}_{+}^{n \times n}$ .

Notice that, e.g., simple complete graphs are completely determined, up to isomorphisms, by the graph order n and will be denoted as  $K_n$ .

In the rest of this section we introduce some other standard families of graphs which frequently recur in the theory and in the applications:

- The *barbell* graph is obtained by connecting two independent complete graphs with a link between one node in each side;
- The ring graph  $R_n$  is a simple connected graph with n nodes all of which have degree 2.
- A tree is a simple connected cycle-free graph.

Examples of trees are (see Figure 1.8):

```
- the line graph L_n = (\{1, ..., n\}, \mathcal{E}) where \mathcal{E} = \{(i, i+1), (i+1, i), i = 1, ..., n-1\};
```

- the star graph 
$$S_n = (\{0, 1, \dots, n\}, \mathcal{E})$$
 where  $\mathcal{E} = \{(0, i), (i, 0), i = 1, \dots, n\}$ .

Trees share many interesting properties. Some of them are gathered in the result below.

**Proposition 1.2.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  be a simple connected graph with  $n = |\mathcal{V}|$  nodes and  $m = |\mathcal{E}|/2$  undirected links. Then,

- (i)  $m \ge n 1$ ;
- (ii)  $\mathcal{G}$  is a tree if and only if m = n 1;
- (iii) If  $\mathcal{G}$  is a tree, then there exist at least two and, if  $n \geq 3$ , at most n-1 nodes of degree one (*leaves*);

Proof. (i) We prove it by induction on n. If n=1, we necessarily have m=0 and thus  $m \geq n-1$  holds true. Suppose now that the statement holds true for any simple connected graph with number of nodes  $n < \bar{n}$  where  $\bar{n} \geq 2$ . Assume that  $\mathcal{G}$  is a simple connected graph with  $\bar{n}$  nodes. If  $\mathcal{G}$  is a tree, we consider any of its links (i,j) and we remove it together with (j,i). The spanning subgraph thus obtained is composed of two connected components (verify this point) one containing the node i and one containing the node j with, respectively,  $n_1$  and  $n_2$  nodes and  $m_1$  and  $m_2$  undirected links. By induction, we have that  $m_k \geq n_k - 1$  for k = 1, 2. Since  $m = m_1 + m_2 + 1$  and  $n = n_1 + n_2$ , summing the two inequalities we immediately obtain that  $m \geq n - 1$ . If  $\mathcal{G}$  is not a tree,

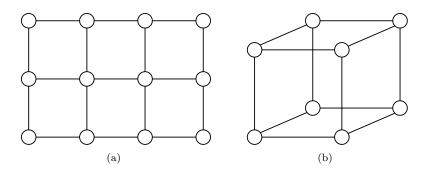


Figure 1.11: In (a) a grid graph. In (b) a cube graph

we first remove a number of links till we get a spanning tree with  $\tilde{m} < m$  links and we then proceed as above. Again, we obtain  $m > \tilde{m} \ge n - 1$ .

(ii) The 'only if' part can be proven along the same lines as point 1 and we leave it to the reader. As for the 'If' part: If  $\mathcal{G}$  is not a tree, then it must have a cycle. Removing an undirected link from this cycle we obtain a subgraph that is still connected but with number of undirected links m-1=n-2 and this contradicts point 1.

A useful operation to generate new families of graphs is the product.

Given two simple graphs  $\mathcal{G}^i = (\mathcal{V}^i, \mathcal{E}^i, W^i)$  for i=1,2, the product graph is formally defined as  $\mathcal{G}^1 \times \mathcal{G}^2 = (\mathcal{V}^1 \times \mathcal{V}^2, \mathcal{E}^1 \otimes \mathcal{E}^2, W^1 \otimes W^2)$  where

$$((i^1,i^2),(j^1,j^2)) \in \mathcal{E}^1 \otimes \mathcal{E}^2 \; \Leftrightarrow \; \left\{ \begin{array}{ll} i^1 = j^1, & (i^2,j^2) \in \mathcal{E}^2 \\ i^2 = j^2, & (i^1,i^1) \in \mathcal{E}^1 \end{array} \right.$$

and  $W^1 \otimes W^2$  is the corresponding adjacency matrix.

**Proposition 1.3.** Let  $\mathcal{G}^i = (\mathcal{V}^i, \mathcal{E}^i, W^i)$  for i = 1, 2 be two simple graphs. The following properties hold:

- If  $\mathcal{G}^1$  and  $\mathcal{G}^2$  are strongly connected,  $\mathcal{G}^1 \times \mathcal{G}^2$  is strongly connected;
- $\operatorname{diam}(\mathcal{G}^1 \times \mathcal{G}^2) = \operatorname{diam}(\mathcal{G}^1) + \operatorname{diam}(\mathcal{G}^2)$ .

Given two line graphs  $L_h$  and  $L_k$ , their product  $L_h \times L_k$  is the *grid* graph with  $n = h \cdot k$  nodes. The product of three length-2 line graphs gives rise to the *cube* graph  $L_2 \times L_2 \times L_2$ . More generally, for  $k \geq 1$ , the product of k length-2 line graphs  $L_2^k = L_2 \times L_2 \times \cdots L_2$  is called the *hypercube*. The product of two ring graphs  $R_h \times R_k$  is referred to as a *toroidal grid*.

#### 1.5 Bipartite graphs and colorings

A simple graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is called *bipartite* if we can split the node set into two nonempty subsets so that there are no links between nodes in the same

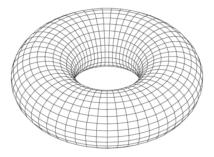


Figure 1.12: A toroidal graph

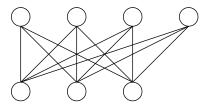


Figure 1.13: The graph  $K_{4,3}$ 

subset. In other words,  $\mathcal{G}$  is bipartite if there exists a partition  $\mathcal{V} = \mathcal{V}_0 \cup \mathcal{V}_1$  such that  $W_{ij} = 0$  for all  $i, j \in \mathcal{V}_0$  and  $W_{ij} = 0$  for all  $i, j \in \mathcal{V}_1$ . Notice that the bipartite property can be equivalently expressed saying that the two set of nodes  $\mathcal{V}_0$  and  $\mathcal{V}_1$  are both independent.

**Example 1.3.** The complete bipartite graph  $K_{n,m}$  is a simple graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  where  $\mathcal{V}$  is the union of two disjoint sets of nodes  $\mathcal{V}_0 = \{i_1, \dots, i_n\}$  and  $\mathcal{V}_1 = \{j_1, \dots, j_m\}$  and where

$$\mathcal{E} = \{(i_h, j_k), (j_k, i_h), h = 1, \dots, k = 1, \dots, m\}$$

**Proposition 1.4.** A simple graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is bipartite if and only if every circuit in  $\mathcal{G}$  has even length.

*Proof.* Observe first that we can assume that  $\mathcal{G}$  is connected, as, otherwise, it is sufficient to prove the result on each single connected component.

Suppose that  $\mathcal{G}$  is bipartite and let  $\mathcal{V} = \mathcal{V}_0 \cup \mathcal{V}_1$  be the corresponding partition of the node set. Let  $\gamma = (\gamma_0, \dots, \gamma_{l-1}, \gamma_l = \gamma_0)$  be a circuit in  $\mathcal{G}$  and assume, without loss of generality that  $\gamma_0 \in \mathcal{V}_0$ . Then, necessarily,  $\gamma_i \in \mathcal{V}_0$  if i is even, while  $\gamma_i \in \mathcal{V}_1$  if i is odd. Consequently, l must be even.

Suppose conversely that every circuit in  $\mathcal{G}$  has even length. Fix a node  $i_0 \in \mathcal{V}$  and let  $\mathcal{V}_0$  be the subset of nodes containing  $i_0$  and all nodes that can be reached from  $i_0$  with a path of even length. We now define  $\mathcal{V}_1$  as the subset of nodes

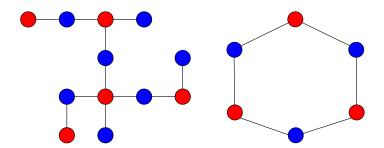


Figure 1.14: 2-coloring for two bipartite graphs.

that can be reached from  $i_0$  with a path of odd length. Since  $\mathcal{G}$  is connected we have that  $\mathcal{V} = \mathcal{V}_0 \cup \mathcal{V}_1$ . Notice moreover that  $\mathcal{V}_0 \cap \mathcal{V}_1 = \emptyset$  otherwise there would exist points reachable from  $i_0$  with a path of even length and another path of odd length and a concatenation of these two would yield a circuit of odd length. We claim that  $\mathcal{G}$  is bipartite with respect to such partition. Indeed, if for two nodes  $i_1, i_2 \in \mathcal{V}_s$  for s = 1, 2 it holds that  $(i_1, i_2) \in \mathcal{E}$ , then, using the definition of  $\mathcal{V}_s$ , we would easily construct, by concatenation a circuit of odd length containing the link  $(i_1, i_2)$  that is absurd. Proof is then complete.

**Example 1.4.** The following simple graphs are bipartite (verification is left to the reader):

- trees;
- ring graphs of even length;
- grids.

There is an interesting generalization of the concept of bipartite graph, that of graph coloring. Given a simple graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  and a set  $\Omega$  (called set of *colors*) a function  $\psi : \mathcal{V} \to \Omega$  is called a *(proper) coloring* of  $\mathcal{G}$  if neighbor nodes have always different colors, i.e., if

$$(i,j) \in \mathcal{E} \implies \psi(i) \neq \psi(j)$$
.

A graph  $\mathcal{G}$  is called |k|-colorable if there exists a coloring of  $\mathcal{G}$  with a set of colors  $\Omega$  such that  $k = |\Omega|$ . The *chromatic number* of  $\mathcal{G}$  is the defined as the smallest positive integer k such that  $\mathcal{G}$  is k-colorable.

Notice that a graph is 2-colorable if and only if it is bipartite. Bipartite graphs are thus exactly the graphs having chromatic number equal to 2 (unless the graph has no links in which case the chromatic number is 1).

#### 1.6 Matchings

A matching or independent link set in an undirected graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  without selfloops is a subset of links  $\mathcal{M} \subseteq \mathcal{E}$  that have no node in common.

1.6. MATCHINGS

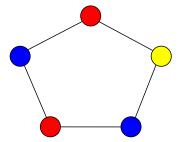


Figure 1.15: Odd length cycles have chromatic number 3.

More precisely, we require that  $(i,j) \in \mathcal{M}$  if and only if  $(j,i) \in \mathcal{M}$  and that  $(i,j),(h,k) \in \mathcal{M}$  then either  $\{i,j\} = \{h,k\}$  or  $\{i,j\} \cap \{h,k\} = \emptyset$ . Under a matching  $\mathcal{M}$ , a node i in  $\mathcal{V}$  is referred to as matched if  $(i,j) \in \mathcal{M}$  for some other node j. Equivalently, a node is matched if its degree in the spanning subgraph  $\mathcal{H} = (\mathcal{V}, \mathcal{M}, Z)$  is positive, while it is unmatched if such degree is 0.

A number of special classes of matchings are reported below:

- A matching  $\mathcal{M}$  is maximal if every subset of links  $\mathcal{F} \subseteq \mathcal{E}$  strictly containing  $\mathcal{M}$  (i.e., such that  $\mathcal{M} \subsetneq \mathcal{F}$ ) is not a matching.
- A maximum-cardinality matching in a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is a matching such that there exists no matching in  $\mathcal{G}$  with strictly larger cardinality.
- A maximum-weight matching in a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is a matching such that there exists no matching in  $\mathcal{G}$  that has a strictly larger total link weight  $\sum_{(i,j)\in\mathcal{M}} W_{ij}$ .
- A matching is *perfect* (sometimes also called *complete*) if all nodes are matched. A perfect matching is also a minimum-size link cover. Clearly, a graph can only contain a perfect matching when the graph has an even number of nodes. A *near-perfect* matching is one in which exactly one node is unmatched and all the others are matched. Clearly, a graph can only contain a near-perfect matching if it has an odd number of nodes, and every near-perfect matching is a maximum-cardinality matching.

Particularly relevant is the notion of matching in the context of bipartite graphs. Consider a simple graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  bipartite with respect to the partition  $\mathcal{V} = \mathcal{V}_0 \cup \mathcal{V}_1$ . In this special case, a matching  $\mathcal{M}$  in  $\mathcal{G}$  is called  $\mathcal{V}_h$ -perfect (or  $\mathcal{V}_h$ -saturating) if every node i in  $\mathcal{V}_h$  is matched in  $\mathcal{M}$ . The following classical result is known as Hall's Marriage Theorem and will be proven in Chapter 3 as a consequence of the max-flow min-cut theorem.

**Theorem 1.1.** For a simple bipartite graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  and  $\mathcal{V}_0 \subseteq \mathcal{V}$ , there exists a  $\mathcal{V}_0$ -perfect matching in  $\mathcal{G}$  if and only if

$$|\mathcal{U}| \le |\mathcal{N}_{\mathcal{U}}| , \qquad \forall \mathcal{U} \subseteq \mathcal{V}_0$$
 (1.2)

where  $\mathcal{N}_{\mathcal{U}} = \bigcup_{i \in \mathcal{U}} \mathcal{N}_i$  is the neighborhood of  $\mathcal{U}$  in  $\mathcal{G}$ .

#### 1.7 Multigraphs and incidence matrices

In the next chapters, it will often prove convenient to consider a notion of network structure generalizing the directed weighted graphs we have considered so far. The key point is to allow the possibility of multiple links connecting the same pair pair of nodes. In orde to allow for this, it is necessary to modify the notion of links as they can no longer be identified with pairs of nodes. This is discussed below.

A (weighted, directed) multigraph is a triple  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, h)$ , where  $\mathcal{V}$  is the node set,  $\mathcal{E}$  is the link set, and h in  $\mathbb{R}_+^{\mathcal{E}}$  is a positive vector of link weights, along with two maps  $\theta : \mathcal{E} \to \mathcal{V}$  and  $\kappa : \mathcal{E} \to \mathcal{V}$  with the interpretation that  $\theta(e)$  and  $\kappa(e)$  are two nodes representing the tail and, respectively, the head of a link e in  $\mathcal{E}$ . Two links  $e_1 \neq e_2$  in  $\mathcal{E}$  are referred to as parallel if  $\theta(e_1) = \theta(e_2)$  and  $\kappa(e_1) = \kappa(e_2)$ , whereas they are called opposite if  $\theta(e_1) = \kappa(e_2)$  and  $\kappa(e_1) = \theta(e_2)$ . The in- and out-degree of a node i in  $\mathcal{V}$  are denoted by

$$w_i^- = \sum_{e \in \mathcal{E}: \kappa(e) = i} h_e, \qquad w_i^+ = \sum_{e \in \mathcal{E}: \theta(e) = i} w_e,$$

respectively. A node i in  $\mathcal{V}$  is referred to as balanced if  $w_i^+ = w_i^-$ . A multigraph  $\mathcal{G}$  is referred to as balanced if all its nodes are so. A multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, h)$  is referred to as unweighted if h = 1, i.e., all its links have unitary weight. An unweighted multigraph is often described simply by the pair  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ . Whenever we use the notation  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ , we implicitly assume that the multigraph we are considering is unweighted.

To every graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ , as defined in Section 1.1, we can naturally associate a multigraph  $\tilde{\mathcal{G}} = (\mathcal{V}, \mathcal{E}, h)$  having the same node set  $\mathcal{V}$  and link set  $\mathcal{E}$  as  $\mathcal{G}$ , such that, for every link e = (i, j) in  $\mathcal{E}$ ,

$$\theta(e) = i$$
,  $\kappa(e) = j$ ,  $h_e = W_{ij}$ .

From now on we identify the two objects  $\mathcal{G}$  and  $\tilde{\mathcal{G}}$  and tend to use the same notation for both.

To every multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, h)$  we associate its node-link incidence matrix, that is a matrix B in  $\mathbb{R}^{\mathcal{V} \times \mathcal{E}}$  whose entries are defined as

$$B_{ie} = \begin{cases} +1 & \text{if} \quad \theta(e) = i \neq \kappa(e) \\ -1 & \text{if} \quad \theta(e) \neq i = \kappa(e) \\ 0 & \text{if} \quad \theta(e) \neq i \neq \kappa(e) \text{ or } \theta(e) = i = \kappa(e) . \end{cases}$$

$$(1.3)$$

In other words, the node-link incidence matrix B has rows labeled by nodes i in  $\mathcal{V}$  and columns labeled by links e in  $\mathcal{E}$ : columns corresponding to selfloops are all-zero, whereas columns corresponding to a directed link e that is not a selfloop contain all zeros except for the entry  $B_{ie}$  corresponding to the tail node

 $i = \theta(e)$ , which is equal to +1, and the entry  $B_{je}$  corresponding to the head node  $j = \kappa(e)$ , which is equal to -1. Notice that unweighted multigraphs are completely characterized by their node-link incidence matrix B.

It is possible to generalize to multigraphs essentially all concepts introduced in the previous sections. In particular, for  $l \geq 1$ , a length-l walk is an l-tuple of links  $\gamma = (e_1, e_2, \ldots, e_l)$  such that  $\kappa(e_i) = \theta(e_{i+1})$  for every  $i = 1, \ldots, l-1$ . A walk  $\gamma$  is said to start in  $\theta(e_1)$  and terminate (or end) in  $\kappa(e_l)$  and l is its length. If e is one of the links along the walk  $\gamma$ , with slight abuse of notation we sometimes write  $e \in \gamma$ . A walk  $\gamma = (e_1, e_2, \ldots, e_l)$  such that  $e_h \neq e_k$  for  $1 \leq h < k \leq l$  is referred to as a trail. A walk  $\gamma = (e_1, e_2, \ldots, e_l)$  such that  $\theta(e_h) \neq \theta(e_k)$  for all  $h \neq k$  in  $\{1, \ldots, l\}$ , or equivalently  $\kappa(e_h) \neq \kappa(e_k)$  for all  $h \neq k$  in  $\{1, \ldots, l\}$ , is referred to as a path. A trail  $\gamma = (e_1, e_2, \ldots, e_l)$  such that  $\theta(e_1) = \kappa(e_l)$  is referred to as a directed cycle. A directed cycle of length  $l \geq 3$  is referred to as a cycle.

Given a multigraph  $\mathcal{G}$ , let  $\Gamma$  be the set of all paths and let  $\Delta$  stand for the set of all directed cycles up to rotations (e.g.,  $(e_1, e_2, e_3)$ ,  $(e_2, e_3, e_1)$  and  $(e_3, e_1, e_2)$  are identified as one element in  $\Delta$ ). Then, we introduce two relevant matrices:

• the link-path incidence matrix A in  $\{0,1\}^{\mathcal{E}\times\Gamma}$  with entries

$$A_{e\gamma} = \begin{cases} 1 & \text{if} \quad e \text{ is along } \gamma \\ 0 & \text{if} \quad e \text{ is not along } \gamma. \end{cases}$$
 (1.4)

• the link-cycle incidence matrix C in  $\{0,1\}^{\mathcal{E}\times\Delta}$  with entries

$$C_{e\gamma} = \begin{cases} 1 & \text{if} \quad e \text{ is along } \gamma \\ 0 & \text{if} \quad e \text{ is not along } \gamma. \end{cases}$$
 (1.5)

The following simple result establishes some fundamental relations among the node-link incidence matrix B, the link-path incidence matrix A and the link-cycle incidence matrix C introduced above.

**Lemma 1.2.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  be a multigraph with node-link incidence matrix B. Then,

(i) the link-cycle incidence matrix C satisfies

$$BC = 0; (1.6)$$

(ii) the link-path incidence matrix A satisfies

$$(BA)_{i\gamma} = \begin{cases} +1 & \text{if} \quad \gamma \text{ starts in } i \\ -1 & \text{if} \quad \gamma \text{ ends in } i \\ 0 & \text{if} \quad \gamma \text{ neither starts nor ends in } i, \end{cases}$$
(1.7)

for every node i in  $\mathcal{V}$  and path  $\gamma$  in  $\Gamma$ .

*Proof.* (i) Let  $\gamma = (e_1, \ldots, e_l)$  in  $\Delta$  be a length-l directed cycle. Let us use the convention  $e_0 = e_l$ . Then, if a node i in  $\mathcal{V}$  is along  $\gamma$ , then there exists a unique  $j_i$  in  $\{1, \ldots, l\}$  such that  $i = \theta(e_{j_i}) = \kappa(e_{j_i-1})$ , so that  $B_{ie_{j_i-1}} = 1 = -B_{ie_{j_i}}$ . It follows that

$$(BC)_{i\gamma} = \sum_{e \in \mathcal{E}} B_{ie} C_{e\gamma} = \sum_{j=1}^{l} B_{ie_j} = B_{ie_{j_i-1}} - B_{ie_{j_i}} = 0.$$

On the other hand, if a node i in  $\mathcal{V}$  is not along  $\gamma$ , then  $B_{ie_j} = 0$  for  $1 \leq j \leq l$ , so that

$$(BC)_{i\gamma} = \sum_{e \in \mathcal{E}} B_{ie} C_{e\gamma} = \sum_{j=1}^{l} B_{ie_j} = 0.$$

This proves (1.6)

(ii) Let  $\gamma = (e_1, \dots, e_l)$  in  $\Gamma$  be a length-l o-d path. For i = o, we have  $\theta(e_1) = o$ , so that  $B_{oe_1} = 1$  and  $B_{oe_j} = 0$  for  $1 < j \le l$ . Then,

$$(BA)_{o\gamma} = \sum_{e \in \mathcal{E}} B_{oe} A_{e\gamma} = \sum_{j=1}^{l} B_{oe_j} = 1.$$

Reasoning analogously, for i=d, we have  $\kappa(e_l)=d$ , so that  $B_{de_l}=-1$  and  $B_{de_j}=0$  for  $1 \leq j < l$ , so that  $(BA)_{d\gamma}=-1$ . On the other hand, for every node i in  $\mathcal{V} \setminus \{o,d\}$ , we have  $B_{ie_j}=-1$  for some  $j=1,\ldots,l-1$  if and only if  $B_{ie_{j+1}}=+1$ . Hence,  $(BA)_{i\gamma}=0$ , thus completing the proof of (1.7).  $\square$ 

We now derive a fundamental technical result that will prove useful in several of the next chapters.

**Proposition 1.5.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  be a multigraph with node-link incidence matrix B and link-cycle incidence matrix C. Then, for y in  $\mathbb{R}^{\mathcal{E}}$  there exists a vector x in  $\mathbb{R}^{\mathcal{V}}$  such that

$$y + B'x \ge 0, \tag{1.8}$$

if and only if

$$C'y \ge 0. \tag{1.9}$$

*Proof.* To prove necessity, observe that since C is a nonnegative matrix (1.8) implies that  $C'y + C'B'x \ge 0$ . Since C'B'x = 0 by Lemma 1.2 (i), we get (1.9).

For sufficiency, first observe that without loss of generality we may consider multigraphs without no self-loops: indeed, for every self-loop e, (1.9) implies that  $y_e \geq 0 = \lambda_{\theta(e)} - \lambda_{\kappa(e)}$ , so that if (1.8) is satisfied on the graph obtained by removing all self-loops from  $\mathcal{G}$ , then it is satisfied also on  $\mathcal{G}$ . we proceed by induction on the number of nodes n. The claim is clearly true for n = 1. Then, assume the claim to be true for all multigraphs with n nodes and let  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  be an arbitrary multigraph with n + 1 nodes. Fix an arbitrary node i in  $\mathcal{V}$  and let  $\mathcal{V}_{-i} = \mathcal{V} \setminus \{i\}$  and

$$\mathcal{E}_i^- = \left\{ e \in \mathcal{E} : \kappa(e) = i \right\}, \qquad \mathcal{E}_i^+ = \left\{ e \in \mathcal{E} : \theta(e) = i \right\}, \qquad \mathcal{E}_{-i} = \mathcal{E} \setminus \left( \mathcal{E}_i^- \cup \mathcal{E}_i^+ \right).$$

For every two links  $e_1$  in  $\mathcal{E}_i^-$  and  $e_2$  in  $\mathcal{E}_i^+$ , consider a new link  $\overline{e} = e_1 + e_2$  with tail node  $\theta(\overline{e}) = \theta(e_1)$  and head node  $\kappa(\overline{e}) = \kappa(e_2)$ , and define

$$\overline{\mathcal{E}}_{-i} = \left\{ \overline{e} = e_1 + e_2 : e_1 \in \mathcal{E}_i^-, e_2 \in \mathcal{E}_i^+ \right\}.$$

Then, let  $\mathcal{G}_i^{\bullet} = (\mathcal{V}_{-i}, \mathcal{E}_i^{\bullet})$  be a multigraph with node set  $\mathcal{V}_{-i}$ , and link set

$$\mathcal{E}_{i}^{\bullet} = \mathcal{E}_{-i} \cup \overline{\mathcal{E}}_{-i}$$
.

Also, define a vector  $\overline{y}$  in  $\mathbb{R}^{\mathcal{E}_i^{\bullet}}$  with entries  $\overline{y}_e = y_e$  for every e in  $\mathcal{E}_{-i}$  and  $\overline{y}_{\overline{e}} = y_{e_1} + y_{e_2}$  for every  $e = e_1 + e_2$  in  $\overline{\mathcal{E}}_{-i}$ . By applying the inductive hypothesis to the graph  $\mathcal{G}_i^{\bullet}$  and the vector  $\overline{y}$ , we obtain a vector x in  $\mathbb{R}^{\mathcal{V}_{-i}}$  such that

$$y_e = \overline{y}_e \ge x_{\theta(e)} - x_{\kappa(e)}, \quad \forall e \in \mathcal{E}_{-i},$$
 (1.10)

and

$$y_{e_1} + y_{e_2} \ge x_{\theta(e_1)} - x_{\kappa(e_2)}, \quad \forall e_1 \in \mathcal{E}_i^-, e_2 \in \mathcal{E}_i^+.$$
 (1.11)

Now, extend x to a vector in  $\mathbb{R}^{\mathcal{V}}$  by setting

$$x_i = \max\{x_{\theta(e_1)} - y_{e_1} : e_1 \in \mathcal{E}_i^-\}.$$
 (1.12)

Then, clearly

$$y_{e_1} \ge x_{\theta(e_1)} - x_i = x_{\theta(e_1)} - x_{\kappa(e_1)}, \quad \forall e_1 \in \mathcal{E}_i^-.$$
 (1.13)

On the other hand, let  $e_1^*$  in  $\mathcal{E}_i^-$  achieve the maximum in the righthand side of (1.12). Then, (1.11) implies that

$$y_{e_2} = y_{e_2} + y_{e_1^*} - x_{\theta(e_1^*)} + x_i \ge x_i - x_{\kappa(e_2)} = x_{\theta(e_2)} - x_{\kappa(e_2)}, \quad \forall e_2 \in \mathcal{E}_i^+.$$
 (1.14)

Finally, notice that (1.10), (1.13), and (1.14) together are equivalent to (1.8).  $\square$ 

**Proposition 1.6.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  be an undirected graph with node-link incidence matrix B and link-cycle incidence matrix C. Then, for y in  $\mathbb{R}^{\mathcal{E}}$  there exists a vector x in  $\mathbb{R}^{\mathcal{V}}$  such that

$$y + B'x = 0, (1.15)$$

if and only if

$$C'y = 0.$$
 (1.16)

*Proof.* Necessity follows directly from Lemma 1.2 (i). To prove sufficiency, let y in  $\mathbb{R}^{\mathcal{E}}$  satisfy (1.16). Then, (1.9) is satisfied, so that Proposition ?? implies that there exists x in  $\mathbb{R}^{\mathcal{V}}$  satisfying (1.8). Now, observe that (1.16) implies that  $y_e = y_{\overline{e}}$  for every two links e and  $\overline{e}$  in  $\mathcal{E}$  with  $\theta(e) = \kappa(\overline{e})$  and  $\kappa(e) = \theta(\overline{e})$ . If  $\mathcal{G}$  is undirected, then (1.8) implies that  $-y - B'x \geq 0$ , thus yielding (1.15).

We conclude this section by introducing the notions of Eulerian trail and circuit. A trail or circuit  $\gamma = (e_1, e_2, \dots, e_l)$  in a multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  is referred to as *Eulerian* if it passes through every link, i.e, if for every e in  $\mathcal{E}$  there exists h in  $\{1, \dots, l\}$  such that  $e = e_h$ . The following result can be considered the directed version of a classical one by Leonhard Euler, after whom Eulerian trails and circuits are named and who is considered the father of graph theory.

**Theorem 1.2.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  be an unweighted multigraph. Then:

- (i)  $\mathcal{G}$  contains an Eulerian circuit if and only if all its nodes are balanced and those with positive degree all belong to a unique connected component;
- (ii)  $\mathcal{G}$  contains an Eulerian trail from a node i to a node  $j \neq i$  if and only if all nodes in  $\mathcal{V} \setminus \{i, j\}$  are balanced, those of them with positive degree all belong to a unique connected component  $\mathcal{V}_1$ , node j is reachable from  $\mathcal{V}_1$  that in turn is reachable from node i,  $w_i^+ = w_i^- + 1$ , and  $w_j^+ = w_j^- 1$ .

*Proof.* Necessity is clear in both points (i) and (ii). For suffciency, please refer to [7, Ch.1, Th. 12] and the following discussion therein.

#### 1.8 Problems

- 1. Prove that a simple connected graph with only nodes of degree one or two is either a line or a ring cycle graph.
- 2. Prove the statements in Remark 1.1.
- 3. Prove the two statements in Proposition 1.3.
- 4. A Eulerian circuit in a simple connected graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is a circuit  $\gamma = (\gamma_0, \dots, \gamma_l)$  that touches all nodes and never uses links twice, formally

$$\{\gamma_0,\ldots,\gamma_{l-1}\}=\mathcal{V},\ (\gamma_h,\gamma_{h+1})\neq(\gamma_k,\gamma_{k+1}),(\gamma_{k+1},\gamma_k)\ \text{for}\ h\neq k$$

Prove that  $\mathcal{G}$  admits a Eulerian circuit if and only if the degree of each node is an even number.

- 5. Prove that trees are bipartite.
- 6. Prove that the product of bipartite graphs is bipartite. Deduce that grid graphs are always bipartite.
- 7. Compute the chromatic number of the following graphs:
  - The complete graph  $K_n$
  - The ring graph  $R_n$
  - The barbell graph

## Chapter 2

# Algebraic Graph Theory and Network Centrality

One of the key achievements of modern graph theory is the recognition that many graph properties admit an equivalent linear algebraic version. This is the subject of algebraic graph theory [22] some of whose basic notions are revised in this chapter. We will then show how these notions can be applied in order to introduce some meaningful measures of node centrality in a network that prove useful in several applications, as will be shown in the next chapters.

#### 2.1 Basics of algebraic graph theory

Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ , the first natural matrix associated to it is of course the weight matrix W itself. The powers of the weight matrix W encode interesting information on the walks on the graph  $\mathcal{G}$ , as shown below. First, let us define the weight of a length-l walk  $\gamma = (\gamma_0, \gamma_1, \ldots, \gamma_l)$  as the product of its l link weights

$$W_{\gamma} = \prod_{1 \le h \le l} W_{\gamma_{h-1}\gamma_h} \,,$$

with the convention that length-0 walks have unitary weight. In the special case of unweighted graphs all walks have unitary weight. Observe that a walk of length l=1 from node i to node j is nothing but a link and its weight is simply  $W_{ij}$ . The following simple but important property states that the (i,j)-th entry of the matrix power  $W^l$  coincides with the sum of the weights of length-l walks from i to j.

**Proposition 2.1.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph. Then, for every length  $l \geq 0$ 

and every two nodes  $i, j \in \mathcal{V}$ ,

$$(W^l)_{ij} = \sum_{\substack{\gamma \text{ length-}l \text{ walk} \\ \text{from } i \text{ to } j}} W_{\gamma}$$

Moreover, if  $\mathcal{G}$  is unweighted, the right-hand side coincides the number of length-l walks from i to j.

*Proof.* By induction on  $l \geq 0$ . For l = 0, the statement is trivial as length-0 walks start and end in the same node and have unitary weight by convention. Then, assume the claim to be true for some l. Observe that the set of all length-(l+1) walks from node i to node j can be partitioned according to the l-th visited node: if  $\gamma = (i, \ldots, k, j)$  is a walk of length (l+1), we have that  $W_{\gamma} = W_{\tilde{\gamma}}W_{kj}$  where  $\tilde{\gamma}$  is the subwalk of  $\gamma$  from i to k. We can compute

$$\sum_{\substack{\gamma \text{ length-}(l+1) \text{ walk} \\ \text{ from } i \text{ to } j}} W_{\gamma} = \sum_{k \in \mathcal{V}} W_{kj} \sum_{\substack{\gamma \text{ length-}l \text{ walk} \\ \text{ from } i \text{ to } k}} W_{\tilde{\gamma}}$$

$$= \sum_{k \in \mathcal{V}} (W^l)_{ik} W_{kj}$$

$$= (W^{l+1})_{ij}$$

where the second equality follows from the inductive assumption.

Proposition 2.1 has the following straightforward consequence.

Corollary 2.1. Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph. Then, for every length  $l \geq 0$  and every two nodes i and j in  $\mathcal{V}$ ,

- (i)  $(W^l)_{ij} > 0$  if and only if there exists a walk of length l from i to j;
- (ii)  $\mathcal{G}$  is strongly connected if and only if for every two nodes i and j in  $\mathcal{V}$ , there exists l > 0 such that  $(W^l)_{ij} > 0$ ;
- (iii) the *l*-th spectral moment of W, i.e.,  $\sum_{h=1}^{n} \lambda_h^l$  where  $\lambda_1, \ldots, \lambda_n$  are the eigenvalues of W, is real nonnegative.

*Proof.* Points (i) and (ii) are immediate consequences of Proposition 2.1. For point (iii) it is sufficient to apply the formula for the trace of a matrix

$$\sum_{h=1}^{n} \lambda_h^l = \operatorname{tr}(W^l) = \sum_{i \in \mathcal{V}} (W^l)_{ii},$$

and then noticing that, by Proposition 2.1, the rightmost side of the above coincides with the total weight of length-l circuits in  $\mathcal{G}$ .

In fact, also periodicity has a nice characterization in terms of powers of the weigh matrix W as stated in the following result.

**Proposition 2.2.** Let  $\mathcal{G}$  be a strongly connected graph. Then,  $\mathcal{G}$  is aperiodic if and only if there exists l > 0 such that  $(W^l)_{ij} > 0$  for every two nodes i and j in  $\mathcal{V}$ .

*Proof.* Notice that, if  $(W^l)_{ij} > 0$  for every two nodes i and j in  $\mathcal{V}$ , then we also have that  $(W^{l+1})_{ij} > 0$  for every i and j in  $\mathcal{V}$ . In particular this implies that  $\operatorname{per}_{\mathcal{G}}$  divides both l and l+1 and is thus equal to 1, so that  $\mathcal{G}$  is aperiodic.

Conversely, if  $\mathcal{G}$  is aperiodic, then, for every node i in  $\mathcal{V}$  we can find circuits  $\gamma^1, \gamma^2, \ldots, \gamma^s$  starting and ending in i of relatively prime lengths  $l_1, \ldots, l_s$ . This implies that we can find integers  $a_1, \ldots, a_s$  such that  $\sum_i a_i l_i = 1$ . Now, let  $m = \sum_i |a_i| l_i$ . Then, clearly  $m \geq 1$  and  $\sum_i (|a_i| + a_i) l_i = m + 1$ . If we now choose an integer l > m(m-1), we can write it as l = am + b for some integers  $a \geq m-1$  and  $b \leq m-1$ . Then, l = (a-b)m+b(m+1) can be expressed as a non-negative integers combination of m and m+1, hence there exists a length-l walk from i to i in  $\mathcal{G}$ . Indeed, if we put  $m_i = (a-b)(|a_i| + a_i) + b|a_i|$ , such a walk can be obtained by the concatenation of  $m_1$  times  $\gamma^1$ ,  $m_2$  times  $\gamma^2$  and so on. From this it is easy to see that we can find  $\bar{l}$  such that, for every  $l \geq \bar{l}$  and for every node i in  $\mathcal{V}$ , there is a path of length exactly l from i to l. Namely, l is independent of l in l

We conclude this section with stating and proving the following result as a consequence of Propostiion 2.1.

Corollary 2.2. For a simple graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ , we have that:

- 1. (i)  $(W^2)_{ii} = w_i$  for every node i in  $\mathcal{V}$ ;
- 2. (ii)  $\operatorname{tr}(W^2) = \sum_{h=1}^n \lambda_h^2 = |\mathcal{E}| = 2$ ·number of undirected links;
- 3. (iii)  $\operatorname{tr}(W^3) = \sum_{h=1}^n \lambda_h^3 = 6$  · number of triangles.

where  $\lambda_1, \lambda_2, \dots, \lambda_n$  eigenvalues of W.

- Proof. (i) Since  $\mathcal{G}$  is simple, it contains no self-loops. Hence, the only length-2 circuits in  $\mathcal{G}$  correspond to walking an undirected link from one end node to the other and back. It follows from Proposition 2.1 that, for every node i in  $\mathcal{V}$ , the term  $(W^2)_{ii}$  coincides with the number of length-2 circuits starting and ending in i. From the previous observation, this is the same as the number of undirected links incident on i. Since the graph is simple, this nothing but the degree  $w_i$  of node i.
- (ii) From point (i) we have that

$$\operatorname{tr}(W^2) = \sum_{i \in \mathcal{V}} (W^2)_{ii} = \sum_{i \in \mathcal{V}} w_i.$$

The claim then follows from the well known formula for the trace of a matrix.

(iii) Proposition 2.1 implies that, for every node i in  $\mathcal{V}$ , the term  $(W^3)_{ii}$  coincides with the number of length-3 circuits starting and ending in i. Arguing as in the proof of point (i), since  $\mathcal{G}$  contains no self-loops, the only length-3 circuits in  $\mathcal{G}$  are triangles. Hence,  $(W^3)_{ii}$  is equal to twice the number of triangles passing through node i, where the factor 2 is due to the fact that every triangle gives rise to two length-3 circuits starting in i, one walked in clockwise and another one walked in courter-clockwise direction. The claim now follows again by applying the formula for the trace of a matrix.

#### 2.2 Normalized weight and Laplacian matrices

Besides its weight/adjacency matrix, two other matrices commonly associated to a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  turn out to be particularly relevant: these are the normalized weight matrix P and the Laplacian matrix L to be defined below. As we shall see, on the one hand such matrices P and L prove useful in characterizing some fundamental graph-theoretical properties, on the other hand, they are associated to fundamental linear network dynamics to be studied starting from Chapter 5.

In what follows, we shall assume that all nodes have positive out-degree, i.e.,  $w_i > 0$  for all  $i \in \mathcal{V}$ . This causes no real loss of generality since, if  $w_i = 0$  for some node i, we can always modify  $\mathcal{G}$  by adding a self-loop on i of some positive weight  $W_{ii}$ . First, we associate to  $\mathcal{G}$  the diagonal matrix

$$D = \operatorname{diag}(w) \tag{2.1}$$

whose diagonal entries are the out-degree of the corresponding nodes. We now define:

• the normalized weight matrix

$$P = D^{-1}W; (2.2)$$

• the Laplacian matrix

$$L = D - W. (2.3)$$

We make some comments on the two definitions. Observe that (2.2) is equivalent to say that

$$P_{ij} = \frac{W_{ij}}{w_i}, \qquad \forall i, j \in \mathcal{V},$$
 (2.4)

i.e., the (i, j)-the entry of the normalized weight matrix P is the weight of the link (i, j) normalized by the out-weightdegree  $w_i = \sum_j W_{ij}$  of its tail node i. Similarly, (2.3) is equivalent to

$$L_{ij} = \begin{cases} -W_{ij} & \text{if } i \neq j \\ \sum_{k \neq i} W_{ik} & \text{if } i = j \end{cases}, \quad \forall i, j \in \mathcal{V},$$
 (2.5)

i.e., every out-diagonal entry  $L_{ij}$  of the Laplacian matrix corresponds to the opposite of the weight  $W_{ij}$ , while every diagonal entry  $L_{ii}$  coincides with the total weight of links with tail node i and a head node  $k \neq i$ .

**Example 2.1.** For the graph in Figure 1.2 (c), the normalized weight matrix and the Laplacian matrix are, respectively,

$$P = \begin{bmatrix} 0 & 1/2 & 1/2 & 0 \\ 0 & 0 & 1 & 0 \\ 1/2 & 0 & 0 & 1/2 \\ 1 & 0 & 0 & 0 \end{bmatrix}, \qquad L = \begin{bmatrix} 2 & -1 & -1 & 0 \\ 0 & 1 & -1 & 0 \\ -1 & 0 & 2 & -1 \\ -1 & 0 & 0 & 1 \end{bmatrix}.$$

The normalized weight matrix P and the Laplacian L of a graph have important structural features with remarkable consequences on their properties. First, as far as P is concerned, notice that all its entries are nonnegative: matrices with this property are simply referred to as *nonnegative*. Moreover,

$$P\mathbb{1} = \mathbb{1}, \tag{2.6}$$

i.e., every row of P sums up to 1. Non-negative square matrices satisfying property (2.6) are referred to as stochastic matrices. Observe that the weight matrix W of a graph is itself a nonnegative matrix, while typically it is not a stochastic matrix. Notice that every stochastic matrix P can be thought of as the normalized weight matrix of a graph. It is sufficient to consider  $\mathcal{G}_P = (\mathcal{V}, \mathcal{E}, P)$  where  $\mathcal{E} = \{(i, j) : P_{ij} > 0\}$ . We shall refer to such  $\mathcal{G}_P$  as the graph associated with the stochastic matrix P. Sometimes we shall use the following terminology: a stochastic matrix P is referred to as irreducible if  $\mathcal{G}_P$  is strongly connected, and it is referred to as aperiodic if  $\mathcal{G}_P$  is so.<sup>1</sup>

On the other hand, when it comes to the Laplacian matrix L, notice that all its off-diagonal entries are nonpositive, so that -L is a so-called *Metzler* matrix.<sup>2</sup> Moreover, observe that

$$L1 = w - w = 0, (2.7)$$

i.e., all rows of L have zero sum, so that 0 is an eigenvalue of L. Square matrices L such that -L is Metzler and  $L\mathbb{1}=0$  are generally referred to as Laplacian matrices. Analogously to what done for stochastic matrices, we can associate to every Laplacian matrix L the graph  $\mathcal{G}_L = \{\mathcal{V}, \mathcal{E}, W\}$ , with link set  $\mathcal{E} = \{(i,j): i \neq j \text{ and } L_{ij} < 0\}$  and weight matrix W with  $W_{ii} = 0$  for all i and  $W_{ij} = -L_{ij}$  for all  $i \neq j$ . Such  $\mathcal{G}_L = \{\mathcal{V}, \mathcal{E}, W\}$  will be referred to as the graph  $associated^3$  with the Laplacian matrix L and the latter will be referred to as irreducible if  $\mathcal{G}_L$  is strongly connected.

<sup>&</sup>lt;sup>1</sup>Clearly,  $\mathcal{G}_P$  is not the only graph whose normalized weight matrix coincides with P. For every positive diagonal matrix  $\overline{D}$ , the graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, \overline{W})$  with link set  $\mathcal{E} = \{(i, j) : P_{ij} > 0\}$  and weight matrix  $\overline{W} = \overline{D}P$  has normalized weight matrix P.

<sup>&</sup>lt;sup>2</sup>A *Metzler* matrix is a square matrix whose extradiagonal entries are all nonnegative.

<sup>&</sup>lt;sup>3</sup>Observe that  $\mathcal{G}_L$  is the only graph without self-loops whose Laplacian is L. On the other hand, for any Laplacian matrix L and nonnegative vector s, the graph  $\mathcal{G} = (\mathcal{V}, \overline{\mathcal{E}}, \overline{W})$  with link set  $\mathcal{E} = \{(i,j): i \neq j \text{ and } L_{ij} < 0\} \cup \{(i,i): s_i > 0\}$  and weight matrix  $\overline{W}$ , with  $\overline{W}_{ii} = s_i$  for all i and  $\overline{W}_{ij} = -L_{ij}$  for all  $i \neq j$ , has Laplacian equal to L.

The following simple result relates the node-link adjacency matrix to the Laplacian of a graph. In order to state it, it proves convenient to stack up all link weights on the diagonal of a diagonal matrix H in  $\mathbb{R}_+^{\mathcal{E} \times \mathcal{E}}$  whose entries are defined by  $H_{ee} = W_{ij}$  for every link e = (i, j) in  $\mathcal{E}$  and  $H_{ee'} = 0$  for every two links  $e \neq e'$  in  $\mathcal{E}$ .

**Proposition 2.3.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph. Let L be its Laplacian, B its node-link incidence matrix, and H the diagonal matrix containing the link weights. Then,

$$BHB' = \text{diag}(w) - W + \text{diag}(w^{-}) - W'.$$
 (2.8)

In particular, if  $\mathcal{G}$  is undirected, then

$$BHB' = 2L. (2.9)$$

#### 2.3 Perron-Frobenius theory

In this section we recall some general properties of non-negative matrices whose theory was pioneered by the German mathematicians *Perron* and *Frobenius* [36, 19, 20, 21]. One of the main results of this theory is that the dominant eigenvalue of a nonnegative (not necessarily symmetric) matrix is a nonnegative real number with a corresponding eigenvector with nonnegative entries. Precisely, we have the following result.

**Theorem 2.1.** Let M in  $\mathbb{R}^{n\times n}_+$  be a non-negative square matrix. Then, there exist a nonnegative real eigenvalue  $\lambda_M \geq 0$  and non-negative vectors  $x \neq 0$  and  $y \neq 0$  such that:

- (i)  $Mx = \lambda_M x$ ,  $M'y = \lambda_M y$ ;
- (ii)  $\max\{\omega_{\min}, \omega_{\min}^-\} \le \lambda_M \le \min\{\omega_{\max}, \omega_{\max}^-\}$ , where

$$\omega_{\min} = \min_{i} \sum_{j} M_{ij} , \qquad \omega_{\min}^{-} = \min_{j} \sum_{i} M_{ij}$$

are the minimum row and, respectively, column sum of M, while

$$\omega_{\max} = \max_{i} \sum_{j} M_{ij}, \qquad \omega_{\max}^{-} = \max_{j} \sum_{i} M_{ij}$$

are the maximum row and, respectively, column sum of M;

(iii) every eigenvalue  $\lambda$  of M is such that  $|\lambda| < \lambda_M$ .

*Proof.* Our strategy consists in constructing a nonempty convex compact subset  $S \subseteq \mathbb{R}^n_+$  and a continuous map  $f: S \to S$ , then applying Brower's Theorem to ensure existence of a fixed point x = f(x) and finally showing that such nonnegative vector x is necessarily an eigenvector of M associated to the dominant eigenvalue of M.

Let  $\lambda$  in  $\mathbb{C}$  be an eigenvalue of M with maximum absolute value and let v in  $\mathbb{C}^n$  be an associated eigenvector. Without loss of generality, we can assume that  $\sum_i |v_i| = 1$ . Let z in  $\mathbb{R}^n_+$  be the vector with entries  $z_i = |v_i|$ . Then,

$$|\lambda|z_i = |\lambda v_i| = |(Mv)_i| = \left|\sum_j M_{ij} v_j\right| \le \sum_j |M_{ij}| |v_j| = \sum_j |M_{ij} z_j| = (Mz)_i,$$
(2.10)

for every i = 1, ..., n. It follows that the compact convex set

$$S = \{ y \in \mathbb{R}^n_+ : 1 \mid y = 1, My \ge |\lambda|y \}$$

is nonempty.

To continue, let us first assume that M has at least one positive entry in each column, equivalently, that  $\omega_{\min}^- > 0$ . Observe that, in this case

$$\mathbb{1}' M y = \sum_{i} y_{j} \sum_{i} M_{ij} \ge \omega_{\min}^{-} > 0, \quad \forall y \in \mathcal{S},$$

so that the map  $f: \mathcal{S} \to \mathbb{R}^n$  defined by

$$f(y) = \frac{My}{1'My} \qquad y \in \mathcal{S},$$

is well-defined and continuous and continuous on  $\mathcal{S}$ . We are now left with showing that the image of the function f is contained in  $\mathcal{S}$  itself, i.e, that  $f(\mathcal{S}) \subseteq \mathcal{S}$ . Towards this goal, consider an arbitrary vector y in  $\mathcal{S}$ . First observe that, since M and y are both nonnegative, so is y. It also easily verified that  $\mathbb{1}'f(y) = \mathbb{1}'My/(\mathbb{1}'My) = 1$ . Moreover, since M is nonnegative and  $My \geq |\lambda|y$  for every y in  $\mathcal{S}$ , we have

$$Mf(y) = \frac{M(Mz)}{1'My} \ge \frac{|\lambda|My}{1'My} = |\lambda|f(y),$$

so that f(y) belongs to S. We have thus proved that f is continuous on S and  $f(S) \subseteq S$ .

Then, Brower's Theorem guarantees that  $f: \mathcal{S} \to \mathcal{S}$  admits at least one fixed point x = f(x) in  $\mathcal{S} \subseteq \mathbb{R}^n_+$ . Consider any such fixed point x, let  $\lambda_M = \mathbb{I}'Mx$ . Observe that

$$\Lambda_M x = \Lambda_M f(x) = Mx,$$

so that  $\Lambda_M$  is indeed an eigenvalue of M with associated eigenvector x. Since  $|\lambda|$  is the spectral radius and  $\lambda_M$  is an eigenvalue of M, and x is in S, we have that

$$|\lambda| \geq \lambda_M = \mathbb{1}' M x \geq |\lambda| \mathbb{1}' x = |\lambda|,$$

so that necessarily  $\lambda_M = |\lambda|$  coincides with the spectral radius. Finally, observe that

$$\lambda_M = \sum\nolimits_i \sum\nolimits_j M_{ij} x_j = \sum\nolimits_j \omega_j x_j \le \omega_{\max}^- \,,$$

and analogously,  $\lambda_M \geq \omega_{\min}^-$ .

The case when M contains some all-zero columns can be treated as follows. One starts by removing one all-zero column and the corresponding row from M, thus reducing its dimension by 1, and iterates this process until: either (a) the remaining matrix has dimension  $0 \times 0$ ; or (b) the remaining matrix has dimension  $k \times k$  with  $k \ge 1$ , and has no all-zero columns. The former case is equivalent to M being nilpotent, in which case claim (i) follows with  $\lambda_M = 0$  and  $x = \delta^{(i)}$  where i is the index of one of the all-zero columns of M. In the latter case, one applies the previous argument to the remaining matrix of dimension  $k \times k$  and then extends its eigenvector to an eigenvector of M by putting all other n - k entries equal to 0.

To complete the proof, notice that the arguments above can be applied to the transpose matrix M' which has the same eigenvalues as M.

The eigenvalue  $\lambda_M$  is called the *dominant eigenvalue* of M and the vectors x and y are referred to as the right and, respectively, the left *dominant eigenvectors* of M. An immediate consequence of Theorem 2.1 is the following.

Corollary 2.3. Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph. Assume that the out-degree of every node i is strictly positive. Then, there exists a positive dominant eigenvalue  $\lambda_W > 0$  with associated nonnegative right eigenvector  $x = \lambda_W^{-1} W x$  and left eigenvector  $y = \lambda_W^{-1} W' y$ .

Proof. From Theorem 2.1 we are only left with proving that the dominant eigenvalue  $\lambda_W > 0$ . Notice that, since the out-degree  $w_i$  of every node i in  $\mathcal{V}$  is strictly positive, there are walks in  $\mathcal{G}$  of every possible length  $l \geq 0$  (starting in any node you can keep on moving to an out-neighbor and never have to stop). By Proposition 2.1, this implies that  $W^l \neq 0$  for every  $l \geq 0$ . Hence, 0 cannot be the only eigenvalue of W (for otherwise there would exist some  $\bar{l} > 0$  such that  $W^l = 0$  for  $l > \bar{l}$ ). Hence, necessarily the dominant eigenvalue satisfies  $\lambda_W > 0$ .

#### 2.4 Properties of the normalized weight matrix

Theorem 2.1 implies several important properties of the normalized weight matrix of a graph, some of which are gathered in the result below.

**Proposition 2.4.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph, and let  $P = D^{-1}W$  be its normalized weight matrix. Then,

- (i)  $\lambda_P = 1$ ;
- (ii) there exists a nonnegative vector  $\pi$  such that  $\mathbb{1}'\pi = 1$  and  $P'\pi = \pi$ ;
- (iii) w is an eigenvector of P' associated to the eigenvalue 1 if and only if  $\mathcal{G}$  is balanced;
- (iv) 1 is an eigenvector of P' associated to the eigenvalue 1 if  $\mathcal{G}$  is regular;
- (v) if  $\mathcal{G}$  is strongly connected, then  $\lambda_P = 1$  is geometrically and algebraically simple and there exists a positive vector  $y \in \mathbb{R}^n$  such that P'y = y;

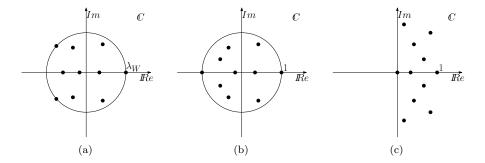


Figure 2.1: The spectra (i.e., sets of eigenvalues) of the weight matrix W (a), the normalized weight matrix P (b), and the Laplacian matrix L (c) of a graph  $\mathcal{G}$ . The spectrum of W is contained in a disk centered in 0 of radius equal to the dominant eigenvalue  $\lambda_W$ . The spectrum of P is contained in a disk centered in 0 of unitary radius: -1 is an eigenvalue if the graph is bipartite. The spectrum of L includes 0 and all other eigenvalues are contained in the open right semiplane of the complex plane (positive real part).

- (vi) if  $\mathcal{G}$  is strongly connected and aperiodic, any eigenvalue  $\lambda \neq 1$  of P is such that  $|\lambda| < 1$ ;
- (vii) if  $\mathcal{G}$  is bipartite, then -1 is an eigenvalue of P;
- (viii) if  $\mathcal{G}$  is undirected, then all eigenvalues of P are real and have algebraic multiplicity equal to their geometric multiplicity.

Proof.

- (i) That 1 is an eigenvalue of P, hence of P', is implied by  $P\mathbb{1} = \mathbb{1}$ , as noted already. To prove that no eigenvalue of P is larger than 1 in absolute value, let y be a nonnegative eigenvector of P' associated to the dominant eigenvalue  $\lambda_P$ . Then,  $\lambda_P y = P' y$ , and taking the scalar product with the all-one vector gives  $\lambda_P \mathbb{1}' y = \mathbb{1}' P' y = \mathbb{1}' y$ . Since y is nonnegative and different from 0, one has that  $\mathbb{1}' y > 0$ , so that  $\lambda_P \mathbb{1}' y = \mathbb{1}' y$  implies that  $\lambda_P = 1$ .
- (ii) It is an immediate consequence of Theorem 2.1. Notice that if P'y = y and y is non-negative, necessarily  $y'\mathbb{1} \neq 0$  and it is thus sufficient to consider  $\pi = (y'\mathbb{1})^{-1}y$ .
- (iii) We have  $P'w=W'D^{-1}w=W'\mathbbm{1}=w^-,$  so P'w=w if and only if  $w=w^-.$
- (iv) If  $\mathcal{G}$  is regular, then it is balanced. Then, by point (iii),

$$P'\mathbb{1} = \frac{1}{\overline{w}}P'w = \frac{1}{\overline{w}}w = \mathbb{1}.$$

(v) Suppose  $x \in \mathbb{C}^{\mathcal{V}}$  is such that Px = x. Then,  $P|x| \ge |Px| = |x|$ . Consider  $\mathcal{W} := \operatorname{argmax}_{i \in \mathcal{V}} |x_i|$  and notice that, if  $i \in \mathcal{W}$ ,

$$|x|_i \le \sum_j P_{ij}|x_j| \le \sum_j P_{ij}|x_i| = |x_i|$$

This implies that, for every j such that  $P_{ij} > 0$ , we must have  $j \in \mathcal{W}$ . Since  $\mathcal{G}$  is strongly connected, this easily implies that  $\mathcal{W} = \mathcal{V}$  and thus  $|x| = a\mathbb{1}$  for some scalar a > 0. It also follows that P|x| = |x| and thus |Px| = P|x|. For every node i we thus have the identity  $|\sum_j P_{ij} x_j| = \sum_j |P_{ij} x_j|$  which implies that there exists a unitary complex number  $z_i$  such that  $x_j = az_i$  for every  $j \in N_i$ . Using the identity Px = x, we thus get that  $x_i = x_j$  for every  $j \in N_i$ . Using again strong connectedness, it follows that  $x = \alpha \mathbb{1}$  for some scalar  $\alpha$ . This proves that  $\lambda_P = 1$  is geometrically simple. If it was not algebraically simple, in the Jordan canonical form of P, it would necessarily show up a Jordan block of type

$$J = \begin{pmatrix} 1 & 1 & & & \\ & 1 & 1 & & \\ & & \ddots & & 1 \\ & & & & 1 \end{pmatrix}$$

This leads to a contradiction as the off-diagonal 1's imply that  $J^t$  blows up as t grows large while, on the other hand,  $P^t$  is a stochastic matrix for all t > 0, hence in particular it remains bounded as t grows large.

It remains to be shown the existence of an eigenvector y > 0 for P' relative to the eigenvalue 1. From Theorem 2.1, we know there exists a nonnegative vector  $y \neq 0$  such that P'y = y. From  $y_j = \sum_j P_{ij} y_i$ , we have that if  $y_j = 0$  we also have that  $y_i = 0$  for every  $i \in N_j^-$ . If there were components with  $y_i = 0$ , then again strong connectedness would yield y = 0 which is a cotradiction.

- (vi) Suppose  $x \in \mathbb{C}^{\mathcal{V}}$  is such that  $Px = \lambda x$  for some  $\lambda \in \mathbb{C}$  such that  $|\lambda| = 1$ . It follows from Proposition 2.2 that there exists  $N \in \mathbb{N}$  such that  $P^N$  has all non-zero elements. From the relation  $P^N x = \lambda^N x$  we obtain  $P^N |x| \geq |P^N x| = |x|$  and repeating the same computations done in proving (iv), we obtain that  $x = \alpha 1$  for some scalar  $\alpha$ . This implies that  $\lambda = 1$ .
- (vii) Suppose that  $\mathcal{G}$  is bipartite with respect to the decomposition  $\mathcal{V} = \mathcal{V}_0 \cup \mathcal{V}_1$ . Let  $x \in \mathbb{R}^{\mathcal{V}}$  be the vector such that  $x_i = 1$  for all  $i \in \mathcal{V}_0$  and  $x_i = -1$  for all  $i \in \mathcal{V}_1$ . If there are no links between nodes in  $\mathcal{V}_0$ , then for every  $i \in \mathcal{V}_0$  one has  $\sum_{j \in \mathcal{V}} P_{ij} x_j = \sum_{j \in \mathcal{V}_1} P_{ij} x_j = -\sum_{j \in \mathcal{V}_1} P_{ij} = -1$ . Similarly, if there are no links between nodes in  $\mathcal{V}_1$ , then for every  $i \in \mathcal{V}_1$  one has  $\sum_{j \in \mathcal{V}} P_{ij} x_j = \sum_{j \in \mathcal{V}_0} P_{ij} x_j = \sum_{j \in \mathcal{V}_0} P_{ij} x_j = 1$ . Hence, Px = -x.
- (viii) Let M in  $\mathbb{R}_{+}^{\mathcal{V}\times\mathcal{V}}$  be the nonnegative square matrix with entries

$$M_{ij} = P_{ij} \frac{\sqrt{w_i}}{\sqrt{w_j}}, \quad \forall i, j \in \mathcal{V}.$$
 (2.11)

For every i and j in  $\mathcal{V}$ , using (2.11), (2.4), the assumption that  $\mathcal{G}$  is undirected, and then again (2.4) and (2.11), we get that

$$M_{ji} = P_{ji} \frac{\sqrt{w_j}}{\sqrt{w_i}} = \frac{W_{ji}}{\sqrt{w_j w_i}} = \frac{W_{ij}}{\sqrt{w_j w_i}} = P_{ij} \frac{\sqrt{w_i}}{\sqrt{w_j}} = M_{ij}$$

thus showing that the matrix M is symmetric. As such, M has all real eigenvalues and an orthonormal basis of eigenvectors. Now, notice that, for the diagonal matrix D defined in (2.1), we have that  $P = D^{-1/2}MD^{1/2}$ . Therefore, P is similar to M, hence in particular it is diagonalizable with the same real eigenvalues as M, each with geometric multiplicity equal to its algebraic multiplicity.  $\square$ 

Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph and let  $\mathcal{R} \subseteq \mathcal{V}$  be a subset of nodes. Let  $P = D^{-1}W$  be the normalized weight matrix of  $\mathcal{G}$  and let

$$\underline{P} = P_{|\mathcal{R} \times \mathcal{R}}$$

be its restriction to the subset of nodes  $\mathcal{R}$ . If  $\mathcal{R}$  is a trapping set on  $\mathcal{G}$ , then  $\underline{P}$  is also a stochastic matrix. In contrast, if  $\mathcal{R}$  is not trapping, then we have that

$$\underline{P}\mathbb{1} \le \mathbb{1} \,, \qquad \underline{P}\mathbb{1} \ne \mathbb{1} \,. \tag{2.12}$$

Non-negative square matrices  $\underline{P}$  satisfying (2.12) are called *sub-stochastic*. Any sub-stochastic matrix can always be though of as obtained as the restriction of the normalized weight matrix of a graph. Indeed, given a sub-stochastic matrix  $\underline{P}$  on the set  $\mathcal{R}$ , consider  $\mathcal{U} = \mathcal{R} \cup \{o\}$  and the graph  $\mathcal{G} = (\mathcal{U}, \mathcal{E}, P)$  where  $P \in \mathbb{R}^{\mathcal{U} \times \mathcal{U}}$  is the stochastic matrix with entries

$$P_{oo} = 1$$
,  $P_{oj} = 0$ ,  $P_{ij} = \underline{P}_{ij}$ ,  $P_{io} = 1 - \sum_{j \in \mathcal{R}} \underline{P}_{ij}$ ,  $\forall i, j \in \mathcal{R}$ ,

and the link set is  $\mathcal{E} = \{(i, j) | P_{ij} > 0\}$ . Such matrix P is called the *stochastic completion* of  $\underline{P}$ .

The following is a key property of sub-stochastic matrices.

**Proposition 2.5.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph and  $\mathcal{R} \subseteq \mathcal{V}$  a proper subset of nodes such that  $\mathcal{U} = \mathcal{V} \setminus \mathcal{R}$  is globally reachable. Then, the non-negative matrix  $\underline{P} = P_{|\mathcal{R} \times \mathcal{R}}$  is sub-stochastic with  $\lambda_P < 1$ .

*Proof.* The fact that the matrix  $\underline{P}$  is sub-stochastic immediately follows from the fact that since  $\mathcal{U}$  is nonempty and globally reachable,  $\mathcal{R}$  cannot be trapping.

We now prove the second assertion. Let  $y \neq 0$  be a non-negative vector such that  $\underline{P}'y = \lambda_{\underline{P}}y$  and let  $S \subseteq \mathcal{R}$  be the support of y, i.e., S is the set of nodes i such that  $y_i > 0$ . Since  $\mathcal{U}$  is globally reachable, S is not trapping, so that

$$\min_{i \in \mathcal{S}} \sum_{j \in \mathcal{S}} \underline{P}_{ij} < 1.$$

Then, we have that

$$\lambda_{\underline{P}} \sum_{i \in \mathcal{S}} y_i = \sum_{i \in \mathcal{S}} \sum_{j \in \mathcal{V}} \underline{P}_{ji} y_j = \sum_{i \in \mathcal{S}} \sum_{j \in \mathcal{S}} \underline{P}_{ji} y_j < \sum_{j \in \mathcal{S}} y_j,$$

which implies that  $\lambda_P < 1$ .

We can now establish the following result showing an interesting link between the condensation graph and the spectral properties of P.

