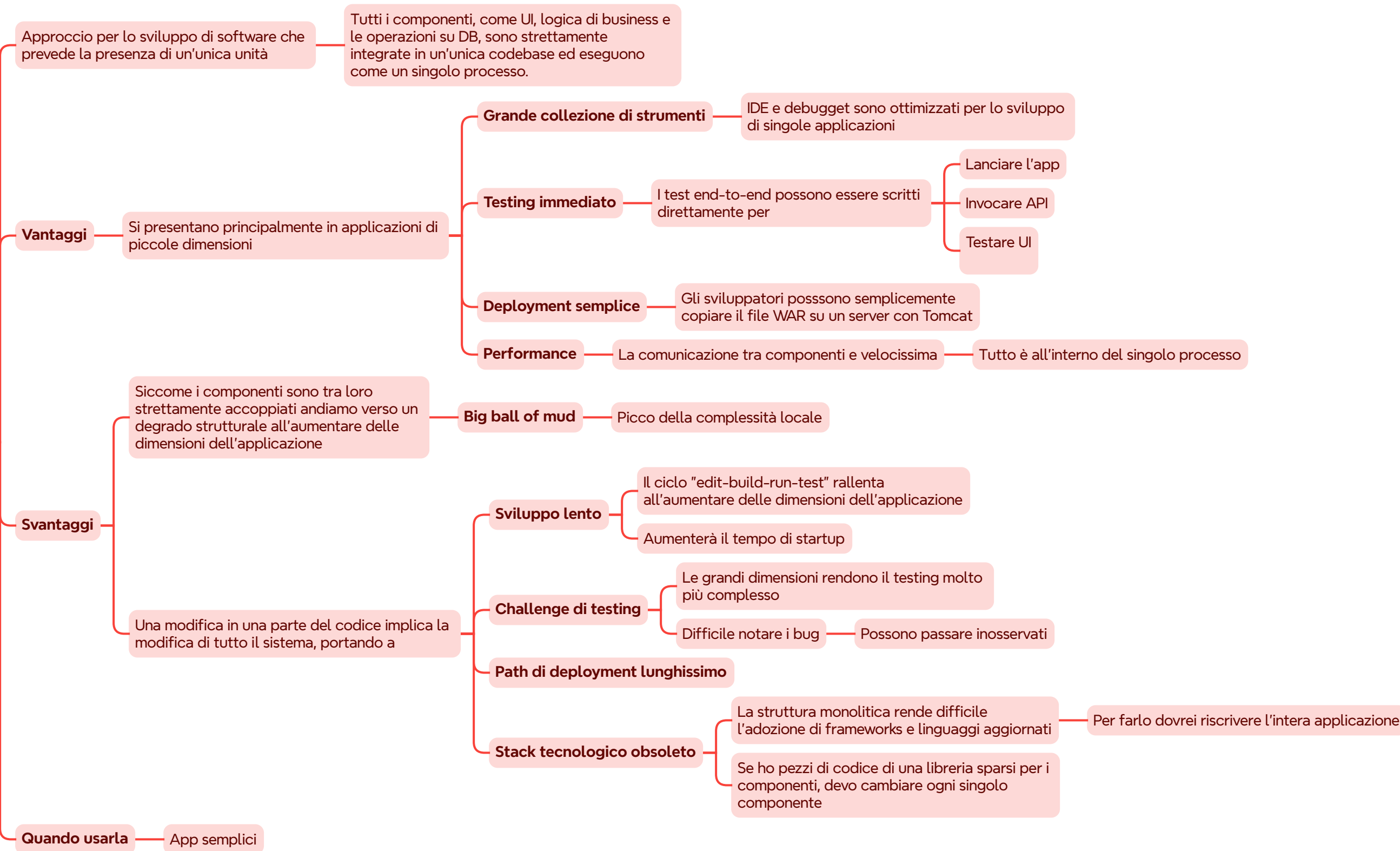
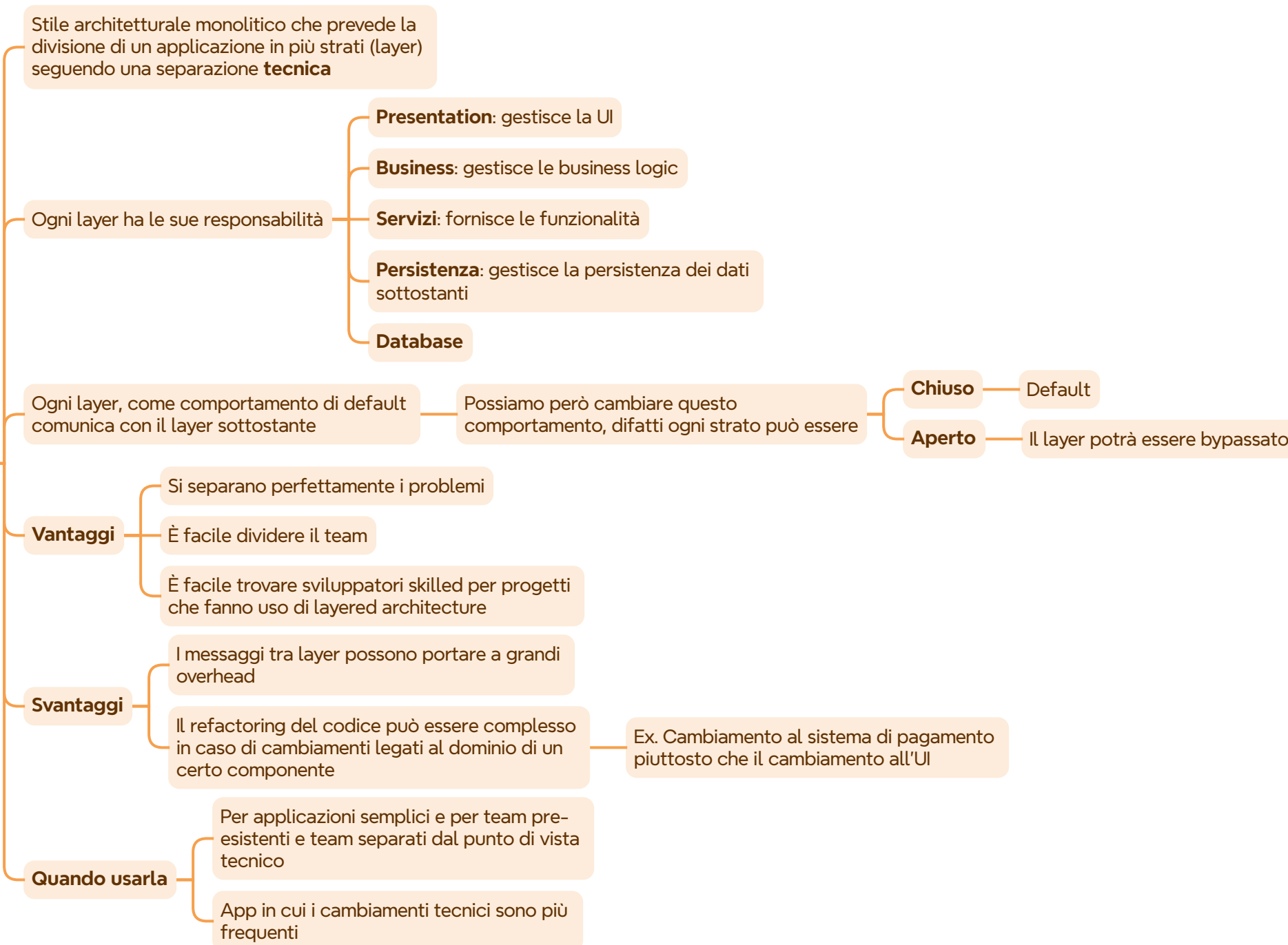


