

Overview

- Dataset introduction
- EDA
 - Features distribution
 - PCA
- Modeling Total Points Won with Multiple Linear Regression
- Modeling Match Result with Logistic Regression & k-NN
- Interpretation of results: is tennis predictable?
- Technical Appendix

Tennis Major Tournaments Dataset UCI



- The data were downloaded from <u>UCI Machine Learning repository</u>
- The dataset was originally composed of tables with the same structure containing single tournament's statistics, also divided by gender. We merged these matrices in a single dataset.
- The dataset has originally 42 attributes and 943 instances, describing male and female tennis matches (i.e. statistical units) which were played in 2013 in major world tournaments
- Each row contains information about the performance of both players

Tennis Major Tournaments Dataset UCI

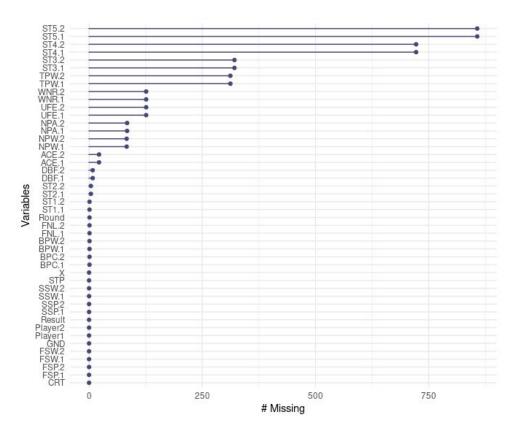


- The data were downloaded from <u>UCI Machine Learning repository</u>
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Match	Round	Result	FNL.1	FNL.2	FSP.1	FSW.1	SSW.1	ACE.1	DBF.1	WNR.1	UFE.1	BPC.1	BPW.1	NPA.1	NPW.1	☐ TPW.1
Serena Williams/Ashleigh Barty	1	1	2	0	59	20	8	6	2	31	17	10	5	11	10	58
Heather Watson/Daniela Hantuchova	1	0	1	2	61	41	19	8	3	27	45	7	4	13	10	88
Samantha Stosur/Klara Zakopalova	1	1	2	0	65	28	11	6	1	19	18	10	7	10	7	74
Tsvetana Pironkova/Silvia Soler-Espinosa	1	1	2	0	62	28	12	5	0	30	21	5	3	7	4	68
Annika Beck/Petra Martic	1	1	2	0	67	18	8	0	0	8	10	11	6	3	3	52
Kiki Bertens/Ana Ivanovic	1	0	0	2	61	15	11	2	4	23	35	11	6	16	10	61

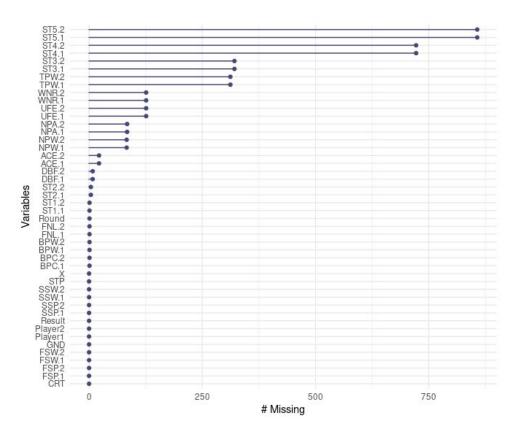
(only first player's variables are displayed)

Data cleaning and filtering



- We removed STx columns which contained many NAs by construction
- We then removed any row containing NAs for any other feature (we checked that the numerosity was still relevant).
- We manually added the features gender (GND), number of sets played (STP) and kind of court (CRT).

Data cleaning and filtering



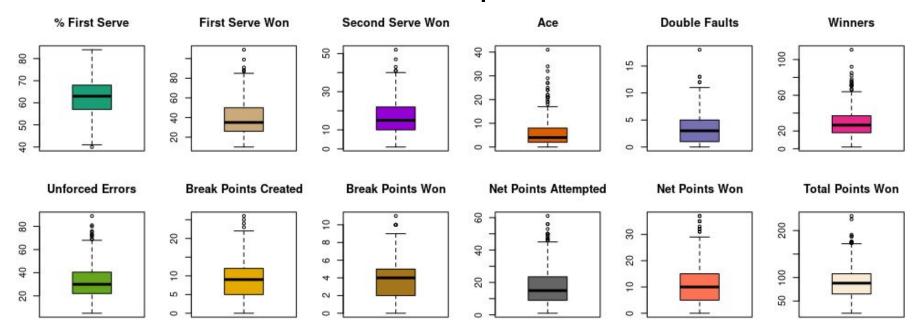
- We removed SSP features, which carried the same information as FSP.
- We also removed FNL.1 and FNL.2 variables which were not useful to us.
- Wimbledon data were missing TPW features, so they were excluded.
- Final dimensionality: 436 instances and 32 features, with balanced split w.r.t. the match winner.

Exploratory data analysis



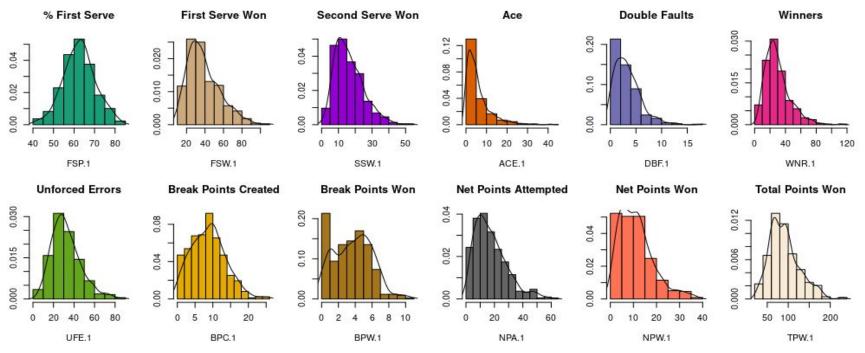
- Features distributions
- Assessing normality
- Principal Components Analysis

Features distributions: boxplots



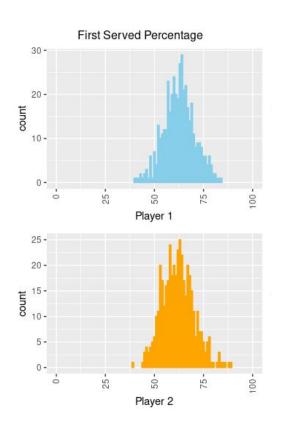
(here we show only player 1 features)

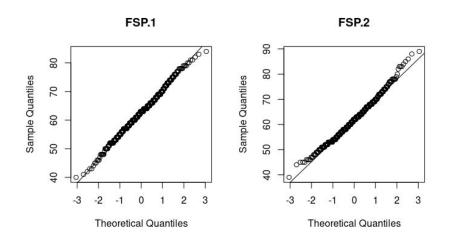
Features distributions: histograms



(here we show only player 1 features)

