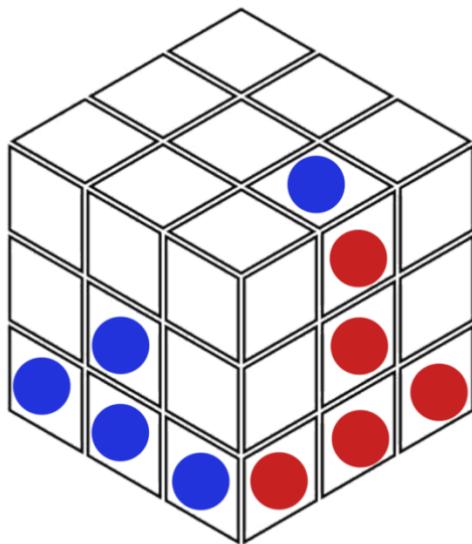
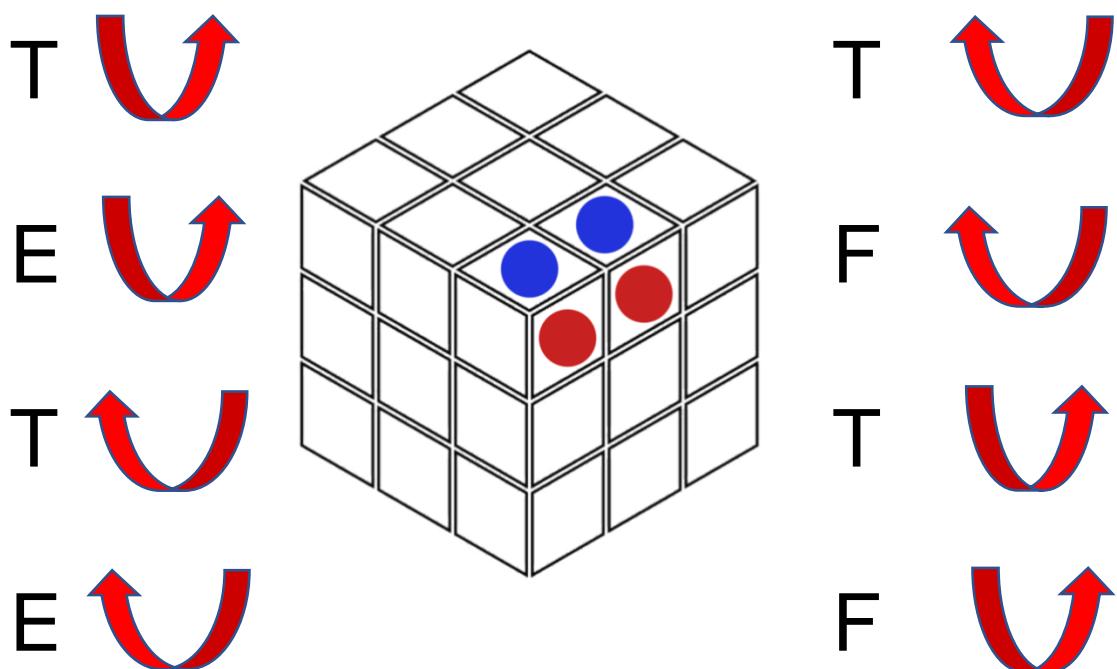