**Proposition 2.6.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a finite graph and let  $s_{\mathcal{G}}$  be the number of sinks in the condensation graph  $\mathcal{H}_{\mathcal{G}}$ . Then, the algebraic and geometric multiplicities of 1 as an eigenvalue of the normalized weight matrix P coincide with  $s_{\mathcal{G}}$ .

*Proof.* Let  $V_1, \ldots, V_k$  be the connected components of  $\mathcal{G}$ , ordered in such a way that, if in the condensation graph  $\mathcal{H}_{\mathcal{G}}$  the node corresponding to  $V_i$  is connected to the node corresponding to  $V_j$ , then  $1 \leq i \leq j \leq n$ . Upon possibly a relabeling, we may assume that the nodes in V are ordered in such a way that, for every  $1 \leq i \leq j \leq n$ , every node in  $V_i$  comes before every node in  $V_j$ . Then, the normalized weight matrix P has the following block-triangular structure:

$$P = \begin{pmatrix} P^{(1,1)} & \cdots & P^{(1,k)} \\ 0 & \ddots & \vdots \\ 0 & \cdots & P^{(k,k)} \end{pmatrix}.$$

Notice now that a connected component  $\mathcal{V}_i$ , for  $1 \leq i \leq k$ , corresponds to a sink in the condensation graph  $\mathcal{H}_{\mathcal{G}}$  if and only if the matrix  $P^{(i,i)}$  is stochastic and irreducible while  $P^{(i,j)} = 0$  for all  $i < j \leq k$ . On the other hand, a connected component  $\mathcal{V}_i$  does not correspond to a sink in  $\mathcal{H}_{\mathcal{G}}$  if and only if  $P^{(i,i)}$  is sub-stochastic and  $P^{(i,j)} \neq 0$  for some  $i < j \leq k$ . Considering that the algebraic and geometric multiplicity of the eigenvalue 1 in P is the sum of the corresponding multiplicities of the eigenvalue 1 in the various diagonal blocks  $P^{(i,i)}$ , for  $1 \leq i \leq k$ , the first claim immediately follows from Propositions 2.4 and 2.5.

We end this section by introducing some further terminology that will prove useful in the next chapters. Recall that Proposition 2.4(ii) states that the transpose normalized weight matrix P' of a graph  $\mathcal{G}$  admits non-negative eigenvectors related to its leading eigenvalue 1. Considering the important role they play in many applications, we give them a specific name: non-negative vectors y such that

$$P'y = y \tag{2.13}$$

are referred to as invariant distributions of the graph  $\mathcal{G}$ . Moreover, invariant distributions  $\pi = P'\pi$  such that  $\mathbb{1}'\pi = 1$  are referred to as invariant probability distributions or, more briefly, as invariant probabilities of the graph  $\mathcal{G}$ .

The following result provides a characterization of the set of invariant probability distributions.

**Proposition 2.7.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph. Then,

(i) Any convex combination of invariant probability distributions of  $\mathcal{G}$  is an invariant probability distribution of  $\mathcal{G}$ :

- (ii) For every sink in the condensation graph  $\mathcal{H}_{\mathcal{G}}$  of  $\mathcal{G}$ , there exists an invariant probability distribution supported on the connected component of  $\mathcal{G}$  corresponding to such sink of  $\mathcal{H}_{\mathcal{G}}$ . Such invariant probability distributions are referred to as *extremal*;
- (iii) Every invariant probability distribution can be obtained as a convex combination of the extremal invariant probability distributions.

*Proof.* Point (i) is straightforward. On the other hand, since an invariant probability distribution is nothing but a nonnegative eigenvector of P' associated to its eigenvalue 1 normalized in such a way that its entries sum up to 1, items (ii), (iii) immediately follow from Propositions 2.4 and 2.6.

By combining Propositions 2.6 and 2.7 we get the following result.

Corollary 2.4. Let  $\mathcal{G}$  be a graph with  $s_{\mathcal{G}} = 1$ . Then,  $\mathcal{G}$  has a unique invariant probability distribution  $\pi$ . Moreover,  $\pi$  has support coinciding with the connected component of  $\mathcal{G}$  that corresponds to the sink of  $\mathcal{H}_{\mathcal{G}}$ . In particular, if  $\mathcal{G}$  is strongly connected, then  $\pi > 0$ .

### 2.5 Properties of the Laplacian matrix

Some of the properties of the normalized weight matrix P presented in Proposition 2.4 have an analogue for the Laplacian matrix L, as summarized in the following result.

**Proposition 2.8.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph, and let L be its Laplacian matrix. Then,

- (i) 0 is an eigenvalue of L and L' and all their other eigenvalues have positive real part;
- (ii)  $\overline{y}$  is in the kernel of L' if and only if  $\overline{y} = D^{-1}y$  for some invariant distribution y = P'y;
- (iii) there exists a non-negative vector  $\overline{\pi}$  such that  $\mathbb{1}'\overline{\pi}=1$  and  $L'\overline{\pi}=0$ ;
- (iv)  $\mathbb{1}$  is in the kernel of L' if and only if  $\mathcal{G}$  is balanced;
- (v) if  $\mathcal{G}$  is strongly connected, then 0 is algebraically and geometrically simple as an eigenvalue of L and there exists  $\overline{y} > 0$  such that  $L'\overline{y} = 0$ ;
- (vi) if  $\mathcal{G}$  is undirected, then all the eigenvalues of L are real nonnegative and have geometric multiplicity equal to their algebraic multiplicity.

*Proof.* (i) The fact that 0 is an eigenvalue of L, and hence of its transpose L', is implied by (2.7). On the other hand, it follows by Gershgorin's Circle Theorem that every eigenvalue of L lies within the union over i = 1, ..., n of the closed disks centered at  $L_{ii} = w_i$  of radius  $r_i = \sum_{j \neq i} |L_{ij}| = \sum_{j \neq i} W_{ij} = w_i$ . All those disks lie on the right of the imaginary axis in the complex plane and are

tangent to the imaginary axis in the origin, from which it can be deduced that all non-zero eigenvalues of L have strictly positive real part.

- (ii) We have  $L'\overline{y} = (D W')\overline{y} = (I P')D\overline{y}$  and this is equal to 0 if and only if  $y = D\overline{y}$  satisfies P'y = y.
  - (iii) This follows from point (ii) above and Proposition 2.4 (ii).
  - (iv) This follows from point (ii) above and Proposition 2.4 (iii).
- (v) Notice that x in  $\mathbb{C}^{\mathcal{V}}$  satisfies Lx = 0 if and only if Px = x. Therefore, if  $\mathcal{G}$  is strongly connected, then 0 is a simple eigenvalue of L because 1 is a simple eigenvalue of P. The second part of the statement follows from point (ii) above and Proposition 2.4 (v).
- (vi) This immediately follows from the fact that the Laplacian matrix L is symmetric when the graph  $\mathcal{G}$  is undirected.

In analogy with what we did in the previous section, we now introduce the following terminology. Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  with Laplacian matrix L, any nonzero vector  $\overline{y}$  in  $\mathbb{R}^{\mathcal{V}}$  such that

$$L'\overline{y} = 0 \tag{2.14}$$

is referred to as a Laplace invariant distribution of  $\mathcal{G}$ . Moreover, Laplace invariant distributions  $\overline{\pi}$  such that  $\mathbb{I}'\overline{\pi}=1$  are to be referred to as invariant Laplace probability distributions. Then, we have the following result, that provides a parallel to Propositions (2.6) and 2.7.

**Proposition 2.9.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a finite graph and let  $s_{\mathcal{G}}$  be the number of sinks in the condensation graph  $\mathcal{H}_{\mathcal{G}}$ . Then,

- (i) the algebraic and geometric multiplicities of 0 as an eigenvalue of the Laplacian matrix L coincide with  $s_{\mathcal{G}}$ ;
- (ii) any convex combination of Laplace invariant probability distributions of  $\mathcal{G}$  is an invariant probability distribution of  $\mathcal{G}$ ;
- (iii) for every sink in the condensation graph  $\mathcal{H}_{\mathcal{G}}$  of  $\mathcal{G}$ , there exists a Laplace invariant probability distribution supported on the connected component of  $\mathcal{G}$  corresponding to such sink of  $\mathcal{H}_{\mathcal{G}}$ . Such Laplace invariant probability distributions are referred to as *extremal*;
- (iv) every Laplace invariant probability distribution can be obtained as a convex combination of the extremal Laplace invariant probability distributions.

*Proof.* The claim follows by combining Proposition 2.8 (ii) with Propositions (2.6) and 2.7.

Corollary 2.5. Let  $\mathcal{G}$  be a graph with  $s_{\mathcal{G}}=1$ . Then,  $\mathcal{G}$  has a unique Laplace invariant probability distribution  $\overline{\pi}$ . Moreover,  $\overline{\pi}$  has support coinciding with the connected component of  $\mathcal{G}$  that corresponds to the sink of  $\mathcal{H}_{\mathcal{G}}$ . In particular, if  $\mathcal{G}$  is strongly connected, then  $\overline{\pi}>0$ .

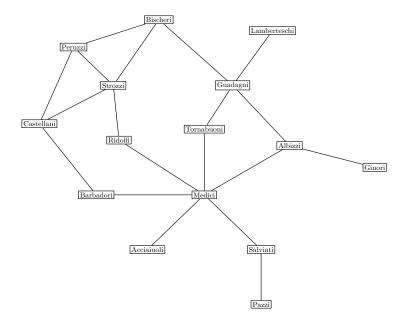


Figure 2.2: Marriages among prominent Florentine families in the 15th century from Padgett and Ansell [35].

## 2.6 Network centrality

We now want to study measures that capture the importance of a node's position in a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ . These are referred to as *centrality* measures and there is a vast literature on them. We will not be exhaustive here, but rather focus on few key concepts that are naturally connected to the dynamical models that we will study in the next chapters.

The simplest notion is the degree centrality whereby the importance of a node i is simply by its degree. Of course, in non-balanced networks one should decide whether the in-degree  $w_i^-$  (number of links pointing to node i) or the out-degree (number of links originating from node i) is to be used. Both choices may be useful in appropriate contexts. E.g., for a Twitter account, the number of its followers (i.e., its in-degree) may be a first relevant measure of its influence. Similarly, the number of citations received can be thought of as a measure of the impact of a research article. Both number of followers in Twitter and number of citations in a citation network are exemples of in-degree centrality measures.

A natural extension of the (in-)degree centrality is the eigenvector centrality. The key idea is that connections from other nodes that have themselves high centrality should contribute more to the centrality of a node than connections from nodes that have low centrality. Formally, we would like the centrality  $y_i$  of node i to be proportional to the sum of the centralities of the in-neighbors j

of i, i.e.,

$$z_i \propto \sum_j W_{ji} z_j$$
.

If we denote the proportionality constant by  $1/\lambda > 0$ , and let  $z \in \mathbb{R}^n$  be the vector of node centralities, we can rewrite this as

$$\lambda z = W'z. \tag{2.15}$$

This says that y is an eigenvector of W' of eigenvalue  $\lambda > 0$ . If we choose  $\lambda = \lambda_W$  the dominant eigenvalue of W, it follows from Corollary 2.3 that W' admits a corresponding non-negative eigenvector  $z = \lambda_W^{-1} W' z$ . If we assume  $\mathcal{G}$  to be strongly connected and we impose the normalization  $z' \mathbb{1} = 1$ , then z is unique and called the eigenvector centrality of  $\mathcal{G}$ .

One drawback of the eigenvector centrality notion is that nodes contribute to the centrality of all their out-neighbors irrespective of their out-degree. To overcome this issue, one can proceed by normalizing by the out-degree so that

$$z_i \propto \sum_j \frac{W_{ji}}{w_j} z_j$$
 .

This corresponds to replacing the adjacency matrix W by its normalized version, the stochastic matrix  $P = D^{-1}W$  where D = diag(w). Considering that the dominant eigenvalue for P is 1, this leads to the equation

$$z = P'z, (2.16)$$

i.e., z is an invariant distribution. In particular, if assume the normalization  $\mathbb{1}'z=1$ , then we get that  $z=\pi$  is an invariant probability. Again, if  $\mathcal G$  is strongly connected, then Proposition 2.4 (v) implies that such  $\pi$  is unique. This centrality measure is called the *invariant distribution centrality* of  $\mathcal G$ .

Both the eigenvector centrality and the invariant distribution centrality suffer from the limitation that nodes can increase the centrality of a given node arbitrarily, by adding a self-loop on this node of very large weight. In the limit as the weight of a self-loop grows large, the ratio between the centrality of this node and the total centrality of all other nodes grows unbounded, even without loosing connectivity. Even if self-loops are not allowed, one can easily take two nodes and add an undirected link between them of larger and larger weight: in the limit as the weight of this undirected link grows large, the ratio between the sum of the two nodes' centralities and the centralities of all other nodes grows to infinity. This drawback is overcome by modifying the notion of centrality by allowing nodes to get some centrality, independently of their in-neighbors. Formally, let us choose some parameter  $\beta \in (0,1]$ , and a nonnegative vector  $\mu$  to be thought of some intrinsic centrality. The standard choice is  $\mu=1$ , so that all nodes have identical intrinsic centrality. Then, we can define the Katz centrality vector [28] as the solution  $z^{(\beta)}$  of

$$z^{(\beta)} = \left(\frac{1-\beta}{\lambda_W}\right) W' z^{(\beta)} + \beta \mu, \qquad (2.17)$$

where  $\lambda_W$  is the dominant eigenvalue of W'. Note that, for every  $0 < \beta \le 1$ , the dominant eigenvalue of  $\lambda_W^{-1}(1-\beta)W'$  is smaller than 1, so that the matrix  $(I-\lambda_W^{-1}(1-\beta)W')$  is invertible. This implies that the Katz centrality vector is well defined, unique, and can be represented as

$$z^{(\beta)} = (I - \lambda_W^{-1}(1 - \beta)W')^{-1}\beta\mu$$
.

In the limit as  $\beta$  converges to 0, the right-hand side of (2.17) converges to the one of (2.15), so that the eigenvector centrality notion is recovered. On the other hand, for  $\beta=1$ , we simply get  $z^{(\beta)}=\mu$ , i.e., the Katz centrality vector does not depend on the graph structure. Hence, we should think of  $\beta$  as a parameter that measures the weight the intrinsic centrality relative to the network topology in the definition of the Katz centrality.

If the normalized adjacency matrix P is used instead of the non-normalized one W, then the solution of

$$z^{(\beta)} = (1 - \beta) P' z^{(\beta)} + \beta \mu, \qquad (2.18)$$

is referred to as the *Bonacich* centrality [8]. A version of this centrality is also known as the *P*ageRank centrality vector, as introduced by Brin and Page [10] to measure the relative importance of webpages in the WWW, where typical values of  $\beta$  used are about 0.15. For general choices of  $\mu$ , the vector  $z^{(\beta)}$  solution to (2.18) is referred to as the personalized PageRank [25], and is used in context-sensitive searches. Observe that the dominant eigenvalue of  $(1 - \beta) P'$  is equal to  $1 - \beta$ , so that  $(I - (1 - \beta)P')$  is invertible. Using the expansion of the geometric series, the Pagerank centrality vector can be expressed as

$$z^{(\beta)} = \beta \sum_{k \ge 0} (1 - \beta)^k (P')^k \mu = \beta \mu + \beta (1 - \beta) P' \mu + \beta (1 - \beta)^2 (P')^2 \mu + \dots (2.19)$$

Equation (2.19) shows how the PageRank centrality  $\pi_i^{(\beta)}$  of a node i can be expressed as a convex combination of its own a priori centrality  $\mu_i$  and of the terms  $(\mu'P'^k)_i$  that depend on the centralities of the other nodes within distance k from i. The form of the corresponding weight coefficients  $\beta(1-\beta)^k$  show that the way nodes influence the determination of the Page-Rank centrality  $\pi_i^{(\beta)}$  of a node i, is exponentially decreasing with respect to the distance. A similar interpretation also applies to Katz's centrality.

Figure 2.3 reports a scheme of the four main notions of network centrality that we have just introduced. We end this section by pointing out that while the centrality measures above have just been introduced in an axiomatic way as plausible measures of the relative importance of nodes in a network, we shall see throughout the rest of these notes that such centrality measures naturally emerge a posteriori as relevant quantities in the study of several network systems. A first occurrence of this is presented in the following section.

Eigenvector centrality	Invariant distribution
$z = \frac{1}{\lambda_W} W' z$	z = P'z
Katz centrality	Bonacich centrality
$z = \frac{1 - \beta}{\lambda_W} W' z + \beta \mu$	$z = (1 - \beta)P'z + \beta\mu$

Figure 2.3: A table summarizing the four main notions of network centrality introduced in Section 2.6.

## 2.7 An application to production networks

Consider a simplified model of an economy with  $n \geq 1$  sectors producing homogeneous goods. To every sector  $k = 1, \ldots, n$ , we associate the following nonnegative-real variables:

- $y_k = \text{total production};$
- $c_k = \text{total consumption of the produced good};$
- $p_k$  = unit price of the produced good;
- $s_k = \text{total sector revenue};$
- $\pi_k = \text{total sector profit};$
- $l_k = \text{total employed labor in the sector};$
- $z_{jk}$  = total quantity of product j employed in production, for every  $j \neq k$ .

We shall also let

• w = unit cost of the employed labor

be the same for all sectors. Of course some of these variables are related one to another, e.g., for every sector  $k = 1, \ldots, n$ ,

$$s_k = p_k y_k, \qquad \pi_k = s_k - \sum_j p_j z_{jk} - w l_k,$$
 (2.20)

i.e., the total revenue is the product of the unit price of the produced good times the total quantity of the same product, while the total profit is the difference between its total revenue and the expenses due to the purchase of intermediate products from other sectors as well as to the employed labor. We shall assume that the structure of the economy is described by so-called Cobb-Douglas production functions

$$y_k = a_k l_k^{\beta} \prod_j z_{jk}^{\alpha G_{jk}}, \qquad k = 1, \dots, n,$$
 (2.21)

and consumer utility function

$$U(c) = \prod_{k} c_k^{\mu_k} \,, \tag{2.22}$$

where  $a_k > 0$  is efficiency of sector k,  $\alpha \geq 0$  and  $\beta \geq 0$  are two nonnegative parameters,  $G_{jk} \geq 0$  is the effectiveness of product j in the production of product k, and  $\mu_k \geq 0$  is the consumer preference weight, that are assumed to be normalized as follows

$$\sum_{j} G_{jk} = 1 \qquad \sum_{k} \mu_k = 1. \tag{2.23}$$

We shall make the following assumptions.

**Assumption 2.1.** (i) the market for goods clears

$$y_k = \sum_j z_{kj} + c_k \,;$$

(ii) the market for labor clears

$$\sum_{k} l_k = 1;$$

(iii) the budget constraint

$$\sum_{k} p_k c_k \le w + \sum_{k} \pi_k$$

is satisfied.

**Definition 2.1.** Consider an economy with n sectors, Cobb-Douglas production functions (2.21) and consumer utility function (2.22) satisfying (2.23). A Walrasian equilibrium is a tuple (y, c, p, l, z) satisfying (2.20) and Assumption 2.1 and such that

- (i) for every sector k = 1, ..., n, the employed labor  $l_k$  and the quantities of intermediate products  $(z_{jk})_j$  maximize the profit  $\pi_k$  given the prices  $(p_j)_j$ ;
- (ii) the consumption vector  $(c_k)_k$  maximizes the consumer utility U(c) given everything else.

**Theorem 2.2** (Acemoglu ea., '12). If  $\alpha + \beta = 1$ , the Walrasian Equilibrium is such that there are no profits, i.e.,  $\pi_k = 0$  for every  $k = 1, \ldots, n$ , and

$$\log U = (1 - \alpha)^{-1} \sum_{k} v_k \log a_k + C$$

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where

$$v = \beta (I - (1 - \beta)G)^{-1}\mu$$

is the Bonacich centrality and C is a constant that depends on  $\mu$ , G, and  $\alpha$  only.

## Chapter 3

# Connectivity and Flows

This chapter is devoted to a deeper study of the concept of connectivity in graph theory and to the introduction of the concept of network flow. In this setting the graph is to be interpreted as an infrastructure through which some physical entities (e.g., agents, vehicles, electricity, fluids) can move. The celebrated Max-Flow Min-Cut Theorem will be the main result proposed here. Among its many corollaries, we will discuss Menger's Theorem on connectivity as well as Hall's Theorem on macthings.

## 3.1 Connectivity and Menger's Theorem

In this section, we introduce two new concepts, node- and link-connectivity of a network. These are defined as the maximum number of paths between two nodes that do not share any node or link, respectively. Finally, we present Menger's Theorem providing an equivalent interpretation of such connectivity measures as the minimum number of nodes or links to be removed from the network in order to disconnect it. Throughout this chapter, it is natural to work with multigraphs as defined in Section 1.7.

Consider an unweighted multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  whereby the tail and head nodes of a link e in  $\mathcal{E}$  are denoted by  $\theta(e)$  and  $\kappa(e)$ , respectively. Let B in  $\{-1,0,1\}^{\mathcal{V}\times\mathcal{E}}$  denote the node-link incidence matrix as defined in (1.3).

Given two distinct nodes  $i \neq j$  in  $\mathcal{V}$ , we denote by  $\Gamma_{(i,j)}$  the set of paths in  $\mathcal{G}$  starting in i and ending in j and we refer to such paths as i-j paths. Clearly, the set  $\Gamma_{(i,j)}$  is nonempty if and only if node j is reachable from node i. We would like to relate the degree of connectivity of a graph to the size of these sets, however, we have to take into account the fact that paths in  $\Gamma_{(i,j)}$  may share nodes or links.

The following definition introduces two notions of independence in the set  $\Gamma_{(i,j)}$  and the corresponding notions of connectivity.

**Definition 3.1.** Let  $\mathcal{G}=(\mathcal{V},\mathcal{E})$  be a multigraph, and let  $i\neq j$  in  $\mathcal{V}$  be two distinct nodes. Then, two i-j paths  $\gamma^{(1)}=(e_1^{(1)},\ldots,e_{l_1}^{(1)})$  and  $\gamma^{(2)}=(e_1^{(2)},\ldots,e_{l_2}^{(2)})$ 

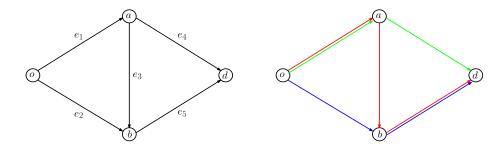


Figure 3.1: For the graph  $\mathcal{G}$  represented in the left hand side, we picture, in the right hand side, the three distinct o-d paths differently colored:  $\gamma^{(1)} = (e_1, e_4)$  (green),  $\gamma^{(2)} = (e_2, e_5)$  (blue), and  $\gamma^{(3)} = (e_1, e_3, e_5)$  (red).

in  $\Gamma_{(i,j)}$ , are referred to as:

• node-independent if they share no intermediate node, i.e., if,

$$\{\kappa(e_h^{(1)}), \ 1 \le h < l_1\} \cap \{\kappa(e_h^{(2)}), \ 1 \le h < l_2\} = \emptyset;$$

• link-independent if they share no link, i.e., if  $e_h^{(1)} \neq e_k^{(2)}$  for every  $h = 1, \ldots, l_1$  and  $k = 1, \ldots, l_2$ .

The node-connectivity  $c_{\text{node}}(i,j)$  and the link-connectivity  $c_{\text{link}}(i,j)$  of the pair of nodes (i,j) are the maximum number of node-independent and, respectively, link-independent i-j paths.

We can now define notions of connectivity for the entire network.

**Definition 3.2.** The node-connectivity and link-connectivity of a multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  are

$$c_{\text{node}}(\mathcal{G}) = \min_{i \neq j \in \mathcal{V}} c_{\text{node}}(i, j), \qquad c_{\text{link}}(\mathcal{G}) = \min_{i \neq j \in \mathcal{V}} c_{\text{link}}(i, j),$$

respectively.

Notice that if node j is not reachable from node i, we have that  $\Gamma_{(i,j)} = \emptyset$ . In this case, we conventionally put  $c_{\text{node}}(i,j) = c_{\text{link}}(i,j) = 0$ . As a consequence, if  $\mathcal{G}$  is not strongly connected, we have that  $c_{\text{node}}(\mathcal{G}) = c_{\text{link}}(\mathcal{G}) = 0$ . The converse also holds true: if any of these two indices is 0, the graph is disconnected.

**Example 3.1.** Consider the multigraph in the left hand side of Figure 3.1. There are three o-d paths:  $\gamma^{(1)}=(e_1,e_4), \, \gamma^{(2)}=(e_2,e_5), \, \text{and} \, \gamma^{(3)}=(e_1,e_3,e_5),$  also represented in the right hand side of Figure 3.1. We notice that  $\gamma^{(1)}$  and  $\gamma^{(2)}$  are both node- and link-independent, while  $\gamma^{(3)}$  is neither node- nor link-independent from either  $\gamma^{(1)}$  or  $\gamma^{(2)}$ . Consequently, the node-connectivity and the link-connectivity of node o to node d satisfy  $c_{\text{node}}(o,d)=c_{\text{link}}(o,d)=2.$  We also note that the graph  $\mathcal G$  in Figure 3.1 is not connected so that  $c_{\text{node}}(\mathcal G)=c_{\text{link}}(\mathcal G)=0.$ 

The following result, known as Menger's Theorem [7, Ch. 3,Th. 5], relates the node and link connectivities to the minimum number of nodes and links that have to be removed from a graph in order to disconnect two nodes.

**Theorem 3.1** (Menger's Theorem). Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  be a multigraph and let  $i \neq j$  in  $\mathcal{V}$  be two distinct nodes. Then:

- (i) the minimum number of links that have to be removed from  $\mathcal{G}$  in order for j not to be reachable from i equals  $c_{\text{link}}(i,j)$ ;
- (ii) if there is no link from i to j, then the minimum number of nodes (different from i and j) that have to be removed from  $\mathcal{G}$  in order for j not to be reachable from i equals  $c_{\text{node}}(i,j)$

As a consequence of Menger's Theorem, we have that the minimum number of links that have to be removed from  $\mathcal{G}$  in oder to disconnect it equals  $c_{\text{link}}(\mathcal{G})$ . We do not prove Menger's Theorem immediately, but rather show how it can be interpreted as a special case of a more general result, the Max-Flow Min-Cut Theorem that will be discussed in the following.

#### 3.2 Network flows

The purpose of this section is to make the reader acquainted with the notion of network flows. This is a very useful concept in many applications and will recur frequently in the following chapters of these notes.

**Definition 3.3.** Given a multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ , an exogenous net flow on  $\mathcal{G}$  is a vector  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$  satisfying the zero-sum constraint

$$\sum_{i} \nu_i = 0. \tag{3.1}$$

We make a number of basic considerations on the above definition:

- The positive part  $[\nu_i]_+ = \max\{0, \nu_i\}$  and negative part  $[\nu_i]_- = \max\{0, -\nu_i\}$  of the net flow in a node i are to be interpreted as the *exogenous inflow* in and, respectively, the *external outflow* from i. The zero-sum constraint (3.1) is then equivalent to requiring that the total exogenous inflow equals the total external outflow.
- We shall refer to

$$v = \frac{1}{2} \sum_{i} |\nu_{i}| = \sum_{i} [\nu_{i}]_{+} = \sum_{i} [\nu_{i}]_{-}$$
(3.2)

as the throughput, i.e., the total flow that goes through the network.

• Depending on the applications, nodes i such that  $\nu_i > 0$  are called *sources*, origins, or generators, whereas nodes i such that  $\nu_i < 0$  are called *sinks*, destinations, or loads. We shall denote by

$$\mathcal{O} = \{i \in \mathcal{V} : \nu_i > 0\}, \qquad \mathcal{D} = \{i \in \mathcal{V} : \nu_i < 0\},$$
 (3.3)

the sets of origins and destinations associated to a vector of exogenous net flows  $\nu$ , and let

$$\Gamma_{\mathcal{O},\mathcal{D}} = \bigcup_{\substack{o \in \mathcal{O} \\ d \in \mathcal{D}}} \Gamma_{od} \tag{3.4}$$

be the set of all paths from some origin to some destination.

We can now give the fundamental definition of network flow.

**Definition 3.4.** Given a multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  and an exogenous net flow  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$  satisfying (3.1), a *network flow* is a nonnegative vector f in  $\mathbb{R}^{\mathcal{E}}_+$  whose entries  $f_e$  satisfy the *flow balance equation* 

$$\nu_i + \sum_{e \in \mathcal{E} : \kappa(e) = i} f_e = \sum_{e \in \mathcal{E} : \theta(e) = i} f_e , \qquad \forall i \in \mathcal{V} .$$
 (3.5)

The term  $f_e$  represents the flow on link e in  $\mathcal{E}$ . Equation (3.5) above states that the total inflow in a node i—resulting from both possible exogenous inflow  $[\nu_i]_+$  and flows  $f_e$  from incoming links e— equals the total outflow from i—resulting from both possible external outflow  $[\nu_i]_-$  and flows  $f_e$  towards outgoing links e. The flow balance equations (3.5) can be rewritten more compactly in terms of the node-link incidence matrix B. Indeed, it follows from (1.3) that

$$(Bf)_i = \sum_{e \in \mathcal{E}} B_{ie} f_e = \sum_{e \in \mathcal{E} : \theta(e) = i} f_e - \sum_{e \in \mathcal{E} : \kappa(e) = i} f_e$$

so that (3.5) is equivalent to

$$Bf = \nu. (3.6)$$

The special case when there is a single one origin and a single destination is worth being considered more explicitely: for two distinct nodes o and d in  $\mathcal{V}$  such that d is reachable from o, and an exogenous net flow  $\nu = \upsilon(\delta^{(o)} - \delta^{(d)})$  for some throughput value  $\upsilon \geq 0$ , equation (3.6) becomes

$$Bf = \upsilon(\delta^{(o)} - \delta^{(d)}). \tag{3.7}$$

We shall refer to flows f satisfying (3.7) as o-d flows.

**Example 3.2.** For the graph  $\mathcal{G}$  in the left hand side of Figure 3.1 and vertices o and d, an o-d flow is a nonnegative vector  $f = (f_{e_1}, f_{e_2}, f_{e_3}, f_{e_4}, f_{e_5})$  satisfying the relations

$$v = f_{e_1} + f_{e_2}$$
,  $f_{e_1} = f_{e_3} + f_{e_4}$ ,  $f_{e_2} + f_{e_3} = f_{e_5}$ ,  $f_{e_4} + f_{e_5} = v$ . (3.8)

where v is the throughput value. Two o-d flows are displayed in Figure 3.2.

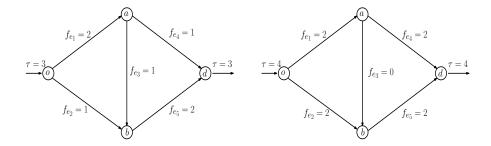


Figure 3.2: Two o-d flows for the graph in Figure 3.1. The flow on the left has a lower throughput (v = 3) than the one on the right (v = 4).

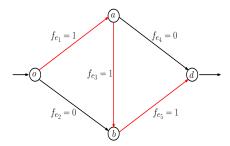


Figure 3.3: The  $\gamma^{(2)}$ -th column of the link-path incidence matrix A for the network in left hand side of Figure 3.1 is a unitary o-d flow.

In the remaining part of this section we find a complete parametrization of the solutions f of equation (3.6) as the superposition of flows on paths and on directed cycles. Let A and C be respectively the link-path and link-cycle incidence matrices, as in introduced in (1.4) and (1.5), respectively. Then, from Lemma 1.2 (ii) we deduce that, for every o-d path  $\gamma$ , the  $\gamma$ -th column of A represents a unitary o-d flow supported on the links of  $\gamma$  (e.g., Figure 3.3 displays the unitary flow supported on path  $\gamma^{(2)}$ ). On the other hand, Lemma 1.2 (i) implies that the columns of C can be interpreted as network lows of throughput 0. This is intuitive as each column corresponds to a directed cycle in the graph.

The following result, known as the Flow Decomposition Theorem states that every assignment of flows to both paths and directed cycles in the multigraph induces a unique network flow f on the links and that, conversely, for every network flow f on the links, there exists a —possibly (and typically) non-unique—assignment of flows to both paths and cycles in the multigraph that induces f. This is a very useful result that will be employed later on in this chapter when proving the Max-Flow Min-Cut Theorem as well as in the next chapter when dealing with network flow optimization.

**Theorem 3.2** (Flow Decomposition Theorem). Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  be a multigraph with link-path and link-cycle incidence matrices A and C, respectively. Then, for every two vectors z in  $\mathbb{R}^{\Gamma}_+$  and w in  $\mathbb{R}^{\Delta}_+$ , the vector

$$f = Az + Cw, (3.9)$$

is a network flow associated to the vector of net flows  $\nu$  with entries

$$\nu_i = \sum_{j \neq i} \sum_{\gamma \in \Gamma_{i,j}} z_{\gamma} - \sum_{j \neq i} \sum_{\gamma \in \Gamma_{j,i}} z_{\gamma}, \qquad i \in \mathcal{V}.$$
 (3.10)

Conversely, for every network flow f with associated vector of exogenous net flows  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$ , there exist vectors z in  $\mathbb{R}^{\Gamma}_+$  supported on  $\Gamma_{\mathcal{O},\mathcal{D}}$ , and w in  $\mathbb{R}^{\Delta}_+$  such that (3.9) and (3.10) hold true.

*Proof.* Let f be as in (3.9). Clearly, since the matrices A and C and the vectors z and w are all nonnegative, so is f. On the other hand, it follows from Lemma 1.2 that

$$Bf = B(Az + Cw) = BAz = \nu$$
,

where the vector  $\nu$  has entries as in (3.10). This shows that f is a network flow with associated vector of exogenous net flows  $\nu$ .

For the converse implication, see 
$$[2, Theorem 2.1]$$
.

### 3.3 Capacity and Max-Flow Min-Cut Theorem

In this section, we study flows that satisfy capacity constraints on the links. Precisely, from now on, we consider (weighted) multigraphs  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, c)$ , where, for every link e in  $\mathcal{E}$ , the value  $c_e > 0$  is called the *capacity* of link e and represents the maximum flow that is allowed through it.

A natural question is then to characterize the maximum throughput v from a given node o to another node d that can be achieved by a network low f without violating any link capacity constraints, i.e., such that  $f_e \leq c_e$  for every e in  $\mathcal{E}$ 

**Example 3.3.** In the left hand side of Figure 3.4 it is displayed the same multigraph than in Figure 3.1 equipped with capacities on all its links. In particular, the capacity vector reads c = (2, 2, 3, 4, 2). The two different o-d flows displayed in Figure 3.2 both satisfy the capacity constraints. Notice that they have different throughput.

We now formalize the problem we want to study.

**Definition 3.5.** For a capacited multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, c)$  and two distinct nodes  $o \neq d$  in  $\mathcal{V}$ , the maximum flow problem is the constraint maximization problem

$$v_{o,d}^* = \max_{v \ge 0} v$$

$$0 \le f \le c$$

$$Bf = v(\delta^{(o)} - \delta^{(d)})$$

$$(3.11)$$

We will refer to the quantity  $v_{o,d}^*$  as the maximum throughput from o to d.

Observe that (3.11) is a linear program (both objective function and constraints are all linear functions of the variables). The objective function is the corresponding throughput  $v \geq 0$ , i.e., the total flow that goes through the network entering in node o and leaving from node d. There are two constraints:  $Bf = v(\delta^{(o)} - \delta^{(d)})$  enforcing flow balance at the nodes, and  $0 \leq f \leq c$ , ensuring non-negativity and capacity bounds. Network flows that satisfy the capacity constraint are called *feasible*. Notice that the set of feasible flows in (3.11) is never empty as it trivially contains the null flow f = 0 with throughput v = 0.

How do we guarantee that a network low achieves the maximum throughput from an origin node o to a destination node d? The Max-Flow Min-Cut Theorem allows us to answer this question by relating the value of the optimal throughput  $v_{o,d}^*$  to some geometrical properties of the graph  $\mathcal{G}$ .

We start with the introduction of a new fundamental concept.

**Definition 3.6.** We are given a multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, c)$  and two distinct nodes  $o \neq d$  in  $\mathcal{V}$ .

- An o-d cut is any partition of the node set  $\mathcal{V}$  in two subsets,  $\mathcal{U}$  and  $\mathcal{U}^c$ , such that the origin node o belongs to  $\mathcal{U}$  and the destination node d belongs to the complementary set  $\mathcal{U}^c$ . For convenience, we will identify an o-d cut with the set  $\mathcal{U}$  that contains the origin.
- The *capacity* of an o-d cut  $\mathcal{U}$  is given by

$$c_{\mathcal{U}} := \sum_{i \in \mathcal{U}} \sum_{j \in \mathcal{U}^c} c_{ij} . \tag{3.12}$$

We can visualize an *o-d* cut by dividing the network into two parts by a separating line such that the origin remains on one side (say the left one) and the destination on the other side (say the right one). Then, the capacity of the cut is simply the aggregate capacity of the links crossing it from left to right.

The Max-Flow Min-Cut Theorem tells us that the maximum throughput from o to d coincides with the minimum capacity among all o-d cuts. Formally, we give the following definition.

**Definition 3.7.** We fix a multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, c)$  and two distinct nodes  $o \neq d$  in  $\mathcal{V}$ . The *min-cut capacity* of the network is the value

$$c_{o,d}^* = \min_{\mathcal{U} \subseteq \mathcal{V}} c_{\mathcal{U}}. \tag{3.13}$$

$$o \in \mathcal{U}, d \notin \mathcal{U}$$

We will refer to  $c_{o,d}^*$  defined above as the *min-cut capacity* of the network, Every cut  $\mathcal{U}$  with minimal capacity  $c_{\mathcal{U}} = c_{o,d}^*$  is called a *bottleneck*.

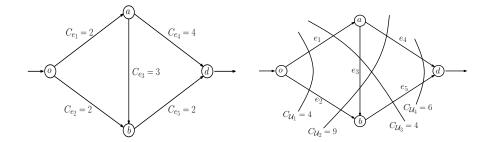


Figure 3.4: On the left, the same graph as in Figure 3.1 with capacity vector c = (2, 2, 3, 4, 2). On the right, the four possible o-d cuts with their capacities.

**Example 3.4.** For the multigraph displayed in the left hand side of Figure 3.4, the four possible o-d cuts are displayed in the right hand side of the same figure. They are:  $\mathcal{U}_1 = \{o\}$ ,  $\mathcal{U}_2 = \{o, a\}$ ,  $\mathcal{U}_3 = \{o, b\}$ , and  $\mathcal{U}_4 = \{o, a, b\}$ . The capacities of the cuts are given, respectively, by  $c_{\mathcal{U}_1} = c_{e_1} + c_{e_2} = 4$ ,  $c_{\mathcal{U}_2} = c_{e_2} + c_{e_3} + c_{e_4} = 9$ ,  $c_{\mathcal{U}_3} = c_{e_1} + c_{e_5} = 4$ , and  $c_{\mathcal{U}_4} = c_{e_4} + c_{e_5} = 6$ . The min-cut capacity is thus  $c_{o,d}^* = 4$  and the minimal capacity cuts are  $\mathcal{U}_1$  and  $\mathcal{U}_3$ .

This is the main result of this chapter.

**Theorem 3.3** (Max-Flow Min-Cut Theorem [17, 16]). Consider a multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, c)$  with a capacity vector c > 0, and two distinct nodes  $o \neq d$  in  $\mathcal{V}$ . Then,

$$v_{o,d}^* = c_{o,d}^* \,, \tag{3.14}$$

Moreover, if the link capacities are all integer-valued, then a feasible maximum throughput flow can be constructed such that the flow on every link is an integer value.

*Proof.* The proof of Theorem 3.3 can naturally be divided in two parts: (i) a first part that consists in showing that  $v_{o,d}^* \leq c_{o,d}^*$ , i.e., that no feasible flow can have throughput strictly larger than the min-cut capacity; and (ii) a second part that consists in showing that  $v_{o,d}^* \geq c_{o,d}^*$ , i.e., there exists a feasible flow with throughput equal to the min-cut capacity.

(i) We first introduce some notation. Given two subsets of nodes  $\mathcal{A}, \mathcal{B} \subseteq \mathcal{V},$  we define

$$\mathcal{E}_{A \to B} = \{ e \in \mathcal{E} : \theta(e) \in \mathcal{A}, \kappa(e) \in \mathcal{B} \}$$

for the set of links directed from some node in  $\mathcal{A}$  to some node in  $\mathcal{B}$ . We now show that for every feasible flow f from o to d with throughput v, and for every o-d cut  $\mathcal{U}$ , the following relation holds

$$\sum_{e \in \mathcal{E}_{\mathcal{U} \to \mathcal{U}^c}} f_e = \upsilon + \sum_{e \in \mathcal{E}_{\mathcal{U}^c \to \mathcal{U}}} f_e , \qquad (3.15)$$

Equation (3.15) states the intuitive fact that the aggregate outflow from  $\mathcal{U}$  equals the sum of the inflow v in the origin o plus the aggregate flow on the links directed from the rest of the node set  $\mathcal{U}^c$  towards  $\mathcal{U}$ . To formally verify (3.15), we sum up the rows in  $\mathcal{U}$  of relation (3.7) and we obtain

$$v = \sum_{i \in \mathcal{U}} \left( \sum_{e \in \mathcal{E} : \theta(e) = i} f_e - \sum_{e \in \mathcal{E} : \kappa(e) = i} f_e \right)$$

$$= \sum_{e \in \mathcal{E}_{\mathcal{U} \to \mathcal{U}}} f_e + \sum_{e \in \mathcal{E}_{\mathcal{U} \to \mathcal{U}}} f_e - \sum_{e \in \mathcal{E}_{\mathcal{U} \to \mathcal{U}}} f_e - \sum_{e \in \mathcal{E}_{\mathcal{U} \to \mathcal{U}}} f_e$$

$$= \sum_{e \in \mathcal{E}_{\mathcal{U} \to \mathcal{U}^c}} f_e - \sum_{e \in \mathcal{E}_{\mathcal{U}^c \to \mathcal{U}}} f_e, \qquad (3.16)$$

thus proving (3.15). Now, applying (3.15) to an o-d cut  $\mathcal{U}$  of minimal capacity and using the feasibility constraints  $0 \leq f_e \leq c_e$  for every link e in  $\mathcal{E}$ , we finally obtain that

$$c_{o,d}^* = \sum_{e \in \mathcal{E}_{\mathcal{U} \to \mathcal{U}^c}} c_e \ge \sum_{e \in \mathcal{E}_{\mathcal{U} \to \mathcal{U}^c}} f_e = v + \sum_{e \in \mathcal{E}_{\mathcal{U}^c \to \mathcal{U}}} f_e \ge v.$$

Since this holds true for every feasible flow, we have proven that

$$v_{o,d}^* \leq c_{o,d}^*$$
.

(ii) In order to prove the converse inequality,  $v_{o,d}^* \geq c_{o,d}^*$ , we construct a feasible flow f from o to d with throughput v equal to the min-cut capacity  $c_{o,d}^*$ . This is done through a celebrated iterative algorithm due to Ford and Fulkerson [17, 2] as illustrated below. The state of the algorithm at the t-th iteration, where  $t \geq 0$ , consists of a network low  $f^{(t)}$  in  $\mathbb{R}_+^{\mathcal{E}}$  of throughput  $v^{(t)}$  from o to d. As a function of the network low  $f^{(t)}$  we define a residual capacity vector

$$c^{(t)} = c - f^{(t)} (3.17)$$

and a residual graph  $\mathcal{G}^{(t)} = (\mathcal{V}, \mathcal{E}^{(t)})$  whose node set  $\mathcal{V}$  is the same as in the original graph  $\mathcal{G}$ , and whose link set  $\mathcal{E}^{(t)}$  is defined as follows:

$$e \in \mathcal{E}^{(t)}$$
 if  $e \in \mathcal{E}$  and  $c_e^{(t)} > 0$ , or  $\exists \bar{e} \in \mathcal{E}$  opposite to  $e$ , and  $f_{\bar{e}}^{(t)} > 0$ . (3.18)

The initial flow and throughput are set to zero, i.e.,

$$f^{(0)} = 0$$
,  $v^{(0)} = 0$ ,

so that

$$c^{(0)} = c$$
,  $\mathcal{G}^{(0)} = \mathcal{G}$ ,

Then, at every step  $t \geq 0$ , the algorithm proceeds as follows. Define

$$\mathcal{U}^{(t)} = \left\{ i \in \mathcal{V} : i \text{ reachable from } o \text{ in } \mathcal{G}^{(t)} \right\}.$$

- If  $d \notin \mathcal{U}^{(t)}$ , i.e., if node d is not reachable from node o in  $\mathcal{G}^{(t)}$ , then the algorithm halts and returns the flow  $f^{(t)}$ .
- If  $d \in \mathcal{U}^{(t)}$ , then choose any o-d path

$$\gamma = (e_1, \dots, e_l) \tag{3.19}$$

in  $\mathcal{G}^{(t)}$ . For each  $i=1,\ldots,l$  define

$$ar{f}_{e_i}^{(t)} = \max_{\substack{ar{e} \in \mathcal{E} \\ ext{opposite to } e_i}} f_{ar{e}}^{(t)}$$

and put

$$\varepsilon^{(t)} := \min_{1 \le i \le l} \max \left\{ c_{e_i}^{(t)}, \bar{f}_{e_i}^{(t)} \right\}. \tag{3.20}$$

Update flow  $f^{(t)}$  to a flow  $f^{(t+1)}$  of throughput  $v^{(t+1)} = v^{(t)} + \varepsilon^{(t)}$  as follows

$$f^{(t+1)} = f^{(t)} + \varepsilon^{(t)} \sum_{1 \le i \le l} \xi^{(i)}, \qquad \xi^{(i)} = \begin{cases} \delta^{e_i} & \text{if } \varepsilon^{(t)} > \bar{f}_{e_i}^{(t)} \\ -\delta^{\bar{e}_i} & \text{if } \varepsilon^{(t)} \le \bar{f}_{e_i}^{(t)} \end{cases}$$

$$(3.21)$$

where  $\bar{e}_i$  is any link in  $\mathcal{E}$  opposite to  $e_i$  that maximizes the flow, i.e., such that  $f_{\bar{e}_i}^{(t)} = \bar{f}_{e_i}^{(t)}$ .

First, we verify that the vector  $f^{(t)}$  constructed in this way is a feasible flow for every  $t \geq 0$ . This follows from the following inductive argument. First, notice that  $f^{(0)}$  is feasible. Assume now now that  $f^{(t)}$  is feasible. Notice that  $(\varepsilon^{(t)} \sum_{1 \leq i \leq l} \xi^{(i)})_e = 0$  if  $e \neq e_i, \bar{e}_i$  for  $i = 1, \ldots, l$ . This yields

$$0 \le f_e^{(t+1)} \le c_e$$

if  $e \neq e_i, \bar{e}_i$ . Given i, if  $\varepsilon^{(t)} > \bar{f}_{e_i}^{(t)}$ , necessarily we have that  $\varepsilon^{(t)} \leq c_{e_i}^{(t)}$  and thus

$$0 \le f_{e_i}^{(t)} \le f_{e_i}^{(t+1)} \le f_{e_i}^{(t)} + c_{e_i}^{(t)} \le c_{e_i}, \quad 0 \le f_{\bar{e}_i}^{(t+1)} = f_{\bar{e}_i}^{(t)} \le c_{\bar{e}_i}$$

On the other hand, in the case when  $\varepsilon^{(t)} \leq \bar{f}_{e_i}^{(t)}$ ,

$$c_{\bar{e}_i} \geq f_{\bar{e}_i}^{(t)} \geq f_{\bar{e}_i}^{(t+1)} \geq f_{\bar{e}_i}^{(t)} - \varepsilon^{(t)} \geq 0 \,, \qquad 0 \leq f_{e_i}^{(t+1)} = f_{e_i}^{(t)} \leq c_{e_i} \,.$$

Now, observe that  $B\chi_i^{(t)} = \delta^{(\theta(e_i))} - \delta^{(\kappa(e_i))}$  for  $1 \le i \le l$ . Hence, by (3.21),

$$Bf^{(t+1)} = Bf^{(t)} + \varepsilon^{(t)} \sum_{1 \leq i \leq l} \left( \delta^{(\theta(e_i))} - \delta^{(\kappa(e_i))} \right)$$
$$= Bf^{(t)} + \varepsilon^{(t)} \left( \delta^{(o)} - \delta^{(d)} \right)$$
$$= (\upsilon^{(t)} + \varepsilon^{(t)}) \left( \delta^{(o)} - \delta^{(d)} \right).$$

This proves that  $f^{(t+1)}$  is a feasible o-d flow of throughput  $v^{(t+1)}=v^{(t)}+\varepsilon^{(t)}$ . Second, we prove that, if the algorithm stops at time  $t^*$ , then  $\mathcal{U}^{(t^*)}$  is an o-d cut such that  $v^{(t^*)}=c_{\mathcal{U}_{t^*}}\geq c_{o,d}^*$  Indeed, that  $\mathcal{U}^{(t^*)}$  is an o-d cut follows from the fact that while  $o\in\mathcal{U}_t$  for all t, the definition of  $t^*$  yields  $d\notin\mathcal{U}_{t^*}$ . It follows from (3.18) that for all  $e\in\mathcal{E}_{\mathcal{U}^{(t^*)}\to\mathcal{U}^{(t^*)}c}$  it holds  $c_e^{(t)}=0$  or, equivalently,  $f_e^{(t)}=c_e$ . Instead, if  $e\in\mathcal{E}_{\mathcal{U}^{(t^*)}c\to\mathcal{U}^{(t^*)}}$ , then  $f_e^{(t)}=0$ . Applying formula (3.15) with  $\mathcal{U}=\mathcal{U}^{(t^*)}$  we finally obtain that

$$c_{\mathcal{U}_{t^*}} = \sum_{e \in \mathcal{E}_{\mathcal{U}^{(t^*)} \to \mathcal{U}^{(t^*)} c}} c_e = v^{(t^*)}$$

Now, a straightforward check shows that, if the link capacities are all positive integers, then the flow built as above has integer entries and  $\varepsilon^{(t)}$  is a positive integer for every  $0 \leq t < t^*$ . It then follows that, in this case, the algorithm halts in finite time  $t^* \leq \sum_{0 \leq t < t^*} \varepsilon^{(t)} = c^*_{o,d}$ . Similarly, if the link capacities are all rational numbers  $c_e = n_e/m_e$ , then  $\varepsilon^{(t)} \geq 1/m$  where m is the minimum common multiple of the  $m_e$ 's, so that the algorithm halts in finite time  $t^* \leq c^*_{o,d}m$ . We have thus proved that, in the special case of rational link capacities, the Ford-Fulkerson algorithm computes in finite time a feasible o-d flow of throughput equal to the min-cut capacity  $c^*_{o,d}$ .

For non-rational capacities, finite time convergence of the Ford-Fulkerson algorithm may not be guaranteed. However, one may proceed as follows to conclude the proof of the Max-Flow Min-Cut Theorem. For sufficiently large integer k, approximate the link capacity  $c_e$  of every link e in  $\mathcal{E}$  with a rational  $\tilde{c}_e$  such that  $(1-1/k)c_e < \tilde{c}_e \le c_e$ . Let  $\tilde{\mathcal{G}} = (\mathcal{V}, \mathcal{E}, \tilde{c})$  and observe that the min-cut capacity of this graph satisfies  $\tilde{c}_{o,d} \ge c_{o,d}^* - |\mathcal{E}|/k$ . Then, apply the Ford-Fulkerson algorithm and find a feasible flow  $\tilde{f}^{(k)}$  of throughput equal to the min-cut capacity  $c_{o,d}^* - |\mathcal{E}|/k < \tilde{c}_{o,d}^* \le c_{o,d}^*$ . Observe that  $\tilde{f}^{(k)}$  is feasible in the original multigraph  $\mathcal{G}$ , since  $\tilde{c} \le c$ . Now, since the sequence  $\tilde{f}^{(k)}$  belongs to the compact hyper-rectangle  $\{x \in \mathbb{R}^{\mathcal{E}} : 0 \le x \le c\}$ , one can extract a converging subsequence whose limit  $f^*$  is necessarily a feasible network low of throughput  $c_{o,d}^*$ , thus completing the proof.

Remark 3.1. What has been described in the above proof of the Max-Flow Min-Cut Theorem is a general and possibly naïve implementation of the Ford-Fulkerson algorithm, which was however enough to complete the proof. From a computational viewpoint, a key ingredient is the choice of the "augmenting path" (3.19) in the residual graph  $\mathcal{G}_t$ . One particularly effective choice is to select  $\gamma$  as the shortest (i.e., minimal length) o-d path in the residual graph, an implementation that is known of as the Edmonds-Karp algorithm [15] and has strongly polynomial complexity  $O(|\mathcal{V}||\mathcal{E}|^2)$ . With further refinements, such complexity can be reduced to  $O(|\mathcal{V}||\mathcal{E}||)$  in what is known as the Dinic algorithm [12]: using a particular data structure called dynamic trees, the complexity o the Dinic algorithm can be further reduced to  $O(|\mathcal{V}||\mathcal{E}|\log |\mathcal{V}|)$ .

Remark 3.2. Theorem 3.3 can be equivalently rephrased as follows: the minimum total capacity that a hypothetical adversary needs to remove from the network in order to make node d not reachable from node o coincides with the min-cut capacity  $c_{o,d}^*$  as defined in (3.13). To see that this interpretation is indeed equivalent, first note that if such hypothetical adversary removed all the links in a minimum capacity o-d cut (thus removing a total capacity of  $c_{o,d}^*$ ), then the min-cut capacity of the resulting graph would be 0 and Theorem 3.3 would imply that there exists no feasible flow from node o to node d in such resulting graph but the all-zero one, hence d would not be reachable from o. On the other hand, if a total capacity of less than  $c_{o,d}^*$  were removed in any possible way by such adversary, the min-cut capacity of the resulting graph would still be positive so that Theorem 3.3 would imply that there exists a feasible flow with positive throughput from node o to node d.

**Example 3.5.** We consider the graph displayed in the left hand side of Figure 3.4 already discussed in Example 3.4. For such graph, we apply the Ford-Fulkerson algorithm in order to construct a feasible network low f of maximal throughput v. As usual, we start with

$$f^{(0)} = (0, 0, 0, 0, 0), \qquad c^{(0)} = (2, 2, 3, 4, 2), \qquad \mathcal{E}_0 = \mathcal{E} = \{e_1, e_2, e_3, e_4, e_5\},$$

and  $\mathcal{U}_0 = \mathcal{V} = \{o, a, b, d\}$ . We then have to choose  $\gamma^{(0)}$  to be one of the three possible o-d paths. If we choose  $\gamma^{(0)} = (o, a, d)$ , we then get

$$\varepsilon_0 = \min\{c_{e_1}, c_{e_4}\} = 2\,, \qquad f^{(1)} = f^{(0)} + 2(\delta^{(e_1)} + \delta^{(e_4)}) = (2, 0, 0, 2, 0)\,,$$

so that, with  $e_6 = (a, o)$  and  $e_9 = (d, a)$ , we have

$$c^{(1)} = c - f^{(1)} = (0, 2, 3, 2, 2), \qquad \mathcal{E}_1 = \{e_2, e_3, e_4, e_5, e_6, e_9\}, \qquad \mathcal{U}_1 = \{o, a, b, d\}.$$

Then, in the next step we have to take  $\gamma^{(1)} = (o, b, d)$  as this is the only o-d path in the residual graph  $\mathcal{G}_1 = (\mathcal{V}, \mathcal{E}_1)$ , so that

$$\varepsilon_1 = \min\{c_{e_2}^{(1)}, c_{e_5}^{(1)}\} = 2, \qquad f^{(2)} = f^{(1)} + 2(\delta^{(e_2)} + \delta^{(e_5)}) = (2, 2, 0, 2, 2),$$

$$c^{(2)} = c - f^{(2)} = (0, 0, 3, 2, 0), \qquad \mathcal{E}_2 = \{e_3, e_4, e_6, e_7, e_9, e_{10}\}, \qquad \mathcal{U}_2 = \{o\},$$
(3.22)

where  $e_7 = (b, o)$  and  $e_{10} = (d, b)$ . At this point, the algorithm halts returning the feasible flow f = (2, 2, 0, 2, 2) of maximal throughput 4.

It is interesting to check what would have happened, had a different choice of the initial o-d path been made. If one chooses  $\gamma^{(0)} = (o, a, b, d)$ , then

$$\varepsilon_0 = \min\{c_{e_1}, c_{e_3}, c_{e_5}\} = 2\,, \qquad f^{(1)} = f^{(0)} + 2(\delta^{(e_1)} + \delta^{(e_3)} + \delta^{(e_5)}) = (2, 0, 2, 0, 2)\,,$$

so that, with  $e_6 = (a, o)$ ,  $e_8 = (b, a)$  and  $e_{10} = (d, b)$ , we have

$$c^{(1)} = c - f^{(1)} = (0, 2, 1, 4, 0), \qquad \mathcal{E}_1 = \{e_2, e_3, e_4, e_6, e_8, e_{10}\}, \qquad \mathcal{U}_1 = \mathcal{V}.$$

In the next step, we then have to take  $\gamma^{(1)} = (o, b, a, d)$ , as this is the only o-d path in the residual graph  $\mathcal{G}_1 = (\mathcal{V}, \mathcal{E}_1)$ , so that

$$\varepsilon_1 = \min\{c_{e_2}^{(1)}, f_{e_3}^{(1)}, c_{e_4}^{(1)}\} = 2\,, \qquad f^{(2)} = f^{(1)} + 2(\delta^{(e_2)} - \delta^{(e_3)} + \delta^{(e_4)}) = (2, 2, 0, 2, 2)\,,$$

and (3.22) holds true, so that the algorithm halts returning the feasible flow f = (2, 2, 0, 2, 2) of maximal throughput 4, exactly as in the other case.

We now present the following result, generalizing the Max-Flow Min-Cut Theorem to a multiple origins and destinations (but still single commodity) setup.

Corollary 3.1. Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, c)$  be a capacitated multigraph and let  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$  be such that  $\mathbb{I}'\nu = 0$ . Then, a feasible network low f with exogenous net-flow vector  $\nu$  exists if and only if

$$\sum_{i \in \mathcal{U}} \nu_i \le c_{\mathcal{U}}, \qquad \forall \mathcal{U} \subseteq \mathcal{V}. \tag{3.23}$$

*Proof.* Given the exogenous net-flow vector  $\nu$ , consider the sets of origins of destinations as defined in (3.3). We construct an extended capacitated multigraph  $\overline{\mathcal{G}} = (\overline{\mathcal{V}}, \overline{\mathcal{E}}, \overline{c})$  with:

- node set  $\overline{\mathcal{V}} = \mathcal{V} \cup \{o, d\};$
- link set  $\overline{\mathcal{E}} = \mathcal{E} \cup \mathcal{E}_o \cup \mathcal{E}_d$ , where  $\mathcal{E}_o = \{e_i^o : i \in \mathcal{O}\}$  and  $\mathcal{E}_d = \{e_i^d : i \in \mathcal{D}\}$  are such that

$$\theta(e_i^o) = o$$
,  $\kappa(e_i^o) = i$ ,  $\forall i \in \mathcal{O}$ ,  $\theta(e_i^d) = i$ ,  $\kappa(e_i^d) = d$ ,  $\forall i \in \mathcal{D}$ ;

• capacity vector  $\overline{c}$  in  $\mathbb{R}^{\overline{\mathcal{E}}}_{++}$  such that  $\overline{c}_e = c_e$  for every  $e \in \mathcal{E}$ ,  $\overline{c}_{e_i^o} = \nu_i$  for every i in  $\mathcal{O}$ , and  $\overline{c}_{e_i^d} = -\nu_i$  for every i in  $\mathcal{D}$ .

Now, let  $v = \sum_{i \in \mathcal{O}} \nu_i = -\sum_{i \in \mathcal{D}} \nu_i$  and observe that  $\overline{f}$  is a feasible o-d flow of throughput  $\chi$  in  $\overline{\mathcal{G}}$  if and only if  $f = \overline{f}|_{\mathcal{E}}$  is a feasible network low with exogenous net-flow  $\nu$  in  $\mathcal{G}$ ,  $\overline{f}_{e^o} = \nu_i$  for every  $e^o_i \in \mathcal{E}_o$  and  $\overline{f}_{e^d} = \nu_i$  for every  $e^d_i \in \mathcal{E}_d$ .

We shall apply Theorem 3.3 to  $\overline{\mathcal{G}}$ , hence we compute its min-cut capacity  $\overline{c}_{o,d}^*$ . For that purpose, notice that every o-d cut in  $\overline{\mathcal{G}}$  is in the form  $\overline{\mathcal{U}} = \{o\} \cup \mathcal{U}$  for some  $\mathcal{U} \subseteq \mathcal{V}$  and has capacity

$$c_{\overline{\mathcal{U}}} = \sum_{\substack{e \in \mathcal{E}: \\ \theta(e) \in \mathcal{U}, \kappa(e) \notin \mathcal{U}}} c_e + \sum_{i \in \mathcal{O} \setminus \mathcal{U}} c_{e_i^o} + \sum_{i \in \mathcal{D} \cap \mathcal{U}} c_{e_i^d}$$

$$= c_{\mathcal{U}} + \chi - \sum_{i \in \mathcal{O} \cup \mathcal{U}} \nu_i - \sum_{i \in \mathcal{D} \cup \mathcal{U}} \nu_i$$

$$= \chi + c_{\mathcal{U}} - \sum_{i \in \mathcal{U}} \nu_i.$$

It then follows that the min-cut capacity between node o and node d in the extended multigraph  $\overline{\mathcal{G}}$  is

$$\overline{c}_{o,d}^* = \chi + \min_{\mathcal{U} \subseteq \mathcal{V}} \left\{ c_{\mathcal{U}} - \sum_{i \in \mathcal{U}} \nu_i \right\}.$$

Clearly, the right-hand side of the above is always less than or equal to  $\chi$  (take, e.g.,  $\mathcal{U} = \emptyset$  or  $\mathcal{U} = \mathcal{V}$ ), with equality of and only if (3.23) holds true. It then follows that a feasible o-d flow of throughput v in  $\overline{\mathcal{G}}$  exists if and only if (3.23) holds true. Our previous considerations then imply that (3.23) is equivalent to the existence of a feasible network flow f in  $\mathcal{G}$  with vector of exogenous net flows

We end this section by observing that it is possible to extend Corollary 3.1 and cover the case when some of the link capacities are infinite. Formally, let  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  be a multigraph and let c in  $(0, +\infty]^{\mathcal{E}}$  be a vector of (finite or infinite) link capacities. Then, for every zero-sum vector  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$ , applying Corollary 3.1 to the capacited multigraph  $\overline{\mathcal{G}} = (\mathcal{V}, \mathcal{E}, \overline{c})$  where  $\overline{c} = \min\{c, M\}$  for finite  $M = \sum_i |\nu_i|$  yields that (3.23) is a necessary and sufficient condition for the existence of a feasible network flow f on  $\mathcal{G}$  with vectors of exogenous net flows  $\nu$ . When the capacities are all infinite, so that all network flows are feasible, we recover the following useful results.

Corollary 3.2. Let  $\mathcal{G}=(\mathcal{V},\mathcal{E})$  be a multigraph and let  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$ . Then, a network flow with vector of exogenous net flows  $\nu$  exists if and only if  $\sum_{i\in\mathcal{V}}\nu_i=0$  and every subset of nodes  $\mathcal{U}\subseteq\mathcal{V}$  such that  $\sum_{i\in\mathcal{U}}\nu_i>0$  is not trapping.

## 3.4 Proofs of Menger's and Hall's Theorems

In this section we show how Menger's Theorem (Proposition 3.1) on the nodeand link-connectivity of a multigraph, as well as Hall's Theorem (Theorem 1.1) on perfect matchings can be deduced from the Max-Flow Min-Cut Theorem .

Proof of Proposition 3.1 (Menger's Theorem). We consider first the link connectivity case. We start with an unweighted multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  and two distinct nodes  $i, j \in \mathcal{V}$  and we add a capacity vector c where  $c_e = 1$  for every  $e \in \mathcal{E}$ . We consider the Max-flow Min-cut problem for the graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, c)$ , origin i and destination j. From Remark 3.2, it follows that, in this case,  $c_{i,j}^*$  can be interpreted as the minimum number of links that a hypothetical adversary needs to remove from the network in order to make node j not reachable from node i. On the other hand, given any integer-valued feasible i-j flow f, the corresponding support  $\{e \in \mathcal{E} | f_e = 1\}$  is (Problem 2.2) necessarily the union of a set of link-disjoint paths from i to j and the throughput is exactly the number of such paths. Therefore  $c_{\text{link}}(i,j)$  is equal the maximum possible throughput  $v_{i,j}^*$  from i to j. The result then follows from Theorem 3.3.

