

# NIGHT CRAWLER

The Night Crawler is a 3D printed, six-legged robot capable of detecting holes and obstacles in front of it thanks to its Infrared Sensor and correcting path in case of unexpected rotations thanks to its IMU. It also possesses a night vision camera and a wi fi connection ability, which in addition to the relatively high computing performance provided by the Raspberry pi zero W CPU leaves room for a variety of potential application. For example I'm in the process of designing a Convolutional Neural Network for image recognition from the robot's camera, which will give the Night Crawler the ability to recognize the objects in front of it and make more intelligent decisions on how to avoid (or just ignore) them.

## COMPONENTS:

3D Printer model: Anet A3

Plastic used: PLA

Main Board: Raspberry Pi Zero W

IR sensor: Sharp GP2Y0A21YK0F

Servo Shield: PCA9685

IMU: MPU6050

Analog to I2C converter: ADS1015

Servos: 6 x Tower Pro MG90S (declared torque 2.0 kg/cm)

4 x Emax ES08MA2 (declared torque: 1.8 kg/cm)

3 x Emax ES08A2 (declared torque: 1.6 kg/cm)

Main Battery: 2100 mAh 6 V

Secondary Battery: 1400 mAh 6 V

Total Mass: 0,76 kg

## Main Movements Demonstrator Code:

```
import time
from random import randint
import math
import Adafruit_ADS1x15
from threading import Thread
import mpu6050
import Adafruit_PCA9685
```

#MOVEMENTS

bodyradius=6.0

legradius=6.5

tibia=5.5

femur=4.0

servo\_max=620

servo\_min=120

```
#servos real mid position,direction of rotation and channel
```

```
SMP=[30,10,50,-30,10,-10,10,16,10,25,0,10]
```

```
SD=[-1,-1,-1,1,1,1,-1,-1,-1,1,1,1]
```

```
SC=[0,1,2,3,4,5,7,6,11,12,13,14]
```

```
pwm=Adafruit_PCA9685.PCA9685()
```

```
pwm.__init__
```

```
pwm.set_pwm_freq(60)
```

```
servo=[0,0,0,0,0,0,0,0,0,0,0,0]
```

```
Gyro=0
```

```
def Proportion(x,in_min,in_max,out_min,out_max):
```

```
    return int((x-in_min)*(out_max-out_min)
               /(in_max-in_min)+out_min)
```

```
scont=[0,0,0,0,0,0,0,0,0,0,0,0]
```

```
scont[0]=Proportion(SMP[0],-90,90,servo_min,servo_max)
```

```
scont[1]=Proportion(SMP[1],-90,90,servo_min,servo_max)
```

```
scont[2]=Proportion(SMP[2],-90,90,servo_min,servo_max)
```

```
scont[3]=Proportion(SMP[3],-90,90,servo_min,servo_max)
```

```
scont[4]=Proportion(SMP[4],-90,90,servo_min,servo_max)
```

```
scont[5]=Proportion(SMP[5],-90,90,servo_min,servo_max)
```

```
scont[6]=Proportion(SMP[6],-90,90,servo_min,servo_max)
```

```
scont[7]=Proportion(SMP[7],-90,90,servo_min,servo_max)
```

```
scont[8]=Proportion(SMP[8],-90,90,servo_min,servo_max)
```

```
scont[9]=Proportion(SMP[9],-90,90,servo_min,servo_max)
```

```
scont[10]=Proportion(SMP[10],-90,90,servo_min,servo_max)
```

```
scont[11]=Proportion(SMP[11],-90,90,servo_min,servo_max)
```

```
def MovementIteration(servo,speed) :
```

```
    """
```

```
    moves each servo towards its target position by a small bit
    in order to have an apparent simoultaneous movement
```

```
    """
```

```
for i in range(12):
```

```
    remainder=abs(servo[i]-scont[i])%speed
```

```
    if(remainder>0):
```

```
        if(scont[i]>servo[i]):
```

```
            scont[i]-=remainder
```

```
        else:
```

```
            scont[i]+=remainder
```

```
finished=False
```

```
while (finished==False):  
    for i in range(12):  
        if(scont[i]!=servo[i]):  
            if(scont[i]>servo[i]):  
                scont[i]-=speed  
            else:  
                scont[i]+=speed  
  
        pwm.set_pwm(SC[i],0,scont[i])  
        time.sleep(0.004)
```

```
finished=True  
for i in range(12):  
    if(scont[i]!=servo[i]):  
        finished=False
```

```
def Walk(step,height,speed,path):  
    print("walking...")
```

```
report=0
```

```
#calculates the angle by which the mid body servos  
#must move from their rest position in order to reach  
#the step value  
Alfa1=math.degrees(math.asin(step/legradius))
```

```
#calculates the angle by which the front and back servos  
#must move from their rest position in order to reach  
#the step value  
Alfa2=math.degrees(math.asin(step/legradius*  
                             math.sin(math.radians(45))))
```

```
#calculates the angle by which the height regulating  
#servos must move from the 0 degrees position to reach  
#the height value  
Beta=-math.degrees(math.asin((height-tibia)/femur))
```

```
#checks if there is any obstacle that could  
#prevent the movement or even damage the robot  
if (IRcheck(height)=="clear" or step<0):
```

```
#calculating the signal to be send to each servo  
#to achieve the first phase of the walk movement
```

```
servo[0]=Proportion(SMP[0]+SD[0]*Alfa1,-90,90,servo_min,servo_max)
```

```

servo[1]=Proportion(SMP[1],-90,90,servo_min,servo_max)
servo[2]=Proportion(SMP[2]+SD[2]*Alfa1,-90,90,servo_min,servo_max)
servo[3]=Proportion(SMP[3],-90,90,servo_min,servo_max)
servo[4]=Proportion(SMP[4]+SD[4]*Alfa2,-90,90,servo_min,servo_max)
servo[5]=Proportion(SMP[5],-90,90,servo_min,servo_max)
servo[6]=Proportion(SMP[6]+SD[6]*20,-90,90,servo_min,servo_max)
servo[7]=Proportion(SMP[7]+SD[7]*Beta,-90,90,servo_min,servo_max)
servo[8]=Proportion(SMP[8]+SD[8]*20,-90,90,servo_min,servo_max)
servo[9]=Proportion(SMP[9]+SD[9]*Beta,-90,90,servo_min,servo_max)
servo[10]=Proportion(SMP[10]+SD[10]*20,-90,90,servo_min,servo_max)
servo[11]=Proportion(SMP[11]+SD[11]*Beta,-90,90,servo_min,servo_max)

