MineBet

Public

This documentation is meant to serve users of the plugin.

Purpose

MineBet is a spigot plugin is intended for creating events to bet in-game money on that, to entertain the public of your server with always new challenges.

Integrations

MineBet requires integration with popular economy-api Vault, together with your favourite economy plugin. It has been tested with EssentialsX together with Vault.

Why MineBet?

Have you ever wanted to add some thrill to your events? Want to bet on the winner of the skyblock/factions/towny? MineBet is here to help you! With MineBet you will add some salt to your events, and give players the possibility to earn some in-game money by betting on the result.

Privileged Commands

Create new bet event (/bet createvent)

If you want to create a new bet event, just type

```
/bet createvent <event_name> <opponent_n> <quotation_n>
```

Where

- <event_name> is the name of the event to be created
- <opponent_n> and <quotation_n> are a pair, where the former is the opponent name and the latter is its quotation

For example, to create event Luigi_VS_Mario, where Luigi has odds bet 1.5 and Mario has odds bet 2, just type

```
/bet createevent Luigi_VS_Mario Luigi 1.5 Mario 2
```

If Luigi wins, its betters will receive their bet multiplied by 1.5, if Mario wins, its betters will receive their bet multiplied by 2

- **Permission:**

```
bet.command.createevent
```

Cancel an ongoing bet event (/bet abort)

If you want to delete an ongoing event, just type

```
/bet abort <event_name>
```

For example,to delete event Luigi_VS_Mario, just type

```
/bet abort Luigi_VS_Mario
```

- **Permission:**

```
bet.command.abort
```

Close bets for an event (/bet closebets)

If you want to close bets for an event, so that players will not be allowed to bet on it, just type

```
/bet closebets <event_name>
```

For example, if you want to close bets on event Luigi_VS_Mario, just type

```
/bet closebets Luigi_VS_Mario
```

- **Permission:**

```
bet.command.closebets
```

Open bets for an event (/bet openbets)

If you want to open bets for an event, so that players will be allowed to bet on it, just type

```
/bet openbets <event_name>
```

For example, if you want to open bets on event Luigi_VS_Mario, just type

```
/bet openbets Luigi_VS_Mario
```

- **Permission:**

```
/bet openbets <event_name>
```

Close an event and declare the winner (/bet closevent)

If you want to close and event and declare the winner, just type

```
/bet closevent <event_name> <winner>
```

For example, to close event Luigi_VS_Mario and declare Luigi as winner, just type

```
/bet closevent Luigi_VS_Mario Luigi
```

- **Permission:**

```
bet.command.closevent
```

Common commands

Place a bet on an event (/bet placebet)

To place a bet on an event (open), just type

```
/bet placebet <event_name> <opponent> <bet_amount>
```

For example, to place a bet of 30 in-game money value on opponent Mario on event Luigi_VS_Mario, just type

```
/bet placebet Luigi_VS_Mario Mario 30
```

If you don't specify the bet amount, your default bet amount will be used.

- **Permission:**

```
bet.command.placebet
```

Listing available bet events (/bet listbets)

To display all available bet events, just type

```
/bet listbests [gui]
```

So, you you just want to display available bet events, just type

```
/bet listbets
```

While, if you want to display available bet events in a graphical way, just type

```
/bet listbets gui
```

- **Permission:**

```
bet.command.listbets
```

Setting default bet amount (/bet default)

To speed up the betting on an event, you can specify a bet amount that you can use for every event. To set it, just type

```
/bet default <bet_amount>
```

- **Permission:**

```
bet.command.default
```

Cancel a bet on an event (/bet cancel)

To cancel a bet placed on an event, type

```
/bet cancel <event_name>
```

So, to cancel your bet on event Luigi_VS_Mario, just type

```
/bet cancel Luigi_VS_Mario
```

- **Permission:**

```
bet.command.cancel
```

Getting help on commands (/bet help)

If you get lost and want to know every command available, just type

```
/bet help [page_number]
```

There are 2 pages of help available.

- **Permission:**

```
bet.command.help
```

Getting beginner's guide and help on GUI (Graphical User Interface) (/bet guidebook)

If you want to get a brief introduction on MineBet, its main functions and its GUI, type

```
/bet guidebook
```

You will receive a book containing useful informations about MineBet.

- **Permission:**

```
bet.command.guidebook
```

MineBet Graphical User Interface (GUI)

MineBet uses a graphical user interface, displayed through the Minecraft inventory system, to ease player betting on desired events.

