

This is the home page, from here you can:

- create a new game
- join a random game
- join a game by ID



Create a game

STANDARD

SMALL

Join a game

RANDOM

Game ID




During the game pay
attention to alerts
that will appear here!

After you created a game you will navigate to the waiting page.
From the other browser join a random game or copy and paste the id of the game you just created.



Waiting for a player to join!

Game ID

0x7e664541678C4997aD9dBD9978C6E2B5A9445b 

Is time to bet!

REPORT AFK

VERIFY AFK

FORFEIT

your bet

0 wei

bet

opponent bet

0 wei

ACCEPT

From here until the end of the match this status bar will inform the player about the phase of the game, the turn, and can be used to report AFK, verifyAFK or forfeit.

These methods will fail if called in phases where these actions are not allowed.

Once the second player joins the match both will navigate to the betting hub where you can:

- propose a new bet
- accept the last bet of the opponent

Is time to bet!

REPORT AFK

VERIFY AFK

FORFEIT

your bet

50000 wei

opponent bet

15000 wei

bet

50000



ACCEPT

After one of the players accepts the opponents bet they are ready to fund their ETH.

Is time to bet!

REPORT AFK

VERIFY AFK

FORFEIT

Agreed bet:

50000 wei

DEPOSIT FUNDS

The betting hub changes and the only action available becomes funding

game: 0xeAc2F87F8F6cb0C93c441f869878ea2Dc158c995










adversary: 0x1dF62f291b2E969fB0849d99D9Ce41e2F137006e

Is time to bet!

REPORT AFK

VERIFY AFK

FORFEIT

	A	B	C	D	E	F	G	H
1								
2								
3								
4								
5								
6								
7								
8								

You must place your entire fleet on the board!

In the placing phase the player must must click and deploy his whole fleet to be able to commit the board.

Remaining ships:1

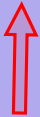
Is time to attack!

Opponent Turn












REPORT AFK

VERIFY AFK


FORFEIT



Now the turn
is also indicated

	A	B	C	D	E	F	G	H
1								
2								
3								
4								
5								
6								
7								
8								

In this case the opponent made a miss in 3,A

	A	B	C	D	E	F	G	H
1								
2								
3								
4								
5								
6								
7								
8								

When is the opponent 's turn you will see on your map your last shot as "TARGET" because it has to be checked by the opponent.

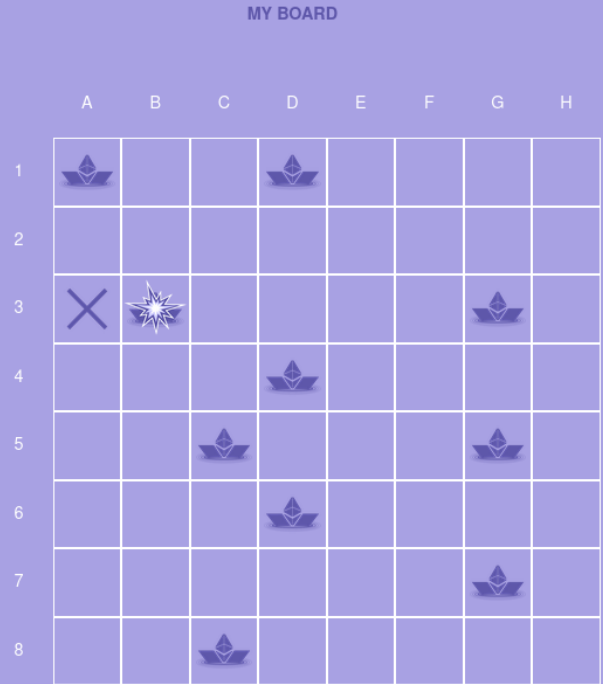
Is time to attack!

Your turn

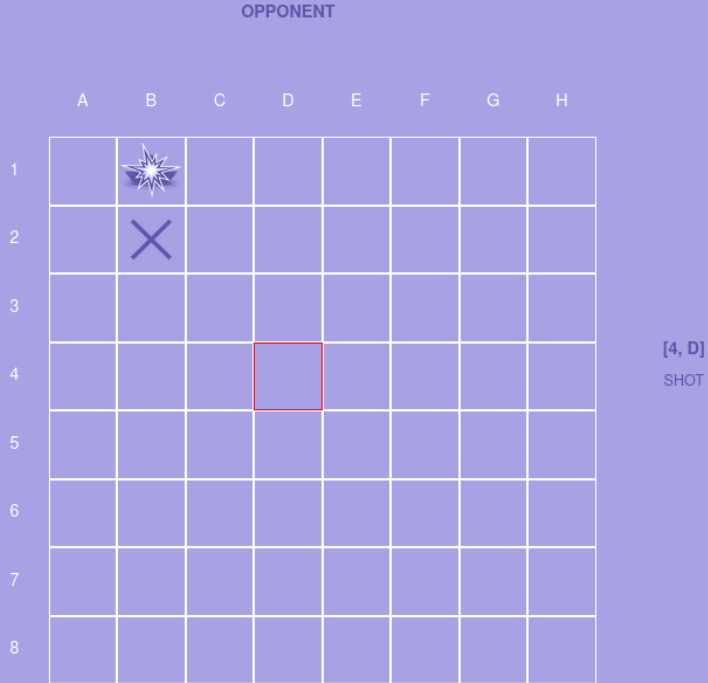
REPORT AFK

VERIFY AFK

FORFEIT



In this case the opponent made a miss in 3,A and a hit in 3,B.



When it's your turn you can interact with the opponent board by selecting a cell and shooting. You will see the "TARGET" image until you know the result of the shot (your next turn). In this image we can see that the player has made an hit (1,B) and a miss in (2,B) and is currently targeting the cell 4,D.

End of the game.

The winner is: 0xACa94ef8bD5ffEE41947b4585a84BdA5a3d3DA6E

VALIDATE YOUR BOARD!

When one of the two player hit all the opponent ships he becomes the winner and must verify his board to get the prize. (this phase is skipped if a player wins by forfeit or AFK of the opponent.

End of the game.

The winner is: 0xACa94ef8bD5ffEE41947b4585a84BdA5a3d3DA6E

Congrats!

WITHDRAW

Withdraw the prize!