

Marc-Andy Noel Jeune

Full Stack Web Developer

Github Portfolio: <https://marcandy.github.io>

marcandy.nj@gmail.com ✉

484-463-7138 📞

linkedin.com/in/marcandy in

RELEVANT EXPERIENCE

Software Engineer

JCPenney

05/2017 – Present

Plano, TX

- Became a full-time associate to rebuild the company entire website in ReactJS with asynchronous Redux Saga
- Implemented server side rendering to improve user interactive experience and performance load time of pages.
- Updated existing functionality and built new features using agile best practices which greatly improved stability.
- Maintained and restructured rewards dashboard for customers which increased account creation by 20%.
- Participated in multiple microservices migration to SpringBoot

Web Developer

Independent Contractor

01/2015 – 02/2017

Philadelphia, PA

- Worked with individuals and businesses to develop their web platform with technologies like CSS, JavaScript, and Wordpress.
- Content management system and Social media coordination. I have helped various non-profit organizations build their websites and promote their online activities.

UI Developer Intern

Hexware

12/2016 – 03/2017

- Worked on building UI elements on the front-end with frameworks like Angular and React. In addition to using design tools like Bootstrap and Materialize css.
- Refactor old legacy code. jquery, with modern es6 functional javascript.

Full Stack Web Developer

DevMountain

08/2016 – 03/2017

Provo, UT

- Build numerous full stack app to React and Angular. Projects which use of PostgreSQL, Stripe, and Amazon S3
- Participated in immersive program where students are trained and mentored in full-stack development
- Explored the MEAN stack and Restful APIs and built great looking UI with Bootstrap and responsive backend with socket.io

SKILLS

Javascript

React

Express

Express

C#

PostgresSQL

Angular

MongoDB

Node

HTML

CSS

Webpack

Bootstrap

JQuery

Wordpress

Git

Java

SpringBoot

Microservices

PROJECTS

Trellin- (02/2017)

- An ambitious group effort to combine LinkedIn core features and Trello. Major technology used include React, Redux, postgresSQL, AmazonS3, React drag and drop. Demo: <http://trellin-.herokuapp.com>

CrowdFunder: (01/2017)

- This project goal was to rebuilt the main feature of kickstarter. It took lot of attention to details to make multipage project forms for users.
- Technologies used: React/Redux, stripe.js , postgresSQL in the backend Semantic-ui. Demo: <https://crowdfunder-app.herokuapp.com>

SnowRider (12/2016)

- An angular app which allows you to find skiing/snowboarding resorts and renders them through google maps api. Css/design features include sliding AoS JQuery Library Geolocation Api. Demo: <https://snowrider.herokuapp.com>

CastGaming (11/2016)

- A gaming forum for my top online strategy games: Dota 2, World of Tanks, Smite, HearthStone, Overwatch.
- Angular, Node, Mongoose, socket.io and Bootstrap. Include chat-box with socket.io. Source: <https://github.com/Marcandy/castGaming>

ACHIEVEMENTS

EarthxHack VIVE VR challenge Winner (04/2018)

Participated and won EarthxHack 2018 hackthon for best virtual reality app category. <https://earthxhack18.devpost.com/>

ManjCode (11/2016)

Personal Blog for all things coding: <http://www.marcandy.github.io>

Devmountain Badge (02/2017)

https://www.youracclaim.com/badges/9129e1179a3d46dbac8b4c5d08dff9c/public_url

Marcandy.com (11/2016)

Personal Blog for all things coding: <http://www.marcandy.github.io>

Front End Developer Nanodegree (03/2016)

<https://www.udacity.com/course/front-end-web-developer-nanodegree--nd001>