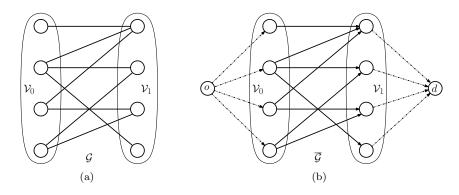


Figure 3.5:

In (a), a simple bipartite graph  $\mathcal{G}$ . In (b) the corresponding capacitated directed multigraph  $\overline{\mathcal{G}}$ , where full line links have capacity  $|\mathcal{V}_0| + 1$  and dash-dotted links have capacity 1.

Proof of Theorem 1.1 (Hall's theorem). Let  $V_1 = V \setminus V_0$  and consider a capacitated directed multigraph  $\overline{\mathcal{G}} = (\overline{V}, \overline{\mathcal{E}}, c)$  with node set  $\overline{V} = \{o\} \cup V \cup \{d\}$  and link set  $\overline{\mathcal{E}}$  as follows:

- for every node i in  $\mathcal{V}_0$  there exists a link e in  $\overline{\mathcal{E}}$  with  $\theta(e) = o$  and  $\kappa(e) = i$  and capacity  $c_e = 1$ ;
- for every node j in  $\mathcal{V}_1$  there exists a link e in  $\overline{\mathcal{E}}$  with  $\theta(e) = j$  and  $\kappa(e) = d$  and capacity  $c_e = 1$ ;
- for every link (i, j) in  $\mathcal{E}$  from node i in  $\mathcal{V}_0$  to node j in  $\mathcal{V}_1$  in the original simple bipartite graph  $\mathcal{G}$ , there exists a link e in  $\overline{\mathcal{E}}$  with  $\theta(e) = i$  and  $\kappa(e) = j$  and capacity  $c_e = |\mathcal{V}_0| + 1$  in the multigraph  $\overline{\mathcal{G}}$ .

This construction is illustrated in Figure 3.5.

Now, we shall compute the min-cut capacity  $c_{o,d}^*$  from node o to node d in  $\overline{\mathcal{G}}$ . For this, consider an arbitrary o-d cut  $\mathcal{S}\subseteq\mathcal{V}$  such that  $o\in\mathcal{S}$  and  $d\notin\mathcal{S}$ . Let  $\mathcal{U}=\mathcal{S}\cap\mathcal{V}_0$  and let  $\mathcal{N}_{\mathcal{U}}^+=\bigcup\{\kappa(e):e\in\overline{\mathcal{E}}\text{ s.t. }\theta(e)\in\mathcal{U}\}\subseteq\mathcal{V}_1$  be its out-neighborhood. Observe that, if  $\mathcal{N}_{\mathcal{U}}^+\nsubseteq\mathcal{S}$ , then there exists a link e in  $\overline{\mathcal{E}}$  from  $\theta(e)\in\mathcal{U}=\mathcal{V}_0\cap\mathcal{S}$  to  $\kappa(e)\in\mathcal{V}_1\setminus\mathcal{S}$  with capacity  $c_e=|\mathcal{V}_0|+1$ , so that the cut capacity in this case is  $c_{\mathcal{S}}>|\mathcal{V}_0|$  cannot be a minimal cut (see Figure 3.6 (a)). On the other hand, if  $\mathcal{N}_{\mathcal{U}}^+\subseteq\mathcal{S}$ , then the cut capacity is

$$c_{\mathcal{S}} = |\mathcal{V}_0 \setminus \mathcal{U}| + |\mathcal{S} \cap \mathcal{V}_1| = |\mathcal{V}_0| - |\mathcal{U}| + |\mathcal{S} \cap \mathcal{V}_1|$$
.

Moreover, notice that, whenever  $\mathcal{N}_{\mathcal{U}}^+ \subsetneq \mathcal{S} \cap \mathcal{V}_1$ , then the reduced o-d cut  $\mathcal{S}'$  with  $\mathcal{S}' \cap \mathcal{V}_0 = \mathcal{S} \cap \mathcal{V}_0 = \mathcal{U}$  and  $\mathcal{S}' \cap \mathcal{V}_1 = \mathcal{N}_{\mathcal{U}}^+$  has capacity

$$c_{\mathcal{S}'} = |\mathcal{V}_0| - |\mathcal{U}| + |\mathcal{N}_{\mathcal{U}}^+|.$$

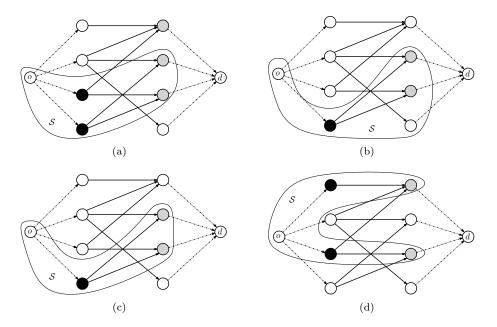


Figure 3.6: Four different o-d cuts  $\mathcal{S}$  in the capacitated directed multigraph  $\overline{\mathcal{G}}$  of Figure 3.5(b). The nodes in  $\mathcal{U} = \mathcal{V}_0 \cap \mathcal{S}$  are filled in black, while the nodes in  $\mathcal{N}_{\mathcal{U}}^+$  are filled in grey. The cut in (a) cannot be minimal, since  $\mathcal{N}_{\mathcal{U}}^+ \nsubseteq \mathcal{S}$ , nor can the cut in (b), since  $\mathcal{N}_{\mathcal{U}}^+ \subsetneq \mathcal{S} \cap \mathcal{V}_1$ . The cuts in (c) and (d) are both such that  $\mathcal{N}_{\mathcal{U}}^+ = \mathcal{S} \cap \mathcal{V}_1$  and have capacity 5 and 4 respectively. In particular, the cut in (d) is a minimal one.

(see Figure 3.6 (b) and (c)) It then follows that the min-cut capacity from o to d in  $\overline{\mathcal{G}}$  is

$$c_{o,d}^* = \min_{\substack{S \\ o - d \text{ cut}}} c_S = \min_{\mathcal{U} \subseteq \mathcal{V}_0} \{ |\mathcal{V}_0| - |\mathcal{U}| + |\mathcal{N}_{\mathcal{U}}^+| \} = |\mathcal{V}_0| + \min_{\mathcal{U} \subseteq \mathcal{V}_0} \{ |\mathcal{N}_{\mathcal{U}}^+| - |\mathcal{U}| \}. \quad (3.24)$$

It then follows that  $c_{o,d}^* \leq |\mathcal{V}_0|$  with equality if and only if (1.2) holds true.

At this point, it is sufficient to observe that matchings in  $\mathcal{G}$  are in one-to-one correspondence with feasible integer o-d flows in the capacitated multigraph  $\overline{\mathcal{G}}$ . Then, Theorem 3.3 and the discussion above imply that the cardinality of a maximum matching is given by  $c_{o,d}^*$  as in (3.24), so that there exists a  $\mathcal{V}_0$ -perfect matching if and only if (1.2) holds true.

## Chapter 4

# Network Flow Optimization

In this chapter, we study network flow optimization. More specifically, we focus on convex separable network flow optimization problems whereby, for a given multigraph, a vector of exogenous net flows, and an assignment of convex non-decreasing scalar cost functions for each link, we are interested in minimizing the aggregate cost over all possible network flows. As we shall see, this problem boils down to the minimization of a convex separable function with linear equality constraints corresponding to mass conservation at the nodes and linear inequality constraints corresponding to nonnegativity of the flow variables.

First, we show how to use convex optimization techniques to get insight into the structure of optimal flows. In particular, we introduce Lagrange multipliers and show their role in deriving necessary and sufficient conditions for optimality as a well as in the sensitivity analysis of the optimal cost with respect to the exogenous net flows.

Then, we illustrate how these results prove useful in a number of key special cases including dissipative flow networks (such as electrical, water, and gas networks) and traffic networks. In particular, for electrical DC networks, we show how this analysis can be used to prove the variational characterization.

On the other hand, for traffic networks, we introduce the notions of system and user optimality and study optimal traffic assignments. We then study Wardrop equilibria and discuss the Braess paradox, the notion of price of anarchy, and the use of (marginal cost) tolls to align the user optimal flow to the system optimal one.

## 4.1 Convex separable network flow optimization

Throughout this chapter, we consider network flows on a multi-graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ , with node-link incidence matrix B. We shall denote by  $\Gamma$  and  $\Delta$  the sets of all paths and of all directed cycles, respectively, in  $\mathcal{G}$ , and let A in  $\{0,1\}^{\mathcal{E} \times \Gamma}$  and C in  $\{0,1\}^{\mathcal{E} \times \Delta}$  be the link-path and link-cycle incidence matrices, as introduced in (1.4) and (1.5), respectively. Recall from Chapter 3 that, given a zero-sum

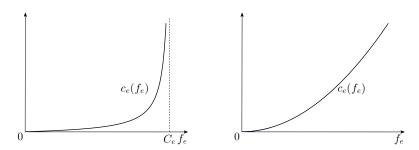


Figure 4.1: Two link flow cost functions  $\psi_e(f_e)$  with finite (left) and infinite (right) flow capacities  $c_e$ .

vector  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$  of exogenous net flows, a network flow on  $\mathcal{G}$  is a nonnegative vector f in  $\mathbb{R}_+^{\mathcal{E}}$  that satisfies the flow balance constraints

$$Bf = \nu. (4.1)$$

We will be concerned with the problem of selecting a network flow  $f^*$  from the set of nonnegative vectors satisfying (4.1) that minimizes a separable convex cost function. Specifically, we consider link cost functions  $\psi_e(f_e)$ , describing the cost  $\psi_e(f_e)$  incurred when a flow  $f_e \geq 0$  passes through link e in  $\mathcal{E}$ . We shall make the following assumptions on such cost functions. (See Figure 4.1.)

**Assumption 4.1.** For every link e in  $\mathcal{E}$ , the cost function

$$\psi_e: [0, +\infty) \to [0, +\infty]$$

is such that  $\psi_e(0) = 0$ , it is non-decreasing, continuously differentiable, and convex in the interval  $[0, c_e)$  where the positive value

$$c_e = \sup\{x \ge 0 : \psi_e(x) < +\infty\}$$

is referred to as the flow capacity of link e.

Some considerations about Assumption 4.1 are in order. First, the requirements that  $\psi_e(0) = 0$ , i.e., there is no cost for sending no flow, and that  $\psi_e$  is non-decreasing, i.e., the more the flow the higher the cost incurred, are natural. Second, allowing for  $\psi_e$  to possibly take value  $+\infty$  allows us to treat at once both the case of infinite link flow capacity, i.e., when  $c_e = +\infty$  and  $\psi_e(f_e) < +\infty$  for every  $f_e \geq 0$ , and of finite link flow capacity, i.e., when  $c_e < +\infty$  and  $\psi_e(f_e) = +\infty$  for every  $f_e \geq c_e$ . Third, convexity of the cost function  $\psi_e$  is equivalent to that its derivative  $\psi'_e$  be non-decreasing. Such derivative  $\psi'_e(f_e)$  can be interpreted as the marginal cost, i.e., the infinitesimal change of the cost incurred when an infinitesimal unit of flow is added to the quantity  $f_e$  already on the link. Hence, convexity of the cost function is equivalent to that the marginal cost  $\psi'_e(f_e)$  is non is non-decreasing in the flow  $f_e$  on the link e, which

is also quite a natural and common assumption. Finally, the assumption of differentiability is adopted since, on the one hand it simplifies the derivations and exposition, and on the other hand is satisfied by the main examples we will deal with. It is worth nonetheless noting that this assumption can be relaxed at the expense of introducing further technicalities, see, e.g., [4][Chapter 9].

We will then study the following (convex, separable) network flow optimization problem [2, 4, 43]

$$M(\nu) := \inf_{f \in \mathbb{R}_{+}^{\mathcal{E}}} \sum_{e \in \mathcal{E}} \psi_{e}(f_{e}).$$

$$Bf = \nu$$

$$(4.2)$$

When  $M(\nu) = +\infty$  we shall refer to the network flow optimization problem (4.2) as unfeasible, when  $M(\nu) < +\infty$ , we will refer to it as feasible.

Our first result, which is stated right below, provides necessary and sufficient conditions for feasibility in terms of cut capacities of the network and shows that the optimization may be restricted to flows that are the projection of distributions on the paths connecting the set of origins  $\mathcal{O}$  to the set of destinations  $\mathcal{D}$ , as defined in (3.3).

**Proposition 4.1.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  be a multigraph, each of whose links e in  $\mathcal{E}$  is equipped with a cost function  $\psi_e$  satisfying Assumption 4.1. For a zero-sum vector  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$  of exogenous net flows, let  $\Gamma_{\mathcal{O},\mathcal{D}}$  be the set of paths from the origins to the destinations, as defined in (3.4). Then,

(i) the network flow optimization problem (4.2) is feasible if and only if

$$\sum_{i \in \mathcal{U}} \nu_i < \sum_{\substack{e \in \mathcal{E}: \theta(e) \in \mathcal{U} \\ \kappa(e) \in \mathcal{V} \setminus \mathcal{U}}} c_e , \qquad \forall \mathcal{U} \subseteq \mathcal{V} \text{ s.t. } \sum_{i \in \mathcal{U}} \nu_i > 0 .$$
 (4.3)

Moreover, if the network flow optimization (4.2) is feasible, then

(ii) there exists a vector  $z^*$  in  $\mathbb{R}^{\Gamma}_+$  supported on  $\Gamma_{\mathcal{O},\mathcal{D}}$  such that

$$\sum_{d \in \mathcal{D}} \sum_{\gamma \in \Gamma_{od}} z_{\gamma}^{*} = \nu_{o} \,, \quad \forall o \in \mathcal{O} \,, \qquad \sum_{o \in \mathcal{O}} \sum_{\gamma \in \Gamma_{od}} z_{\gamma}^{*} = -\nu_{d} \,, \quad \forall d \in \mathcal{D} \,, \quad (4.4)$$

and  $f^* = Az^*$  is an optimal solution of (4.2), equivalently

$$M(\nu) = \min_{z \in \mathbb{R}_{+}^{\Gamma}: (4.4)} \sum_{e \in \mathcal{E}} \psi_{e}((Az)_{e});$$
 (4.5)

(iii) if every directed cycle in  $\mathcal{G}$  contains at least one link e such that  $\psi_e(f_e)$  is strictly increasing, then every optimal solution  $f^*$  of (4.2) is in the form  $f^* = Az^*$  for some  $z^*$  in  $\mathbb{R}^{\Gamma}_+$  supported on  $\Gamma_{\mathcal{O},\mathcal{D}}$  and satisfying (4.4).

*Proof.* (i) Applying Corollary 3.1 to a multigraph  $\overline{\mathcal{G}} = (\mathcal{V}, \mathcal{E}, \overline{c})$  with capacity vector  $\overline{c} = c - \varepsilon \mathbb{1}$  for sufficiently small  $\varepsilon$  in  $(0, \min_e c_e)$  shows that (4.3) implies that the network flow optimization problem (4.2) is feasible. Vice versa, if (4.2) is feasible, then there exists a network low f in  $\mathbb{R}_+^{\mathcal{E}}$  such that  $Bf = \nu$  and  $f_e < c_e$  for every link e in  $\mathcal{E}$ . For every  $\mathcal{U} \subseteq \mathcal{V}$ , conservation of mass and flow nonnegativity imply that

$$\sum_{i \in \mathcal{U}} \nu_i = \sum_{i \in \mathcal{U}} (Bf)_i = \sum_{\substack{e \in \mathcal{E}:\\ \theta(e) \in \mathcal{U}\\ \kappa(e) \in \mathcal{V} \setminus \mathcal{U}}} f_e - \sum_{\substack{e \in \mathcal{E}:\\ \kappa(e) \in \mathcal{U}\\ \theta(e) \in \mathcal{V} \setminus \mathcal{U}}} f_e \le \sum_{\substack{e \in \mathcal{E}:\\ \theta(e) \in \mathcal{U}\\ \kappa(e) \in \mathcal{V} \setminus \mathcal{U}}} f_e.$$

If  $\sum_{i\in\mathcal{U}} \nu_i > 0$ , then the summation in the rightmost side of the above cannot be empty and each of its addends is strictly less than the link capacity  $c_e$ , thus implying (4.3).

(ii) If the optimization problem (4.2) is feasible, then there exists a network flow  $\overline{f}$  in  $\mathbb{R}_+^{\mathcal{E}}$ , such that  $B\overline{f} = \nu$  and  $\overline{\psi} = \sum_{e \in \mathcal{E}} \psi_e(\overline{f}_e) < +\infty$ , so that the set

$$\mathcal{K} = \left\{ f \in \mathbb{R}_+^{\mathcal{E}} : Bf = \nu, \sum_{e \in \mathcal{E}} \psi_e(f_e) \le \overline{\psi} \right\}$$

is nonempty. In fact, since the cost functions  $\psi_e(f_e)$  are convex and continuous in  $[0, c_e)$ , the set  $\mathcal{K}$  is convex and compact, so that there exists an optimal solution  $f^*$  in  $\mathcal{K}$  of (4.2). Then, the Flow Decomposition Theorem (Theorem 3.2) guarantees that  $f^*$  can be represented as  $f^* = Az + Cw$ , for some nonnegative vectors w in  $\mathbb{R}^{\Delta}_+$  and z in  $\mathbb{R}^{\Gamma}_+$  supported on  $\Gamma_{\mathcal{O},\mathcal{D}}$  and satisfying (4.4). Now, observe that  $f = Az = f^* - Cw$  is also a network low with exogenous net-flow vector  $\nu$ . Since  $0 \le f_e \le f_e^*$  and the cost function  $\psi_e$  is nondecreasing on every link e in  $\mathcal{E}$ , we have that

$$\sum_{e \in \mathcal{E}} \psi_e(f_e) \le \sum_{e \in \mathcal{E}} \psi_e(f_e^*),$$

so that f = Az is also an optimal solution of (4.2).

(iii) If every directed cycle in  $\mathcal{G}$  contains at least one link e such that the cost function  $\psi_e$  is strictly increasing, and  $w \neq 0$ , then the network flows  $f = f^* - Cw$  defined in the proof of point (ii) satisfy

$$\sum_{e \in \mathcal{E}} \psi_e(f_e) < \sum_{e \in \mathcal{E}} \psi_e(f_e^*),$$

thus implying that  $f^* = Az + Cw$  cannot be an optimal solution of (4.2).

**Example 4.1** (System Optimum Traffic Assignment Problem). In modeling congested transportation networks, links e in  $\mathcal{E}$  represent (portions of) roads and nodes represent junctions, while the link cost functions  $\psi_e$  are defined in terms of nondecreasing delay function  $\tau_e: [0, +\infty) \to [0, +\infty]$  continuously differentiable in the interval  $[0, c_e)$ , where  $c_e = \sup\{x \ge 0 : \tau_e(x) < +\infty\}$ , that

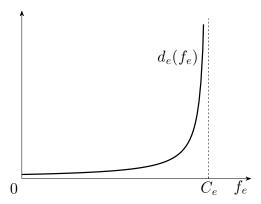


Figure 4.2: The delay function in (4.6).

returns the delay  $\tau_e(f_e)$  encountered by users traversing link e when the flow on that link is  $f_e$ .

An important family of such delay functions, parametrized by the link capacity  $c_e$  in  $(0, +\infty]$ , is given by

$$\tau_e(f_e) = \begin{cases} \frac{l_e}{1 - f_e/c_e} & \text{if} \quad 0 \le f_e < c_e \\ +\infty & \text{if} \quad f_e \ge c_e \end{cases}$$
(4.6)

where  $l_e = \tau_e(0) > 0$  represents the delay on link e when it is empty. (See Figure 4.2.) Notice that, in the special case  $c_e = +\infty$ , (4.6) defines a constant delay function  $\tau_e(f_e) = l_e$ , that does not account for congestion effects. In contrast, when  $c_e < +\infty$ , (4.6) defines a strictly increasing convex delay function that accounts for congestion effects. In fact, in the latter case (4.6) can be given a microscopic justification in terms of an M/M/1 queue with service rate  $c_e$  and arrival rate  $f_e$  for which the expected sojourn time equals  $1/(c_e - f_e)$  for  $0 \le f_e < c_e$ , which coincides with the righthand side of (4.6) when  $l_e = 1/c_e$ .

The System-Optimum Traffic Assignment Problem (SO-TAP) is the network flow optimization problem

$$\inf_{f \in \mathbb{R}_{+}^{\mathcal{E}}} \sum_{e \in \mathcal{E}} f_e \cdot \tau_e(f_e). \tag{4.7}$$

$$Bf = \nu$$

This is a special case of (4.2) with the cost  $\psi_e(f_e) = f_e \tau_e(f_e)$  on every link e equal to the product of the flow  $f_e$  times the delay  $\tau_e(f_e)$ , which can be interpreted as the total delay on link e. Observe that in this case

$$\psi_e'(f_e) = \tau_e(f_e) + f_e \tau_e'(f_e)$$

so that convexity of the cost function  $\psi_e$  is guaranteed if the delay function  $\tau_e$  is convex itself (as in the special case (4.6)), or if  $\tau_e$  is twice differentiable and

 $2\tau'_e(f_e) + f_e\tau''_e(f_e) \ge 0$  on  $(0, c_e)$  (e.g., in the special cases  $\tau_e(f_e) = \log(f_e + \alpha)$  for  $\alpha \ge 1$  or  $\tau_e(f_e) = x^{\alpha}$  for  $\alpha$  in  $\mathbb{R}$ ).

Notice that Proposition 4.1 implies that, when the SO-TAP (4.7) is feasible, then it is equivalent to

$$\min_{z \in \mathbb{R}_{+}^{\Gamma}: (4.4)} \sum_{\gamma \in \Gamma_{\mathcal{O}, \mathcal{D}}} z_{\gamma} T_{\gamma}(z) , \qquad (4.8)$$

where

$$T_{\gamma}(z) = \sum_{e \in \mathcal{E}} A_{e\gamma} \tau_e((Az)_e), \qquad (4.9)$$

represents the total travel time on a path  $\gamma$  in  $\Gamma_{\mathcal{O},\mathcal{D}}$ . The equivalent formulation (4.8) highlights the interpretation of the SO-TAP as the minimization of the total travel time in the network among all flows on the paths from the origin set  $\mathcal{O}$  to the destination set  $\mathcal{D}$  satisfying (4.4).

## 4.2 Lagrangian techniques and duality

In this section, we shall prove necessary and sufficient conditions for optimal network flows, i.e., for solutions of (4.2). In order to proceed, we introduce the Lagrangian of the optimization problem (4.2) that is the function

$$L: \mathbb{R}_+^{\mathcal{E}} \times \mathbb{R}^{\mathcal{V}} \times \mathbb{R}^{\mathcal{V}} \to \mathbb{R}$$
,

$$L(f, \lambda, \nu) = \sum_{e \in \mathcal{E}} \psi_e(f_e) + \sum_{i \in \mathcal{V}} \lambda_i \left( \sum_{e \in \mathcal{E}: \kappa(e) = i} f_e - \sum_{e \in \mathcal{E}: \theta(e) = i} f_e + \nu_i \right). \tag{4.10}$$

In the expression above, f in  $\mathbb{R}^{\mathcal{E}}_+$  is a nonnegative vector whose entries  $f_e$  represent the flow on the different links e in  $\mathcal{E}$ ,  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$  is the exogenous net-flow vector, while  $\lambda$  in  $\mathbb{R}^{\mathcal{V}}$  is a vector whose entries  $\lambda_i$  are the Lagrange multipliers associated with the conservation of mass equation in the nodes node i. Observe that, if f in  $\mathbb{R}^{\mathcal{E}}_+$  is a network low, i.e., if it satisfies the flow balance constraints  $Bf = \nu$ , then,  $L(f, \lambda, \nu) = \sum_e \psi_e(f_e)$ . Notice that we have not introduced Lagrange multipliers for the nonnegativity constraints, as we will keep treating such constraints explicitly.

We also define the dual function  $D: \mathbb{R}^{\mathcal{V}} \times \mathbb{R}^{\mathcal{V}} \to \mathbb{R}$ 

$$D(\lambda, \nu) := \inf_{f \in \mathbb{R}_+^{\mathcal{E}}} L(f, \lambda, \nu).$$
 (4.11)

The *dual problem* of the network flow optimization (4.2) (which is referred to as the *primal problem*) is then

$$M^*(\nu) = \sup_{\lambda \in \mathbb{R}^{\nu}} D(\lambda, \nu). \tag{4.12}$$

Observe that by simply rearranging terms in the righthand side of (4.10), we get the equivalent representation

$$L(f, \lambda, \nu) = \sum_{e \in \mathcal{E}} \left( \psi_e(f_e) - f_e(\lambda_{\theta(e)} - \lambda_{\kappa(e)}) \right) + \sum_{i \in \mathcal{V}} \lambda_i \cdot \nu_i.$$
 (4.13)

What makes equation (4.13) particularly interesting is the fact that its righthand side is a separable function of the flows  $f_e$  on the different links e in  $\mathcal{E}$ . As a result, for every arbitrary assignment of the multipliers  $\lambda_i$  in the nodes i in  $\mathcal{V}$ , the minimization in the right-hand side of (4.11) gets decoupled in the following single-dimensional maximization problems:

$$\psi_e^*(y_e) = \sup_{f_e > 0} \{ y_e f_e - \psi_e(f_e) \}, \qquad y_e = \lambda_{\theta(e)} - \lambda_{\kappa(e)}, \quad e \in \mathcal{E}.$$
 (4.14)

The function  $\psi_e^*$  defined above is known as the Fenchel transform of the link cost function  $\psi_e$ . In fact, the quantity in the curly brackets in (4.14) may be interpreted as the net profit that a hypothetic link operator would make by accepting a flow  $f_e$  for which he charges a fee of  $y_e$  per unit and that has an aggregate cost  $\psi_e(f_e)$  for him to transport, so that  $\psi_e^*(y_e)$  represents the supremum of all profits that such operator could possibly make. Notice that Fenchel transform of the cost function  $\psi_e^*(y_e)$  is convex in  $f_e$  regardless from whether the original cost function  $\psi_e(f_e)$  is, as it is defined in (4.14) as the supremum of linear functions of  $f_e$ .

The following result provides a representation of the dual function as well as a necessary and sufficient conditions a vector  $f^*$  to minimize the Lagrangian for a given vector of multipliers  $\lambda$ .

**Proposition 4.2.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  be a multigraph, each of whose links e in  $\mathcal{E}$  is equipped with a cost function  $\psi_e$  satisfying Assumption 4.1. Then, for every zero-sum vector  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$  of exogenous net flows:

(i) the dual function (4.11) is concave in  $\lambda$  and satisfies

$$D(\lambda, \nu) = \sum_{i \in \mathcal{V}} \lambda_i \cdot \nu_i - \sum_{e \in \mathcal{E}} \psi_e^* (\lambda_{\theta(e)} - \lambda_{\kappa(e)}); \qquad (4.15)$$

(ii)  $f^*$  in  $\mathbb{R}_+^{\mathcal{E}}$  and  $\lambda$  in  $\mathbb{R}^{\mathcal{V}}$  satisfy

$$L(f^*, \lambda, \nu) = D(\lambda, \nu)$$

if and only if

$$\psi_e'(f_e^*) \ge \lambda_{\theta(e)} - \lambda_{\kappa(e)}, \qquad f_e^* \left( \psi_e'(f_e^*) - (\lambda_{\theta(e)} - \lambda_{\kappa(e)}) \right) = 0, \quad (4.16)$$

for every link e in  $\mathcal{E}$ .

*Proof.* (i) Representation (4.15) follows from (4.13) and (4.14). Concavity of the dual function then follows from convexity of the Fenchel transforms  $\psi_e^*(y_e)$ .

(ii) For every link e in  $\mathcal{E}$ , let  $a_e := \lambda_{\theta(e)} - \lambda_{\kappa(e)}$  and consider the function  $g_e(f_e) = \psi_e(f_e) - a_e f_e$  for  $0 \le f_e < c_e$ . From (4.10) and (4.15) we have that

$$L(f^*, \lambda, \nu) - D(\lambda, \nu) = \sum_{e \in \mathcal{E}} g_e(f_e^*) - \sum_{e \in \mathcal{E}} \psi_e^*(a_e)$$

is equal to 0 if and only if  $\psi_e^*(a_e) = -g_e(f_e^*)$  for every e in  $\mathcal{E}$ . Now, observe that  $g_e(f_e)$  is convex on the interval  $[0, c_e)$ . Hence, its minimum value is achieved either in: an internal point  $f_e^*$  in  $(0, c_e)$  if and only if  $g_e'(f_e^*) = \psi_e'(f_e^*) - a_e = 0$ ; or in the left extreme of the interval  $f_e^* = 0$  if and only if  $g_e'(0) = \psi_e'(0) - a_e \geq 0$ . By combining cases (a) and (b), one gets that  $\psi_e^*(a_e) = -g_e(f_e^*)$  if and only if  $\psi_e'(f_e^*) \geq a_e$  and  $f_e^*(\psi_e'(f_e^*) - a_e) = 0$ , which coincides with (4.16).

We shall refer to (4.16) as the complementary slackness conditions for optimality. Observe that (4.16) is equivalent to that  $\psi'_e(f_e^*) \geq \lambda_{\theta(e)} - \lambda_{\kappa(e)}$  and  $\psi'_e(f_e^*) = \lambda_{\theta(e)} - \lambda_{\kappa(e)}$  whenever  $f_e^* > 0$ . As suggested by Proposition 4.2, given link costs  $\psi_e(f_e)$  satisfying Assumption 4.1 and a vector of Lagrange multipliers  $\lambda$  in  $\mathbb{R}^{\mathcal{V}}$  such that  $\lim_{f_e \to c_e} \psi'_e(f_e) \geq \lambda_{\theta(e)} - \lambda_{\kappa(e)}$  on every link e in  $\mathcal{E}$ , it is straightforward to solve the complementary slackness solutions separately on each link and find a nonnegative vector  $f^*(\lambda)$  that satisfies (4.16). However, in general such vector  $f^*(\lambda)$  will not be a feasible network low as typically  $Bf^*(\lambda) \neq \nu$ .

In the following we are going to show that, if one is able to find a vector of Lagrange multipliers  $\lambda^*$  in  $\mathbb{R}^{\mathcal{V}}$  and a corresponding nonnegative vector  $f^*$  in  $\mathbb{R}^{\mathcal{E}}_+$  that jointly satisfy both the complementary slackness conditions and the flow balance constraints  $Bf^*(\lambda^*) = \nu$ , then  $f^*(\lambda^*)$  is an optimal solution of the convex separable network flow optimization (4.2). We are also going to prove the converse result, i.e., that for every optimal solution  $f^*$  of network flow optimization (4.2) there exists a vector of Lagrange multipliers  $\lambda^*$  in  $\mathbb{R}^{\mathcal{V}}$  that jointly satisfy both the complementary slackness conditions together with  $f^*$ .

**Theorem 4.1.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  be a multigraph, each of whose links e in  $\mathcal{E}$  is equipped with a cost function  $\psi_e$  satisfying Assumption 4.1. Let  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$  be a zero-sum vector of exogenous net flows satisfying the feasibility condition (4.3).

- (i) for every solution  $f^*$  of the network flow optimization (4.2) there exists a vector of Lagrange multipliers  $\lambda^*$  in  $\mathbb{R}^{\mathcal{V}}$  that jointly satisfy the complementary slackness conditions (4.16) on every link e in  $\mathcal{E}$ ;
- (ii) a network flow  $f^*$  in  $\mathbb{R}_+^{\mathcal{E}}$  with  $Bf^* = \nu$  and a vector of Lagrange multipliers  $\lambda^*$  in  $\mathbb{R}^{\mathcal{V}}$  jointly satisfy the complementary slackness conditions (4.16) on every link e in  $\mathcal{E}$  if and only if  $f^*$  is an optimal solution of the network flow optimization (4.2),  $\lambda^*$  is an optimal solution of the dual problem (4.12), and

$$M(\nu) = M^*(\nu) \,. \tag{4.17}$$

Proof. (i) Let  $f^*$  be an optimal solution of the flow optimization (4.2). We are going to construct a vector  $\lambda^*$  in  $\mathbb{R}^{\mathcal{V}}$  that together with  $f^*$  satisfies the complementary slackness conditions (4.16) on every link e in  $\mathcal{E}$ . Consider the subgraph  $\mathcal{G}^* = (\mathcal{V}, \mathcal{E}^*)$ , with  $\mathcal{E}^* = \{e \in \mathcal{E} : f_e^* > 0\}$ . Let  $\mathcal{V}_1, \mathcal{V}_2, \dots, \mathcal{V}_m$  be the connected components of the undirected cover of  $\mathcal{G}^*$ . We shall proceed as follows. (1) First, we are going to assign values to the entries  $\lambda_i^*$  for all nodes i in the component  $\mathcal{V}_h$  up to an additive constant  $x_h$ : we are going to do so ensuring that (4.16) is satisfied for every link e such that  $\theta(e)$  and  $\kappa(e)$  belong to the same connected component  $\mathcal{V}_h$ . (2) Then, we are going to set such values  $x_h$ 's in such a way to ensure consistency among different connecting components, i.e., guaranteeing that (4.16) is satisfied for every link e such that  $\theta(e) \in \mathcal{V}_h$  and  $\kappa(e) \in \mathcal{V}_j$  for  $h \neq j$ .

(1) For h = 1, 2, ..., m, pick an arbitrary node  $i_h^0$  in  $\mathcal{V}_h$  and put  $\lambda_{i_h^0}^* = x_h$ ,  $\mathcal{V}_h^0 = \{i_h^0\}$ , and  $\mathcal{E}_h^0 = \emptyset$ . Then, for  $k = 1, ... |\mathcal{V}_h| - 1$ , if there exists a link  $e_h^k$  in  $\mathcal{E}^*$  with tail node  $\theta(e_h^k) = i_h^k$  in  $\mathcal{V}_h \setminus \mathcal{V}_h^{k-1}$  and head node  $\kappa(e_h^k) = i_h^j$  in  $\mathcal{V}_h^{k-1}$ , then put

$$\lambda_{i_h^k} = \lambda_{i_h^j} + \psi'_{e_h^k}(f_{e_h^k}^*). \tag{4.18}$$

Otherwise, if there exists a node  $i_h^k$  in  $\mathcal{V}_h \setminus \mathcal{V}_h^{k-1}$  and a link  $e_h^k$  in  $\mathcal{E}^*$  such that  $\theta(e) = i_h^j$  in  $\mathcal{V}_h^{k-1}$  and  $\kappa(e) = i_h^k$ , put

$$\lambda_{i_h^k} = \lambda_{i_h^j} - \psi_e'(f_e^*) \tag{4.19}$$

and update  $\mathcal{V}_h^k = \mathcal{V}_h^{k-1} \cup \{i_h^k\}$ . Clearly, we stop with  $k = |\mathcal{V}_h| - 1$  and  $\mathcal{V}_h^k = \mathcal{V}_h$  and moreover  $\mathcal{E}_h = \mathcal{E}_h^k$  is such that  $\mathcal{G}_h = (\mathcal{V}_h, \mathcal{E}_h)$  is a directed tree. We now prove that the complementary slackness conditions (4.16) are satisfied on every link  $\overline{e}$  in  $\mathcal{E}_h^* = \{e \in \mathcal{E}^* : \theta(e) \in \mathcal{V}_h, \kappa(e) \in \mathcal{V}_h\}$ . For every  $\overline{e}$  in  $\mathcal{E}_h$ , this follows directly by either (4.18) or (4.19). On the other hand, for every  $\overline{e}$  in  $\mathcal{E}_h^* \setminus \mathcal{E}_h$ , since  $\mathcal{G}_h$  is a directed tree, then there exists a unique  $(\kappa(\overline{e}), \theta(\overline{e}))$ -path  $\gamma = (\sigma_1 e_1, \sigma_2 e_2, \dots, \sigma_l e_l)$  in the undirected cover of  $\mathcal{G}_h$  using links e in  $\mathcal{E}_h$  or their opposite -e. From (4.18) and (4.19), we have that

$$\sum_{1 \le j \le l} \sigma_j \psi'_{e_j}(f_{e_j}^*) = \sum_{1 \le j \le l} \left( \lambda_{\theta(e_j)} - \lambda_{\kappa(e_j)} \right) = \lambda_{\kappa(\overline{e})} - \lambda_{\theta(\overline{e})} , \qquad (4.20)$$

Observe that, since  $f^*$  is a network flow with exogenous net-flow vector  $\nu$ , so is

$$\tilde{f} = f^* + \varepsilon \left( \delta^{(\overline{e})} + \sum_{1 \le j \le l} \sigma_j \delta^{(e_j)} \right)$$

for sufficiently small  $\varepsilon > 0$ . Then, since  $f^*$  is an optimal solution of the network flow optimization (4.2), we have that

$$\psi_{\overline{e}}'(f_{\overline{e}}^*) + \sum_{1 \le j \le l} \sigma_j \psi_{e_j}'(f_{e_j}^*) \ge 0.$$
 (4.21)

Moreover, in the special case  $f_{\overline{e}}^* > 0$ , an analogous argument with sufficiently large  $\varepsilon < 0$  implies that (4.21) holds true as an equality. Combined with (4.20), (4.21) gives

$$\psi'_{\overline{e}}(f_{\overline{e}}^*) - \lambda_{\theta(\overline{e})} + \lambda_{\kappa(\overline{e})} = \psi'_{\overline{e}}(f_{\overline{e}}^*) + \sum_{1 \le j \le l} \sigma_j \psi'_{e_j}(f_{e_j}^*) \ge 0,$$

with equality whenever  $f_{\overline{e}}^* > 0$ , thus proving that the complementary slackness condition (4.16) is satisfied on link  $\overline{e}$  in  $\mathcal{E}_h^*$ , for  $h = 1, \ldots, m$ .

(2) Now we want assign the values  $x_h$ 's in such a way to ensure consistency among different connecting components. Consider the multi-graph  $\mathcal{H} = (\mathcal{U}, \overline{\mathcal{E}})$  with node set  $\mathcal{U} = \{1, \dots, m\}$  and link set  $\overline{\mathcal{E}}$  such that for every link e in  $\mathcal{E}$  with  $\theta(e)$  in  $\mathcal{V}_h$  and  $\kappa(e)$  in  $\mathcal{V}_j$  with  $j \neq h$  there is a link  $\overline{e}$  in  $\overline{\mathcal{E}}$  from  $\theta(\overline{e}) = h$  to  $\kappa(\overline{e}) = j$ . Define a vector y in  $\mathbb{R}^{\overline{\mathcal{E}}}$  with entries

$$y_{\overline{e}} = \psi_e'(f_e^*) - (x_{\theta(\overline{e})} - x_{\kappa(\overline{e})}) - (\lambda_{\theta(e)} - \lambda_{\kappa(e)}), \qquad (4.22)$$

and observe that, for every directed cycle  $(\bar{e}_1, \bar{e}_2, \dots, \bar{e}_l = \bar{e}_0)$  in  $\mathcal{H}$ , we have

$$\sum_{1 \le h \le l} y_{\overline{e}_h} = \sum_{1 \le h \le l} \psi'_{e_h}(f_{e_h}^*) + \sum_{1 \le h \le l} \left( x_{\theta(\overline{e}_h)} - x_{\kappa(\overline{e}_h)} \right) + \sum_{1 \le h \le l} \lambda_{\kappa(e_h)} - \sum_{1 \le h \le l} \lambda_{\theta(e_h)}$$

$$= \sum_{1 \le h \le l} \psi'_{e_h}(f_{e_h}^*) + \sum_{1 \le h \le l} \left( \lambda_{\kappa(e_{h-1})} - \lambda_{\theta(e_h)} \right)$$

$$= \sum_{1 \le h \le l} \psi'_{e_h}(f_{e_h}^*) + \sum_{1 \le h \le l} \sum_{1 \le k \le q_h} \psi'_{e_k}(f_{e_k}^*)$$

where  $(e_1^h, e_2^h, \ldots, e_{q_h}^h)$  is a path from  $\kappa(e_{h-1})$  to  $\theta(e_h)$  in  $\mathcal{G}_h^* = (\mathcal{V}_h, \mathcal{E}_h^*)$  for  $h = 1, \ldots, l$ . Now, observe that

$$(e_1^1, \dots, e_{q_1}^1, e_1, e_1^1, \dots, e_{q_2}^2, e_2, \dots, e_l^1, \dots, e_{q_l}^l, e_l)$$

is a directed cycle in  $\mathcal{G}$  so that

$$\sum_{1 \leq h \leq l} \psi_{e_h}'(f_{e_h}^*) + \sum_{1 \leq h \leq l} \sum_{1 \leq k \leq q_h} \psi_{e_k^h}'(f_{e_k^h}^*) \geq 0$$

since  $f^*$  is an optimal solution of the network flow optimization (4.2). Hence, (1.9) is satisfied on the multigraph  $\mathcal{H}$ , so that by applying Proposition 1.5 we can determine suitable values of the constants  $x_1, \ldots x_l$  such that

$$y_{\overline{e}} + x_{\theta(\overline{e})} - x_{\kappa(\overline{e})} \ge 0$$
.

Substituting (4.22) into the above proves that  $\psi'_e(f_e^*) \geq \lambda_{\theta(e)} - \lambda_{\kappa(e)}$  for every link e such that  $\theta(e) \in \mathcal{V}_h$  and  $\kappa(e) \in \mathcal{V}_j$  for  $h \neq j$ . Since  $f_e^* = 0$  for such links, we have thus shown that (4.16) is satisfied. This completes the proof of item (i) of the claim.

(ii) First, observe that

$$D(\lambda, \nu) = \inf_{\tilde{f} \in \mathbb{R}_{+}^{\mathcal{E}}} L(\tilde{f}, \lambda, \nu) \le L(f, \lambda, \nu) = \sum_{e \in \mathcal{E}} \psi_{e}(f_{e}), \qquad (4.23)$$

for every f in  $\mathbb{R}_+^{\mathcal{E}}$  such that  $Bf = \nu$  and every  $\lambda$  in  $\mathbb{R}^{\nu}$ . Now, if  $f^*$  in  $\mathbb{R}_+^{\mathcal{E}}$  is a network flow and  $\lambda^*$  in  $\mathbb{R}^{\nu}$  a vector of Lagrange multipliers that together satisfy the complementary slackness conditions (4.16), we have that

$$D(\lambda^*, \nu) = \inf_{f \in \mathbb{R}_+^{\mathcal{E}}} L(f, \lambda^*, \nu)$$

$$= \sum_{e \in \mathcal{E}} \min_{f_e \in \mathbb{R}_+^{\mathcal{E}}} \left( \psi_e(f_e) - f_e(\lambda_{\theta(e)}^* - \lambda_{\kappa(e)}^*) \right) + \sum_{i \in \mathcal{V}} \lambda_i^* \cdot \nu_i$$

$$= \sum_{e \in \mathcal{E}} \left( \psi_e(f_e^*) - f_e^*(\lambda_{\theta(e)}^* - \lambda_{\kappa(e)}^*) \right) + \sum_{i \in \mathcal{V}} \lambda_i^* \cdot \nu_i$$

$$= L(f^*, \lambda^*, \nu)$$

$$= \sum_{e \in \mathcal{E}} \psi_e(f_e^*),$$

$$(4.24)$$

where the first equality follows from the definition (4.11) of the dual function, the second and the forth ones from (4.13), the third one from Proposition 4.2 (ii), and the last one from the fact that a feasible network low  $f^*$  satisfies the flow balance constraints  $Bf^* = \nu$ . Then, (4.24) together with (4.23) with  $\lambda = \lambda^*$  imply that

$$\sum_{e \in \mathcal{E}} \psi_e(f_e^*) = D(\lambda^*, \nu) \le \sum_{e \in \mathcal{E}} \psi_e(f_e), \quad \forall f \in \mathbb{R}_+^{\mathcal{E}} \text{ s.t. } Bf = \nu,$$

so that the feasible flow  $f^*$  is necessarily an optimal solution of (4.2). On the other hand, equation (4.24) together with (4.23) with  $f = f^*$  imply that

$$D(\lambda^*, \nu) = \sum_{e \in \mathcal{E}} \psi_e(f_e^*) \ge D(\lambda, \nu), \quad \forall \lambda \in \mathbb{R}^{\mathcal{V}},$$

so that  $\lambda^*$  is an optimal solution of (4.12). Then, (4.24) also implies that

$$M(\nu) = \sum_{e \in \mathcal{E}} \psi_e(f_e^*) = D(\lambda^*, \nu) = M^*(\nu),$$

i.e., the optimal primal value and the optimal dual value are the same.

Conversely, let  $f^*$  in  $\mathbb{R}_+^{\mathcal{E}}$  with  $Bf^* = \nu$  and  $\lambda^*$  in  $\mathbb{R}^{\mathcal{V}}$  be optimal solutions of the network flow optimization (4.2) and of the dual optimization (4.12), respectively and assume that (4.17) holds true. Then,

$$L(f^*, \lambda^*, \nu) = \sum_{e \in \mathcal{E}} \psi_e(f_e^*) = M(\nu) = M^*(\nu) = D(\lambda^*, \nu),$$

where the first equality follows from the definition of the Lagrangian (4.10) and the fact that  $Bf^* = \nu$ , the second one from the fact that  $f^*$  is an optimal solution of the network flow optimization (4.2), the third one from (4.17), and the forth one from the fact that  $\lambda^*$  is an optimal solution of the dual optimization (4.12). Hence, Proposition 4.2 (ii) implies that the complementary slackness conditions (4.16) are satisfied.

Theorem 4.1 implies that, if one is able to find a vector of Lagrange multipliers  $\lambda^*$  such that the corresponding vector  $f^*(\lambda^*)$  solving the complementary slackness conditions together with  $\lambda^*$  is a feasible network low, then the vector  $f^*(\lambda^*)$  is guaranteed to be an optimal solution of the convex separable network flow optimization problem (4.2). E.g., in the case of strictly convex link costs, this can be used by imposing the conservation of mass constraints  $Bf^*(\lambda) = \nu$  to the  $\lambda$ -dependent vector with entries

$$f_e^* = \begin{cases} 0 & \text{if} \quad \lambda_{\theta(e)} - \lambda_{\kappa(e)} \le \psi_e'(0) \\ (\psi_e')^{-1} (\lambda_{\theta(e)} - \lambda_{\kappa(e)}) & \text{if} \quad \lambda_{\theta(e)} - \lambda_{\kappa(e)} > \psi_e'(0) . \end{cases}$$
(4.25)

thus obtaining a system of n (in general nonlinear) equations in n unkwnowns  $\lambda_i$ , at most n-1 of which are linearly independent: in fact, observe also that a solution  $\lambda^*$  remains so if any constant vector is added to it.

Conversely, if the feasibility condition (4.3) is satisfied, so that Proposition 4.1 implies the existence of an optimal flow  $f^*$ , this can be determined by first seeking a vector of Lagrange multipliers  $\lambda^*$  as the solution the dual optimization problem (4.12) —which turns out to be an unconstrained convex optimization (once again, observe that adding a constant vector to  $\lambda$  does not change the value of  $D(\lambda)$ )— and then impose the complementary slackness conditions.

In fact, it turns out that the optimal values of the Lagrange multipliers  $\lambda^*$  can be interpreted as the *marginal costs*, i.e., the change rates of the minimal cost  $M(\nu)$  corresponding to changes of the exogenous net-flow vector  $\nu$ . This is formalized in the last point of the following result which also gathers the conclusions achieved thus far in this section.

Corollary 4.1. Consider the network flow optimization problem (4.2) on a multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ , with cost functions satisfying Assumption 4.1 and zero-sum vector of exogenous net flows  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$  satisfying (4.3). If the optimal cost  $M(\nu)$  is differentiable in  $\nu$ , then

$$\frac{\partial}{\partial \nu_i} M(\nu) - \frac{\partial}{\partial \nu_j} M(\nu) = \lambda_i^* - \lambda_j^*. \tag{4.26}$$

*Proof.* It follows from (4.17) that  $M(\nu)$  is convex in  $\nu$ , as it is the maximum, over all possible values of the Lagrange multipliers  $\lambda$ , of the dual function  $D(\lambda, \nu)$  that is linear in  $\nu$ . Moreover, (4.17) implies that for every  $\tilde{\nu}$  such that  $\mathbb{1}'\tilde{\nu} = 0$ ,

$$M(\tilde{\nu}) = \max_{\lambda} D(\lambda, \tilde{\nu}) \geq D(\lambda^*, \tilde{\nu}) = D(\lambda^*, \nu) + \sum_{i} \lambda_i^* (\tilde{\nu}_i - \nu_i) = M(\nu) + \sum_{i} \lambda_i^* (\tilde{\nu}_i - \nu_i).$$

Then, for every two nodes i and j, taking  $\tilde{\nu} = \nu + \varepsilon(\delta^{(i)} - \delta^{(j)})$  in the above, with  $\varepsilon > 0$  and  $\varepsilon < 0$ , respectively, implies that

$$\liminf_{\varepsilon\downarrow0}\frac{M\left(\tilde{\nu}\right)-M(\nu)}{\varepsilon}\geq\lambda_{i}^{*}-\lambda_{j}^{*}\geq\limsup_{\varepsilon\uparrow0}\frac{M\left(\tilde{\nu}\right)-M(\nu)}{\varepsilon}\,.$$

If  $M(\nu)$  is differentiable in  $\nu$ , then the two limits on the leftmost and the rightmost sides of the above coincide and are both equal to

$$\frac{\partial}{\partial \nu_i} M(\nu) - \frac{\partial}{\partial \nu_j} M(\nu)$$
,

which implies (4.26).

**Example 4.2** (Shortest Path Problem). For a multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ , let  $o \neq d$  be two nodes such that d is reachable from o and let  $\Gamma_{o,d}$  be the set of o-d paths. Let each link e in  $\mathcal{E}$  be assigned a positive weight  $l_e$  representing its physical length and consider a linear cost function

$$\psi_e(f_e) = l_e f_e \,. \tag{4.27}$$

Observe that the linear costs (4.27) do not account for congestion effects: the cost for a unit of flow is a constant  $l_e$ .

Now, consider the network flow optimization problem (4.2) where the exogenous net-flow vector is  $\nu = \delta^{(o)} - \delta^{(d)}$ , i.e., where we constrain ourselves to unitary flows from o to d. Clearly, the problem is always feasible since the link capacities are all infinite and we have assumed node d to be reachable from node o. Then, Theorem 4.1 (i) implies that a unitary o-d flow  $f^*$  is optimal if and only if there exist multipliers  $\lambda_i$ , for i in  $\mathcal{V}$ , such that

$$l_e \left\{ \begin{array}{ll} = \lambda_{\theta(e)} - \lambda_{\kappa(e)} & \text{if} \quad f_e^* > 0 \\ \geq \lambda_{\theta(e)} - \lambda_{\kappa(e)} & \text{if} \quad f_e^* = 0 \,, \end{array} \right. \quad \forall e \in \mathcal{E} \,.$$

In particular, this implies that, for every o-d path  $\gamma = (e_1, e_2, \dots, e_k)$ ,

$$\sum_{i=1}^{k} l_{e_i} \ge \sum_{j=1}^{k} (\lambda_{\theta(e_j)} - \lambda_{\kappa(e_j)}) = \lambda_o - \lambda_d,$$
 (4.28)

with equality whenever  $f_{e_j}^* > 0$  for every  $1 \le j \le k$ , where the second equality in (4.28) follows from the fact that  $\theta(e_1) = 0$ ,  $\kappa(e_l) = d$ , while  $\kappa(e_{j-1}) = \theta(e_j)$  for every  $1 \le j \le l$ , so that all these terms cancel out.

Now, recall that, by the Flow Decomposition Theorem (Theorem 3.2), every unitary o-d flow can be decomposed as  $f = A^{(o,d)}z + Cw$ , where  $A^{(o,d)}$  is the node-link incidence matrix, C is the link-cycle incidence matrix, z in  $\mathbb{R}_+^{\Gamma_{(o,d)}}$  and w in  $\mathbb{R}_+^{\Delta}$  are two vectors such that  $\mathbb{I}'z = 1$ . Observe that w = 0 for every optimal flow  $f^*$ , otherwise the total cost  $\sum_e l_e f_e$  could be strictly reduced by removing flow along directed cycles. Then, Equation (4.28) implies that every optimal flow  $f^*$  is supported only on the links along minimum length o-d paths. In particular, if the shortest o-d path is unique, then using the conservation of mass equation we find that, as expected,  $f_e^* = 1$  on all links e along such path, and  $f_e = 0$  on all other links.

**Example 4.3** (Optimal Transport Problem). The optimal transport problem is a generalization of the shortest path problem with linear costs (4.27), and arbitrary zero-sum net-flow  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$ .

**Example 4.4** (Power Dissipation and Electrical Networks). Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be an undirected graph and consider link costs in the form

$$\psi_{(i,j)}(f_{(i,j)}) = \frac{f_{(i,j)}^{\alpha+1}}{(\alpha+1)W_{ij}}, \qquad (i,j) \in \mathcal{E},$$

where  $\alpha > 0$ . Special cases are  $\alpha = 1$  for direct current (DC) electrical networks;  $\alpha = 2$  for gas networks; and  $\alpha = 1/1.85 \simeq 0.54$  for water networks. The solution of the network flow optimization (4.2) corresponds to the flow observed in nature, i.e., the physical laws governing the flow can be modeled as minimizing the power dissipation

$$\sum_{(i,j)\in\mathcal{E}} \frac{f_{i,j}^{\alpha+1}}{(\alpha+1)W_{ij}^{\alpha}},\tag{4.29}$$

under the mass conservation and boundary flow constraints (4.1).

For every link (i, j) in  $\mathcal{E}$ , we have  $\psi'_{(i, j)}(f_e) = f_e^{\alpha}/W_{ij}^{\alpha}$  and the complementary slackness condition (4.16) reduces to

$$f_{(i,j)}^* = W_{ij} \left[ \lambda_i - \lambda_j \right]_+^{1/\alpha}.$$

In the special case  $\alpha = 1$ , i.e., for DC electrical networks, the net flow from node i to node j satisfies

$$f_{(i,j)} - f_{(j,i)} = W_{ij}(\lambda_i - \lambda_j).$$
 (4.30)

The above can be understood in physical terms as the famous Ohm's law upon interpreting its right-hand side as the net electrical current from i to j and the Lagrange multipliers as the voltages in the different nodes.

### 4.3 User equilibria in traffic networks

In this section we study user equilibria in congested traffic networks. As in Example 4.1, for a multigraph  $\mathcal{G}=(\mathcal{V},\mathcal{E})$ , let every link e in  $\mathcal{E}$  be equipped with a nondecreasing delay function  $\tau_e:[0,+\infty)\to[0,+\infty]$  that is continuously differentiable in the interval  $[0,c_e)$ , where  $c_e=\sup\{x\geq 0:\tau_e(x)<+\infty\}$ , and returns the delay  $\tau_e(f_e)$  encountered by users traversing link e when the flow on that link is  $f_e$ .

In contrast to the SO-TAP introduced in Example 4.1, the idea is now to model traffic flows in the network resulting not from a centralized optimization, but rather as the outcome of selfish behaviors of users. Such behavior is modeled by assuming that users choose their route so as to minimize the delay they experience along it. This is formalized by the notion of *Wardrop equilibrium* that we introduce below.

First, given an origin destination pair  $o \neq d$  in  $\mathcal{V}$  such that d is reachable from o, recall that  $\Gamma_{o,d}$  stands for the set of all o-d paths while the link-path incidence matrix is denoted as  $A^{(o,d)}$ . Now consider a nonnegative vector z in

 $\mathbb{R}^{\Gamma_{o,d}}$  such that  $\mathbb{I}'z = v$ , whose entries  $z_p$  represent the aggregate flow along the o-d path  $\gamma$ . Recall that, by the Flow Decomposition Theorem (Theorem 3.2),  $f = A^{(o,d)}z$  is an o-d flow of throughput v. We have the following definition [42, 38].

**Definition 4.1** (Wardrop equilibrium and price of anarchy). For a given throughput v > 0, a Wardrop equilibrium is a network low

$$f^{(0)} = A^{(o,d)}z$$

where z in  $\mathbb{R}^{\Gamma_{o,d}}$  is such that  $z \geq 0$ ,  $\mathbb{1}'z = v$ , and for every path  $\gamma$  in  $\Gamma_{o,d}$ 

$$z_{\gamma} > 0 \implies T_{\gamma}(z) \le T_{\tilde{\gamma}}(z) \quad \forall \tilde{\gamma} \in \Gamma_{o,d},$$
 (4.31)

where  $T_{\gamma}(z)$  as in (4.9) is total travel time on a path  $\gamma$  in  $\Gamma_{\mathcal{O},\mathcal{D}}$ . The price of anarchy associated to a Wardrop equilibrium  $f^{(0)}$  is

$$PoA(0) = \frac{\sum_{e \in \mathcal{E}} f_e^{(0)} \tau_e(f_e^{(0)})}{\min_{\substack{f \ge 0 \\ Bf = v(\delta^{(o)} - \delta^{(d)})}} \sum_{e \in \mathcal{E}} f_e \tau_e(f_e)},$$
(4.32)

i.e., it is the ratio between the total delay at the Wardrop equilibrium and the minimum possible total delay.

The definition above can be interpreted as follows: a Wardrop equilibrium is a network flow  $f^{(0)}$  that is associated with an o-d path distribution z such that, if  $z_{\gamma} > 0$  for some o-d path  $\gamma$ , i.e., if some drivers choose  $\gamma$  as their route from o to d, then the total travel time  $T_{\gamma}(z)$  associated with cannot be worse than the total travel time  $T_{\tilde{\gamma}}(z)$  associated with any other o-d path  $\tilde{\gamma}$ . This should be interpreted as the result of a rational, and selfish, behavior of drivers: none of them would choose a sub-optimal route (i.e., an o-d path with larger delay) if a better route is available.

**Example 4.5.** Consider the network in Figure 3.1, having four nodes ( $\mathcal{V} = \{o, a, b, d\}$ ), five links ( $\mathcal{E} = \{e_1, e_2, e_3, e_4, e_5\}$ ), and three different *o-d* paths:  $\gamma^{(1)} = (e_1, e_4), \ \gamma^{(2)} = (e_2, e_5), \ \text{and} \ \gamma^{(3)} = (e_1, e_3, e_5).$  Let the throughput be v = 1 and the delay functions be given by

$$\tau_{e_1}(f_{e_1}) = f_{e_1}, \quad \tau_{e_2}(f_{e_2}) = 1, \quad \tau_{e_2}(f_{e_2}) = 0, \quad \tau_{e_4}(f_{e_4}) = 1 \quad \tau_{e_5}(f_{e_5}) = f_{e_5}.$$

Let  $z = (z_1, z_2, z_3)$ , such that  $z \ge 0$  and  $z_1 + z_2 + z_3 = 1$ , be a vector of flow assignments to o-d paths. Observe that  $f = A^{(o,d)}z$  has entries

$$f_{e_1} = z_1 + z_3 \,, \qquad f_{e_2} = z_2 \,, \qquad f_{e_3} = z_3 \,, \qquad f_{e_4} = z_1 \,, \qquad f_{e_5} = z_2 + z_3 \,.$$

The associated delays on the different links are then

$$\tau_{e_1}(f_{e_1}) = z_1 + z_3$$
,  $\tau_{e_2}(f_{e_2}) = 1$ ,  $\tau_{e_3}(f_{e_2}) = 0$ ,  $\tau_{e_4}(f_{e_4}) = 1$ ,  $\tau_{e_5}(f_{e_5}) = z_2 + z_3$ ,

so that

$$T_1(z) = \tau_{e_1}(f_{e_1}) + \tau_{e_4}(f_{e_4}) = z_1 + z_3 + 1$$

$$T_2(z) = \tau_{e_2}(f_{e_2}) + \tau_{e_5}(f_{e_5}) = z_2 + z_3 + 1$$

$$T_3(z) = \tau_{e_1}(f_{e_1}) + \tau_{e_3}(f_{e_3}) + \tau_{e_5}(f_{e_5}) = z_1 + z_2 + 2z_3.$$

Now assume that  $z_1 > 0$ . Then,  $z_2 + z_3 = 1 - z_1 < 1$  so that

$$T_1(z) = z_1 + z_3 + 1 > z_1 + z_2 + 2z_3 = T_3(z)$$
.

This implies that, at Wardrop equilibrium, necessarily  $z_1=0$ . Similarly, if  $z_2>0$ , then  $z_1+z_3=1-z_2<1$  so that

$$T_2(z) = z_2 + z_3 + 1 > z_1 + z_2 + 2z_3 = T_3(z)$$
.

Hence, at Wardrop equilibrium, necessarily  $z_2=0$ . The only possibility remaining is that all flow in on path  $\gamma_3$ , i.e.,  $z_1=z_2=0$  and  $z_3=1$ . In this case, one gets that

$$T_1(z) = T_2(z) = T_3(z) = 2$$
,

so that  $f^{(0)} = A^{(o,d)}z$  with entries

$$f_{e_1} = 1$$
,  $f_{e_2} = 0$ ,  $f_{e_3} = 1$ ,  $f_{e_4} = 0$ ,  $f_{e_5} = 1$ 

is a Wardrop equilibrium flow. Observe that, at such Wardrop equilibrium, the total delay experienced by all users is 2. This contrasts the total delay that every user would incur in case of an socially optimal assignment  $z_1 = z_2 = 1/2$ ,  $z_3 = 0$ , with corresponding links flows  $f_{e_1}^* = f_{e_2}^* = f_{e_4}^* = f_{e_5}^* = 1/2$ ,  $f_{e_3}^* = 0$ , whereby every user would have incurred a total delay of 1.5. Thus the *price of anarchy* [38] in this example is

$$\operatorname{PoA}(0) = \frac{\text{total delay at user optimum}}{\text{total delay at social optimum}} = \frac{\sum_{e \in \mathcal{E}} f_e^{(0)} \tau_e(f_e^{(0)})}{\sum_{e \in \mathcal{E}} f_e^* \tau_e(f_e^*)} = \frac{2}{1.5} = \frac{4}{3}.$$

Observe that, if the link  $e_3$  had been removed from the network, the system optimum network flow for the resulting network would be exactly the same  $f^*$  as with link  $e_3$  present, since it does not use link  $e_3$ . On the other hand, removing link  $e_3$  would change the Wardrop equilibrium flow drastically, making it coincide with the system optimimum network flow  $f^*$  and thus reducing the price of anarchy to 1. This counterintuitive phenomenon that the removal of a link can improve the system performance at the Wardrop equilibrium is known as the Braess paradox [9]. On the other hand, observe that the removal of a link can never improve the system performance at the system optimum.

We wish to emphasize once more that the definition of a Wardrop equilibrium captures the rational and selfish behavior of drivers that minimize their own delay. One way to influence such behavior is to introduce tolls  $\omega_e \geq 0$  that are charged to users traversing link e in  $\mathcal{E}$  and to assume that the cost perceived by any user for traversing link e is

$$\omega_e + \tau_e(f_e) \,, \tag{4.33}$$

i.e., the sum of the toll charged and the delay incurred on that link.<sup>1</sup> It is then natural to define the Wardrop equilibrium  $f^{(\omega)}$  associated with the vector  $\omega = (\omega_e)_{e \in \mathcal{E}}$  of link tolls generalizing Definition 4.1 as follows.

