Sapienza University of Rome

Master in Engineering in Computer Science

Artificial Intelligence & Machine Learning

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2. Linear Regression

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Overview

- Linear models for regression
- Least Squared Error
- Normal Equations and Stochastic Gradient Descent
- Least Squares and Maximum Likelihood
- Regularization

References

- Lecture notes and slides
- [AIMA] 19.6.1 19.6.3

Regression

Regression problem:

• Target function $f: X \to Y$

 $\mathcal{L}: \mathbb{R}^m \to \mathbb{R}$

- $X \subset \mathbb{R}^m$
- $Y = \mathbb{R}$ (or even \mathbb{R}^n)
- $D = \{\langle \mathbf{x}_1, t_1 \rangle, \dots, \langle \mathbf{x}_N, t_N \rangle \}$
- Find hypothesis h that best approximates f

Linear Models for Regression

Linear regression: hypothesis are linear functions

•
$$h(\mathbf{x}; \mathbf{w}) = w_0 + w_1 x_1 + \ldots + w_m x_m = \mathbf{w}^T \tilde{\mathbf{x}}$$

parameters: w

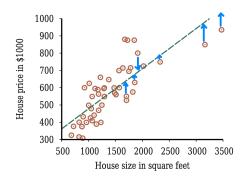
$$\bullet \ \tilde{\mathbf{x}} = \begin{bmatrix} 1 \\ x_1 \\ \vdots \\ x_m \end{bmatrix}, \ \mathbf{w} = \begin{bmatrix} w_0 \\ w_1 \\ \vdots \\ w_m \end{bmatrix}$$

Example

- D contains pairs size-price for apartments
- Given size, predict price
- $price(x) = w_1 size + w_0$

IS THE ERROR
$$\Rightarrow \left(h(x_n) - \mathcal{I}_n\right)^2$$

$$\sum_{i=1}^{n} \left(h(x_i) - \mathcal{I}_i\right)^2 = \begin{array}{c} \text{CUMULATIVE} \\ \text{ERROR} \end{array}$$



Least Squared Error

How to best fit the data?

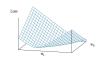
- Intuition: Measure error with quadratic distance wrt ground truth
- Loss function: squared errors (wrt D)

$$E(\mathbf{w}) = \frac{1}{2} \sum_{\langle \mathbf{x}, t \rangle \in D} (t - h(\mathbf{x}; \mathbf{w}))^2 = \frac{1}{2} \sum_{\langle \mathbf{x}, t \rangle \in D} (t - \mathbf{w}^T \tilde{\mathbf{x}})^2$$

- Minimiz error: $\mathbf{w}^* = \operatorname{argmin}_{\mathbf{W}} E(\mathbf{w})$
- (Recall: parameters w act as variables)

Analytical Solution (Normal Equation)

• Convex loss function: $E(\mathbf{w}) = \sum_{\langle \mathbf{x}, t \rangle \in D} (t - \mathbf{w}^T \tilde{\mathbf{x}})^2$



- Optimality condition: $\frac{\partial E}{\partial w_i}(\mathbf{w}) = 0$, for $i = 1, \dots, m$
- Solution: $\mathbf{w}^* = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{t}$ (Normal Equation)

$$\bullet \ \mathbf{X} = \begin{bmatrix} 1 \ x_{11} \ \cdots \ x_{1m} \\ \cdots \\ 1 \ x_{N1} \ \cdots \ x_{Nm} \end{bmatrix} = \begin{bmatrix} \tilde{x}_1^T \\ \cdots \\ \tilde{x}_N^T \end{bmatrix} \ (\textit{Design matrix}), \ \mathbf{t} = \begin{bmatrix} t_1 \\ \cdots \\ t_N \end{bmatrix}$$

• $\mathbf{X}^{\dagger} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T$ (Pseudo-inverse of \mathbf{X})

Iterative Solution: Gradient Descent

Idea: update w iteratively, guided by gradient

Algorithm:

- Initialize w with random values
- repeat until (termination condition)
 - for each w_i do
 - $w_i \leftarrow w_i \eta \frac{\partial E}{\partial w_i}(\mathbf{w})$

Termination conditions:

- # of iterations
- $\frac{\partial E}{\partial w_i}(\mathbf{w}) = 0$ (requires small η : slower)
- threshold on changes in $E(\mathbf{w})$

Algorithm converges for suitable small values of η .

