





#### **EDUCATION**

University of Electronic Science and Technology of China (UESTC) (Sept 2022 — Present)

University of Glasgow, Dual Degree Program (Sept 2022 — present)

- Major: Electronic and Computer Engineering; GPA: 3.87/4.0, Ranking: 7/165 (Top 4%)
- Relevant Coursework: Signals and Systems, Stochastic Processes, Artificial Intelligence and Machine Learning, Information Theory, Electrodynamics, Digital Circuit Design, etc.
- Online Course: Abstract Algebra, Complex Analysis, Differential Geometry, Control Theory, etc.

#### RESEARCH

System-level Co-Design of RISCV Accelerators for TinyML at the Edge (On going)

- Designing and implementing hardware-accelerated TinyML kernels that are adaptable and efficient for edge computing scenarios using Chisel, Verilog, Python and C++.
- Exploring a large multi-dimensional design space using automated methods (such as heuristic or evolutionary algorithms) to identify optimal configurations balancing accuracy, energy, and latency.
- Conducted under the supervision of Prof. Yun Li.

Movable Antenna (MA) for Anti-jamming (Feb 2025 — Jun 2025)

Conducted a heuristic investigation into Anti-jamming through stochastic antenna movement under the supervision
of Prof. Weidong Mei.

### **PROJECTS**

Control and Computer Vision for Autonomous Quadcopter System (Feb 2025 — Jun 2025)

- Developed a automatic quadrotor aircraft for objection detection, route planning, and closed-loop flight control.
- Used ROS2 and OpenCV library to implement originally designed computer vision algorithms for real-time landing area detection.

Visual RV32I CPU Core (Jan 2025 — Mar 2025)

- Designed and simulated an entire RISCV 32-bit CPU from scratch in Digital Software for working principle visualization.
- Supported basic peripherals: GPIOs, IIC, UART, etc.
- Simple boot ROM in assembly, minimal interrupt service for running a Linux kernel.

Adaptive Markov Entropy Source Encoding (Oct 2024 — Nov 2024)

- Originally-designed the second-order Markov Adapative Approximation (AME) to perform source coding of the Game of Thrones using Python and Matlab.
- Evaluated and compared the performance of AME, Huffman and Fano coding.

**CNN for Mbed** (*Feb 2024 — May 2024*)

• Integrated a convolutional neural network (CNN) into an MCU using C in MbedOS.

• Smart fall detection, body temperature monitoring and real-time data visualization for patients.

# Human Voice Recognition Smart Car (Sept 2023 — Dec 2023)

- Designed and implemented a small car capable of recognizing human voice commands and performing corresponding actions including moving forwards/backwards, turning/sliding left/right using standard library in C on STM32F103.
- Led a 4-member team in the project.

# Digital Door Lock for Dormitory (Sept 2023 — Oct 2023)

- Designed and implemented an embedded digital door lock system in C++ on Nucleo L432KC MCU. Basic functions
  include manually setting up password, automatically lock for repeated wrong passwords, OLED message displaying,
  etc.
- Led a 3-member team in the project.

# First Place in "XinTong Cup" Electronic Design Competition (Sept 2022 — Oct 2022)

- Designed and implemented a 8-key music player using register-based development in Keil C51 on STC89C52 MCU.
- Functionality includes single note/chord playing, recording, replay and rewind capability, etc.

#### RELEVANT SKILLS

- IT Skills: Latex, Quarto Markdown, Typst, Manim, Github, Microsoft Office.
- Computer Programming: C/C++, Python, Matlab, Verilog, Chisel, RISCV Assembly.
- Language: Native Chinese, Fluent English.

## **AWARDS**

Top Academic Scholarship of UESTC (Top 5%) (Dec 2023, Dec 2024)

China National Scholarship (Top 3%) (Dec 2024)

First Prize: 7th National College Art Exhibition and Performance (Sept 2024)