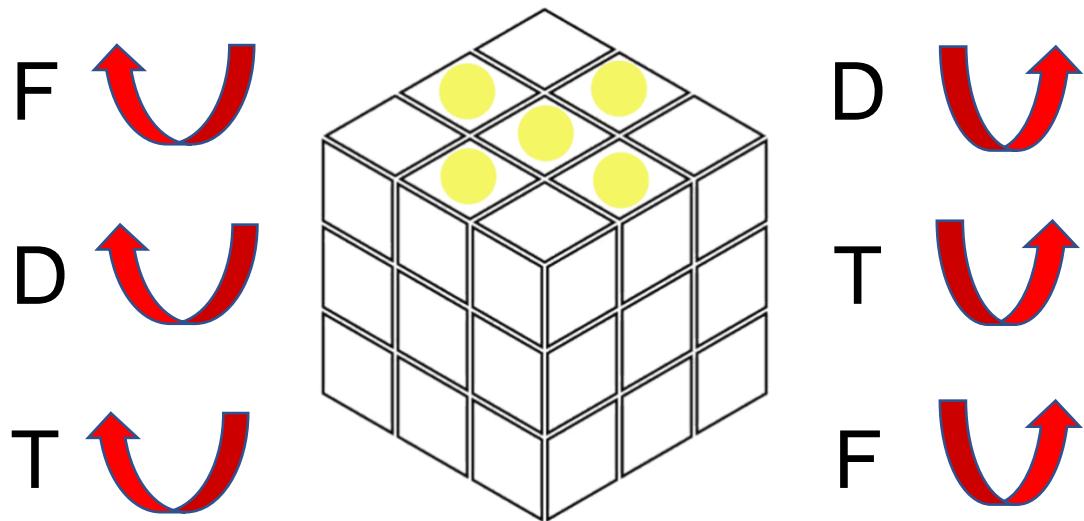
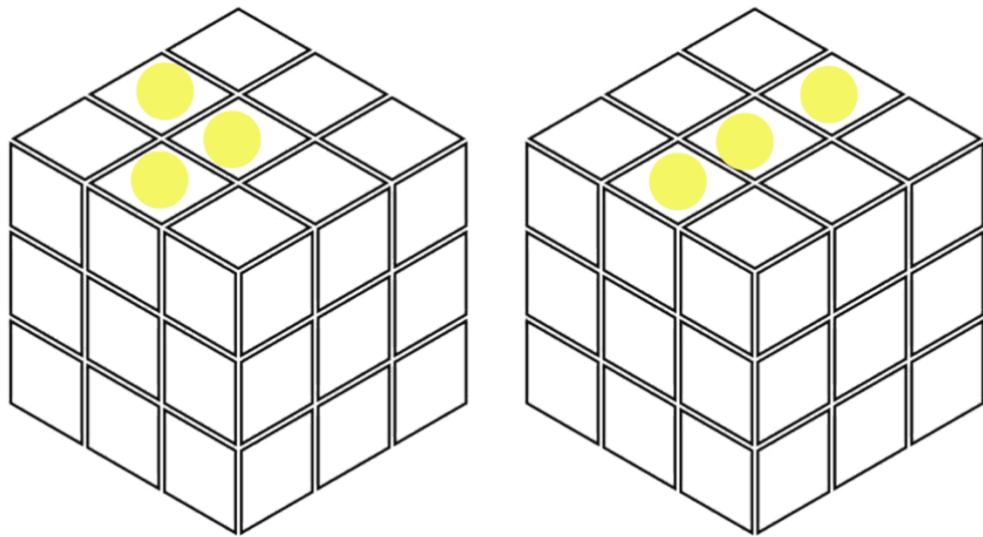
T – Topo
F – Frente
D – Direita
E – Esquerda
B – Base
A - Atrás

