

TNE20003 – Internet and Cybersecurity for Engineering Applications

Portfolio Task - Lab 9 Pass Task

Aims:

To observe and investigate tunnelling in a network.

Preparation:

• View "Introduction to Cybersecurity" & "Cybersecurity"

Due Date:

All tasks in this lab are to be completed and demonstrated to your Lab instructor preferably during
or at the end of the current lab, but if you do not complete the tasks you may demonstrate it at the
beginning of your next lab class.



Task 1

Get an understanding of the lab.

The purpose of this lab is to investigate tunnelling, in particular to consider how this and similar software can be used to subvert a security program. We will be examining tunnelling of telnet but the general principles can be applied to other protocols.

Telnet is used because it is a simple protocol with messages transmitted without encryption ("in clear text"). Of course, this also makes it a very insecure protocol and you should never use telnet when there are alternatives. Do not under any circumstances interpret the use of telnet in this lab as a recommendation for it to be used anywhere else.

You will use the Wireshark packet sniffing system and open source http tunnel software. You will use Wireshark to examine the packets.

This work is to be carried out in the VMWARE environment. We will be running two Linux Ubuntu virtual machines.

You may be asked for a password. All passwords are user

This lab uses the GNU http tunnelling software. It provides two tunnelling programs: **hts** and **htc**. **hts** is installed on the server system to accept tunnels from a specified port number and transfer them to another port number. **htc** is used to communicate to **hts** to set up a tunnel.

Assessment of this lab is through you demonstrating the working tunnel and wireshark output to the lab demonstrator and answering some questions (listed at the end of the lab) that the demonstrator will ask you.

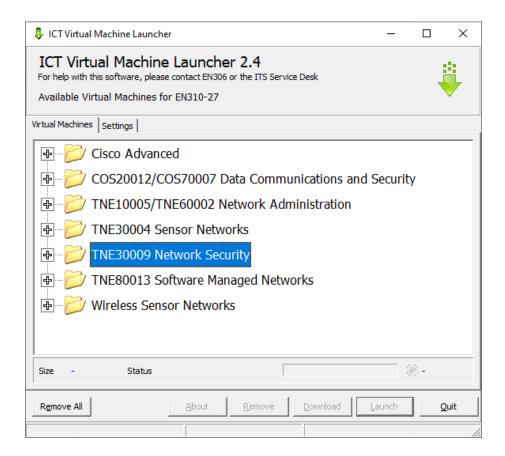
Task 2

This lab uses Linux Virtual Machines (VMs) running in via VMWARE. If you are unfamiliar with Linux please spend some time before the lab learning some of its basic commands.

The VMs are both available via the start menu. To get them started do the following:

1. Go to Start menu > Virtual Machine Launcher. You will be presented with the following window:



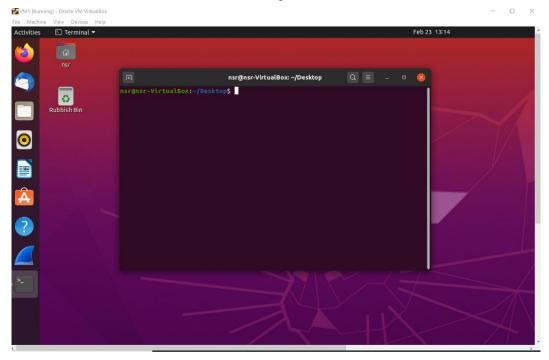


Choose the TNE30009 Network Security tab. You will be presented with three VMs. Download Ubuntu 1 and Ubuntu 2. This may take a few minutes.

Launch the VMs. You may be asked to update the VMWARE software or the Ubuntu version. Ignore these.



2. You should now have two Ubuntu VMs running.



- 3. You will need to work within the terminal. Right click your mouse and choose "Open in Terminal". You can determine your IP address with the command ifconfig. The interface you will be monitoring is ens33. It should have an IP address assigned from 192.168.0.0/16 with both hosts on the same /24 subnet.
- 4. Once both VMs are running determine their IP addresses and confirm they are on the same subnet. Use

Ifconfig

5. You should now be able to ping between the two VMs. Make sure you can.

```
ping <ip address>
```

Task 3

To set up the tunnel, choose one machine to be the tunnel server and the other to be the tunnel client. You will telnet via the tunnel from the tunnel client to the tunnel server. You are to determine the addresses and port numbers to use in the command below.

On the server machine use the following command to accept tunnelled messages from port 80. Messages are to be forwarded to the telnet server listening on port 23.

sudo hts -F <IP address to forward to>:<forwarding port number> <receiving port number> sudo hts -F 192.168.48.128:23 80



On the client machine use the following command to initiate a tunnel to the server machine over port 80.