Software Architectures (Parte 1)

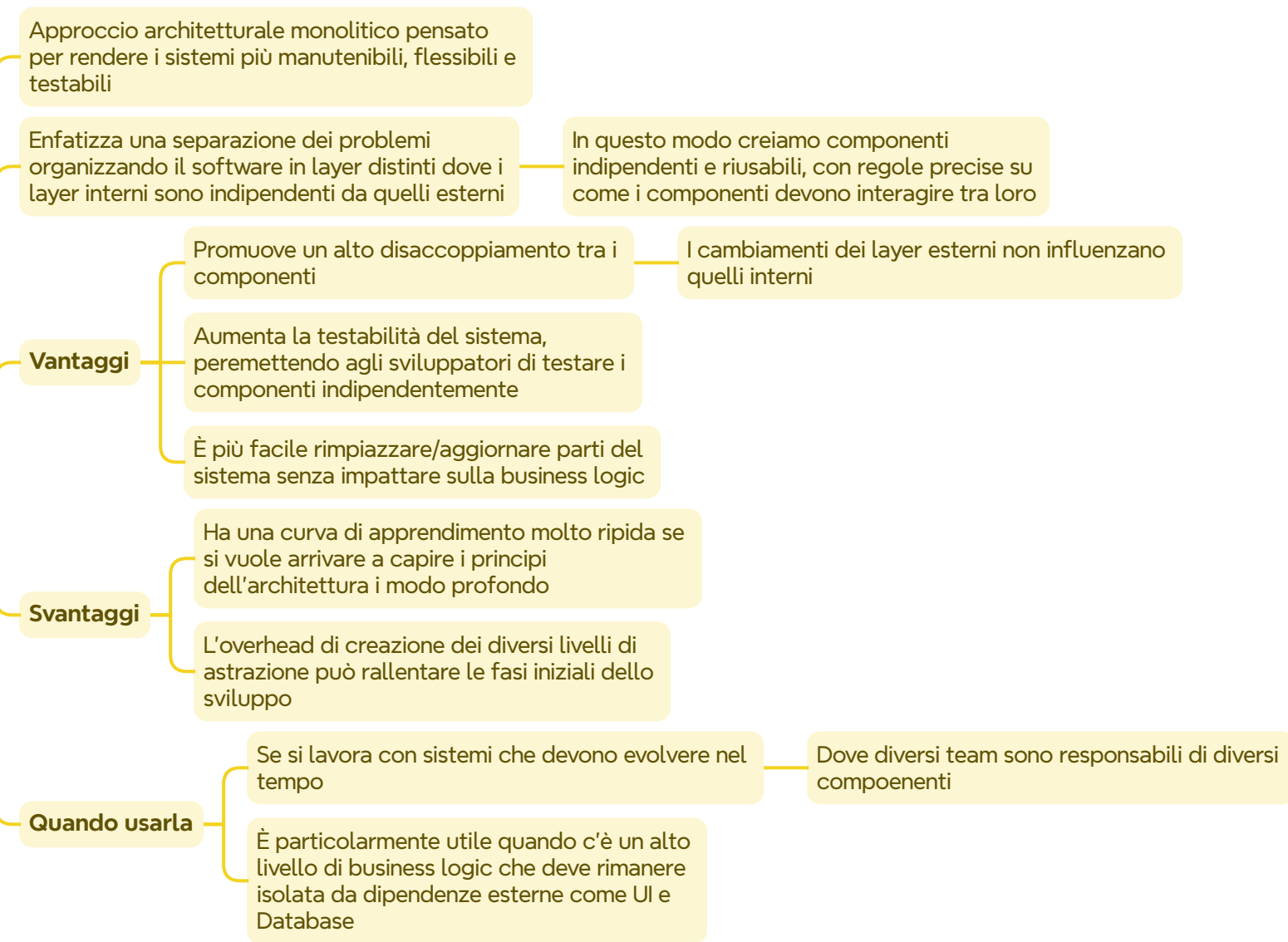