Stochastic Gradient Descent

Every step requires scanning entire *D*:

•
$$\frac{\partial E(\mathbf{w})}{\partial w_i} = -\sum_{\langle \mathbf{x}, t \rangle \in D} (t - \mathbf{w}^T \tilde{\mathbf{x}}) x_i$$

Stochastic Gradient Descent:

- select random $S \subset D$
- approximate $\frac{\partial E}{\partial w_i}(\mathbf{w})$ with $\Delta_i = -\sum_{\langle \mathbf{x}, t \rangle \in S} (t \mathbf{w}^T \tilde{\mathbf{x}}) x_i$
- replace update rule with: $w_i \leftarrow w_i \eta \Delta_i$

Effects:

- Faster convergence
- Possible lower accuracy
- Excellent performance in practice

Normal Equation vs (Stochastic) Gradient Descent

Normal Equation:

- Pros:
 - No hyper-parameters (learning rate)
- Cons:
 - \mathbf{w}^* can be computed in $\mathcal{O}(Nm^2)$: slow with many features
 - computing matrix product may yield accuracy issues

(Stochastic) Gradient Descent:

- Pros:
 - better scalability on large datasets
 - better solution accuracy
 - Cons:
 - hyper-parameters (learning rate), may need several runs for tuning

11/20

LSE: Probabilistic Interpretation

Squared-error loss function $E(\mathbf{w})$ may appear arbitrary

- Assume:
 - observations independent and identically distributed (i.i.d.)
 - Gaussian noise: $\epsilon \sim \mathcal{N}(0, \sigma^2)$
 - $y(\mathbf{x}) = h(\mathbf{x}; \mathbf{w}) + \epsilon = \mathbf{w}^T \tilde{\mathbf{x}} + \epsilon$
- Likelihood of t:

$$P(\mathbf{t}|\mathbf{X};\mathbf{w}) = \prod_{i=1}^{N} P(t_i|\mathbf{x}_i;\mathbf{w}) = \prod_{i=1}^{N} \mathcal{N}(t_i;\mathbf{w}^T\tilde{\mathbf{x}}_i,\sigma^2)$$

• Log-likelihood of **t**: $\ln P(\mathbf{t}|\mathbf{X};\mathbf{w}) = \sum_{i=1}^{N} \ln \left(\mathcal{N}(t_i;\mathbf{w}^T \tilde{\mathbf{x}}_i, \sigma^2) \right) =$

$$-\frac{1}{\sigma^2}\underbrace{\frac{1}{2}\sum_{i=1}^{N}(t_i-\mathbf{w}^T\tilde{\mathbf{x}}_i)^2}_{E(\mathbf{w})} - \frac{N}{2}\ln(2\pi\sigma^2)$$

LSE: Probabilistic Interpretation

$$\mathbf{w}^* = \underset{\mathbf{w}}{\operatorname{argmax}} P(\mathbf{t}|\mathbf{X}; \mathbf{w}) = \underset{\mathbf{w}}{\operatorname{argmax}} \ln P(\mathbf{t}|\mathbf{X}; \mathbf{w}) =$$

$$\operatorname{argmax} \left(-\frac{1}{\sigma^2} \frac{1}{2} \sum_{i=1}^{N} (t_i - \mathbf{w}^T \tilde{\mathbf{x}}_i)^2 - \frac{N}{2} \ln(2\pi\sigma^2) \right) =$$

$$\operatorname{argmax} \left(-\frac{1}{2} \sum_{i=1}^{N} (t_i - \mathbf{w}^T \tilde{\mathbf{x}}_i)^2 \right) =$$

$$\operatorname{argmin} \left(\frac{1}{2} \sum_{i=1}^{N} (t_i - \mathbf{w}^T \tilde{\mathbf{x}}_i)^2 \right) =$$

$$\operatorname{argmin} E(\mathbf{w})$$

• LSE equivalent to ML (assuming zero-mean Gaussian noise)

