Marc-Andy Noel Jeune

Full Stack Web Developer

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Relevant Experience

Web Developer
Freelance

01/2015 - 02/2017

Tasks/Achievements

- Worked with individuals and businesses to develop their web platform with technologies like CSS, JavaScript, and Wordpress.
- Content management system and Social media coordination. I have helped various non-profit organizations build their websites and promote their online activities.

Sales Associates
RadioShack

11/2014 - 07/2015

Tasks

- Analyzed and resolved mobile phone, computer, and electronic related issues.
- Explained to customers the benefits and uses of products and helped them with their purchases.

Education

Full-Stack Web Development
DevMountain: an industry-leading code school nestled in the heart of the Wasatch Mountains.

08/2016 - 03/2017

Web Immersive

- HTML/CSS, jQuery, AngularJS, React, Node.js
- Advanced technologies like Socket.io, AmazonS3, Stripes.js
- Express, data sources like SQL, Mongo, Firebase
- https://www.youracclaim.com/badges/9129e117-9a3d-46db-ac8b-4c5d08dffb9c/public_url

Front-End Developer Nanodegree
Udacity: accessible, affordable, engaging, and highly effective higher education online

06/2016 - 12/2016

Front-End Nanodegree

- HTML, CSS, responsive design, JavaScript,
- mapping applications using the Knockout framework
- jQuery, AJAX, optimization, JavaScript testing with jasmine

Skills

React	PostgresSQL
Angular	MongoDB
Node	HTML
CSS	Webpack
Bootstrap	JQuery
Wordpress	Git

Projects

Trellin- (02/2017)

- An ambitious group effort to combine LinkedIn core features and Trello. Major technology used include React, Redux, postgreSQL, AmazonS3, React drag and drop. Demo: http://trellin-.herokuapp.com

CrowdFunder: (01/2017)

- This project goal was to rebuilt the main feature of kickstarter. It took lot of attention to details to make multipage project forms for users.
- Technologies used: React/Redux, stripe.js for the donation and reward, google auth, postgresSQL in the backend, and Semantic-ui. Demo: https://crowdfunder-app.herokuapp.com

SnowRider (12/2016)

- An angular app which allows you to find skiing/snowboarding resorts and renders them through google maps api. Css/design features include sliding AoS JQuery Library.
- Uses Geolacation Api, Materialize css as ui-helper and parallex animation. Demo: https://snowrider.herokuapp.com

CastGaming (11/2016)

- A gaming forum for my top online strategy games: Dota 2, World of Tanks, Smite, HearthStone, Overwatch.
- Technologies used: Angular, Node.js, Mongoose, socket.io and Bootstrap. Include facebook auth login for user model, chat-box with socket.io, embed youtube-video. Source: https://github.com/Marcandy/castGaming

MovieFav (10/2016)

- A movie app that allows you to search from the Movie Database and filter by categories. Technologies: Angular, Restful API's, Bootsrap. Demo: https://marcandy.github.io/movieFav

Frogger Game (08/2016)

- Recreated a frogger game with Object Oriented JavaScript and HTML5 Canvas. Demo: https://marcandy.github.io/frontend-arcade-game

Achievements

ManjCode (11/2016)
Personal Blog for all things coding: http://www.manjcode.com

Transcend Award (06/2016)
Part of the first Transcend Award scholarship by Udacity.

Languages

Javascript	English
French	Haitian Creole