Exploring normality: FSP

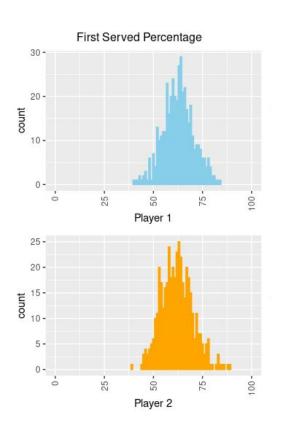


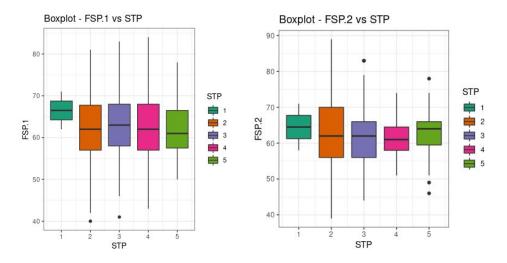


We can infer from both plots that First Served

Percentage is normally distributed for both players

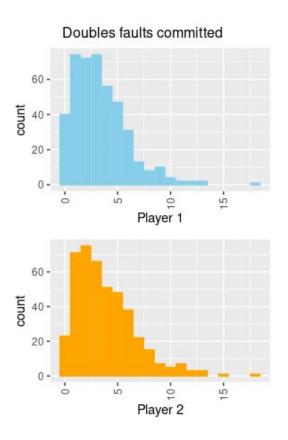
Exploring normality: FSP

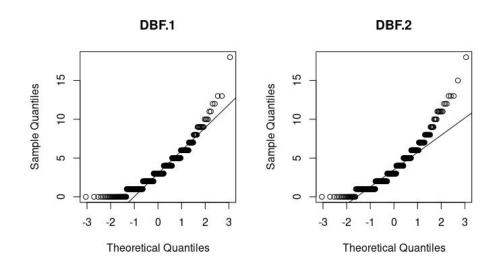




Also, we can see from the boxplot generated conditioning on the number of sets played that normality is stable across values of this feature

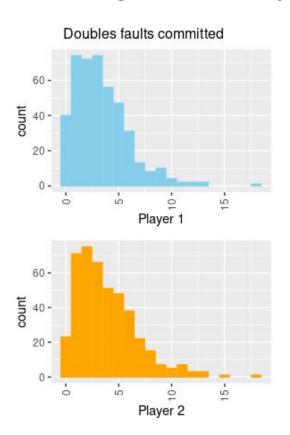
Exploring normality: DBF

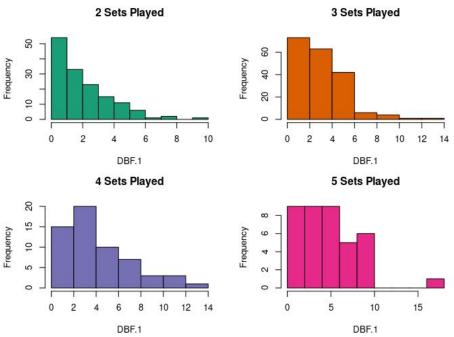




On the contrary, many other features like Double Faults Committed are not normally distributed.

Exploring normality: DBF



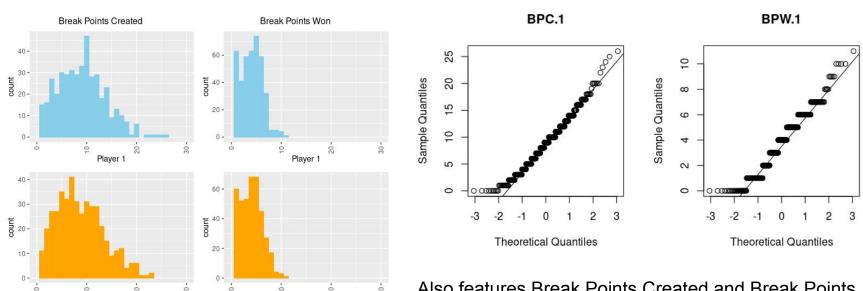


In this case, we see that the feature is consistently not normally distributed across values of STP

Exploring normality: BPC & BPW

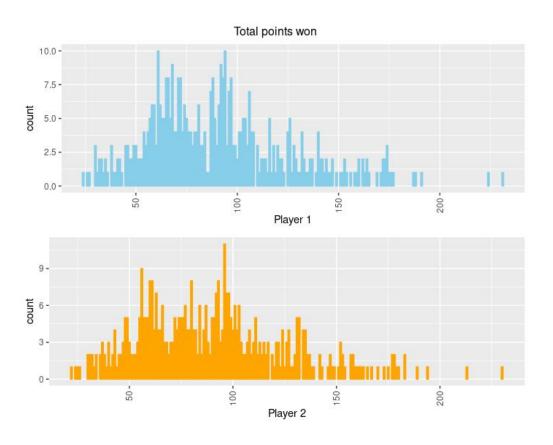
Player 2

Player 2



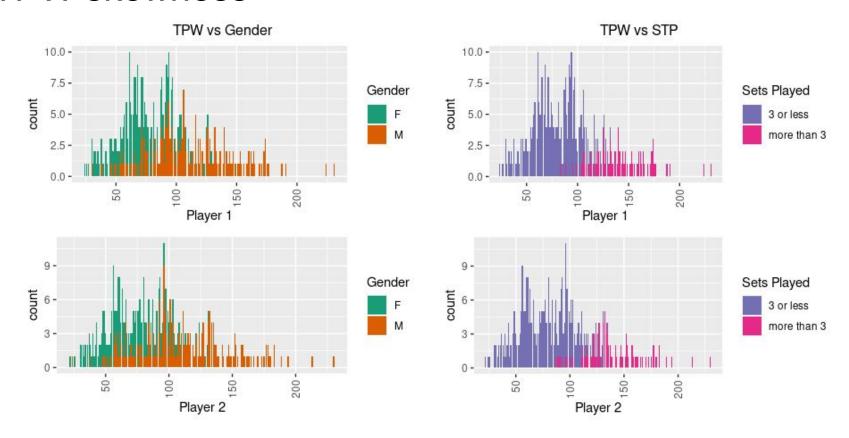
Also features Break Points Created and Break Points Won are not normally distributed.

TPW skewness



The number of Total
Points Won by each
player has very
right-skewed distribution.
We further investigate its
shape by conditioning it
on other possibly relevant
variables.

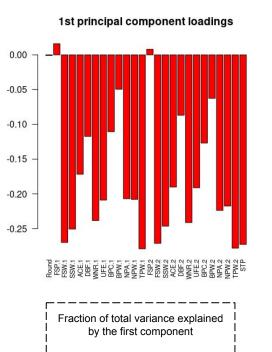
TPW skewness

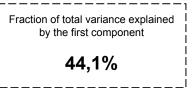


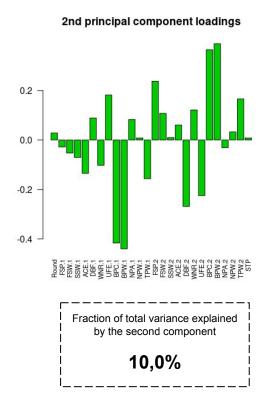
Principal Components Analysis

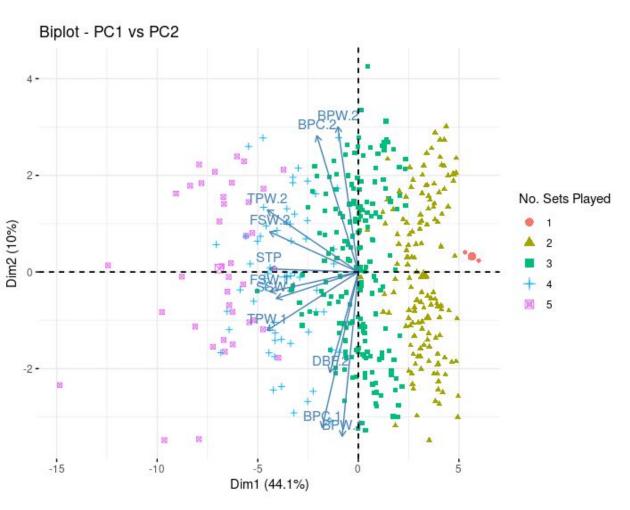
PCA is a dimensionality reduction technique which identifies the components that explain the greatest proportion of variance. Components are defined as linear combinations of the features in the original data matrix.

We applied PCA on the standardized data matrix.

