

Quantization noise

Since $q(t)$ is *uniformly distributed* over the interval $(-\Delta v/2, \Delta v/2)$, i.e., the error has equal probability to lie in the range $(-\Delta v/2, \Delta v/2)$, the probability density is then $1/\Delta v$, hence the mean square value of $q(t)$ is given by

$$\overline{q^2} = \int_{-\Delta v/2}^{\Delta v/2} q^2 \frac{1}{\Delta v} dq = \frac{1}{\Delta v} \int_{-\Delta v/2}^{\Delta v/2} q^2 dq = \frac{(\Delta v)^2}{12}$$

Quantization noise power

The *quantization noise power* is :

$$N_q = \overline{q^2(t)} = \frac{(\Delta v)^2}{12}$$

The output signal-to-noise ratio is

$$SNR_Q = \frac{12 \overline{m^2(t)}}{(\Delta v)^2} = \frac{3L^2 \overline{m^2(t)}}{m_p^2}$$

From above discussion, it is clear that **quantization** results in a loss of information.

(Information can also be lost in PAM due to noise)

Such an information lost due to quantization may be reduced by increasing the number of levels used, L .

e.g. 8 to 16 levels are sufficient for speech communication.

Example:1

The digital audio compact optical disc (CD) system uses **16 bit** quantization and a sampling rate of **44.1 kHz** per channel.

Assuming the audio signal has a peak to mean power ratio of **13 dB**, occupies the frequency band 0 to **20 kHz** and that the recovery filter has an *effective* bandwidth, allowing for the finite cut-off rate of a practical filter of **22 kHz**, estimate the signal to quantization noise ratio attainable.

Solution:

$f_s = 44.1$ kHz, $n = 16$, thus we have $L = 2^{16}$ quantization levels.

$$10 \log(m_p^2 / \overline{m^2}) = 13dB, \text{ thus}$$

$$m_p^2 / \overline{m^2} = 20$$

So we have:

$$SNR_Q = \frac{3L^2 \overline{m^2(t)}}{m_p^2} = \frac{3 \times 2^{32}}{20} = 6.44 \times 10^8 = 88.1dB$$

Example: 2

A 12 bit ADC having analog input voltage ranging from -2v to 2 v. Determine followings:

- I.** No of quantization Levels
- II.** Step Size
- III.** Quantization Level, when the analog Voltage is 1.33
- IV.** Quantization error (for case I)
- V.** Dynamic Range

Types of Quantization

There are two types of Quantization - **Uniform** Quantization and **Non-uniform** Quantization.

- The type of quantization in which the **quantization levels are uniformly spaced** is termed as a **Uniform Quantization**.
- The type of quantization in which the **quantization levels are unequal** and mostly the relation between them is logarithmic, is termed as a **Non-uniform Quantization**.

There are two **types of uniform quantization**. They are **Mid-Rise type** and **Mid-Tread type**. The following figures represent the two types of uniform quantization.

