LibLinear Random Forrest

Prediction for seq0002/I0087!

1.original image:



2.prediction HeatMap:

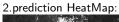


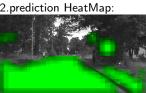
3.morphed HeatMap:



LibLinear Random Forrest





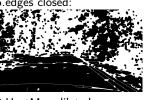


3. HeatMap thresholded:





5.edges closed:

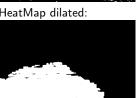


6.edges applied to HeatMap:

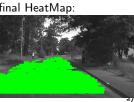
7. HeatMap filtered:



8. HeatMap dilated:



9.final HeatMap:



LibLinear Random Forrest

Prediction for seq0007/I00415

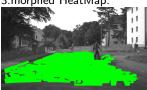
1.original image:



2.prediction HeatMap:



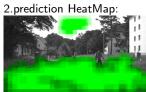
3.morphed HeatMap:



LibLinear Random Forrest







3. HeatMap thresholded:

4.edge detection:



6.edges applied to HeatMap:

7.HeatMap filtered:



