

# Understanding Spark Application Performance with Spark's Web UI



DATA SCIENCE RETREAT



Lightbend

# Lesson Objectives

- After completing this lesson, you should be able to:
  - Understand how concepts like cores, executors, tasks and stages apply to actual Spark applications
  - Be able to use the Spark Web UI to understand how your Spark application works
  - Be able to find the running time of each job, stage, and task

# Spark Web UI

## Monitor running applications

```
import org.apache.spark.sql.SparkSession  
  
val sparkSession = SparkSession.builder.  
  master("local[4]"). //start with 4 cores  
  appName("My Spark Application").  
  getOrCreate()
```

This lesson uses  
Spark 2.0.0

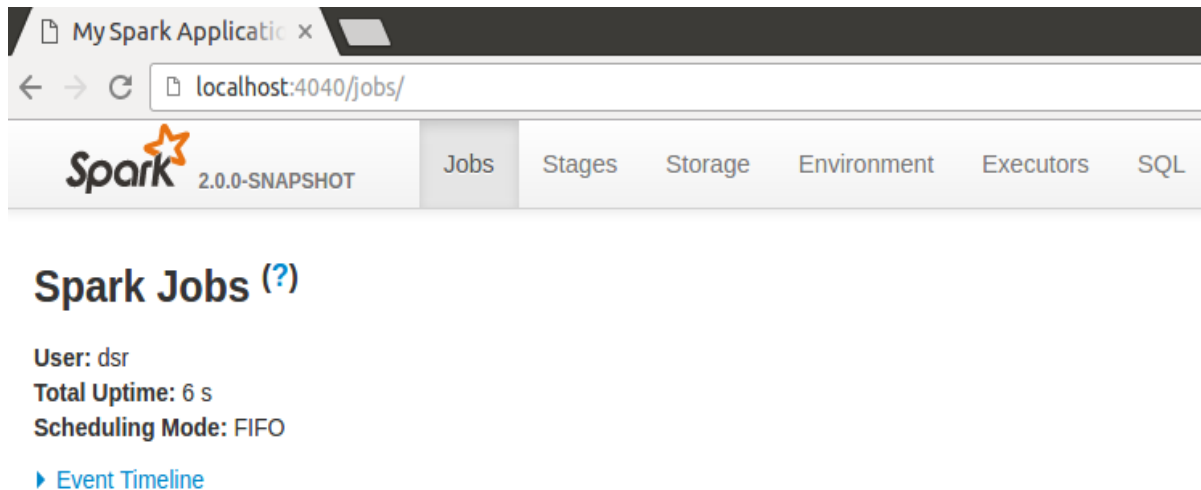
```
16/07/06 13:32:27 INFO Utils: Successfully started service 'SparkUI' on port 4040.  
16/07/06 13:32:27 INFO SparkUI: Bound SparkUI to 0.0.0.0, and started at http://192.168.1.100:4040
```

```
sparkSession.sparkContext.uiWebUrl
```

