

## Activity 7

User app run:

```
{ if (note time length expired)
{
    if (melody hasn't ended)
    {
        if (note ended)
        {
            set up rest between notes
        }
        else
        {
            play next note
        }
    }
    else
    {
        set a couple seconds of rest
        restart music array index
    }
}
```