## 5.1P: In Person Check-in 2 – Answer Sheet

- 1. What was the most challenging aspect of the drawing tasks? Why?
- One of the most challenging part is to determine where the shape is created, using the IsAt method
- How to handle mouse input and translate that into the creation of shapes on the screen
- Also showing the selected shapes for the lines are a bit confusing
- Using polymorphism to avoid duplicating the call to add shapes confused me at first, but after my tutor told me multiple times, I finally get it
- 2. Review your answer to question 3 from check-in 1. Did you use any of the strategies you identified? How did they go?
- Watching tutorials from youtube doesn't help me that much, but I think I'll need to watch more videos and tutorials to help me
- Asking some friends for help about certain parts helps me to understand it better
- Practicing to create programs and experimenting allows me to understand more in depth how the codes work and what they're doing
- 3. What are some strategies for success you can start or continue using for the remainder of the semester?
- Continue to practice more and more
- Ask help from friends that has more knowledge to explain things that I don't understand
- Watch more in-depth tutorials regarding the materials