**Definition 4.2** (Wardrop equilibrium with tolls). For a given throughput v > 0, and a vector of tolls  $\omega \in \mathbb{R}^{\mathcal{E}}_+$ , a Wardrop equilibrium is a network low

$$f^{(\omega)} = A^{(o,d)}z$$

where  $z \in \mathbb{R}^{\Gamma_{o,d}}$  is such that  $z \geq 0$ ,  $\mathbb{1}'z = v$ , and for every path  $p \in \Gamma_{o,d}$ 

$$z_p > 0 \implies T_{\gamma}(z) + \sum_e A_{e\gamma}\omega_e \le T_{\tilde{\gamma}}(z) + \sum_e A_{e\tilde{\gamma}}\omega_e , \quad \forall \tilde{\gamma} \in \Gamma_{o,d} .$$

$$(4.34)$$

The price of anarchy associated to a Wardrop equilibrium  $f^{(\omega)}$  is

$$PoA(\omega) = \frac{\sum_{e \in \mathcal{E}} f_e^{(\omega)} \tau_e(f_e^{(\omega)})}{\min_{\substack{f \ge 0 \\ Bf = v(\delta^{(o)} - \delta^{(d)})}} \sum_{e \in \mathcal{E}} f_e \tau_e(f_e)}.$$
(4.35)

While the Wardrop equilibrium (both with or without tolls) captures a userperspective notion of optimization, it turns out that we can always interpret it as an optimal network flow, provided that we consider suitable costs on the links. Specifically, let  $\int_0^{f_e} \tau_e(s) ds$  be a primitive of the delay function on link e.

**Lemma 4.1.** Let  $\Phi: \Omega \to \mathbb{R}$  be a  $\mathcal{C}^1$  scalar field on an open set  $\Omega \subseteq \mathbb{R}^n$ . Let  $\mathcal{S} \subseteq \Omega$  be a nonempty convex subset. Then  $x^* \in \operatorname{argmin}\{\Phi(x) : x \in \mathcal{S}\}$  if and only if

$$\nabla \Phi(x^*)'(x - x^*) \ge 0, \qquad \forall x \in \mathcal{S}. \tag{4.36}$$

*Proof.* To prove sufficiency, observe that a  $\mathcal{C}^1$  function  $\Phi:\Omega\to\mathbb{R}$  is convex if and only if

$$\Phi(x) - \Phi(x^*) \ge \nabla \Phi(x^*)'(x - x^*), \tag{4.37}$$

for every x and  $x^*$  in  $\Omega$ . Then, clearly (4.37) and (4.36) imply that  $f(x^*) \leq f(x)$  for every x in S.

Conversely, for  $x^*$  in  $\operatorname{argmin}\{\Phi(x): x \in \mathcal{S}\}$ , x in  $\mathcal{S}$ , and  $\varepsilon$  in (0,1], let  $x^{(\varepsilon)} = (1-\varepsilon)x^* + \varepsilon x$ . Since  $\Phi$  is  $\mathcal{C}^1$ , we have that

$$\lim_{\varepsilon \to 0} \frac{\Phi(x^{\varepsilon}) - \Phi(x^*)}{\varepsilon} = \nabla \Phi(x^*)'(x - x^*). \tag{4.38}$$

<sup>&</sup>lt;sup>1</sup>Note that we are implicitly assuming that delay and toll are measured in the same unit, something that is realistic provided that we have properly rescaled the toll.

Since S is convex, we have that  $x^{(\varepsilon)} \in S$ , so that  $\Phi(x^{(\varepsilon)}) \ge \Phi(x^*)$  for every  $\varepsilon$  in (0,1], which, together with (4.38) implies that (4.36) holds true.

**Theorem 4.2.** For a multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ , let  $o \neq d$  be two nodes such that d is reachable from o. Let each link e be equipped with a nondecreasing differentiable delay function  $\tau_e$ , such that every cycle in  $\mathcal{G}$  contains a link e with  $\tau_e(0) > 0$ . Let v in  $(0, c_{o,d}^*)$  be a feasible throughput and let  $\omega$  in  $\mathbb{R}_+^{\mathcal{E}}$  be a vector of prices. Then,

(i) an o-d flow  $f^{(\omega)}$  is a Wardrop equilibrium if and only if

$$f^{(\omega)} \in \underset{f = v(\delta^{(\alpha)} - \delta^{(d)})}{\operatorname{argmin}} \sum_{e \in \mathcal{E}} \left( \int_0^{f_e} \tau_e(s) ds + \omega_e f_e \right). \tag{4.39}$$

(ii) if  $f^*$  is the solution of a network flow optimization problem (4.2) with convex nondecreasing costs  $\psi_e(f_e)$ , and

$$\omega_e^* = \psi_e'(f_e^*) - \tau_e(f_e^*), \qquad e \in \mathcal{E},$$
 (4.40)

then

$$f^{(\omega^*)} = f^*.$$

*Proof.* (i) It is enough to prove the result in the special case  $\omega = 0$ , as the case with general price vector  $\omega$  in  $\mathbb{R}_+^{\mathcal{E}}$  then follows by considering modified delay functions  $\overline{\tau}_e(f_e) = \tau_e(f_e) + \omega_e$ . Let  $\mathcal{S} = \{z \in \mathbb{R}_+^{\Gamma_{o,d}} \sum_{\gamma} z_{\gamma} = v\}$  be the simplex of distributions on the set of o-d paths of total mass v and define

$$\Phi: \mathcal{S} \to \mathbb{R}, \qquad \Phi(z) = \sum_{e \in \mathcal{E}} \int_0^{(A^{(o,d)}z)_e} \tau_e(s) \mathrm{d}s.$$

Let now  $f^{(0)} = A^{(o,d)}z^*$  for some  $z^*$  in  $\mathcal{S}$  be a Wardrop equilibrium. Then, for every two o-d paths  $\gamma$  and  $\tilde{\gamma}$  in  $\Gamma_{o,d}$  such that  $z^*_{\gamma} > 0$ , we have that

$$\left(\frac{\partial}{\partial z_{\tilde{\gamma}}} - \frac{\partial}{\partial z_{\gamma}}\right) \Phi(z^*) = \sum_{e \in \mathcal{E}} A_{e\tilde{\gamma}}^{(o,d)} \tau_e \left(f_e^{(0)}\right) - \sum_{e \in \mathcal{E}} A_{e\gamma}^{(o,d)} \tau_e \left(f_e^{(0)}\right) \ge 0,$$

the last inequality following from (4.34). Notice that  $\Phi(z)$  is a convex function on  $\mathcal{S}$ , hence Lemma 4.1 and the above implies that  $z^*$  is a minimum point for  $\Phi$  on  $\mathcal{S}$ . Now, since  $v < c^*_{o,d}$ , by Proposition 4.1 (i) the network flow optimization problem (4.39) is feasible, so that Proposition 4.1 (ii) implies that  $f^{(0)} = A^{(o,d)}z^*$  is a solution of the network flow optimization problem

$$\min_{z \in \mathcal{S}} \Phi(z) = \min_{z \in \mathcal{S}} \sum_{e \in \mathcal{E}} \int_0^{(A^{(o,d)}z)_e} \tau_e(s) \mathrm{d}s = \min_{\substack{f \in \mathbb{R}_+^{\mathcal{E}} \\ Bf = v(\delta^{(o)} - \delta^{(d)})}} \sum_{e \in \mathcal{E}} \int_0^{f_e} \tau_e(s) \mathrm{d}s.$$

Vice versa, let  $f^{\circ}$  be an optimal solution of the minimization problem in (4.39). By Proposition 4.1 (iii), we have  $f^{\circ} = A^{(o,d)}z$  for some z in S. Now, observe that the complementary slackness conditions (4.16) imply that every optimal solution  $f^{\circ}$  of (4.39) satisfies

$$\omega_e + \tau_e(f_e^{\circ}) \ge \lambda_{\theta(e)} - \lambda_{\kappa(e)} \,, \qquad f_e^{\circ} \left( \omega_e + \tau_e(f_e^{\circ}) - \lambda_{\theta(e)} + \lambda_{\kappa(e)} \right) = 0$$

on every link e in  $\mathcal{E}$ . It follows that, if  $f^{\circ} = A^{(o,d)}z^{\circ}$  is an optimal solution of (4.39), then

$$\sum_{e \in \mathcal{E}} A_{e\tilde{\gamma}} \tau_e(f_e^{\circ}) \ge \sum_{e \in \mathcal{E}} A_{e\tilde{\gamma}} (\lambda_{\theta(e)} - \lambda_{\kappa(e)}) = \lambda_o - \lambda_d,$$

for every path  $\tilde{\gamma}$  in  $\Gamma_{o,d}$ , whereas, for every path  $\gamma$  in  $\Gamma_{o,d}$  such that  $z_{\gamma}^{\circ} > 0$ , one has that  $f_e^{\circ} \geq z_{\gamma}^{\circ} > 0$  and hence  $\omega_e + \tau_e(f_e^{\circ}) = \lambda_{\theta(e)} - \lambda_{\kappa(e)}$  for all e such that  $A_{e\gamma} = 1$ , so that

$$\sum_{e \in \mathcal{E}} A_{e\gamma} \tau_e e(f_e^{\circ}) = \sum_{e \in \mathcal{E}} A_{e\gamma} (\lambda_{\theta(e)} - \lambda_{\kappa(e)}) = \lambda_o - \lambda_d.$$

It then follows that every  $f^{\circ} = A^{(o,d)}z^{\circ}$  satisfies (4.34), hence it is a Wardrop equilibrium.

(ii) The two problems have the same complementary slackness conditions, hence by Theorem 4.1 they have the same optimal solution.

Corollary 4.2. Under the assumption of Theorem 4.2, a Wardrop equilibrium flow  $f^{(\omega)}$  always exists. Moreover, if the delay functions  $\tau_e(f_e)$  are strictly increasing  $f^{(\omega)}$  is unique.

*Proof.* By Theorem 4.2,  $f^{(\omega)}$  is an optimal network flow for the feasible problem (4.39), hence it exists. When  $\tau_e(f_e)$  are strictly increasing, the cost in (4.39) is strictly convex, impliying uniqueness of the optimal network flow  $f^{\omega}$ .

Corollary 4.3. Let the assumptions of Theorem 4.2 be satisfied and additionally let the delay functions  $\tau_e(f_e)$  be convex. Let  $f^*$  be a solution of the SO-TAP (4.7), and let the link tolls be chosen as

$$\omega_e^* = f_e^* \tau_e'(f_e^*), \qquad e \in \mathcal{E}.$$

Then, the Wardrop equilibrium flow  $f^{(\omega^*)}$  coincides with the system optimum flow  $f^*$ .

*Proof.* It follows from Theorem 4.2 upon observing that, with link costs  $\psi_e(f_e) = f_e \tau_e(f_e)$ , one has  $\psi'_e(f_e^*) - \tau_e(f_e^*) = f_e^* \tau'_e(f_e^*)$ .

Theorem 4.2 states that the Wardrop equilibrium can indeed be seen as the optimal network flow provided that we consider the perceived costs defined in (4.39) instead of the ones in the SO-TAP (4.7). Hence, by selfishly and rationally choosing a route that minimizes their own delay, drivers do end up

minimizing some global objective: the price of anarchy is then implied by the fact that the global objective  $\sum_{e\in\mathcal{E}} \left( \int_0^{f_e} \tau_e(s) \mathrm{d}s + \omega_e f_e \right)$  implicitly optimized by the drivers does not coincide in general with the social objective considered in Example 4.1, i.e., the average delay  $\sum_{e\in\mathcal{E}} \psi_e(f_e) = \sum_{e\in\mathcal{E}} f_e \tau_e(f_e)$ .

in Example 4.1, i.e., the average delay  $\sum_{e \in \mathcal{E}} \psi_e(f_e) = \sum_{e \in \mathcal{E}} f_e \tau_e(f_e)$ . However, Corollary 4.3 implies that, with the right choice of link tolls  $\omega_e^* = \psi_e'(f_e^*) - \tau_e(f_e^*) = f_e^* \tau_e'(f_e^*)$ , the Wardrop equilibrium gets realigned to the system optimum network flow  $f^*$  and thus the price of anarchy is reduced to 1. This specific choice of tolls are known as marginal cost tolls. Their economic interpretation is that they make users "internalize their negative externality": the idea is that the tolls are computed by charging the difference between the marginal social cost  $\psi_e'$  caused by the addition of an infinitesimal user on link e and the delay  $\tau_e$ , that is the only cost perceived by the user in the absence of any tolls. In fact, the idea of marginal cost pricing predates the notion of Wardrop equilibrium and is attributed to the economist Pigou [37].

## Chapter 5

# Distributed Averaging and Linear Flow Dynamics

In this chapter, we study two deterministic linear network dynamics: distributed averaging and linear flow dynamics.

#### 5.1 Linear distributed averaging

Linear distributed averaging is one of the simplest network-based dynamical system. Here the nodes are described by a state, a real number, that they keep updating by aggregating and averaging the states of the neighbor nodes. Under connectivity and other mild conditions, it can be shown that the dynamics converges to a consensus, namely, a configuration of states all equal to each other. This consensus point can be expressed as a convex combination of the initial states where the weights of this combination are the invariant distribution centralities of the graph itself. Its simplicity. together with these features, consensus exhibition and centrality role, have made this dynamical system as one of the most popular models in opinion dynamics. Moreover, it is also the core, or, at least, the starting point of many distributed algorithms in networked control, multi-agent systems, computer science.

Consider a network described as a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ , where the node set  $\mathcal{V}$  represents a population of agents, the link set  $\mathcal{E}$  represents interactions among agents, and the entries  $W_{ij}$  of the weight matrix quantify the strength of the influence that agent j has on agent i. Let P be the normalized weight matrix of  $\mathcal{G}$ . Notice that our convention is that the direction of the influence is the opposite of the one of the links, i.e., the presence of a link (i,j) indicates that agent i 'observes' agent j and gets influenced by her/him. Assume that every agent i has a state  $x_i(t) \in \mathbb{R}$  that is updated at discrete time steps  $t = 0, 1, \ldots$  in response to the current states of her/his out-neighbors in  $\mathcal{G}$  according to the

following linear averaging rule

$$x_i(t+1) = \sum_{j \in \mathcal{V}} P_{ij} x_j(t), \qquad i \in \mathcal{V}.$$
(5.1)

Equation (5.1) prescribes that the new state  $x_i(t+1)$  of agent i coincides with the weighted average of the current opinions  $x_j(t)$  of her/his out-neighbors  $j \in \mathcal{N}_i$ , each weighted proportionally to the (i,j) link's weight  $W_{ij}$ . Observe that, by allowing for the presence of self-loops in the graph  $\mathcal{G}$ , i.e., nonzero diagonal entries of the weight matrix W, we can account for some inertia in the update rule (5.1). The update rule (5.1) can be rewritten more compactly as

$$x(t+1) = Px(t), t = 0, 1, ...$$
 (5.2)

where  $x(t) = (x_i(t))_{i \in \mathcal{V}}$  is the vector of all agents' opinions. We shall refer to (5.2) as the *linear averaging* dynamics on  $\mathcal{G}$ . As we shall discuss more in detail later on in this chapter, the linear averaging dynamics has several applications in many different fields, from social science —where (5.2) is known as the French-DeGroot opinion dynamics model [18, 24, 11]— to sensor networks —where (5.2) is used as a distributed estimation algorithm.

### 5.2 Asymptotics of linear averaging dynamics

It is useful to introduce, at this point, some basic notions of general dynamical systems encompassing linear averaging dynamics just introduced. In its more general meaning, a discrete time dynamical system consists of a set  $\Omega$  and of a map

$$f:\Omega\to\Omega$$

Given an initial condition  $x_0 \in \Omega$ , through the map f we can recursively compute the sequence x(t) such that

$$\begin{cases} x_{t+1} = f(x(t)) \\ x(0) = x_0 \end{cases}$$

that we call the *evolution* determined by f with initial condition  $x_0 \in \Omega$ . We say that  $x_0 \in \Omega$  is an *equilibrium* for f if  $f(x_0) = x_0$  and, consequently, the corresponding evolution is constant  $x(t) = x_0$  for all t. The following simple but useful fact will be used throughout this chapter.

**Proposition 5.1.** Let  $\Omega$  be a metric space and  $f:\Omega\to\Omega$  be a continuous map. If for  $x_0\in\Omega$  the evolution x(t) determined by f with initial condition  $x_0$  is such that x(t) converges to some  $\overline{x}\in\Omega$ , then  $\overline{x}$  is an equilibrium of f.

*Proof.* Since f is continuous, the sequence  $f(x_t)$  converges to  $f(\overline{x})$ . Passing to the limit in the two sides of  $x_{t+1} = f(x_t)$  and using the uniqueness of the limit, we then obtain  $\overline{x} = f(\overline{x})$ .

We now go back to the linear averaging dynamics described before, considering  $\Omega = \mathbb{R}^{\mathcal{V}}$  and f = P.

We have the following characterization of the possible asymptotic outcomes.

**Proposition 5.2.** Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  and  $P = D^{-1}W$ , consider the linear averaging dynamics (5.2). The following facts hold true:

- (i) The set of equilibria of (5.2) coincides with the eigenspace of P relative to the dominant eigenvalue 1.
- (ii) For every initial condition  $x_0$ , the evolution x(t) satisfies

$$\pi' x(t) = \pi' x(0) \tag{5.3}$$

for every  $\pi$  invariant distribution of P and for every t.

Suppose now that for an initial condition  $x_0 \in \mathbb{R}^{\mathcal{V}}$  the evolution x(t) determined by (5.2) converges to some  $\overline{x} \in \Omega$ . Then, the following facts hold true.

(iii) 
$$P\overline{x} = \overline{x}, \quad \pi' x_0 = \pi' \overline{x} \tag{5.4}$$

for every  $\pi$  invariant distribution of P.

(iv) If, in addition, 
$$s_{\mathcal{G}} = 1$$
,  $\overline{x} = 1\pi' x_0$  (5.5)

where  $\pi$  is the unique invariant distribution of P.

*Proof.* (i) is a direct consequence of the fact that equilibria of (5.2) are those  $x_0 \in \mathbb{R}^{\mathcal{V}}$  such that  $Px_0 = x_0$ .

(ii) If  $\pi$  is an invariant distribution of P, it follows that

$$\pi'x(t+1) = \pi'Px(t) = \pi'x(t)$$
(5.6)

for every t.

- (iii) The first relation of (5.20) follows from Proposition 5.1 while the second is obtained passing to the limit in (5.3).
- (iv) If  $s_{\mathcal{G}} = 1$ , Proposition 2.6 implies that vectors  $\alpha \mathbb{1}$  are the only possible eigenvectors of P relatively to the eigenvalue 1. The first relation in (5.20) then imply that  $\overline{x} = \alpha \mathbb{1}$  for some  $\alpha \in \mathbb{R}$ . Applying the second relation in (5.20), we finally obtain

$$\pi' x_0 = \pi' \overline{x} = \alpha \pi' \mathbb{1} = \alpha$$

This yields the result.

We make some comments on the result above.

Remark 5.1. • Item (i) in Proposition 5.2 and Proposition 2.4 imply that the equilibria of the linear averaging dynamics form a subspace of dimension equal to  $s_{\mathcal{G}}$ , the number of sinks in the condensation graph of  $\mathcal{G}$ . Among them, there are always vectors of type  $\alpha\mathbb{1}$ . Such vectors are called consensus vectors, since all their entries are equal to the same consensus value  $\alpha$ . While consensus are always equilibria, if  $s_{\mathcal{G}} = 1$  they are the only possible ones.

• Relation (5.6) says that, for every invariant distribution  $\pi$  of P, the quantity  $\pi'x(t)$  is a motion invariant, therefore completely determined by the initial condition.

What now remains to be studied is the question if the linear averaging dynamics indeed always converge. The following example shows that, even when the graph is strongly connected, this may not be the case.

**Example 5.1.** Consider a network with two nodes, no self loops, and one undirected link of weight 1 connecting them, so that

$$P = W = \left[ \begin{array}{cc} 0 & 1 \\ 1 & 0 \end{array} \right]$$

Then, unless already started at a consensus, the dynamics (5.2) will keep on oscillating with both nodes copying one the other's opinion and never ending up agreeing with each other or approaching some equilibrium.

In fact, the situation in Example 5.1 is rather pathological, and can be ruled out provided that, in addition to being connected, the graph  $\mathcal G$  is aperiodic, i.e., the maximum common divisor of all its cycle lengths equals 1. This additional assumption is quite a weak one: e.g., it is satisfied whenever at least one node has a self-loop, i.e., whenever at least one diagonal entry of the weight matrix W is strictly positive (in this case the maximum common divisor is clearly 1). In many applications this is a very natural assumption. In fact, in some cases it is customary to to consider the lazy version of a stochastic matrix P as  $P_{\text{(lazy)}} = \frac{1}{2}(P+I)$ .

When the graph  $\mathcal{G}$  is such that  $s_{\mathcal{G}} = 1$  and aperiodic, we have the following result implying convergence of the linear distributed averaging dynamics.

**Proposition 5.3.** Let  $\mathcal{G}$  be a graph with normalized weight matrix P. If  $s_{\mathcal{G}} = 1$ , and the connected component  $\mathcal{U}$  corresponding to the unique sink of the condensation graph is aperiodic in  $\mathcal{G}$ , then

$$\lim_{t \to +\infty} P^t = \mathbb{1}\pi' \,,$$

where  $\pi = P'\pi$  is the unique invariant probability distribution of  $\mathcal{G}$ .

*Proof.* Consider first the case when  $\mathcal{G}$  is strongly connected and aperiodic. Put  $M=P-\mathbb{1}\pi'$  and notice first of all that  $M'\pi=0$ . Consider now any other eigenvalue  $\lambda\neq 0$  of M' with corresponding eigenvector y. Since  $M\mathbb{1}=0$ , it follows that

$$0 = \mathbb{1}'M'y = \lambda \mathbb{1}'y \implies \mathbb{1}'y = 0$$

Therefore,  $P'y = M'y + \pi \mathbb{1}'y = \lambda y$ . Since  $\mathcal{G}$  is strongly connected, it follows from (v) of Proposition 2.4 that, necessarily,  $\lambda \neq 1$  and, since  $\mathcal{G}$  is also aperiodic, it it follows from (vi) of Proposition 2.4 that  $|\lambda| < 1$ . We have thus shown that all eigenvalues  $\lambda$  of M' (and thus also of M) are such that  $|\lambda| < 1$ . This implies

(see Corollary A.1) that  $M^t \to 0$  for  $t \to +\infty$ . Since  $M^t = P^t - \pi \mathbb{1}'$ , this yields the result.

We now consider the general case. Let  $\mathcal{U}$  be the connected component in  $\mathcal{G}$  corresponding to the sink of its condensation graph. Upon ordering nodes in  $\mathcal{V} \setminus \mathcal{U}$  come first, the matrix P takes the following structure

$$P = \begin{pmatrix} Q & R \\ 0 & S \end{pmatrix}$$

where, due to the assumptions on the  $\mathcal{G}$ , the sub-stochastic matrix Q and the stochastic matrix S are, respectively, out-connected and irreducible and aperiodic. A similar structure will be inherited by its powers

$$P^t = \begin{pmatrix} Q(t) & R(t) \\ 0 & S(t) \end{pmatrix} ,$$

where Q(t), R(t), and S(t) satisfy Q(0) = R(0) = S(0) and

$$Q(t+1) = Q(t)Q$$
,  $R(t+1) = Q(t)R + R(t)S$ ,  $S(t+1) = S(t)S$ . (5.7)

Solving the recursions (5.7) above gives

$$Q(t) = Q^t \,, \qquad R(t) = \sum_{1 \leq k \leq t} Q^{t-k} R S^{k-1} \,, \qquad S(t) = S^t \label{eq:Qt}$$

Since S is irreducible and aperiodic, it follows from the previous part that  $S^t$  converges to  $\mathbb{1}\pi'$  as t grows large. On the other hand, since  $\mathcal{U}$  is globally reachable (being the only sink component in  $\mathcal{G}$ ), by Proposition 2.5 Q has spectral radius strictly smaller than 1. Using again Corollary A.1) we have that  $Q^t$  converges to 0 exponentially fast as t grows large. This implies that, as t grows large, R(t) converges to some matrix  $R(\infty)$ . Taking the limit as t grows large in both sides of the second recursion in (5.7), we get that  $R(\infty)$  must satisfy the relation  $R(\infty) = R(\infty)S$ . This says that the rows of  $R(\infty)$  are invariant distributions of S and thus, by Proposition 2.7, they are all multiples of  $\pi$ . On the other hand, since  $P^t$  is stochastic, one has that  $\mathbb{1} = Q(t)\mathbb{1} + R(t)\mathbb{1} \xrightarrow{t \to \infty} R(\infty)\mathbb{1}$ , so that  $R(\infty)\mathbb{1} = \mathbb{1}$ . It follows that  $R(t) \xrightarrow{t \to \infty} R(\infty) = \mathbb{1}\pi'$ , so that  $P^t \xrightarrow{t \to \infty} \mathbb{1}\pi'$ , thus completing the proof.

The following corollary is a straightforward consequence of previous result. It asserts that if the condensation graph of  $\mathcal{G}_P$  contains a singular sink component that is aperiodic (in particular, if  $\mathcal{G}_P$  is strongly connected and aperiodic), the averaging dynamics converges to a consensus point.

Corollary 5.1. Let  $\mathcal{G}$  be a graph such that  $s_{\mathcal{G}} = 1$  and the connected component of  $\mathcal{G}$  corresponding to the unique sink of its condensation graph is aperiodic. Let P be the normalized weight matrix of  $\mathcal{G}$  and let  $\pi = P'\pi$  be its unique invariant probability. Then, the discrete-time averaging dynamics (5.2) satisfies

$$\lim_{t \to +\infty} x(t) = \alpha \mathbb{1}, \qquad \alpha = \pi' x(0). \tag{5.8}$$

This is the most important result on the linear averaging model. It asserts that consensus is the asymptotic outcome of the model under certain connectivity assumptions. The consensus value is the weighted average of the agents' initial opinions, where the weight multiplying agent i's initial opinion  $x_i(0)$  coincides with its invariant distribution  $\pi_i$ . This remarkable fact gives the invariant distribution centrality  $\pi$  of the graph  $\mathcal{G}$  significance also in a dynamic context. We notice that when  $s_{\mathcal{G}} = 1$  and  $\mathcal{G}$  is not strongly connected,  $\pi_i = 0$  for all the nodes that are not in the sink connected component. The initial state  $x_i(0)$  of such nodes, thus, give no contribution to the final asymptotic outcome.

#### 5.3 Applications

In this section we discuss two important applicative contexts of the linear distributed averaging dynamics. The first one is related to the opinion dynamics interpretation, the second one to a distributed statistical inferential problem.

#### 5.3.1 Social learning and the wisdom of crowds

Linear averaging dynamics can be nicely interpreted in the context of *social learning* [23].

We assume that a community of agents is connected by a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  that is strongly connected and aperiodic. There is an underlying state of the world represented by a scalar parameter  $\theta$ , and every agent  $i \in \mathcal{V}$  observes a noisy version of it. We assume that this noisy observation coincides with the agent's initial opinion, so that we can write

$$x_i(0) = \theta + \xi_i \,, \qquad i \in \mathcal{V} \,, \tag{5.9}$$

where the  $\xi_i$  are zero-mean random variables representing the noise in the agents' observations of the state of the world.

A social aggregation of information takes place under a linear averaging dynamics x(t+1) = Px(t) (that in this context is known as French-DeGroot dynamics). As before  $P = D^{-1}W$  denotes the normalized weight matrix of  $\mathcal{G}$ . The dynamics produces a final estimate  $\overline{x}$  of the state or the world  $\theta$  that is common to all individuals. We know from the general theory that

$$\overline{x} = \sum_{k \in \mathcal{G}} \pi_k x_k(0) = \theta + \sum_{k \in \mathcal{G}} \pi_k \xi_k$$

where  $\pi$  is the invariant distribution centrality of  $\mathcal{G}$ .  $\overline{x}$  is thus a random variable whose expectation coincide with  $\theta$ , namely it is an unbiased estimator of  $\theta$  (as they were the original  $x_i l(0)$ ). When  $\overline{x}$  is a better estimate of  $\theta$  than any single node's initial measurement  $x_i(0)$ , one talks about the wisdom of crowd [40].

A typical assumption is that the noises  $\xi_i$  are independent with the same variance  $\sigma^2$ . In this case, the variance of the asymptotic consensus value  $\overline{x}$  satisfies

$$\sigma_{\overline{x}}^2 = \sigma^2 \sum_i \pi_i^2 \,.$$

Observe that, since  $\pi_i < 1$  for all i, one has that  $\sum_i \pi_i^2 < \sum_i \pi_i = 1$ , so that in this case  $\sigma_x^2 < \sigma^2$ , which we can interpret as saying that the crowd is wiser than any single individual. This says that, as long as the graph describing the influence among individuals is connected and the individuals have all the same measurement capabilities (e.g. same error variance), the linear averaging dynamics always leads to an estimation of the true state  $\theta$  that is strictly better than their original estimation. The network has thus a beneficial effect on the individuals.

#### 5.3.2 Distributed computation of averages [41, 5, 6]

Besides the sociological interpretation, the averaging model is at the basis of many distributed algorithms that compute aggregate quantities over networks. A popular context is that of a set  $\mathcal V$  of sensors deployed in some region in order to collect measurements of some quantity of interest (for example, the temperature). Assume that these sensors have limited communication and computation capabilities that allow each of them to exchange information only with those other sensors that are close enough in space. A typical problem in this context is that of computing some aggregate function of these measurements, without using extra computational nodes or resources, but just relying on the network itself. We here focus on the arithmetic average of the measurements that, as already discussed, represent the optimal estimator if we assume that the sensors have taken measure of the same physical quantity with i.i.d noises.

Let the graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  describe the pattern of vicinity among the sensors: e.g. given two sensors i and j, there is an undirected link between node i and node j if they can communicate to each other. Our goal is to design a distributed algorithm for computing the average of the sensor's measurements based on the averaging dynamics.

More precisely, let  $x_i(0)$  be the measurement of each node  $i \in \mathcal{V}$ , and  $x(0) \in \mathbb{R}^n$  be the vector of all these measurements. We are interested in designing an iterative distributed algorithm that allows the nodes to compute  $x^* = \frac{1}{n} \sum_{i \in \mathcal{V}} x_i(0) = \frac{1}{n} \mathbb{I}' x(0)$ . Here distributed means that every node updates its state based on information that it received from its neighbors in  $\mathcal{G}$  only.

A first attempt consists in designing the distributed computation algorithm by letting  $x_i(t+1) = \sum_j P_{ij} x_j(t)$  for all  $i \in \mathcal{V}$ , where  $P_{ij} = W_{ij}/w_i$  are the entries of the normalized weight matrix of the communication graph  $\mathcal{G}$ . More compactly, we can write x(t+1) = Px(t). In this case, the previous results imply that we get convergence to a consensus vector  $\lim_{t\to\infty} x(t) = \overline{x}\mathbb{1}$  with consensus value  $\overline{x} = \sum_{i\in\mathcal{V}} \pi_i x_i(0)$ . If the communication graph  $\mathcal{G}$  is regular, then  $\pi_i = 1/n$  for all i, so that we have succeeded. However, if  $\mathcal{G}$  is not regular, what our algorithms computes  $\overline{x}$  is not the arithmetic average  $\frac{1}{n} \sum_{i\in\mathcal{V}} x_i(0)$  as desired, but rather a weighted version of it,  $\sum_{i\in\mathcal{V}} \pi_i x_i(0)$ . How can we overcome this problem?

Observe that the communication graph is undirected, hence in particular balanced. Recall that, for balanced graphs, the centrality vector is proportional to the degree vector, specifically, we have  $\pi_i = w_i/(n\overline{w})$  for every node i. It is

reasonable to assume that every sensor knows its degree  $w_i$ . Then, one idea is to normalize the initial condition as

$$x_i'(0) = \frac{x_i(0)}{w_i}, \qquad i \in \mathcal{V},$$

and then run the consensus algorithm starting from it. Compactly, we get

$$x'(t+1) = Px'(t). (5.10)$$

As a consequence of the previous results, we get

$$\lim_{t \to +\infty} x_i'(t) = \sum_j \pi_j x_j'(0) = \sum_j \frac{w_j}{\overline{w}n} \frac{x_j(0)}{w_j} = \frac{1}{\overline{w}} \left( \frac{1}{n} \sum_j x_j(0) \right).$$
 (5.11)

This means that, with the iteration x'(t+1) = Px'(t), what the nodes compute is the arithmetic average of the initial measurements divided by the average degree  $\overline{w}$ . If every node knew the average degree, we would be done! However, in practice this might not be the case: while every sensor knows its degree (i.e., the number of sensors it can communicate to), it might not know the degree of all other sensors in order to compute their average. The way to get around this is to run another consensus algorithm in parallel to (5.10) that allows nodes to compute the average degree in a distributed way. This can be done by setting an initial condition

$$x_i''(0) = \frac{1}{w_i}, \qquad i \in \mathcal{V},$$

and then running the consensus algorithm

$$x''(t+1) = Px''(t). (5.12)$$

As a consequence of the previous results, we get

$$\lim_{t \to +\infty} x_i''(t) = \sum_j \pi_j x_j''(0) = \sum_j \frac{w_j}{\overline{w}n} \frac{1}{w_j} = \frac{1}{\overline{w}}.$$
 (5.13)

By combining (5.11) and (5.13) we get

$$\lim_{t \to +\infty} \frac{x_i'(t)}{x_i''(t)} = \frac{x^*/\overline{w}}{1/\overline{w}}.$$
 (5.14)

## 5.4 Linear network flow dynamics

In this section, we introduce the linear network flow dynamics. These are models of transport phenomena derived from mass balance equations in physical networks and find applications in several diverse fields including infrastructure networks, epidemiology, ecology, pharmacokinetics, and more. In some of the

literature, such linear network flow dynamics are referred to as *compartmental* systems [27].

Consider a physical network described as a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  with normalized weight matrix P, where the node set  $\mathcal{V}$  represent cells or compartments containing a homogeneous mass of some matter, the link set  $\mathcal{E}$  represents physical constraints, so that the matter above can flow directly from cell i to cell j, and the entries  $P_{ij}$  of the normalized weight matrix P (that in traffic applications is often referred to as the *routing* matrix) represent the fraction of outflow from cell i that goes directly to cell j. For every  $i \in \mathcal{V}$ , let  $y_i(t)$  represent the quantity of mass in cell i at time  $t \geq 0$ . Then, the law of mass balance —or mass conservation— prescribes that

$$y_i(t+1) = y_i(t) + \sum_j f_{ji}(t) - \sum_j f_{ij}(t),$$
 (5.15)

where the variables  $f_{ij}(t) \geq 0$  represent the flow of mass from cell i to cell j at time t and are such that, whenever  $(i,j) \notin \mathcal{E}$ ,  $f_{ij}(t) = 0$  for all  $t \geq 0$ . Discrete-time linear network flow dynamics are then obtained by combining the law of mass conservation (5.15) with the linear dependance

$$f_{ij}(t) = P_{ij}y_i(t) \tag{5.16}$$

of the flow variables on the mass variables. Observe that, since  $\sum_{j} P_{ij} = 1$  for all  $i \in \mathcal{V}$ , (5.15) and (5.16) imply that

$$y_i(t+1) = \sum_{j} P_{ji} y_j(t), \quad i \in \mathcal{V}, \quad t \ge 0,$$
 (5.17)

which may be rewritten more compactly as

$$y(t+1) = P'y(t), (5.18)$$

where the state vector  $y(t) \in \mathbb{R}_+^{\mathcal{V}}$  is obtained by stacking up all cells' mass variables  $y_i(t)$ . We shall refer to (5.18) as the discrete time linear network flow dynamics on  $\mathcal{G}$ . Observe that (5.18) has the physically meaningful property of preserving non-negativity: if  $y(0) \geq 0$  entrywise, then so is y(t) for all  $t \geq 0$ .

Linear network flow dynamics (5.18) can be interpreted as the the dual of the linear averaging dynamics (5.2). The following characterization of the possible asymptotic outcomes is analogous to Proposition 5.2.

**Proposition 5.4.** Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  and  $P = D^{-1}W$ , consider the flow dynamics (5.18). The following facts hold true:

- (i) The set of equilibria coincides with the eigenspace of P' relative to the dominant eigenvalue 1, namely it is the subspace of invariant distributions of  $\mathcal{G}$ .
- (ii) For every initial condition  $y_0$ , the evolution y(t) satisfies

$$1'y(t) = 1'y(0) (5.19)$$

for every t. In other terms, the total mass in the systems is preserved by the linear network flow dynamics (5.18).

Suppose now that for an initial condition  $y_0 \in \mathbb{R}^{\mathcal{V}}$  the evolution y(t) determined by (5.18) converges to some  $\overline{y} \in \Omega$ . Then, the following facts hold true.

(iii) 
$$P'\overline{y} = \overline{y}, \quad \mathbb{1}'y_0 = \mathbb{1}'\overline{y} \tag{5.20}$$

for every  $\pi$  invariant distribution of P.

(iv) If, in addition, 
$$s_{\mathcal{G}} = 1$$
, 
$$\overline{y} = \pi \mathbb{1}' y_0 \tag{5.21}$$

where  $\pi$  is the unique invariant distribution of P.

*Proof.* (i) is a direct consequence of the form of (5.18) and (ii) follows from  $\mathbb{I}'y(t+1) = \mathbb{I}'P'y(t) = \mathbb{I}'y(t)$ . (iii) and (iv) are obtained as in Proposition 5.2.

By combining these arguments with Propostion 5.3, we get the following result that can be considered as an analogue of Corollary 5.2 for linear network flow dynamics.

Corollary 5.2. Let  $\mathcal{G}$  be a graph such that  $s_{\mathcal{G}} = 1$  and the connected component of  $\mathcal{G}$  corresponding to the unique sink of its condensation graph is aperiodic. Let P be the normalized weight matrix of  $\mathcal{G}$  and let  $\pi = P'\pi$  be its unique invariant probability. Then, the discrete-time linear network flow dynamics (5.18) satisfy

$$\lim_{t \to +\infty} y(t) = \beta \pi, \qquad \beta = \mathbb{1}' y(0).$$

## 5.5 Averaging and flow dynamics with inputs

The distributed averaging and linear flow dynamics introduced in the previous sections admit interesting extensions to situations where also exogenous inputs are present. In this section, we shall describe such models with exogenous inputs. Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph and let  $\mathcal{S} \subseteq \mathcal{V}$  be a nonempty subset of nodes. We shall modify the distributed averaging and linear flow dynamics in such a way that the states of nodes in  $\mathcal{S}$  are no longer updated according to (5.1) and (5.17), respectively, but rather they are put equal to some exogenous inputs.

Formally, let  $\mathcal{R} = \mathcal{V} \setminus \mathcal{S}$  be the set of regular nodes and let us partition the normalized weight matrix P in its  $\mathcal{S} \times \mathcal{S}$ ,  $\mathcal{S} \times \mathcal{R}$ ,  $\mathcal{R} \times \mathcal{S}$ , and  $\mathcal{R} \times \mathcal{R}$  blocks so that

$$P = \begin{bmatrix} \mathcal{R} & \mathcal{S} \\ Q & E \\ F & G \end{bmatrix} \begin{array}{c} \mathcal{R} \\ \mathcal{S} \,. \end{array}$$
 (5.22)

Moreover, partition the state vectors of the distributed averaging and linear flow dynamics respectively as

$$x(t) = \left[ \begin{array}{c} \underline{x}(t) \\ u(t) \end{array} \right] \quad \mathcal{R} \\ \mathcal{S}, \qquad y(t) = \left[ \begin{array}{c} \underline{y}(t) \\ \overline{v}(t) \end{array} \right] \quad \mathcal{R} \\ \mathcal{S},$$

where  $u(t) \in \mathbb{R}^{\mathcal{S}}$  and  $v(t) \in \mathbb{R}_{+}^{\mathcal{S}}$  are exogenous input vectors. Then, the distributed linear averaging on  $\mathcal{G}$  with input set  $\mathcal{S}$  can be written as

$$\underline{x}(t+1) = Q\underline{x}(t) + Eu(t), \qquad (5.23)$$

while the linear network flow dynamics on  $\mathcal{G}$  with input set  $\mathcal{S}$  can be written as

$$y(t+1) = Q'y(t) + F'v(t). (5.24)$$

The averaging dynamics model with inputs (5.23) has been considered in the context of rendez-vous dynamics where nodes in S are interpreted as leader units whose motion can be externally controlled. A similar interpretation as leader nodes is possible in opinion dynamics. In this case, of particular interest is the case when u(t) = u, namely when the opinions of the input nodes do not change in time. In this case we talk about stubborn nodes.

On the other hand, the linear flow dynamics with inputs (5.24) are used to model transport dynamics in physical networks. In particular,

$$\lambda(t) = F'v(t)$$

can be interpreted as the exogenous inflow vector, while the entries  $Q_{ij}$  of the substochastic matrix Q—that is is often referred as the routing matrix— represent the fractions of outflow from node i that is routed to node j, so that

$$f_{ij}(t) = Q_{ij}y_i(t), \qquad \mu_i(t) = (1 - \sum_j Q_{ij})y_i(t)$$

are respectively the flow from node i to node j and the exogenous outflow from node i that leaves the network directly. The quantity  $\mathbb{1}'(I-Q')\underline{y}(t)=\mathbb{1}'\mu(t)$  is thus the total outflow at time t. Notice that

$$\mathbb{1}'y(t+1) - \mathbb{1}'y(t) = \mathbb{1}'F'v(t) + \mathbb{1}'Q'y(t) - \mathbb{1}'y(t) = \mathbb{1}'\lambda(t) - \mathbb{1}'\mu(t)$$

that says that the variation of mass in  $\mathcal{R}$  is equal to the difference between the total inflow and the total outflow. This extends the property of conservation of mass we had seen for the autonomous flow dynamics.

The following result guarantees convergence for both the distributed averaging and the linear flow dynamics with constant inputs provided that the set S is globally reachable.

**Proposition 5.5.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph and  $\mathcal{S} \subseteq \mathcal{V}$  a nonempty globally reachable subset of nodes. Let  $\mathcal{R} = \mathcal{V} \setminus \mathcal{S}$ , and let Q be the  $\mathcal{R} \times \mathcal{R}$  block of

the normalized weight matrix P. Then, the matrix I-Q is invertible with nonnegative inverse matrix

$$(I-Q)^{-1} = \sum_{k\geq 0} Q^k$$
.

Moreover, for every constant input vectors  $u \in \mathbb{R}^{\mathcal{S}}$  and  $v \in \mathbb{R}_{+}^{\mathcal{S}}$ , the distributed averaging and linear flow dynamics with inputs (5.23) and (5.24) satisfy

$$\lim_{t \to +\infty} \underline{x}(t) = (I - Q)^{-1} E u, \qquad \lim_{t \to +\infty} \underline{y}(t) = (I - Q')^{-1} F' v \tag{5.25}$$

for every initial state vectors  $\underline{x}(0) \in \mathbb{R}^{\mathcal{R}}, y(0) \in \mathbb{R}_{+}^{\mathcal{R}}$ .

*Proof.* It follows from Proposition 2.5 that Q has spectral radius  $\lambda_Q < 1$  and thus, as consequence of Corollary A.1, Q is asymptotically stable, namely  $Q^t \to 0$  when  $t \to +\infty$ . Result follows by taking the limit  $t \to +\infty$  in the closed formulas

$$\underline{x}(t) = Q^{t}\underline{x}(0) + \sum_{h=0}^{t-1} Q^{t-h-1}Eu, \quad \underline{y}(t) = Q^{t}\underline{y}(0) + \sum_{h=0}^{t-1} Q'^{t-h-1}F'v.$$

Corollary 5.3. Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph and  $\mathcal{S} \subseteq \mathcal{V}$  a nonempty globally reachable subset of nodes. Then, for every initial state  $y(0) \in \mathbb{R}_+^{\mathcal{V}}$  that is supported on  $\mathcal{R} = \mathcal{V} \setminus \mathcal{S}$  there exists a positive constant  $\alpha$  such that the linear flow dynamics (5.24) with input v = 0 satisfies

$$\sum_{i \in \mathcal{R}} y_i(t) \le \exp(-\alpha t + 1) \sum_{i \in \mathcal{R}} y_i(0).$$

Proof. The claim simply follows from Proposition 5.5 and the fact that the dynamics are linear. More specifically, Proposition 5.5 in the special case v=0 implies that  $\underline{y}(t) \stackrel{t \to +\infty}{\longrightarrow} 0$ . Let  $\overline{t} := \min\{t \geq 0 : \sum_{i \in \mathcal{R}} y_i(t) \leq \frac{1}{e} \sum_{i \in \mathcal{R}} y_i(0)\}$ . The, by linearity, one gets that  $\sum_{i \in \mathcal{R}} y_i((k+1)\overline{t}) \leq \sum_{i \in \mathcal{R}} y_i(k\overline{t})$  for every  $k \geq 0$ . By induction, this implies that  $\sum_{i \in \mathcal{R}} y_i(k\overline{t}) \leq \sum_{i \in \mathcal{R}} y_i(0) \exp(-k)$ . On the other hand, notice that, since the input v=0, we have  $\sum_{i \in \mathcal{R}} y_i(t+1) \leq \sum_{i \in \mathcal{R}} y_i(k\overline{t})$  for every  $t \geq 0$ . Hence, we get that

$$\sum_{i \in \mathcal{R}} y_i(t) \le \sum_{i \in \mathcal{R}} y_i(\lfloor t/\bar{t} \rfloor \bar{t}) \le \exp(-\lfloor t/\bar{t} \rfloor) \sum_{i \in \mathcal{R}} y_i(0) \le \exp(-t/\bar{t} + 1) \sum_{i \in \mathcal{R}} y_i(0).$$

Hence, the claim follows with  $\alpha = 1/\bar{t}$ .

#### Averaging dynamics with stubborn nodes

In this paragraph, we deepen our analysis on the averaging dynamics (5.23) when the set of input nodes S is globally reachable and the input signal is constant

$$x(t+1) = Qx(t) + Eu$$

In this case, as said before, we refer to the input nodes  $\mathcal{S}$  as stubborn nodes and to this model as averaging dynamics with stubborn nodes. These models have become popular as opinion dynamics models whereby the stubborn nodes play the role of media or leaders not changing opinion (at least in a certain time range) [1]. Proposition 5.5 shows that, contrarily to the usual average consensus, the initial states of the regular nodes do not play any role in the asymptotics that instead only depends on the fixed state of the stubborn nodes. The following is a simple but interesting equivalent characterization of such asymptotic states.

**Proposition 5.6.** Consider a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ , a nonempty globally reachable set  $\mathcal{S} \subseteq \mathcal{V}$ , and  $\mathcal{R} = \mathcal{V} \setminus \mathcal{S}$ . Put  $Q = P_{|\mathcal{R} \times \mathcal{R}}$  and  $E = P_{|\mathcal{R} \times \mathcal{S}}$ . For every input vector  $u \in \mathbb{R}^{\mathcal{S}}$ , the vector

$$x = \begin{pmatrix} (I - Q)^{-1} E u \\ u \end{pmatrix} \in \mathbb{R}^{\mathcal{V}}$$
 (5.26)

is the only solution of the equations

$$\begin{cases}
(Lx)_i = 0 & i \in \mathcal{R}, \\
x_s = u_s & s \in \mathcal{S}.
\end{cases}$$
(5.27)

where L = D - W is the Laplacian of the graph  $\mathcal{G}$ 

*Proof.* Suppose x is as in (5.26) and compute as follows, for  $i \in \mathcal{R}$ ,

$$(Lx)_i = (D(I-P)x)_i = w_i \left( (I-Q, -E) \binom{(I-Q)^{-1}Eu}{u} \right)_i = w_i (Eu-Eu)_i = 0$$

Conversely, if x satisfies relations (5.27), we can write it as

$$x = \begin{pmatrix} \tilde{x} \\ u \end{pmatrix}$$

For every  $i \in \mathcal{R}$ , it holds

$$0 = (Lx)_i = w_i((I - Q), -E)x)_i$$

This implies  $(I-Q)\tilde{x} = Eu$  or, equivalently,  $\tilde{x} = (I-Q)^{-1}Eu$ .

Remark 5.2. Equation (5.27) is known as a discrete Laplace equation with boundary conditions or also Dirichlet problem and will show up again in the next chapter in the analysis of electrical networks. We notice that Proposition 5.6 in particular implies that such equation admits a unique solution whenever  $S \subseteq V$  is a nonempty globally reachable set.

We now make some further comments on the characterization of the asymptotic opinion vector. An important point is that, when there are at least two stubborn nodes with different opinion, typically the solution of (5.27) is not constant over R, i.e., different regular agents reach a different equilibrium opinion, depending on their position in the network relative to the stubborn agents. Thus a consensus is not reached, and a condition of disagreement among the regular agents persists.

The opinion of the singular regular agents also admits the following explicit characterization. First observe that, since  $Q\mathbb{1}+E\mathbb{1}=\mathbb{1}$ , one has  $(I-Q)^{-1}E\mathbb{1}=\mathbb{1}$ 1. Since  $(I-Q)^{-1}$  and E are nonnegative matrices, this shows that rows of the troduct matrix  $(I-Q)^{-1}E$  are probability vectors. Then, we have

$$x_i = \sum_{s \in S} ((I - Q)^{-1} E)_{is} u_s, \qquad i \in \mathcal{R},$$
 (5.28)

$$x_{i} = \sum_{s \in \mathcal{S}} ((I - Q)^{-1}E)_{is} u_{s}, \qquad i \in \mathcal{R},$$

$$((I - Q)^{-1}E)_{is} = \sum_{k \geq 0} \sum_{\substack{i_{1}, \dots, i_{k-1} \in \mathcal{R} \\ i_{0} = i, i_{k} = s}} \prod_{1 \leq h \leq k} P_{i_{h-1}i_{h}}, \qquad i \in \mathcal{R}, \ s \in \mathcal{S},$$

$$(5.28)$$

i.e., the asymptotic opinion  $x_i$  of a regular agent i is a convex combination of the opinions  $x_s$  of the stubborn agents, each weighted by a coefficient  $((I-Q)^{-1}E)_{is}$ . Such coefficient is expressed in terms of the normalized weight  $\prod_{1 \le h \le k} P_{i_{h-1}i_h}$ of all walks  $i = i_0, i_1, \dots, i_k = s$  in the graph  $\mathcal{G}$  that start in the regular node i and terminate in the stubborn nodes s, without ever passing through any stubborn node in any intermediate step. Each length-k walk starting in node iand terminating in the stubborn node s is taken into account with a weight equal to the product  $P_{ii_1}P_{i_1i_2}\dots P_{i_{k-1}s}$  of the normalized weights of the successive links. Observe that, since the normalized weight of a link is smaller than 1, longer paths have smaller weight than shorter ones. Indeed, equation (5.28) captures the intuition that, if a regular agent i is closer in the social network to one stubborn agent s than to the other ones, so that there are more shorterlength higher-weight paths connecting i to s than to any other stubborn node in  $\mathcal{S}$ , then the equilibrium opinion  $x_i$  tends to be biased towards opinion  $x_s$ . On the other hand, regular agents which are more equidistant from all the stubborn agents get influenced by them in a more balanced way. This is illustrated in the following example.

#### Distributed computation of the Page-Rank centrality

In Section 2.6 we have introduced the so-called page-rank centrality vector of a graph  $\mathcal{G}$  as the solution z of the equation

$$z = (1 - \beta) P'z + \beta \nu, \qquad (5.30)$$

where P is the normalized weight matrix of  $\mathcal{G}$ ,  $\beta \in (0,1)$  is a parameter, and  $\nu$  is a nonnegative vector. An explicit form of z as the sum of a convergent series was proposed in (2.19). In fact, it proves convenient to think z in (5.30) as the limit of the linear network flow dynamics model with exogenous inputs

$$y(t+1) = Q'y(t) + \lambda,$$
 (5.31)

where  $Q = (1 - \beta)P$  and  $\lambda = \beta \nu$ . Equation (5.31) can be interpreted as the linear network flow dynamics in a graph  $\overline{\mathcal{G}} = (\overline{\mathcal{V}}, \overline{\mathcal{E}}, \overline{W})$  where  $\overline{\mathcal{V}} = \mathcal{V} \cup \{s\}$ ,  $\overline{\mathcal{E}} = \mathcal{E} \cup \bigcup_{i \in \mathcal{V}} \{((s, i)), (i, s)\}$ ,

$$\overline{W} = \left[ \begin{array}{cc} (1-\beta)W & \beta w \\ \beta \nu' & 0 \end{array} \right] \,,$$

the input set  $S = \{s\}$  and the input v = 1. Clearly, S is globally reachable in  $\overline{\mathcal{G}}$ , so that, regardless of the initial state  $\overline{y}(0)$ , the linear network flow dynamics (5.31) satisfies

$$\lim_{t \to +\infty} \underline{y}(t) = z. \tag{5.32}$$

In fact, (5.31) can be though of as an iterative distributed algorithm for the computation of the PageRank vector z.

## 5.6 Continuous-time linear averaging and network flow dynamics

The linear distributed averaging (5.2) and network flow dynamics (5.18) on a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  have an analogue in continuous time. Such analogue is given by the linear ordinary differential equations

$$\dot{x} = -Lx, \qquad \dot{y} = -L'y \tag{5.33}$$

where L is the Laplacian of  $\mathcal{G}$ .

Convergence results analogous to those presented in Sections 5.1 and 5.4 respectively hold true for the the continuous time averaging and flow dynamics on strongly connected graphs, and more in general for graphs with  $s_{\mathcal{G}}=1$ . The main differences with respect to the discrete time case are that: (i) the assumption of aperiodicity is no longer required and connectedness alone is sufficient to guarantee convergence; and (ii) the role played by the invariant probability distribution  $\pi$  in discrete time is played by the Laplace invariant probability distribution  $\overline{\pi}$ . This is summarized in the following result.

**Proposition 5.7.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph and let L be its Laplacian. If  $s_{\mathcal{G}} = 1$ , then the continuous time distributed averaging and network flow dynamics (5.33) are such that

$$\lim_{t \to +\infty} x(t) = \alpha \mathbb{1}, \qquad \alpha = \overline{\pi}' x(0)$$
 (5.34)

$$\lim_{t \to +\infty} y(t) = \beta \overline{\pi}, \qquad \beta = \mathbb{1}' y(0), \qquad (5.35)$$

where  $\overline{\pi}$  is the unique Laplace invariant probability distribution of  $\mathcal{G}$ .

In fact, also the linear distributed averaging and network flow dynamics with inputs can be considered in continuous time. Let  $\mathcal{S} \subseteq \mathcal{V}$  be a nonempty subset of nodes in  $\mathcal{G}$ , let  $\mathcal{R} = \mathcal{V} \setminus \mathcal{S}$ , and partition the Laplacian matrix in blocks as

$$L = \left[ \begin{array}{cc} \mathcal{R} & \mathcal{S} \\ K & M \\ N & O \end{array} \right] \left[ \begin{array}{cc} \mathcal{R} \\ \mathcal{S} \end{array} \right].$$

Then, for exogenous inputs  $u(t) \in \mathbb{R}^{\mathcal{S}}$  and  $v(t) \in \mathbb{R}^{\mathcal{S}}_+$ , we consider the dynamics

$$\dot{\underline{x}} = -K\underline{x} - Mu, \qquad \dot{y} = -K'y - N'v. \tag{5.36}$$

Whenever S is globally reachable in G, the dynamics above are convergent as stated in the following result.

**Proposition 5.8.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph. Let  $\mathcal{S} \subseteq \mathcal{V}$  a nonempty globally reachable subset of nodes, let  $\mathcal{R} = \mathcal{V} \setminus \mathcal{S}$ , and let K be the  $\mathcal{R} \times \mathcal{R}$  block of the Laplacian L. Then, the matrix K is invertible with nonnegative inverse matrix. Moreover, for every constant input vectors  $u \in \mathbb{R}^{\mathcal{S}}$  and  $v \in \mathbb{R}^{\mathcal{S}}_+$ , the continuous time distributed averaging and linear flow dynamics with inputs (5.36) satisfy

$$\lim_{t \to +\infty} \underline{x}(t) = K^{-1}Mu, \qquad \lim_{t \to +\infty} \underline{y}(t) = (K')^{-1}N'v$$
 (5.37)

for every initial state vectors  $\underline{x}(0) \in \mathbb{R}^{\mathcal{R}}, y(0) \in \mathbb{R}_{+}^{\mathcal{R}}$ .

#### 5.7 Problems

1. Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a strongly connected graph and let  $P = D^{-1}W$  be the corresponding normalized weight matrix. Given a vector  $x \in [0, 1]^{\mathcal{V}}$ , consider the matrix

$$P^{(x)} = \operatorname{diag}(x) + (I - \operatorname{diag}(x))P$$

- (a) Determine the invariant distribution  $\pi^{(x)}$  of  $P^{(x)}$  as a function of the invariant distribution  $\pi$  of P.
- (b) Prove that, given any probability vector  $p \in \mathbb{R}^{\mathcal{V}}$ , there exists  $x \in [0,1]^{\mathcal{V}}$  such that  $\pi^{(x)}=p$
- 2. Consider the learning model discussed in Section 5.3. Assume that individuals' initial estimations (5.3) are affected by a zero mean noise whose variance is

$$\sigma_i^2 = \mathbb{E}[N_i^2] \quad i \in \mathcal{V}$$

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possibly different among individuals. Determine what is the invariant distribution  $\pi^*$  that minimizes the variance of asymptotic error:

$$\sum_{k \in \mathcal{V}} \pi_k^2 \sigma_k^2$$

For a given strongly connected graph  $\mathcal{G}=(\mathcal{V},\mathcal{E},W)$ , determine a stochastic matrix P whose invariant distribution coincides with  $\pi^*$  and is adapted to  $\mathcal{G}$  in the following precise sense:

$$i \neq j \ P_{ij} > 0 \ \Rightarrow \ (i,j) \in \mathcal{E}$$

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## Chapter 6

# Reversibility and Electrical Networks

For undirected graphs, a substantial deeper analysis of the dynamical systems introduced in previous Chapter 5 can be developed. This will constitute the main goal of this chapter. We will first undertake a fundamental spectral analysis of the normalized weight matrices of undirected graphs, that are typically known as reversible stochastic matrices. This will allow to obtain results on the speed of convergence of the averaging and flow dynamics and to connect it to to the topology of the underlying graph. Second, we will review the classical way of modeling electrical networks on undirected graphs. We will describe all the fundamental part of this theory that, besides of its own interest, has interesting connections with the averaging French-De Groot model with stubborn nodes.

#### 6.1 Reversible stochastic matrices

We start with the following definition.

**Definition 6.1.** A stochastic matrix  $P \in \mathbb{R}^{\mathcal{V} \times \mathcal{V}}$  is said to be *reversible* with respect to a non negative vector y if

$$y_i P_{ij} = y_j P_{ji} \qquad \forall i, j \in \mathcal{V} \,.$$
 (6.1)

Observe that equation (6.1) implies that

$$\sum_{j \in \mathcal{V}} P_{ji} y_j = \sum_{j \in \mathcal{V}} y_i P_{ij} = y_i \,. \qquad i \in \mathcal{V} \,, \tag{6.2}$$

This says that y = P'y, in other words y is a left dominant eigenvector. If P is also irreducible, we know it possesses just one normalized left dominant eigenvector  $\pi$  (see (ii) of Theorem 2.4) that, consequently, must coincide with a normalization of y. In particular we also have that  $\pi_i P_{ij} = \pi_j P_{ji}$  for all i, j.

Namely, if P is irreducible and reversible, it is reversible with respect to its unique normalized left dominant eigenvector  $\pi$ . The following is a characterization of reversibility.

**Proposition 6.1.** Let  $P \in \mathbb{R}^{\mathcal{V} \times \mathcal{V}}$  be a stochastic matrix. The following conditions are equivalent:

- (a) P is reversible;
- (b) there exists an undirected graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  such that  $P = D^{-1}W$ .

*Proof.* (b) $\Rightarrow$ (a): It holds:

$$w_i P_{ij} = w_i w_i^{-1} W_{ij} = w_j w_j^{-1} W_{ji} = w_j P_{ji}$$

This says that P is reversible with respect to the degree vector w.

(a) $\Rightarrow$ (b): suppose that P is reversible with respect to the vector y and consider the graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  with  $W = \operatorname{diag}(y)P$ . Then, notice that  $\mathcal{G}$  is undirected because of (6.1). Moreover,  $w = W\mathbb{1} = \operatorname{diag}(y)P\mathbb{1} = y$ , so that  $P = D^{-1}W$ .

A crucial property of an irreducible reversible stochastic matrix is the fact that it is similar to a real symmetric matrix and thus, in particular, always diagonalizable. This is the content of the next result:

**Proposition 6.2.** Let P be an irreducible reversible matrix with invariant distribution  $\pi$ . Put  $\Pi = \text{diag}(\pi)$ 

- (i)  $M = \Pi^{1/2} P \Pi^{-1/2}$  is symmetric;
- (ii) M and P have real eigenvalues

$$1 = \lambda_1 \ge \lambda_2 \ge \ldots \ge \lambda_n \ge -1.$$

*Proof.* (i): the fact that P is reversible says that  $\Pi P = P'\Pi$ . We now compute as follows

$$M' = \Pi^{-1/2} P' \Pi^{1/2} = \Pi^{-1/2} P' \Pi \Pi^{-1/2} = \Pi^{-1/2} \Pi P \Pi^{-1/2} = \Pi^{1/2} P \Pi^{-1/2} = M$$

(ii) follows from (i) and the fact that P is a stochastic matrix and its dominant eigenvalue is 1.  $\Box$ 

## 6.2 Speed of convergence for reversible networks

A crucial issue regarding the dynamical systems introduced in the previous sections is the estimation of their convergence time. Both in applications where such systems are used to model social behaviors or when they are instead used as algorithms, it is clearly a fundamental point to understand how convergence is influenced by the network topology and how it scales with it. In this section,

we undertake a fundamental analysis for the case when the graph is undirected and, thus, the normalized weight matrix is reversible.

For an irreducible time-reversible stochastic matrix P, the rate of convergence of the dynamics in (5.2) can be efficiently studied exploiting the diagonalizability of P, direct consequence of item (i) of Proposition 6.2.

In this and in the next section, we assume we have fixed an irreducible time-reversible stochastic matrix P, we indicate with  $\pi$  its unique invariant distribution and with  $1 = \lambda_1 \geq \lambda_2 \geq \ldots \geq \lambda_n \geq -1$  its eigenvalues. Moreover, we let  $\Pi = \text{diag}(\pi)$  and  $M = \Pi^{1/2}P\Pi^{-1/2}$ . The following result provides an estimate of the rate of convergence of the sequence  $P^t$  to the limit described in Proposition 5.3 in two different matrix norms (see Appendix A for details).

**Theorem 6.1.** The following estimation holds

$$||P^t - \mathbb{1}\pi'||_2 \le \sqrt{\frac{\pi^*}{\pi_*}} \lambda^t,$$
 (6.3)

$$||P^t - \mathbb{1}\pi'||_{\infty} = ||(P')^t - \pi\mathbb{1}||_{1} \le \frac{\lambda^t}{\pi_*},$$
 (6.4)

where

$$\lambda := \max\{\lambda_2, |\lambda_n|\}, \qquad \pi_* = \min_i \pi_i, \qquad \pi^* = \max_i \pi_i,$$

*Proof.* We recall that  $M = \Pi^{1/2}P\Pi^{-1/2}$  is a symmetric matrix. For  $1 \le k \le n$ , let  $z_{(k)}$  be the eigenvector of M corresponding to eigenvalue  $\lambda_k$ . Since M is symmetric, such eigenvectors can be chosen to form an orthonormal basis of  $\mathbb{R}^n$ , so that M admits the representation

$$M = \sum_{1 \le k \le n} \lambda_k z_{(k)} z'_{(k)}.$$

Now, recall that  $\lambda_1 = 1$  and observe that  $M\Pi^{1/2}\mathbb{1} = \Pi^{1/2}P\mathbb{1} = \Pi^{1/2}\mathbb{1}$ , so that the corresponding eigenvector can be chosen equal to

$$z_{(1)} = \Pi^{1/2} \mathbb{1}$$
.

It follows that, for all  $t \geq 0$ ,

$$\Pi^{1/2}P^t\Pi^{-1/2} = M^t = \sum_{1 \le k \le n} \lambda_k^t z_{(k)} z_{(k)}' = \Pi^{1/2} \mathbb{1} \mathbb{1}' \Pi^{1/2} + \sum_{2 \le k \le n} \lambda_k^t z_{(k)} z_{(k)}' \,,$$

so that

$$P^{t} - \mathbb{1}\pi' = \Pi^{-1/2}N\Pi^{1/2}, \qquad N = \sum_{2 \le k \le n} \lambda_{k}^{t} z_{(k)} z'_{(k)}.$$
 (6.5)

It follows from (6.5) that

$$||P^t - \mathbb{1}\pi'||_2 \le ||\Pi^{1/2}||_2||N||_2\Pi^{-1/2} = \sqrt{\frac{\pi^*}{\pi_*}}\lambda,$$

thus proving (6.3).

