

A decorative graphic on the left side of the slide consisting of two overlapping parallelograms. The front one is blue and the back one is a light greenish-blue. They are both tilted at an angle.

RTS Balancing

a research by Marc Gallardo Quesada

What is balancing?





Presentation points

1. Unit balancing
2. Resource Systems
3. Artificial intelligence (AI)
4. Map design
5. Personal conclusions

Unit balancing



Zero-sum games



-	r	p	s
R	0	-1	+1
P	+1	0	-1
S	-1	+1	0

Resource System

- How to expend
- How to gather



Artificial intelligence

1. More HP / Damage
2. Predictable
3. React to the player

ENEMIES WERE **VERY INTELLIGENT**



Map design

- Chokepoints
- Openness
- Resources
- Starting points
- Base location
- Map symmetry



Personal thoughts and conclusion





Thanks for your attention