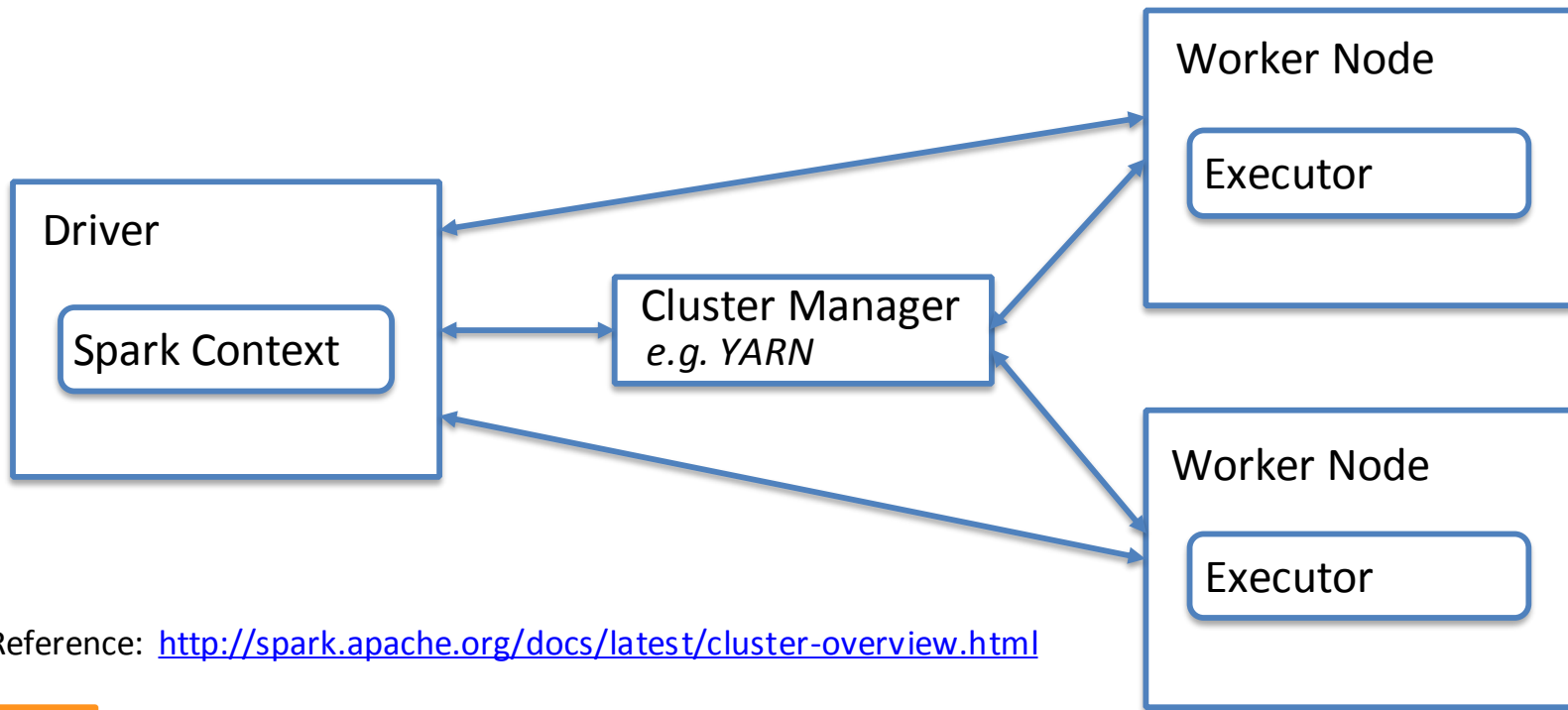
```
Some(http://192.168.1.100:4040)
```

# Spark Web UI

- Environment
- Jobs
- Stages
- Tasks
- Cache (Storage)
- SQL
- Streaming

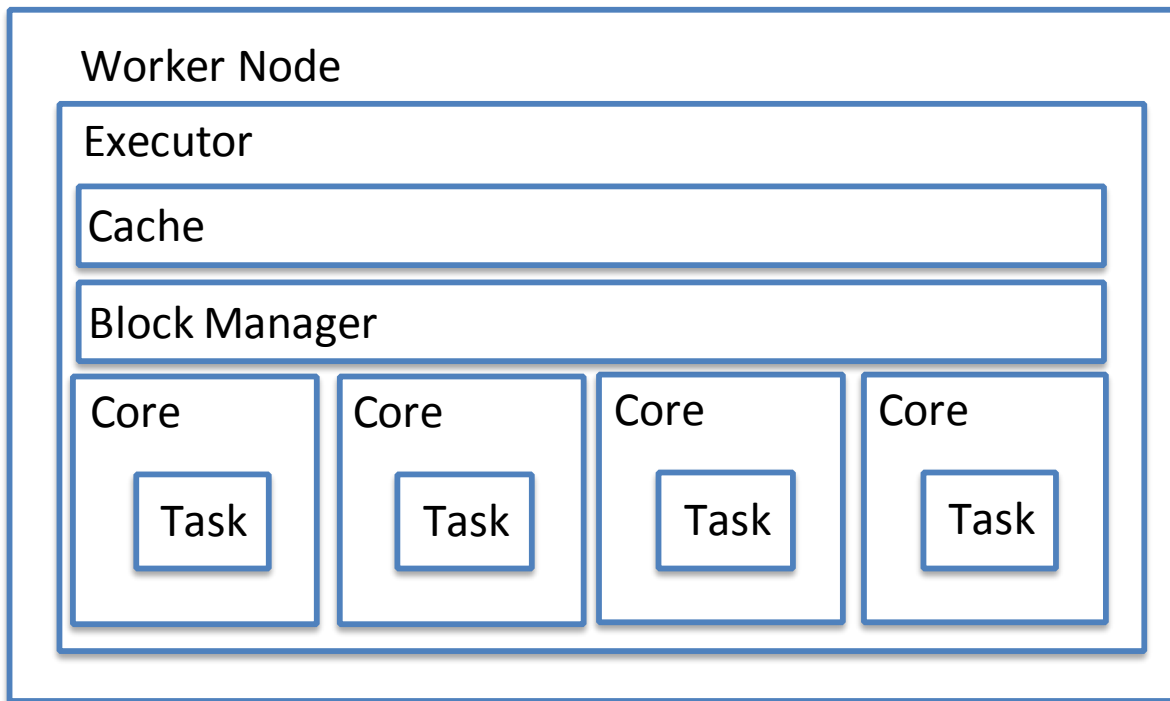


# Spark Architecture



Reference: <http://spark.apache.org/docs/latest/cluster-overview.html>

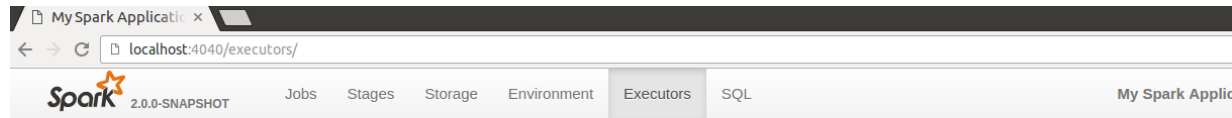
# Inside a Worker Node



# Executor and Cores in Web UI

```
import org.apache.spark.sql.SparkSession

val sparkSession = SparkSession.builder.master("local[4]")
```



## Executors

### Summary

	RDD Blocks	Storage Memory	Disk Used	Cores	Active Tasks	Failed Tasks	Complete Tasks	Total Tasks	Task Time (GC Time)	Input	Shuffle Read	Shuffle Write
Active(1)	0	0.0 B / 755.3 MB	0.0 B	4	0	0	0	0	0 ms (0 ms)	0.0 B	0.0 B	0.0 B
Dead(0)	0	0.0 B / 0.0 B	0.0 B	0	0	0	0	0	0 ms (0 ms)	0.0 B	0.0 B	0.0 B
Total(1)	0	0.0 B / 755.3 MB	0.0 B	4	0	0	0	0	0 ms (0 ms)	0.0 B	0.0 B	0.0 B

### Executors

Executor ID	Address	Status	RDD Blocks	Storage Memory	Disk Used	Cores	Active Tasks	Failed Tasks	Complete Tasks	Total Tasks	Task Time (GC Time)	Input	Shuffle Read	Shuffle Write	Thread Dump
driver	127.0.1.1:36855	Active	0	0.0 B / 755.3 MB	0.0 B	4	0	0	0	0	0 ms (0 ms)	0.0 B	0.0 B	0.0 B	<a href="#">Thread Dump</a>