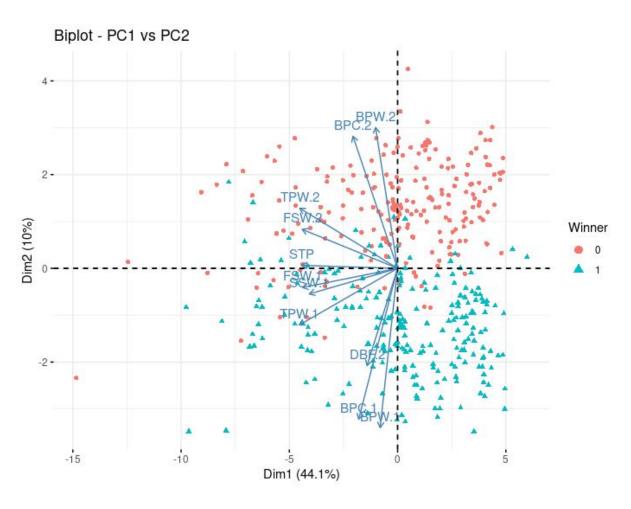








The **first component** is strictly related to the duration of the match. Indeed, the dataset instances projected on the plane spanned by PC1 and PC2 are well separated w.r.t. the number of sets played.



The **second component** is instead related to the match outcome. In this case, the projection of the instances are well separated along the y-axis w.r.t. the winner of the match. Indeed, two of the main features in the 2nd PC are BPC and BPW.

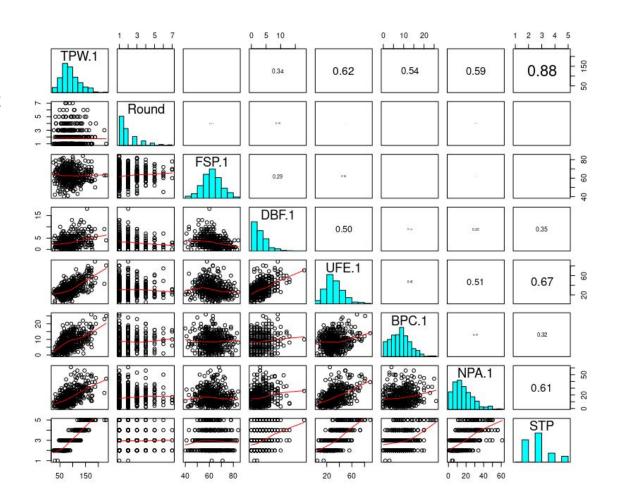
Model data



- Simple Linear Regression
- Multiple Linear Regression
- Logistic Regression
- k-NN Classifier

Pairs plots

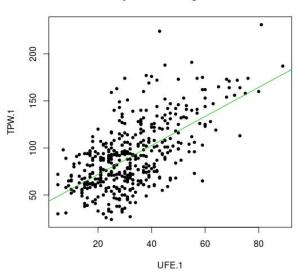
Looking at this plot we notice that some features are linearly correlated with TPW.1. STP is naturally correlated with it, since it describes the match duration. Other correlated variables are Unforced Errors (UFE), Break Points Created (BPC) and Net Points Attempted (NPA).



Simple Linear Regression

As a first trial, we attempted to model the number of Total Points Won by player 1 (TPW.1) using a simple linear regression model. We used as predictors the features with greatest correlation with the target variable. For none of these predictors we obtained satisfactory results.

Simple Linear Regression

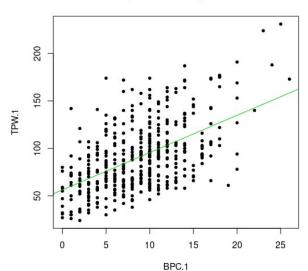


```
Estimate Std. Error t value Pr(>|t|)
(Intercept) 40.97707 3.30581 12.39 <2e-16 ***
UFE.1 1.54244 0.09318 16.55 <2e-16 ***

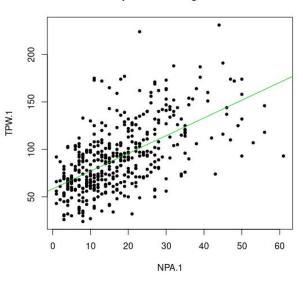
Residual standard error: 27.9 on 434 degrees of freedom
Multiple R-squared: 0.387, Adjusted R-squared: 0.3856
F-statistic: 274 on 1 and 434 DF, p-value: < 2.2e-16
```

Simple Linear Regression

Simple Linear Regression



Simple Linear Regression



```
Estimate Std. Error t value Pr(>|t|)
(Intercept) 56.2591 2.9864 18.84 <2e-16 ***
BPC.1 3.9298 0.2957 13.29 <2e-16 ***
```

Residual standard error: 30.05 on 434 degrees of freedom Multiple R-squared: 0.2892 Adjusted R-squared: 0.2876 F-statistic: 176.6 on 1 and 434 DF, p-value: < 2.2e-16

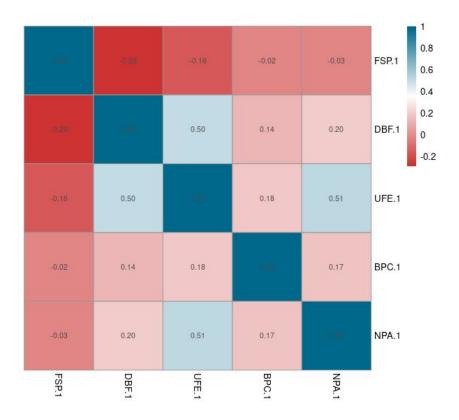
```
Estimate Std. Error t value Pr(>|t|)
(Intercept) 58.3698 2.5352 23.02 <2e-16 ***
NPA.1 1.8698 0.1219 15.33 <2e-16 ***
```

Residual standard error: 28.7 on 434 degrees of freedom
Multiple R-squared: 0.3514, Adjusted R-squared: 0.3499
F-statistic: 235.1 on 1 and 434 DF, p-value: < 2.2e-16

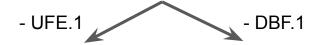
Multiple Linear Regression

We tried then fitting a Multiple Linear Regression to predict TPW.1, using only features related to Player 1 which are not part of the target variable.

```
Estimate Std. Error t value Pr(>|t|)
(Intercept) -16.69523
                         9.08203
                                 -1.838
                                          0.06671 .
                         0.13148
FSP.1
              0.48704
                                 3.704
                                          0.00024 ***
DBF.1
              0.93859
                         0.46153
                                 2.034
                                          0.04260 *
UFE.1
             0.90649
                         0.09182
                                 9.873
                                          < 2e-16 ***
BPC.1
              3.01315
                         0.20785
                                 14.497
                                          < 2e-16 ***
NPA.1
                         0.10321
                                  9.978
                                         < 2e-16 ***
              1.02974
Residual standard error: 20.66 on 430 degrees of freedom
Multiple R-squared: 0.667,
                                 Adjusted R-squared: (0.6631
F-statistic: 172.3 on 5 and 430 DF, p-value: < 2.2e-16
```



A constraint based algorithm for feature selection



```
Estimate Std. Error t value Pr(>|t|)
(Intercept) -0.2230
                    9.8762 -0.023
                                 0.9820
FSP.1
           0.4294 0.1453
                           2.955
                                 0.0033 **
DBF.1
          2.9762 0.4567
                           6.517 2.01e-10 ***
BPC.1
           NPA.1
           1.5189
                   0.1002 	15.166 	< 2e-16 ***
```

Residual standard error: 22.86 on 431 degrees of freedom Multiple R-squared: 0.5915, Adjusted R-squared: 0.5877 F-statistic: 156 on 4 and 431 DF, p-value: < 2.2e-16

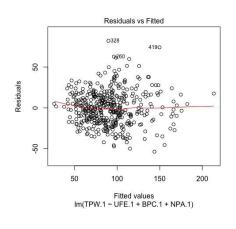
```
Estimate Std. Error t value Pr(>|t|)
(Intercept) -12.25575
                       8.84778 -1.385 0.16671
FSP.1
            0.42345
                       0.12817
                                3.304 0.00103 **
UFE.1
           0.98999
                       0.08242 12.011 < 2e-16 ***
BPC.1
           3.04097
                       0.20815 14.609 < 2e-16 ***
NPA.1
            1.01440
                       0.10330
                               9.820 < 2e-16 ***
```