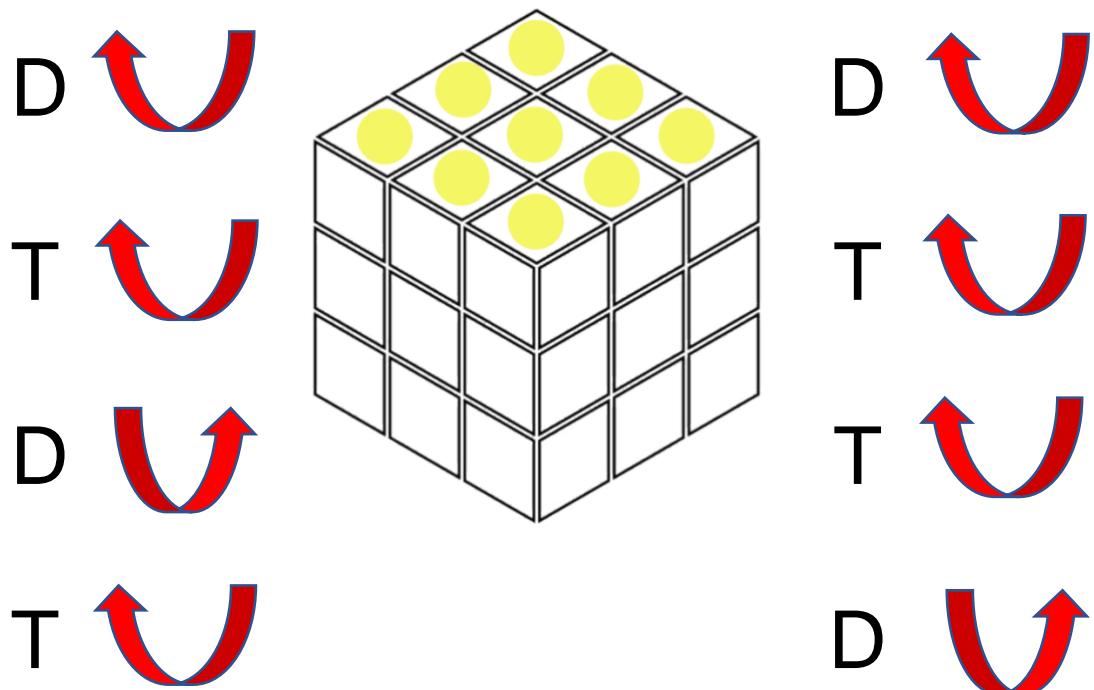
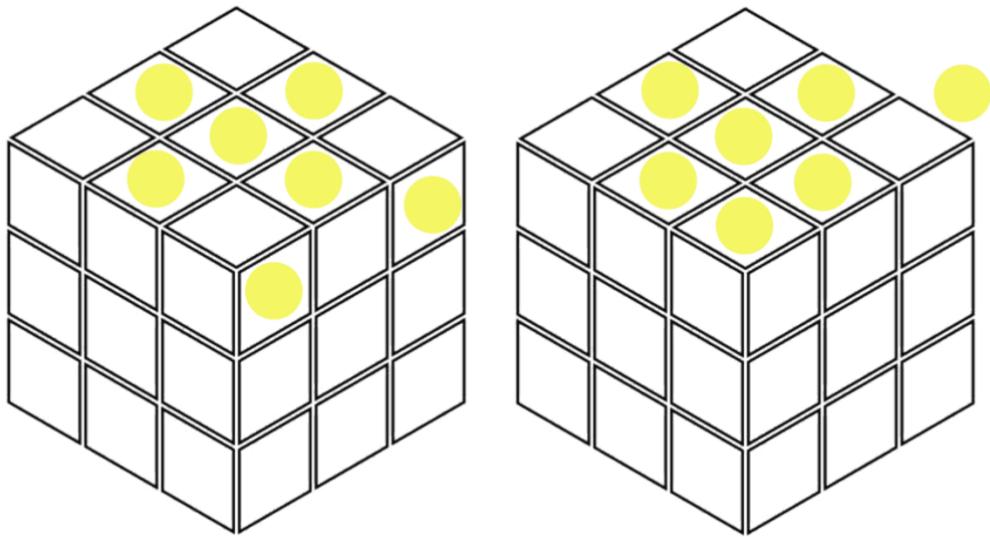
Disponível em: <<https://cubovelocidade.com.br/tutorial/cubo-magico-3x3x3-metodo-basico-resolver-montar/>>