```

MovementIteration(servo,speed)

```

servo[6]=Proportion(SMP[6]+SD[6]*Beta,-90,90,servo_min,servo_max)
servo[8]=Proportion(SMP[8]+SD[8]*Beta,-90,90,servo_min,servo_max)
servo[10]=Proportion(SMP[10]+SD[10]*Beta,-90,90,servo_min,servo_max)

```

MovementIteration(servo,speed)

else:

report=1

if (IRcheck(heigth)=="clear"or step<0):

#swap target positions between servos form one

#side to the other and recalculate the signal

#to be send to each servo

```

servo[0]=Proportion(SMP[0],-90,90,servo_min,servo_max)
servo[1]=Proportion(SMP[1]+SD[1]*Alfa2,-90,90,servo_min,servo_max)
servo[2]=Proportion(SMP[2],-90,90,servo_min,servo_max)
servo[3]=Proportion(SMP[3]+SD[3]*Alfa1,-90,90,servo_min,servo_max)
servo[4]=Proportion(SMP[4],-90,90,servo_min,servo_max)
servo[5]=Proportion(SMP[5]+SD[5]*Alfa1,-90,90,servo_min,servo_max)
servo[6]=Proportion(SMP[6]+SD[6]*Beta,-90,90,servo_min,servo_max)
servo[7]=Proportion(SMP[7]+SD[7]*20,-90,90,servo_min,servo_max)
servo[8]=Proportion(SMP[8]+SD[8]*Beta,-90,90,servo_min,servo_max)
servo[9]=Proportion(SMP[9]+SD[9]*20,-90,90,servo_min,servo_max)
servo[10]=Proportion(SMP[10]+SD[10]*Beta,-90,90,servo_min,servo_max)
servo[11]=Proportion(SMP[11]+SD[11]*20,-90,90,servo_min,servo_max)

```

MovementIteration(servo,speed)

```

servo[7]=Proportion(SMP[7]+SD[7]*Beta,-90,90,servo_min,servo_max)
servo[9]=Proportion(SMP[9]+SD[9]*Beta,-90,90,servo_min,servo_max)
servo[11]=Proportion(SMP[11]+SD[11]*Beta,-90,90,servo_min,servo_max)

```

MovementIteration(servo,speed)

else:

report-=1

if(report<0 or step<0):