Use 2323 as the receiving port number.

sudo htc -F <receiving port number> <IP address to forward to>:<forwarding port number> Sudo htc -F 2323 192.168.48.128:80

Task 4

To monitor the traffic start Wireshark. Monitor the ethernet port which will usually be ens3.

Initiate a telnet session via the tunnel from the client. The format of the telnet command is:

telnet <IP address of tunnel client> <receiving port number>

telnet localhost (192.168.48.129) 2323

You should receive a telnet login request. Login with user nsr and password user.

Using Wireshark you should be able to see the transmitted traffic. Note how the telnet traffic is tunnelled.

Your output should something like the diagram below: the Wireshark Network Analyzer Eile Edit View Go Capture Analyze Statistics Help ▼ 🖶 Expression... 🦠 Clear 📝 Apply Filter: Time Destination Protocol Info 54 53.550000 207.183.142.87 204.252.103.16 1013 > 22 [FIN, ACK] Seq=3084 Ack=644 Win= 114 TCP 115 60 53.550000 204.252.103.16 207.183.142.87 TCP 22 > 1013 [ACK] Seq=644 Ack=3085 Win=16384 116 60 53.550000 204.252.103.16 207.183.142.87 TCP 22 > 1013 [FIN, ACK] Seq=644 Ack=3085 Win= 117 54 53.550000 207.183.142.87 204.252.103.16 TCP 1013 > 22 [ACK] Seq=3085 Ack=645 Win=32256 342 53.920000 204.252.103.79 255.255.255 BOOTE 240 54.210000 0000000.00609739b071 00000000.ffffffffffff NMPI [Packet size limited during capture] BOOTP 118 119 [Packet size limited during capture] 189 54.250000 00:20:af:92:d4:5f 03:00:00:00:00:01 [Packet size limited during capture] SMB 121 60 54.650000 08:00:4e:08:5d:56 01:80:c2:00:00:00 STP Conf. Root = 65535/08:00:4e:08:5d:56 Cost 60 54.710000 207.183.142.87 204.252.102.2 123 66 54.710000 204.252.102.2 207.183.142.87 POP Response: +OK 2 3467 60 54 710000 207 102 1/2 07 204 252 102 2 DOD Poguaet - LTCT 124 ▶ Frame 122 (60 bytes on wire, 60 bytes captured) ▶ Ethernet II, Src: 00:c0:4f:c7:eb:c0 (00:c0:4f:c7:eb:c0), Dst: 00:00:0c:36:00:19 (00:00:0c:36:00:19) ▶ Internet Protocol, Src: 207.183.142.87 (207.183.142.87), Dst: 204.252.102.2 (204.252.102.2) ▼ Transmission Control Protocol, Src Port: 22587 (22587), Dst Port: 110 (110), Seq: 29, Ack: 134, Len: 6 Source port: 22587 (22587) Destination port: 110 (110) [Next sequence number: 35 (relative sequence number)] (relative ack number) Acknowledgement number: 134 Header length: 20 bytes ▶ Flags: 0x0018 (PSH, ACK) 0000 00 00 0c 36 00 19 00 c0 4f c7 eb c0 08 00 45 00 0010 00 2e 75 02 40 00 40 06 34 ba cf b7 8e 57 cc fc ...6.... 0.....E. ..u.@.@. 4....W.. f.X;.n<mark>j. ..</mark>....P. 0020 66 02 58 3b 00 6e 6a 0f a9 ba a6 bd ae 90 50 18 0030 7d 78 3d cc 00 00 53 54 41 54 0d 0a }x=...ST AT... Sequence number (tcp.seg), 4 bytes P: 3632 D: 3632 M: 0



Task 5

Assessment of this lab

This lab will be assessed with a discussion between you and the lab supervisor. You will need to demonstrate that you have successfully completed the lab. He or she will also ask you the following:

- What command is needed on the tunnel server to accept tunnelled messages on port 80 and send them to port 23 on the local host? Include the IP addresses that you used.
- 2. What command is needed on the tunnel client to tunnel messages to and from port 2323 to and from port 80?
- 3. What did Wireshark interpret the tunnelled traffic as?
- 4. How did the tunnelling software attempt to hide the traffic?
- 5. How might tunnelling of this kind be used to subvert security policy?
 - 1. To accept tunnelled messages on the tunnel server (192.168.48.128) on port 80 and send them to port 23 on the local host (192.168.48.128), the command used was: sudo hts -F 192.168.48.128:23 80

2. sudo htc -F 192.168.48.128:80

- 3. Wireshark would interpret the tunnelled traffic as telnet traffic since the communication is tunneled over port 80
 - 4. By using port 80 to make it look like a regular web traffic.
- 5. By disguising the actual nature of the traffic. In this scenario, its tunnelled thru port 80, which might be allowed in many networks as its a standard web port.