On the other hand, for  $1 \leq i \leq n$ , let  $\delta^{(i)}$  be the vector whose *i*-th entry equals 1 and all whose other entries equal 0. By equating the (i, j)-th entry of the leftmost and rightmost side of (6.5), one gets

$$(P^t)_{ij} - \pi_j = \sqrt{\frac{\pi_j}{\pi_i}} \sum_{k=2}^n \lambda_k^t \delta^{(i)'} z_{(k)} z'_{(k)} \delta^{(j)} ,$$

so that

$$\begin{aligned} ||P^{t} - \mathbb{1}\pi'||_{\infty} &= \max_{i} \sum_{j} |(P^{t})_{ij} - \pi_{j}| \\ &= \max_{i} \sum_{j} \sqrt{\frac{\pi_{j}}{\pi_{i}}} \left| \sum_{k=2}^{n} \lambda_{k}^{t} \delta^{(i)'} z_{(k)} z_{(k)}' \delta^{(j)} \right| \\ &\leq \lambda^{t} \sum_{j} \frac{\pi_{j}}{\pi_{*}} \left( \sum_{k=2}^{n} (\delta^{(i)'} z_{(k)})^{2} \right)^{1/2} \left( \sum_{k=2}^{n} (z_{(k)}' \delta^{(j)})^{2} \right)^{1/2} \\ &\leq \frac{\lambda^{t}}{\pi_{*}} \sum_{j} \pi_{j} \\ &= \frac{\lambda^{t}}{\pi_{*}} , \end{aligned}$$

where the first inequality follows from Cauchy-Schwartz, and the second one from the fact that  $\sum_{k=1}^{n} (\delta^{(i)'} z_{(k)})^2 = ||\delta^{(i)}||_2^2 = 1$ , since  $\{z_{(k)}\}_{1 \leq k \leq n}$  is an orthonormal basis of  $\mathbb{R}^n$ .

Remark 6.1. Theorem 6.1 guarantees that, for reversible stochastic matrices, convergence of  $P^t$  to the limit matrix  $\pi \mathbb{1}'$  is exponentially fast in time, provided that  $\lambda_2 < 1$  and  $\lambda_n > -1$ . Now,  $\lambda_2 < 1$  is equivalent, by (v) of Proposition 2.4, to irreducibility of P, i.e., strong connectedness of the corresponding graph. On the other hand, the condition  $\lambda_n > -1$  is equivalent, by (v) of Proposition 2.4, to the fact that P is aperiodic. Recall that aperiodicity is necessary for global asymptotic convergence as shown in Example 5.1.

Remark 6.2. Given any stochastic matrix P, consider

$$P_{(lazy)} = \frac{1}{2}(P+I)$$

 $P_{(lazy)}$ , being a convex combination of two stochastic matrices, is also a stochastic matrix with the same invariant probabilities than P Its eigenvalues are given by  $\lambda_k^{(lazy)} = (1 + \lambda_k)/2$  where  $\lambda_k$  are the eigenvalues of P. Notice in particular that

$$\lambda_n^{(lazy)} = (1 + \lambda_n)/2 \in [0, \lambda_2^{(lazy)})$$

As a consequence, for  $P_{(lazy)}$ , the bounds (6.3) and (6.4) hold true with  $\lambda = \lambda_2^{(lazy)}$ .

The considerations above imply a relevant role for the eigenvalue  $\lambda_2$ . Related to it, we define two indices that are quite popular in the literature.

**Definition 6.2.** If P is an irreducible reversible stochastic matrix and  $1 = \lambda_1 \ge \lambda_2 \ge \ldots \ge \lambda_n \ge -1$  are its eigenvalues, we define

- the spectral gap of P as the quantity  $1 \lambda_2$ ;
- $\bullet$  the relaxation time of P as its inverse

$$\tau_{\rm rel} := \frac{1}{1 - \lambda_2}$$

The following remark explains the role of relaxation time and its name.

**Remark 6.3.** We notice that  $\lambda_2^t \leq \epsilon$  iff  $t \geq \ln \epsilon^{-1} / \ln \lambda_2^{-1}$  and thus

$$\inf\{t : \lambda_2^t \le \epsilon\} = \left\lceil \frac{\ln \epsilon^{-1}}{\ln \lambda_2^{-1}} \right\rceil$$

Standard calculus considerations yield  $1/\ln \lambda_2^{-1} \le \tau_{rel}$  so that

$$\inf\{t : \lambda_2^t \le \epsilon\} \le (\log \epsilon^{-1})\tau_{rel}$$

This shows that  $\tau_{rel}$  is an estimation of the time needed for the exponential term  $\lambda^t$  to contract of a factor 1/e. This estimation is particularly accurate when  $\lambda_2$  is close to 1, since we know that  $1/\ln \lambda_2^{-1} \sim \tau_{rel}$  for  $\lambda_2 \to 1$ . This happens in many situations when we consider large scale graphs (n large).

## 6.3 Spectral gap and network conductance

In this section we analyze the spectral gap of reversible stochastic matrices and show its connection with geometric properties of the underlying graph.

We assume we have fixed an irreducible stochastic matrix P with invariant distribution  $\pi$ . The first step is to establish useful variational characterization of the spectral gap. For two vectors  $x, y \in \mathbb{R}^{\mathcal{V}}$ , we define the Dirichlet form

$$\mathcal{E}(x,y) := \frac{1}{2} \sum_{i,j \in \mathcal{V}} \pi_i P_{ij} (x_i - x_j) (y_i - y_j).$$
 (6.6)

When choosing x = y the above reduces to the following quadratic form

$$\mathcal{E}(x,x) := \frac{1}{2} \sum_{i,j \in \mathcal{V}} \pi_i P_{ij} (x_i - x_j)^2.$$

Then, the following result holds true:

**Proposition 6.3** (Variational characterization of the spectral gap). Let P be an irreducible reversible stochastic matrix. Let  $\pi$  be its invariant probability distribution and let  $\lambda_2$  be its second-largest eigenvalue. Then, the spectral gap of P satisfies

$$1 - \lambda_2 = \min \left\{ \frac{\mathcal{E}(x, x)}{\sum_i \pi_i x_i^2} : x \neq 0, \, \pi' x = 0 \right\}, \tag{6.7}$$

where  $\mathcal{E}$  is the Dirichlet form defined in (6.6).

*Proof.* We recall the notation  $\Pi = \text{diag}(\pi)$  and  $M = \Pi^{1/2}P\Pi^{-1/2}$ . that Notice that

$$\mathcal{E}(x,x) : = \frac{1}{2} \sum_{i,j \in \mathcal{V}} \pi_i P_{ij} (x_i - x_j)^2 
= \frac{1}{2} \sum_{i,j \in \mathcal{V}} [\pi_i P_{ij} x_i (x_i - x_j) - \pi_i P_{ij} x_j (x_i - x_j)] 
= \frac{1}{2} \sum_{i,j \in \mathcal{V}} [\pi_i P_{ij} x_i (x_i - x_j) - \pi_j P_{ji} x_i (x_j - x_i)] 
= \frac{1}{2} \sum_{i,j \in \mathcal{V}} [\pi_i P_{ij} x_i (x_i - x_j) - \pi_i P_{ij} x_i (x_j - x_i)] 
= \sum_{i \in \mathcal{V}} \pi_i x_i^2 - \sum_{i,j \in \mathcal{V}} \pi_i P_{ij} x_i x_j 
= x' \Pi(I - P) x$$

where the third equality follows by a simple exchange of index names in the second formula and the fourth equality is the reversibility. Hence,

$$\min \left\{ \frac{\mathcal{E}(x,x)}{\sum_{i} \pi_{i} x_{i}^{2}} : x \neq 0, \, \pi' x = 0 \right\} = \min \left\{ \frac{x' \Pi(I-P)x}{x' \Pi x} : x \neq 0, \, \pi' x = 0 \right\}$$

$$= \min \left\{ \frac{y' \Pi^{1/2} (I-P) \Pi^{-1/2} y}{y' y} : y \neq 0, \, \pi'^{1/2} y = 0 \right\}$$

$$= \min \left\{ \frac{y' (I-M)y}{y' y} : y \neq 0, \, \pi'^{1/2} y = 0 \right\}$$

where the second equality simply comes from the change of variable  $y = \Pi^{1/2}x$ . We let  $1 = \lambda_1 \ge \lambda_2 \ge \ldots \ge \lambda_n$  to be the eigenvalues of P with corresponding orthonormal eigenvectors  $z_{(k)}$ . Notice that, if  $\pi'^{1/2}y = 0$ , the following holds true

$$y'(I - M)y = \sum_{1 \le k \le n} (1 - \lambda_k)[y'z_{(k)}]^2 = \sum_{2 \le k \le n} (1 - \lambda_k)[y'z_{(k)}]^2 \ge (1 - \lambda_2)y'y$$

Taking  $y = z_{(2)}$  we obtain that

$$z'_{(2)}(I-M)z_{(2)} = (1-\lambda_2)$$

This proves the result.

Through the variational characterization it is possible to relate the spectral gap of a reversible matrix to the geometry of the associated graph.

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Consider a strongly connected undirected graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  with normalized weight matrix  $P = D^{-1}W$  and invariant distribution  $\pi = (w'1)^{-1}w$ . Given a subset  $\mathcal{U} \subseteq \mathcal{V}$ , put  $w_{\mathcal{U}} := \sum_{i \in \mathcal{U}} w_i$  and  $\pi_{\mathcal{U}} := \sum_{i \in \mathcal{U}} \pi_i$ . The bottleneck ratio of U is defined as

$$\Phi(\mathcal{U}) := \frac{\sum_{i \in \mathcal{U}} \sum_{j \in \mathcal{V} \setminus \mathcal{U}} W_{ij}}{w_{\mathcal{U}}} = \frac{\sum_{i \in \mathcal{U}} \sum_{j \in \mathcal{V} \setminus \mathcal{U}} \pi_i P_{ij}}{\pi_{\mathcal{U}}}$$

This constant measures the way a subset  $\mathcal{U}$  is connected to the remaining part of the graph. Note that  $\Phi(\mathcal{U}) = 0$  iff  $\mathcal{U}$  is a trapping set. The bottleneck ratio of  $\mathcal{G}$  (also known as conductance, isoperimetric constant or Cheeger constant), is defined as

$$\Phi = \min_{\substack{\mathcal{U} \subseteq \mathcal{V}:\\0 < w_{\mathcal{U}} \le \frac{1}{2}\mathbb{1}'w}} \Phi(\mathcal{U})$$

where  $w_{\mathcal{U}} := \sum_{i \in \mathcal{U}} w_i$  stands for the total degree of nodes in  $\mathcal{U}$ . Note that  $\Phi = 0$  iff the graph is disconnected.

**Remark 6.4.** For a simple graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  this simplifies as

$$\Phi = \min_{\substack{\mathcal{U} \subseteq \mathcal{V}: \\ 0 < w_{\mathcal{U}} \leq \frac{1}{2} \mathbb{1}' w}} \frac{|\partial_{\mathcal{U}}|}{w_{\mathcal{U}}},$$

where  $\partial_{\mathcal{U}} = \{(i,j) \in \mathcal{E} : i \in \mathcal{U}, j \in \mathcal{V} \setminus \mathcal{U}\}$  denotes its boundary, i.e., the set of links connecting  $\mathcal{U}$  to its complementary set  $\mathcal{V} \setminus \mathcal{U}$ .

- **Example 6.1.** In the complete graph with n nodes and without self-loops, the bottleneck ratio of a subset  $\mathcal{U}$  of nodes of cardinality  $|\mathcal{U}| = k$  is k(n-k)/(k(n-1)) = (n-k)/(n-1) so that the bottleneck  $\Phi$  is slightly more than 1/2 (precisely,  $\Phi = \frac{1}{2}(1 + \frac{1}{n-1})$  for even n and  $\Phi = \frac{1}{2}(1 + \frac{2}{n-1})$  for odd n).
  - In the barbell graph consisting of two complete graphs with n/2 nodes each interconnected by a single link,  $\Phi = (n^2/4 n/2 + 1)^{-1}$  converges to 0 as n grows large.

**Theorem 6.2** (Cheeger's inequality). Consider a strongly connected undirected graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  with normalized weight matrix  $P = D^{-1}W$ . Indicate with  $\lambda_2$  the second eigenvalue of P so that  $1 - \lambda_2$  is its spectral gap. Indicate with  $\Phi$  the bottleneck ratio of  $\mathcal{G}$ . Then,

$$\frac{1}{2}\Phi^2 \le 1 - \lambda_2 \le 2\Phi \,.$$

*Proof.* We prove the right-most inequality. Given a subset  $\mathcal{U} \subseteq \mathcal{V}$  such that  $\pi(\mathcal{U}) \leq 1/2$ , consider the vector  $x^{\mathcal{U}}$  defined as follows:  $x_i^{\mathcal{U}} = \pi(\mathcal{U}^c)$  if  $i \in \mathcal{U}$ , while  $x_i^{\mathcal{U}} = -\pi(\mathcal{U})$  if  $i \in \mathcal{U}^c$ . We now compute the Dirichlet form  $\mathcal{E}$  over such a vector  $x^{\mathcal{U}}$ :

$$\mathcal{E}(x^{\mathcal{U}}, x^{\mathcal{U}}) := \frac{1}{2} \sum_{i,j \in \mathcal{V}} \pi_i P_{ij} (x_i^{\mathcal{U}} - x_j^{\mathcal{U}})^2$$

$$= \sum_{i \in \mathcal{U}, j \in \mathcal{U}^c} \pi_i P_{ij} (x_i^{\mathcal{U}} - x_j^{\mathcal{U}})^2$$

$$= \sum_{i \in \mathcal{U}, j \in \mathcal{U}^c} \pi_i P_{ij} (\pi(\mathcal{U}^c) + \pi(\mathcal{U}))^2$$

$$= \sum_{i \in \mathcal{U}, j \in \mathcal{U}^c} \pi_i P_{ij}$$

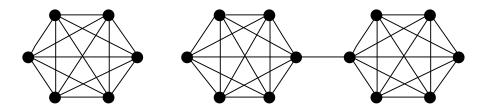


Figure 6.1: Left: a complete graph (with no self-loops), whose conductance is  $\Phi = \min_{0 < k \le n/2} \frac{n-k}{n-1} \ge 1/2$ . Right: a barbell graph whose conductance is  $\Phi = (n^2/4 - n/2 + 1)^{-1}$ .

Moreover,

$$\sum_{i} \pi_{i}(x_{i}^{\mathcal{U}})^{2} = \sum_{i \in \mathcal{U}} \pi_{i} \pi(\mathcal{U}^{c})^{2} + \sum_{i \in \mathcal{U}^{c}} \pi_{i} \pi(\mathcal{U})^{2} = \pi(\mathcal{U}) \pi(\mathcal{U}^{c})$$

From the variational inequality (6.7) we obtain

$$1 - \lambda_2 \le \frac{\mathcal{E}(x^{\mathcal{U}}, x^{\mathcal{U}})}{\sum_i \pi_i(x_i^{\mathcal{U}})^2} = \frac{\sum_{i \in \mathcal{U}, j \in \mathcal{U}^c} \pi_i P_{ij}}{\pi(\mathcal{U})\pi(\mathcal{U}^c)} \le 2\Phi(\mathcal{U})$$

Since this holds true for every subset  $\mathcal{U}$  such that  $\pi(\mathcal{U}) \leq 1/2$ , thesis follows.

The other inequality is much more involved, and we refer to [29, Theorem 13.14] for a proof.

#### 6.4 Electrical networks

Undirected graphs are a natural model for (purely resistor) electrical networks. For the sake of generality of our approach, it is appropriate to start, in this section, with multigraphs  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  that are undirected. This means that there exists a bijection of the link set  $\mathcal{E}$  in itself

$$e \mapsto \overleftarrow{e}$$

such that

$$\theta(\overleftarrow{e}) = \kappa(e), \ \kappa(\overleftarrow{e}) = \theta(e), \ W_e = W_{\overleftarrow{e}} \quad \forall e \in \mathcal{E}$$

The weight  $W_e$  is to be interpreted as the electrical resistance of link e. We give the following fundamental definition:

**Definition 6.3.** Given an undirected multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  and an exogenous net flow  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$  satisfying (3.1), a current network flow is a nonnegative vector f in  $\mathbb{R}^{\mathcal{E}}_+$  such that

(i) f satisfies the flow balance equation  $Bf = \nu$ 

(ii) there exists a vector  $x \in \mathcal{R}^{\mathcal{V}}$  such that

$$f_e = W_e \left[ x_{\theta(e)} - x_{\kappa(e)} \right]_{\perp} \tag{6.8}$$

for every  $e \in \mathcal{E}$ 

- **Remark 6.5.** Item (i) is asserting that f is a flow relative to the exogenous flow  $\nu$ . In electrical circuits, the flow balance equation is known as Kirchoff's law.
  - The vector x introduced in (ii) takes the name of voltage and equation (6.8) is known as Ohm's equation. This law is specific of electrical circuits: it states that current flows along edges always from the higher voltage node to the lower one and flow is proportional to the voltage difference with a constant of proportionality given by the electrical conductance of the edge

We notice that the voltage vector x completely determines the current flow f. The next result characterizes voltage vectors. As for usual graphs, we can introduce the concept of Laplacian matrix associated with  $\mathcal{G}$ . Formally, this is done by merging parallel links in the graph and consider the associated undirected graph  $\overline{\mathcal{G}} = (\mathcal{V}, \overline{\mathcal{E}}, \overline{W})$  where

$$\overline{W}_{ij} = \sum_{\substack{e \in \mathcal{E}:\\ \theta(e)=i\\ \kappa(e)=j}} W_e, \qquad \overline{W}_{ii} = 0, \qquad i, j \in \mathcal{V},$$

is be interpreted as the conductance between nodes i and j. We recall the definition of the degree matrix  $D = \operatorname{diag}(\overline{W}\mathbb{1})$  and we now define the Laplacian matrix of  $\mathcal G$  as  $L = D - \overline{W}$ .

**Proposition 6.4.** Consider an undirected multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  with Laplacian matrix L and an exogenous net flow  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$ . Let  $x \in \mathcal{R}^{\mathcal{V}}$ . The following conditions are equivalent:

- (i) the vector  $f \in \mathbb{R}_+^{\mathcal{E}}$  defined from x in (6.8) is a flow, namely satisfies the equation  $Bf = \nu$
- (ii) x satisfies the equation

$$Lx = \nu \tag{6.9}$$

*Proof.* We compute as follows

$$(Bf)_{i} = \sum_{\substack{e \in \mathcal{E}: \\ \theta(e)=i}} f_{e} - \sum_{\substack{e \in \mathcal{E}: \\ \kappa(e)=i}} f_{e}$$

$$= \sum_{\substack{e \in \mathcal{E}: \\ \theta(e)=i}} (f_{e} - f_{\overleftarrow{e}})$$

$$= \sum_{\substack{e \in \mathcal{E}: \\ \theta(e)=i}} W_{e} ([x_{\theta(e)} - x_{\kappa(e)}]_{+} - [x_{\kappa(e)} - x_{\theta(e)}]_{+})$$

$$= \sum_{\substack{g \in \mathcal{E}: \\ \theta(e)=i}} \overline{W}_{ij} ([x_{i} - x_{j}]_{+} - [x_{j} - x_{i}]_{+})$$

$$= \sum_{\substack{j \in \mathcal{V} \\ j \in \mathcal{V}}} \overline{W}_{ij} (x_{i} - x_{j})$$

$$= (Lx)_{i}$$

This yields the result.

We now study the solutions of equation (6.9) known as *Laplace equation*. We assume that the graph is strongly connected.

We first notice that L, in this case, is symmetric and can thus be decomposed as

$$L = \sum_{k \ge 2} \overline{\lambda}_k \overline{z}_{(k)} \overline{z}'_{(k)}$$

where  $0 = \overline{\lambda}_1 < \overline{\lambda}_2 \leq \overline{\lambda}_3 \leq \dots \overline{\lambda}_n$  are the real nonnegative eigenvalues of L and  $\overline{z}_{(k)}$  the corresponding normalized eigenvectors with  $\overline{z}_{(1)} = n^{-1/2} \mathbb{1}$ . We now define the *Green matrix* of the graph  $\mathcal{G}$  as

$$Z = \sum_{k>2} \frac{1}{\overline{\lambda}_k} \overline{z}_{(k)} \overline{z}'_{(k)} \tag{6.10}$$

The following relations follow directly from the definition

$$ZL = LZ = I - n^{-1} \mathbb{1} \mathbb{1}', \quad Z\mathbb{1} = 0$$
 (6.11)

We can now state the following result:

Corollary 6.1. Consider a strongly connected undirected multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  and an exogenous net flow  $\nu$  on  $\mathcal{G}$ . Then,

(i)  $x \in \mathbb{R}^{\mathcal{V}}$  is a solution of (6.9) if and only if

$$x = Z\nu + c\mathbb{1}$$

where c is any constant.

(ii) there exists a unique current flow f satisfying the flow balance equation  $Bf = \nu$  and Ohm's law.

*Proof.* (i) If  $Lx = \nu$ , it follows from (6.11) that

$$Z\nu = ZLx = x - n^{-1} \mathbb{1} \mathbb{1}'x$$

If we put  $c = n^{-1} \mathbb{1}'x$ , we have that  $x = Z\nu + c\mathbb{1}$ . Conversely, if x has the form  $x = Z\nu + c\mathbb{1}$  for some constant c, using again the relations (6.11) and the fact that  $\mathbb{1}'\nu = 0$ , we have that

$$Lx = LZ\nu + cL\mathbb{1} = 0$$

(ii) follows from (i) and Proposition 6.4.

**Remark 6.6.** The computation of voltages and low currents in an electrical network specified by a graph  $\mathcal{G}$  and an exogenous net flow  $\nu$  can sometimes be simplified using the reduction rules specified below. Their validity is a direct consequence of the Kirchoff's and Ohm's laws.

1. Series law: Whenever we have a node i with just two neighbors j,k and for which  $\nu_i = 0$ , we can remove it from the network and replace it with an edge between j and k having weight  $\tilde{W}_e$  satisfying

$$\tilde{W}_e^{-1} = W_{e_1}^{-1} + W_{e_2}^{-1}$$

In other words, the resistance of the new edge is the sum of the resistances of the two old edges. The new electrical network is equivalent to the original one in the sense that the flow current and the voltage through all edges and nodes except i and the edges  $e_1$  and  $e_2$  are the same while the flow current through the new edge e is the same than along the original  $e_1$  and  $e_2$ .

$$\underbrace{j}^{W_{e_1}}\underbrace{i}^{W_{e_2}}\underbrace{k} \iff \underbrace{j}^{\tilde{W}_e}\underbrace{k}$$

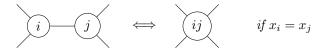
2. Parallel law: Whenever we have two parallel edges connecting two nodes i and j having conductance, respectively,  $W_{e_1}$  and  $W_{e_2}$ , we can replace it with just one edge having new conductance  $W_e$  given by

$$\tilde{W}_e = W_{e_1} + W_{e_2}$$

The new electrical network is equivalent to the original one in the sense that the flow current and the voltage through all edges and nodes except the modified edges are the same in the two networks.



3. Glueing: If two nodes connected by an edge are known to be at the same voltage (and thus the flow of current through the edge be equal to 0), we can glue the two nodes together and removing the connecting edge. The new electrical network is equivalent to the original one in the sense that the flow current and the voltage through all edges and nodes remain the same.



In certain contexts, it is natural to assign the voltage in certain specific nodes of the network instead of the exogenous currents. Precisely, consider an exogenous net flow  $\nu$  and put

$$S = \{i : \nu_i \neq 0\}, \quad \mathcal{R} = \mathcal{V} \setminus \mathcal{S}$$

If x is a corresponding voltage, we know it satisfies the relation  $Lx = \nu$ . This implies that  $(Lx)_i = 0 \ \forall i \in \mathcal{R}$ . A vector x that satisfies this property is called harmonic on  $\mathcal{R}$ . The existence of such vector x is a consequence of some previous results in Chapter 5. Precisely we have the following.

**Proposition 6.5.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be an undirected strongly connected graph and  $\mathcal{S} \subseteq \mathcal{V}$  be a non empty subset of it. Put  $\mathcal{R} = \mathcal{V} \setminus \mathcal{S}$ . Fix  $u \in \mathbb{R}^{\mathcal{S}}$ . Then,

1. There exists a unique  $x \in \mathbb{R}^{\mathcal{V}}$  such that

$$\begin{cases}
(Lx)_i = 0 & i \in \mathcal{R}, \\
x_s = u_s & s \in \mathcal{S}.
\end{cases}$$
(6.12)

2. There exists a unique exogenous net flow  $\nu$  supported on  $\mathcal{S}$  such that x is a voltage corresponding to it.

*Proof.* 1. follows from Proposition 5.6. Notice indeed that the set  $\mathcal{S}$ , being non empty, will for sure be globally reachable as  $\mathcal{G}$  is strongly connected.

2. Let x be the solution of (6.12) for a given u and put  $\nu = Lx$ . Notice that  $\mathbb{1}'\nu = \mathbb{1}'Lx = 0$ . This implies that  $\nu$  is a exogenous net flow. Moreover, the fact that x solves (6.12) exactly says that  $\nu_i = 0$  for every  $i \notin \mathcal{S}$ . This completes the proof.

We recall that (6.12) is sometimes referred to as the discrete Laplace equation on  $\mathcal{G}$  with boundary conditions on  $\mathcal{S}$ , also known as the *Dirichlet problem*.

**Remark 6.7.** We emphasize the fact that the voltage vector x that solve the Dirichlet problem (6.12) coincides with the asymptotic opinion vector of regular nodes when the stubborn nodes possess opinion u. In case when the  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is undirected, the electrical interpretation can be thus fruitfully used to simplify the computation of the vector asymptotic opinion vector x, using the reduction techniques illustrated in Remark 6.6.

Example 6.2. Consider the simple line graph

$$0 \frac{1}{1} 0 \frac{1}{2} 0 \cdots 0$$

We assign the voltage in the two leaves nodes:  $u_0 = 0$ ,  $u_n = 1$ . In order to find the voltage x in the remaining nodes, we make use of the electrical reduction techniques illustrated above. Since we know that x is a voltage relative to a exogenous net flow supported on  $S = \{0, n\}$ , an iterative use of the series law implies that the above grid can be reduced to

Ohm's law yields

$$\phi_{n0} = W_{0n}(x_n - x_0) = \frac{1}{n}$$

Kirchoff's law now implies

$$\phi_{i+1i} = \frac{1}{n}, \quad x_{i+1} - x_i = \frac{\phi_{i+1i}}{W_{i+1i}} = \frac{1}{n}$$

Finally, we get for every k = 0, ..., n

$$x_k = \sum_{i=0}^{k-1} (x_{i+1} - x_i) = \frac{k}{n}$$

# 6.5 Power Dissipation and Thompson's principle

More insight and deeper results on electrical networks can be achieved by a variational characterization of current flows. We are given an undirected multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  and an exogenous net flow  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$  satisfying (3.1). We consider the functions  $\psi_e : \mathbb{R} \to \mathbb{R}$  given by

$$\psi_e(f_e) = \frac{1}{2W_e} f_e^2$$

and the optimization problem

$$M(\nu) := \inf_{\substack{f \in \mathbb{R}_+^{\mathcal{E}} \\ Bf = \nu}} \sum_{e \in \mathcal{E}} \psi_e(f_e).$$

$$(6.13)$$

The quantity  $\psi_e(f_e)$  can typically be interpreted as a power dissipation on the edge e due to the flow resistance  $R_e = 1/W_e$ , so that the solution of (6.13) is a

minimal dissipation flow. This is an instance of the network flow optimization problems considered in Section 4.1 and we study it using the duality approach developed therein. We consider the associated Lagrangian

$$L(f, \lambda, \nu) = \sum_{e \in \mathcal{E}} \psi_e(f_e) + \sum_{i \in \mathcal{V}} \lambda_i (\nu_i - (Bf)_i).$$

and the dual optimization problem

$$M^*(\nu) = \sup_{\lambda \in \mathbb{R}^{\nu}} D(\lambda, \nu), \text{ where } D(\lambda, \nu) := \inf_{f \in \mathbb{R}^{\mathcal{E}}_{+}} L(f, \lambda, \nu).$$
 (6.14)

Proposition 6.6 implies that current flows can be equivalently characterized as flows with minimal dissipation The following result shows that the solution of the primal problem (4.1) is the current flow related to the exogenous flow  $\nu$  and that the Lagrangian vector solving the dual problem (6.14) is the voltage.

**Proposition 6.6.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be an undirected strongly connected multigraph equipped with an exogenous net flow  $\nu$  in  $\mathbb{R}^{\mathcal{V}}$  satisfying (3.1). The following facts hold true

(i) 
$$D(\lambda, \nu) = -\frac{1}{4} \sum_{e \in \mathcal{E}} W_e [\lambda_{\theta(e)} - \lambda_{\kappa(e)}]^2 + \sum_{i \in \mathcal{V}} \lambda_i \cdot \nu_i ,$$

(ii) If  $f^*$  and  $\lambda^*$  are solution of, respectively, the primal problem (6.13) and the dual problem (6.14), then  $f^*$  is the current flow and  $\lambda^*$  a voltage vector, namely,

$$f_e^* = W_e \left[ \lambda_{\theta(e)}^* - \lambda_{\kappa(e)}^* \right]_+$$

for every  $e \in \mathcal{E}$ .

*Proof.* The problem

$$\psi_e^*(y_e) = \sup_{f_e \ge 0} \left\{ y_e f_e - \frac{1}{2W_e} f_e^2 \right\}$$

admits the solution  $f_e^*(y_e) = W_e[y_e]_+$  and we obtain

$$\psi_e^*(y_e) = W_e[y_e]_+ y_e - \frac{1}{2W_e} W_e^2[y_e]_+^2 = \frac{1}{2} W_e[y_e]_+^2$$

Notice that, for every edge  $e \in \mathcal{E}$ ,

$$\begin{split} &\psi_e^*(\lambda_{\theta(e)} - \lambda_{\kappa(e)}) + \psi_{\overleftarrow{e}}^*(\lambda_{\theta(\overleftarrow{e})} - \lambda_{\kappa(\overleftarrow{e})}) \\ &= \frac{1}{2} W_e [\lambda_{\theta(e)} - \lambda_{\kappa(e)}]_+^2 + \frac{1}{2} W_{\overleftarrow{e}} [\lambda_{\theta(\overleftarrow{e})} - \lambda_{\kappa(\overleftarrow{e})}]_+^2 \\ &= \frac{1}{4} W_e [\lambda_{\theta(e)} - \lambda_{\kappa(e)}]^2 + \frac{1}{4} W_{\overleftarrow{e}} [\lambda_{\theta(\overleftarrow{e})} - \lambda_{\kappa(\overleftarrow{e})}]^2 \end{split}$$

We can thus compute  $D(\lambda, \nu)$  as follows

$$D(\lambda, \nu) = -\sum_{e \in \mathcal{E}} \psi_e^* (\lambda_{\theta(e)} - \lambda_{\kappa(e)}) + \sum_{i \in \mathcal{V}} \lambda_i \cdot \nu_i$$
$$= -\frac{1}{4} \sum_{e \in \mathcal{E}} W_e [\lambda_{\theta(e)} - \lambda_{\kappa(e)}]^2 + \sum_{i \in \mathcal{V}} \lambda_i \cdot \nu_i$$

This proves item (i). Regarding (ii), notice that the minimizer of the primal problem (6.13) is given by the flow  $f^*$  satisfying

$$f_e^* = W_e[\lambda_{\theta(e)}^* - \lambda_{\kappa(e)}^*]_+$$

where  $\lambda^* \in \mathcal{R}^{\mathcal{V}}$  is any solution of the dual problem (6.14). Since  $Bf^* = \nu$ , this proves that  $f^*$  is the current flow relative to  $\nu$  and, consequently,  $\lambda^*$  is the voltage.

This variational characterization has also other consequences. We first define another concept.

**Definition 6.4.** Given an undirected strongly connected multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ , we define the *effective resistance* between node  $h \in \mathcal{V}$  and node  $k \in \mathcal{V}$  as

$$R_{hk}^{\mathcal{G}} = \lambda_h^* - \lambda_k^* \,. \tag{6.15}$$

where  $\lambda^*$  is the voltage relative to the exogenous flow  $\nu = \delta^{(h)} - \delta^{(k)}$ .

We have the following result, known as the Thompson principle.

**Theorem 6.3.** Consider a strongly connected undirected multigraph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ . Then, the effective resistance between any pair of nodes satisfies

$$R_{hk}^{\mathcal{G}} = \min_{\substack{f \in \mathbb{R}_{+}^{\mathcal{V}}: \\ Bf = \delta^{(h)} - \delta^{(k)}}} \sum_{e \in \mathcal{E}} \frac{1}{W_e} f_e^2, \qquad h, k \in \mathcal{V}.$$
 (6.16)

Proof. It follows from Propositions 4.1 and 6.6 that

$$\begin{split} M(\delta^{(h)} - \delta^{(k)}) &= M^*(\delta^{(h)} - \delta^{(k)}) \\ &= -\frac{1}{4} \sum_{e \in \mathcal{E}} W_e [\lambda_{\theta(e)}^* - \lambda_{\kappa(e)}^*]^2 + \lambda_h^* - \lambda_k^* \\ &= -\frac{1}{2} \sum_{e \in \mathcal{E}} \frac{1}{W_e} (f_e^*)^2 + R_{hk}^{\mathcal{G}} \\ &= -M(\delta^{(h)} - \delta^{(k)}) + R_{hk}^{\mathcal{G}}, \end{split}$$

from which it follows that

$$R_{hk}^{\mathcal{G}} = 2M(\delta^{(h)} - \delta^{(k)}) = \min_{\substack{f \in \mathbb{R}_{+}^{\mathcal{V}}: \\ Bf = \delta^{(h)} - \delta^{(k)}}} \sum_{e \in \mathcal{E}} \frac{1}{W_e} f_e^2,$$

thus proving the claim.

# Chapter 7

# Markov Chains and Random Walks

In this chapter, we introduce a first instance of stochastic network dynamics: random walks. Random walks are Markov chains whose state space is identified with the node set of a graph: the links of this graph in turn represent the possible state transitions. As we shall see, every Markov chain with finite state space can be thought of as a random walk on a properly defined (directed, weighted) graph: this chapter shall emphasize the relationship between the geometrical properties of the graph and properties of the associated random walk. On the other hand, many stochastic network dynamics to be studied in the next chapters can be modeled as interacting systems, i.e., Markov chains whose finite state space is best interpreted as the direct product of local state spaces of the nodes of an interaction graph. The general results for Markov chains presented in this chapter will then be instrumental for the study of such interacting systems in the next chapters.

#### 7.1 Some basic notions

Let us start with a simple example before introducing the general framework. Consider a gambler betting on the binary outcome of a sequence of independent events, all having probability of success p. Assume that the gambler starts with a budget of k>0 euros, bets one euro each time, and quits the first time she either runs out of money or has accumulated a capital of n euros, where n>k is a pre-defined threshold. We can then visualize the dynamics of the gambler's capital as a random walk on the line graph depicted in Figure 7.1: at each time the capital is increased or decreased by one euro —correspondingly the walk proceeds one hop right of left— with probability p and q=1-p, respectively, until the first time either level 0 or level p0 is reached. Natural questions we may be interested in concern what the probability is that the gambler quits with 0 or p1 euros —equivalently, what the probability is that the random walk terminates

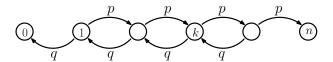


Figure 7.1: At each time step the gambler bets one euro. She wins with probability p and loses with probability q. The gambler's initial capital is k>0 euros, and the gambler quits when she either gets broke (corresponding to a capital of 0 euros) or reaches a pre-defined capital target of n>k euros. The gambler's capital can thus be represented as a random walk on the graph above. What is the probability that the gambler eventually quits having achieved her target of n euros as opposed to getting broke? What is the expected time it takes her to quit (either broke or with n euros)? Note that specifying the out-going links of nodes 0 and n is not relevant to answer these questions.

in state 0 or n— as a function of k and n, or how long it will take her to quit in expectation. Answers to these questions will be presented in Section 7.3.

The gambler's example can be generalized as follows. Given a weighted directed graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ , imagine a particle moving from one of its nodes to another: each time the particle randomly chooses the next node to move to among the out-neighbors of the current node with probability proportional the weight of the link pointing from the current node to next one. (See Figure 7.2.)

Formally, what we are describing is a discrete-time stochastic process X(t), t = 0, 1, ..., with state space  $\mathcal{X}$  coinciding with the node set  $\mathcal{V}$ , and such that, for any states i and j in  $\mathcal{X}$ 

$$\mathbb{P}(X(t+1) = j | X(0) = i_0, X(1) = i_1, \dots, X(t-1) = i_{t-1}, X(t) = i_t) = P_{i_t j},$$
(7.1)

where  $P = D^{-1}W$  is the normalized weight matrix of the graph  $\mathcal{G}$ . Equation (7.1) states that the future state X(t+1)=j is independent from the past—i.e., the trajectory  $X(0)=i_0,X(1)=i_1,\ldots,X(t-1)=i_{t-1}$  followed by the particle before time t— given the present state  $X(t)=i_t$ , and that the probability of moving from node  $i_t$  to node j equals  $P_{i_tj}$ . The fact that the dependance of the future state on the history is limited to the present state is known as the  $Markov\ property$ , and the process X(t) is usually referred to as a discrete-time  $Markov\ chain$  with  $transition\ probability\ matrix\ P$ .

In fact, a discrete-time Markov chain X(t) with finite state space  $\mathcal{X}$  can be associated to any pair of a *stochastic matrix* P, i.e., a nonnegative square matrix whose entries are labeled by the corresponding elements of  $\mathcal{X}$  and whose rows all sum up to 1, and an *initial probability distribution*  $\pi(0)$ , i.e., a probability vector with entries corresponding to the elements of  $\mathcal{X}$  such that

$$\mathbb{P}(X(0) = i) = \pi_i(0), \qquad i \in \mathcal{X}. \tag{7.2}$$

On the other hand, notice that any stochastic matrix P can always be thought of as the normalized weight matrix of some (in general, weighted and

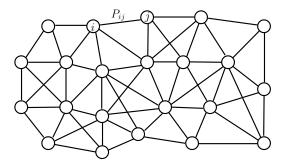


Figure 7.2: A random walk on a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is a Markov chain with transition probabilities  $P_{ij} = W_{ij}/w_i$ , where  $w_i = \sum_j W_{ij}$  is node i's out-degree. When the graph is undirected (as is the case in the one displayed above), the normalized weight vector is a stationary probability distribution and the Markov chain is reversible with respect to it.

directed) graph. E.g., it is sufficient to consider the graph  $\mathcal{G}_P = (\mathcal{V}, \mathcal{E}, P)$  whose node set  $\mathcal{V} = \mathcal{X}$  coincides with the state space, whose link set  $\mathcal{E}$  consists of those pairs  $(i,j) \in \mathcal{V} \times \mathcal{V}$  for which  $P_{ij} > 0$ , and whose weight matrix coincide with P. The graph  $\mathcal{G}_P$  will be referred to as the normal graph associated to P. Throughout this chapter, when using some graph-theoretic terminology for a Markov chain, we shall implicitly intend it as referred to the normal graph  $\mathcal{G}_P$  associated to its transition probability matrix P. For example, we shall say that a subset of states  $\mathcal{S} \subseteq \mathcal{X}$  is reachable from a state  $i \in \mathcal{X}$  if there exists a path in  $\mathcal{G}_P$  starting from i and ending in some  $j \in \mathcal{S}$ .

Clearly, the normal graph  $\mathcal{G}_P$  is not the only graph whose normalized weight matrix coincides with a given stochastic matrix P, as any graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  where W = DP for some positive diagonal matrix D also has P as normalized weight matrix. In the literature, a Markov chain X(t) with transition probability matrix P coinciding with the normalized weight matrix of a graph  $\mathcal{G}$ , is often referred to as the standard random walk on  $\mathcal{G}$ . In these notes, we will use the two terms Markov chain and random walk interchangeably, depending on whether or not we want to emphasize the role of the underlying graph. In the case when  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is unweighted (e.g. W is the 0-1 adjacency matrix of  $(\mathcal{V}, \mathcal{E})$ ), the corresponding random walk X(t) is referred to as the simple random walk on  $\mathcal{G}$ .

In order to determine the probability distribution of the trajectories of a Markov chain X(t), one needs to specify both a transition probability matrix P and an initial probability distribution to be denoted by  $\pi(0)$ . Then, the Markov chain's trajectory satisfies

$$\mathbb{P}(X(0) = i_0, X(1) = i_1, \dots X(t) = i_t) = \pi_{i_0}(0) \prod_{1 \le s \le t} P_{i_{s-1}i_s}, \qquad t \ge 0. \quad (7.3)$$

From equation (7.3), for every time  $t \geq 0$ , one can derive recursive formulas for

the marginal probability distribution  $\pi(t)$  of X(t), whose entries

$$\pi_i(t) := \mathbb{P}(X(t) = i), \quad i \in \mathcal{X},$$

coincide with the probability that the Markov chain is in a specific node i at time t, as well as for the t-step transition probability matrix P(t), whose entries

$$P_{ij}(t) = \mathbb{P}(X(t) = j | X(0) = i), \quad i, j \in \mathcal{X},$$

specify the conditional probability that the chain is in node j at time t given that it started in node i at time 0. Such recursive equations read as

$$\pi(t+1) = P'\pi(t) \tag{7.4}$$

and, respectively,

$$P(t+1) = P(t)P$$
,  $P(t+1) = PP(t)$ . (7.5)

In particular, the two recursions in (7.5) are known as the discrete-time *Kolmogorov backward equation* and *Kolmogorov forward equation*, respectively. The recursive equations (7.4) and (7.5) imply that

$$\pi'(t) = \pi'(0)P^t$$
,  $P(t) = P^t$ ,  $t \ge 0$ .

Often, it is useful to consider deterministic initial conditions X(0) = i for some  $i \in \mathcal{X}$ , so that  $\pi(0) = \delta^{(i)}$  is a delta distribution concentrated on the node i. For the probability induced by the process X(t) for such an initial condition we use the notation:

$$\mathbb{P}_i(\,\cdot\,) = \mathbb{P}(\,\cdot\,|X(0) = i)\,.$$

Similarly, we use the notation

$$\mathbb{E}_i[\,\cdot\,] = \mathbb{E}[\,\cdot\,|X(0) = i]$$

for the corresponding conditional expected value.

### 7.2 Stationarity, convergence, and ergodicity

Let P be a stochastic matrix and let

$$\pi = P'\pi \tag{7.6}$$

be an invariant probability distribution for P. If the initial state of the Markov chain X(0) has probability distribution  $\pi(0) = \pi$ , then equations (7.4) and (7.6) imply that

$$\pi(t) = \pi \,, \qquad t \ge 0 \,,$$

i.e., each X(t) has the same marginal probability distribution  $\pi$  as X(0). That justifies the term invariant probability distribution when referring to  $\pi$ : if the

initial distribution of the Markov chain is  $\pi$ , it does not matter how long we wait, the marginal probability distribution at any time t will always be  $\pi$ .

Since the dynamics of the marginal probabilities (7.4) coincide with the linear network flow dynamics (5.18), we can apply all convergence results considered in Chapter 5. In particular, a straightforward consequence of Corollary 5.2 is the following.

Corollary 7.1 (Convergence in probability). Let P be an irreducible and aperiodic stochastic matrix and  $\pi = P'\pi$  be its unique stationary probability vector. Let  $\pi(t)$ , for  $t = 0, 1, \ldots$ , be the probability distribution vector of a Markov chain with transition probability matrix P. Then,

$$\lim_{t \to +\infty} \pi(t) = \pi \,,$$

for every initial probability distribution  $\pi(0)$ .

Corollary 7.1 states that, if a Markov chain X(t) has irreducible and aperiodic transition probability matrix P, then the marginal probability distribution of X(t) converges to the stationary probability vector  $\pi$  as t grows large. This means that, if we wait longer and longer, the probability of observing the Markov chain X(t) in a given subset  $S \subseteq \mathcal{X}$  of the state space approaches the aggregate stationary probability of S

$$\pi_{\mathcal{S}} := \sum_{s \in \mathcal{S}} \pi_s \,,$$

in the limit as t grows large.

The following result —known as the ergodic theorem— is in some respects more useful in applications. Ergodic theorems capture the idea that, under proper assumptions, time averages equal space averages. In particular, the following result guarantees that the empirical frequency of visits of a Markov chain X(t) with irreducible transition probability matrix P (note that aperiodicity is not required in this case) in any given state i converges to the stationary probability  $\pi_i$  of that state.

**Theorem 7.1** (Ergodic theorem). Let X(t), t = 0, 1, ..., be a Markov chain with state space  $\mathcal{X}$ , whose transition probability matrix P is irreducible. Let  $\pi = P'\pi$  be the invariant probability distribution of P. Then, for any arbitrary initial probability distribution,

$$\lim_{t \to +\infty} \frac{1}{t} \sum_{h=0}^{t-1} f(X(h)) = \sum_{i \in \mathcal{X}} \pi_i f(i) \qquad \forall f : \mathcal{X} \to \mathbb{R},$$
 (7.7)

with probability 1.

The Ergodic Theorem finds very relevant applications in Markov Chain Monte Carlo (MCMC) statistical methods. The central idea is that, in many relevant applications, the state space  $\mathcal{X}$  is very large and one is interested in computing weighted averages  $\sum_{i \in \mathcal{X}} \pi_i f(i)$  of observable functions  $f: \mathcal{X} \to \mathbb{R}$ 

with respect to a probability vector  $\pi$  that is hard or practically impossible to compute explicitly. However, it could be much simpler to simulate an irreducible Markov chain with stationary distribution  $\pi$ . Then, one can use the empirical time average  $\frac{1}{t}\sum_{h=0}^{t-1} f(X(h))$  to approximate the spatial average  $\sum_{i\in\mathcal{X}} \pi_i f(i)$  and Theorem 7.1 guarantees that this is an asymptotically exact approximation, with probability one. Of course, the practical use of the MCMC method relies on how fast the convergence in (7.7) is.

#### 7.3 Hitting times and absorbing probabilities

Consider a Markov chain X(t) with transition probability matrix P on a finite state space  $\mathcal{X}$ . How long does it take for X(t) to move from a state i to another state j? And how long does it take to get back to its starting state i? Of course, answers to these questions depend on the specific walk that X(t) follows when starting from node i. Since this walk is a random one, the time to go from a node to another one or to get back to itself are in general random variables.

Specifically, let the *hitting time* and the *return time* on a given node  $j \in \mathcal{X}$  be defined by

$$T_j := \inf\{t \geq 0:\, X(t) = j\}\,, \qquad \text{and} \qquad T_j^+ := \inf\{t \geq 1:\, X(t) = j\}\,,$$

respectively, where we use the convention that the infimum of an empty set is  $+\infty$ . In plain words, the hitting time  $T_j$  and the return time  $T_j^+$  are defined as the first time  $t \geq 0$  and, respectively, the first time  $t \geq 1$ , that X(t) hits j. Observe that:

- if  $X(0) = i \neq j$ , then  $T_j = T_j^+$ ;
- if X(0) = j, then  $0 = T_j < T_j^+$ , hence the terminology 'return time'.

More in general, for a subset of states  $S \subseteq \mathcal{X}$ , we can define the hitting time and the return time on S as

$$T_{\mathcal{S}} := \inf\{t \ge 0 : X(t) \in \mathcal{S}\} = \min_{s \in \mathcal{S}}\{T_s\}$$

and

$$T_{\mathcal{S}}^+ := \inf\{t \geq 1: \, X(t) \in \mathcal{S}\} = \min_{s \in \mathcal{S}}\{T_s^+\}\,,$$

respectively. The following result asserts finiteness (both with probability one and in expectation) of the hitting times on every set of states that is reachable from the rest of the states. Precisely,

**Proposition 7.1.** Let X(t) be a Markov chain with finite state space  $\mathcal{X}$ , transition probability matrix P, and initial state i in  $\mathcal{X}$ . Let  $\mathcal{S} \subseteq \mathcal{X}$  be a subset of states and  $T_{\mathcal{S}}$  be the corresponding the hitting time. Then,

(i) for every state i such that S is not reachable from i

$$\mathbb{P}_i(T_{\mathcal{S}} = +\infty) = 1$$
,

(ii) if S is globally reachable, then

$$\mathbb{P}_i(T_{\mathcal{S}} < +\infty) = 1, \qquad \mathbb{E}_i[T_{\mathcal{S}}] < +\infty,$$

for every  $i \in \mathcal{X}$ .

*Proof.* Point (i) is immediate, hence we focus on the proof of (ii). Observe that, if  $i \in \mathcal{S}$ , then the claim is immediate, as  $\mathbb{P}_i(T_{\mathcal{S}} = 0) = 1$  and  $\mathbb{E}_i[T_{\mathcal{S}}] = 0$ . Hence, let us focus on the case where  $\mathcal{S}$  is globally reachable and  $i \in \mathcal{R}$ , where  $\mathcal{R} = \mathcal{V} \setminus \mathcal{S}$ . Let  $\tilde{X}(t)$  be a Markov chain with the same initial state i as X(t) and transition probabilities

$$\tilde{P}_{ij} = \begin{cases} P_{ij} & \text{if} & i \in \mathcal{X} \setminus \mathcal{S} \text{ and } j \in \mathcal{X} \\ 1 & \text{if} & i \in \mathcal{S} \text{ and } j = i \\ 0 & \text{if} & i \in \mathcal{S} \text{ and } j \in \mathcal{X} \setminus \{i\} \end{cases}.$$

Observe that, provided that the two chains start in the same state  $X(0) = \tilde{X}(0) = i$ , they first hit the set S at the same time  $T_S = \tilde{T}_S$ . Now, notice that the transition probability matrix of the chain  $\tilde{X}(t)$  can be written as

$$\tilde{P} = \left[ \begin{array}{cc} Q & E \\ 0 & I \end{array} \right] \, .$$

Since the set S is reachable from the initial state  $\tilde{X}(0) = X(0) = i$ , Corollary 5.3 implies that the marginal probability vector  $\tilde{\pi}(t)$  of  $\tilde{X}(t)$  satisfies

$$\sum_{j \in \mathcal{X} \setminus \mathcal{S}} \tilde{\pi}_j(t) \le \exp(-\alpha t + 1), \qquad t \ge 0,$$

for some positive constant  $\alpha$  that depends on Q but not on t. On the other hand, since the set  $\mathcal{S}$  is trapping for the chain  $\tilde{X}(t)$ , one gets that  $\tilde{T}_{\mathcal{S}} > t$  if and only if  $\tilde{X}(t) \notin \mathcal{S}$ . It follows that the expected hitting time on the set  $\mathcal{S}$  can be upper-bounded as

$$\begin{split} \mathbb{E}_i[T_{\mathcal{S}}] &= \mathbb{E}_i[\tilde{T}_{\mathcal{S}}] \\ &= \sum_{t \geq 0} \mathbb{P}_i \left( \tilde{T}_{\mathcal{S}} > t \right) \\ &= \sum_{t \geq 0} \mathbb{P}_i \left( \tilde{X}(t) \notin \mathcal{S} \right) \\ &= \sum_{t \geq 0} \sum_{j \in \mathcal{X} \backslash \mathcal{S}} \tilde{\pi}_j(t) \\ &\leq \sum_{t \geq 0} \exp(-\alpha t + 1) \\ &= \frac{\exp(1)}{1 - \exp(-\alpha)} \,, \end{split}$$

hence it is finite. Then, necessarily  $\mathbb{P}_i(\tilde{T}_{\mathcal{S}} < +\infty) = 1$ . The claim now follows from the previous observation that the hitting time on  $\mathcal{S}$  for the chain X(t) coincides with the one for the chain  $\tilde{X}(t)$ , i.e.,  $T_{\mathcal{S}} = \tilde{T}_{\mathcal{S}}$ .

While the hitting and return time are random variables, their expectations are of course deterministic quantities, that typically depend on the initial state of the Markov chain. In particular, the expected hitting times on a given subset of states that is reachable from any other state admit the following characterization as solutions of a certain linear system of equations.

**Proposition 7.2.** Let X(t) be a Markov chain with finite state space  $\mathcal{X}$ , transition probability matrix P, and initial state  $i \in \mathcal{X}$ . Let  $\mathcal{S} \subseteq \mathcal{X}$  be a subset of states that is reachable from every state i in  $\mathcal{X}$ . Then, the expected hitting times  $\{\mathbb{E}_i[T_{\mathcal{S}}]\}_{i\in\mathcal{X}}$  are the unique solution of the following linear system:

$$\mathbb{E}_{i}[T_{\mathcal{S}}] = 0 \quad \text{if} \quad i \in \mathcal{S}$$

$$\mathbb{E}_{i}[T_{\mathcal{S}}] = 1 + \sum_{j \in \mathcal{X}} P_{ij} \mathbb{E}_{j}[T_{\mathcal{S}}] \quad \text{if} \quad i \notin \mathcal{S}.$$
(7.8)

*Proof.* Proposition 7.1 implies that the  $\mathbb{E}_i[T_S]$ 's are all finite. The fact that they satisfy (7.8) can be shown by conditioning on the state visited at time 1:

$$\mathbb{E}_i[T_{\mathcal{S}}] = \sum_{j \in \mathcal{X}} \mathbb{E}_i[T_{\mathcal{S}} \mid X(1) = j] \mathbb{P}_i(X(1) = j) = 1 + \sum_{j \in \mathcal{X}} \mathbb{E}_j[T_{\mathcal{S}} \mid X(1) = j] P_{ij}$$

On the other hand, if we put  $\mathcal{R} = \mathcal{X} \setminus \mathcal{S}$ , we know from Chapter 2 that the  $\mathcal{R} \times \mathcal{R}$  block Q of the matrix P has spectral radius strictly smaller than 1, so that the linear system x = Qx + 1 has a unique solution  $x = (I - Q)^{-1} 1$ . This implies that (7.8) uniquely characterizes the expected hitting times on a set  $\mathcal{S}$ .

The idea in the proof of Proposition 7.2 can be readily applied also to expected return times as a linear function of the expected hitting times, as illustrated in the following result.

Corollary 7.2. Let X(t) be a Markov chain with finite state space  $\mathcal{X}$  and transition probability matrix P. Then, for any state  $i \in \mathcal{X}$ , the expected return times satisfy

$$\mathbb{E}_i[T_i^+] = 1 + \sum_{j \in \mathcal{X}} P_{ij} \mathbb{E}_j[T_i]. \tag{7.9}$$

In particular,  $\mathbb{E}_i[T_i^+]$  is finite if and only if state i is reachable from every state  $j \neq i$  such that  $P_{ij} > 0$ .

Proof. Equation (7.9) readily follows from conditioning on the state visited by the Markov chain at time 1 after starting in X(0) = i. Clearly,  $\mathbb{E}_i[T_i] = 0$ , so that the summation on the right-hand side of equation (7.9) can always be restricted to those states  $j \neq i$  such that  $P_{ij} > 0$ . Then, (7.9) and Proposition 7.1 imply that  $\mathbb{E}_i[T_i^+]$  is finite if and only if state i is reachable from every state j such  $P_{ij} > 0$ .

For simple graph structures, Proposition 7.2 can be readily applied to get explicit formulas for the expected hitting times, as illustrated in the following example.

**Example 7.1.** In the gambler problem discussed in the beginning of Section 7.1, one has  $\mathcal{X} = \{0, 1, ..., n\}$ ,  $P_{i,i+1} = P_{i,i-1} = 1/2$  for all  $1 \leq i < n$ . Then, for  $\mathcal{S} = \{0, n\}$ , equation (7.8) reads

$$\mathbb{E}_0[T_{\mathcal{S}}] = \mathbb{E}_n[T_{\mathcal{S}}] = 0, \qquad \mathbb{E}_i[T_{\mathcal{S}}] = 1 + \frac{1}{2}\mathbb{E}_{i-1}[T_{\mathcal{S}}] + \frac{1}{2}\mathbb{E}_{i+1}[T_{\mathcal{S}}], \qquad 1 \le i < n,$$

and the solution can be verified to be

$$\mathbb{E}_k[T_{\mathcal{S}}] = k(n-k), \qquad k = 0, 1, \dots, n.$$

Hence, the expected time it takes the gambler to quit betting by either going bankrupt or leaving with a fortune of n euros depends on the initial capital k and it is the highest when k is equally distant from 0 and n, and the lowest when k is the closest to either 0 or n.

Hitting times and return times are examples of the so-called stopping times. In general, a nonnegative-integer-valued random variable S is said to be a *stopping time* for the Markov chain X(t) if, for every time  $t \geq 0$ , the indicator of the event  $\{S \leq t\}$  is deterministic function of the states visited by the process up to time t, namely it is a function of  $\{X(h)\}_{0 \leq h \leq t}$ . The symbol X(S) denotes the state of the Markov chain at the random time S. We have the following general result that turns out to be extremely useful in many applications.

**Proposition 7.3.** Let X(t) be a Markov chain over a finite state space  $\mathcal{X}$  with irreducible transition probability matrix P, invariant probability  $\pi$ , and initial state  $i \in \mathcal{X}$ . Let S be a stopping time for X(t) such that

$$S > 0$$
,  $X(S) = i$ ,  $\mathbb{E}_i[S] < +\infty$ .

Then,

$$\mathbb{E}_i[\#\{\text{visits to } j \text{ before time } S\}] = \pi_j \mathbb{E}_i[S], \quad \forall j \in \mathcal{X}.$$

*Proof.* Put  $\rho_j = \mathbb{E}_i[\#\{\text{visits to } j \text{ before time } S\}]$ . Then,

$$\begin{split} \rho_k &= \mathbb{E}_i \big[ \sum_{t=0}^{S-1} \mathbb{1}_{X(t)=k} \big] \\ &= \sum_{t=0}^{+\infty} \mathbb{P}_i(X(t) = k, S > t) \\ &= \sum_{t=0}^{+\infty} \sum_{s=t+2}^{+\infty} \mathbb{P}_i(X(t+1) = k, S = s) + \sum_{s=1}^{+\infty} \mathbb{P}_i(X(0) = k, S = s) \\ &= \sum_{t=0}^{+\infty} \sum_{s=t+2}^{+\infty} \mathbb{P}_i(X(t+1) = k, S = s) + \sum_{t=0}^{+\infty} \mathbb{P}_i(X(0) = k, S = t+1) \\ &= \sum_{t=0}^{+\infty} \sum_{s=t+2}^{+\infty} \mathbb{P}_i(X(t+1) = k, S = s) + \sum_{t=0}^{+\infty} \mathbb{P}_i(X(t+1) = k, S = t+1) \\ &= \sum_{t=0}^{+\infty} \sum_{s=t+2}^{+\infty} \mathbb{P}_i(X(t+1) = k, S > t) \\ &= \sum_{t=0}^{+\infty} \sum_{j \in \mathcal{X}} \mathbb{P}_i(X(t) = j, X(t+1) = k, S > t) \\ &= \sum_{t=0}^{+\infty} \sum_{j \in \mathcal{X}} \mathbb{P}_i(X(t) = j, S > t) P_{jk} \\ &= \sum_{j \in \mathcal{X}} \rho_j P_{jk} \end{split}$$

where the fifth equality follows from the fact that X(S)=i and the eighth equality is implied by the Markov property. By assembling the values  $\rho_j$ 's into a vector  $\rho$ , we thus have that  $\rho=P'\rho$  is an eigenvector of P' associated to its leading eigenvalue 1. Since P is irreducible, necessarily  $\rho=c\pi$  where  $c=\mathbb{1}'\rho=\mathbb{E}_i[S]$ . This proves the result.

Corollary 7.3 (Kac's formula). Let X(t) be a Markov chain over a finite state space  $\mathcal{X}$  with irreducible transition probability matrix P, invariant probability  $\pi$ , and initial state  $i \in \mathcal{X}$ . Then,

$$\mathbb{E}_i[T_i^+] = \frac{1}{\pi_i} \,.$$

*Proof.* Consider the stopping time  $S = T_i^+$ . Then,

 $\mathbb{E}_i[\text{number of visits to } i \text{ before time } S] = 1$ 

Applying Proposition 7.3, we get the result.

When the set S consists of more than one element, we may be interested not only in the expected hitting time on S, but also on where the set S is first hit. E.g., in the gambler's case we would like to know the probability that she goes bankrupt before accumulating a fortune of n (i.e., the probability that  $T_0 < T_n$ ), or vice versa. This idea is captured by the notion of absorbing probability. Given a subset of states  $S \subseteq \mathcal{X}$ , for every initial state  $i \in \mathcal{X}$  we define the absorbing probability in s in S as

$$H_{i,s} = \mathbb{P}_i(X(T_S) = s) = \mathbb{P}_i(T_S = T_s)$$
.

In plain words,  $H_{i,s}$  represents the probability that, when started from node i, the Markov chain X(t) hits node s in S before any other node j in  $S \setminus \{s\}$ . Similarly to the hitting times, also the absorbing probabilities admit an algebraic characterization which can be proven by the same argument used in the proof of Proposition 7.2.

**Proposition 7.4.** Let X(t) be a Markov chain over a finite state space  $\mathcal{X}$  with transition probability matrix P. Let  $\mathcal{S} \subseteq \mathcal{X}$  be a subset of states reachable from every node in  $\mathcal{X}$ . Then, for all s in  $\mathcal{S}$ , the absorbing probabilities  $\{H_{i,s}\}_{i\mathcal{X}}$  is the only family of values satisfying the relations:

$$H_{i,s} = \sum_{j \in \mathcal{X}} P_{ij} H_{j,s} \quad \text{if} \quad i \notin \mathcal{S}$$

$$H_{s,s} = 1 \quad \text{if} \quad i = s \qquad (7.10)$$

$$H_{i,s} = 0 \quad \text{if} \quad i \in \mathcal{S}, \ i \neq s.$$

**Remark:** Comparing (7.10) with the characterization of the asymptotic opinion of an average model with stubborn agents, we can immediately conclude that  $H_{i,s}$  can be interpreted as the asymptotic opinion of agent i when nodes in S are stubborn with  $u_s = 1$  and  $u_{s'} = 0$  for every  $s' \in S \setminus \{s\}$ . On the other hand, notice that  $H_{i,s}$  is the same as the weight coefficient appearing in the expression (5.28).

**Example 7.2.** In the gambler's ruin problem we find that  $H_{i,n} = 1 - H_{i,0}$  satisfy

$$H_{0,n} = 0$$
,  $H_{n,n} = 1$ ,  $H_{i,n} = \frac{1}{2}H_{i-1,n} + \frac{1}{2}H_{i+1,n}$ ,  $1 \le i < n$ ,

whose solution can be easily checked to be

$$H_{k,n} = \frac{k}{n}, \qquad 0 \le k \le n.$$

I.e., the probability that the gambler succeeds in accumulating a fortune of n euros before going bankrupt is a linear function of the initial capital k that interpolates between  $H_{0,n} = 0$  and  $H_{n,n} = 1$ .

#### 7.4 Time-reversible and birth-and-death chains

In this section we consider *time-reversible* Markov chains, i.e., Markov chains with reversible transition probability matrix P. Recall from a Section 6.1 that a stochastic matrix P is said to be *reversible* with respect to a probability distribution  $\pi$  if it satisfies the detailed balance equation

$$\pi_i P_{ij} = \pi_j P_{ji} \qquad \forall i, j \in \mathcal{X} \,.$$
 (7.11)

Also, recall that summing up both sides of (7.11) gives

$$\pi_i = \sum_j \pi_i P_{ij} = \sum_j \pi_j P_{ji} \quad \forall i \in \mathcal{X},$$

so that, if P is reversible with respect to a probability distribution  $\pi$ , then necessarily  $\pi = P'\pi$  is a stationary probability distribution.