#set the servos' target position to their rest position

#and recalculate the signal to be send to each servo

servo[0]=Proportion(SMP[0],-90,90,servo\_min,servo\_max)

servo[1]=Proportion(SMP[1],-90,90,servo\_min,servo\_max)

servo[2]=Proportion(SMP[2],-90,90,servo\_min,servo\_max)

servo[3]=Proportion(SMP[3],-90,90,servo\_min,servo\_max)

servo[4]=Proportion(SMP[4],-90,90,servo\_min,servo\_max)

servo[5]=Proportion(SMP[5],-90,90,servo\_min,servo\_max)

servo[6]=Proportion(SMP[6]+SD[6]\*20,-90,90,servo\_min,servo\_max)

servo[7]=Proportion(SMP[7]+SD[7]\*Beta,-90,90,servo\_min,servo\_max)

servo[8]=Proportion(SMP[8]+SD[8]\*20,-90,90,servo\_min,servo\_max)

servo[9]=Proportion(SMP[9]+SD[9]\*Beta,-90,90,servo\_min,servo\_max)

servo[10]=Proportion(SMP[10]+SD[10]\*20,-90,90,servo\_min,servo\_max)

servo[11]=Proportion(SMP[11]+SD[11]\*Beta,-90,90,servo\_min,servo\_max)

MovementIteration(servo,speed)

servo[6]=Proportion(SMP[6]+SD[6]\*Beta,-90,90,servo\_min,servo\_max)

servo[8]=Proportion(SMP[8]+SD[8]\*Beta,-90,90,servo\_min,servo\_max)

servo[10]=Proportion(SMP[10]+SD[10]\*Beta,-90,90,servo\_min,servo\_max)

MovementIteration(servo,speed)

PathCorrection(path,height,speed)

return report

def Turn(angle,height,speed):

print("Turning...")

#calculates the angle by which the height regulating

#servos must move from the 0 degrees position to reach

#the height value

Beta=-math.degrees(math.asin((height-tibia)/femur))

#calculates the angle by which the servos must move

#from their rest position to reach the input angle value

Alfa=angle+math.degrees(math.asin(bodyradius\*  
math.sin(math.radians(angle))/legradius))

#it splits the turning movement in two separate ones

#if the requested turning angle is too big

if(Alfa>40 or Alfa<-40):

Turn(angle/2,height,speed)

Turn(angle/2,height,speed)

else:

#calculating the signal to be send to each servo

#to achieve the first phase of the turn movement

servo[0]=Proportion(SMP[0],-90,90,servo\_min,servo\_max)

servo[1]=Proportion(SMP[1]-SD[1]\*Alfa,-90,90,servo\_min,servo\_max)

servo[2]=Proportion(SMP[2],-90,90,servo\_min,servo\_max)

servo[3]=Proportion(SMP[3]+SD[3]\*Alfa,-90,90,servo\_min,servo\_max)

servo[4]=Proportion(SMP[4],-90,90,servo\_min,servo\_max)

servo[5]=Proportion(SMP[5]+SD[5]\*Alfa,-90,90,servo\_min,servo\_max)

servo[6]=Proportion(SMP[6]+SD[6]\*Beta,-90,90,servo\_min,servo\_max)

servo[7]=Proportion(SMP[7]+SD[7]\*20,-90,90,servo\_min,servo\_max)

servo[8]=Proportion(SMP[8]+SD[8]\*Beta,-90,90,servo\_min,servo\_max)

servo[9]=Proportion(SMP[9]+SD[9]\*20,-90,90,servo\_min,servo\_max)

servo[10]=Proportion(SMP[10]+SD[10]\*Beta,-90,90,servo\_min,servo\_max)

servo[11]=Proportion(SMP[11]+SD[11]\*20,-90,90,servo\_min,servo\_max)

MovementIteration(servo,speed)

servo[7]=Proportion(SMP[7]+SD[7]\*Beta,-90,90,servo\_min,servo\_max)

servo[9]=Proportion(SMP[9]+SD[9]\*Beta,-90,90,servo\_min,servo\_max)

servo[11]=Proportion(SMP[11]+SD[11]\*Beta,-90,90,servo\_min,servo\_max)

MovementIteration(servo,speed)