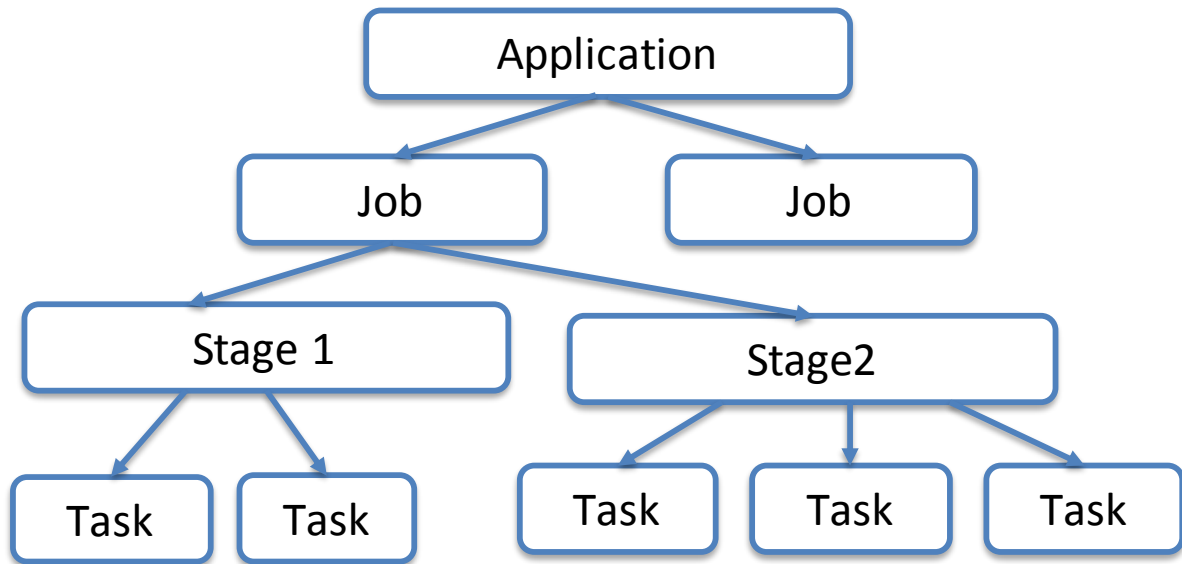
# Spark Application Life Cycle

- Create a Spark context and obtain executors
- Spark application calls an action (such as `collect()` or `count()`)
- Spark creates an execution schedule that consists of tasks
  - From DAG to stages to tasks
- The driver program asks the cluster manager to run tasks on executors
- Executors run the tasks
- The driver program collects the results
- The application stops the Spark context

Reference: <https://spark.apache.org/docs/latest/job-scheduling.html>



# Jobs, Stages and Tasks



Spark Web UI  
shows breakdown  
of a running  
application

# Spark Program Example

```
val sparkSession = . . .  
val trans = sparkSession.sparkContext  
    .parallelize(List(1,2,3,4),  
        numSlices = 4).map(_ + 1)  
val output = trans.collect()
```

- Create a Spark context
- Use 4 partitions
- Define transformations (e.g. map, filter)
- Materialize result by applying an action (e.g. count, collect)

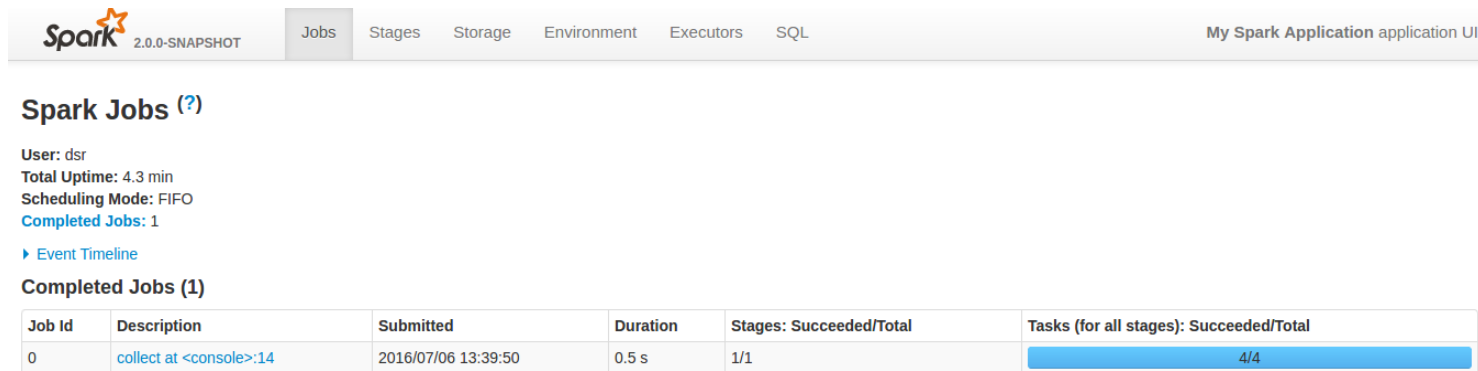
# Jobs

User script:

```
val trans = sparkSession.sparkContext
  .parallelize(List(1,2,3,4),
    numSlices = 4).map(_ + 1)
val output = trans.collect()
```

