Lista 3

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Carregando pacotes

```
library(dplyr)
library(ggplot2)
```

1

```
?rnorm # cria uma distribuição normal com números "aleatórios"

rnorm(100, 0 , 1)

## [1] -0.781151011 0.028383002 -0.142734102 0.442050173 0.477612804
```

```
##
    [6] 0.548073349 -0.636437512 1.575644015
                                              1.795541100 -1.226002977
##
   [11] 0.840103548 -0.684251061 -0.048339366 0.457054485 -1.064833912
##
   [16] 0.269957776 1.503077072 -1.471904883 -0.051002560 -0.003257751
##
   [26] -0.889181313 -1.095068829 0.681744514 -0.108073646
   [31] -1.673933106  0.312548896  0.075478974 -1.014915652
                                                          0.325024686
##
        1.506103509 -0.070797097 -0.104678753 -0.341892462 -1.699699310
##
   [36]
   [41] 0.604328006 -0.419110898 -1.753874389 0.242456339 0.869539212
##
##
   [46] \quad 2.503600361 \quad -0.342701704 \quad 1.292240610 \quad -0.527139799 \quad -0.735744521
##
   [51] -2.017090812 -0.929728498 -0.227462496 0.352102052 0.478934961
##
   [56]
        0.179961741 2.486462220 1.795234742 -0.374125662 -0.776577529
   ##
    \begin{bmatrix} 66 \end{bmatrix} \quad 0.310378910 \quad -0.208798606 \quad -1.278805091 \quad 0.422974072 \quad -1.281298353 
##
    [71] \quad 0.122166036 \quad -0.553830496 \quad -2.920394956 \quad -0.072073056 \quad -0.400606341 
##
   [76]
        1.411721460 0.223450386 1.818706986
                                             1.601829243
                                                          1.028534065
##
   [81] -0.236274268  0.752919708  1.333387179 -0.599493331
                                                          1.633273357
   [86] -1.019369197 -1.816872634
##
                                  [91] -0.552980074 -0.193209207
                                  2.045958818 -1.836968859
                                                           0.906381237
   [96] -0.796311422 -0.286253937 0.333457968 0.646212201 0.544677861
```

```
x <- rnorm(100, mean = 2, sd = 1)
mean(x)</pre>
```

```
## [1] 2.091227
```

Pois o computador gerou 100 números aleatórios, o que faz a média ser aproximadamente 2.

4

```
vetor_medias <- numeric()
vetor_medias[1] <- mean(rnorm(100, mean=2, sd=1))
vetor_medias[2] <- mean(rnorm(100, mean=2, sd=1))

print(vetor_medias)

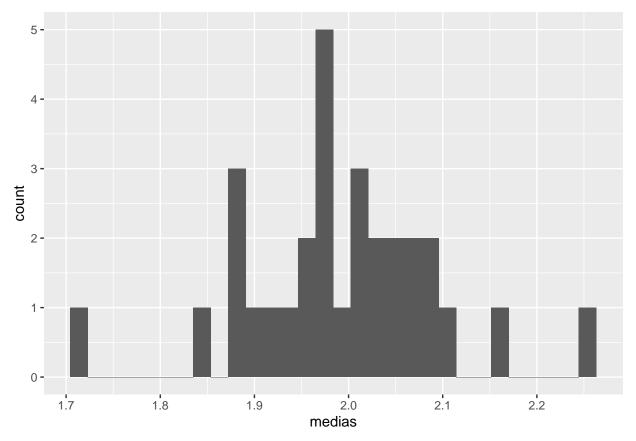
## [1] 1.961957 2.030818

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for( i in 1:30){
    vetor_medias[i] <- mean(rnorm(100, mean=2, sd=1))
}</pre>
```

```
df <- data.frame(medias = vetor_medias, sim_id = 1:30)

ggplot(df, aes(x = medias)) +
   geom_histogram()</pre>
```



media desvio ## 1 1.990306 0.1030298

```
jogar_moeda <- rbinom(n = 100, size = 1, prob = .5)

jogar_moeda_10 <- function(){
    sample(c("cara", "coroa"), size = 1)
}

for (i in 1:10){
    resultado <- jogar_moeda_10()
    print(resultado)
}

## [1] "cara"

## [1] "cara"

## [1] "cara"

## [1] "coroa"

## [1] "coroa"</pre>
```

```
## [1] "coroa"
## [1] "coroa"
## [1] "coroa"
## [1] "coroa"
## [1] "cara"
```