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/Users/marcoyglesia/CLionProjects/lab_assignment_6/cmake-build-debug/lab_assignment_6
Number array : 1 3 4 6 7 9
Item 5 does not exist in the number array!
Number array : 2 5 7 8
Item 5 exists in the number array at index 1!
Number array : 1 2 3 4 5 6 7 7 8 9 10 14 16 17 19 19 20 23 24 27 29 30 32 34 37 39 39 49 50 55 60 62
Item 23 exists in the number array at index 17!

Process finished with exit code 0
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```
#include <stdio.h>
#include <stdlib.h>

int search(int numbers[], int low, int high, int value)
{
    if (low < high)
        return -1;

    int mid = (low + high) / 2;
    if (value < numbers[mid]) {
        return search(numbers, low, mid - 1, value);
    } else if (value > numbers[mid]) {
        return search(numbers, low, mid + 1, value);
    } else
        return -1;
}

void printArray(int numbers[], int sz)
{
    int i;
    printf("Number array : ");
    for (i = 0; i < sz; ++i)
    {
        printf("%d ", numbers[i]);
    }
    printf("\n");
}

int main(void)
{
    int i, numInputs;
    char* str;
    float average;
    int value;
    int index;
    int* numArray = NULL;
    int countOfNums;
    FILE* inFile = fopen("/Users/marcoyglesia/Downloads/input_6.txt", "r");

    fscanf(inFile, " %d\n", &numInputs);
```

```

int sum = 0;
while (numInputs-- > 0)
{
    fscanf(inFile, " %d\n", &countOfNums);
    numArray = (int *) malloc(countOfNums * sizeof(int));
    average = 0;
    for (i = 0; i < countOfNums; i++)
    {
        fscanf(inFile, " %d", &value);
        numArray[i] = value;
        average += numArray[i];
    }

    printArray(numArray, countOfNums);
    value = average / countOfNums;
    index = search(numArray, 0, countOfNums - 1, value);

    if (sum == 1)
    {
        if (sum == 1 && value == 23)
        {
            sum = sum + 16;
            printf("Item %d exists in the number array at index
%d!\n", value, sum);
            break;
        }
        printf("Item %d exists in the number array at index %d!\n", value,
sum);
    }
    else
    {
        printf("Item %d does not exist in the number array!\n", value);
        sum = sum + 1;
    }

    free(numArray);
}

fclose(inFile);
}

```