Implementation of collect:

```
def collect(): Array[T] = {
  val results = sc.runJob(/*...*/)
  //...
}
```




The screenshot shows the Databricks Jobs interface. At the top, there's a navigation bar with tabs for Jobs, Stages, Storage, Environment, Executors, and SQL. The 'Jobs' tab is selected. Below the navigation bar, the page title is 'Spark Jobs (?)'. Underneath, there's a summary section showing 'User: dsr', 'Total Uptime: 4.3 min', 'Scheduling Mode: FIFO', and 'Completed Jobs: 1'. A link for 'Event Timeline' is also present. Below this, the section 'Completed Jobs (1)' contains a table with job details.

Job Id	Description	Submitted	Duration	Stages: Succeeded/Total	Tasks (for all stages): Succeeded/Total
0	<a href="#">collect at &lt;console&gt;:14</a>	2016/07/06 13:39:50	0.5 s	1/1	4/4

# Stages

```
val trans = ...  
    parallelize(...).  
    map(...)  
trans.toDebugString
```

```
(4) MapPartitionsRDD[1] at  
    map at <console>:13 []  
| ParallelCollectionRDD[0] at  
    parallelize at  
    <console>:13 []
```

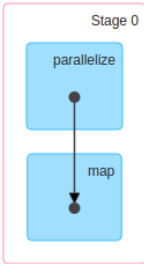
 2.0.0-SNAPSHOT

JobsStagesStorageEnvironmentExecutorsSQL

### Details for Job 0

Status: SUCCEEDED  
Completed Stages: 1

► Event Timeline  
▼ DAG Visualization



### Completed Stages (1)

Stage Id	Description		Submitted	Duration	Tasks: Succeeded/Total
0	collect at <console>:14	+details	2016/07/06 13:39:51	0.2 s	4/4

# Tasks

## Aggregated Metrics by Executor

Executor ID ▲	Address	Task Time	Total Tasks	Failed Tasks	Killed Tasks	Succeeded Tasks
driver	127.0.1.1:36855	0.5 s	4	0	0	4

## Tasks

Index ▲	ID	Attempt	Status	Locality Level	Executor ID / Host	Launch Time	Duration	Scheduler Delay	Task Deserialization Time	GC Time	Result Serialization Time	Getting Result Time	Peak Execution Memory	Errors
0	0	0	SUCCESS	PROCESS_LOCAL	driver / localhost	2016/07/06 16:04:30	36 ms	99 ms	43 ms		0 ms	0 ms	0.0 B	
1	1	0	SUCCESS	PROCESS_LOCAL	driver / localhost	2016/07/06 16:04:30	17 ms	42 ms	45 ms		0 ms	0 ms	0.0 B	
2	2	0	SUCCESS	PROCESS_LOCAL	driver / localhost	2016/07/06 16:04:30	29 ms	28 ms	49 ms		0 ms	0 ms	0.0 B	
3	3	0	SUCCESS	PROCESS_LOCAL	driver / localhost	2016/07/06 16:04:30	12 ms	53 ms	48 ms		0 ms	0 ms	0.0 B	

Number of tasks equals number of RDD  
partitions



# Output

adding task set 0.0 with 4 tasks

16/07/06 13:39:51 INFO TaskSetManager: Starting task 0.0 in stage 0.0 (TID 0, localhost, partition 0, PROCESS\_LOCAL, 5288 bytes)

16/07/06 13:39:51 INFO TaskSetManager: Starting task 1.0 in stage 0.0 (TID 1, localhost, partition 1, PROCESS\_LOCAL, 5288 bytes)