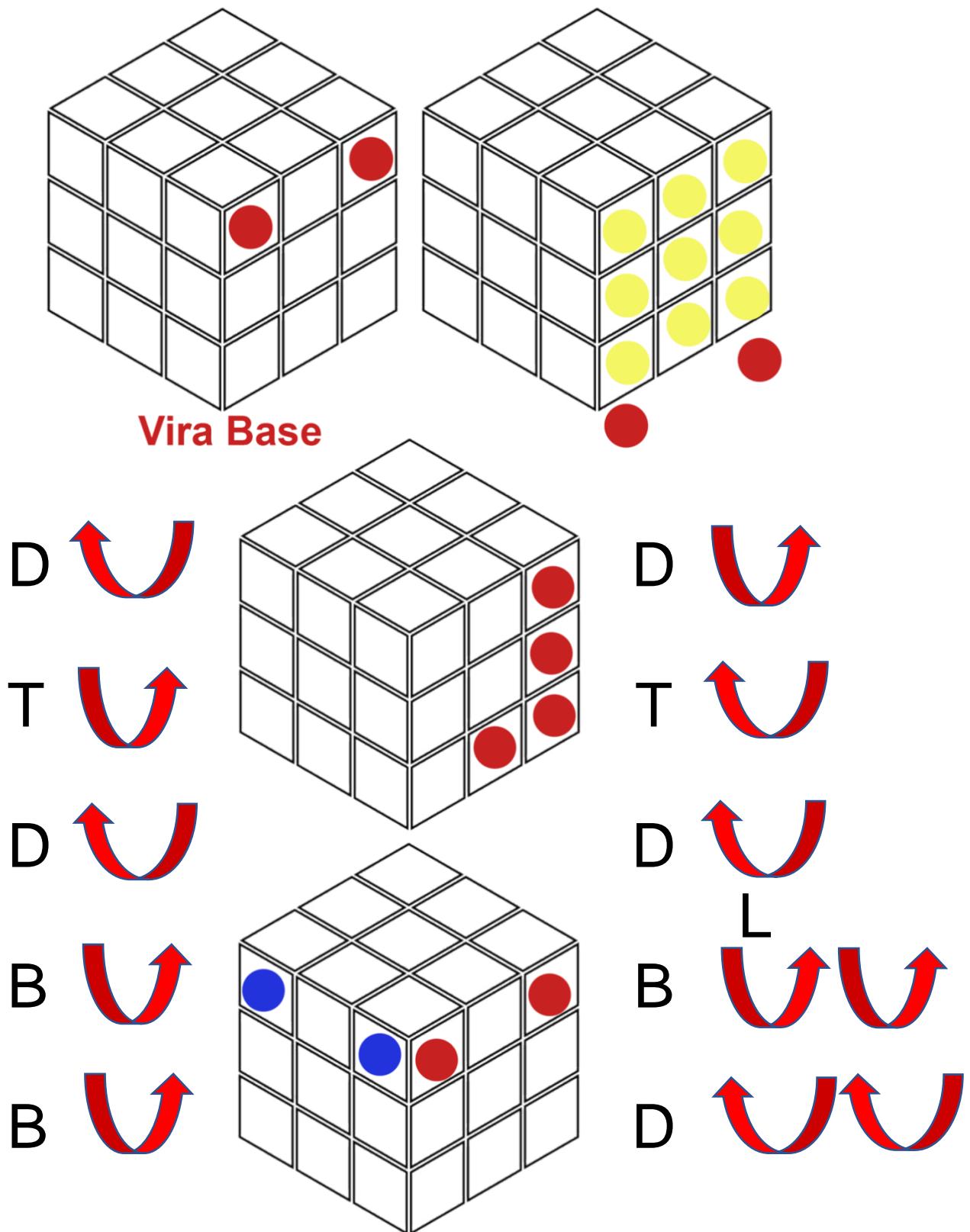


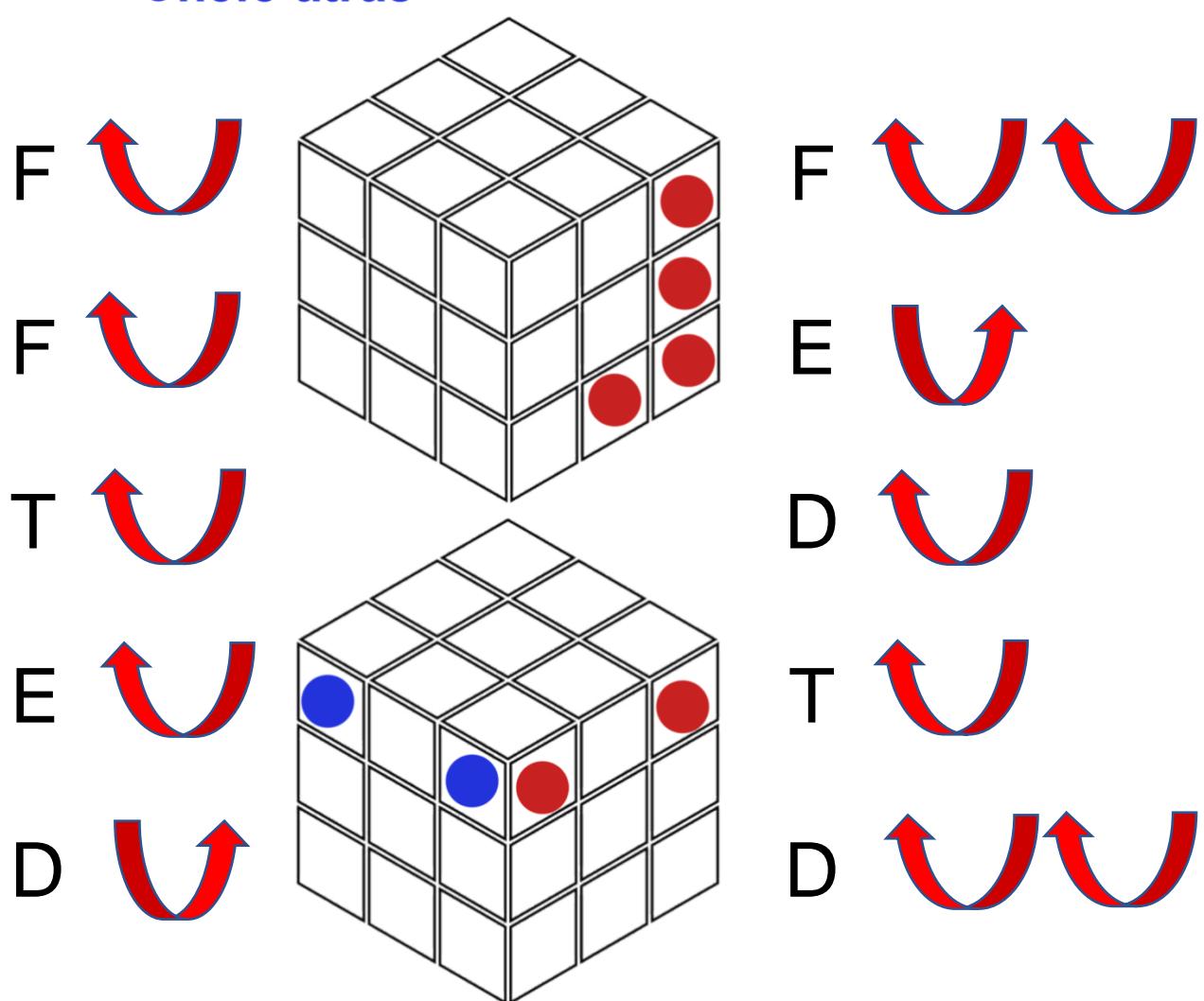
