

Fundamentos de Programação

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- Dictionaries
- Tuples

Dictionaries



- A dictionary is an unordered, associative collection of items.
 - A collection because they may contain zero or more items.
 - Associative because each item associates a key to a value.
 - Unordered because, unlike lists or strings, items are <u>not in sequence</u> from first to last.
- Dictionaries are also called associative arrays or maps.
 - Because they establish a mapping between keys and values.
- Dictionary items are also called key-value pairs.
- A dictionary may be created using braces (curly brackets).

```
eng2sp={'one': 'uno', 'two': 'dos', 'three': 'tres'}
shop = {'eggs': 12, 'sugar': 1.0, 'coffee': 3}
```

An empty dictionary may be created with {} or dict().

Dictionaries: accessing items



To access the value for a given key, use square brackets.

```
shop['sugar'] #-> 1.0
eng2sp['two'] #-> 'dos'
```

Dictionaries are mutable.

```
shop['eggs'] = 24  # Change the value for a key
shop['bread'] = 6  # Add a new key-value association
```

Values in a dictionary can be of any type.

```
shop['eggs'] = [1, 'a']
shop['eggs'] = {'brown': 6, 'white': [2, 3]}
```

 Keys may be strings, ints, floats, or basically any other immutable type. So, no lists allowed!

```
eng2sp[4] = 'quatro' # integer key is fine
shop[[1,2]] #-> TypeError
```

Dictionaries vs. lists



- In a sense, a dictionary is a kind of list, but more general. In a list, the indices are integers; in a dictionary, keys can be any type of object (almost).
- But, the order of items in a dictionary is unpredictable.

```
>>> d = {10: 'dez', 20: 'vinte', 1000: 'mil'}
>>> print(d)
{1000: 'mil', 10: 'dez', 20: 'vinte'}
```

Also, you cannot take slices from dictionaries!

```
d[10:20] #-> TypeError
```

Dictionary methods



- The len function returns the number of key-value pairs.
- The in operator tells you whether something appears as a key in the dictionary. (This is efficient!)

```
'two' in eng2sp #-> True ('two' is a key)
'uno' in eng2sp #-> False ('uno' is not a key)
```

• Three methods return sequences of keys, values and items.

```
d.keys() #-> [1000, 10, 20]
d.values() #-> ['mil', 'dez', 'vinte']
d.items() #-> [(1000, 'mil'), (10, 'dez'), (20, 'vinte')]
```

 So, to see whether something is a value in the dictionary, you could use:

```
>>> 'uno' in eng2sp.values()
True
```

Dictionary methods (2)



Trying to access an inexistent key is an error.

```
d[10] #-> 'dez'
d[33] #-> KeyError
```

But using the get method will return a default value.

```
d.get(10) #-> 'dez'
d.get(33) #-> None
d.get(33, 'oops') #-> 'oops'
```

We can delete an item with the del operator.

```
del d[20]
print(d) #-> {1000: 'mil', 10: 'dez'}
```

• Or use pop to delete an item and return its value.

```
x = d.pop(10) #-> x == 'dez'
print(d) #-> {1000: 'mil'}
```

Dictionary traversal



The for instruction may be used to traverse dictionary keys.

```
for k in shop:
    print(k, shop[k])
```

eggs 24 bread 6 sugar 1.0 coffee 3

This is equivalent to:

```
for k in shop.keys():
    print(k, shop[k])
```

We may also traverse (key, value) pairs directly:

```
for k, v in shop.items():
    print(k, v)
```

Dictionaries: examples



 Suppose you are given a string and you want to count how many times each letter appears:

```
d = dict()
for c in s:
    if c not in d:
        d[c] = 1
    else:
        d[c] += 1
```

 If you use a dictionary in a for statement, it traverses the keys of the dictionary:

```
for c in d:
    print(c, d[c])
```

Dictionaries: examples (2)



Create a dictionary that maps from frequencies to letters:

```
inverse = dict()
for key in d:
    val = d[key]
    if val not in inverse:
         inverse[val] = [key]
    else:
         inverse[val].append(key)
s = 'parrot'
print(d) # from previous slide
{'a': 1, 'p': 1, 'r': 2, 't': 1, 'o': 1}
print(inverse)
{1: ['a', 'p', 't', 'o'], 2: ['r']}
```





- A tuple is a sequence of values.
- The values can be any type, and they are indexed by integers, similar to lists. The important difference is that tuples are immutable.
- Syntactically, a tuple is a comma-separated list of values:

```
>>> t = 'a', 'b', 'c', 'd', 'e'
```

 Although it is not necessary, it is common to enclose tuples in parentheses:

```
>>> t = ('a', 'b', 'c', 'd', 'e')
```

 To create a tuple with a single element, you have to include a final comma:

```
>>> t1 = 'a',
>>> type(t1)
<type 'tuple'>
```

Tuples (2)



Another way to create a tuple is the built-in function tuple.
 With no argument, it creates an empty tuple:

```
>>> t = tuple()
>>> print(t)
()
```

 If the argument is a sequence (string, list or tuple), the result is a tuple with the elements of the sequence:

```
>>> t = tuple('lupins')
>>> print(t)
('l', 'u', 'p', 'i', 'n', 's')
```

- Most list operators also work on tuples.
- We can't modify the elements of a tuple, but you can replace one tuple with another.

Lists and Tuples



 zip is a built-in function that takes two or more sequences and "zips" them into a list of tuples where each tuple contains one element from each sequence.

```
>>> s = 'abc'

>>> t = [0, 1, 2]

>>> zip(s, t)

[('a', 0), ('b', 1), ('c', 2)]
```

 You can use tuple assignment in a for loop to traverse a list of tuples:

```
t = [('a', 0), ('b', 1), ('c', 2)]
for letter, number in t:
   print(number, letter)
```

Dictionaries and tuples (1)



 Dictionaries have a method called items that returns a list of tuples, where each tuple is a key-value pair.

```
>>> d = {'a':0, 'b':1, 'c':2}
>>> t = d.items()
>>> print t
[('a', 0), ('c', 2), ('b', 1)]
```

We can use a list of tuples to initialize a new dictionary:

```
>>> t = [('a', 0), ('c', 2), ('b', 1)]
>>> d = dict(t)
>>> print d
{'a': 0, 'c': 2, 'b': 1}
```

Combining items, tuple assignment and for:

```
for key, val in d.items():
    print(val, key)
```

Tuples – some more issues



It is common to use tuples as keys in dictionaries

```
directory[last,first] = number
for last, first in directory:
    print first, last, directory[last,first]
```

- The relational operators work with tuples and other sequences.
- Python starts by comparing the first element from each sequence. If they are equal, it goes on to the next elements, and so on, until it finds elements that differ.

```
(0, 1, 2) < (0, 3, 4) #-> True
```

• The sorted function and sort method work the same way. They sort primarily by first element, but in the case of a tie, they sort by second element, and so on.