16/07/06 13:39:51 INFO TaskSetManager: Starting task 2.0 in stage 0.0 (TID 2, localhost, partition 2, PROCESS\_LOCAL, 5288 bytes)

16/07/06 13:39:51 INFO TaskSetManager: Starting task 3.0 in stage 0.0 (TID 3, localhost, partition 3, PROCESS\_LOCAL, 5288 bytes)

16/07/06 13:39:51 INFO Executor: Running task 1.0 in stage 0.0 (TID 1)

16/07/06 13:39:51 INFO Executor: Running task 3.0 in stage 0.0 (TID 3)

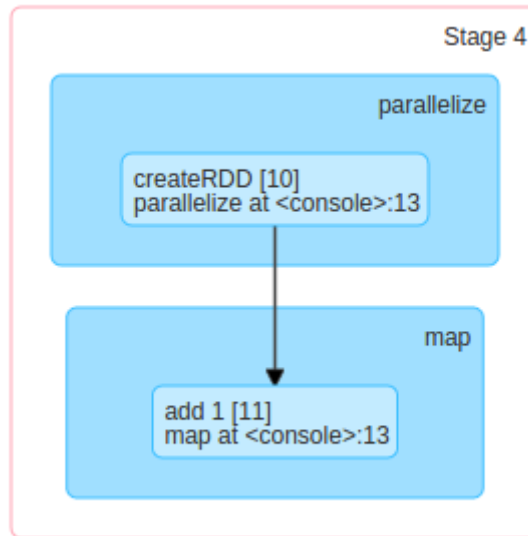
16/07/06 13:39:51 INFO Executor: Running task 0.0 in stage 0.0 (TID 0)

16/07/06 13:39:51 INFO Executor: Running task 2.0 in stage 0.0 (TID 2)

Task (**TID**) can be used to find tasks in Spark Web UI

# Naming RDDs

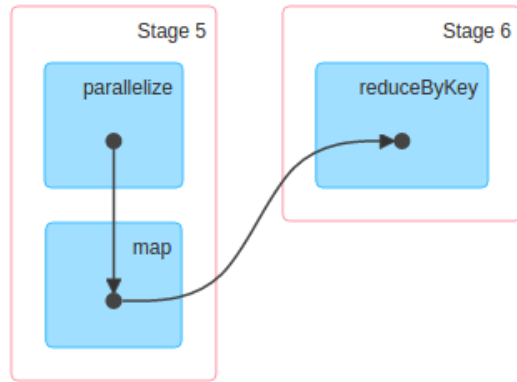
```
val namedTrans =  
  sparkSession.sparkContext.  
    parallelize(List(1,2,3,4), 4).  
      setName("createRDD").  
    map(_ + 1).  
      setName("add 1")
```



# Example with Two Stages

```
val sc = sparkSession.sparkContext
val transformation2Stages =
  //stage 1
  sc.parallelize(List(1,2,3,4,1,2,3,4),4).
    setName("createRDD").
    map(value => (value, 1)).
    setName("makeKeyValue").
  //stage 2
  reduceByKey(_+_).
```

```
transformation2Stages.toDebugString
```



(4) reduceSum ShuffledRDD[6]

+-(4) makeKeyValue MapPartitionsRDD[5]

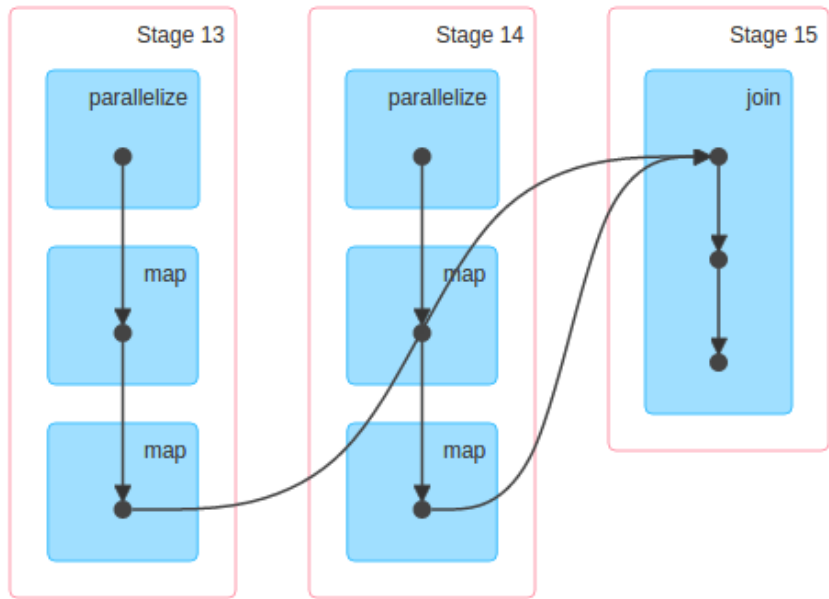
| createRDD ParallelCollectionRDD[4]