1. Monolith



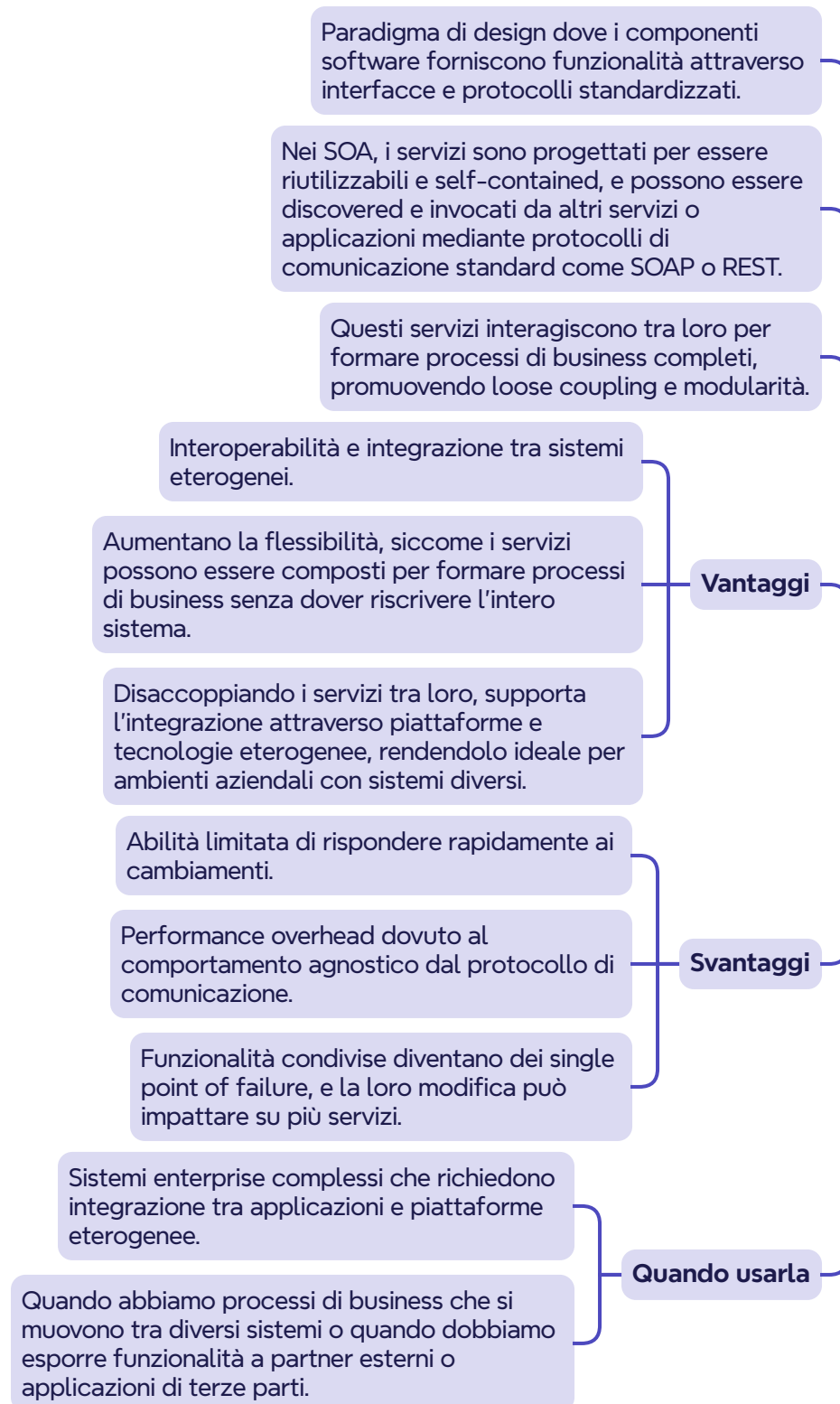
2. Layered Architecture