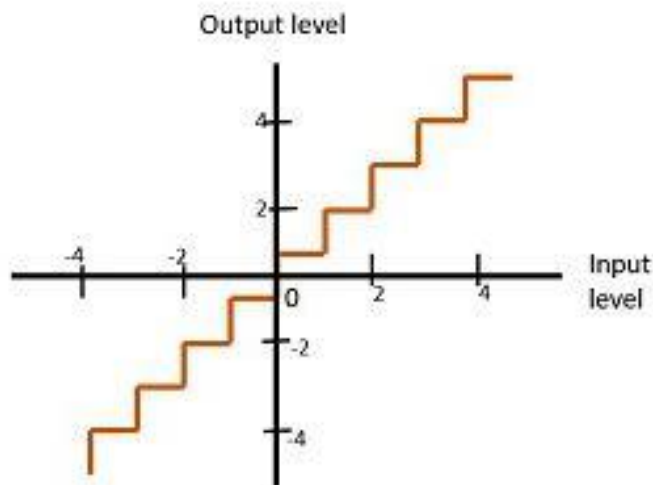


Fig 1 : Mid-Rise type Uniform Quantization

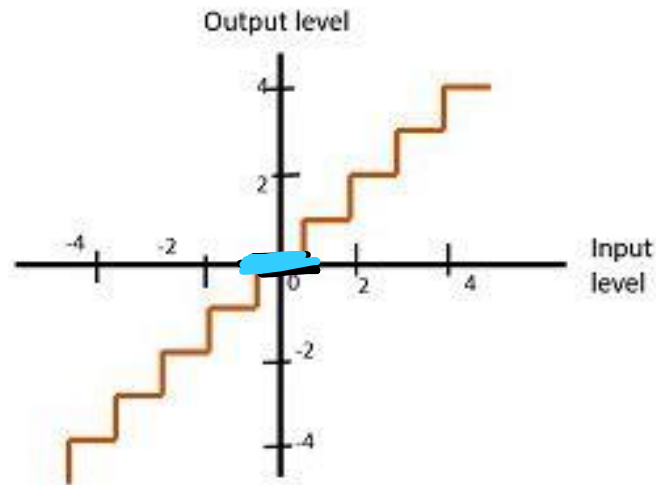


Fig 2 : Mid-Tread type Uniform Quantization

Figure 1 shows the **mid-rise** type and figure 2 shows the **mid-tread** type of uniform quantization.

- The Mid-Rise type is so called because the origin lies in the middle of a **raising part of the stair-case like graph**. The **quantization levels in this type are even in number**.
- The Mid-tread type is so called because the origin lies in the middle of a **tread of the stair-case like graph**. The **quantization levels in this type are odd in number**.

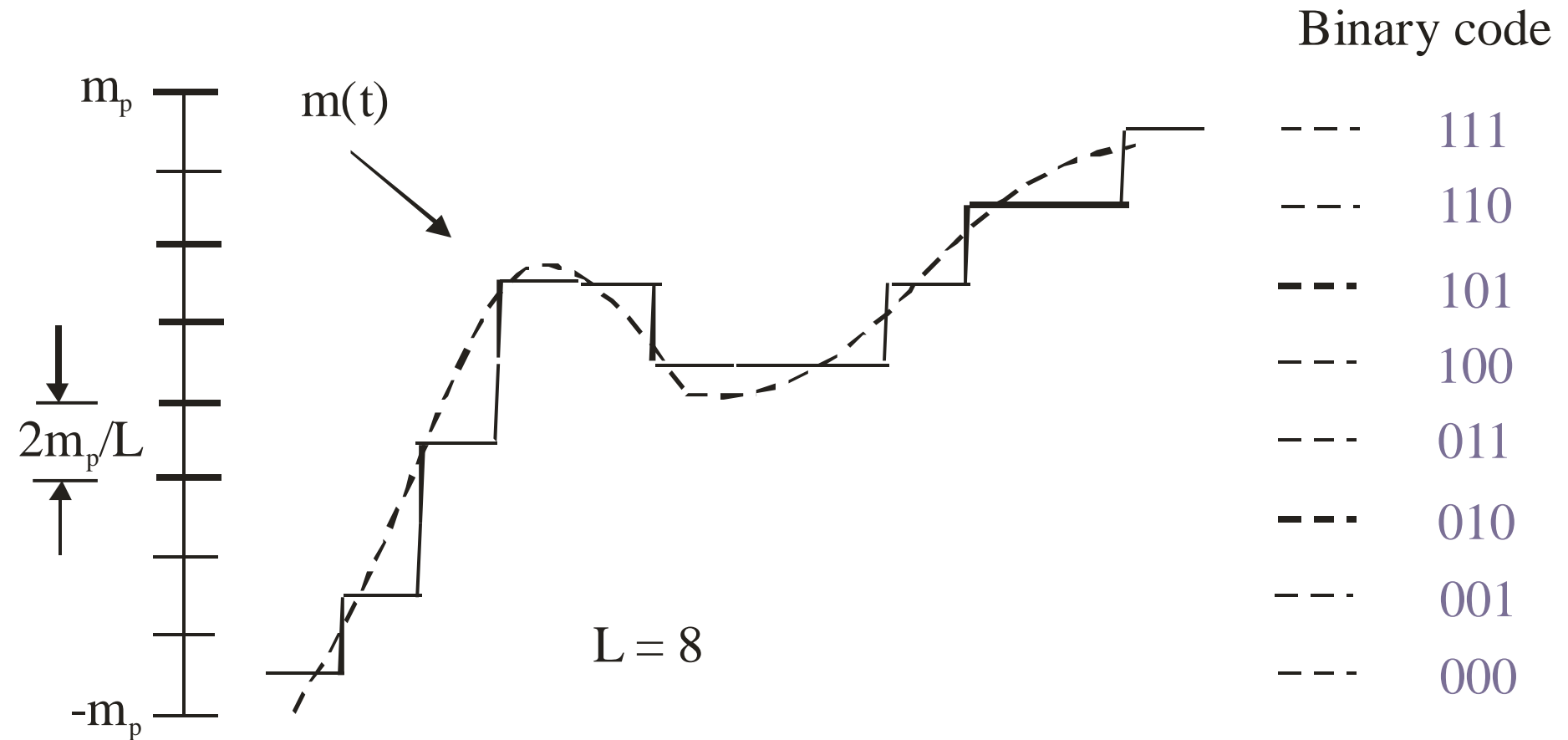
Both the mid-rise and mid-tread type of uniform quantizers are symmetric about the origin.