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Feature Maps

Consider

- Univariate target function: $f: \mathbb{R} \to \mathbb{R}$
- $D = \{\langle x_1, t_1 \rangle, \ldots, \langle x_N, t_N \rangle\}$

Add features to x (as functions of x)

- $\phi(x) = \langle x, x^2, x^3 \rangle$
- In general, function $\phi: R^m \to R^n$ (feature map) s.t.:
 - $\phi(\mathbf{x}) = \langle \phi_0(\mathbf{x}), \dots, \phi_n(\mathbf{x}) \rangle$
 - $\phi_0(\mathbf{x}) = 1$
- ullet Observe: ϕ non-linear function of input ${f x}$

Feature Maps

•
$$\mathbf{X} = \begin{bmatrix} x_1^T \\ \cdots \\ x_N^T \end{bmatrix}, \mathbf{t} = \begin{bmatrix} t_1 \\ \cdots \\ t_N \end{bmatrix}, \Phi(\mathbf{X}) = \begin{bmatrix} \phi_0(x_1) & \cdots & \phi_n(x_1) \\ \vdots & \ddots & \vdots \\ \phi_0(x_N) & \cdots & \phi_n(x_N) \end{bmatrix}$$

• Example:
$$\Phi(\mathbf{X}) = \begin{bmatrix} 1 & x_1 & x_1^2 & x_1^3 \\ \vdots & \vdots & \vdots & \vdots \\ 1 & x_N & x_N^2 & x_N^3 \end{bmatrix}$$

Can still fit $\Phi(X)$, t with linear hypothesis:

•
$$h(\mathbf{x}; \mathbf{w}) = w_0 \phi_0(\mathbf{x}) + \cdots + w_n \phi_n(\mathbf{x}) = \mathbf{w}^T \phi(\mathbf{x})$$

$$\mathbf{o} \ \mathbf{w}^T = \begin{bmatrix} w_0 & \cdots & w_m \end{bmatrix}$$

• Linear in parameters w

Example: Polynomial curve fitting

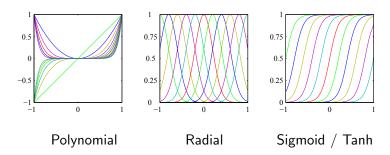
$$h(\mathbf{x}) = w_0 + w_1 x + w_2 x^2 + \ldots + w_M x^M = \sum_{j=0}^{M} w_j x^j$$

Warning: overfitting!!!

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Linear Regression Basis Functions

Examples of basis functions



Regularization

Regularization:

- Technique to mitigate over-fitting
- Idea: penalize complex hypotheses

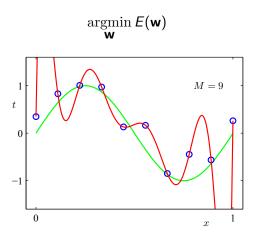
$$\mathbf{w}^* = \underset{\mathbf{w}}{\operatorname{argmin}} \ E(\mathbf{w}) + \lambda R(\mathbf{w})$$

- $R(\mathbf{w})$: regularization function
- $\lambda > 0$: regularization factor

Common choices (penalize large components of w):

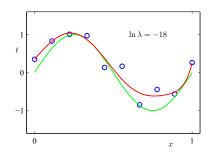
- $R(\mathbf{w}) = \frac{1}{2}\mathbf{w}^T\mathbf{w}$
- $R(\mathbf{w}) = \sum_{i=0}^{m} |w_i|^q$ (for some q)

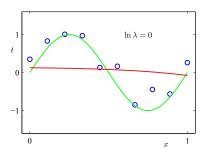
Linear Regression - Regularization



Linear Regression - Regularization

$$\underset{\mathbf{w}}{\operatorname{argmin}} \ E(\mathbf{w}) + \lambda \, \frac{1}{2} \mathbf{w}^T \mathbf{w}$$





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