Consider a Markov chain with transition probability matrix P reversible with respect to a stationary distribution  $\pi$ , and assume that the initial state X(0) has distribution  $\pi$ . Then, we have that

$$\mathbb{P}(X(0) = i, X(1) = j) = \pi_i P_{ij} = \pi_j P_{ji} = \mathbb{P}(X(1) = i, X(0) = j), \quad i, j \in \mathcal{X},$$

i.e., the pair (X(0), X(1)) has the same joint probability distribution as the reversed pair (X(1), X(0)). The argument above can be generalized to show that

$$(X(0), X(1), \dots, X(t-1), X(t)) \stackrel{\text{dist}}{=} (X(t), X(t-1), \dots, X(1), X(0))$$

for all  $t \geq 0$ , where  $\stackrel{\text{dist}}{=}$  stands for equality in distribution. I.e., reversing the arrow of time does not change the probability distribution of a stationary reversible Markov chain. This property is known as time-reversibility of the chain X(t). Discrete-time simple random walks over undirected graphs are time-reversible Markov chains (see Example ??). Another fundamental example is provided by birth-and-death chains discussed in the following. More examples of reversible Markov chains will be discussed in Chapter ??

A birth-and-death chain is a Markov chain with state space  $\mathcal{X} = \{0, 1, \dots, n\}$  and a transition probability matrix

$$P_{ij} = \begin{cases} p_i & \text{if} \quad 0 \le i < n , \ j = i+1 \\ q_i & \text{if} \quad 1 \le i \le n , \ j = i-1 \\ r_i & \text{if} \quad 0 \le i \le n , \ j = i \\ 0 & \text{if} \quad 0 \le i, j \le n , \ |j-i| \ge 2 , \end{cases}$$

where  $p, q, r \in \mathbb{R}_+^{\mathcal{X}}$  are nonnegative vectors such that

$$p+q+r=1$$
,  $p_n=q_0=0$ .

In other terms, at every time step  $t \geq 0$ , the state X(t) = i of a birth-and-death chain can only increase by 1 (with conditional probability  $p_i$ ), decrease by 1 (with conditional probability  $q_i$ ), or remain the same (with conditional probability  $r_i = 1 - p_i - q_i$ ). (See Figure 7.3.) Throughout, we shall assume that

$$p_i > 0$$
,  $0 \le i < n$ ,  $q_i > 0$ ,  $1 \le j \le n$ ,

so that the birth-and-death chain is irreducible. What makes birth-and-death chains particularly useful is that for them many quantities of interest such as the stationary probability distribution  $\pi$ , the expected hitting times, and absorbing probabilities can be computed explicitly.

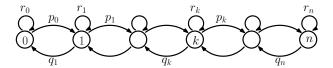


Figure 7.3: A birth-and-death chain. The state space is  $\{0, 1, ..., n\}$ . From every state  $1 \le k < n$ , the chain increases by 1 with probability  $p_k$ , decreases by 1 with probability  $q_k$ , and stays put with probability  $r_k$ . At the boundary point k = 0 (k = n), the chain can only stay put or increase (respectively, decrease). Observe that the gambler's capital chain in Figure 7.1 is a special case of birth-and-death chain.

Every birth-and-death chain is reversible with respect to its stationary probability distribution  $\pi$ . Indeed, we can prove reversibility and explicitly compute the stationary probability distribution  $\pi$  all at once, by solving the linear system

$$\pi_k p_k = \pi_{k+1} q_{k+1}, \qquad k = 0, 1, \dots, n-1, \qquad \sum_{0 \le k \le n} \pi_k = 1, \qquad (7.12)$$

that entails the detailed balance equations and normalization. Rearranging terms in the leftmost equation in (7.12) gives

$$\pi_{k+1} = \frac{p_k}{q_{k+1}} \pi_k$$
,  $k = 0, 1, \dots, n-1$ ,

whose solution is

$$\pi_k = \pi_0 \prod_{j=1}^k \frac{p_{j-1}}{q_j}, \qquad k = 0, 1, \dots, n,$$

with the usual convention that an empty product is equal to 1. In order to find  $\pi_0$  we normalize as per the rightmost equation in (7.12), thus finding

$$\pi_k = \frac{\prod_{j=1}^k \frac{p_{j-1}}{q_j}}{\sum_{h=0}^n \prod_{j=1}^h \frac{p_{j-1}}{q_j}}, \qquad 0 \le k \le n.$$
 (7.13)

In the special case when all the birth probabilities  $p_k = p$  are the same and so are the death probabilities  $q_k = q$ , equation (7.13) for the invariant probability vector of the birth-and-death chain reduces to

$$\pi_k = \frac{\rho^k}{1 + \rho + \rho^2 + \dots \rho^n}, \qquad \rho = \frac{p}{q}, \qquad k = 0, 1, \dots, n.$$

When  $\rho = 1$ , i.e., when the birth and death probabilities p = q coincide, then the above is the uniform distribution on the set  $\mathcal{X} = \{0, 1, \dots, n\}$ . On the

other hand, for  $\rho < 1$ , i.e., when the death probability q is larger than the birth one p, then the stationary probability distribution is the highest at node 0 and is exponentially decreasing with the distance from it. Symmetrically, for  $\rho = \frac{p}{q} > 1$ , the stationary probability distribution is the highest at node n and is exponentially decreasing with the distance from it.

Absorbing probabilities and expected hitting times on the set  $S = \{0, n\}$  can also be determined, albeit with slightly more involved arguments. Let us start with the absorbing probabilities  $H_{i,n} = 1 - H_{i,0}$ . By applying (7.10) to the birth-and-death chain, we get

$$H_{0,n} = 0$$
,  $H_{1,n} = 1$ ,  $H_{k,n} = q_k H_{k-1,n} + r_k H_{k,n} + p_k H_{k+1,n}$ ,  $1 \le k < n$ .

By rearranging terms in the above, recalling that  $q_k + p_k + r_k = 1$ , and defining  $\alpha_k = H_{k,n} - H_{k-1,n}$ , we get

$$\alpha_{k+1} = \frac{q_k}{p_k} \alpha_k$$
,  $k = 1, \dots, n-1$ .

The recursion above has solution

$$\alpha_k = \alpha_1 \prod_{1 \le j < k} \frac{q_j}{p_j}, \quad k = 1, \dots, n - 1, \qquad \alpha_1 = \left(\sum_{1 \le k \le n} \prod_{1 \le j < k} \frac{q_j}{p_j}\right)^{-1},$$

where the value of  $\alpha_1$  is determined by imposing the constraint

$$\sum_{1 \le k \le n} \alpha_k = H_{n,n} - H_{0,n} = 1.$$

Then, we have

$$H_{k,n} = 1 - H_{k,0} = \sum_{1 \le j \le k} \alpha_k = \frac{\sum_{1 \le h \le k} \prod_{1 \le j < h} \frac{q_j}{p_j}}{\sum_{1 \le h \le n} \prod_{1 \le j < h} \frac{q_j}{p_j}}, \qquad k = 0, 1, \dots, n. \quad (7.14)$$

In the special case when  $p_k/q_k = \rho$  does not depend on k = 1, 2, ..., n-1, equation (7.14) reduces to

$$H_{k,n} = 1 - H_{k,0} = \sum_{1 \le j \le k} \alpha_k = \frac{\sum_{1 \le h \le k} \rho^{1-h}}{\sum_{1 \le h \le n} \rho^{1-h}}, \qquad k = 0, 1, \dots, n.$$
 (7.15)

When  $\rho \neq 1$ , the above reduces to

$$H_{k,n} = 1 - H_{k,0} = \frac{1 - 1/\rho^k}{1 - 1/\rho^n}$$
 (7.16)

On the other hand, when  $\rho = 1$ , we get

$$H_{k,n} = 1 - H_{k,0} = \frac{k}{n}, \qquad k = 0, 1, \dots, n,$$

that is consistent with what found for the gambler's ruin problem in Example 7.2

We finally compute the expected hitting times  $\tau_k = \mathbb{E}_k[T_S]$ . By applying (7.8) to the birth-and-death chain, we get

$$\tau_0 = \tau_n = 0$$
,  $\tau_k = 1 + q_k \tau_{k-1} + r_k \tau_k + p_k \tau_{k+1}$ ,  $1 \le k \le n-1$ .

By rearranging terms in the above, recalling that  $q_k + p_k + r_k = 1$ , and defining  $\beta_k = \tau_k - \tau_{k-1}$ , we get

$$\beta_{k+1} = \frac{q_k}{p_k} \beta_k - \frac{1}{p_k}, \qquad k = 1, 2, \dots, n-1,$$

The recursion above has solution

$$\beta_k = \beta_1 \prod_{j=1}^{k-1} \frac{q_j}{p_j} - \sum_{h=1}^{k-1} \frac{1}{p_h} \prod_{j=1}^{h-1} \frac{q_j}{p_j}, \qquad k = 1, 2, \dots, n,$$
 (7.17)

Observe that, for  $1 \le k \le n$ ,

$$\sum_{i=1}^{k} \beta_i = \sum_{i=1}^{k} (\tau_i - \tau_{i-1}) = \tau_k - \tau_0 = \tau_k.$$

Hence, in particular,  $\beta_1 = \tau_1$  and substituting (7.17) in the above gives

$$\tau_k = \sum_{i=1}^k \beta_i = \tau_1 \sum_{i=1}^k \prod_{j=1}^{i-1} \frac{q_j}{p_j} - \sum_{i=1}^k \sum_{h=1}^{i-1} \frac{1}{p_h} \prod_{j=1}^{h-1} \frac{q_j}{p_j}, \qquad k = 1, 2, \dots, n, \quad (7.18)$$

To determine  $\tau_1$ , we notice that  $\sum_{k=1}^n \beta_k = \tau_n - \tau_0 = 0$ , so that

$$\tau_1 = \left(\sum_{k=1}^n \prod_{j=1}^{k-1} \frac{q_j}{p_j}\right)^{-1} \sum_{k=1}^n \sum_{h=1}^{k-1} \frac{1}{p_h} \prod_{j=1}^{h-1} \frac{q_j}{p_j}.$$
 (7.19)

In the special case when  $p_k = q_k = p$  for  $1 \le k < n$ , equation (7.19) reduces to

$$\tau_1 = \frac{1}{pn} \sum_{k=1}^{n} (k-1) = \frac{n-1}{2p},$$

so that (7.18) gives

$$\tau_k = k\tau_1 - \frac{1}{p} \sum_{i=1}^k (i-1) = \frac{k(n-k)}{2p}, \quad 0 \le k \le n,$$

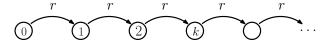


Figure 7.4: In a rate-r Poisson arrival process, the time between any two consecutive particle arrivals is an independent rate-r exponential random variable.

which is consistent with what found in Example 7.1 for the gambler's ruin problem. On the other hand, when  $p_k = p$  and  $q_k = p/\rho$  for some  $\rho > 0$  and  $1 \le k < n$ , equation (7.19) reduces to

$$\tau_1 = \frac{\sum_{k=1}^n \sum_{h=1}^{k-1} \rho^{1-h}}{p \sum_{h=1}^n \rho^{1-h}} = \frac{\sum_{k=1}^n (1 - \rho^{1-k})}{p (1 - \rho^{-n})} = \frac{n}{p (1 - \rho^{-n})} + \frac{\rho}{p (1 - \rho)},$$

so that, as n grows large,  $\tau_1 \approx n/p$  if  $\rho > 1$ , whereas  $\tau_1 \to \rho/(p(1-\rho))$  if  $\rho < 1$ .

#### 7.5 Continuous-time Markov chains

In many applications, it proves convenient to consider continuous-time Markov chains instead of the discrete-time chains we have discussed so far. In order to define continuous-time Markov chains we need to first introduce Poisson processes defined as follows: for a given r > 0, let  $S_1, S_2, \ldots$  be a sequence of independent random variables with rate-r exponential distribution

$$\mathbb{P}(S_i \ge t) = e^{-rt}, \quad t \ge 0, \ i = 1, 2, \dots,$$

each with expected value

$$\mathbb{E}[S_i] = \int_0^{+\infty} \mathbb{P}(S_i \ge t) dt = \int_0^{+\infty} e^{-rt} dt = 1/r.$$

The key property of the exponential distribution is that it is memoryless:

$$\mathbb{P}(S_i \ge t + s | S_i \ge t) = \frac{\mathbb{P}(S_i \ge t + s)}{\mathbb{P}(S_i \ge t)} = \frac{e^{-r(t+s)}}{e^{-rt}} = e^{-rs} = \mathbb{P}(S_i \ge s).$$

I.e., it does not matter how long we have waited already, given that the event has not occurred by time t, the time we still have to wait for it to occur has conditional distribution that is a rate-r exponential one. Now, consider the sequence

$$T_0 = 0, T_k = \sum_{1 \le j \le k} S_j, k = 1, 2, \dots, (7.20)$$

which we will refer to as a rate-r Poisson clock. In other words, a Poisson clock is characterized by the property that the time elapsed between any two of its consecutive ticks is an independent random variable with rate-r exponential distribution. We can then define the Poisson process

$$N_t := \sup\{k \ge 0 : T_k \le t\}, \qquad t \ge 0,$$
 (7.21)

i.e.,  $N_t$  stands for the number of ticks of the Poisson clock occurred by time t. Observe that we can think of the Poisson process  $N_t = X(t)$  as a random walk on the infinite set of nonnegative integers: that starts in 0 at time t = 0, increases by one unit at every tick of the Poisson clock, and never decreases.

More in general, given a finite state space  $\mathcal{X}$  and a square nonnegative matrix  $\Lambda = (\Lambda_{ij})_{i,j\in\mathcal{X}} \neq 0$  with entries indexed by elements of  $\mathcal{X}$  and diagonal entries  $\Lambda_{ii} = 0$ , we define a continuous-time Markov chain X(t) with transition rate matrix  $\Lambda$  in the following way. Let

$$\omega_i = \sum_{j \neq i} \Lambda_{ij} , \quad i \in \mathcal{X} , \qquad \omega_* = \max_{i \in \mathcal{X}} \{\omega_i\} ,$$

and consider a rate- $\omega_*$  Poisson clock  $T_0 \leq T_1 \leq \ldots$ , the associated Poisson process  $N_t$  defined as in (7.21), and an independent discrete-time Markov chain U(k), for  $k = 0, 1, \ldots$ , with transition probabilities

$$\overline{P}_{ij} = \frac{\Lambda_{ij}}{\omega_*}, \qquad i \neq j, \qquad \overline{P}_{ii} = 1 - \sum_{j \neq i} \overline{P}_{ij}.$$
 (7.22)

Then, define

$$X(t) = U(N_t), t > 0.$$
 (7.23)

The discrete-time Markov chain U(k) is called the *jump chain* associated to the continuous-time Markov chain X(t), as it describes the sequence of moves of X(t), while the Poisson clock  $T_0 \leq T_1 \leq \ldots$  describes the times of these moves.

In fact, we can define a continuous-time Markov chain in at least two other equivalent ways that might be more convenient in some cases. The first one is: given that X(t) = i, the chain X(t) waits a rate- $\omega_i$  exponential time in node i before jumping to a another state j chosen with conditional probabilities

$$P_{ij} = \frac{\Lambda_{ij}}{\omega_i}, \quad i, j \in \mathcal{X}.$$

Once in j, it waits a rate- $\omega_j$  exponential time before jumping to a new state k chosen with probability  $P_{jk}$ , and so on. The other equivalent definition consists in equipping every link  $(i,j) \in \mathcal{E}$  by an independent rate- $\Lambda_{ij}$  Poisson clock: when the (i,j)-th clock ticks, a 'gate' on link (i,j) is open and, if the chain is currently in state i, it jumps to state j, otherwise it stays put.

It can be proven that the probability distribution  $\overline{\pi}(t)$  of the continuous-time Markov chain X(t) with transition rate matrix  $\Lambda$ , i.e.,

$$\overline{\pi}_i(t) = \mathbb{P}(X(t) = i), \quad i \in \mathcal{X},$$

satisfies the linear system of differential equations

$$\frac{\mathrm{d}}{\mathrm{d}t}\overline{\pi}(t) = -L'\overline{\pi}(t)\,, (7.24)$$

where  $L = \operatorname{diag}(\omega) - \Lambda$ . Analogously to the discrete-time case, a stationary probability vector  $\overline{\pi}$  is a vector satisfying the equations

$$L'\overline{\pi} = 0$$
,  $\mathbb{1}'\overline{\pi} = 1$ .

The left-most equation above states that  $\overline{\pi}$  is invariant for the dynamics (7.24), the second one states that its entries sum up to 1, consistently with it being a probability vector. We will refer to  $\overline{\pi}$  as the stationary probability vector of the continuous-time Markov chain with transition rate matrix  $\Lambda$ : if the initial probability distribution  $\pi(0) = \overline{\pi}$  is an invariant probability vector, then, as a solution of (7.24), it is not going to change in time, i.e.,  $\pi(t) = \overline{\pi}$  for all  $t \geq 0$ . Observe that such stationary probability distribution  $\overline{\pi}$  is an invariant probability vector for the jump chain with transition probability matrix  $\overline{P}$  defined in (7.22), i.e., it holds true that  $\overline{\pi} = \overline{P}'\overline{\pi}$ . Indeed,

$$\overline{P}'\overline{\pi} = \frac{1}{\omega^*} \left( \Lambda' + \operatorname{diag} \left( \omega_* \mathbb{1} \right) - \operatorname{diag} \left( \omega \right) \right) \overline{\pi} = \left( -\frac{1}{\omega_*} L' + I \right) \overline{\pi} = \overline{\pi}$$

In contrast, notice that  $\overline{\pi}$  does not, in general, coincide with the stationary probability distribution  $\pi = P'\pi$  of the discrete-time Markov chain with transition probability P. In fact, it can easily be verified that  $\pi$  and  $\overline{\pi}$  are related by the identity

$$\overline{\pi}_i = \frac{\pi_i/\omega_i}{\sum_i \pi_i/\omega_i}, \quad i \in \mathcal{X}.$$

Therefore, they coincide if and only if  $\omega_i = \omega_*$  for all  $i \in \mathcal{X}$ .

A continuous-time Markov chain with transition rates  $(\Lambda_{ij})_{i,j\in\mathcal{X}}$  is said to be reversible with respect to a probability distribution  $\overline{\pi}$  if

$$\overline{\pi}_i \Lambda_{ij} = \overline{\pi}_j \Lambda_{ji} \,, \qquad i, j \in \mathcal{X} \,.$$

This can be easily verified to be equivalent to that the associated jump chain be reversible as a discrete-time Markov chain with transition probability matrix  $\overline{P}$  defined as above. An analogous theory to the one for discrete-time Markov chains applies to convergence of irreducible continuous-time Markov chains, as summarized in the following result.

**Theorem 7.2.** Let X(t) be a continuous-time Markov chain with finite state space  $\mathcal{X}$  and transition rates  $\Lambda_{ij}$  for  $i \neq j \in \mathcal{X}$ . Let  $\Lambda$  be the nonnegative square matrix with out-diagonal entries equal to the transition rates and diagonal entries  $\Lambda_{ii} = 0$ . Let  $\mathcal{G}_{\Lambda} = (\mathcal{X}, \mathcal{E}, \Lambda)$  be the graph with node set  $\mathcal{X}$ , and weight matrix  $\Lambda$ , and let  $\omega = \Lambda \mathbb{1}$ ,  $P = \operatorname{diag}(\omega)^{-1}\Lambda$ , and  $L = \operatorname{diag}(\omega) - \Lambda$  be its degree vector, normalized weight matrix, and Laplacian matrix, respectively. If  $\mathcal{G}_{\Lambda}$  is strongly connected, then

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- (i) there exists a unique Laplace-invariant probability distribution  $\overline{\pi}$  (i.e., a nonnegative vector  $\overline{\pi}$  such that  $L'\overline{\pi} = 0$ ,  $1'\overline{\pi} = 1$ );
- (ii) for every initial probability distribution  $\mathbb{P}(X(0) = i) = \overline{\pi}_i(0)$ , for  $i \in \mathcal{X}$ , the time-t marginal probability distribution  $\overline{\pi}_i(t) = \mathbb{P}(X(t) = i)$  satisfies

$$\lim_{t \to +\infty} \overline{\pi}(t) = \overline{\pi};$$

(iii) for every given observable function  $f: \mathcal{X} \to \mathbb{R}$ , one has that

$$\lim_{t \to +\infty} \frac{1}{t} \int_0^t f(X(s)) ds = \sum_{i \in \mathcal{X}} \overline{\pi}_i f(i),$$

with probability 1;

(iv) the expected return times satisfy

$$\mathbb{E}_{i}[\overline{T}_{i}^{+}] = \frac{1}{\omega_{i}\overline{\pi}_{i}}, \qquad i \in \mathcal{X},$$

where  $\overline{T}_i^+ = \inf\{t \geq 0 : X(t) = i \text{ and } X(s) \neq i \text{ for some } s \in (0, t)\}.$ 

On the other hand, if  $S \subseteq \mathcal{X}$  is a subset of states that is globally reachable in  $\mathcal{G}_{\Lambda}$ , then

(v) the expected hitting times

$$\overline{\tau}_i^{\mathcal{S}} = \mathbb{E}_i[T_{\mathcal{S}}], \qquad i \in \mathcal{X},$$

are the unique solutions of

$$\overline{\tau}_{s}^{\mathcal{S}} = 0, \qquad s \in \mathcal{S}, \qquad \overline{\tau}_{i}^{\mathcal{S}} = \frac{1}{\omega_{i}} + \sum_{j \in \mathcal{X}} P_{ij} \overline{\tau}_{j}^{\mathcal{S}}, \qquad i \in \mathcal{X} \setminus \mathcal{S};$$

(vi) the absorbing probabilities

$$H_{i,j} = \mathbb{P}_i(T_{\mathcal{S}} = T_j), \qquad i \in \mathcal{X}, j \in \mathcal{S},$$

are the unique solutions of (7.10).

We now study an important example.

**Example 7.3.** Consider a continuous-time Markov chain X(t) with state space  $\mathcal{X} = \{0, 1, \dots, n-1, n\}$  that increases at rate  $\lambda_i > 0$  if in state  $i = 0, 1, \dots, n-1$ , and decreases at rate  $\mu_i > 0$  if in state  $i = 1, 2, \dots, n$ . We can think of it as a continuous-time random walk on the graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  where the link set is  $\mathcal{E} = \{(0, 1), (1, 2), \dots, (n-1, n), (n, n-1), \dots, (2, 1), (1, 0)\}$  and the link weights are  $W_{i,i+1} = \lambda_i$  for  $i = 0, 1, \dots, n-1$  and  $W_{i,i-1} = \mu_i$  for  $i = 1, 2, \dots, n$ . By

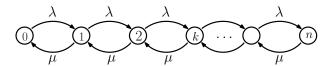


Figure 7.5: A continuous-time birth-and-death process with rate- $\lambda$  arrival rates and rate- $\mu$  departure rates that are both state-independent. The stationary probability distribution is given in (7.26), while the expected occupancy and sojourn time in stationarity are given by (7.27) and (7.28), respectively.

imposing the detailed balance  $\overline{\pi}_i \lambda_i = \overline{\pi}_{i+1} \mu_{j+1}$  for  $i = 0, 1, \dots, n-1$ , we get  $\overline{\pi}_i = \overline{\pi}_0 \prod_{j=0}^{i-1} \frac{\lambda_j}{\mu_{j+1}}$ . Upon normalizing, we get that the vector  $\overline{\pi}$  with entries

$$\overline{\pi}_i = \frac{1}{\zeta} \prod_{j=0}^{i-1} \frac{\lambda_j}{\mu_{j+1}}, \qquad \zeta = \sum_{k=0}^n \prod_{j=0}^{i-1} \frac{\lambda_j}{\mu_{j+1}}, \qquad i = 0, 1, \dots, n,$$
(7.25)

is Laplace invariant and the associated Markov chain is reversible with respect to it. This is the continuous-time analogue of the discrete-time birth-and-death chain introduced in Section 7.4. We will interpret increments of the state as exogenous arrivals and decrements as departures, so that state represents the number of particles currently in the system.

Two special cases are worth being considered in detail. The first one is when the arrival rate  $\lambda_i = \lambda$  is independent from the state and so is the departure rate  $\mu_i = \mu$ . (See Figure 7.5) This can be interpreted as a queue where particles arrive at constant rate  $\lambda$ , provided that the queue is not full (corresponding to state n) and leave one at a time at rate  $\mu$ . In this case, the invariant probability distribution reads

$$\overline{\pi}_i = \frac{\rho^i}{1 + \rho + \dots + \rho^n}, \qquad i = 0, 1, \dots, n,$$
(7.26)

where

$$\rho = \frac{\lambda}{\mu} \, .$$

Hence, in stationarity, the probability that a newly arriving particle is not admitted is given by

$$\overline{\pi}_n = \frac{\rho^n}{1 + \rho + \ldots + \rho^n} \,.$$

while the expected number of particles in the queue is

$$\mathbb{E}[X] = \sum_{i=0}^{n} i \cdot \overline{\pi}_i = \frac{\sum_{i=0}^{n} i \rho^i}{1 + \rho + \dots + \rho^n}.$$
 (7.27)

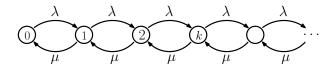


Figure 7.6: An MM1 queue with rate- $\lambda$  Poisson arrivals and rate- $\mu$  Poisson departures. The chain is stable if and only if  $\rho = \lambda/\mu < 1$  and in that case the stationary distribution is  $\overline{\pi}_i = (1-\rho)\rho^i$  for  $i \geq 0$  and, in stationarity, the expected occupancy is  $\mathbb{E}[V] = \rho/(1-\rho)$  and the expected sojourn time is  $\mathbb{E}[T] = (\mu(1-\rho))^{-1} = (\mu-\lambda)^{-1}$ .

If  $\lambda < \mu$ , so that  $\rho < 1$ , then  $\pi_n$  is exponentially decreasing to 0 as the order n grows large, while

$$\mathbb{E}[X] = \frac{\rho}{1 - \rho} \cdot \frac{1 - (n+1)\rho^n + n\rho^{n+1}}{1 - \rho^{n+1}} \xrightarrow{n \to \infty} \frac{\rho}{1 - \rho}.$$

In contrast, if  $\lambda > \mu$ , so that  $\rho > 1$ , such probability  $\pi_n$  approaches 1 and  $\mathbb{E}[X]$  blows up as n grows large. Finally, for  $\lambda = \mu$ , so that  $\rho = 1$ ,  $\pi_n = 1/(n+1)$  and  $\mathbb{E}[X] = n/2$ . On the other hand, observe that, if we assume a first-in first-out (FIFO) rule, so that the particle to leave is the one that had entered the earliest (and hence stayed the longest) then the permanence time of a newly arriving particle in the queue depends on the number of particles inside the queue at time of arrival (i.e., the state of the Markov chain) and is exponentially distributed with rate  $\mu/(i+1)$  (hence expected value  $(i+1)/\mu$ ) conditioned on the state at time of arrival being i. Then, in stationarity, the expected sojourn time of an arriving particle in the queue is

$$\mathbb{E}[T] = \frac{1 + \mathbb{E}[X]}{\mu} \,. \tag{7.28}$$

For  $\rho < 1$ , such expected sojourn time satisfies

$$\mathbb{E}[T] = \frac{1}{\mu(1-\rho)} \cdot \frac{1 - (n+1)\rho^n + n\rho^{n+1}}{1 - \rho^{n+1}} \xrightarrow{n \to \infty} \frac{1}{\mu(1-\rho)} = \frac{1}{\mu - \lambda}.$$

In fact, if we let  $n=+\infty$ , the Markov chain studied here is known as the M/M/1 queue, representing the queue length in a system having a single server, where arrivals are determined by a rate- $\lambda$  Poisson process and job service times have a rate- $\mu$  exponential distribution (see Figure 7.6). While for  $\rho \geq 1$ , such M/M/1 queue is unstable, for  $\rho < 1$ , i.e.,  $\lambda < \mu$ , it is stable and admits a geometric stationary probability distribution

$$\overline{\pi}_i = (1 - \rho)\rho^i, \qquad i \ge 0,$$

with expected value and variance given by

$$\mathbb{E}[X] = \frac{\rho}{1 - \rho}, \quad \operatorname{Var}[X] = \frac{\rho}{(1 - \rho)^2},$$

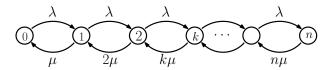


Figure 7.7: A continuous-time birth-and-death process with rate- $\lambda$  state-independent arrival rates and state-dependent proportional departure rates  $i\mu$ . The probability to find the system full in stationarity is given by Erlang's formula (7.29).

respectively. The sojourn time in stationarity with a FIFO rule, in this case, turns out to be exponentially distributed with rate  $\mu - \lambda$  and hence expected value

$$\mathbb{E}[T] = \frac{1}{\mu(1-\rho)} = \frac{1}{\mu-\lambda} \,.$$

Remarkably, the formula above for the expected sojourn time remains valid independently of the chosen service rule (i.e., not only FIFO), a result that can be recognized as a special case of Little's law.

A second case is when the arrival rate  $\lambda_i = \lambda$  is independent from the state, while the departure rate  $\mu_i = i\mu$  is proportional to the state i (see Figure 7.7). This can be interpreted as the particles arriving at constant rate (with exception of when the queue is in the full state n and arrivals cannot be accommodated), and waiting an independent rate- $\mu$  exponential time before leaving. In this case, the stationary probability distribution has entries

$$\overline{\pi}_i = \frac{\rho^i / i!}{\sum_{j=0}^n \rho^j / j!}, \qquad i = 0, 1, \dots, n.$$

In stationarity, the probability of finding the queue full is then

$$\overline{\pi}_n = \frac{\rho^n/n!}{\sum_{j=0}^n \rho^j/j!},$$
(7.29)

which is know as Erlang's formula. As n grows large, even if  $\rho \geq 1$ , the factorial term n! dominates the exponential one  $\rho^n$ , so that  $\pi_n \stackrel{n \to \infty}{\longrightarrow} 0$ . Observe that in this case, an arriving particle that does not find the system full has to wait a rate- $\mu$  exponential time independently from the current occupancy of the system, in contrast to the case where the departure rate was independent from the state.

# Chapter 8

# Epidemics and Pairwise Interacting Network Systems

In this chapter, we study pairwise interacting network systems. In such systems, a finite population of agents, identified with nodes of a graph update their state as a result of the superposition of independent mutations and pairwise interactions with their neighbors. We shall focus on the case when the state of each node belongs to a finite space and the dynamical process is Markovian.

### 8.1 Introduction and main examples

Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph and  $\mathcal{A}$  a finite local state spae. Let us refer to  $\mathcal{X} = \mathcal{A}^{\mathcal{V}}$  as the *configuration space*. Then, pairwise interacting network systems on  $\mathcal{G}$  are continuous-time Markov chains X(t) with state space  $\mathcal{X}$  and a particular structure as illustrated in the following.

The entries  $X_i(t)$  of the system configuration X(t) represent the states of the single nodes. Independent state mutations are described in terms of mutation kernels, i.e., stochastic matrices

$$\psi^{(i)} \in \mathbb{R}^{\mathcal{A} \times \mathcal{A}}, \qquad i \in \mathcal{V},$$
 (8.1)

whose entries  $\psi_{a,b}^{(i)}$  represent the conditional probability that, when a node i gets activated, it spontaneously mutates its state into b given that its current state is a. On the other hand, pairwise interactions are described by pairwise interaction kernels, i.e., stochastic matrices

$$\varphi^{(i,j)}(c) \in \mathbb{R}^{\mathcal{A} \times \mathcal{A}}, \qquad (i,j) \in \mathcal{E}, \qquad c \in \mathcal{A},$$
 (8.2)

whose entries  $\varphi^{(i,j)}(c)$  represent the conditional probability that, when a link

(i, j) gets activated, node i changes its state into b given that it is currently in state a and node j is in state j.

We shall assume that spontaneous node mutations occur at the ticking of independent rate-1 Poisson clocks: if node i's clock ticks at some time t, its current state mutates from  $X_i(t^-) = a$  into  $X_i(t) = b$  with conditional probability  $\psi_{ab}^{(i)}$ . On the other hand, pairwise interactions associated to links (i,j) occur at the ticking of independent Poisson clocks of rate  $\beta W_{ij}$ , where  $\beta > 0$  is the interaction frequency parameter: if link (i,j)'s clock ticks at some time  $t \geq 0$ , and node j's current state is  $X_j(t) = c$ , node i's state changes from  $X_i(t^-) = a$  to  $X_i(t) = b$  with conditional probability  $\varphi_{a,b}^{(i,j)}(c)$ .

In summary, pairwise interacting network systems are continuous-time Markov chains on the configuration space  $\mathcal{X} = \mathcal{A}^{\mathcal{V}}$ , with transition rates

$$\Lambda_{x,y} = \begin{cases}
\psi_{x_i,y_i}^{(i)} + \beta \sum_j W_{ij} \varphi_{x_iy_i}^{(i,j)}(x_j) & \text{if} \quad x_i \neq y_i \text{ and } x_{-i} = y_{-i} \\
0 & \text{if} \quad x \text{ and } y \text{ differ in more than 1 entry,} \\
(8.3)
\end{cases}$$

for every x and y in  $\mathcal{X}$  with  $x \neq y$ . Observe that the system is fully described by the specification of: (i) the graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ ; (ii) the mutation kernels (8.1); (iii) the pairwise interaction kernels (8.2); (iv) the interaction frequency parameter  $\beta$ ; and (v) an initial distribution over the configuration space  $\mathcal{X}$ .

In many applications, the mutation and the interaction kernels are the same for all units. In this case we use the notation  $\psi$ ,  $\varphi(\cdot)$ , dropping the superscripts that refer to the specific nodes or links. We refer to these pairwise interacting network systems as homogeneous. The simplest case is that of the homogeneous pairwise interacting network systems with binary state space  $\mathcal{A} = \{0,1\}$  that are described by the graph, the interaction frequency parameter  $\beta$ , three  $2 \times 2$  stochastic matrices  $\psi$ ,  $\varphi(0)$ , and  $\varphi(1)$ , and an initial configuration distribution.

We now present a number of classical homogeneous pairwise interacting network system models taken from epidemiology and opinion dynamics. Models with heterogeneous units will be considered later on. The weighted graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  is given once and for all, as well the interaction frequency parameter  $\beta$ . We recall that all nodes get activated independently at rate 1 while links (i, j) get activated independently at rate  $\beta W_{ij}$ .

**Example 8.1.** [SI epidemics] In the SI (Susceptible-Infected) epidemics, nodes are in one of two possible states: state 0, to be referred to as *susceptible*, or state 1, to referred to as *infected*. Hence,  $\mathcal{A} = \{0,1\}$ . There are no spontaneous mutations. On the other hand, infected nodes j infect susceptible in-neighbors i independently at rate  $\beta W_{ij}$ . Hence, the mutation kernels are trivially  $\psi^{(i)} = I$  for every node i, whereas the pairwise interaction kernels are

$$\varphi^{(i,j)}(0) = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \qquad \varphi^{(i,j)}(1) = \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix}, \qquad (i,j) \in \mathcal{E}.$$
 (8.4)

Note that, in the SI epidemics, infected nodes can never become susceptible.

Example 8.2. [SIS epidemics] In the SIS (Susceptible-Infected-Susceptible) epidemics, nodes have the same binary state space  $\mathcal{A} = \{0,1\}$  as in the SI epidemics, with state 0 referred to as *susceptible*, and state 1 as *infected*. Susceptible nodes can become infected via contacts with infected neighbor nodes in the same way as in the SI epidemics, i.e., infected nodes j infect susceptible in-neighbors i independently at rate  $\beta W_{ij}$ . On the other hand, infected nodes spontaneously recover and return susceptible independently at a constant rate 1. Therefore, in the SIS epidemics, the pairwise interaction kernels are as in (8.4), while the mutation kernels are

$$\psi^{(i)} = \begin{bmatrix} 1 & 0 \\ 1 & 0 \end{bmatrix}, \qquad i \in \mathcal{V}. \tag{8.5}$$

**Example 8.3.** [SIR epidemics] In the SIR (Susceptible-Infected-Recovered) epidemics, nodes can be in one of three possible states: susceptible (0), infected (1), or recovered (2), so that  $\mathcal{A} = \{0, 1, 2\}$ . Exactly as in the SI and in the SIS epidemics, also in the SIR epidemics infected nodes j infect susceptible inneighbors i independently at rate  $\beta W_{ij}$ . On the other hand, infected nodes spontaneously recover independently at a constant rate 1, similarly to the SIS epidemics, with the crucial difference that recovered nodes are not susceptible anymore but rather remain in state 2 ever after. Therefore, in the SIR epidemics the mutation kernels are

$$\psi^{(i)} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix}, \quad i \in \mathcal{V},$$
 (8.6)

and the pairwise interaction kernels are

$$\varphi^{(i,j)}(0) = \varphi^{(i,j)}(2) = I, \qquad \varphi^{(i,j)}(1) = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \qquad (i,j) \in \mathcal{E}, \quad (8.7)$$

**Example 8.4** (Voter model). In the *voter model* (VM) introduced in [26] (see also [31, 32]), the nodes' states belong to a finite set  $\mathcal{A}$  (often, but not always,  $\mathcal{A}$  is binary). There are no spontaneous mutations so that the mutation kernels are trivially  $\psi^{(i)} = I$  for every node i. On the other hand, nodes i copy their out-neighbors j at independent rate- $\beta W_{ij}$  Poisson times. Hence, the pairwise interaction kernels are matrices with a single all-one column (corresponding to the state of the observed neighbor) and all other columns equal to zero, i.e.,

$$\varphi^{(i,j)}(c) = \mathbb{1}(\delta^{(c)})^T, \qquad (i,j) \in \mathcal{E}, \quad c \in \mathcal{A},$$
(8.8)

where we recall that  $\delta^{(c)}$  is a vector with all zeros except for a 1 in entry c.

**Example 8.5** (Evolutionary dynamics). In the evolutionary graph dynamics (ED) introduced in [30] the states belong to a finite set of species  $\mathcal{A}$  (often, but not always,  $\mathcal{A}$  is binary). To every specie  $a \in \mathcal{A}$  a fitness parameter  $f_a \in (0, 1]$  is

associated. Analogously to the voter model, there are no spontaneous mutations so that the mutation kernels are trivially  $\psi^{(i)} = I$  for every node i. On the other hand, the specie  $X_i(t)$  present in node i at time t gets replaced by the specie  $X_j(t)$  currently present in node j at rate  $W_{ij}f_{X_j(t)}$ . We can fit this in our pairwise interacting network systems by defining the pairwise interaction kernels as

$$\varphi^{(i,j)}(c) = (1 - f_c)I + f_c \mathbb{1}(\delta^{(c)})^T, \qquad (i,j) \in \mathcal{E}, \quad c \in \mathcal{A}.$$
 (8.9)

Observe that, if all species have unitary fitness, i.e., if  $f_a = 1$  for all  $a \in \mathcal{A}$ , then the evolutionary dynamics coincide with the voter model.

#### 8.2 Expected absorbing times and probabilities

All the five examples of pairwise interacting network dynamics presented in Section 8.1 are reducible Markov chains on the configuration space and have at least one trapping configuration. In fact, we can characterize their respective trapping configurations as a function of the graph structure as follows.

**Proposition 8.1.** Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a graph of order  $|\mathcal{V}| = n$  and let  $\beta > 0$  be an interaction frequency parameter. Then:

- (SI) the only trapping configurations for the SI epidemics are x=1 (the all-infected configuration) and x=0 (the all-susceptible configuration). Moreover, the all-susceptible configuration is not reachable by any other configuration  $x \neq 0$  while the all-infected configuration is reachable from every configuration  $x \neq 0$  with at least one infected node;
- (SIS) the only trapping configuration for the SIS epidemics is the all-susceptible configuration x = 0, which is globally reachable in  $\mathcal{X} = \{0, 1\}^{\mathcal{V}}$ ;
- (SIR) the trapping configurations for the SIR epidemics are the  $2^n$  configurations x in  $\mathcal{X} = \{0, 1, 2\}^{\mathcal{V}}$  with no infected nodes, i.e., such that  $x_i \in \{0, 2\}$  for every node i in  $\mathcal{V}$ . Moreover, the set of such trapping configurations is globally reachable in  $\mathcal{X}$ ;
- (VM-ED) the trapping configurations for the voter model and the evolutionary dynamics are all those x in  $\mathcal X$  such that  $x_j=x_i$  for all nodes i and j that belong to the same connected component of the undirected graph  $\overline{\mathcal G}$  obtained from  $\mathcal G$  by making all its links undirected. In particular, if  $\mathcal G$  is strongly connected, then the only trapping configurations for the voter model and the evolutionary dynamics are the consensus configurations  $x=c\mathbbm{1}$  for c in  $\mathcal A$ . Moreover, in this case  $x=c\mathbbm{1}$  is reachable from any other configuration y in  $\mathcal X$  such that  $y_i=c$  for some node i in  $\mathcal V$ .

Proof. (SI)

(SIS)-(SIR) In any configuration x in  $\mathcal{X}$  with no infected nodes, i.e., such that  $x_i \neq 1$  for all i in  $\mathcal{V}$ , neither contagion nor mutation is possible. Hence, all

such configurations are absorbing. On the other hand, notice that from every configuration with a positive number of infected nodes, it always possible to reach an absorbing configuration, e.g., through the sequential mutation of the infected nodes one after the other. This proves that the set of absorbing configurations contains only infected-free configurations and is globally reachable in  $\mathcal{X}$ .

$$(VM-ED)$$

In all the examples considered above, the set of trapping states is always non empty and globally reachable. As a consequence, the asymptotics of such systems are described by Proposition 7.1 ensuring that the process X(t) will almost surely be absorbed in one of the trapping states in finite time. At this point there are mainly two issues worth of interest:

- the computation (or estimation) of the (expected) absorbing time of the process. It is particularly interesting to understand how such absorbing time depends on the topology of the network and how it scales with respect to its size. As we shall see, there are situations where the absorbing time is so large that absorption in the set of trapping configurations is not observed in practice over reasonable time horizons. In this case, the transient behavior of the system becomes the main point of interest;
- the computation of the absorbing probabilities when more than one trapping configurations are present. This is the case, for instance, of the SIR epidemics, the voter and the evolutionary dynamics models. In the SIR model such absorbing probabilities will give us the distribution of the final number of nodes that are affected by the infection and then recover. In the voter model and in the evolutionary dynamics, these will give us the probability that consensus is reached on a given state and, respectively the fixation probability for a specie.

Example 8.6 (Final number of recovered for SIR epidemics on the star graph). Let us consider the SIR epidemics on a star graph with one center node i=1 and n-1 leaf nodes  $i=2,3,\ldots,n$ . Let the initial configuration X(0)=x be such that the center node infected  $(x_1=1)$  and all leaf nodes susceptible  $(x_i=1 \text{ for } 2 \leq i \leq n)$ . Our goal is to characterize the distribution and the expected value of the the number N of eventually recovered nodes. Trivially,  $\mathbb{P}(N \geq 1) = 1$ , as the initially infected center node eventually recovers with probability 1. Now, observe that all possible infections occur between time zero and the recovery time T of the center node. Once such center node is recovered, no more infections are possible, and those other nodes that have been infected by that time will eventually recover, whereas the nodes that have not been infected by then will remain susceptible. Notice that, conditioned on the recovery time for the center node being T=t, each of the other nodes gets infected independently with probability  $1-e^{-\beta t}$ . Hence, for  $i=2,3,\ldots,n$  the probability that an arbitrary leaf node gets infected and will eventually end up

recovered is

$$\mathbb{P}\left(\lim_{t \to +\infty} X_i(t) = 2\right) = \int_0^{+\infty} (1 - e^{-\beta t}) e^{-t} dt = \frac{\beta}{1 + \beta}, \quad i = 2, 3, \dots, n.$$

It follows that the expected number of eventually recovered nodes is

$$\mathbb{E}[N] = 1 + \sum_{2 \le i \le n} \mathbb{P}\left(\lim_{t \to +\infty} X_i(t) = 2\right) = 1 + (n-1)\frac{\beta}{1+\beta} = \frac{1+n\beta}{1+\beta}. \quad (8.10)$$

On the other hand, finding the probability distribution of N is less straightforward. Indeed, albeit conditional independent given the recovery time of the center node, the infection events for the n-1 leaf nodes are not simply independent. In fact, intuition suggests that infections are positively correlated: given that a certain leaf gets infected, the conditional distribution of the recovery time for the center node is no longer rate-1 exponential, but rather tends to put more mass on higher values. In fact, we can obtain obtain the probability distribution of the total number of recovered nodes as follows. First, observe that the probability that no leaf node gets infected by the time the center node recovers, i.e., the probability that N=1, satisfies

$$\mathbb{P}(N=1) = \int_0^{+\infty} \mathbb{P}(N=1|T=t)e^{-t}dt = \int_0^{+\infty} e^{-(n-1)\beta t}e^{-t}dt = \frac{1}{1 + (n-1)\beta}.$$

The argument above can be generalized upon noticing that, for  $k \geq 1$ ,  $N \geq k$  if and only if the (k-1)-th of the n-1 independent links Poisson clocks happens to tick before the recovery time T of the center node. Then, using the memoryless property of the exponential distributions, one has that, conditioned on  $N \geq k$ , the time for the k-th link Poisson clock to tick and the residual recovery time T-t are independent exponential random variables of rate (n-k) and 1, respectively. Therefore,

$$\mathbb{P}(N = k | N \ge k) = \int_0^{+\infty} e^{-(n-k)\beta t} e^{-t} dt = \frac{1}{1 + (n-k)\beta},$$

$$\mathbb{P}(N \ge k + 1 | N \ge k) = \frac{(n-k)\beta}{1 + (n-k)\beta}.$$

From the above and the fact that  $\mathbb{P}(N \geq 1) = 1$ , one finds that

$$\mathbb{P}(N \ge k) = \mathbb{P}(N \ge 1) \prod_{1 \le j \le k} \mathbb{P}(N \ge j + 1 | N \ge j) = \prod_{1 \le j \le k} \frac{(n - j)\beta}{1 + (n - j)\beta}, (8.11)$$

$$\mathbb{P}(N = k) = \mathbb{P}(N = k | N \ge k) \mathbb{P}(N \ge k) = \frac{\prod_{1 \le j \le k} (n - j)\beta}{\prod_{1 \le j < k} (1 + (n - j)\beta)}, \quad (8.12)$$

for every  $k \geq 1$ .

### 8.3 Active boundaries

Homogeneous pairwise interacting network system with binary state space share some peculiarities that allow for a certain simplification in their analysis. Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ , for every binary configuration x in  $\{0, 1\}^{\mathcal{V}}$ , we define

$$\eta(x) = \mathbb{1}' x = \sum_{i \in \mathcal{V}} x_i, \qquad (8.13)$$

$$\zeta_{+}(x) = \sum_{i,j \in \mathcal{V}} W_{ij}(1 - x_i)x_j, \quad \zeta_{-}(x) = \sum_{i,j \in \mathcal{V}} W_{ij}x_i(1 - x_j).$$
 (8.14)

The quantity  $\eta(x)$  simply coincides with the total number of nodes in state 1 in configuration x (these may represent, e.g., the number of infected nodes in the SI or SIS epidemic models). On the other hand, the quantity  $\zeta_+(x)$  is the aggregate weight of the *active in-boundary* of the configuration x, i.e., the set of links pointing from nodes in state 0 to nodes in state 1. Symmetrically, the quantity  $\zeta_-(x)$  is the aggregate weight of the *active out-boundary* of the configuration x, i.e., the set of links connecting nodes in state 1 with nodes in state 0. Notice that, if the graph  $\mathcal{G}$  is undirected, then the in- and out-boundary of any configuration x have the same aggregate weight, so that  $\zeta_+(x) = \zeta_-(x)$ .

Now let us consider a pairwise interactive network system X(t) on a graph  $\mathcal{G}$  with binary state space  $\mathcal{A} = \{0,1\}$ , homogeneous mutation kernel  $\psi$  and interaction kernels  $\varphi(0)$  and  $\varphi(1)$ . Let us further assume that

$$\varphi_{ab}(a) = 0, \qquad a \neq b \in \{0, 1\}.$$
(8.15)

In fact, property (8.15) amounts to say that pairwise interactions between nodes with the same state have no effect on the dynamics of the pairwise interacting network system. This clearly holds true in the examples of pairwise interactive systems with binary state space that we have discussed earlier on, i.e., SI and SIS epidemics, binary voter model, and evolutionary dynamics. There are two auxiliary processes that play a crucial role in this case. Through the functions defined in (8.13)–(8.14), we introduce the auxiliary processes

$$N(t) := \eta(X(t)), \qquad B_{+}(t) := \zeta_{+}(X(t)), \qquad B_{-}(t) := \zeta_{-}(X(t)).$$

Observe that the process N(t) takes values in the set  $\{0,1,\ldots,n\}$ , that is much smaller that the configuration space  $\mathcal{X}=\{0,1\}^{\mathcal{V}}$ . Moreover, the only transitions for the process N(t) correspond to an increment or a decrement of a single unit. Furthermore, one has that X(t)=0 if and only if N(t)=0 and X(t)=1 if and only if N(t)=n, so that in particular hitting times for X(t) in the all-zero and all-one configurations coincide with the hitting times for N(t) in states 0 and n, respectively. However, the process N(t) is in general non-Markovian, since the rate at which the global number of nodes in state 1 increases or decreases in general depends on the current configuration X(t) and not just on  $N(t)=\eta(X(t))$ . In fact, given the current configuration X(t)=x, the increase and

decrease rates for the total number of 1's N(t) are given by

$$\sum_{\substack{i \in \mathcal{V}: \\ x_i = 0}} \Lambda_{x, x + e_i} = \sum_{i \in \mathcal{V}} (1 - x_i) \left( \psi_{0, 1} + \sum_{j \in \mathcal{V}} x_j \beta W_{ij} \varphi_{01}(1) \right) \\
= (n - \eta(x)) \psi_{0, 1} + \zeta_{+}(x) \beta \varphi_{01}(1) \tag{8.16}$$

and

$$\sum_{\substack{i \in \mathcal{V}: \\ x_i = 1}} \Lambda_{x, x - e_i} = \sum_{i \in \mathcal{V}} x_i \left( \psi_{1, 0} + \sum_{j \in \mathcal{V}} (1 - x_j) \beta W_{ij} \varphi_{10}(0) \right) \\
= \eta(x) \psi_{1, 0} + \zeta_{-}(x) \beta \varphi_{10}(0) , \tag{8.17}$$

respectively. Notice how these two quantities are not simply function of the quantity  $\eta(x)$ , but also on  $\zeta_+(x)$  and  $\zeta_-(x)$ . This implies that the process N(t) is not Markovian in general. There are however cases where  $\zeta(x)$  is actually a function of  $\eta(x)$ . In these cases N(t) is Markovian and in fact it is a continuous-time birth-and-death chain whose birth and death rates are given by (8.16) and (8.17), respectively. In this case the computation of the absorbing time and the absorbing probabilities prove particularly simple. A general example in this sense is when the underlying graph is complete: in this case  $\zeta(x) = \eta(x)(n-\eta(x))$ . Other examples will be considered below. There are other situations where  $\zeta(x)$ , even if not reducible to a function of  $\eta(x)$ , can be bounded by quantities depending on  $\eta(x)$  only, making it possible to obtain bounds on the expected hitting times and absorbing probabilities in the all-zero and all-one configurations.

Below we present a number of basic examples where these ideas are fully exploited. If S is the set of trapping configurations and  $T_S$  is the hitting time of S, we put  $\tau_k = \mathbb{E}[T_S \mid N(0) = k]$ .

#### 8.3.1 Expected full contagion time for the SI epidemics

Below we compute the mean absorbing time for the SI model in three different topologies: the star graph, the ring graph, and the complete graph. We recall that the only trapping configuration is the all-infected configuration 1.

• Ring graph Let us consider the SI epidemics on a ring graph with initial configuration X(0) = x having a single node infected and all the others susceptible. We observe that, at any time  $t \geq 0$ , the set of infected nodes will always be connected (formally, this can be proved by induction). Notice that for any such configuration  $x \neq 1$ , we have that  $\zeta(x) = 2$  so that, again,  $\eta(x)$  is a birth and death chain with increasing and decreasing rates from the state  $k \in \{1, 2, \ldots, n-1\}$  given by

$$\lambda_k = 2\beta, \ \mu_k = 0$$

Hence, for the SI epidemics on the cycle graph where only one node is initially infected, we get

$$\tau_1 = \mathbb{E}\left[T_1|N(0) = 1\right] = \frac{1}{2\beta}(n-1).$$
(8.18)

• Star graph Let us consider the SI epidemics on a star graph with one center node i=1 and n-1 leaf nodes  $i=2,3,\ldots,n$ . Let the initial configuration X(0)=x be such that the center node is infected  $(x_1=1)$  and all leaf nodes susceptible  $(x_i=0 \text{ for } 2 \leq i \leq n)$ . Clearly, the center node remains infected so that  $X_1(t)=1$  for every  $t\geq 0$ . Notice now that, for every configuration x such that  $x_1=1$  and  $x\neq 1$ , we have that  $\zeta(x)=n-\eta(x)$  so that (restricting to such initial condition) N(t) is a birth-and-death chain with increase and decrease rates from state  $k\in\{1,2,\ldots,n\}$  given by  $\lambda_k=(n-k)\beta$  and  $\mu_k=0$  respectively. It follows from point (v) of Theorem 7.2 that the expected hitting times  $\tau_k=\mathbb{E}_k[T_n]$  for this chain satisfy the recursions  $\tau_k=\lambda_k^{-1}+\tau_{k+1}$  for  $k=1,\ldots,n-1$  and  $\tau_n=0$  so that

$$\tau_k = \sum_{h=k}^{n-1} \lambda_h^{-1} = \beta^{-1} \sum_{j=1}^{n-k} \frac{1}{j}$$

In particular,  $\tau_1 = \beta^{-1}H_{n-1}$ . where  $H_{n-1} = \sum_{k=1}^{n-1} \frac{1}{k}$  is the (n-1)-th harmonic number, satisfying  $\log n \le H_{n-1} < \log n + 1$  for  $n \ge 1$ . Hence, for the SI epidemics on the star graph where the center node is the only one initially infected, we get

$$\tau_1 = \mathbb{E}[T_1 | X(0) = e_1] \approx \frac{1}{\beta} \log n.$$
(8.19)

• Complete graph Now, consider the SI epidemics on a complete graph with n nodes where the initial configuration X(0) = x has only one node infected. In this case we know that  $\eta(x)$  is a birth and death chain with increasing and decreasing rates from the state k = 1, 2, ..., n-1 given by

$$\lambda_k = k(n-k)\beta, \qquad \mu_k = 0.$$

Therefore

$$\tau_{1} = \mathbb{E}\left[T_{1}|N(0) = 1\right] \\
= \sum_{k=1}^{n-1} \frac{1}{\beta k(n-k)} \\
= \frac{1}{\beta n} \sum_{k=1}^{n-1} \left(\frac{1}{k} + \frac{1}{n-k}\right) \\
= \frac{2}{\beta} \frac{H_{n-1}}{n} \\
\approx \frac{2}{\beta} \frac{\log n}{n}.$$
(8.20)

In particular, the expected time for complete infection for the SI epidemics on the complete graph is decreasing in the network size n and vanishes as n grows large. This comes as the result of a dual effect of the network size in the complete graph: on the one hand, as n grows large, the number of nodes to infect grows linearly in n, on the other hand, when a nontrivial fraction of the population is infected, the size of the active boundary grows quadratically in n, thus dominating the former effect.

# 8.3.2 Extinction time for SIS epidemics on the complete graph

Let us consider the SIS epidemics on a complete graph with n nodes. We know from general considerations that  $N(t) = \sum_i X_i(t)$  is a birth-and-death chain with transition rates

$$\Lambda_{k,k-1} = k$$
,  $\Lambda_{k,k+1} = \beta k(n-k)$ ,  $k = 0,\ldots,n$ .

The mean extinction times  $\tau_k$  satisfy the linear equations

$$\tau_{0} = 0$$

$$\tau_{k} = \frac{1}{k + \beta k(n - k)} + \frac{k\tau_{k-1}}{k + \beta k(n - k)} + \frac{\beta k(n - k)\tau_{k+1}}{k + \beta k(n - k)}, \quad 1 \le k < n$$

$$\tau_{n} = \frac{1}{n} + \tau_{n-1}.$$
(8.21)

To solve the above, it proves convenient to introduce the new variables

$$y_l = \tau_{n-l+1} - \tau_{n-l}$$
,  $l = 1, \dots, n$ .

Then, (8.21) implies the recursion

$$y_1 = \frac{1}{n}$$
,  $y_{l+1} = \frac{1}{n-l} + \beta l y_l$ ,  $l = 1, ..., n$ ,

whose solution is

$$y_l = \sum_{k=0}^{l-1} \frac{(l-1)!}{k!} \cdot \frac{\beta^{l-1-k}}{n-k}, \qquad l = 1, \dots, n.$$

From the above, we find in particular that

$$\tau_1 = y_n = \sum_{k=0}^{n-1} \frac{(n-1)!}{k!} \cdot \frac{\beta^{n-1-k}}{n-k} , \qquad \tau_n = \sum_{l=1}^n y_l = \sum_{l=1}^n \sum_{k=0}^{l-1} \frac{(l-1)!}{k!} \cdot \frac{\beta^{l-1-k}}{n-k} .$$

Observe that, regardless of the the value of  $\beta$ ,

$$\tau_n \ge \sum_{l=1}^n \frac{1}{n-l+1} = H_n \ge \log n,$$

where  $H_n$  is the *n*-th harmonic number. Hence, the extinction time when starting from an all-infected network is at least logarithmic in network size n.

In fact, let

$$\alpha = n\beta. \tag{8.22}$$

Then, if  $\alpha < 1$ , we have that

$$\tau_n = \sum_{k=0}^{n-1} \frac{1}{n-k} \sum_{j=0}^{n-1-k} \frac{(j+k)!}{k!} \left(\frac{\alpha}{n}\right)^j \le \sum_{k=0}^{n-1} \frac{1}{n-k} \sum_{j=0}^{n-1-k} \alpha^j \le \frac{H_n}{1-\alpha} \times \frac{\log n}{1-\alpha} \,,$$

i.e., the expected extinction time from any initial configuration with a positive number of infected nodes (including a fully infected network) grows logarithmically in n.

On the other hand, if  $\alpha > 1$ , then, for every  $\gamma \in [1/\alpha, 1]$ ,

$$\tau_1 \ge \frac{(n-1)!}{|n\gamma|!} \cdot \frac{\beta^{n-1-\lfloor n\gamma\rfloor}}{n-|n\gamma|} \ge \frac{(n-1)(n-2)\dots(\lfloor n\gamma\rfloor+1)\alpha^{n-1-\lfloor n\gamma\rfloor}}{n^{n-1-\lfloor n\gamma\rfloor}(n-|n\gamma|)} \ge \frac{(\alpha\gamma)^{(1-\gamma)n}}{\gamma\alpha n},$$

so that, for every  $k = 1, \ldots, n$ ,

$$\tau_k \ge \tau_1 \ge \frac{e^{g(\alpha)n}}{\alpha n}, \qquad g(\alpha) = \max_{\frac{1}{\alpha} \le \gamma \le 1} (1 - \gamma) \log(\alpha \gamma) > 0$$

i.e., the expected extinction time from any initial configuration with a positive number of infected nodes (even just a single one!) grows exponentially fast in n.

# 8.3.3 Absorbing probabilities for the binary voter model and the evolutionary dynamics on undirected graphs

Let  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  be a connected undirected graph and let with  $\mathcal{A} = \{0, 1\}$ .

First we consider the binary voter model on  $\mathcal{G}$ . By Proposition 8.1, the configuration X(t) will reach a consensus in finite time. The computation of the expected absorbing time is analytically feasible only in particular cases like the complete graph using techniques similar than in the SIS epidemics. Here we instead concentrate on the computation of the absorbing probabilities, namely the probabilities that X(t) will be absorbed by 0 or by 1, respectively. Surprisingly enough this computation can be carried on analytically on any graph topology. Indeed, since in this case  $\varphi_{01}(1) = \varphi_{10}(0) = 1$ , it follows from (??) that the rate at which the number of 1's can increase or decrease by 1 in any configuration  $x \neq 0$ , 1, are always equal. This implies that, even if in general N(t) is not a Markovian process, the underlying jump chain

$$M(h) = N(S_h^+), \qquad h \ge 0,$$

where  $0 = S_0 \le S_1 \le S_2 \le ...$  are the random times when the value of N(t) changes, is a birth and death chain identical to the gambler's model already analyzed. Hence, the probability that the final consensus value is 1 for the voter

model on a connected undirected graph of size n is the same as the probability that the gambler's fortune reaches value n before value 0, as computed in Example 7.2:

$$\mathbb{P}\left(\lim_{t \to +\infty} X(t) = 1 | X(0)\right) = \frac{1}{n} N(0) = \frac{1}{n} \sum_{i} X_{i}(0). \tag{8.23}$$

Let us now generalize the result above by considering the evolutionary dynamics on  $\mathcal{G}$  with two species only: a native specie 0 with fitness  $f_0$  and a mutant specie 1 with fitness  $f_1$ . Denote by  $\rho = f_1/f_0$  the relative fitness of the mutant specie with respect to the native one. We are interested in computing the fixation probability, i.e., the probability that only mutants survive while the native specie eventually gets extinct, when starting with an initial configuration comprising a positive but typically small number of mutants. We proceed as in Example 8.3.3 and we notice that in this case  $\varphi_{01}(1) = \rho \varphi_{10}(0) = 1$ . As a consequence, the ratio between the increasing and the decrease rates in (8.17) is also  $\rho$  in any configuration  $x \neq 0$ , 1. This implies that, in this case, the jump chain associated to N(t)

$$M(h) = N(S_h), \qquad h \ge 0,$$

where  $0 = S_0 \le S_1 \le S_2 \le \ldots$  are the random times when the value of N(t) changes, is a birth and death chain iwith increasing and decreasing probabilities equal to, respectively,  $\rho/(1+\rho)$  and  $1/(1+\rho)$ . Therefore, the fixation probability for the evolutionary dynamics on a connected undirected graph of size n coincides with the probability that the birth-and-death chain with transition probabilities as above reaches state n before state 0 that was computed in (7.16):

$$\mathbb{P}\left(\lim_{t \to +\infty} X(t) = \mathbb{1}|X(0)\right) = \begin{cases} k/n & \text{if } \rho = 1\\ \frac{1-\rho^{-k}}{1-\rho^{-n}} & \text{if } \rho \neq 1, \end{cases}$$
(8.24)

where  $k = \sum_{i} X_i(0)$ .

# 8.4 Extinction time for SIS epidemics

In this section we analyze the expected extinction time for the SIS epidemics on an arbitrary graph. We start with strongly connected graphs, for which we recall that Theorem 2.1 guarantees the existence and positivity of a dominant left eigenvector of the weight matrix (as well as it uniqueness up to rescalings).

**Theorem 8.1** (Fast extinction). Consider the SIS epidemics on a strongly connected graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  with transmission rate  $\beta > 0$ . Let  $\lambda_W$  be the dominant eigenvalue of W. If

$$\beta \lambda_W < 1$$
,

then, for every initial configuration distribution, the expected extinction time for the epidemics satisfies

$$\mathbb{E}[T_0] \le \frac{\log \varsigma_W + 1}{1 - \beta \lambda_W},\,$$

where  $\varsigma_W = \sum_i y_i / \min_i y_i$  for a left dominant eigenvector  $y = \lambda_W^{-1} W' y$  of W.

