About Me

My name is Marcos Godoy, I am a self-taught developer. Since I can remember I have been linked to creativity and technology. My first brush with the digital world was on the design side, photography and digital drawings.

For serveral years I dedicated myself to creating videos and

custom digital drawings.

As time went by I found out about programming and I was hooked in the

instant when i saw everything that you could achive.

I am interested in working on new projects that represents me a challenge and help me to expand my knowledge.

Experience

The VIP: Startup

Duration: May 2021 - Jul 2021 (3 Months)

Description: Platform similar to Patreon/OnlyFans, with cryptocurrencies integration and NFTs, exclusively for artists on the creator side. Task: Create a platform where artists could create auctions for their exclusive content (Live shows, video/song premieres), integrated payments with cryptocurrencies and make a system of achivements for being on

those events, achivements that become NFTs badges.

Technologies:

-Programming: ReactJs, NodeJs, Express, Jsonwebtoken, MongoDb

-Design: Figma

Freelance

Duration: Jan 2021 - Present

I am currently dedicated to creating webs and applications in a independent way Fbot:

Description: Web app to automate posts in facebook groups

Task: Create an app with a data base that holds diferent users, multiple

facebook accounts and groups linked to each account.

to then automatically post in the saved groups.

Technologies:

-Programming: ReactJs, NodeJs, Express, MongoDb,

-Design: Figma

Code: https://github.com/MarccosGodoy/fbot

Projects

ShoesEcommerce:

Description: Sneakers ecommerce

Task: Create an ecommerce with payment integrations via card, paypal and mercadopago

Technologies:

-Programming: ReactJs, NodeJs, Express, Mongo DB, Stripe, Paypal Api, MP Api

-Design: Figma

Code: https://github.com/MarccosGodoy/shoesCommerce

GitGud:

Description: Web app to avoid losing streaks and get performance stats Task: Create an app wich will provide players stadistics and, at the same time, it gives the player a way to control how is he performing on that day Technologies:

-Programming: ReactJs, NodeJs, Express, Puppeteer

-Design: Figma

Code: https://github.com/MarccosGodoy/gg Live Version (old): https://gitgud.games

Recepie App:

Description: Web of recepies

Task: Consume an API of recepies, wich gives recomendations based on the

ingredient that the user searchs

Technologies:

-Programming: ReactJs

-Design: Figma

Code: https://github.com/MarccosGodoy/Recepies-

Live Version (old): https://marccosgodoy.github.io/recipe-app/

Portfolio:

Task: Create a web to show my projects and make use of the things that i learned through this time:

-Programming: ReactJs

-Design: Figma

Code: https://github.com/MarccosGodoy/portfolio Live Version: https://marccosgodoy.github.io/



Personal data

□ Argentinian

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Knowledge

Programming

F HTML **3** CSS

Python Js Javascript

-Kivy -ReactJS -Node JS -Flask -Express -Pyautogui -Selenium -Mongo DB

-Pyside2

-Electron JS -Jsonwebtoken

-Puppeteer

-NutJs -Cheerio

-Socket.io

Design

Figma

Ps Photoshop

Ai Illustrator

Languages

Spanish: Native

English: Intermediate

Interests

Animacion/Dibujo Digital

Ts TypeScript

C#

⋖ Unity

Blockchain - NFT

3D