Denotes a  
stage



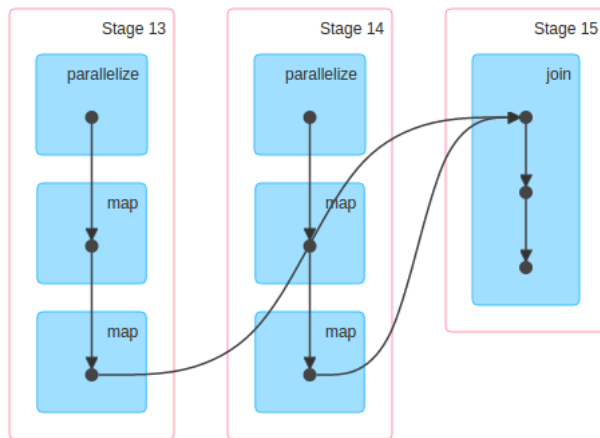
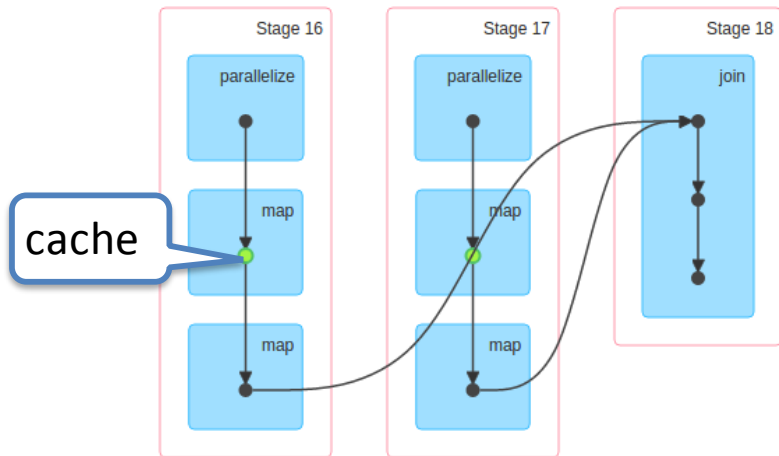
# Repeated Computation: No Cache

```
val initialRDD =  
  sc.parallelize(List(1,2,3,4), numSlices = 4).  
    setName("createRDD")  
  
val slowComputation = initialRDD.map(key => {  
  Thread.sleep(5000); key}). /*cache()*/  
  setName("slowComputation")  
  
val remap1 = slowComputation.map(k => (k, 1)).  
  setName("remap_1")  
val remap2 = slowComputation.map(k => (k + 1, 1)).  
  setName("remap_2")  
val joined = remap1.join(remap2).setName("joined")  
joined.count()
```



# Cache vs No Cache

```
val slowComputation = initialRDD.map(key => {  
  Thread.sleep(5000); key}).cache()  
  setName("slowComputation")
```



