# Software Básico Java Virtual Machine Resumos das atividades de cada membro

#### 1 Marcus Vinicius Oliveira de Abrantes - 190034084

- 1. leitor\_exibidor.cpp
- 2. utils.hpp
- 3. class\_loader.cpp
- $4. \ {\tt class\_file.cpp}$
- 5. execution\_engine.cpp
- $6. constant_pool_info.cpp$
- 7. constant\_pool\_info.hpp
- 8. intruction.cpp
- $9. \ {\tt instruction.hpp}$
- 10. instruction\_set.hpp
- 11. leitor\_exibidor.cpp
- 12. leitor\_exibidor.hpp
- 13. main.cpp
- 14. utils.cpp
- 15. utils.hpp

# $2\,\,$ Moisés Felipe Jacó Andrade de Lima - 190018364

- 1. execution\_engine.cpp
- $2. \ {\tt execution\_engine.hpp}$
- $3. constant_pool_info.cpp$
- 4. constant\_pool\_info.hpp
- $5. \ {\tt instruction.cpp}$
- 6. instruction\_set.cpp
- $7. \ {\tt instruction\_set.hpp}$
- $8. \ {\tt java\_virtual\_machine\_thread.cpp}$
- $9.\ {\tt leitor\_exibidor.cpp}$
- $10.\ {\tt leitor\_exibidor.hpp}$
- 11. utils.hpp

#### 3 André Larrosa Chimpligan<br/>ond - 1900 1032 1

- 1. leitor\_exibidor.cpp
- $2.\ \mathtt{utils.hpp}$
- 3. class\_loader.hpp
- 4. class\_file.hpp
- 5. execution\_engine.hpp
- 6. execution\_engine.cpp
- 7. constant\_pool\_info.cpp
- $8. \ {\tt constant\_pool\_info.hpp}$
- $9. \ {\tt instruction.cpp}$
- $10.\ {\tt instruction\_set.cpp}$
- 11. leitor\_exibidor.cpp
- $12.\ \mathtt{method\_area.cpp}$
- 13. utils.cpp
- 14. makefile

# 4 Thiago Elias dos Reis - 190126892

- 1. types.hpp
- $2.\ {\tt execution\_engine.cpp}$
- 3. attributes.cpp
- 4. constant\_pool\_info.cpp
- $5. \ {\tt constant\_pool\_info.hpp}$
- 6. frame.cpp
- 7. frame.hpp
- $8. \; {\tt instruction.cpp}$
- $9. \ {\tt instruction\_set.cpp}$
- $10.\ {\tt instruction\_set.hpp}$
- 11. leitor\_exibidor.cpp
- 12. utils.hpp
- 13. windows.hpp
- 14. libraries.hpp

#### 5 Matheus Barbosa e Silva - 190113987

- 1. execution\_engine.cpp
- $2. \ \mathtt{attributes.hpp}$
- $3. constant_pool_info.cpp$
- 4. constant\_pool\_info.hpp
- $5. \ {\tt intruction.cpp}$
- $6. \ {\tt instruction.hpp}$
- $7. \ {\tt instruction\_set.cpp}$
- $8. \ {\tt java\_virtual\_machine\_thread.hpp}$
- $9.\ {\tt leitor\_exibidor.cpp}$
- $10.\ {\tt leitor\_exibidor.hpp}$
- 11. method\_area.hpp
- 12. types.hpp