

About Me

My name is Marcos Godoy, I am a **self-taught** developer. Since I can remember I have been linked to creativity and technology. My first brush with the digital world was on the design side, photography and digital drawings. For several years I dedicated myself to creating videos and custom digital drawings. As time went by I found out about programming and I was hooked in the instant when i saw everything that you could achieve. I am interested in working on new projects that represent me a challenge and help me to expand my knowledge.

Experience

The VIP: Startup
Duration: May 2021 - Jul 2021 (3 Months)
Description : Platform similar to Patreon/OnlyFans, with cryptocurrencies integration and NFTs, exclusively for artists on the creator side.
Task: Create a platform where artists could create auctions for their exclusive content (Live shows, video/song premieres), integrated payments with cryptocurrencies and make a system of achievements for being on those events, achievements that become NFTs badges.
Technologies:
-Programming: ReactJs, NodeJs, Express, Jsonwebtoken, MongoDB
-Design: Figma

Freelance
Duration: Jan 2021 - Present
I am currently dedicated to creating webs and applications in a independent way
Fbot:
Description: Web app to automate posts in facebook groups
Task: Create an app with a data base that holds diferent users, multiple facebook accounts and groups linked to each account.
to then automatically post in the saved groups.
Technologies:
-Programming: ReactJs, NodeJs, Express, MongoDb,
-Design: Figma
Code: <https://github.com/MarccosGodoy/fbot>

Projects

ShoesEcommerce:
Description: Sneakers ecommerce
Task: Create an ecommerce with payment integrations via card, paypal and mercadopago
Technologies:
-Programming: ReactJs, NodeJs, Express, Mongo DB, Stripe, Paypal Api, MP Api
-Design: Figma
Code: <https://github.com/MarccosGodoy/shoesCommerce>

GitGud:
Description: Web app to avoid losing streaks and get performance stats
Task: Create an app wich will provide players stadistics and, at the same time, it gives the player a way to control how is he performing on that day
Technologies:
-Programming: ReactJs, NodeJs, Express, Puppeteer
-Design: Figma
Code: <https://github.com/MarccosGodoy/gg>
Live Version (old): <https://gitgud.games>

Recepie App:
Description: Web of recepies
Task: Consume an API of recepies, wich gives recomendations based on the ingredient that the user searches
Technologies:
-Programming: ReactJs
-Design: Figma
Code: <https://github.com/MarccosGodoy/Recepies>
Live Version (old): <https://marccosgodoy.github.io/recipe-app/>

Portfolio:
Task: Create a web to show my projects and make use of the things that i learned through this time:
-Programming: ReactJs
-Design: Figma
Code: <https://github.com/MarccosGodoy/portfolio>
Live Version: <https://marccosgodoy.github.io/>



Personal data

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Knowledge

🔗 [Programming](#)

📄 HTML 🎨 CSS

📄 Javascript	🐍 Python
-ReactJS	-Kivy
-Node JS	-Flask
-Express	-Pyautogui
-Mongo DB	-Selenium
-Electron JS	-Pyside2
-Jsonwebtoken	
-Puppeteer	
-NutJs	
-Cheerio	
-Socket.io	

🎨 Design

📐 Figma

📄 Photoshop

📄 Illustrator

Languages

Spanish: Native

English: Intermediate

Interests

🔗 ReactNative
🎨 Animacion/Dibujo Digital
📄 TypeScript
⚙️ C#
🎮 Unity
🔗 Blockchain - NFT
📦 3D