#swap target positions between servos form one

#side to the other and recalculate the signal

#to be send to each servo

servo[0]=Proportion(SMP[0]-SD[0]\*Alfa,-90,90,servo\_min,servo\_max)

servo[1]=Proportion(SMP[1],-90,90,servo\_min,servo\_max)

servo[2]=Proportion(SMP[2]-SD[2]\*Alfa,-90,90,servo\_min,servo\_max)

servo[3]=Proportion(SMP[3],-90,90,servo\_min,servo\_max)

servo[4]=Proportion(SMP[4]+SD[4]\*Alfa,-90,90,servo\_min,servo\_max)

servo[5]=Proportion(SMP[5],-90,90,servo\_min,servo\_max)

servo[6]=Proportion(SMP[6]+SD[6]\*20,-90,90,servo\_min,servo\_max)

servo[7]=Proportion(SMP[7]+SD[7]\*Beta,-90,90,servo\_min,servo\_max)

servo[8]=Proportion(SMP[8]+SD[8]\*20,-90,90,servo\_min,servo\_max)

servo[9]=Proportion(SMP[9]+SD[9]\*Beta,-90,90,servo\_min,servo\_max)

servo[10]=Proportion(SMP[10]+SD[10]\*20,-90,90,servo\_min,servo\_max)

servo[11]=Proportion(SMP[11]+SD[11]\*Beta,-90,90,servo\_min,servo\_max)

MovementIteration(servo,speed)

servo[6]=Proportion(SMP[6]+SD[6]\*Beta,-90,90,servo\_min,servo\_max)

servo[8]=Proportion(SMP[8]+SD[8]\*Beta,-90,90,servo\_min,servo\_max)

servo[10]=Proportion(SMP[10]+SD[10]\*Beta,-90,90,servo\_min,servo\_max)

MovementIteration(servo,speed)

#set the servos' target position to their rest position

#and recalculate the signal to be send to each servo

```
servo[0]=Proportion(SMP[0],-90,90,servo_min,servo_max)
servo[1]=Proportion(SMP[1],-90,90,servo_min,servo_max)
servo[2]=Proportion(SMP[2],-90,90,servo_min,servo_max)
servo[3]=Proportion(SMP[3],-90,90,servo_min,servo_max)
servo[4]=Proportion(SMP[4],-90,90,servo_min,servo_max)
servo[5]=Proportion(SMP[5],-90,90,servo_min,servo_max)
servo[7]=Proportion(SMP[7]+SD[7]*20,-90,90,servo_min,servo_max)
servo[9]=Proportion(SMP[9]+SD[9]*20,-90,90,servo_min,servo_max)
servo[11]=Proportion(SMP[11]+SD[11]*20,-90,90,servo_min,servo_max)
```

MovementIteration(servo,speed)

```
servo[7]=Proportion(SMP[7]+SD[7]*Beta,-90,90,servo_min,servo_max)
servo[9]=Proportion(SMP[9]+SD[9]*Beta,-90,90,servo_min,servo_max)
servo[11]=Proportion(SMP[11]+SD[11]*Beta,-90,90,servo_min,servo_max)
```

MovementIteration(servo,speed)

```
def PathCorrection(path,height,speed):
    global Gyro
    actualpath=Gyro
    if(abs(path-actualpath)>10):
        print("correcting: "+str(path-actualpath))
        print(actualpath)
        Turn((path-actualpath),height,speed)
```

#MANAGER

```
sensor=Adafruit_ADS1x15.ADS1x15.ADS1015()
sensor.__init__
```

```
sensor2=mpu6050.mpu6050(0x68)
sensor2.__init__
sensor2.set_gyro_range(0x08)
print(sensor2.read_gyro_range())
```

```
def Update():
    path=0
    while True:
        if(Walk(4,5.5,20,path)<0):
            print("obstacle")
            Walk(-4,5.5,20,path)
            direction=randint(0,1)
            if direction==0:
                direction=-1
            turnangle=direction*90
```

```
print (turnangle)
path+=turnangle
Turn(-turnangle,5.5,20)
PathCorrection(path,5.5,20)
```

```
def Calibration():
    total=0
    for i in range(2000):
        total+=sensor2.get_gyro_data()['z']
    offset=total/2000
    return offset
```

```
def GyroUpdate():
    global Gyro
    while(True):
        Gyro+=int((sensor2.get_gyro_data()['z']-offset)*0,004*2.5)
        time.sleep(0.004)
```

```
def IRcheck(heigth):
    expecteddistance=(heigth)/math.sin(math.radians(35))
    somma=0
    for i in range(50):
        somma+=float(sensor.read_adc(0))
    distance= 4080/(somma/50)
    if(distance>expecteddistance+3):
        return "hole"
    elif(distance<expecteddistance-3):
        return "wall"
    else:
        return "clear"
```

```
offset=Calibration()
P1=Thread(target=Update)
P2=Thread(target=GyroUpdate)
P1.start()
P2.start()
P1.join()
P2.join()
```