

Marcel Bruckner

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in marcel-bruckner • 👤 MarcelBruckner

Robotics engineer with deep expertise in vision-based reinforcement learning and system reliability. Driven by the mission to build general-purpose robots that operate safely in the real world. I create robust, elegant solutions that perform reliably in practice.

Skills

Computer Vision: Visual SLAM, 6D Pose Estimation, Object Detection, Segmentation, Sensor Fusion

Deep Learning: Vision Transformers, Hypernets, Reinforcement Learning, Continual Learning, Diffusion Models

Frameworks & Languages: PyTorch, TensorFlow, CUDA, OpenCV, Python, C++, Java

Robotics Tools: ROS2, MuJoCo, OpenAI Gym, Real-Time Video Processing, Visual Grasping Pipelines

Education

TUM School of Computation, Information and Technology

TU Munich

Informatics: Games Engineering – M.Sc., Final grade: 1.6

Apr. 2019 – Mar. 2022

My specialization is in computer vision, machine learning, deep learning, and robotics. I conducted practicals and research projects on autonomous driving and robotic applications, applying my knowledge and skills.

TUM School of Computation, Information and Technology

TU Munich

Informatics: Games Engineering – B.Sc., Final grade: 2.1

Oct. 2015 – Mar. 2019

Covered core CS topics and specialized in graphics, simulation, AI, and autonomous systems.

Master thesis

TUM: Chair of Robotics, Artificial Intelligence, and Real-time Systems

TU Munich

Vision-Based Continual Reinforcement Learning for Robotic Manipulation Tasks [1]

Oct. 2021 – Mar. 2022

I developed a novel hypernetwork-based approach for vision-based continual reinforcement learning in robotic manipulation tasks, addressing the challenge of catastrophic forgetting in sequential learning. Key achievements:

- Designed a continual learning framework enabling robots to learn multiple tasks without forgetting.
- Developed a state representation model that extracts meaningful features from images, allowing vision-only learning.
- Showed that hypernetwork-based RL significantly outperforms traditional methods in retaining learned skills.
- Matched or exceeded hand-crafted numeric states, proving the effectiveness of learned visual features.

Experience

CQSE GmbH

Munich

Software Consultant

Mar. 2022 – Today

Responsible for driving software quality initiatives and long-term maintainability at scale for clients in public and private sectors. My contributions led to enhanced software reliability and strengthened client relationships. Key achievements:

- Established and maintained long-term client relationships, driving significant revenue growth.
- Independently led major private and government sector clients in improving software quality and maintainability.
- Analyzed and evaluated software architectures, development processes, and technology stacks for future-proofing.
- Designed and implemented quality assurance processes tailored towards long-term maintainability.
- Improved our analysis platform Teamscale, leading product development and improving our analysis.

TUM: Chair of Robotics, Artificial Intelligence and Real-time Systems

Munich

Student Assistant with a Degree

Apr. 2021 – Sep. 2021

I implemented the Online Self-Correcting Calibration Architecture for Multi-Camera Traffic Localization Infrastructure for the Providentia++ project on the A9 highway. We documented our work in the following publication [2].

Publications

**An Online Self-Correcting Calibration Architecture for Multi-Camera Traffic Localization Infra. [2] IEEE
IEEE Symposium on Intelligent Vehicle 2024**

I developed a robust camera calibration architecture that enhances 3D localization accuracy in vision-based sensing systems, integrating high-definition maps with an adaptive stabilization mechanism to counteract vibrations and orientation drifts:

- Designed a self-correcting calibration method that maintains precision during continuous operation.
- Enhanced the reliability of deep-learning-based traffic monitoring by reducing localization errors.
- Improved localization accuracy by 50% on a real test site.

Interests

Selfhosting: Homelab for personal services, smart home and home surveillance system

Sports: Gym, Disc Golf, Biking, Running

Volunteering: Passionate Blood–Donor, Volunteer foster home for rescued dogs from Greece

Languages

German: Native

English: Fluent

Publications

- [1] Marcel Bruckner. Vision-based continual reinforcement learning for robotic manipulation tasks. <https://github.com/MarcelBruckner/Master-Thesis/blob/main/master-thesis.pdf>, 15.02.2022.
- [2] Leah Strand, Marcel Bruckner, Venkatnarayanan Lakshminarasimhan, and Alois Knoll. An online self-correcting calibration architecture for multi-camera traffic localization infrastructure. In *2024 IEEE Intelligent Vehicles Symposium (IV)*, pages 1666–1671, 2024.