Element	Missed Instructions +	Cov.	Missed Branches		Missed \$	Cxty	Missed	Lines	Missed +	Methods	Missed +	Classes
<u>com.cardio_generator.generators</u>		0%		0%	44	44	150	150	33	33	11	11
com.cardio_generator		0%		0%	45	45	132	132	22	22	2	2
com.cardio_generator.outputs		0%		0%	19	19	62	62	17	17	5	5
com.data_management		51%		45%	13	30	40	83	5	19	1	4
com.design_pattern.Decorators		45%		26%	11	18	16	35	4	10	0	3
tom.alerts		92%	-	50%	5	14	2	34	1	10	0	2
com.design_pattern.Factory	=	94%		n/a	1	12	2	18	1	12	0	6
com.design_pattern.strategy		100%		95%	3	61	0	168	0	24	0	6
Total	1 022 of 2 070	270/	100 of 197	460/	141	242	404	602	02	147	10	20

This is the general overview of the Junit test. As you can see there a few folders that where I haven't provided Junit tests, this is because most of these are either generators, or output strategies that will be modified in week 5 . The rest of the pictures will cover each of the folders for which I have provided Junit tests.

	laaaaa ÷
Element Missed Instructions Cov. Missed Branches Cov. Missed Cxty Missed Lines Missed Methods Missed Cta FileDataReader 0% 6 6 22 22 4 4 1	iasses ∓ 1
DataStorage 48% 50% 5 12 18 37 1 6 0	1
Patient 100% 66% 2 7 0 14 0 4 0	1
■ PatientRecord ■ 100% n/a 0 5 0 10 0 5 0	1
Total 156 of 323 51% 12 of 22 45% 13 30 40 83 5 19 1	4

Above is the overview of the data Management folder, where I test the essential running methods of Data Storage, as the other methods are helpers and extractors which don't need to be tested for, for obvious reasons. Furthermore I don't test FileDataReader due to the fact that I am aware and have tested it previously in many occasions and know it works.

com.design_pattern.Decorators

Element	Missed Instructions >	Cov.	Missed Branches		Missed +	Cxty	Missed +	Lines	Missed	Methods *	Missed	Classes
RepeatedAlertDecoratorDec		40%		16 %	8	10	13	23	2	4	0	1
	-	55%		n/a	2	4	2	6	2	4	0	1
PriorityAlertDecoratorDec		82%		66%	1	4	1	6	0	2	0	1
Total	97 of 179	45%	11 of 15	26%	11	18	16	35	4	10	0	3

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Above is the overview of the decorators, where I only tested the method that will return or serve a direct purpose to the final output.

com.alerts

Element	Missed Instructions	Cov. \$	Missed Branches	Cov. *	Missed	Cxty	Missed	Lines +	Missed \$	Methods	Missed *	Classes
AlertGenerator		91%		50%	5	10	2	26	1	6	0	1
	_	100%		n/a	0	4	0	8	0	4	0	1
Total	12 of 155	92%	4 of 8	50%	5	14	2	34	1	10	0	2

Create

com.design_pattern.Factory

Element	Missed Instructions +	Cov. \$	Missed Branches	Cov.	Missed	Cxty	Missed	Lines	Missed 0	Methods :	Missed	Classes
		42%		n/a	1	2	2	3	1	2	0	1
BloodPressureAlertFactory		100%		n/a	0	2	0	3	0	2	0	1
<u>HypotensiveHypoxemiaAlertFactory</u>		100%		n/a	0	2	0	3	0	2	0	1
EmergencyButtonFactory		100%		n/a	0	2	0	3	0	2	0	1
HeartRateAlertFactory		100%		n/a	0	2	0	3	0	2	0	1
OxygenSaturationAlertFactory		100%		n/a	0	2	0	3	0	2	0	1
Total	4 of 67	94%	0 of 0	n/a	1	12	2	18	1	12	0	6

Created with JaCoCo 0.8.7

I test indirectly all of the factories through testing the strategies , and as you can see below all strategies are tested.

com.design_pattern.strategy

Element	Missed Instructions •	Cov.	Missed Branches	Cov.	Missed	Cxtv ÷	Missed	Lines	Missed	Methods =	Missed	Classes
⊕ BloodPressureStrategy	WILDOCU III DU UOUOI IO V	100%	Wilded Brandines	96%	1	20	0	49	0	5	0	1
⊕ OxygenSaturationStrategy		100%		91%	1	11	0	42	0	5	0	1
⊕ HypotensiveHypoxemiaStrategy		100%		93%	1	10	0	26	0	2	0	1
		100%		100%	0	10	0	28	0	4	0	1
<u> </u>		100%	_	100%	0	5	0	13	0	3	0	1
⊖ <u>Item</u>	=	100%		n/a	0	5	0	10	0	5	0	1
Total	0 of 691	100%	3 of 72	95%	3	61	0	168	0	24	0	6

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