Proof. For two nodes i and j in  $\mathcal{V}$  and a time  $t \geq 0$ , let  $x_i(t) = \mathbb{E}[X_i(t)] = \mathbb{P}(X_i(t) = 1)$  be the marginal probability that node i in  $\mathcal{V}$  is infected and  $x_{ij}(t) = \mathbb{E}[(1 - X_i(t))X_j(t)] = \mathbb{P}(X_i(t) = 0, X_j(t) = 1)$  be the joint probability that node i is susceptible and node j is infected. Observe that, since  $X_i(t) \in \{0, 1\}$ , we have

$$x_{ij}(t) = \mathbb{E}[(1 - X_i(t))X_j(t)] \le \mathbb{E}[X_j(t)] = x_j(t).$$

Then, since both and the link weights  $W_{ij}$  are nonnegative and  $\beta > 0$ ,

$$\dot{x}_i(t) = -x_i + \sum_{j} W_{ij} x_{ij}(t) \le -x_i(t) + \beta \sum_{j} W_{ij} x_j(t), \qquad (8.25)$$

for every node i and time  $t \ge 0$ . Now, let z(t) = y'x(t). It then follows from (8.25) that

$$\dot{z} = y'\dot{x} \le -y'x + \beta y'Wx = -(1 - \beta\lambda_W)y'x = -(1 - \beta\lambda_W)z.$$

From Gronwall's inequality, this yields

$$z(t) \le z(0)e^{-(1-\beta\lambda_W)t} \le \sum_{i} y_i e^{-(1-\beta\lambda_W)t}, \quad \forall t \ge 0.$$
 (8.26)

Then,

$$\mathbb{P}(T > t) = \mathbb{P}(y'X(t) \ge \min_i y_i) \le \frac{\mathbb{E}[y'X(t)]}{\min_i y_i} = \frac{z(t)}{\min_i y_i} \le \varsigma_W e^{-(1-\beta\lambda_W)t},$$

where the first inequality follows from Markov's inequality and the second one from (8.26). Now observe that, if  $\beta \lambda_W < 1$ , then,  $t^* = \log \varsigma_W / (1 - \beta \lambda_W)$ , we get

$$\mathbb{E}[T] = \int_0^{+\infty} \mathbb{P}(T > t) dt$$

$$\leq \int_0^{+\infty} \min\{1, \varsigma_W e^{-(1-\beta\lambda_W)t}\} dt$$

$$= t^* + \int_{t^*}^{+\infty} \varsigma_W e^{-(1-\beta\lambda_W)t} dt$$

$$= \frac{1 + \log \varsigma_W}{1 - \beta\lambda_W},$$

thus completing the proof.

148CHAPTER 8. EPIDEMICS AND PAIRWISE INTERACTING NETWORK SYSTEMS

# Chapter 9

# Games over networks

In this chapter we study networks in the context of game theory. We first present the basic elements of classical game theory and we then introduce the concept of graphical games.

## 9.1 Basic elements of Game Theory

We consider games in strategic form. There is a finite set of players  $\mathcal{V}$  and, for each player i, a set of actions  $\mathcal{A}_i$ . In most of the cases treated in these notes, the set  $\mathcal{A}_i$  is assumed either to be finite or to coincide with an interval of real numbers. The set

$$\mathcal{X} = \prod_{i \in \mathcal{V}} \mathcal{A}_i$$

is called the *configuration space*. A vector x in  $\mathcal{X}$  describes the assignment of an action to every player and is called an *action profile* or *configuration*. The i-th entry  $x_i$  of an action profile x in  $\mathcal{X}$  represents the action played by player i in  $\mathcal{V}$ . Each player  $i \in \mathcal{V}$  is equipped with a *utility* function (a.k.a. *reward* or *payoff* function)

$$u_i: \mathcal{X} \to \mathbb{R}$$

that associates with every action profile x in  $\mathcal{X}$  the utility  $u_i(x)$  that player i gets when each player j is playing action  $x_j \in \mathcal{A}_j$ . We will often use the notation

$$x_{-i} = x_{|\mathcal{V}\setminus\{i\}}$$

for the vector obtained from the action profile x by removing its i-th entry, and, with a slight abuse of notation, write

$$u_i(x_i, x_{-i}) = u_i(x)$$
 (9.1)

for the utility received by player i when she chooses to play action  $x_i$ , and the rest of the players choose to play  $x_{-i}$ . The triple  $(\mathcal{V}, \{\mathcal{A}_i\}, \{u_i\}_{i \in \mathcal{V}})$  will be referred to as a *(strategic form) game.* 

Every player i is to be interpreted as a rational agent choosing her action  $x_i$  from her action set  $\mathcal{A}_i$  so as to maximize her own utility  $u_i(x_i, x_{-i})$ . Since this utility depends not only on player i's action  $x_i$  but also on the rest of the players' actions  $x_{-i}$ , it is natural to introduce the (set-valued) best response (BR) function

$$\mathcal{B}_i(x_{-i}) = \operatorname*{argmax}_{x_i \in \mathcal{A}_i} u_i(x_i, x_{-i}).$$

Assuming that player i knows what the rest of the players' actions are and that these are not changing, choosing an action in  $\mathcal{B}_i(x_{-i})$  is for her the rational choice as it makes her utility as large as possible. Of course, when  $\mathcal{A}_i$  is not finite,  $\mathcal{B}_i(x_{-i})$  could as well be an empty set.

**Definition 9.1** (Pure strategy Nash equilibrium). A (pure strategy) Nash equilibrium (NE) for the game  $(\mathcal{V}, \{\mathcal{A}_i\}, \{u_i\}_{i \in \mathcal{V}})$  is an action profile  $x^*$  in  $\mathcal{X}$  such that

$$x_i^* \in \mathcal{B}_i(x_{-i}^*), \qquad i \in \mathcal{V}. \tag{9.2}$$

A Nash equilibrium is called *strict* if, moreover,  $|\mathcal{B}_i(x_{-i}^*)| = 1$  for every player i in  $\mathcal{V}$ .

The interpretation of a Nash equilibrium is the following: it is an action profile such that no player has any strict incentive to *unilaterally* deviate from her current action, as the utility she is getting with the current action is the best possible given the current actions chosen by the other players. Note the emphasis on 'unilaterally': it is not at all guaranteed that coordinated deviations of more than one player from their actions in a Nash equilibrium could not lead to a higher utility for these players. As we shall see, there are games with multiple NE and games which instead have none. We denote by  $\mathcal N$  the set of NE of a game.

# 9.2 Two-player, congestion, and network games

In this section, we present some among the most popular examples of games. First, we discuss two-player games and present several examples. Then, we introduce the class of congestion games. Finally, we discuss an important class of network games.

#### 9.2.1 Two-player games

The simplest examples of games are those with just two players  $\mathcal{V} = \{1, 2\}$  and the same action set  $\mathcal{A}_1 = \mathcal{A}_2 = \mathcal{A}$ , that are referred to as two-player games. A two-player game is simply characterized by two utility functions  $u_i(r, s)$ , for i = 1, 2, with the understanding that r is the action played by player i and s the action played by his opponent. An important special case is when

$$u_1(r,s) = u_2(r,s) = \varphi(r,s), \qquad r,s \in \mathcal{A}, \tag{9.3}$$

	-1	+1
-1	a,a	$_{ m d,c}$
+1	$_{\mathrm{c,d}}$	b,b

Figure 9.1: Payoff matrix of a symmetric two-player game with action set  $A = \{-1, +1\}$ .

which amounts to say that the role of the two players is exchangeable. A two-player game satisfying (9.3) is referred to as *symmetric*. Symmetric two-player games are characterized by a single utility function  $\varphi(r,s)$  that is the utility that a player choosing action r gets when the other player plays action s.

When the action set  $\mathcal{A}$  is finite, utilities of a two-player game are typically represented by a table, referred to as the *payoff matrix*, whose rows correspond to the actions of player 1, whose columns represent the actions of player 2, and where the (r,s)-th entry displays the pair  $u_1(r,s), u_2(s,r)$  of the utility values that player 1 and player 2 receive when they play action r and s respectively. two-player games with binary action space, i.e., when  $|\mathcal{A}| = 2$ , are typically referred to as  $2 \times 2$ -games. The payoff matrix of a symmetric  $2 \times 2$ -game is represented as in Figure 9.1.

Below we report some basic popular examples of two-player games.

**Example 9.1** (Prisoner's dilemma). The prisoner's dilemma is a symmetric  $2 \times 2$ -game with payoff matrix as in Figure 9.1 whose entries satisfy:

$$c < a < b < d$$
.

The classical interpretation is that two members of a criminal gang are arrested and imprisoned. Each prisoner is in solitary confinement with no means of speaking to or exchanging messages with the other. The prosecutors do not have enough evidence to convict the pair on the principal charge but have evidence to convict them to -b years in prison on a lesser charge. Simultaneously, the prosecutors offer each prisoner a bargain. Each prisoner is given the opportunity either to: confess the other by testifying that he committed the main crime (action -1), or to remain silent (action +1). If one prisoner betrays the other and the other stays silent, the betrayer is freed of both the minor and major charges (corresponding to a payoff d) and the one who remains silent get sentenced to -c years in prison. If both prisoners betray each other, they both get sentenced to -a years in prison each.

It is not hard to verify that the prisoner dilemma admits a unique (pure strategy) Nash equilibrium (-1, -1), i.e., where the prisoners betray each other. Indeed, a stronger claim is true: action -1 (betraying) dominates action 1 (remaining silent), i.e., irrespective of what the other prisoner does betraying guarantees a better payoff. In other terms, the best response is

$$\mathcal{B}_1(-1) = \mathcal{B}_1(+1) = \mathcal{B}_2(-1) = \mathcal{B}_2(+1) = -1$$
.

Observe that, on the other hand, if the prisoners could coordinate and remain silent (so that the action profile is (+1,+1)) then they would both get a better payoff b > a than the one they get at the Nash equilibrium (-1,-1).

**Example 9.2** (Coordination game). A *coordination game* is a symmetric  $2 \times 2$ -game with payoff matrix as in Figure 9.1 whose entries satisfy:

$$a > c$$
  $b > d$ .

The inequalities above imply that the best response for each player is to copy the action of the other player, i.e.,

$$\mathcal{B}_1(-1) = \mathcal{B}_2(-1) = -1$$
,  $\mathcal{B}_1(+1) = \mathcal{B}_2(+1) = +1$ ,

Thus, a coordination game admits two Nash equilibria: (-1, -1) and (+1, +1). Coordination games are fundamental models of interactions with a *positive externality*: by choosing an action, every player possibly increases the utility of other players choosing the same action. Note that the two Nash equilibria of a coordination game need not be equally good for the players: in particular, if a > b, then the equilibrium (-1, -1) is referred to as *payoff dominant*.

**Example 9.3** (Anti-coordination game). An *anti-coordination game* is a symmetric  $2 \times 2$ -game with payoff matrix as in Figure 9.1 whose entries satisfy:

$$a < c$$
  $b < d$ .

Anti-coordination games admit two Nash equilibria (+1, -1), and (-1, +1). The most popular anti-coordination game is the game of Chicken (also known as Hawk-Dove game) where, additionally,

$$a > d$$
.

**Example 9.4** (Discoordination game). A discoordination game is a  $2 \times 2$ -game with payoff matrix

whose entries satisfy

$$a > c$$
  $d > b$ 

The most popular example of a discoordination game is the *matching penny* game where a = d = 1 and b = c = -1. Matching penny is a zero-sum game, since a + b = c + d = 0. Discoordination games are not symmetric and admit no Nash equilibria.

**Example 9.5** (Rock-Scissor-Paper). The Rock-Scissor-Paper game is a two-player symmetric game with action set  $\mathcal{A} = \{R, S, P\}$  and payoff matrix

	R	$\mathbf{S}$	P
$\overline{R}$	0,0	1,-1	-1,1
$\mathbf{S}$	-1,1	0,0	1,-1
P	1,-1	-1,1	0,0

It is a zero-sum game and has no pure strategy Nash equilibria.

We now provide an example of a game with continuous strategy space.

**Example 9.6** (Cournot competition). This is a two-player game where the players are two firms producing a homogeneous good for the same market. The action of a firm i is a quantity,  $x_i$  in  $\mathcal{A} = [0, +\infty)$  representing the amount of good it produces. The utility for each firm is its total revenue minus its total cost,

$$u_i(x_1, x_2) = x_i p(x_1 + x_2) - cx_i$$
,  $i = 1, 2$ ,

where p(q) is the price of the good (as a function of the total quantity), and c is unit cost (same for both firms).

Assume for simplicity that  $p(q) = \max\{0, 2-q\}$ . Then, the best response is given by

$$\mathcal{B}_i(x_{-i}) = \left\{ \begin{array}{ll} 1 - c/2 - x_{-i}/2 & \text{if} & x_{-i} \leq 2 - c \\ 0 & \text{if} & x_{-i} > 2 - c \,. \end{array} \right.$$

The case when  $c \geq 2$  is of limited interest as in this case both players have dominant action 0. On the other hand, if c < 2, then a simple computation shows that the configuration  $x^*$  with entries

$$x_1 = x_2 = \frac{2 - c}{3}$$

is the unique Nash equilibrium of the game.

#### 9.2.2 Congestion games

We now present an important family of games known as *congestion games*. Applications are ubiquitous and, in particular, they include the network traffic flow models considered in Chapter 4. In congestion games, the number of players is finite but otherwise arbitrary.

The key idea of a congestion game is that the actions chosen by the players are to be interpreted as (subsets of) shared resources and that the utility associated to an action only depends on the total number of players using the same resource(s). In most applications this dependence is non-increasing: by choosing a resource, every player decreases the utility (equivalently, increases the cost) of all players choosing the same action. For this reason, congestion games provide fundamental economic models of interactions with negative externalities.

The following is the simplest instance of a congestion game.

**Example 9.7** (Congestion 1). Consider a set of players  $\mathcal{V}$ , a set of actions  $\mathcal{A}$  and, for every action a in  $\mathcal{A}$ , a function  $d_a : \mathbb{R}_+ \to \mathbb{R}$ , where  $d_a(n_a)$  is to be interpreted as the cost of using resource a when  $n_a$  players are using it. For every x in  $\mathcal{X}$  and a in  $\mathcal{A}$ , let

$$n_a(x) = |\{i \in \mathcal{V} : x_i = a\}|$$
 (9.4)

be the number of players choosing resource a in configuration x. Finally, define the utility of a player i as

$$u_i(x) = -d_{x_i}(n_{x_i}(x)),$$

i.e., as the opposite of the cost associated to the chosen resource.

The following is a more elaborated version of a congestion game, where multiple resources are used by players: it adapts well to the case when resources are edges in a graph and an action is a path between two points in a graph.

$$u_i(x_i, x_{-i}) = -\sum_{e \in \mathcal{E}} A_{ex_i} d_e(f_e) = -\sum_{e \in \mathcal{E}} A_{ex_i} d_e((An(x))_e)$$
(9.5)

In the case when  $\mathcal{E} = \mathcal{A}$  and A is the identity matrix, we recover the case treated in Example 9.7.

## 9.3 Potential games

There is a special class of games that is both relevant in many applications and enjoys special properties. This is the class of *potential games* [33]. This section introduces the definition and some fundamental properties of potential games and discusses some relevant examples.

**Definition 9.2.** A game  $(\mathcal{V}, \mathcal{A}, \{u_i\}_{i \in \mathcal{V}})$  is called

• an (exact) potential game if there exists a function  $\Phi: \mathcal{X} \to \mathbb{R}$  (referred to as the potential function of the game) such that for any two configurations  $x, y \in \mathcal{X}$ , and player  $i \in \mathcal{V}$ ,

$$x_{-i} = y_{-i} \implies u_i(y) - u_i(x) = \Phi(y) - \Phi(x).$$
 (9.6)

• an ordinal potential game if there exists a function (referred to as ordinal potential function) such that for any two configurations  $x, y \in \mathcal{X}$ , and player  $i \in \mathcal{V}$ 

$$x_{-i} = y_{-i}$$
  $\Longrightarrow$   $\operatorname{sgn}(u_i(y) - u_i(x)) = \operatorname{sgn}(\Phi(y) - \Phi(x))$ . (9.7)

Definition 10.3 states that in an exact potential game, for every action profile x, the utility variation  $u_i(y_i,x_{-i})-u_i(x_i,x_{-i})$  incurred by player i when switching from action  $x_i$  to action  $y_i$  is the same as the corresponding variation  $\Phi(y_i,x_{-i})-\Phi(x_i,x_{-i})$  in the potential function. For an ordinal potential game, such requirement is weakened to asking only that the two variations have the same sign.

Ordinal potential games enjoy many important structural properties. In particular, every ordinal potential game admits a (not necessarily unique) Nash equilibrium, corresponding to a global maximum of  $\Phi(x)$  as per the following result.<sup>1</sup>

**Proposition 9.1.** Consider an ordinal potential game  $(\mathcal{V}, \mathcal{A}, \{u_i\}_{i \in \mathcal{V}})$  with potential function  $\Phi(x)$ . Then, the set

$$\mathcal{X}^* := \operatorname*{argmax}_{x \in \mathcal{X}} \Phi(x)$$

of global maximum points of the potential function is contained in the set of Nash equilibria.

*Proof.* Let  $x^* \in \operatorname{argmax}_{x \in \mathcal{X}} \Phi(x)$ . The definition of an ordinal potential implies that, for every player  $i \in \mathcal{V}$  and configuration  $y \in \mathcal{X}$  such that  $y_{-i} = x_{-i}^*$ ,

$$sgn(u_i(y) - u_i(x^*)) = sgn(\Phi(y) - \Phi(x^*)) = -1$$

Therefore,  $u_i(y) \leq u_i(x^*)$ . This says that  $x_i^* \in \mathcal{B}_i(x_{-i}^*)$ . Since the player  $i \in \mathcal{V}$  is arbitrary, this proves that  $x^*$  is a Nash equilibrium.

The above result as an immediate consequence concerning the existence of Nash equilibria.

Corollary 9.1. Consider an ordinal potential game  $(\mathcal{V}, \mathcal{A}, \{u_i\}_{i \in \mathcal{V}})$  with potential function  $\Phi(x)$ . If the configuration space  $\mathcal{X}$  is finite (e.g. all action sets are finite) or it is a compact topological space and  $\phi$  is continuous, the game possess Nash equilibria.

Observe that Proposition 9.1 and Corollary 9.1 hold true for ordinal potential games, hence, *a fortiori*, for potential games. Below we gather a few examples of potential games.

<sup>&</sup>lt;sup>1</sup>Note that a potential game could admit multiple pure strategy Nash equilibria corresponding, e.g, to local maxima of the potential function.

**Example 9.9.** Every congestion game as in Example 9.8 is a potential game with potential

$$\Phi(x) = \sum_{e \in \mathcal{E}} \sum_{l=1}^{(An(x))_e} d_e(l).$$
 (9.8)

**Example 9.10.** Every symmetric  $2 \times 2$  game with payoff matrix as in Figure 9.1 is a potential game with potential  $\Phi$  defined by  $\Phi(-1, -1) = a - c$ ,  $\Phi(+1, +1) = b - d$ , and  $\Phi(-1, +1) = \Phi(+1, -1) = 0$ .

	-1	1	$\Phi$	-1	1
-1	a,a	$_{ m d,c}$	-1	a-c	0
1	$_{\mathrm{c,d}}$	b,b	1	0	b-d

This includes, as special cases, coordination and anti-coordination games over undirected graphs.

Discoordination games presented above are not potential games, as they do not admit Nash equilibria. On the other hand, also symmetric two-player games with more than 2 actions per player, are not necessarily potential games. An example in this sense is given by the Rock-Scissor-Paper game presented in Example 9.5 and that also does not admit any Nash equilibrium.

We end this section illustrating a number of properties of exact potential games that are useful in the applications.

**Proposition 9.2.** Consider a game  $(\mathcal{V}, \{\mathcal{A}\}_i, \{u_i\}_{i \in \mathcal{V}})$  and  $\Phi : \mathcal{X} \to \mathbb{R}$  a function. The following conditions are equivalent.

- 1. The game is exact potential with potential function  $\Phi(x)$ .
- 2. For every player i, it is possible to represent its utility function as

$$u_i(x) = \Phi(x) + \zeta_i(x_{-i}) \tag{9.9}$$

for some function  $\zeta_i : \prod_{i \in \mathcal{V} \setminus \{i\}} \mathcal{A}_i \to \mathbb{R}$ .

*Proof.* 1.  $\Rightarrow$  2.: given a player i, fix an arbitrary action  $\bar{x}_i \in \mathcal{A}_i$ . For any configuration  $x \in \mathcal{X}$ , compute as follows

$$u_i(x_i, x_{-i}) - u_i(\bar{x}_i, x_{-i}) = \Phi(x_i, x_{-i}) - \Phi(\bar{x}_i, x_{-i})$$

It is then sufficient to define

$$\zeta_i(x_{-i}) = u_i(\bar{x}_i, x_{-i}) - \Phi(\bar{x}_i, x_{-i})$$

2.  $\Rightarrow$  1.: From (9.9) a direct computation shows that  $\Phi$  is necessarily an exact potential for the game.

We usually refer to the term  $\zeta_i(x_{-i})$  in the decomposition (9.9) as to a non-strategic term, as it does not modify the best response function of a player. The game  $(\mathcal{V}, \{A\}_i, \{\Phi\}_{i \in \mathcal{V}}))$  where all players have the same utility function  $\Phi$  has

the same best response functions and the same Nash equilibria of the original game.

In the special setting of a symmetric two-player game, we can give a particular matrix formulation to the result above.

**Proposition 9.3.** Consider a symmetric two-player game with set of actions  $\mathcal{A} = \{1, \dots, l\}$  and utility function described by a matrix  $\phi \in \mathbb{R}^{l \times l}$ . The game is exact potential if and only there exist  $\Phi \in \mathbb{R}^{l \times l}$  symmetric and  $R \in \mathbb{R}^{l \times l}$  that is column constant (i.e.  $R(a, b) = R(\tilde{a}, b)$  for all  $a, \tilde{a}, b \in \mathcal{A}$ ) such that

$$\phi = \Phi + R \tag{9.10}$$

Moreover, in this case,  $\Phi$  is a potential for  $\phi$ .

*Proof.* From decomposition (9.9) we directly obtain (9.10) if we interpret the potential and the non-strategic terms also as matrices. The only thing that remains to be proven is that  $\Phi$  is symmetric. From the fact that  $\Phi$  is a potential we obtain the relations

$$\Phi(a,b) - \Phi(b,b) = \phi(a,b) - \phi(b,b) = \Phi(b,a) - \Phi(b,b)$$

for all  $a, b \in \mathcal{A}$ . Indeed, the first equality is saying that the variation of the utility of player 1 is equal to the variation of the potential, while the second equality establishes the same thing for player 2. This implies that  $\Phi$  is necessarily symmetric.

Proposition 9.4.

## 9.4 Network games

In this subsection we consider a class of games that is particularly relevant in interconnected systems, which we call network games. These are games where the players are represented as nodes of a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  and their utilities depend only on their own and their out-neighbors' actions. Formally a network game over the graph  $\mathcal{G}$  (or more briefly a  $\mathcal{G}$ -game) is any triple  $(\mathcal{V}, \mathcal{A}, \{u_i\}_{i \in \mathcal{V}})$  whose utility functions satisfy the following property: for any player  $i \in \mathcal{V}$  and configurations  $x, y \in \mathcal{A}^{\mathcal{V}}$  such that  $x_j = y_j$  for every  $j \in N_i \cup \{i\}$  it holds

$$u_i(x) = u_i(y)$$

Of course, every game is a network game with respect to the complete graph.

In these notes, we mostly focus on network games constructed in the following canonical way. Consider an undirected graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  with no self-loop and assume that, for every two neighboring nodes i, j it is defined a two-player game. The corresponding utilities of i and j are, respectively, denoted by  $\varphi^{(i,j)}: \mathcal{A} \times \mathcal{A} \to \mathbb{R}$  and  $\varphi^{(j,i)}: \mathcal{A} \times \mathcal{A} \to \mathbb{R}$  and are called *interaction utilities*. According to the usual terminology used in two-player games  $\varphi^{(i,j)}(a,b)$  is the

utility obtained by i when he plays action a and its opponent j plays the action b

We now define the network game  $(\mathcal{V}, \mathcal{A}, \{u_i\}_{i \in \mathcal{V}})$  over  $\mathcal{G}$  by setting the utility of every player  $i \in \mathcal{V}$  as simply the weighted sum of the utilities of the various two-player games that i is playing with his neighbors:

$$u_i(x) := \sum_{i} W_{ij} \varphi^{(i,j)}(x_i, x_j)$$
 (9.11)

The choice of having the graph undirected was solely for the sake of interpreting the interaction as a two-player game. The definition above adapts to any directed graph as long we have the interaction utility  $\varphi^{(i,j)}$  defined on each edge  $(i,j) \in \mathcal{E}$ .

#### 9.4.1 Network games with binary actions

Below we present some fundamental examples of network games when the action set is binary, say  $\mathcal{A} = \{-1, 1\}$ . At first we assume that the interaction utility function is the same on every edge:  $\varphi^{(i,j)} = \varphi$  for every  $(i,j) \in \mathcal{E}$  (this says, in the case when the graph is undirected, that the game among any pair of neighboring nodes is symmetric).

We start with two specific popular examples.

**Example 9.11.** [Majority game] Consider an unweighted graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  and the interaction utility function

$$\varphi(a,b) = \begin{cases}
1 & \text{if } a = b \\
0 & \text{if } a \neq b
\end{cases}$$

In this case

$$u_i(x) := \sum_j W_{ij} \varphi(x_i, x_j) = |\{j \in N_i \mid x_j = x_i\}|$$
 (9.12)

The utility of a player is simply given by the number of out-neighbors playing its same action. it follows that, for the player  $i \in \mathcal{V}$ , the best response is given by

$$\mathcal{B}_{i}(x_{-i}) = \begin{cases} \{+1\} & \text{if} \quad |\{j \in N_{i} \mid x_{j} = +1\}| > |N_{i}|/2 \\ \\ \{-1\} & \text{if} \quad |\{j \in N_{i} \mid x_{j} = +1\}| < |N_{i}|/2 \\ \\ \{\pm 1\} & \text{if} \quad |\{j \in N_{i} \mid x_{j} = +1\} = |N_{i}|/2 \,. \end{cases}$$

The best response function for a player thus coincides with the action played by the majority of its out-neighbors: this is the reason for the name majority game.

Observe that the pure configurations -1 and +1 are always (strict) Nash equilibria for any graph  $\mathcal{G}$  possibly not undirected.

In the case when the graph  $\mathcal{G}$  is complete these are the only Nash equilibria. This can be seen as follows. Given  $x \in \mathcal{A}^{\mathcal{V}}$  denote by  $n^+(x)$  and  $n^-(x)$  the

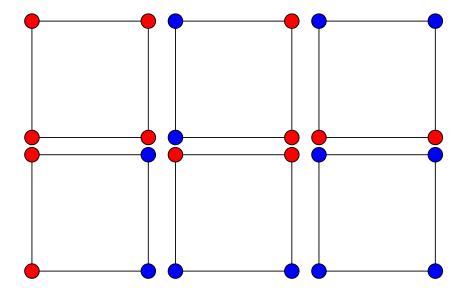


Figure 9.2: The majority coordination game on a ring graph with 4 nodes has 6 Nash equilibria.

number of components of x equal to +1 and -1, respectively. Clearly,  $n^+(x) = n^-(x) = n = \mathcal{V}|$ . The conditions for x being Nash are in this case:

$$x_i = 1 \Rightarrow \sum_{j \in N_i} x_j = n^+(x) - 1 - n^-(x) \ge 0$$
  
 $x_i = -1 \Rightarrow \sum_{j \in N_i} x_j = n^+(x) - n^-(x) + 1 \le 0$ 

If there was a Nash equilibrium x different from both configurations +1 and -1, we would then obtain

$$1 < n^+(x) - n^-(x) < -1$$

that is clearly absurd.

When  $\mathcal{G}$  is not the complete graph, these are not necessarily the only Nash equilibria.

E.g., Figure 9.2 exhibits all the Nash equilibria of the network coordination game on a ring graph of order 4. Besides the two Nash equilibria -1 and +1, there are in this case other four Nash equilibria (observe that none of them is strict).

**Example 9.12.** [Minority game] This is a sort of opposite of the majority game: utility of a player is here the number of out-neighbors playing the opposite action. Formally, we consider again an unweighted graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  with the interaction utility function

$$\varphi(a,b) = \left\{ \begin{array}{ll} 0 & \quad \text{if } a = b \\ 1 & \quad \text{if } a \neq b \end{array} \right.$$

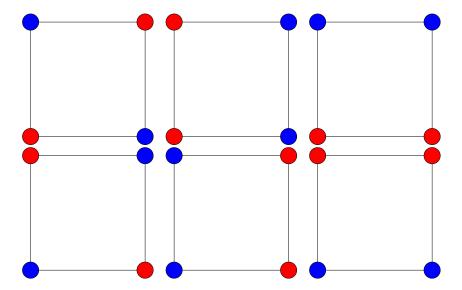


Figure 9.3: The minority game on a ring graph with 4 nodes has 2 Nash equilibria.

In this case

$$u_i(x) := \sum_j W_{ij} \varphi(x_i, x_j) = |\{j \in N_i \mid x_j \neq x_i\}|$$
 (9.13)

For the player  $i \in \mathcal{V}$ , the best response is now given by

$$\mathcal{B}_{i}(x_{-i}) = \begin{cases} \{+1\} & \text{if} \quad |\{j \in N_{i} \mid x_{j} = +1\}| < |N_{i}|/2 \\ \\ \{-1\} & \text{if} \quad |\{j \in N_{i} \mid x_{j} = +1\}| > |N_{i}|/2 \\ \\ \{\pm 1\} & \text{if} \quad |\{j \in N_{i} \mid x_{j} = +1\} = |N_{i}|/2 \,. \end{cases}$$

The best response function for a player thus coincides with the action played by the minority of its out-neighbors: this is the reason for the name minority game.

In spite of the apparent structural similarity with the majority game, this games exhibits quite different properties. In particular, differently from the majority game, there is not in this case a configuration that is always a Nash equilibrium, independently on the particular graph. For the 4-cycle  $C_4$ , Nash equilibria are shown in Figure 9.3.

For this game, Nash equilibria are not guaranteed to exist in general. A simple example is for instance the directed 3-cycle  $\mathcal{G} = (\{1,2,3\},\{(1,2),(2,3),(3,1)\})$ . We will see below that NE always exist when the graph is undirected.

The two examples above are special cases of binary network games obtained by aggregating two-player games all having the same utility function  $\varphi$  on every

edge. It is worth to describe the general case. Let

$$\varphi(-1,-1) = a$$
,  $\varphi(1,1) = b$ ,  $\varphi(1,-1) = c$ ,  $\varphi(-1,1) = d$ ,

as in Figure 9.1. The utilities of the corresponding network game can be expressed as follows. Given a configuration  $x \in \mathcal{A}^{\mathcal{V}}$  and a player  $i \in \mathcal{V}$ , denote

$$w_i^+(x) = \sum_{j \in \mathcal{V}x_j = +1} W_{ij}, \quad w_i^-(x) = \sum_{j \in \mathcal{V}x_j = -1} W_{ij}$$

Recalling that w = W1 is the out-degree vector of  $\mathcal{G}$ , we clearly have that  $w_i^+(x) + w_i^-(x) = w_i$  for every  $i \in \mathcal{V}$ . Utilities are given by

$$u_{i}(x_{i}, x_{-i}) = \sum_{j \in \mathcal{V}} W_{ij} \varphi(x_{i}, x_{j}) = \begin{cases} bw_{i}^{+}(x) + cw_{i}^{-}(x) & \text{if } x_{i} = +1 \\ dw_{i}^{+}(x) + aw_{i}^{-}(x) & \text{if } x_{i} = -1, \end{cases}$$
(9.14)

The best response function is then given by

$$\mathcal{B}_{i}(x_{i}) = \begin{cases} \{+1\} & \text{if} \quad (b-d)w_{i}^{+}(x) + (c-a)w_{i}^{-}(x) > 0 \\ \{-1\} & \text{if} \quad (b-d)w_{i}^{+}(x) + (c-a)w_{i}^{-}(x) < 0 \\ \{\pm 1\} & \text{if} \quad (b-d)w_{i}^{+}(x) + (c-a)w_{i}^{-}(x) = 0 \end{cases}$$

Notice that

$$(b-d)w_i^+(x) + (c-a)w_i^-(x) = (a+b-c-d)w_i^+(x) + (c-a)w_i$$

This shows that the best response is in the form of a threshold function of the quantity  $w_i^+(x)$  (or equivalently  $w_i^-(x)$ ) with respect to the degree  $w_i$ . It is useful to introduce the following two constants:

$$\alpha = a - b - c + d$$
,  $\beta = a + b - c - d$ 

When  $\alpha > 0$  ( $\alpha < 0$ ), action +1 (respectively, -1) is said to be *risk-dominant*, since it is the best response when the total weights of neighbors choosing action +1 and -1 are exactly the same. Otherwise, if  $\alpha = 0$ , the two actions are said to be risk-neutral: this was the case of the majority and minority games described before. On the other hand, the constant  $\beta$  reflects the nature of the interaction: if  $\varphi$  is the utility function of a coordination game we have a > c and b > d, so that  $\beta > 0$ ; if instead  $\varphi$  is the utility function of an anti-coordination game we have a < c and b < d, so that  $\beta < 0$ . We will refer to these two cases as to, respectively, a network coordination and anti-coordination game.

In the case of a network coordination game, the best response can be rewritten as

$$\mathcal{B}_{i}(x_{i}) = \begin{cases} \{+1\} & \text{if } w_{i}^{+}(x) > qw_{i} \\ \{-1\} & \text{if } w_{i}^{+}(x) < qw_{i} \\ \{\pm 1\} & \text{if } w_{i}^{+}(x) = qw_{i}, \end{cases}$$

where  $q=1/2+\alpha/2\beta$  is called *coordination threshold*. Clearly, as in the majority game, the two pure configurations -1 and +1 are Nash equilibria. To investigate the existence of possible other Nash equilibria, it is useful to introduce the following concept: given a subset  $S\subseteq \mathcal{V}$  of nodes, we say that S is r-cohesive (where  $r\in [0,1]$ ) if for every  $i\in S$  the total weight of the out-links towards nodes in S is at least a fraction r of the total weight of node i. Precisely, we have that for every  $i\in S$ ,

$$\frac{\sum_{j \in S} W_{ij}}{w_i} \ge r$$

Clearly, if S is r-cohesive, it is also r'-cohesive for every  $r' \leq r$ . The following result is an immediate consequence of previous considerations (see Exercise 1).

**Proposition 9.5.** Consider a binary network coordination game over a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  having coordination threshold q. Given  $S \subseteq \mathcal{V}$ , the configuration  $x = \mathbb{1}_S - \mathbb{1}_{\mathcal{V}\setminus S}$  is a Nash equilibrium of the game iff S is q-cohesive and  $\mathcal{V}\setminus S$  is (1-q)-cohesive.

**Example 9.13.** Consider the undirected graph  $\mathcal{G}$  obtained by the union of two complete graphs  $K_3$  and  $K_4$  with an extra edge connecting one node in  $K_3$  with one node in  $K_4$ . Then, if we denote by S the set of the three nodes in  $K_3$  we have that S is 2/3-cohesive while  $S^c$  is 3/4-cohesive. If we consider a coordination game on  $\mathcal{G}$  having coordination threshold q, it follows from Proposition 9.5 that the configuration  $x = \mathbb{1}_S - \mathbb{1}_{V \setminus S}$  is a Nash equilibrium if and only if both conditions  $q \leq 2/3$  and  $1 - q \leq 3/4$  are satisfied, namely if 1/4 < q < 2/3.

In case instead of a network anti-coordination game, the best response takes the form

$$\mathcal{B}_{i}(x_{i}) = \begin{cases} \{+1\} & \text{if } w_{i}^{+}(x) < qw_{i} \\ \{-1\} & \text{if } w_{i}^{+}(x) > qw_{i} \\ \{\pm 1\} & \text{if } w_{i}^{+}(x) = qw_{i}, \end{cases}$$

where q is the same quantity defined above. This generalizes the minority game (where q=1/2) introduced above.

Network coordination and anti-coordination games are instances of two classes of network games quite popular in the socio-economic literature. The first one is that of games of *strategic complements* where the relative utility of a player to taking an action versus not is increasing in the set of neighbors who take the action. The second one is that of games of *strategic substitutes* where the relative utility of a player to taking an action versus not is instead decreasing in the set of neighbors who take the action. Such concepts encompass the case of a binary action set and extend to situations where the action set is any ordered set. Typical applications of the games of strategic complements is in the modeling of technology adoptions or social behaviors like fashion, smoking, and so on. Instead, games of strategic substitutes show up for instance in buying items (like books) that can be shared, information gathering, and local public good

provision. An interesting example that is different from the anti-coordination games considered before is the following:

**Example 9.14.** ['Best shot' public goods game] We fix an undirected graph  $\mathcal{G}$  and we consider a binary network game with the following interpretation: action +1 means that a certain good has been bought or some information has been acquired with respect to the null state -1. Taking the action 1 is costly and if in the neighborhood of a player there is already someone taking it, that player is better off not taking it. However, if in the neighborhood of a player nobody is taking action +1, then for the player it will be convenient to take it. This can be formalized defining the utility of player i as

$$u_{i}(x_{i}, x_{-i}) = \begin{cases} 1 - c & \text{if } x_{i} = +1\\ 1 & \text{if } x_{i} = -1, x_{j} = 1 \text{ for some } j \in N_{i}\\ 0 & \text{if } x_{i} = -1, x_{j} = -1 \text{ for each } j \in N_{i} \end{cases}$$
(9.15)

We finally present an interesting example of a network game presenting heterogeneity at the level of network interaction.

**Example 9.15.** [Mixed majority/minority game] In this example we fix an undirected graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$ , we take as action set  $\mathcal{A} = \{-1, +1\}$ , and we imagine that on certain edges the interaction utility is that of a coordination game while in others of an anti-coordination game. Precisely, suppose there is a function  $\xi : \mathcal{E} \to \{+, -\}$  such that  $\xi(i, j) = \xi(j, i)$  and assume that

$$\phi^{(i,j)}(a,b) = \begin{cases} \frac{1+ab}{2} & \text{if } \xi(i,j) = +\\ \frac{1-ab}{2} & \text{if } \xi(i,j) = - \end{cases}$$

We then consider the network game  $(\mathcal{V}, \mathcal{A}, \{u_i\}_{i \in \mathcal{V}})$  having utilities as in (9.11). They can be written as

$$u_i(x) := \sum_{j:\xi(i,j)=+} W_{ij} \frac{1 + x_i x_j}{2} + \sum_{j:\xi(i,j)=-} W_{ij} \frac{1 - x_i x_j}{2}$$
(9.16)

Fig. 9.4 exhibits all the NE for the cycle graph  $C_4$  having two interaction of coordination type and two (the dashed ones) of anti-coordination type.

#### 9.4.2 Examples of non-binary network games

We now present a couple of examples where  $\mathcal{A}$  is no longer binary. In both cases the network game is constructed by a two-player game that is the same for every edge of the graph.

**Example 9.16** (Graph coloring). The graph coloring problem concerns assigning to each node of an undirected graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  a color chosen from a finite set  $\mathcal{A}$  so that no two neighbors have the same color. When it exists, such assignment is called a k-coloring (where  $k = |\mathcal{A}|$ ), and the corresponding graph  $\mathcal{G}$  is said to be k-colorable. We can cast this into a network game framework as

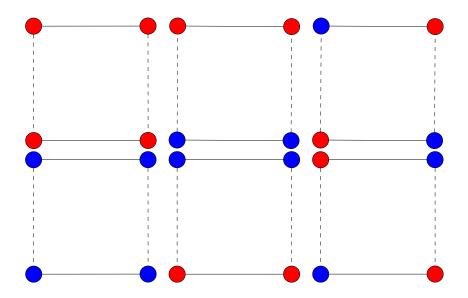


Figure 9.4: The NE on a ring graph with 4 nodes with two anti-coordination edges.

follows. We fix any distance function d on the set of nodes  $\mathcal{V}$  and we take this as the interaction utility function on the edges  $\phi(a,b) = d(a,b)$ . We obtain the network game where the utility of node i is

$$u_i(x_i, x_{-i}) = \sum_{j \in \mathcal{V}} W_{ij} d(x_i, x_j).$$
 (9.17)

with W the adjacency matrix  $\mathcal{G}$ . A special case is when d is the Hamming distance of  $\mathcal{A}$  that is:

$$d_H(a,b) = \begin{cases} 0 & \text{if } a = b \\ 1 & \text{if } a \neq b \end{cases}$$

In this case,  $u_i(x_i, x_{-i})$  coincide with number of colors conflicts of node i with its neighbors. Notice that when there are only two colors  $k = |\mathcal{A}| = 2$ , the game is strictly related to the network anti-coordination game as the utility functions of the two games simply differ by a constant (if  $d = d_H$ ) and, as a consequence, the best response functions and Nash equilibria coincide.

For an arbitrary number of colors, it is not hard to verify that every perfect coloring (if any exists) is a Nash equilibrium. On the other hand, perfect colorings are not the only Nash equilibria (see, e.g., Figure 9.5).

## 9.5 Quadratic games

In this section, we discuss a family of models that have drained a lot of attention in the recent past and appeared in various applicative scenarios from social and

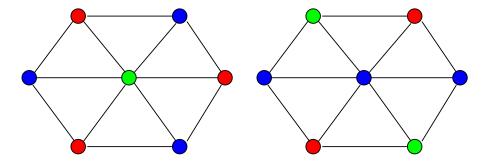


Figure 9.5: Two Nash equilibria for the coloring game with three colors  $\mathcal{A} = \{\text{green, red, blue}\}$ . Observe that the one on the left is a perfect coloring (no two neighbors have the same color), while the one on the right is not.

economic sciences. These models have continuous action sets:  $A_i = \mathbb{R}$  (or subsets of the real numbers) for every agent  $i \in \mathcal{V}$  and utilities having the form below:

$$u_i(x) = \rho_i(x_i) + \delta x_i \sum_j W_{ij} x_j \tag{9.18}$$

where  $\rho_i: \mathcal{A}_i \to \mathbb{R}$ , W is a matrix, and  $\delta$  is a scalar. The interpretation is that agents are involved in some common activity:  $x_i \in \mathcal{A}_i \subseteq \mathbb{R}$  is the level of activity of player i and  $\rho_i(x_i)$  is the utility obtained in the absence of social interactions. Notice that

$$\frac{\partial^2 u_i}{\partial x_i \partial x_j} = \delta W_{ij}$$

This says that when W is nonnegative and  $\delta > 0$ , this game is supermodular, namely, it exhibits a strategic complements effect. If instead, W is nonnegative and  $\delta < 0$  it is a game with a strategic substitutes effect: the more effort an agent puts in its action, the less convenient is for the others to increase theirs.

In the case when  $\rho_i$  is a quadratic function of  $x_i$ , such games are known as quadratic games. Below, we discuss some of their properties. The first one is that they possess linear best-response functions. We assume that

$$\rho_i(x_i) = a_i x_i - \frac{b_i}{2} x_i^2 \tag{9.19}$$

where  $a_i$  is the marginal reward for agent *i* from level of activity  $x_i$  and  $\frac{b_i}{2}x_i^2$  is the corresponding cost.

#### **Proposition 9.6.** Suppose that

$$u_i(x) = a_i x_i - \frac{b_i}{2} x_i^2 + \delta x_i \sum_j W_{ij} x_j$$

where  $b_i > 0$  for every i. Then, the best response of player i is always a singleton and is given by

$$b_i(x_{-i}) = b_i^{-1} \left[ a_i + \delta \sum_j W_{ij} x_j \right]$$
 (9.20)

*Proof.* The function  $x_i \mapsto u_i(x_i, x_{-i})$  is quadratic concave. Equating the derivative to zero yields (9.20).

#### Proposition 9.7. Suppose that

$$u_i(x) = a_i x_i - \frac{b_i}{2} x_i^2 + \delta x_i \sum_i W_{ij} x_j$$

and assume that  $\rho(\delta W) < 1$ . Then, the unique Nash equilibrium of the game is given by

$$x^* = (I - \Lambda)^{-1}c (9.21)$$

where  $\Lambda_{ij} = b_i^{-1} \delta W_{ij}$  and  $c_i = a_i/b_i$  for  $i \in \mathcal{V}$ .

*Proof.* From (9.20), we obtain that Nash equilibria coincide with the solutions  $x^*$  of the equations

$$b_i x_i = a_i + \delta \sum_j W_{ij} x_j, \quad i \in \mathcal{V}$$

Equivalently,

$$(I - \Lambda)x^* = c$$

The result then follows from the assumptions.

In the case when W is a stochastic matrix, the shape of the Nash equilibrium (9.21) reminds that of Bonacich centrality. Precisely, we can say, confronting with Fig. 2.3, that  $x^* = (1 - \delta)v$  where v is the Bonacich centrality of the graph determined by the matrix W (with parameter  $\beta = 1 - \delta$ ). In other terms, the level of activity of an agent at equilibrium is proportional to its Bonacich centrality in the interconnection network determined by W.

We now present a peculiar example of a quadratic game

**Example 9.17** (Continuous network coordination game). Consider a weighted graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, W)$  where every node  $i \in \mathcal{V}$  is a player with action set  $\mathcal{A}_i = \mathbb{R}$  and utility function

$$u_i(x_i, x_{-i}) = -\frac{1}{2} \left[ \sum_{j \in \mathcal{V}} W_{ij} (x_i - x_j)^2 + \rho_i (x_i - s_i)^2 \right].$$

where  $\rho_i \geq 0$  and  $c_i \in \mathbb{R}$ . We can compute as follows

$$u_i(x_i, x_{-i}) = \rho_i s_i x_i - \frac{1}{2} (\rho_i + w_i) x_i^2 + x_i \sum_j W_{ij} x_j - \frac{1}{2} \sum_j W_{ij} x_j^2$$

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where we are using the standing notation  $w_i = \sum_j W_{ij}$ . A part from the last term, if  $\rho_i + w_i > 0$  for every i, this expression fits in the general form described in (9.18) and (9.19). As the last term does not depend on  $x_i$ , it turns out that we can apply Propositions 9.6 and 9.7 for the form of the best response and the computation of the Nash equilibrium. In this case we have

$$b_i(x_{-i}) = \operatorname*{argmin}_{x_i \in \mathbb{R}} u_i(x_i, x_{-i}) = \frac{1}{\rho_i + w_i} \left[ \sum_{j \in \mathcal{V}} W_{ij} x_j + \rho_i s_i \right]$$

Notice that we can write

$$\Lambda_{ij} = \frac{1}{\rho_i + w_i} W_{ij} = \frac{w_i}{\rho_i + w_i} P_{ij}$$

where  $P_{ij} = w_i^{-1} W_{ij}$  is the usual normalized weight matrix associated to  $\mathcal{G}$ . If  $\rho_i > 0$  for every i, we can apply Proposition 5.5 and conclude that  $\rho(\Lambda) < 1$ . Then Proposition 9.7 yields that the Nash is unique and given by  $x^* = (I - \Lambda)^{-1} c$  where  $c_i = \rho_i s_i / (\rho_i + w_i)$ . We can notice that this Nash equilibrium can also be interpreted as the asymptotic outcome of an averaging dynamical system with stubborn agents as described in Section 5.5. Specifically, the system to consider is

$$\underline{x}(t+1) = \Lambda \underline{x}(t) + Es$$

where E is a square diagonal matrix with  $E_{ii} = \rho_i/(w_i + \rho_i)$ . This corresponds to a context where every regular agent is directly connected to a specific stubborn agent. This model has been introduced in the opinion dynamics literature by Friedkin and Johnsen where the stubborn agent connected to agent i is interpreted as an original belief of agent i. It follows from Proposition 5.5 that the asymptotic outcome coincides with the Nash equilibrium  $x^*$ .

#### 9.6 Problems

- 1. Prove Proposition 9.5.
- 2. Consider the minority game introduced in Example 9.12 for the case when the underlying graph is the complete graph  $K_n$  on n vertices. Given  $x \in \mathcal{A}^n$  denote by  $n^+(x)$  and  $n^-(x)$  the number of components of x equal to +1 and -1, respectively.
  - (a) Prove that  $x \in \mathcal{A}^n$  is Nash if and only if  $-1 \le n^+(x) n^-(x) \le +1$ ;
  - (b) Classify all Nash equilibria, analyzing separately, the two cases when n is even and when it is odd;
  - (c) Relatively to the previous item, specify which of the Nash equilibria found are strict and which are maxima of the potential.
- 3. Consider the majority game presented in Example 9.11 for the case when the underlying graph is the cycle graph  $C_n$ . Determine all Nash equilibria, specify which are strict and which are maxima of the potential.

- 4. Show that an undirected unweighted graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  is 2-colorable if and only if it is bipartite.
- 5. Consider the minority game introduced in Example 9.12 for the case when the underlying graph is the cycle graph  $C_n$ .
  - (a) Determine all Nash equilibria in the cases n = 3 and n = 4, specifying which are strict and which are maxima of the potential;
  - (b) Generalize the previous point to a cycle graph  $C_n$  with a generic n.
- 6. Study the Nash equilibria for, respectively, the minority and majority games in the case when the underlying graph is the n-star.
- 7. Consider the majority game presented in Example 9.11 over a graph  $\mathcal{G}$  that is undirected and simple.
  - (a) Prove that if  $\mathcal{G}$  is connected, the maxima of the potential  $\Phi$  are exactly -1 and +1;
  - (b) Determine all the maxima of the potential  $\Phi$  for a general  $\mathcal{G}$ ;
- 8. Prove that for the network game in Example 9.14, the configuration  $x = \mathbb{1}_S \mathbb{1}_{S^c}$  is a NE if and only if S is a maximal independent set.
- 9. Consider a game in strategic form  $(\mathcal{V}, \mathcal{A}, \{u_i\}_{i \in \mathcal{V}})$  such that  $\mathcal{A}$  is an interval of  $\mathbb{R}$  and the utility functions are of class  $C^1$  on  $\mathcal{X} = \mathcal{A}^{\mathcal{V}}$ . Assume that there exists a  $C^1$  function  $\Psi : \mathcal{X} \to \mathbb{R}$  such that for every player i, it holds

$$\frac{\partial u_i}{\partial x_i} = \frac{\partial \Psi}{\partial x_i} \quad \forall x \in \mathcal{X}$$

- (a) Prove that  $\Psi$  is a potential for the game in the sense of Definition 10.3.
- (b) Show that the continuous coordination game presented in Example 9.17 is a potential game by exhibiting an explicit potential function.

# Chapter 10

# Learning dynamics for games

Most economic theory relies on equilibrium analysis based on Nash equilibrium or its refinements. The traditional explanation for when and why equilibrium arises is that it results from the assumption of the rationality of the players, and that the structure of the game common shared knowledge. While there are situations where such elements are sufficient to determine the equilibrium (e.g. the two prisoners dilemma by the dominant strategy technique), this is not the case in many situations where there are multiple Nash equilibria (e.g. coordination games). Below, we develop an alternative explanation why equilibrium arises as the long-run outcome of a learning process where players modify their action as time passes by. In contexts where the game is used as a modeling tool to solve multi-agent decision and optimization problems, such evolutionary dynamics can be interpreted as distributed algorithms.

# 10.1 Transition graphs

In this section, we introduce a number of different graphs in the configuration space of a game that play a key role in the analysis of learning systems.

**Definition 10.1.** Consider a finite game  $(\mathcal{V}, \{\mathcal{A}\}_i, \{u_i\}_{i \in \mathcal{V}})$  with configuration space  $\mathcal{X} = \prod_{i \in \mathcal{V}} \mathcal{A}_i$ .

• The hypercube graph is defined as  $\mathcal{G}_h = (\mathcal{X}, \mathcal{E}_h)$  where

$$\mathcal{E}_h = \{(x, y) \mid \exists i \in \mathcal{V}, x_{-i} = y_{-i}, x_i \neq y_i\}$$

• The weak Improvement graph (wI-graph) is defined as  $\mathcal{G}_{wI} = (\mathcal{X}, \mathcal{E}_{wI})$  where

$$\mathcal{E}_{wI} = \{(x, y) \mid \exists i \in \mathcal{V}, x_{-i} = y_{-i}, u_i(x) \le u_i(y)\}$$

• The Improvement graph (I-graph) is defined as  $\mathcal{G}_I = (\mathcal{X}, \mathcal{E}_I)$  where

$$\mathcal{E}_I = \{(x, y) \mid \exists i \in \mathcal{V}, x_{-i} = y_{-i}, u_i(x) < u_i(y) \}$$

• The Best Response graph (BR-graph) is defined as  $\mathcal{G}_{BR} = (\mathcal{X}, \mathcal{E}_{BR})$  where

$$\mathcal{E}_{BR} = \{(x, y) \mid \exists i \in \mathcal{V}, x_{-i} = y_{-i}, y_i \in \mathcal{B}(x_{-i})\}$$

**Remark 10.1.** Notice that both the I-graph and the BR-graph are subgraphs of the wI-graph that is a subgraph of the hypercube graph. In general the I-graph and the BR-graph are not in any particular hierarchy among each other. However, in the special case when all  $A_i$  are binary sets, the wI-graph and the BR-graph coincide and the I-graph is a subgraph of it.

It follows directly from the definitions above that Nash equilibria coincide with nodes that are sinks in the I-graph while strict Nash equilibria coincide with nodes that are sinks in the I-graph or that are sinks in the BR-graph.

In the literature, the improvement graph is used to define the following key concept.

**Definition 10.2.** A finite strategic-form game  $(\mathcal{V}, \{A\}_i, \{u_i\}_{i \in \mathcal{V}})$  is said to possess the *finite improvement property (FIP)* if every walk in  $\mathcal{G}_I$  is finite.

Since the improvement graph of a finite game has a finite number of nodes, the FIP is equivalent to saying that that are not closed walks in  $\mathcal{G}_I$  or, equivalently, that  $\mathcal{G}_I$  is a directed acyclic graph.

The transition graphs we have just introduced have also an important connection with the concepts of potential that were introduced before.

On the edges of the hypercube graph, we consider a function  $\delta u : \mathcal{E}_h \to \mathbb{R}$  defined as follows. Given  $(x,y) \in \mathcal{E}_h$  we consider the only player i such that  $x_i \neq y_i$  and we put  $\delta u_{xy} = u_i(y) - u_i(x)$ . Given a walk  $\gamma = (x^0, \dots, x^l = x^0)$  in  $\mathcal{G}_h$ , we then define the *circuitation* of  $\delta u$  as

$$\delta u_{\gamma} = \sum_{k=0}^{l-1} \delta u_{x_k x_{k+1}} \tag{10.1}$$

that is the total amount of utility variations along the walk.

The next result is a characterization of exact potential games in terms of zero circuitations.

**Proposition 10.1.** Consider a finite game  $(\mathcal{V}, \{\mathcal{A}\}_i, \{u_i\}_{i \in \mathcal{V}})$ . The following conditions are equivalent.

- 1. the game is exact potential
- 2.  $\delta u_{\gamma} = 0$  for every closed walk  $\gamma$  in the hypercube graph
- 3.  $\delta u_{\gamma} = 0$  for every closed walk  $\gamma$  of length 4 in the hypercube graph

*Proof.* 1.  $\Leftrightarrow$  2: Since  $\mathcal{G}_h$  is undirected, we can apply Proposition ?? with  $y = -\delta u$ . The corresponding vector x is the exact potential  $\Phi$ . Clearly, 2.  $\Leftrightarrow$  3. and to prove 3.  $\Rightarrow$  2. we argue as follows. Consider a closed walk  $\gamma = (x^0, \ldots, x^l = x^0)$  in the hypercube graph.

We prove it by induction on l. If l=2, we have that  $\gamma=(x^0,x^1,x^0)$  consists in a player i changing opinion from  $x_i^0$  to  $x_i^1$  and then changing it back. Since  $\delta u_{x^0x^1}=-\delta u_{x^1x^0}$ , we have that  $\delta u_{\gamma}=0$ . Assume that the result is true for any length up to l and we prove it for l+1.

Assume that  $x_i^0 \neq x_i^1$  and  $x_j^1 \neq x_j^2$ . If i=j and  $x^0=x^2$ , we can eliminate the first two edges without modifying the circuitation. if If i=j and  $x^0 \neq x^2$  we can substitute in the closed walk the first two edges with just one edge  $(x^0x^2)$  again without modifying the circuitation. In both cases, the induction assumption allows to conclude that the circuitation is 0. If instead  $j \neq i$  we modify the walk exchanging the action variations of i and j. Namely, we consider a configuration  $\tilde{x}^1$  defined by

$$\tilde{x}_{i}^{1}=x_{i}^{0},\;\tilde{x}_{j}^{1}=x_{j}^{2},\;\tilde{x}_{h}^{1}=x_{h}^{1}\,\forall h\neq i,j$$

Then,  $\gamma' = (x^0, x^1, x^2, \tilde{x}^1, x^0)$  is a closed walk in  $\mathcal{G}^h$  and by condition 3.  $\delta u_{\gamma'} = 0$ . This yields

$$\delta u_{x^0x^1} + \delta u_{x^1x^2} = \delta u_{x^0\tilde{x}^1} + \delta u_{\tilde{x}^1x^2}$$

We can thus replace  $x^1$  with  $\tilde{x}^1$  in  $\gamma$  without modifying the circuitation. Since in the closed walk  $\gamma$  there must be another edge  $(x^k, x^{k+1})$  in the walk with  $x_i^k \neq x_i^{k+1}$ , if we apply the above procedure k times we will bring the two actions by player i to be consecutive and that will allow to reduce the length by 1 or 2 as we explained at the beginning. This proves the result.

**Proposition 10.2.** Consider a finite game  $(\mathcal{V}, \{A\}_i, \{u_i\}_{i \in \mathcal{V}})$ . The following conditions are equivalent.

- 1. the game is ordinal potential
- 2.  $\delta u_{\gamma} = 0$  for every closed walk  $\gamma$  in the wI-graph

*Proof.* In order to prove 1.  $\Leftrightarrow$  2, we apply Proposition ?? with  $y = -\delta u$ .

- 1.  $\Rightarrow$  2. Let  $\Phi$  be an ordinal potential for the game. The finiteness of the game implies that there exists K>0 such that for every edge  $(x,y)\in\mathcal{E}_{wI}$  with  $x_{-i}=y_{-i}$  it holds that  $u_i(y)-u_i(x)\leq K(\Phi(y)-\Phi(x))$ . This yields  $-\delta u+B'(K\Phi)\geq 0$  and thus  $C'(-\delta u)\geq 0$ . Since  $\delta u\geq 0$  we obtain  $C'\delta u=0$  that is equivalent to 2.
- 2.  $\Rightarrow$  1. Since 2. is equivalent to requesting that  $C'(-\delta u) \geq 0$ , it implies the existence of a vector  $\Phi$  such that  $-\delta u + B'\Phi \geq 0$ . This amounts to say that for every edge  $(x,y) \in \mathcal{E}_{wI}$  such that  $x_{-i} = y_{-i}$  it holds that  $u_i(y) u_i(x) \leq \Phi(y) \Phi(x)$ . This yields

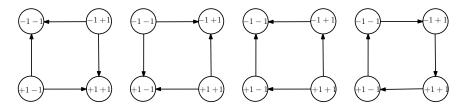
$$u_i(y) - u_i(x) > 0 \implies \Phi(y) - \Phi(x) > 0$$

If  $u_i(y)-u_i(x)=0$ , also the edge (y,x) is in  $\mathcal{E}_{wI}$  and we thus have  $u_i(x)-u_i(y) \leq \Phi(x)-\Phi(y)$ . Combining the two inequalities we get  $\Phi(x)-\Phi(y)=0$ . This proves that  $\Phi$  is an ordinal potential for the game.

Corollary 10.1. Every finite ordinal potential game  $(\mathcal{V}, \{\mathcal{A}\}_i, \{u_i\}_{i \in \mathcal{V}})$  satisfies the FIP.

*Proof.* It follows from Proposition 10.2 that  $\delta u_{\gamma} = 0$  for every closed walk  $\gamma$  in the wI-graph. Since the I-graph is a subgraph of the wI-graph and since  $\delta u_{xy} > 0$  for every edge in the I-graph, no closed walk can show up in the I-graph. This, as already discussed, is equivalent to the FIP.

**Example 10.1.** We report below the improvement graph of some basic  $2 \times 2$  games: from left to right the coordination game, the anticoordination game, the prisoner's dilemma, and the discoordination game. The first three examples



satisfies the FIP and they are known to be exact potential as they are symmetric  $2 \times 2$  games. The last example, the discoordination game does not satisfy the FIP. Notice also that, in all these examples the BR-graph coincides with the I-graph.

The converse to Corollary 10.1 does not hold true. There exist games that possess the FIP but are not ordinal potential as the next example shows.

**Example 10.2.** Consider the  $2\times 2$  game

	-1	+1
- 1	1,0	2,0
+1	2,0	0,1

Below we report the I-graph (left) and the BR-graph (right) of this game. The picture of the I-graph shows that the FIP holds for this game. The circuitation along the closed walk available in the wI-graph on the right gives value 3. By Proposition 10.2, we have that the game can not be ordinal potential.

We can introduce one more concept of potential that turns out to be connected to the characterization of FIP.

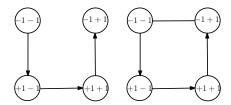


Figure 10.1: I-graph and wI-graph of the game defined in Example 10.2

**Definition 10.3.** A game  $(\mathcal{V}, \mathcal{A}, \{u_i\}_{i \in \mathcal{V}})$  is called a *generalized potential game* if there exists a function  $\Phi : \mathcal{X} \to \mathbb{R}$  such that for any two configurations  $x, y \in \mathcal{X}$  such that  $x_{-i} = y_{-i}$  for some player  $i \in \mathcal{V}$ ,

$$u_i(y) - u_i(x) > 0 \Rightarrow \Phi(y) - \Phi(x) > 0.$$
 (10.2)

**Proposition 10.3.** Consider a finite game  $(\mathcal{V}, \{A\}_i, \{u_i\}_{i \in \mathcal{V}})$ . The following conditions are equivalent.

- 1. the game is generalized ordinal potential
- 2. the I-graph is a DAG (no closed walk exists)

*Proof.* In order to prove 1.  $\Leftrightarrow$  2, we apply Proposition 1.5 with  $y = -\delta u$ .

- 1.  $\Rightarrow$  2. Let  $\Phi$  be a generalized ordinal potential for the game. The finiteness of the game implies that there exists K>0 such that for every edge  $(x,y)\in\mathcal{E}_{BR}$  with  $x_{-i}=y_{-i}$  it holds that  $u_i(y)-u_i(x)\leq K(\Phi(y)-\Phi(x))$ . This yields  $-\delta u+B'(K\Phi)\geq 0$  and thus  $C'(-\delta u)\geq 0$ . Since  $\delta u>0$  this implies that no closed walk is present.
- 2.  $\Rightarrow$  1. Since 2. is equivalent to requesting that  $C'(-\delta u) \geq 0$ , it implies the existence of a vector  $\Phi$  such that  $-\delta u + B'\Phi \geq 0$ . This amounts to say that for every edge  $(x,y) \in \mathcal{E}_I$  such that  $x_{-i} = y_{-i}$  it holds that  $u_i(y) u_i(x) \leq \Phi(y) \Phi(x)$ . This yields

$$u_i(y) - u_i(x) > 0 \implies \Phi(y) - \Phi(x) > 0$$

This proves that  $\Phi$  is a generalized ordinal potential for the game.

# 10.2 Best response dynamics

In this section, we introduce a first game-theoretic learning process, the best response dynamics. We shall focus on the study of the asynchronous best response dynamics, where players in a strategic form game get randomly activated one at a time and switch to a best response action. We will show that, in an ordinal potential games, the best response dynamics converge to the set of Nash equilibria with probability one in finite time.

Consider a game  $(\mathcal{V}, \{\mathcal{A}_i\}, \{u_i\}_{i \in \mathcal{V}})$ . The (continuous-time asynchronous) best response dynamics is a Markov chain X(t) with state space  $\mathcal{X}$ , where every player  $i \in \mathcal{V}$  is equipped with an independent rate-1 Poisson clock. When her clock ticks at time t, player i updates her action to some  $y_i$  chosen from the action set  $\mathcal{A}_i$  with conditional probability distribution that is uniform over the best response set

$$\mathcal{B}_i(X_{-i}(t)) = \underset{x_i \in \mathcal{A}_i}{\operatorname{argmax}} \{u_i(x_i, X_{-i}(t))\}.$$

In particular, when the best response is unique, player i updates her action to such best response action. Hence, the best response dynamics is a continuous-time Markov chain X(t) with state space coinciding with the configuration space  $\mathcal{X}$  of the game and transition rate matrix  $\Lambda$  as follows:  $\Lambda_{xy} = 0$  for every two configurations  $x, y \in \mathcal{X}$  that differ in more than one entry, and

$$\Lambda_{xy} = \begin{cases} \left| \mathcal{B}_i(x_{-i}) \right|^{-1} & \text{if } y_i \in \mathcal{B}_i(x_{-i}) \\ 0 & \text{if } y_i \notin \mathcal{B}_i(x_{-i}) \end{cases}$$
(10.3)

for every two configurations  $x, y \in \mathcal{X}$  differing in entry i only, i.e., such that  $x_i \neq y_i$  and  $x_{-i} = y_{-i}$ .