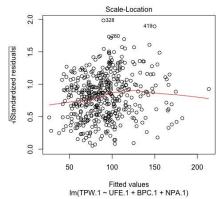
Residual standard error: 20.74 on 431 degrees of freedom Multiple R-squared: 0.6638, Adjusted R-squared: 0.6607 F-statistic: 212.7 on 4 and 431 DF, p-value: < 2.2e-16

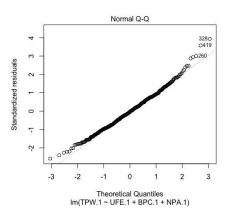


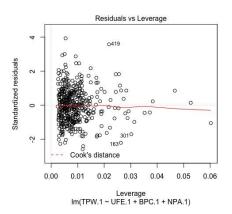
```
Estimate Std. Error t value Pr(>|t|)
(Intercept) 15.4037
                        2.8953
                                 5.320 1.67e-07 ***
UFE.1
                        0.0821
             0.9427
                                11.483
BPC.1
             3.0441
                        0.2105 14.459
                                       < 2e-16 ***
                                 9.937 < 2e-16 ***
NPA.1
             1.0361
                        0.1043
Residual standard error: 20.97 on 432 degrees of freedom
Multiple R-squared: 0.6553, Adjusted R-squared: (0.6529)
F-statistic: 273.7 on 3 and 432 DF, p-value: < 2.2e-16
```

..and the assumptions of the model?

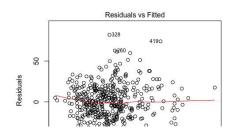


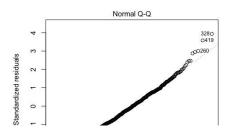




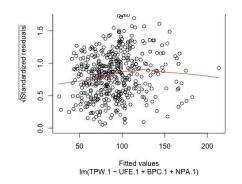


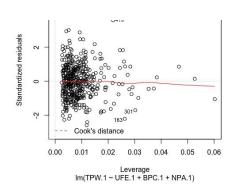
..and the assumptions of the model?



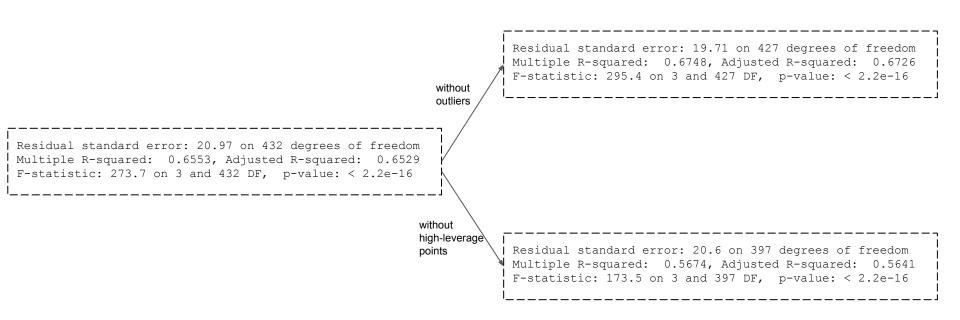


Verified!

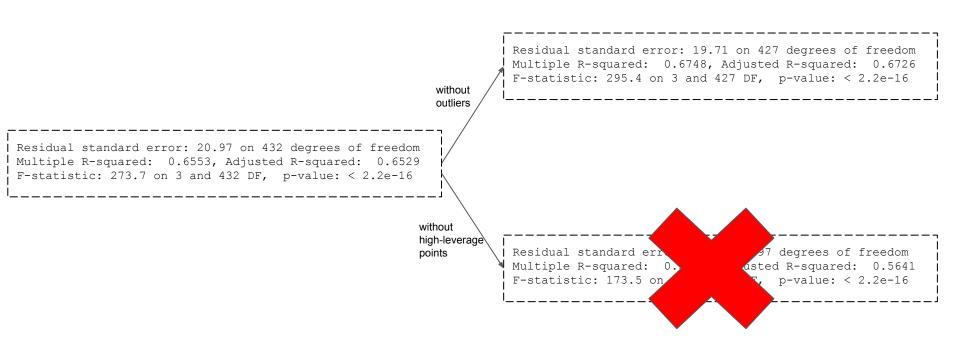




What happens without outliers and HL points?



What happens without outliers and HL points?

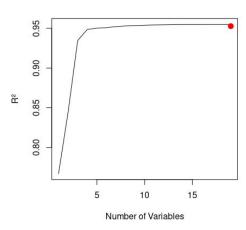


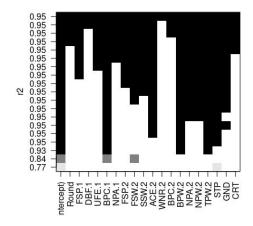
Multiple Linear Regression

Afterwards, we decided to model TPW.1 using as predictors also the variables which describe the points attempted and won by player 2.

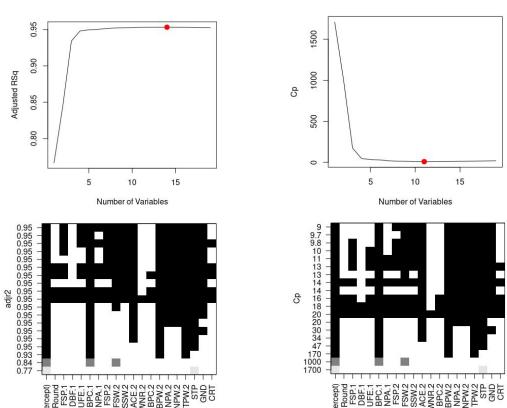
In this case, we performed a best subset selection to reduce the number of predictors.

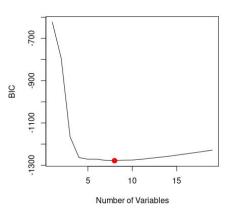
```
Estimate Std. Error t value Pr(>|t|)
(Intercept) 1.123605 5.814374
                                 0.193 0.846861
           -0.185140 0.296366 -0.625 0.532509
Round
           0.072215 0.050879 1.419 0.156551
FSP.1
           0.024613 0.183899 0.134 0.893593
DBF.1
STP
           10.828757
                      1.052408 10.290 < 2e-16 ***
           -2.338606 1.167402 -2.003 0.045798 *
GND
           -0.271521
                      0.420857 -0.645 0.519178
CRT
Residual standard error: 7.741 on 416 degrees of freedom
Multiple R-squared: 0.9548,
                               Adjusted R-squared: 0.9527
F-statistic: 462.3 on 19 and 416 DF, p-value: < 2.2e-16
```

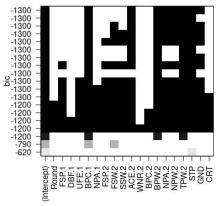




Multiple Linear Regression







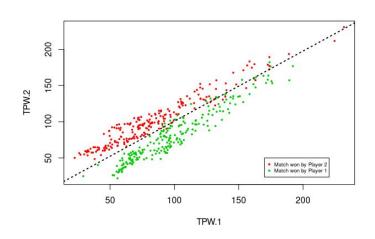
Logistic Regression

We also tried to predict the result of each match using Logistic Regression models.

As a first step, we investigated the impact of some pairs of corresponding variables on the outcome of the matches.

We notice that the results are consistent with what we observed analysing the PCA.