To access the GUI, just use command (see "Listing available bet events")
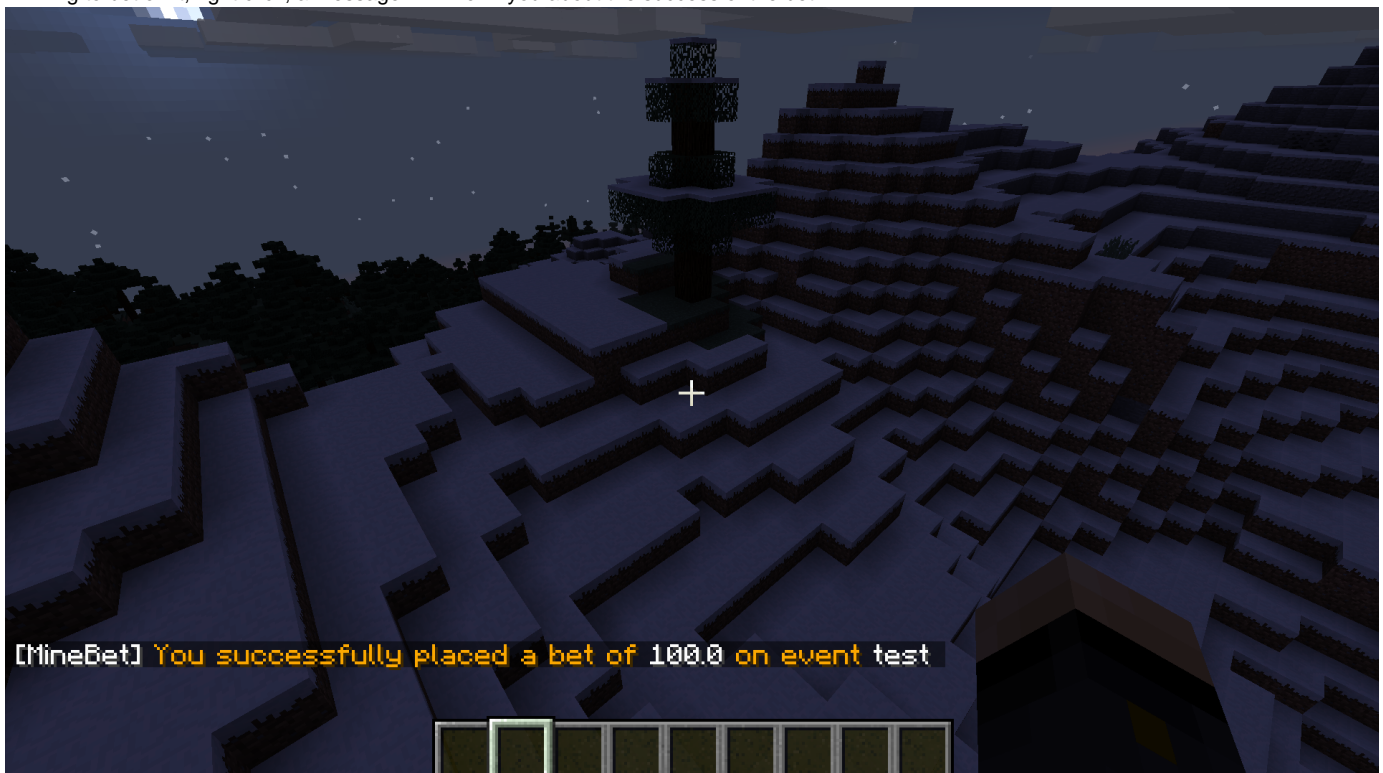
```
/bet listbets gui
```

This menu will appear (in the example, it it present a single bet event with 2 opponents)

When passing mouse on one of the opponent, informations will be shown about it

If willing to bet on it, right click, a message will inform you about the success of the bet.

[MineBet] You successfully placed a bet of 100.0 on event test

Permissions

```
bet.command.*:
    description: Player can use all /note sub-commands
```

```
        children:
            bet.command.abort: true
            bet.command.cancel: true
            bet.command.closebets: true
            bet.command.closevent: true
            bet.command.createvent: true
            bet.command.default: true
            bet.command.guidebook: true
            bet.command.help: true
            bet.command.listbets: true
            bet.command.openbets: true
            bet.command.placebet: true
bet.admincommands.*:
    description: Commands suggested for admins
    children:
        bet.command.openbets: true
        bet.command.createvent: true
        bet.command.abort: true
        bet.command.closebets: true
        bet.command.closevent: true
bet.usercommands.*:
    description: Commands suggested for users
    children:
        bet.command.cancel: true
        bet.command.help: true
        bet.command.listbets: true
        bet.command.placebet: true
        bet.command.guidebook: true
        bet.command.default: true
bet.command.openbets:
    description: Player can use /bet openbets
    default: op
bet.command.createvent:
    description: Player can use /bet createvent
    default: op
bet.command.abort:
    description: Player can use /bet abort
    default: op
bet.command.closebets:
    description: Player can use /bet closebets
    default: op
bet.command.closevent:
    description: Player can use /bet closevent
    default: op
bet.command.cancel:
    description: Player can use /bet cancel
    default: op
bet.command.help:
    description: Player can use /bet help
    default: op
```

```
bet.command.listbets:
    description: Player can use /bet listbets
    default: op
bet.command.placebet:
    description: Player can use /bet placebet
    default: op
bet.command.guidebook:
    description: Player can use /bet guidebook
    default: op
bet.command.default:
    description: Player can use /bet default
    default: op
```

Contacts

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