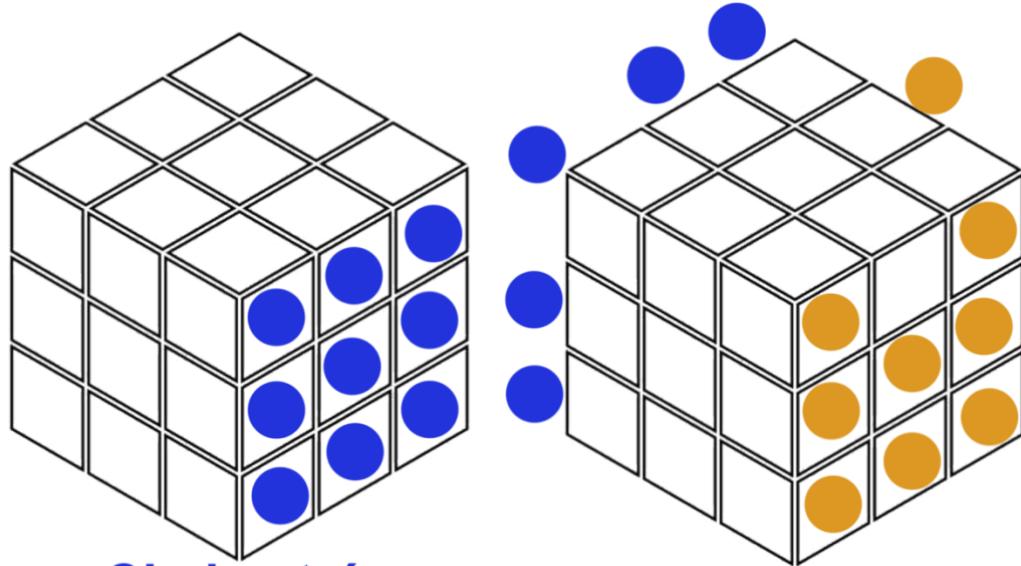
Sempre virar para o lado oposto

