Marcel Codreanu

J +40750871271 ■ marcelcodreanu554@gmail.com mww.linkedin.com/in/marcel-codreanu

https://github.com/MarcelC17

Education

Politehica University of Bucharest

Oct 2021 - present

Faculty of Automatic Control and Computer Science, Bachelor of Computer Science and Engineering

Relevant Coursework: Distributed Programming, Computer Graphics, Game Design, Object-Oriented Programming, Analysis of Algorithms, Processor Design, Functional Programming

Projects

Board Game: Gwenstone | Java

Nov 2022

- Back-end of a strategy card game, implemented using **OOP principles** and **JSON** parsing.
- Items and heroes with a variety of abilities and traits.

Back-end of a Movie Streaming Platform | Java

Dec 2022

- Video streaming platform using **design patterns**(State, Factory) that process real-time data.
- Performs multiple user-friendly features such as queries, recommendations, and commands.

Query Language | Scala

Apr 2023

- Data manipulation on sets, using data types.
- Provides the possibility to perform complex operations on tables using functional programming and manipulate new entrances in a flexible and easily extensible manner.

Instant Messaging App $\mid C$

Feb 2023

- Streaming application that receives messages from clients via UDP, filters, and sends them to subscribers using TCP based on their subscriptions.
- Implemented using I/O Multiplexing and a personalized transfer protocol.

Asynchronous BitTorrent Tracker | C

Nov 2023

- Implemented peer-to-peer file-sharing protocol using MPI, a tracker which manages a swarm of nodes.
- Asynchronous balancer for tracker-nodes communication and seeding.

Experience

Software Engineer - Electoral Commission

July 2023 - Nov 2024

• Part of the development team for enhancing performance and ensuring security.

Chisinau, Moldova

- Server management using Windows Admin Center.
- Improved server configuration time by 60%, by organizing tasks and developing applications using Inno Setup and Linux Bash scripts.

Innovation Labs

Mar 2024

• Telegram chat-bot for psychological assistance focused on first aid and support in dealing with dependencies.

Bucharest, Romania

Technical Skills

Medium: C, Java, Linux, Scala

Beginner: Assembly x86, C++, git, Octave, HTML, CSS, Pascal, Latex, Haskell, Verilog

Languages: Romanian(native), English(Advanced), Russian(Advanced)