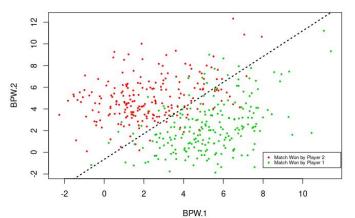
TPW.1 vs TPW.2



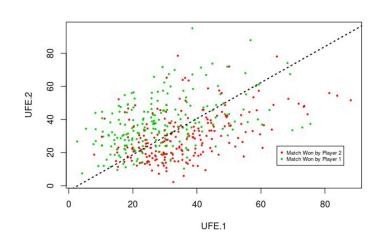
Accuracy = 0.94	pred.TPW	0	1
Precision = 0.95	0	202	14
Recall = 0.94	1	11	209



BPW.1 vs BPW.2

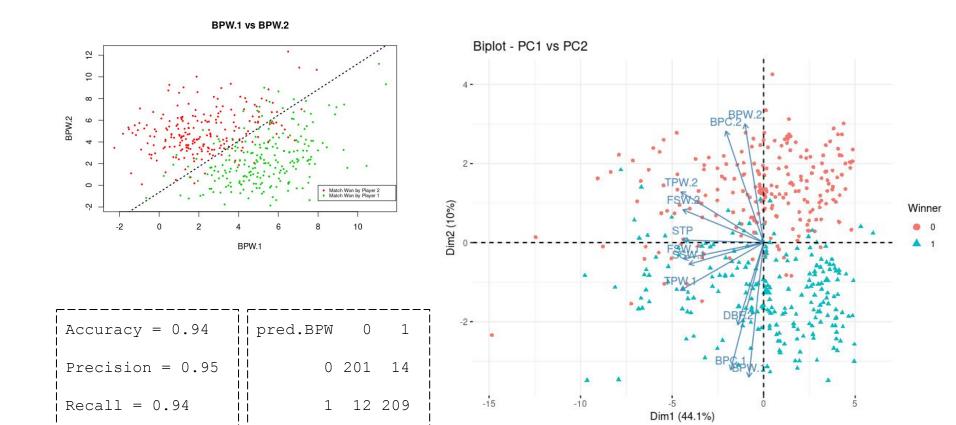


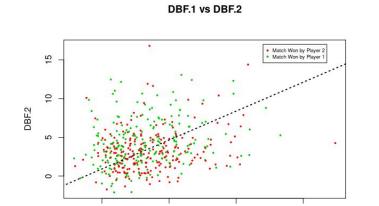
UFE.1 vs UFE.2



Accuracy = 0.94	pred.BPW	0	1
Precision = 0.95	0	201	14
Recall = 0.94	1	12	209

Accuracy = 0.70	i pred.UFE	0	1
Precision = 0.71	0	150	67
Recall = 0.70	1	63	156





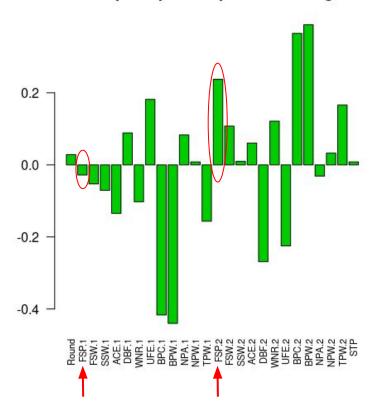
DBF.1

80	1		11 . 1		R 1
0.7					array arran
60	• • •				
20				W. W.	
04				Match V Match V	/on by Player 2 /on by Player 1
	40	50	60	70	80
			FSP.1		

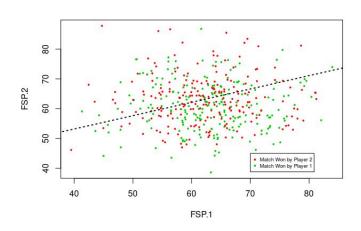
Accuracy = 0.57	pred.DBF	0	1
Precision = 0.58	0	117	93
Recall = 0.58	1	96	130

Accuracy = 0.57	pred.FSP	0	1
Precision = 0.57	0	104	80
Recall = 0.64	1	109	143

2nd principal component loadings



FSP.1 vs FSP.2



Accuracy = 0.57	pred.FSP	0	1
Precision = 0.57	0	104	80
Recall = 0.64	1	109	143

Logistic Regression

After exploring the impact of these features, we decided to model the result of the match using all variables but the number of sets won by each player (FNL.1, FNL.2).

This time, we performed selected variables using a greedy approach, i.e. performing a **Backward Stepwise Selection**.

Starting from the full model (28 covariates) with AIC equal to 121.71, the method selected a model with AIC equal to 92.54 (8 covariates).

Full model

```
Estimate Std. Error z value Pr(>|z|)
(Intercept) -1.285348 9.886497 -0.130 0.89656
Round 0.125183 0.345923 0.362 0.71744
...
STP -1.282637 1.136163 -1.129 0.25893

Null deviance: 604.195 on 435 degrees of freedom
Residual deviance: 63.712 on 407 degrees of freedom
AIC: 121.71
```

Reduced model

```
Estimate Std. Error z value Pr(>|z|)
(Intercept) -0.98798
                              -0.909 0.363243
                       1.08665
SSW.1
           -0.13031
                       0.06019 - 2.165 0.030375 *
           1.52846
                       0.43600 3.506 0.000456 ***
BPW.1
NPA.1
           -0.25318
                       0.09404 - 2.692 0.007095 **
            0.32892
NPW.1
                       0.14001 2.349 0.018813 *
            0.24892
                       0.06293 3.955 7.64e-05 ***
TPW.1
FSW.2
           -0.30203
                       0.07567 -3.992 6.56e-05 ***
SSW.2
           -0.37709
                       0.10220 -3.690 0.000225 ***
                       0.33194 -5.298 1.17e-07 ***
BPW.2
           -1.75869
```

(Dispersion parameter for binomial family taken to be 1)

Null deviance: 604.195 on 435 degrees of freedom Residual deviance: 74.544 on 427 degrees of freedom AIC: 92.544

The effect on the deviance of BPW.2

Once found the best logistic model, the removal of other variables, such as BPW.2, let the deviance rise dramatically.

Reduced with BPW.2 Null deviance: 604.195 on 435 degrees of freedom Residual deviance: 74.544 on 427 degrees of freedom AIC: 92.544 Reduced model without BPW.2 Null deviance: 604.19 on 435 degrees of freedom Residual deviance: 159.42 on 428 degrees of freedom AIC: 175.42

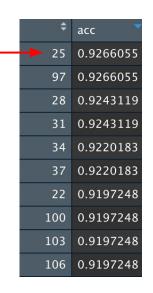
Then, the accuracy of the best reduced model was evaluated with **LOOCV**.

k-Nearest Neighbors

Finally, we attempted a modeling of the match result using k-NN. Again, we used as predictors all variables but the number of sets won by each player (FNL.1, FNL.2).

We evaluated the test-set accuracy of the model performing a **LOOCV**, searching also (not exhaustively) the best value of the parameter *k*.

Taking into account the model complexity as well as the mean accuracy value, we can select the 25-NN model as the optimal one.



Accuracy = 0.93
Precision = 0.94
Recall = 0.92

Pred	0	1	
0	199	18	
1	14	205	i ! !

k-Nearest Neighbors

We tried also to apply kNN **standardized** and **normalized** variables, since the scale of the values can influence the result of this algorithm based on the computation of distance between samples.

Indeed, both standardizing and normalizing data we obtained an improvement in the classification accuracy (respectively, $\sim 96\%$ and $\sim 94\%$) and different values for the best selected k parameter.

