

**APPOO – Laboratory work nr. 0**

**Task:** Analysis of two programming languages based on core OOP concepts – inheritance, encapsulation, polymorphism

	Java	Python
<b>Encapsulation</b>	<p>strong encapsulation;</p> <p>explicit access modifiers which allows to make data in a class private and the methods public which allows access to data</p>	<p>more based on the programmer's self-consciousness not to mess with class data;</p> <p>however, there is a naming convention of variables for denoting access attributes:  <code>_varName</code> = protected  <code>__varName</code> = private</p>
<b>Inheritance</b>	<p>Do not support multiple inheritance</p> <p>However, a class can implement one or more interfaces. This has made Java get rid of the impossibility of multiple inheritance</p> <p>In Java, children classes <b>must</b> call the parent's constructor (refinement overriding)</p>	<p>Supports multiple inheritance  class A(B,C):  ... </p> <p>In Python, children classes can override the constructor and not call the parent's constructor (replacement overriding)</p>
<b>Polymorphism</b>	<p>Polymorphic collections:  <code>Shape[] s = { new Circle(), new Square(), ... };</code></p> <p>Straight-forward <b>overloading</b>:</p> <pre> public int add(int a, int b) { return a + b;}  public double add(double a, double b) { return a + b; } </pre>	<p>Polymorphic collections:  <code>s = [ Circle(), Square(), ... ]</code></p> <p><b>Overloading</b> can be done like this:</p> <pre> def funtionName(a, b):     if not isinstance(a, int) or not isinstance(b, int):         #do this     return something </pre>

The core OOP concepts in my code is pointed with corresponding comments. See the source code.