Encoding

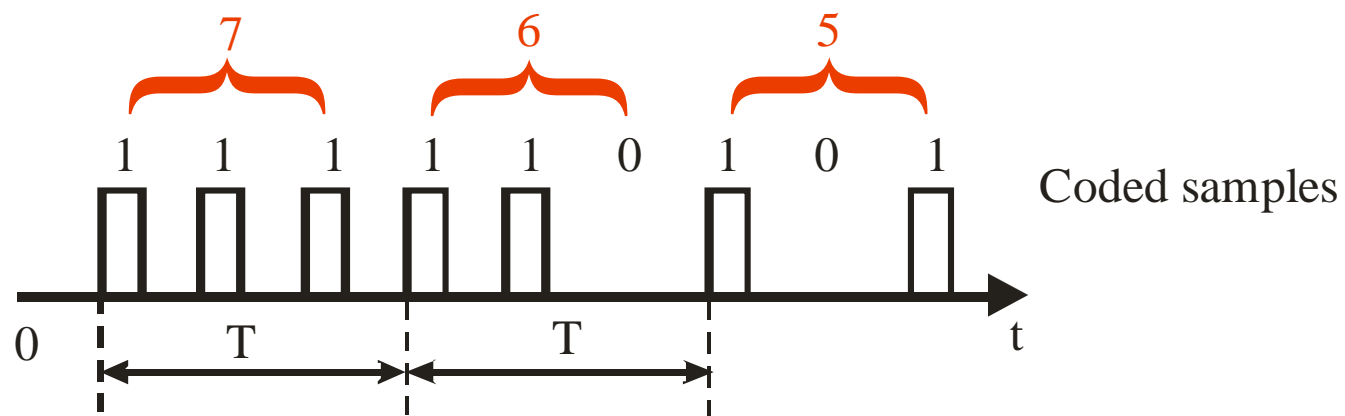
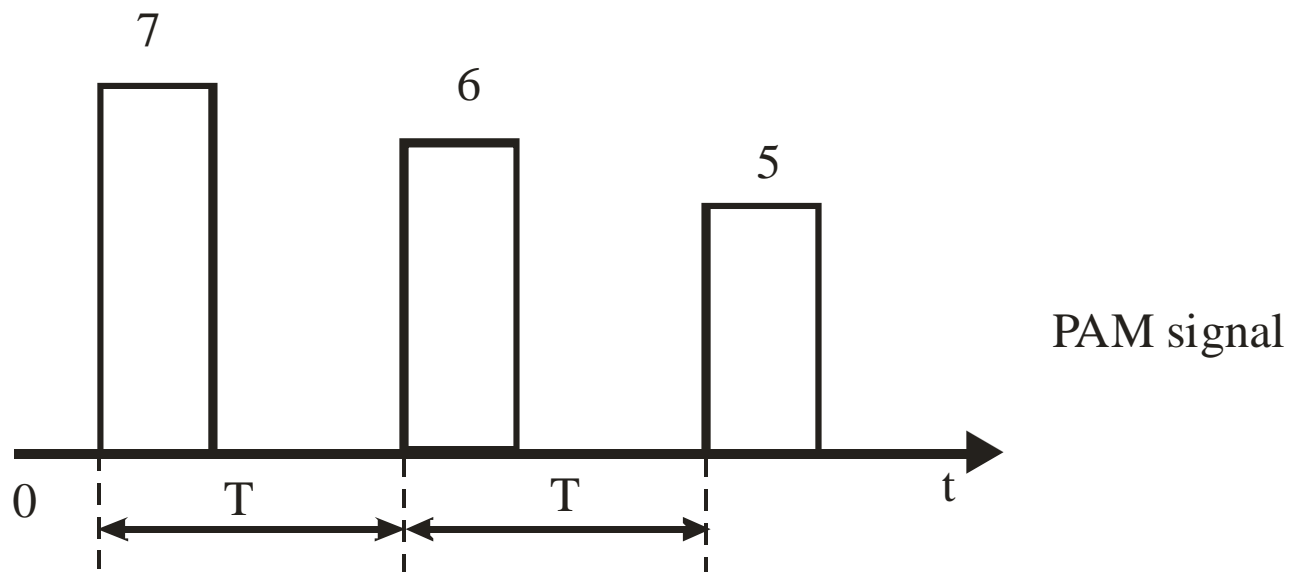
After sampling and quantization, the analog message signal becomes *discrete in values*, but it is still *not in the form best suited for transmission*.

