## Marco Arturo Gonzalez

⊕US Citizen | ☎ 205.520.6744 | ⊠mag0089@auburn.edu | linkedin.com/marco-a-g | github.com/MarcoAG-115 Objective I am looking for a role that will provide meaningful experience, opportunities to enhance my skills, and the ability to contribute my current understanding. The general goal is to learn more about the computer science field while also building up a professional career. Education Auburn University | Auburn, Alabama **B.S Computer Science** GPA 3.65 | Dean's List Fall 2018, Spring & Fall 2020 May 2022 Coursework **Software Construction** Spring 2020 Intro to C++ and software testing and debugging Software Modeling & Design Spring 2021 Software engineering cycle, object-oriented designs, and UML **Introduction to Algorithms** Fall 2020 Analyzing and designing correct and efficient algorithms User Interface Design and Evaluation Fall 2021 Designing interfaces and usability engineering techniques **Experience** Hoover Public Library | Birmingham, Alabama Summer & Fall 2017 I volunteered for the children's department mainly during summer. I would manage the summer reading program prize station and occasionally assist during craft or game events. Skills Software: MATLAB, jGRASP, Eclipse, LabVIEW, Solidworks, Visual Studio, Xcode, GitHub, GitLab, Google Drive, Adobe XD, Unix, macOS, Linux (Ubuntu & Debian), Windows, Microsoft Office Frameworks: Intermediate with Angular **Programming:** Intermediate in Java | Intermediate in C++ | Novice in Go, Ruby, Python, C, HTML, CSS, JavaScript, and MASM | Command Line Languages: Fluent in Spanish and English Communication: Presentations to Groups of Peers and Clients | Written Technical Lab Reports | Experience with Scrum Process **Electronics:** Troubleshooting Devices | Computer Terminal Navigation Hardware: Intermediate Experience Building Computers | Circuitry and Soldering **Projects** Sudoku: Takes any 9x9 sudoku board and solves it. Go | Summer 2020 Feature Extraction: Identifies collinear data sets and patterns. Java | Spring 2019 Personal Websites: Website created to introduce myself, and to exhibit my experience as well as other things like video game exposure. Link HTML, CSS, & more | WIP Website Redesign: A website created and designed using HTML, SCSS | Fall 2021 Angular for a professor.

More projects can be found at github.com/MarcoAG-115