Notice that the graph  $\mathcal{G}_{\Lambda}$  associated to the transition matrix  $\Lambda$  coincides with the BR-graph of the game introduced in Section 10.1. In other words the best response dynamics can be interpreted as a continuous-time random walk on the BR-graph of the game and its asymptotic behavior can be studied from the analysis of this graph.

We start analyzing the case when the game is ordinal potential.

**Proposition 10.4.** Consider a finite ordinal potential game  $(\mathcal{V}, \{\mathcal{A}_i\}, \{u_i\}_{i \in \mathcal{V}})$  and its corresponding BR-graph  $\mathcal{G}_{BR} = (\mathcal{X}, \mathcal{E}_{BR})$ . All configurations in  $\mathcal{X}$  that leave in the sink components of  $\mathcal{G}_{BR}$  are Nash equilibria.

Proof. Let  $\Phi: \mathcal{X} \to \mathbb{R}$  be an ordinal potential for the given game. Notice that  $(x,y) \in \mathcal{E}_{BR}$  implies  $\Phi(y) \geq \Phi(x)$ , namely the potential never decreases along the edges of the transition graph. Suppose, by contradiction, that there exists  $\mathcal{W} \subseteq \mathcal{X}$  sink component in the BR-graph with an  $x \in \mathcal{W}$  that is not a Nash equilibrium. Necessarily, then, there exists  $y \in \mathcal{X}$  such that  $(x,y) \in \mathcal{E}_{BR}$  and  $\Phi(y) > \Phi(x)$ . Since the potential never decreases, it means that there can not be a walk from y back to x. Hence,  $y \notin \mathcal{W}$  and this implies that  $\mathcal{W}$  can not be a sink component. This yields the result.

The assumption that the game is ordinal potential cannot be relaxed. Notice indeed how the game in Example 10.2, though possessing the FIP, has a BR-graph that is strongly connected where only one of the four configurations, specifically (-1,-1), is a Nash equilibrium. This implies that the statement of Proposition 10.4 does not hold for this game.

As an immediate consequence of Proposition 10.4 is that on finite ordinal potential games the best response dynamics always converge to the set of Nash equilibria in finite time. Precisely, we have the following result.

Corollary 10.2. Consider a finite ordinal potential game  $(\mathcal{V}, \{\mathcal{A}_i\}, \{u_i\}_{i \in \mathcal{V}})$  Let  $\mathcal{X}$  be the action configuration space and  $\mathcal{N} \subseteq \mathcal{X}$  be the set of Nash equilibria. Then, the best response dynamics X(t) is such that, for every distribution of the initial configuration X(0) on  $\mathcal{X}$ , there exists a random time  $T \geq 0$ , that is finite with probability one and such that  $X(t) \in \mathcal{N}$  for every t > T.

*Proof.* Immediate consequence of Propositions 7.1 and 10.4.

The proof of the result above actually gives further information on the asymptotics of the BR dynamics. Convergence is insured to a particular subset of NE, that is the one consisting of the nodes of all the sink connected components of the underlying transition graph of the Markov process. In the sequel we denote such subset as  $\mathcal{N}_{\infty}$ : it is a trapping set and actually the largest trapping set inside  $\mathcal{N}$ . We call  $\mathcal{N}_{\infty}$  the set of recurrent Nash equilibria. Notice that in those special cases when  $\mathcal{N}_{\infty}$  coincides with argmax  $\Phi(\mathbf{x})$ , we actually have that the BR dynamics converges to the subset of Nash equilibria consisting of the maxima of the potential  $\Phi$ .

We now present some simple examples illustrating the behavior of the best response dynamics. We will refer to the best response dynamics for the majority and minority games as, respectively, the *majority dynamics* and *minority dynamics*.

**Example 10.3.** Consider the majority dynamics in the cyclic network  $C_4$ . There are six Nash equilibria as shown in Figure 9.2. The set of recurrentl Nash equilibria  $\mathcal{N}_{\infty}$  coincides with  $\operatorname{argmax} \Phi(\mathbf{x})$ , namely consists of the two consensus configurations  $\mathcal{N}_{\infty} = \{\pm 1\}$ . It then follows from the proof of Proposition 10.4 that in this case the best response dynamics converges to  $\operatorname{argmax} \Phi(\mathbf{x})$  with probability 1.

**Example 10.4.** Consider the majority dynamics in the barbell network  $\mathcal{G}$  consisting of two complete graphs  $K_n$  with  $n \geq 3$ . It is clear that, besides the two consensus configurations, there are other two Nash equilibria in  $\mathcal{N}_{\infty}$ : these are the two configuration presenting opposite signs on the two complete graphs. As a consequence, in this case, the best response dynamics does not necessarily converge to argmax  $\Phi(\mathbf{x})$ .

### 10.3 Noisy best response dynamics

In this section, we introduce the noisy best response dynamics. We then analyze its behavior in potential games, showing that in that case the noisy best response dynamics is a reversible Markov chain whose stationary distribution can be explicitly computed.

As in the previous section, we start with a game  $(\mathcal{V}, \{\mathcal{A}_i\}, \{u_i\}_{i \in \mathcal{V}})$ . The (continuous-time asynchronous) noisy best response dynamics is a Markov chain X(t) with state space  $\mathcal{X} = \prod_{i \in \mathcal{V}} \mathcal{A}_i$ , where every player  $i \in \mathcal{V}$  is equipped with an independent rate-1 Poisson clock and if her clock ticks at time t, player i

updates her action to some  $y_i$  chosen from the action set  $A_i$  with conditional probability

$$\frac{e^{\eta u_i(y_i, X_{-i}(t))}}{\sum_{a \in \mathcal{A}_i} e^{\eta u_i(a, X_{-i}(t))}},$$
(10.4)

where  $\eta > 0$  is a given parameter whose inverse  $1/\eta$  is to be thought as a measure of noise. The interpretation of (10.4) is that the probability with which a new action  $y_i$  is adopted by player i is increasing with the associated utility  $u_i(y_i, X_{-i}(t))$ ; as  $\eta \to 0$ , the dependance on this utility vanishes and (10.4) converges to a uniform probability distribution on the action set  $\mathcal{A}_i$ ; on the other hand, as  $\eta \to +\infty$ , (10.4) converges to a uniform probability on the best-response set  $\mathcal{B}_i(X_{-i}(t))$ , so that the noisy best response dynamics reduces to the best response dynamics.

Precisely, the transition rate matrix  $\Lambda$  of the noisy best response dynamics is the following:  $\Lambda_{xy} = 0$  if  $x, y \in \mathcal{X}$  differ in more than one entry, and

$$\Lambda_{xy} = \frac{e^{\eta u_i(y_i, x_{-i})}}{\sum_{a \in A_i} e^{\eta u_i(a, x_{-i})}}$$
(10.5)

if x and y differ only in entry i (i.e., if  $x_i \neq y_i$  and  $x_{-i} = y_{-i}$ ).

**Theorem 10.1.** Suppose that  $(\mathcal{V}, \{\mathcal{A}_i\}, \{u_i\}_{i \in \mathcal{V}})$  is a potential game with potential function  $\Phi$ . Then, for every  $\eta > 0$ , the noisy best response dynamics is an irreducible reversible Markov chain with invariant probability distribution

$$\pi_x = \frac{e^{\eta \Phi(x)}}{Z_\eta}, \qquad Z_\eta = \sum_{y \in \mathcal{X}} e^{\eta \Phi(y)}$$
 (10.6)

for every configuration  $x \in \mathcal{X}$ .

*Proof.* Irreducibility simply follows from the fact given two action configurations  $x,y\in\mathcal{X}$ , the MC has a non zero probability to pass from x to y by exchanging one component at a time. Let  $\pi$  be the unique stationary probability distribution of the MC.

Notice now that if x and y differ in exactly one entry i (i.e., if  $x_i \neq y_i$  and  $x_{-i} = y_{-i}$ ) then (10.5) and (9.6) imply that

$$\frac{\Lambda_{xy}}{\Lambda_{yx}} = \frac{e^{\eta u_i(y_i, x_{-i})}}{e^{\eta u_i(x_i, x_{-i})}} = e^{\eta(u_i(y_i, x_{-i}) - u_i(x_i, x_{-i}))} = e^{\eta(\Phi(y_i, x_{-i}) - \Phi(x_i, x_{-i}))} = \frac{e^{\eta\Phi(y_i, x_{-i})}}{e^{\eta\Phi(x_i, x_{-i})}}.$$

Hence, we have shown that, for every  $x, y \in \mathcal{X}$  that differ in exactly one component, it holds

$$e^{\eta\Phi(x)}\Lambda_{xy} = e^{\eta\Phi(y)}\Lambda_{yx}, \qquad x, y \in \mathcal{X},$$
 (10.7)

Clearly, (10.7) also trivially holds if x = y or if x and y differ in more than one component (as in this case  $\Lambda_{xy} = \Lambda_{yx} = 0$ ). This says that the MC is reversible and that its unique invariant probability  $\pi$  must be given by (10.6).

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In the statistical physics jargon, the noisy best response dynamics for an exact potential game is referred to as the Glauber dynamics, the stationary probability distribution  $\pi$  defined in (10.6) is referred to as the Gibbs distribution, the quantity  $Z_{\eta}$  as the partition function, and  $1/\eta$  is often interpreted as the 'temperature' of the system. Observe that the Gibbs distribution  $\pi$  defined in (10.6) has the following property: as  $\eta \to +\infty$ , i.e., in the vanishing noise limit,  $\pi$  converges to a uniform probability over the set of configurations that are the global maximizers of the potential function, i.e.,  $\operatorname{argmax}\{\Phi(x):x\in\mathcal{A}^n\}$ . Recall that every such global maximizer  $x^*$  in argmax $\{\Phi(x): x \in \mathcal{A}^n\}$  of the potential function (or the global maximizer, if it is unique), is necessarily a NE of the game as per Proposition 9.1. On the other hand, as we discussed earlier on, the game might admit additional NE that are not global maximizers of its potential function. For such games, the noisy best response dynamics operates a selection among the NE and concentrates, in the small noise limit, most of the mass of its Gibbs distribution in the subset of those Nash equilibria that correspond to the set of potential maximizers  $argmax\{\Phi(x): x \in \mathcal{A}^n\}$ .

Then, an application of the Ergodic Theorem of Chapter 3 implies that, in long run, the noisy best response Markov chain will have spent almost surely almost all of its time in (or close to for positive noise, i.e., large but finite  $\eta$ ) in the set  $\operatorname{argmax}\{\Phi(x): x \in \mathcal{A}^n\}$  of game's potential maximizers. This is at the foundations of the so-called simulated annealing algorithms that are particular Markov Chain Monte Carlo algorithms based on the Glauber dynamics in exact potential games.

#### 10.4 Problems

- 1. Consider the Best Response dynamics X(t) associated with the Rock-Scissor-Paper Example 9.5.
  - (a) Write down the BR graph;
  - (b) Describe the asymptotic behavior of X(t).
- 2. Consider the BR graph of the majority game over the *n*-cycle  $C_n$ . Show that
  - (a) the only trapping states are the consiensus configurations -1 and +1;
  - (b) from any Nash equilibrium of the game, there is a walk to one of the consensus configurations -1 and +1.
  - (c) Conclude that the Best Response dynamics, in this case, converges to one of the consensus configurations -1 and +1 in finite time, with probability 1.
- 3. Consider the BR graph of the majority game over a graph  $\mathcal{G}$  that is undirected and simple. Show that, if the degree of each node in  $\mathcal{G}$  is odd, the

set of Nash equilibria coincides with the set of trapping states in the BR graph.

## Chapter 11

# Random graphs

In this chapter, we provide a brief introduction to some popular models of random graphs.

#### 11.1 The Galton-Watson branching process

The first random graph model that we study is a (potentially infinite) random tree, generated as follows: we start from a root node, then add a random number of neighbors to it, then add a random number of new neighbors to each of its neighbors, and so on. The key assumption we will make is that the number of new neighbors (we will refer to them as offsprings) of every node is an independent random variable with a given probability distribution. This random graph process is called the (Galton-Watson) branching process. It is illustrated in Figure 11.1.

Let  $\{p_k\}_{k\geq 0}$  be a probability distribution over the nonnegative integers, and let

$$\mu := \sum_{k \ge 0} k p_k$$

be its expected value. Consider a double-indexed sequence of independent and identically distributed random variables  $\{\xi_i^t\}_{i\geq 1, t\geq 0}$  with distribution  $\{p_k\}$ , i.e., such that

$$\mathbb{P}(\xi_i^t = k) = p_k, \quad i \ge 1, \ t \ge 0, \ k \ge 0.$$

The branching process is then defined by the recursion

$$X_0 = 1, \qquad X_{t+1} = \sum_{i=1}^{X_t} \xi_i^t, \qquad t \ge 0.$$

The interpretation is that one starts with one individual  $(X_0 = 1)$  and the process continues with every individual giving birth to an independent and identically distributed number of individuals, each with distribution  $\{p_k\}$ . Then, t indexes the generation and  $X_t$  counts the number of individuals in the t-th

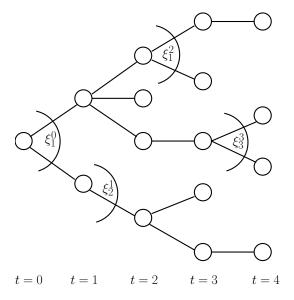


Figure 11.1: The branching process. The *i*-th member of the *t*-th generation has an independent and identically distributed number of offsprings  $\xi_i^t$ .

generation, while the index i runs over the different individuals in the same generation and  $\xi_i^t$  stands for the number of offsprings of the i-th indexed individual in the t-th generation.

We denote by

$$T_{\text{ext}} := \inf\{t \ge 0 : X_t = 0\}$$

the (possibly infinite) extinction time, and let

$$\theta_{\rm ext} := \mathbb{P}(T_{\rm ext} < +\infty)$$

be the extinction probability. In plain words, the extinction time  $T_{\rm ext}$  is the smallest time t such that there are no offsprings of generation t ( $X_t = 0$ ), so that the population is extinct, and  $\theta_{\rm ext}$  is the probability extinction occurs in finite time. Let

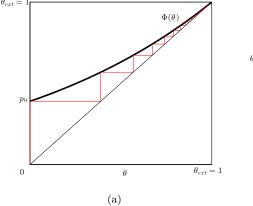
$$\Phi(\theta) := \sum_{k>0} p_k \theta^k, \quad \theta \in [0, 1]$$

<sup>1</sup> be the moment generating function of the offspring distribution  $\{p_k\}$ . Observe that  $\Phi(\theta)$  maps the interval [0,1] in itself. See Figure 11.2. The following result characterizes  $\theta_{\rm ext}$  as the smallest fixed point of  $\Phi(\theta)$  in [0,1].

**Lemma 11.1.** The extinction probability  $\theta_{\text{ext}}$  of the Galton-Watson branching process with offspring distribution  $\{p_k\}$  satisfies

$$\theta_{\text{ext}} = \min\{\theta \in [0, 1] : \Phi(\theta) = \theta\},\,$$

<sup>&</sup>lt;sup>1</sup>Throughout, we always adopt the convention that  $0^0 = 1$  and, equivalently,  $0 \log 0 = 0$ .



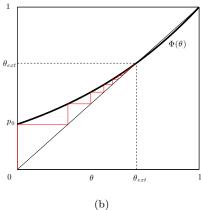


Figure 11.2: Moment generating function  $\Phi(\theta)$  for a subcritical (a) and a supercritical (b) branching processes. In both figures, the chosen offspring distribution is the binomial one  $p_k = \binom{n}{k} \gamma^k (1-\gamma)^{n-k}$  for  $0 \leq k \leq n$ , and  $p_k = 0$  for k > n. The parameter n is chosen equal to 10 in both figures, while  $\gamma = 0.09$  in the left figure, so that the expected number of offsprings  $\mu = 0.9 < 1$ , and  $\gamma = 0.12$ , so that  $\mu = 1.2 > 1$  in the right figure. The iterations  $\theta(k+1) = \Phi(\theta(k))$  started at  $\theta(0) = 0$  are plotted as well, in red. As predicted by Theorem 11.1, the extinction probability satisfies  $\theta_{ext} = 1$  in the subcritical case (left), and  $\theta_{ext} < 1$  in the supercritical case (right).

where  $\Phi(\theta)$  is the moment generating function of  $\{p_k\}$ .

*Proof.* For  $t \geq 0$ , let  $\theta_t := \mathbb{P}(T_{\text{ext}} \leq t)$ . Since the events  $\{T_{\text{ext}} \leq t\}$  form a nondecreasing sequence, in the sense that

$$\{T_{\text{ext}} \leq t\} \subseteq \{T_{\text{ext}} \leq t+1\}, \qquad t \geq 0,$$

one has that the sequence  $\{\theta_t\}_{t\geq 0}$  is nondecreasing and convergent to

$$\lim_{t \to +\infty} \theta_t = \lim_{t \to +\infty} \mathbb{P}(T_{\text{ext}} \le t) = \mathbb{P}(T_{\text{ext}} < +\infty) = \theta_{\text{ext}}.$$

On the other hand, using the independence and identical distribution property of  $\{\xi_i^t\}$ , one finds that

$$\begin{array}{ll} \theta_{t+1} & = & \mathbb{P}(T_{\mathrm{ext}} \leq t+1) \\ \\ & = & \sum_{k \geq 0} \mathbb{P}(T_{\mathrm{ext}} \leq t+1, \xi_1^0 = k) \\ \\ & = & \sum_{k \geq 0} \mathbb{P}(T_{\mathrm{ext}} \leq t+1 | \xi_1^0 = k) \mathbb{P}(\xi_1^0 = k) \\ \\ & = & p_0 + \sum_{k \geq 1} p_k \mathbb{P}(T_{\mathrm{ext}} \leq t)^k \\ \\ & = & \sum_{k \geq 0} p_k \theta_t^k \,, \end{array}$$

i.e.,

$$\theta_{t+1} = \Phi(\theta_t), \qquad t \ge 0. \tag{11.1}$$

Moreover,  $\theta_0 = 0$ , since the process is started with  $X_0 = 1$ . Therefore,  $\theta_{\text{ext}}$  coincides with the limit of the recursion (11.1) with initial condition  $\theta_0 = 0$ . Since the sequence  $\{\theta_t\}$  is nondecreasing, and  $\Phi(\theta)$  is continuous, this limit must coincide with the smallest fixed point of  $\Phi(\theta)$  in [0,1].

Now, let us make the following observations on the moment generating function. First,  $\Phi(\theta)$  is non-decreasing,  $\Phi(0) = p_0$ , and  $\Phi(1) = 1$ . Moreover,  $\Phi(\theta)$  is convex and  $\Phi'(1) = \mu$ . These properties, together with Lemma 11.1, allow one to prove the following fundamental result relating positivity of the survival probability of a branching process to the expected number of offsprings  $\mu$ , as illustrated in Figure 11.3.

**Theorem 11.1.** Consider the Galton-Watson branching process with offspring distribution  $\{p_k\}$ . Let  $\mu = \sum_{k\geq 0} kp_k$  be the expected number of offsprings of each individual. Then,

subcritical regime if  $\mu < 1$ , then  $\theta_{\text{ext}} = 1$ ;

critical regime if  $\mu = 1$  and  $p_1 < 1$ , then  $\theta_{\text{ext}} = 1$ ; if  $p_1 = 1$ , then  $\theta_{\text{ext}} = 0$ ; supercritical regime if  $\mu > 1$ , then  $\theta_{\text{ext}} < 1$ .

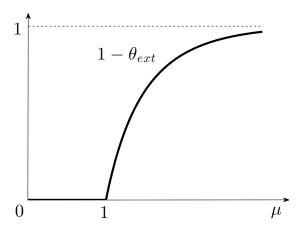


Figure 11.3: Survival probability  $1 - \theta_{ext}$  as a function of the expected number of offspring's  $\mu$  for a branching process with binomial offspring distribution of parameters n = 10 and  $\gamma \in [0, 0.3]$  (cf. Example 11.2). Note the first-order phase transition at the critical value  $\mu = 1$ : first order refers to the fact that it is the first derivative of the displayed to have a discontinuity.

*Proof.* Lemma 11.1 characterizes  $\theta_{\rm ext}$  as the smallest fixed point of the moment generating function  $\Phi(\theta)$  in [0,1], i.e., the smallest zero of  $\Psi(\theta) := \Phi(\theta) - \theta$ . From the observations we made, we have that the function  $\Psi(\theta)$  is convex on the interval [0,1]. Moreover,  $\Psi(0) = p_0$ ,  $\Psi(1) = 0$  and  $\Psi'(1) = \mu - 1$ .

It follows that, if  $\mu < 1$ , then  $\Psi(\theta)$  is strictly decreasing in [0,1] (since  $\Psi'(\theta) \leq \Psi'(1) = \mu - 1$ ), so it is strictly positive for  $0 \leq \theta < 1$ , and then its only zero is  $\theta_{\rm ext} = 1$ . This proves the subcritical case.

In the critical regime, if  $\mu=1$  and  $p_1<1$ , then necessarily  $p_0>0$  and  $p_k>0$  for at least one  $k\geq 2$ . Then,  $\Psi(\theta)$  is strictly convex, so that  $\Phi'(\theta)<\Phi'(1)=1$  for all  $\theta\in[0,1)$ . Hence,  $\Psi(\theta)$  is strictly decreasing in [0,1] and one can argue as above. On the other hand, if  $p_1=1$ , then  $\Psi(\theta)=0$  for all  $\theta\in[0,1]$ , so that  $\theta_{\rm ext}=0$ .

Finally, in the supercritical regime, one has that  $\Psi'(1) = \mu - 1 > 0$ . Since  $\Psi(1) = 0$ , this implies that  $\Psi(\theta) < 0$  in a left neighborhood of 1. On the other hand,  $\Phi(0) = p_0 \ge 0$ , so there must exist some  $\theta^* \in [0,1)$  such that  $\Phi(\theta^*) = 0$ . The smallest such  $\theta^*$  coincides then with the extinction probability  $\theta_{\text{ext}}$ .

We now present a few examples of branching processes with explicit offspring distribution.

**Example 11.1** (Branching process with Poisson offspring distribution). Consider a Poisson distribution with parameter  $\lambda > 0$ , i.e.,

$$p_k = e^{-\lambda} \frac{\lambda^k}{k!} \,, \qquad k \ge 0 \,.$$

Then, the expected value is  $\mu = \sum_{k\geq 0} k p_k = \lambda$ , while the moment generating function is

$$\Phi(\theta) = \sum_{k>0} p_k \theta^k = e^{-\lambda} \sum_{k>0} \frac{(\theta \lambda)^k}{k!} = e^{(\theta - 1)\lambda}.$$

Theorem 11.1 then implies that the extinction probability  $\theta_{\rm ext} = 1$  for  $\lambda \leq 1$ , so that the survival probability is  $1 - \theta_{\rm ext} = 0$ , whereas, for  $\lambda > 1$ , the survival probability  $1 - \theta_{\rm ext}$  coincides with the unique solution x in (0, 1) of the equation

$$x = e^{\lambda(x-1)} .$$

**Example 11.2** (Branching process with binomial offspring distribution). Consider a binomial distribution with parameters  $n \ge 1$  and  $\gamma \in [0, 1]$ , i.e.,

$$p_k = \binom{n}{k} \gamma^k (1 - \gamma)^{n-k}, \quad 0 \le k \le n, \qquad p_k = 0, \quad k > n.$$

Then, the expected value is

$$\mu = \sum_{k>0} k p_k = \gamma n \,,$$

while the moment generating function is

$$\Phi(\theta) = \sum_{k \ge 0} p_k \theta^k$$

$$= \sum_{0 \le k \le n} \binom{n}{k} (\theta \gamma)^k (1 - \gamma)^{n - k}$$

$$= (1 - \gamma)^n \sum_{0 \le k \le n} \binom{n}{k} \left(\frac{\theta \gamma}{1 - \gamma}\right)^k$$

$$= (1 - \gamma)^n \left(1 + \frac{\theta \gamma}{1 - \gamma}\right)^n$$

$$= (1 - \gamma + \theta \gamma)^n$$

$$= (1 - \gamma(1 - \theta))^n.$$

Theorem 11.1 then implies that, when  $n\gamma \leq 1$ , the extinction probability  $\theta_{\text{ext}} = 1$ , so that the survival probability is  $1 - \theta_{\text{ext}} = 0$ , whereas, when  $n\gamma > 1$ , the survival probability  $1 - \theta_{\text{ext}}$  coincides with the unique solution x in (0,1) of the equation

$$(1 - \gamma x)^n = 1 - x.$$

See Figure 11.3 for a plot of the survival probability  $1 - \theta_{\rm ext}$  as a function of  $\mu = n\gamma$ .

**Example 11.3** (Branching process and percolation). Let us start with a branching process with some offspring distribution  $\{p_k\}_{k\geq 0}$  of expected value  $\mu = \sum_{k\geq 0} kp_k$ . Then, for some given  $\gamma \in [0,1]$ , we consider the sub-tree obtained by

keeping the root node and removing the other nodes independently at random with probability  $(1 - \gamma)$  and keeping them with probability  $\gamma$ : such random removal process is known as *percolation*. The result is another branching process (the percolated branching process) with offspring distribution

$$p_k^{(\gamma)} = \sum_{l>k} p_l \binom{l}{k} \gamma^k (1-\gamma)^{l-k}, \qquad k \ge 0.$$

Similarly, if we had removed links instead of nodes independently with probability  $1-\gamma$  we would have obtained the same result for the connected component to which the root belongs.

The percolated branching process obtained by removing nodes independently with probability  $(1-\gamma)$  from a branching process of degree distribution  $\{p_k\}_{k\geq 0}$  has expected number of offsprings

$$\mu^{(\gamma)} = \sum_{k \geq 0} k \sum_{l \geq k} p_l \binom{l}{k} \gamma^k (1-\gamma)^{l-k} = \sum_{l \geq 0} p_l \sum_{k \leq l} k \binom{l}{k} \gamma^k (1-\gamma)^{l-k} = \sum_{l \geq 0} p_l l \gamma = \mu \gamma ,$$

so that the necessary and sufficient condition for its survival is  $\mu \gamma > 1$ .

E.g., if the original branching process is simply a deterministic n-ary tree for some  $n \geq 1$  (i.e., if  $p_n = 1$  and  $p_k = 0$  for  $k \neq n$ ), then the percolated branching process is a branching process with binomial distribution as in Example 11.2, and hence has expected number of offsprings  $n\gamma$ . More in general, if the original branching process has binomial offspring distribution with parameters  $\alpha$  and n, then, the offspring distribution of the percolated branching process is given by

$$\begin{split} p_k^{(\gamma)} &= \sum_{k \leq l \leq n} \binom{n}{l} \alpha^l (1 - \alpha)^{n - l} \binom{l}{k} \gamma^k (1 - \gamma)^{l - k} \\ &= \binom{n}{k} (\alpha \gamma)^k (1 - \alpha)^{n - k} \sum_{0 \leq h \leq n - k} \binom{n - k}{h} \left( \frac{\alpha (1 - \gamma)}{1 - \alpha} \right)^h \\ &= \binom{n}{k} (\alpha \gamma)^k (1 - \alpha)^{n - k} \left( 1 + \frac{\alpha (1 - \gamma)}{1 - \alpha} \right)^{n - k} \\ &= \binom{n}{k} (\alpha \gamma)^k (1 - \alpha \gamma)^{n - k} , \end{split}$$

i.e., its binomial of parameters n and  $\alpha\gamma$ . Similarly, if the original branching process has Poisson offspring distribution with parameter  $\lambda$ , then the offspring distribution of the percolated process is given by

$$p_k^{(\gamma)} = \sum_{l \ge k} e^{-\lambda} \frac{\lambda^l}{l!} \binom{l}{k} \gamma^k (1 - \gamma)^{l-k} = e^{-\lambda} \frac{(\lambda \gamma)^k}{k!} \sum_{h \ge 0} \frac{(\lambda (1 - \gamma))^h}{h!} = e^{-\lambda \gamma} \frac{(\lambda \gamma)^k}{k!} ,$$

i.e., it is a Poisson distribution with parameter  $\lambda \gamma$ .

Much more on the Galton-Watson branching process can be found in text-books. See, e.g., [?, Sect.2.1].

#### 11.2 The Erdös-Rényi random graph

The Erdös-Rényi (ER) random graph is a model of random graph depending on two parameters: the number of nodes n, and the probability p that a given pair of nodes is a link. Precisely, for a positive integer n and some  $p \in [0,1]$ , the ER random graph  $\mathcal{G}(n,p)$  is a simple graph with node set  $\mathcal{V} = \{1,\ldots,n\}$  and where every unordered pair of nodes  $\{i,j\}$  is a link independently with probability p. Due to its elementary definition, the ER random graph is amenable to a deep mathematical analysis and many results are available concerning, e.g., its degree distribution, connectedness, diameter, etc. We will quickly summarize a few of the main such results.

We start by discussing the degree distribution. First note that the expected number of undirected links is a binomial random variable with parameters  $\binom{n}{2}$  and p, so that the average degree  $\overline{w}$  has expectation

$$\mathbb{E}[\overline{w}] = \frac{2}{n} \binom{n}{2} p = (n-1)p.$$

In fact, the degree  $w_i$  of any given node  $i \in \mathcal{V}$  is itself a random variable with binomial distribution with parameters n-1 and p, i.e.,

$$\mathbb{P}(w_i = k) = \binom{n-1}{k} p^k (1-p)^{n-1-k}, \qquad 0 \le k \le n.$$
 (11.2)

Moreover, the node degrees are weakly correlated: if  $i \neq j \in \mathcal{V}$ , then the only coupling between  $w_i$  and  $w_j$  is through the possible presence of the link  $\{i, j\}$ . In particular, the following result holds true.

**Lemma 11.2.** Consider the ER random graph  $\mathcal{G}(n,p)$  for some  $n \geq 2$  and  $p \in [0,1]$ . Then, for any two distinct nodes  $i \neq j \in \mathcal{V}$ ,

$$\mathbb{P}(w_i = 0, w_j = 0) = (1 - p)^{2n - 3} = \frac{\mathbb{P}(w_i = 0)\mathbb{P}(w_j = 0)}{1 - p},$$
(11.3)

and

$$\mathbb{P}(w_i = k, w_j = k) = \binom{n-2}{k-1}^2 p^{2k-1} (1-p)^{2n-2k-2} + \binom{n-2}{k}^2 p^{2k} (1-p)^{2n-2k-3},$$
(11.4)

for all  $k \geq 1$ .

*Proof.* The first identity in (11.3) follows from the fact that  $w_i = w_j = 0$  if and only if  $\{i, j\}$  is not a link and  $\{i, h\}$  and  $\{j, h\}$  are not links for every node  $h \in \mathcal{V} \setminus \{i, j\}$ : this is the intersection of 2n-3 independent events each occurring with probability (1-p). Equation (11.4) follows from conditioning on the events  $E = \{\{i, j\} \text{ is a link}\}$  and  $F = \{\{i, j\} \text{ is not a link}\}$ .

We now focus on connectedness of the ER graph  $\mathcal{G}(n, p)$ . First, observe that, from (11.2), the probability that a given node i is isolated is  $\mathbb{P}(w_i = 0) =$ 

 $(1-p)^{n-1}$ , hence the number of isolated nodes  $N_0$  has expected value

$$\mathbb{E}[N_0] = \mathbb{E}\left[\sum_{i} \chi_i\right] = \sum_{i \in \mathcal{V}} \mathbb{P}(w_i = 0) = n(1 - p)^{n - 1}, \qquad (11.5)$$

where  $\chi_i$  is the indicator function of the event  $\{w_i = 0\}$ , i.e.,  $\chi_i = 1$  if  $w_i = 0$  and  $\chi_i = 0$  if  $w_i > 0$ . On the other hand, the fact that  $\chi_i^2 = \chi_i$  and the weak correlation property (11.3) imply that the variance of the number of isolated nodes satisfies

$$Var(N_{0}) = \mathbb{E}\left[\left(\sum_{i} \chi_{i}\right)^{2}\right] - \mathbb{E}\left[\sum_{i} \chi_{i}\right]^{2}$$

$$= \mathbb{E}\left[\sum_{i} \chi_{i}\right] + \mathbb{E}\left[\sum_{i} \sum_{j \neq i} \chi_{i} \chi_{j}\right] - \mathbb{E}\left[\sum_{i} \chi_{i}\right]^{2}$$

$$= n(1-p)^{n-1} + n(n-1)(1-p)^{2n-3} - n^{2}(1-p)^{2n-2}$$

$$= n\left((1-p)^{n-1} - (1-p)^{2n-3}\right) + n^{2}p(1-p)^{2n-3}$$

$$= \frac{\mathbb{E}[N_{0}]^{2}}{n(1-p)} \left(\frac{1}{(1-p)^{n-2}} - 1 + np\right).$$
(11.6)

Then, if we choose  $p = \frac{a}{n} \log n$  for some constant a > 0, then  $p \to 0$  and  $(1-p)^{1/p} \to e^{-1}$  as n grows large, so that

$$n^{a}(1-p)^{n} = n^{a}(1-p)^{\frac{a \log n}{p}} \xrightarrow{n \to \infty} 1.$$

From (11.5) and the above, we get that, for  $p = \frac{a}{n} \log n$ ,

$$\mathbb{E}[N_0] = n(1-p)^{n-1} = \frac{n}{1-p} (1-p)^{\frac{a}{n} \log n} \approx ne^{-a \log n} = n^{1-a}, \quad (11.7)$$

where the symbol  $\approx$  stands for asymptotic equivalence, so that (11.7) means that the ratio  $\mathbb{E}[N_0]/n^{1-a}$  converges to 1 as n grows large. Hence, if a > 1, then the expected number of isolated nodes vanishes as n grows large, whereas, if a < 1, then the expected number of isolated nodes grows unbounded as n grows large. In fact, we can prove the following result for the existence with high probability of isolated nodes in the ER graph.

**Proposition 11.1.** [Phase transition for existence of isolated nodes in Erdös-Rényi] For a > 0, consider the Erdös-Rényi random graph  $\mathcal{G}(n,p)$  with  $p = \frac{a}{n} \log n$ . Then, with high probability as n grows large

- (i) if a > 1,  $\mathcal{G}(n, p)$  does not contain any isolated node;
- (ii) if a < 1 the number of isolated nodes in  $\mathcal{G}(n,p)$  satisfies  $N_0 \approx n^{1-a} \to +\infty$ .

*Proof.* (i) Using Chebyshev's inequality, (11.6) and (11.5), one gets that, for every  $\varepsilon > 0$ ,

$$\mathbb{P}\left(\left|\frac{N_0}{\mathbb{E}[N_0]} - 1\right| \ge \varepsilon\right) \le \frac{\operatorname{Var}(N_0)}{\varepsilon^2 \mathbb{E}[N_0]^2} = \frac{1}{n(1-p)\varepsilon^2} \left(\frac{1}{(1-p)^{n-2}} - 1 + np\right) \asymp \frac{n^{a-1}}{\varepsilon^2} \stackrel{n \to \infty}{\longrightarrow} 0.$$

The above implies that, for 0 < a < 1, the number of isolated nodes grows as  $N_0 \simeq \mathbb{E}[N_0] \simeq n^{1-a}$  with high probability as n grows large.

(ii) It follows from Markov's inequality and (11.7) that

$$\mathbb{P}(N_0 \ge 1) \le \mathbb{E}[N_0] \times n^{1-a} \stackrel{n \to \infty}{\longrightarrow} 0,$$

so that with high probability as n grows large there are no isolated nodes.  $\square$  Proposition 11.1 is a first example of *phase transition* in the ER random graph: in  $\mathcal{G}(n, \frac{a}{n} \log n)$ , with high probability as n grows large, existence of isolated nodes or the lack thereof is determined by whether a > 1 or a < 1, respectively. Now, it is obvious that a graph containing isolated nodes is not connected, while the converse does not necessarily hold true. However, the

following result shows that the phase transition for connectivity is the same as

**Theorem 11.2** (Phase transition for connectivity of Erdös-Rényi). For a > 0, consider the Erdös-Rényi random graph  $\mathcal{G}(n,p)$  with  $p = \frac{a}{n} \log n$ . Then, with high probability as n grows large

(i) if a < 1, then  $\mathcal{G}(n, p)$  is disconnected;

the one for the existence of isolated nodes.

(ii) if a > 1, then  $\mathcal{G}(n, p)$  is connected and its diameter satisfies

$$\operatorname{diam}(\mathcal{G}(n,p)) \leq A \log n$$
,

for some positive constant A independent of n.

The result above shows that, in order to be connected with high probability, the ER random graph must have an average degree of the order of  $\log n$  at least.

A different, and in some respect more relevant, regime is when  $p = \lambda/n$  for some constant  $\lambda > 0$ . In this regime, the average degree  $\mathbb{E}[w_i] = (n-1)p$  of any node i converges to the constant  $\lambda$  as n grows large and in fact it is not hard to show that the total number of undirected links  $M = \sum_i w_i$  in  $\mathcal{G}(n,p)$ , which has binomial distribution of parameters  $\binom{n}{2}$  and p, has asymptotic behavior  $M \approx n\lambda/2$  with high probability as n grows large. In fact, Lemma 11.2 on the weak correlation among the node degrees has implications on the asymptotic degree distribution of  $\mathcal{G}(n,p)$ . In fact, in such  $p = \lambda/n$  regime, the degree distribution of the ER random graph  $\mathcal{G}(n,\lambda/n)$  can be proven to converge to a Poisson distribution with parameter  $\lambda$  with high probability as stated in the following result.<sup>2</sup>

**Proposition 11.2.** Consider the ER random graph  $\mathcal{G}(n,p)$  with  $p = \lambda/n$  for some constant  $\lambda > 0$  independent from n. Then, degree distribution satisfies

$$p_k := \frac{1}{n} \left| \left\{ i \in \mathcal{V} : w_i = k \right\} \right| \xrightarrow{\mathbb{P}} e^{-\lambda} \frac{\lambda^k}{k!}, \qquad k \ge 0,$$
 (11.8)

as n grows large.

<sup>&</sup>lt;sup>2</sup>We use the notation  $\stackrel{\mathbb{P}}{\longrightarrow}$  for convergence in probability, i.e.,  $a_n \stackrel{\mathbb{P}}{\longrightarrow} b$  means that  $\lim \mathbb{P}(|a_n - b| > \varepsilon) = 0$  for every  $\varepsilon > 0$ .

*Proof.* We start with the case k = 0. In this case, (11.5) yields

$$\mathbb{E}[p_0] = \frac{\mathbb{E}[N_0]}{n} = (1 - p)^{n-1} = \left(1 - \frac{\lambda}{n}\right)^{n-1} \xrightarrow{n \to \infty} e^{-\lambda}.$$
 (11.9)

On the other hand, Chebyshev's inequality and (11.6) give

$$\mathbb{P}\left(\left|\frac{p_0}{\mathbb{E}[p_0]} - 1\right| \ge \varepsilon\right) \le \frac{\operatorname{Var}(p_0)}{\varepsilon^2 \mathbb{E}[p_0]^2} = \frac{\operatorname{Var}(N_0)}{\varepsilon^2 \mathbb{E}[N_0]^2} = \frac{\frac{1}{(1-p)^n} - 1 + np}{\varepsilon^2 n(1-p)} \asymp \frac{e^{\lambda} - 1 + \lambda}{\varepsilon^2 \lambda n} \stackrel{n \to \infty}{\longrightarrow} 0.$$

The above and (11.9) imply that  $p_0 \stackrel{\mathbb{P}}{\longrightarrow} e^{-\lambda}$  as n grows large. For  $k \geq 1$ , (11.2) implies that

$$\begin{split} \mathbb{E}[p_k] &= \frac{\mathbb{E}[N_k]}{n} \\ &= \binom{n-1}{k} p^k (1-p)^{n-1-k} \\ &= \frac{(n-1)(n-2)\dots(n-k)\lambda^k}{k! \cdot n^k (1-p)^{k+1}} \left(1 - \frac{\lambda}{n}\right)^n \overset{n \to \infty}{\longrightarrow} \frac{\lambda^k}{k!} e^{-\lambda} \,. \end{split}$$

On the other hand, using (11.4) and arguing as in (11.6), one can compute the variance  $\operatorname{Var}[N_k]$  of the number of degree-k nodes, show that the ratio  $\operatorname{Var}[N_k]/\mathbb{E}[N_k]^2$  vanishes as n grows large, and finally use Chebyshev's inequality as before to prove that  $p_k/\mathbb{E}[p_k] \xrightarrow{\mathbb{P}} 1$  and conclude that (11.8) holds true for all  $k \geq 1$ .

Observe that Theorem 11.2 implies that, with high probability as n grows large, the ER random graph  $\mathcal{G}(n,p)$  with  $p=\lambda/n$  is disconnected irrespective of the value of  $\lambda > 0$ . In fact, another phase transition takes place in this regime, affecting the size of the largest connected component. In order to get an intuition, we consider the following exploration process of the neighborhood of a random node in  $\mathcal{G}(n,\lambda/n)$ . We start in a given node i, then explore the set of nodes at distance 1 from i, then the set of nodes at distance 2, and so on, until we have explored the whole connected component of  $\mathcal{G}(n,\lambda/n)$  that node i belongs to. We will denote the size of such connected component by  $C_i$ . This clearly a random variable whose stochasticity depends on the realization of the graph. We will approximate this exploration process on  $\mathcal{G}(n,\lambda/n)$ , and consequently  $C_i$ , by a branching process with Poisson offspring distribution  $p_k = e^{-\lambda} \lambda^k / k!$ , for  $k \ge 0$ . The rationale for this approximation is that on the one hand Proposition 11.2 states that the degree distribution of the ER random graph  $\mathcal{G}(n,\lambda/n)$  converges to a Poisson distribution with expected value  $\lambda$  as the network size n grows large. On the other hand, the neighborhood of a random node in the ER random graph can be shown to be tree-like up to some distance proportional to  $\log n$  with high probability as n grows large. We can then easily use the branching process theory of Section 11.1 (see in particular Example 11.1) to determine that a necessary and sufficient conditions for the branching process with Poisson offspring distribution to have positive survival probability is that its expected value  $\lambda > 1$ . Moreover, when  $\lambda > 1$ , the extinction probability  $\theta_{ext}$  coincides with the unique solution  $x \in (0,1)$  of the equation  $x = e^{\lambda(x-1)}$ . While this is just a statement on the Poisson branching process approximation of the exploration process of a random node in  $\mathcal{G}(n,\lambda/n)$ , it turns put to provide the correct prediction for the phase transition of the giant connected component of the actual ER random graph, which is summarized in the following result.

**Theorem 11.3** (Phase transition for the giant connected component in Erdös-Rényi). For  $\lambda > 0$ , and  $n \ge 1$ , let  $p = \lambda/n$ . Then, with high probability as n grows large

(i) if  $\lambda < 1$ , then there exists a constant A > 0 independent of n such that the size of every connected component in the Erdös-Rényi random graph  $\mathcal{G}(n,p)$  satisfies

$$C_i \le A \log n$$
,  $1 \le i \le n$ ;

(ii) if  $\lambda > 1$ , the size  $C_{\text{max}}$  of the largest connected component of the Erdös-Rényi random graph  $\mathcal{G}(n,p)$  satisfies

$$\frac{1}{n}C_{\max} \stackrel{n \to \infty}{\longrightarrow} 1 - x \,,$$

where x is the unique solution in (0,1) of the equation  $x = e^{\lambda(x-1)}$ .

Part (i) of Theorem 11.3 states that, for  $\lambda < 1$ , the largest connected component of the ER random graph  $\mathcal{G}(n,\lambda/n)$  has size at most logarithmic in n: in other words,  $\mathcal{G}(n,\lambda/n)$  is divided in many small connected components. On the other hand, part (ii) of Theorem 11.3 states that, for  $\lambda > 1$ , a non-trivial fraction x of the nodes in the ER random graph  $\mathcal{G}(n,\lambda/n)$  belongs to the same connected component. Observe that, as we know from Theorem 11.2, the ER random graph is not connected in this regime, and in fact it can be shown that the second largest connected component is of size at most logarithmic in n. Thus, when  $\lambda > 1$ , we should picture  $\mathcal{G}(n,\lambda/n)$  as containing one giant component (of size linear in n) and many small components (of size logarithmic in n).

We do not provide a proof of Theorem 11.3, that can be found in many textbooks including [7, 14, 13]. However, we conclude this section by discussing how the exploration process of the neighborhood of a given node in the ER random graph  $\mathcal{G}(n,p)$  (the actual exploration process, not its branching process approximation) can be seen as the outbreak of an epidemics. Consider a homogeneous population of n nodes, each of which can be in 3 possible states: S = susceptible; I = infected; and R = recovered. Then consider a discrete-time Markov chain X(t) on  $\{S, I, R\}^n$ , whose i-th entry  $X_i(t)$  describes the state of the i-th individual of the population at time  $t = 0, 1, \ldots$  Assume that an infected individual always becomes recovered at the next step and that recovered individuals remain so (i.e.,  $X_i(t+1) = R$  if  $X_i(t) = I$  or  $X_i(t) = R$ ). On the other hand, susceptible individuals can get infected by independent probability- $\gamma$  contagion from infected individuals: precisely, if  $X_i(t) = S$ , then  $X_i(t+1) = S$  unless at least one j such  $X_j(t) = I$  succeeds in passing him the infection. I.e.,

if  $X_i(t) = S$ , then  $X_i(t+1) = S$  with conditional probability  $(1-\gamma)^{I_t}$  and  $X_i(t+1) = I$  with conditional probability  $1 - (1-\gamma)^{I_t}$ , where  $I_t$  stands for the number of infected individuals at time t. This epidemics model is known as the Reed-Frost SIR epidemics. It is not hard to verify that (do it as an exercise) the absorbing states of this Markov chain are all and only those configurations  $x \in \{S, I, R\}^n$  such that  $x_i \in \{S, R\}$  for all i, i.e., all the configurations where there are no infected individuals.

What does the Reed-Frost SIR epidemic have to do with the exploration of neighborhood of a random node i in the ER random graph  $\mathcal{G}(n,p)$ ? If  $\gamma=p$  and one starts the epidemics with  $X_i(0)=I$ , and  $X_j(0)=S$  all other individuals j, then for all  $t\geq 0$  one can identify the infected individuals (i.e., those j such that  $X_j(t)=I$ ) with the nodes of  $\mathcal{G}(n,p)$  at distance t from node i. The question of the size  $C_i$  of the connected component of node i then gets translated into the question of what the number of ultimately recovered individuals in in the Reed-Frost SIR epidemic.

#### 11.3 The configuration model

Let  $\{p_k\}_{k\geq 0}$  be a probability distribution over the nonnegative integers and let

$$\mu := \sum_{k \ge 0} k p_k$$

be its first moment. Throughout, we will assume that  $\mu$  is finite. For every positive integer n such that  $np_k$  is integer and  $n\mu$  is even, we can define the configuration model with degree distribution  $\{p_k\}$  as follows. For all  $k \geq 1$ , draw  $p_k n$  nodes each with k half-links stemming from it, so that there are in total n nodes and  $\mu n$  half-links. Then, match the  $\mu n$  half-links uniformly at random. The resulting hyper-graph may contain self-loops and parallel links. However, the number of such self-loops and parallel links is a constant that does not depend on n (see the exercise). In fact, one can prove that in the limit as n grows large, the probability distributions of the number of self-loops and of the number of parallel links converge to Poisson distributions with expected values  $\nu/2$  and ,respectively,  $\nu^2/4$ , respectively, where

$$\nu = \mu^{-1} \sum_{k \ge 0} p_k k^2 - 1$$

(see, e.g., [?, Chapter 3]).

More in general, one can prove that, if one selects a node at random with uniform probability, its neighborhood looks like a tree (i.e., no cycles are encountered) with high probability up to a distance proportinal to  $\log n$ . More precisely, one can prove that (at least under the additional assumption that the second moment of the degree distribution  $\sum_k k^2 p_k$  remains finite as n grows large) there exists a constant  $\alpha > 0$  such that the probability that a random node belongs to a cycle of length less than  $\alpha \log n$  converges to 0 as n grows

large. Observe that that does not mean that there are no short cycles with high probability! In fact, we already observed that the number of self-loops and parallel links converges in distribution to a Poisson random variable which is non-zero with positive probability, and the same turns out to be true for cycles of any fixed length  $k=3,4,\ldots$  What happens however is that encountering any of this short cycles when selecting a node at random is an event whose probability vanishes as n grows large.

In fact, one can prove that the neighborhood of a random node in the configuration model can be approximated, with high probability, by a two-phase branching process where the first generation has offspring distribution coinciding with the (node-perspective) degree distribution  $\{p_k\}$ , and all the other generations have offspring distribution coinciding with the link-perspective degree distribution  $\{q_k\}_{k\geq 0}$ , defined by

$$q_k = \frac{(k+1)p_{k+1}}{\mu}, \qquad k \ge 0.$$
 (11.10)

The intuition behind the formula above is that, when selecting a link uniformly at random, and choosing one of its two end nodes with equal probability 1/2, the probability that the node found has degree k is proportional to  $kp_k$  because  $nkp_k$  of the  $\mu n$  half-links are stemming out from nodes of degree k. The first moment of the link-perspective distribution  $\{q_k\}$  is given by

$$\sum_{k>0} kq_k = \frac{\sum_{k\geq 0} k(k+1)p_{k+1}}{\mu} = \frac{\sum_{k\geq 0} p_k k^2}{\mu} - 1 = \nu, \qquad (11.11)$$

i.e., it coincides with the ratio between the second and first moment of  $\{p_k\}$  minus 1.

**Example 11.4** (Link-perspective degree distribution of random regular graph). Consider the degree distribution of a *j*-regular graph, i.e.,

$$p_k = \begin{cases} 1 & \text{if} \quad k = j \\ 0 & \text{if} \quad k \neq j \end{cases}.$$

Then, the link-oriented degree distribution is given by

$$q_k = \begin{cases} 1 & \text{if} \quad k = j - 1 \\ 0 & \text{if} \quad k \neq j - 1 \end{cases}.$$

Clearly, the first moment  $\mu$  of  $\{p_k\}$  and the first moment  $\nu$  of  $\{q_k\}$  satisfy

$$\mu = j = \nu + 1.$$

**Example 11.5** (Link-perspective degree distribution of Poisson distribution). For  $\lambda > 0$ , let

$$p_k = e^{-\lambda} \frac{\lambda^k}{k!} \,, \qquad k \ge 0$$

be a Poisson distribution with expected value  $\mu = \lambda$ . Then, the associated link-perspective degree distribution satisfies

$$q_k = \frac{(k+1)p_{k+1}}{\mu} = e^{-\lambda} \frac{(k+1)\lambda^{k+1}}{\lambda(k+1)!} = e^{-\lambda} \frac{\lambda^k}{k!} = p_k, \qquad k \ge 0.$$

I.e., the node-and link-perspective degree distributions coincide for Poisson distributions, and, obviously, so do their expectations  $\mu = \nu = \lambda$ .

We can now adapt the arguments of Section 11.1 to determine the phase transition for the extinction probability  $\theta_{\rm ext}$  of the two-phase branching process were the first node has offspring distribution  $\{p_k\}_{k\geq 0}$  coinciding with the node-perspective degree distribution of the configuration model and with all subsequent generations having offspring distribution  $\{q_k\}_{k\geq 0}$  coinciding with the link-perspective degree distribution defined by (11.10). Observe that extinction of the two-phase branching process is equivalent to extinction of all the standard branching processes originated from the  $\xi_1^0$  nodes in generation 1. Since the subpopulations originated by these nodes are independent single-phase branching processes with offspring distribution  $\{q_k\}$ , we obtain that the necessary and sufficient condition for survival is

$$\nu > 1$$
, or  $q_1 = 1$ . (11.12)

More specifically, the extinction probability  $\theta_{\rm ext}$  of the two-phase branching process satisfies

$$\theta_{\rm ext} = \Phi(\overline{\theta}_{\rm ext}), \qquad \overline{\theta}_{\rm ext} = \min\{\theta \in [0, 1] : \overline{\Phi}(\theta) = \theta\}$$

where

$$\Phi(\theta) = \sum_{k \ge 0} p_k \theta^k$$
,  $\overline{\Phi}(\theta) = \sum_{k \ge 0} q_k \theta^k$ 

are the moment generating functions of  $\{p_k\}$  and  $\{q_k\}$ , respectively. Observe that, by virtue of (11.11), condition (11.12) is equivalent to  $\sum_{k\geq 0} p_k k^2 > 2\mu$  or  $p_2 = 1$ , i.e.,

$$\sum_{k>0} p_k k(k-2) > 0, \quad \text{or} \quad p_2 = 1.$$
 (11.13)

It is easy to verify that (11.13) is always verified when  $p_0 = p_1 = 0$ , since in this case the summation in the leftmost condition of (11.13) involves only nonnegative terms and at least a positive one if  $p_2 < 1$ .

While the argument above concerns the two-stage branching process, it turns out to give the correct prediction for the existence of a giant connected component in the configuration model itself, as for the following result.

**Theorem 11.4** (Existence of a giant component in the configuration model). Let  $\{p_k\}_{k\geq 0}$  be a probability distribution with finite first moment  $\mu$  and such that  $p_2 < 1$ . Consider the configuration model random graph with size n and prescribed degree distribution  $\{p_k\}$ . Then, with high probability as n grows large

- (i) if  $\sum_{k\geq 0} p_k k(k-2) \leq 0$ , then the size of largest connect component is sublinear in n:
- (ii) if  $\sum_{k\geq 0} p_k k(k-2) > 0$ , then the largest connect component has size linear in n.

We also have the following result, stating that the configuration model is connected with high probability as the size n grows large provided that the minimum degree is not smaller than 3.

**Theorem 11.5** (Connectivity of the configuration model). Let  $\{p_k\}_{k\geq 0}$  be a probability distribution with finite first moment  $\mu$  and such that  $p_0 = p_1 = p_2 = 0$ . Then, with high probability as n grows large, the configuration model random graph with size n and prescribed degree distribution  $\{p_k\}$  is connected.

### 11.4 The preferential attachment model

The preferential attachment is a model of growing random network. The idea is the following: we start at time t=1 with an initial graph  $\mathcal{G}_1$ , then at every time  $t\geq 2$ , create a new graph  $\mathcal{G}_t=(\mathcal{V}_t,\mathcal{E}_t)$  by adding a new node to  $\mathcal{G}_{t-1}$  and connecting it to some of the existing nodes  $\mathcal{V}_{t-1}$  of  $\mathcal{G}_{t-1}$  chosen according to some rule. For convenience, we will typically start with an initial graph  $\mathcal{G}_1$  comprising just two nodes with  $c\geq 1$  parallel links, and label nodes in such a way that  $\mathcal{V}_t=\{0,1,\ldots,t\}$  for  $t\geq 1$ . However, other choices are possible as well.

It remains to be specified the rule prescribing which nodes in  $\mathcal{V}_{t-1}$  the new node t chooses to connect to. One possibility would be to select a certain fixed number  $c \geq 1$  of nodes uniformly at random among the set  $\mathcal{V}_{t_1}$  and add a link from node t to each of these nodes. We may call this a uniform attachment model. In contrast, a preferential attachment model tends to favor the choice of those nodes in  $\mathcal{V}_{t-1}$  which have already a higher degree in  $\mathcal{G}_{t-1}$ . In particular, the mechanism first proposed by Price [39, 34] prescribes that the new node t chooses the nodes to attach to from  $\mathcal{V}_{t-1}$  with probability proportional to a constant a > -1 plus their degree in  $\mathcal{G}_{t-1}$ , which we denote by  $w_i(t-1)$ . In the special case considered by Barabasi and Albert [3] (that coined the term preferential attachment) the constant a = 0, so that existing nodes in  $\mathcal{V}_{t-1}$  are chosen with probability proportional to their degree in  $\mathcal{G}_{t-1}$ .

Preferential attachment random graphs turn out to exhibit power law degree distributions. In particular, for the Barabasi and Albert model, where a = 0 and every new node is added at time t with degree  $w_t(t) = c$ , it can be shown that the fraction of degree-k nodes in  $\mathcal{G}_t$ , which we denote by  $p_k(t)$ , converges

with probability one to

$$\lim_{t \to +\infty} p_k(t) = p_k = \begin{cases} 0 & \text{if } k < c \\ \frac{2}{2+c} & \text{if } k = c \\ \frac{2c(c+1)}{k(k+1)(k+2)} & \text{if } k \ge c. \end{cases}$$
(11.14)

Hence, for the Barabasi and Albert preferential attachment model the limit degree distribution satisfies

$$p_k \simeq k^{-3}$$
, as  $k \to \infty$ ,

i.e., it behaves like a power law with decay exponent  $\gamma = 3$ . If one considers the more general preferential attachment mechanism of Price, where the new node joining at time t is attached to c nodes of the existing graph  $\mathcal{G}_{t-1}$  chosen with probability proportional to  $a + w_i(t-1)$ , where a > -1, then one can show that the asymptotic degree distribution  $p_k = \lim_{t \to \infty} p_k(t)$  satisfies

$$p_k \simeq k^{-(3+a)}$$
, as  $k \to \infty$ ,

i.e., it behaves like a power law with decay exponent 3 + a.

We conclude this section by observing that, while we have described the preferential attachment model as generating an undirected graph, the Price mechanism with a>0 can be easily used to generate directed graphs (as in fact, it was meant to in its original formulation), by simply letting the new node at time t join the existing graph  $\mathcal{G}_{t-1}$  by linking to c of the existing nodes chosen with probability proportional to  $a+w_i^-(t-1)$ , where  $w_i^-(t-1)$  is the in-degree of node i in  $\mathcal{G}_{t-1}$ . In this way, one obtains a random directed graph whose asymptotic in-degree distribution is a power law. In fact, Price proposed this as a model for a citation network, where nodes represent articles and links citations. A further generalization consists in letting the out-degree of the new node (i.e., the number of articles cited by a newly published one) be an independent random variable with given probability distribution, instead of constant c. This generalization allows one to account for arbitrary out-degree distributions.

#### 11.5 Small-world models

Small-world random graph models were introduced to account for the empirical observation that many real-world networks have small diameter and high clustering. Typical small-world models combine links due to geographic proximity with a few long-distance connections.

 $<sup>^3</sup>$ Observe that we need a>0 instead of simply a>-1 in this case, because new nodes join with 0 in-degree and we need to assign them a positive —though small— probability of being linked form the nodes joining later on.

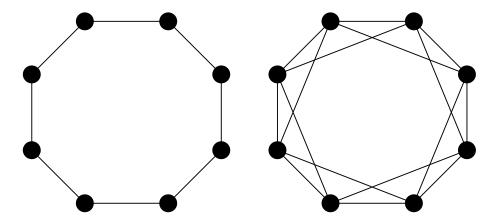


Figure 11.4: Left: a ring graph with n=8 nodes. A symmetric k-regular undirected graph with node set  $\mathcal{V}=\{1,\ldots,n\}$  where every node is directly connected to the k=4 nodes whose index is the closest to their own modulo n=8.

The basic example we consider is obtained starting with a simple graph with node set  $\mathcal{V} = \{1, \ldots, n\}$ , where every node is directly connected to the k nodes whose index is the closest to their own modulo n, where k is a positive even number such that  $k \leq n-1$ . So, e.g., node 1 is connected to nodes  $2, 3, \ldots, k/2+1$  and  $n, n-1, \ldots, n-k/2+1$ , and so on. For k=2, this is simply a ring graph as in the left plot in Figure 11.4, for larger even k it looks like the one reported in the right plot of Figure 11.4. Observe that, for  $k \geq 4$ , this graph contains a large number of triangles, hence has high clustering coefficient.

We then add to the existing graph l additional undirected links, where l is a binomial random variable with parameters nk/2 and  $p \in [0,1]$ , and the new links connect pairs of nodes chosen independently and uniformly at random. It can be shown that, with high probability as n grows large, the degree distribution is a shifted Poisson

$$p_j = 0$$
,  $0 \le j < k$ ,  $p_j = e^{-kp} \frac{(kp)^{j-k}}{(j-k)!}$ ,  $j \ge k$ ,

the clustering coefficient converges to

$$C = \frac{3(k-2)}{4(k-1) + 8kp + 4kp^2} \,.$$

and that the diameter satisfies

$$\operatorname{diam}(\mathcal{G}) \le A \log n$$

for some constant A independent of n.

### Appendix A

## Linear algebra

The p-norms on the vector space  $\mathbb{R}^n$  are defined as

$$|x|_p = \left(\sum_i x_i^p\right)^{1/p}$$
,  $(p \text{ finite}) \quad |x|_\infty = \max_i |x_i|$ 

Given any norm  $|\cdot|$  on the vector space  $\mathbb{R}^n$ , we can consider the *induced* norm on the space of matrices  $\mathbb{R}^{n\times n}$ . Given  $M\in\mathbb{R}^{n\times n}$ , this is formally defined as

$$||M|| = \sup_{x \in \mathbb{R}^n, \, |x| \le 1} |Mx|$$

The induced norm corresponding to the *p*-norm on  $\mathbb{R}^n$  is denoted by  $||M||_p$ . For the special case when  $p=1,2,\infty$  the following explicit characterizations hold.

$$||M||_{1} = \max_{j} \sum_{i} |M_{ij}|$$

$$||M||_{2} = (\rho(M'M))^{1/2}$$

$$||M||_{\infty} = \max_{i} \sum_{j} |M_{ij}|,$$
(A.1)

It is well known that all norms are equivalent in finite-dimensional spaces. For instance we have that  $||x||_2 \le ||x||_1 \le n^{1/2}||x||_2$  and, consequently,  $||M||_i \le n^{1/2}||M||_i$  for  $i,j \in \{1,2\}$ .

The following proposition gathers some simple facts on induced norms.

**Proposition A.1.** Let  $|\cdot|$  be a norm on the vector space  $\mathbb{R}^n$  and let  $||\cdot||$  be the corresponding matrix norm. Then,

- (i)  $|Mx| \leq ||M|||x|$  for every  $x \in \mathbb{R}^n$  and  $M \in \mathbb{R}^{n \times n}$ ;
- (ii)  $||MQ|| \leq ||M|| \cdot ||Q||$  for any two matrices  $M, Q \in \mathbb{R}^{n \times n}$

(iii) If ||M|| < 1, then I - M is invertible, the series  $\sum_t M^t$  converges, and it holds

$$(I-M)^{-1} = \sum_{t=0}^{+\infty} M^t$$

(iv)  $||M|| \ge \rho(M)$ 

A matrix M is called diagonalizable if there exists an invertible matrix V such that  $V^{-1}MV$  is a diagonal matrix. For a diagonalizable matrix M, relation (iv) in Proposition A.1 can be sharpened to  $||M|| = \rho(M)$ . For general matrices we have the following remarkable result.

**Theorem A.1** (Gelfand's formula). Consider on  $\mathbb{R}^{n \times n}$  any induced matrix norm  $||\cdot||$ . For every matrix  $M \in \mathbb{R}^{n \times n}$ , it holds

$$\lim_{t \to +\infty} ||M^t||^{1/t} = \rho(M)$$

**Corollary A.1.** Consider on  $\mathbb{R}^{n \times n}$  any induced matrix norm  $||\cdot||$ . For every matrix  $M \in \mathbb{R}^{n \times n}$  such that  $\rho(M) < 1$ , there exists  $\alpha \in [0, 1[$  such that

$$||M^t|| \le \alpha^t \tag{A.2}$$

A matrix M such that  $M^t$  converges to 0 as  $t \to +\infty$  is called asymptotically stable. The above result implies that matrices with spectral radius less than 1 are asymptotically stable. More precisely, for such matrices, the estimation (A.2) yields an exponential decay to 0 of the sequence of powers.

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