OPTI- Lab 4

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Método de puntos interiores

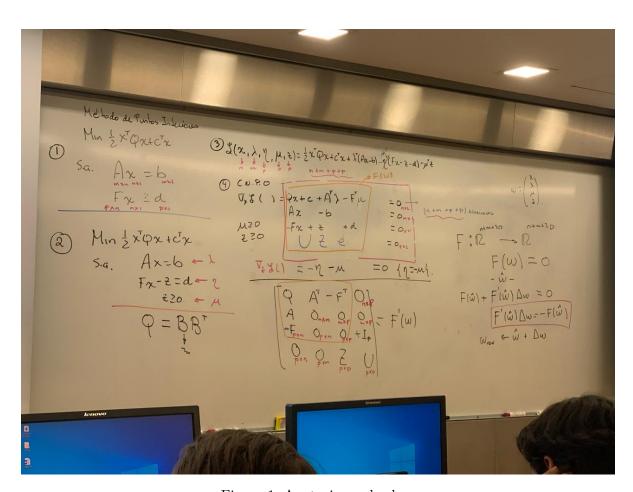


Figura 1: Anotaciones de clase

```
import numpy as np
n=8
m=4
p=10
np.random.seed(0) # Fija la semilla aleatoria a 0
# Creamos matriz Q para el problema cuadrático
Q=np.random.rand(n,n)
Q = np.tril(Q)
Q = np.dot(Q,Q.T)
A = np.random.rand(m,n)
b = np.ones(m)
F = np.random.rand(p,n)
d = np.random.rand(p)
c = np.ones(n)
# Variables iniciales
x = np.ones(n)
y= np.ones(m)
mu = np.ones(p)
z = np.ones(p)
# Lado derecho del sistema lineal
tau = 1/2
v1 = np.dot(Q,x) + np.dot(A.T,y) + np.dot(F.T,mu) + c
v2 = np.dot(A,x) - b
v3 = -np.dot(F,x)
v4 = np.multiply(mu,z)
ld = np.concatenate((v1, v2, v3, v4), 0)
# -----
# Matriz de newton
```

```
dim = n+m+p+p
M = np.zeros((dim,dim))
M[0:n,0:n] = Q
M[0:n,n:n+m] = A.T
M[0:n,n+m:n+m+p] = -F.T
M[n:n+m,0:n] = A
M[n+m:n+m+p,0:n] = -F
M[n+m:n+m+p,n+m+p:n+m+p+p] = np.identity(p)
M[n+m+p:dim,n+m:n+m+p] = np.diag(z)
M[n+m+p:dim,n+m+p:dim] = np.diag(mu)
dd = np.linalg.det(M)
print("Determinante de M")
print(dd)
# Solución del sistema lineal
dw = np.linalg.solve(M,-ld)
dx = dw[0:n]
dy = dw[n:n+m]
dmu = dw[n+m:n+m+p]
dz = dw[n+m+p:dim]
```

Determinante de M 6.454798934012037

¿Cómo se va mu?

```
for i in range(len(mu)):
    print([mu[i], dmu[i]])
```

- [1.0, 1.3732410102093633]
- [1.0, 0.848400498082851]
- [1.0, 0.22187741090303592]
- [1.0, 0.2864042288997859]
- [1.0, -0.1622224980056548]
- [1.0, 0.2639956813119433]
- [1.0, 1.7504222784302133]
- [1.0, -1.8905405299739138]
- [1.0, 1.2005100930883916]
- [1.0, -1.8471297019516129]