\$	acc
7	0.9610092
73	0.9564220
64	0.9541284
70	0.9541284
79	0.9541284

Standardized			
Pred	Std	0	1
	0	206	10
	1	7	213

‡	acc
34	0.9426606
28	0.9357798
31	0.9357798
37	0.9357798
40	0.9311927

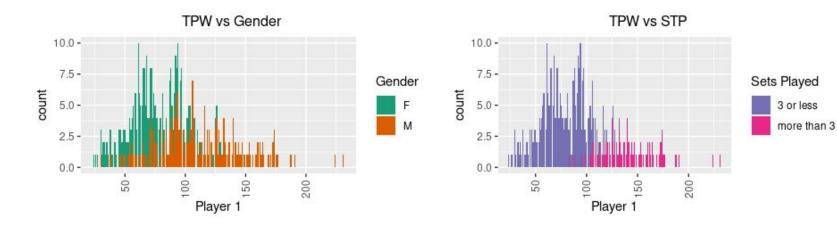
Normalised				
Pred	Norm	n 0	1	
	0	203	15	
	1	10	208	

Interpreting data

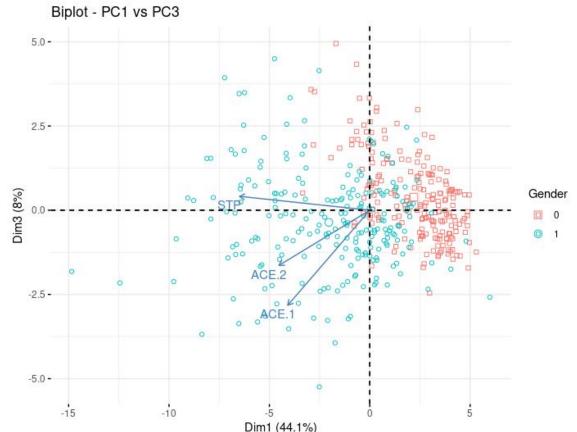
- Gender differences in tennis
- Different grounds and rounds effect on performances

Men's matches are longer

By the official rules of major tennis tournaments, men play longer matches. Indeed, they play at the best of five sets, while women play at the best of three. Hence, men make generally more points than women in a match.



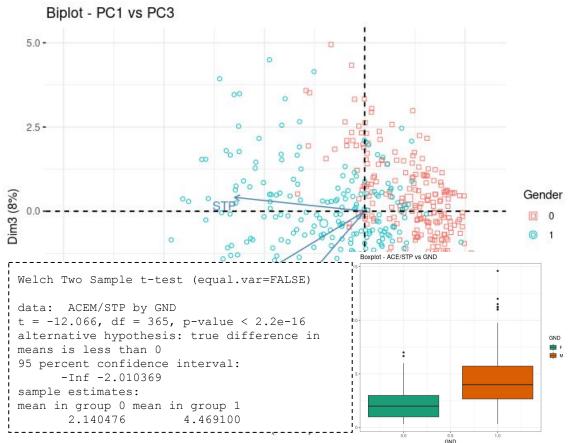
Men score more aces



Looking at the **third component** obtained in the PCA, we can gain an interesting insight about gender differences in the style of play.

Some of the features that have more weight in the 3rd component are ACE.x. In fact, the nice separation of points is due to the higher rate of aces in men's matches than in women's.

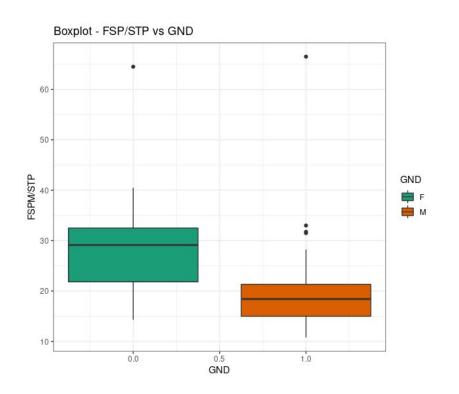
Men score more aces...

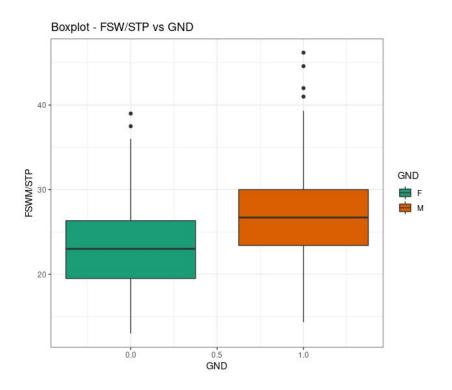


Looking at the **third component** obtained in the PCA, we can gain an interesting insight about gender differences in the style of play.

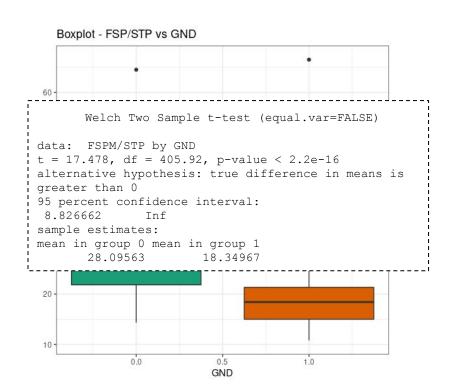
Some of the features that have more weight in the 3rd component are ACE.x. In fact, the nice separation of points is due to the higher rate of aces in men's matches than in women's.

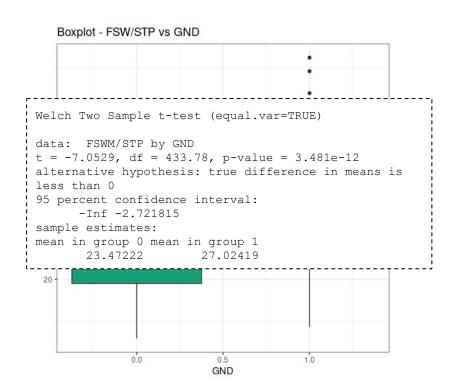
...and they also force first serve more



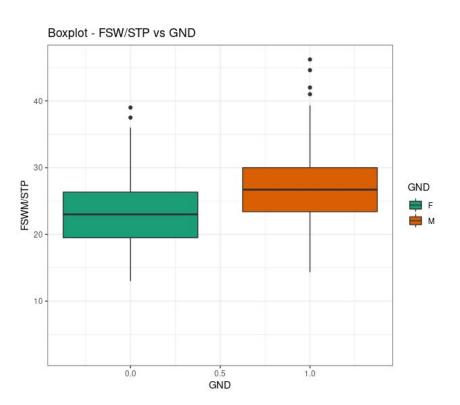


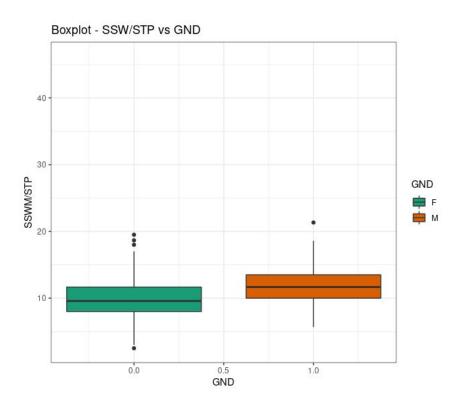
...and they also force first serve more



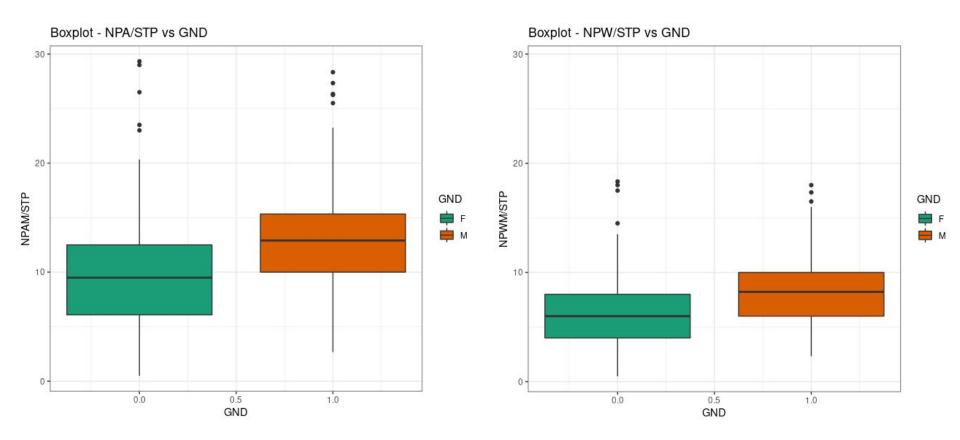


Second serve points are harder to win!