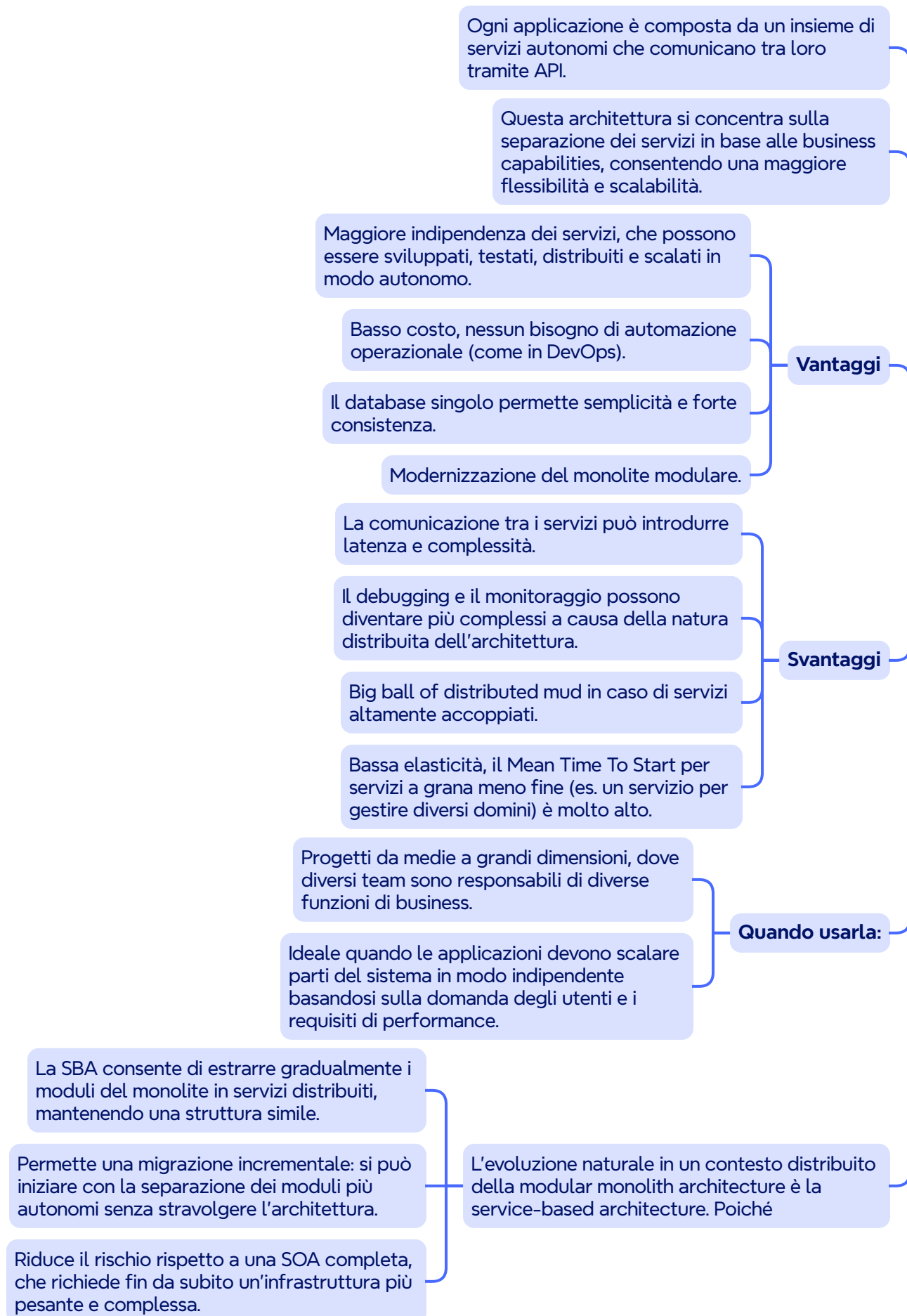
3. Clean architecture



6. Service oriented architecture



5. Service based architecture



4. Modular Monolith