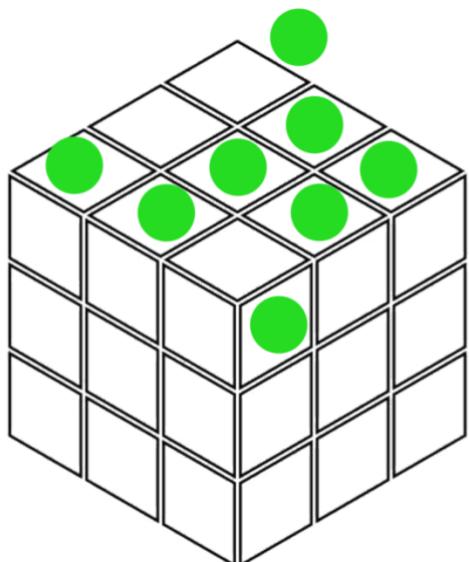




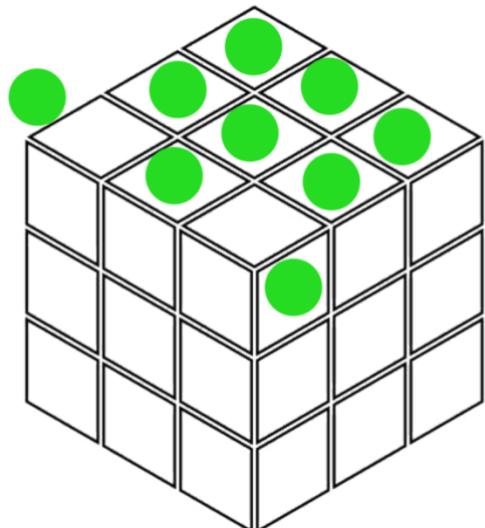




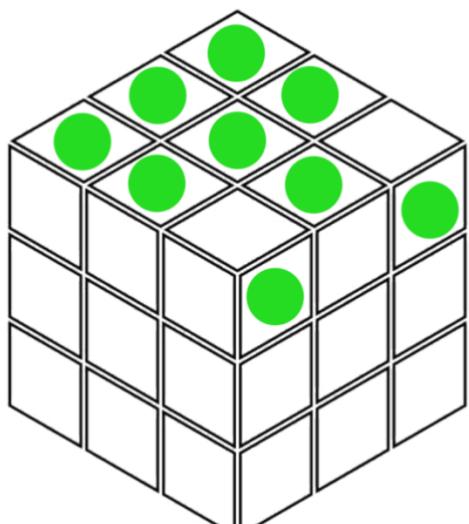




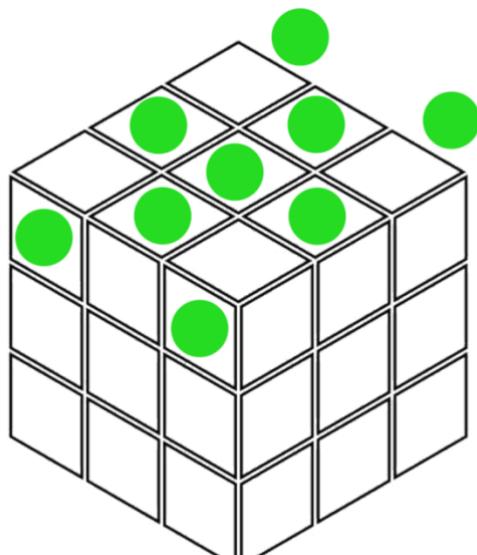
Passo 6º



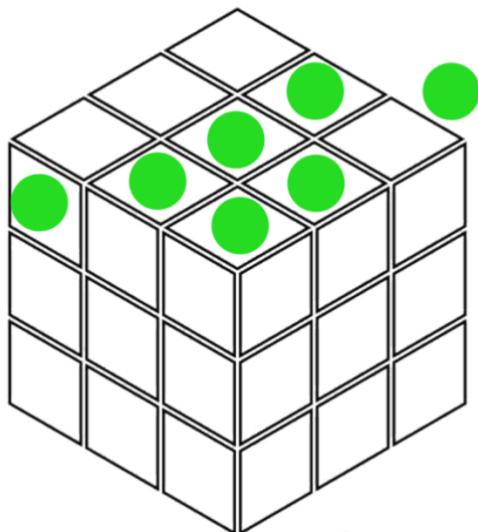