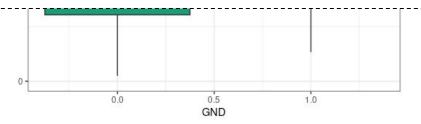
Men attempt (and win) more net points



Men attempt (and win) more net points

Boxplot - NPA/STP vs GND



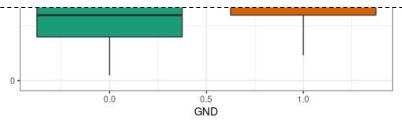


Boxplot - NPW/STP vs GND

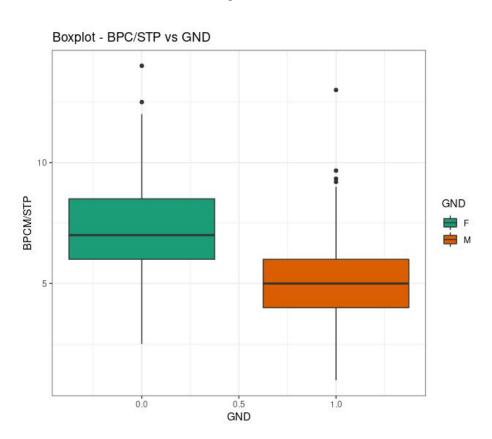


```
Welch Two Sample t-test (equal.var=TRUE)

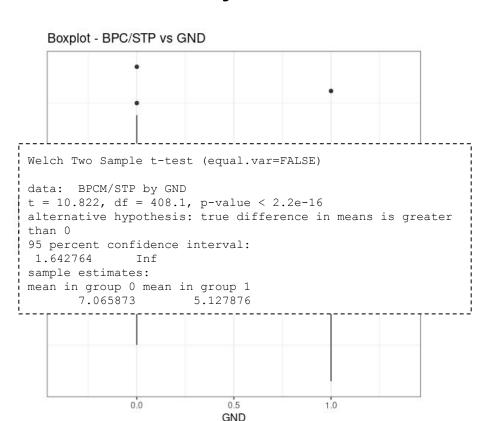
data: NPWM/STP by GND
t = -6.7304, df = 425.87, p-value = 2.741e-11
alternative hypothesis: true difference in means is less
than 0
95 percent confidence interval:
    -Inf -1.49416
sample estimates:
mean in group 0 mean in group 1
    6.326190    8.305015
```

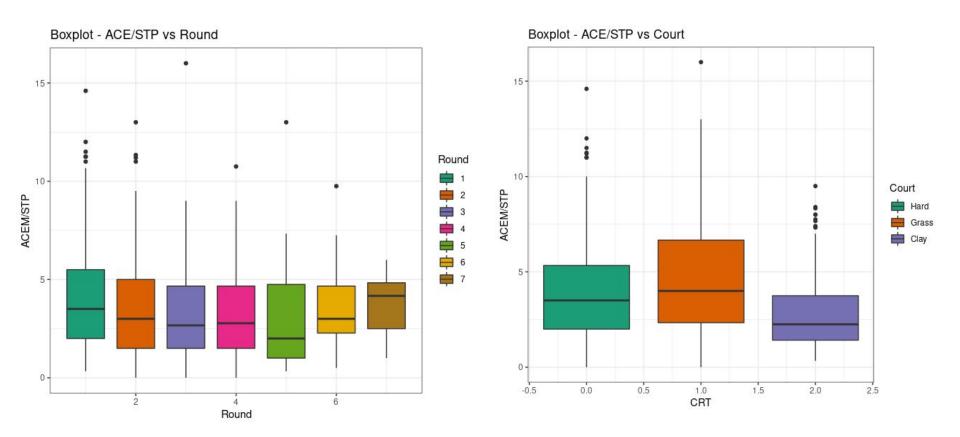


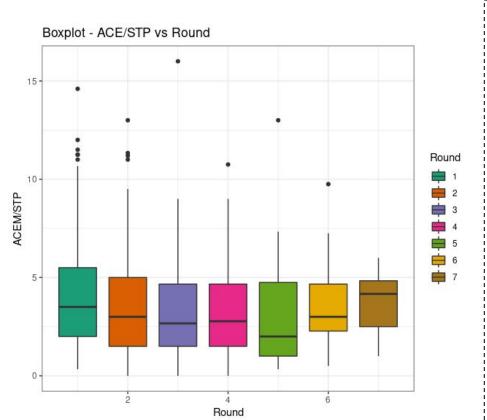
Women break more easily



Women break more easily







```
Shapiro-Wilk normality test
       selected round$ACEM/selected round$STP
Round 1
W = 0.94113, p-value = 1.731e-13
Round 2
W = 0.92055, p-value = 1.026e-08
Round 3
W = 0.86441, p-value = 2.335e-08
Round 4
W = 0.91662, p-value = 0.001116
Round 5
W = 0.80108, p-value = 0.0001429
Round 6
W = 0.89061, p-value = 0.08248
Round 7
W = 0.9462, p-value = 0.7095
         Bartlett test of homogeneity of variances
data: ACEM/STP by Round
Bartlett's K-squared = 6.2725, df = 6, p-value = 0.3934
```

Shapiro-Wilk normality test

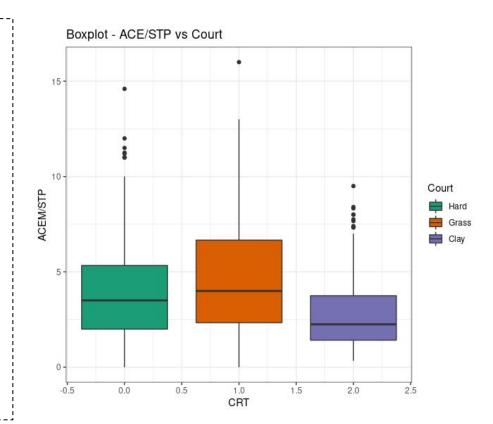
```
data: selected_crt$ACEM/selected_crt$STP
Court 0
W = 0.94572, p-value = 9.29e-12

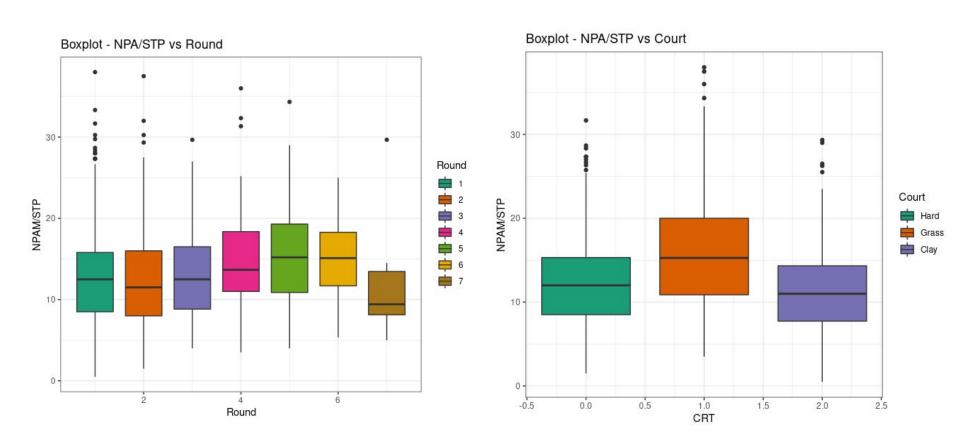
Court 1
W = 0.94974, p-value = 3.334e-07

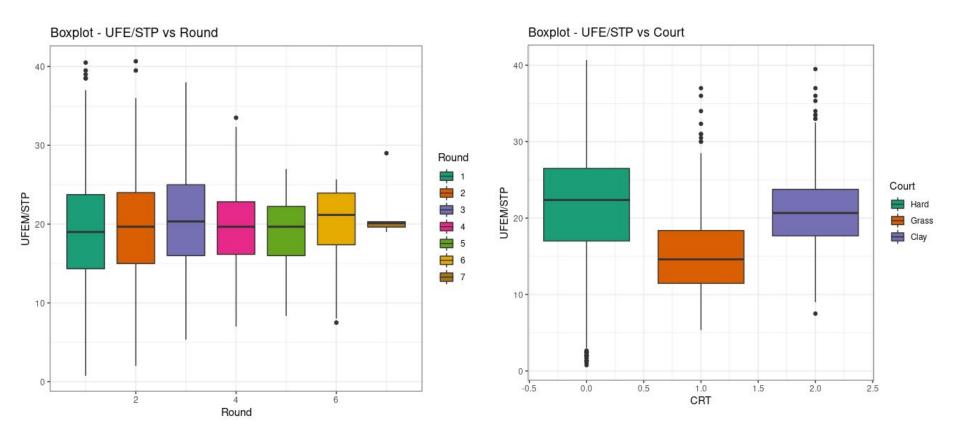
Court 2
W = 0.90331, p-value = 2.735e-11
```

