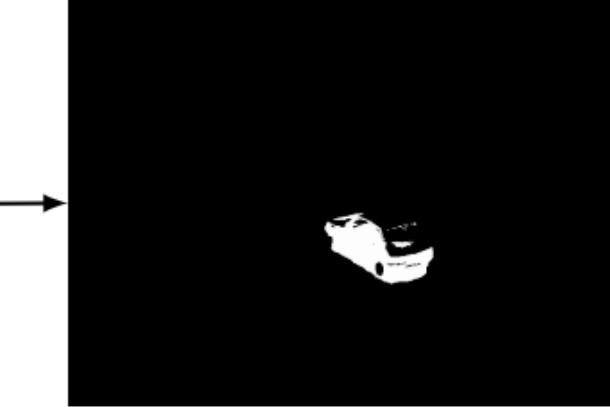
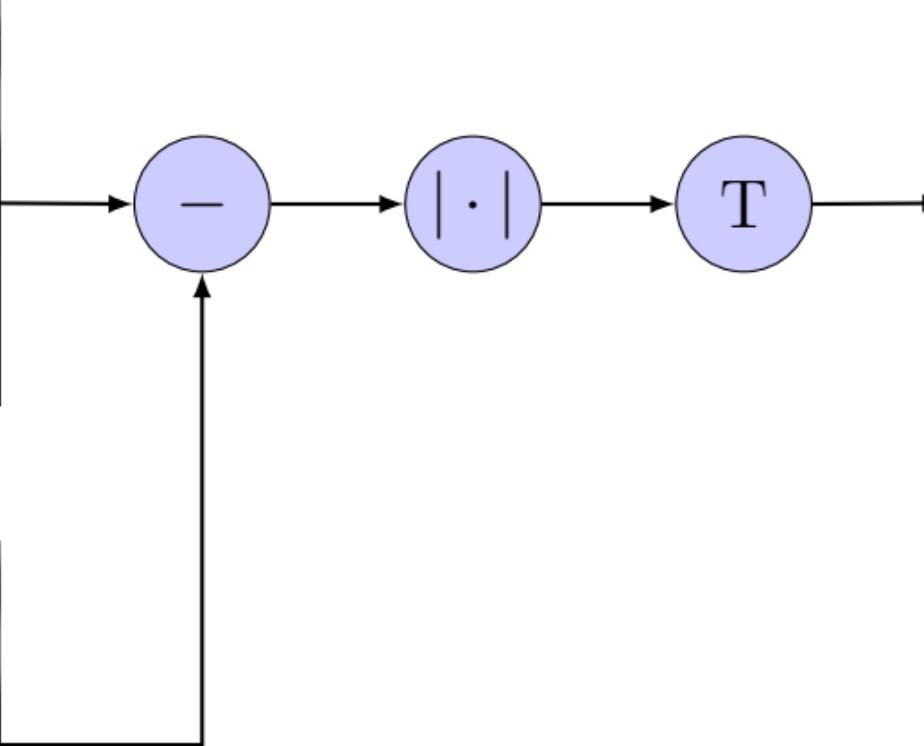




frame(t)



frame(0)



mask(t)