Passo 6º



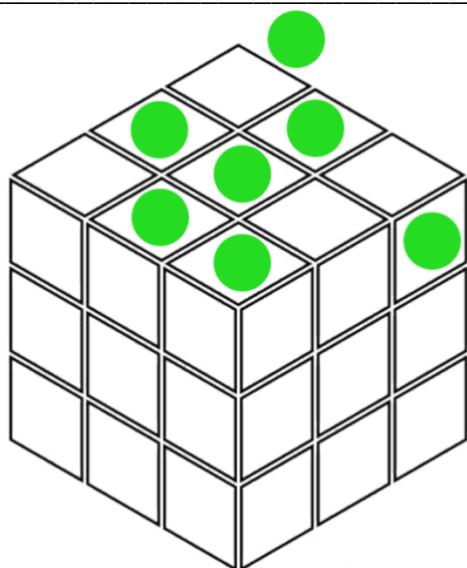
Passo 6º



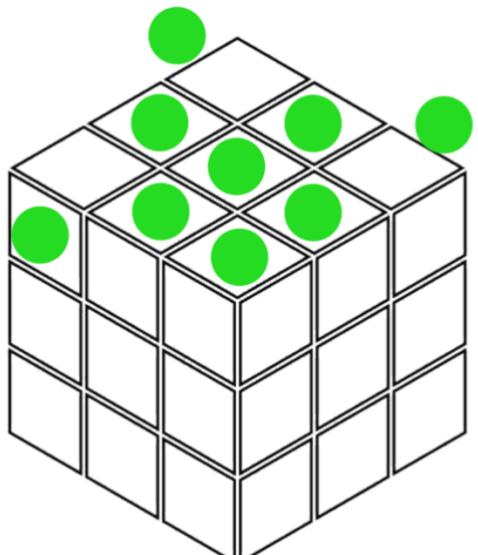
Passo 6º



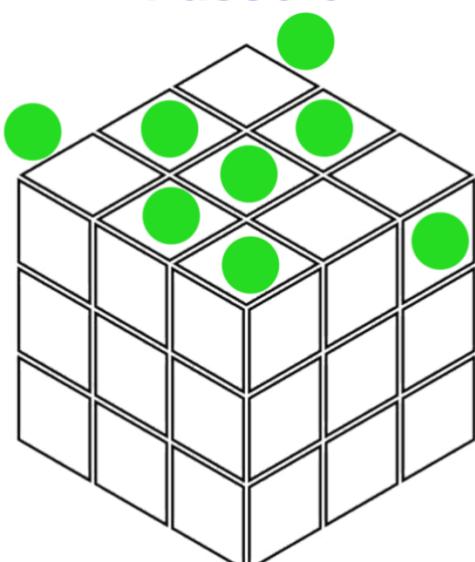
Passo 6º



Passo 6º



Caso 6



Caso 7