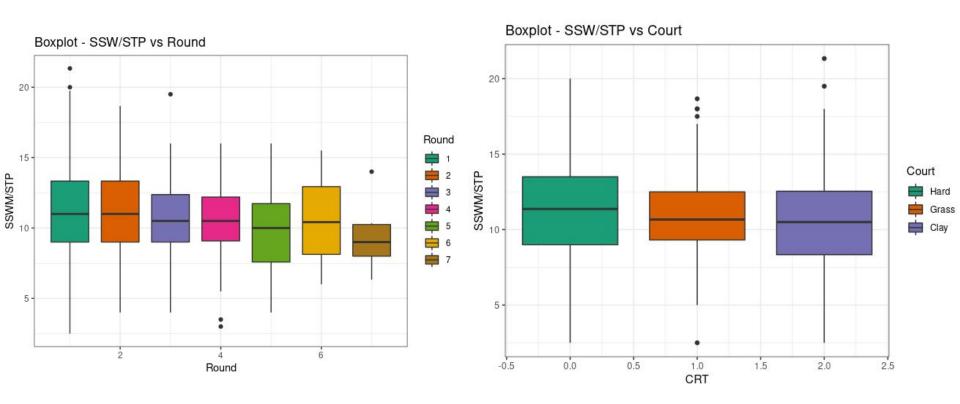
Bartlett test of homogeneity of variances

data: ACEM/STP by CRT
Bartlett's K-squared = 42.251, df = 2, p-value = 6.687e-10









Technical Appendix

- Principal Components Analysis
- Linear Regression
- Logistic Regression
- k-Nearest Neighbors

Technical Appendix - Principal Components Analysis

Given a matrix $A \subseteq \mathbb{R}^{n \times m}$, containing the realizations of a random vector X, Principal Components Analysis is the process of finding a vector $\mathbf{a} \subseteq \mathbb{R}^m$ s.t. the **variance** of $A\mathbf{a}$ is maximised.

The projected matrix is called a *principal component*.

The solution to the maximisation problem is the eigenvalue $\lambda_{\mathbf{k}}$ corresponding to the eigenvector $\mathbf{a}_{\mathbf{k}}$ along which the projection is performed.

 $tr(\Sigma)$ is called the total variance of A. Hence, the ratio between λ_k and the trace gives the fraction of total variance explained by the k-th component.

$$var[X] = \Sigma \implies var[Aa] = a^{T}\Sigma a$$

$$\max_{\mathbf{a}_{k}} \mathbf{a}_{k}^{\mathsf{T}} \mathbf{\Sigma} \mathbf{a}_{k} = \lambda_{k} \quad \|\mathbf{a}_{k}\| = 1, \ a_{k} \perp a_{j} \ \forall j \neq k$$

$$\frac{\sum_{i}^{k} \lambda_{i}}{tr(\Sigma)}$$

Technical Appendix - Linear Regression

In simple and multiple linear regression, we model one dependent variable \mathbf{Y} as the linear combination of one or more predictors x_1, \ldots, x_n plus an intercept $\boldsymbol{\beta}_0$ and a random error ε .

The parameters of the model are fitted minimizing the Residual Sum of Squares error measure.

The R^2 is a measure of fitting of the model to the training data. It captures how well the predictors are able to explain the variability contained in the target values.

$$Y_{i} = \beta_{0} + \beta_{1}x_{i1} + \dots + \beta_{n}x_{in} + \varepsilon_{i}$$
$$\varepsilon_{i} \sim N(0, \sigma^{2}), \forall i$$

$$RSS = \sum_{i=1}^{n} (y_i - \hat{y}_i)^2$$

$$R^2 = 1 - \frac{RSS}{TSS}$$

Technical Appendix - Linear Regression

To compare multiple linear regression models that involve different predictors, **indirect methods** can be used to approximate the test-set error of the models by adjusting the training error in different ways.

C_p and AIC share the same structure, i.e. a first part depending on RSS and a second part accounting for the model complexity.

Since BIC replaces the penalisation 2d of the AIC with a $\log(n)d$, $\forall n > 7$ the BIC statistics generally places a heavier penalty on models with many variables and hence the results in the selection of smaller models than AIC and C_0 do.

Assuming *d* is the number of parameters:

$$\overline{R}^2 = 1 - \frac{\frac{\text{RSS}}{(n-d-1)}}{\frac{\text{TSS}}{(n-1)}}$$

$$C_p = \frac{1}{n} \left(RSS + 2d\widehat{\sigma}^2 \right)$$

$$AIC = n \log \left(\frac{RSS}{n}\right) + 2d$$
(assuming Gaussian errors)

$$BIC = n \log \left(\frac{RSS}{n}\right) + \log(n) d$$
(assuming Gaussian errors)

Technical Appendix - Logistic Regression

In logistic regression, we assume that the dependent variable we want to model follows a Bernoulli distribution. We then attempt to model the π parameter describing the distribution.

$$Y_i \sim \text{Ber}(\pi_i)$$

To adapt the linear form used in (multiple) linear regression to this modeling framework, a *link function* is used (logit function).

$$\log\left(\frac{\pi_i}{1-\pi_i}\right) = \beta_0 + \beta_1 x_{i1} + \dots + \beta_n x_{in}$$

The parameters of the model are estimated maximizing the *log-likelihood*.

$$\ell(\beta; y) = \sum_{i=1}^{n} \left(y_i \log(\pi_i) + (1 - y_i) \log(1 - \pi_i) \right)$$

Technical Appendix - k-Nearest Neighbors

In k-Nearest Neighbors, a non-parametric approach, no assumption is made on the form of the function used to model the response variable.

The classification process is based on a **distance measure** computed between the target instance and all other instances in the dataset. Then, the majority label among the k points with minimal distance is chosen as predicted target label.

Algorithm 1 KNN algorithm

Input: \mathbf{x}, S, d Output: class of \mathbf{x} for $(\mathbf{x}', l') \in S$ do
Compute the distance $d(\mathbf{x}', \mathbf{x})$ end for
Sort the |S| distances by increasing order
Count the number of occurrences of each class l_j among the k nearest neighbors
Assign to \mathbf{x} the most frequent class

$$d(\mathbf{x}',\mathbf{x}) = \sqrt{\sum_{i=1}^{m} (\mathbf{x}'_{i} - \mathbf{x}_{i})^{2}}$$

Thank you for your attention!