In order that the signal is best suited for transmission, i.e. *more robust to noise and interference*, an **encoding process** is required to *translate the discrete samples to a more appropriate form, such as the binary digits*.

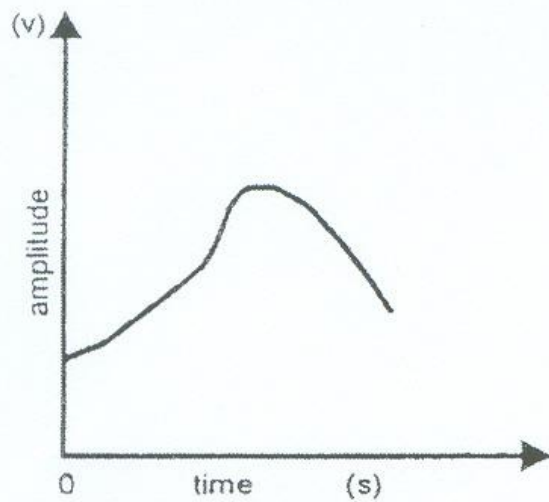
Encoding



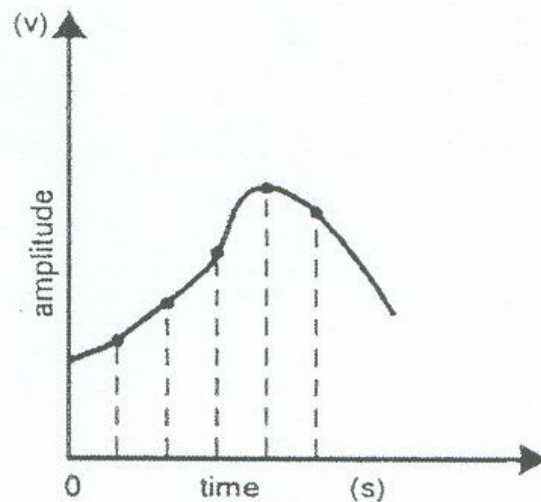
Signal quantization and binary code assignment



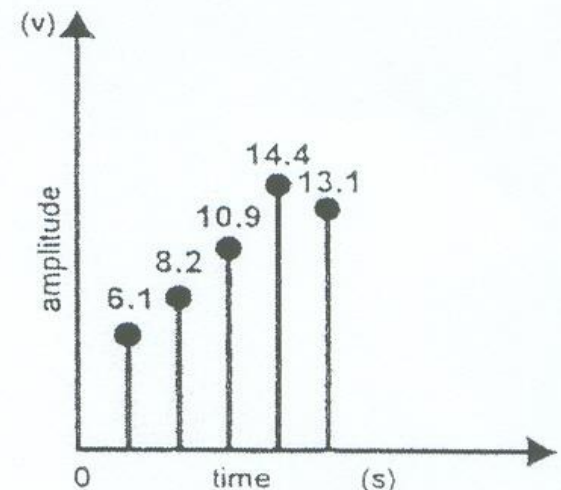
Binary coding of samples



a)



b)



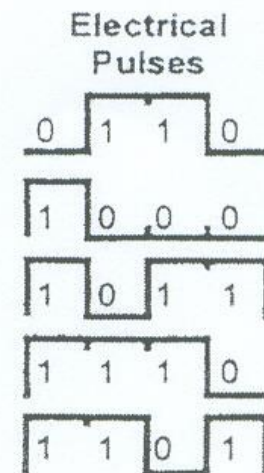
c)

Sample Amplitudes	Digitized Numbers
6.1	6
8.2	8
10.9	11
14.4	14
13.1	13

d)

Decimal Numbers	Binary Numbers
6	0110
8	1000
11	1011
14	1110
13	1101

e)



f)

Figure 40A Pulse-code modulation (PCM) technique: (a) Original signal; (b) sampling procedure; (c) samples of the sign; (d) quantization; (e) binary coding; (f) electrical signal transmitted in digital form. (Mynbaev and Scheiner)