# Effect of Cache

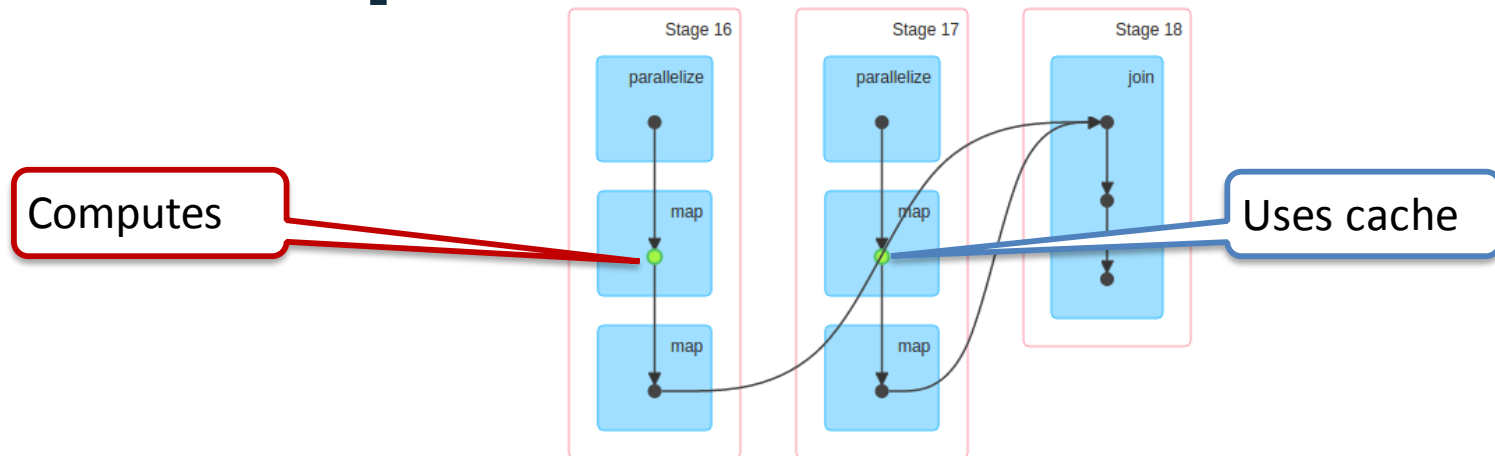
Completed Jobs (11)

Job Id	Description	Submitted	Duration	Stages: Succeeded/Total	Tasks (for all stages): Succeeded/Total
10	count at <console>:19	2016/07/06 17:23:22	5 s	3/3	12/12
9	count at <console>:30	2016/07/06 17:21:37	10 s	3/3	12/12

Cache

No Cache

# Computation vs. Cache

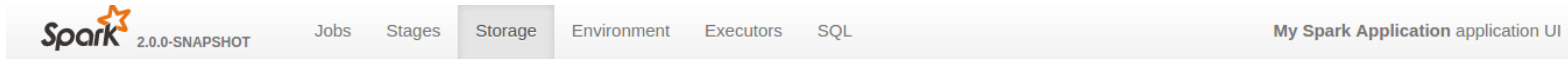


Index ▲	ID	Attempt	Status	Locality Level	Executor ID / Host	Launch Time	Duration
0	56	0	SUCCESS	PROCESS_LOCAL	driver / localhost	2016/07/06 17:23:22	5 s
1	57	0	SUCCESS	PROCESS_LOCAL	driver / localhost	2016/07/06 17:23:22	5 s
2	58	0	SUCCESS	PROCESS_LOCAL	driver / localhost	2016/07/06 17:23:22	5 s
3	59	0	SUCCESS	PROCESS_LOCAL	driver / localhost	2016/07/06 17:23:22	5 s

Index ▲	ID	Attempt	Status	Locality Level	Executor ID / Host	Launch Time	Duration
0	60	0	SUCCESS	PROCESS_LOCAL	driver / localhost	2016/07/06 17:23:27	16 ms
1	61	0	SUCCESS	PROCESS_LOCAL	driver / localhost	2016/07/06 17:23:27	2 ms
2	62	0	SUCCESS	PROCESS_LOCAL	driver / localhost	2016/07/06 17:23:27	1 ms
3	63	0	SUCCESS	PROCESS_LOCAL	driver / localhost	2016/07/06 17:23:27	2 ms

# Storage Tab

```
val slowComputation = initialRDD.map(key => {  
  Thread.sleep(5000); key}).cache()  
setName("slowComputation")
```



## Storage

### RDDs

RDD Name	Storage Level	Cached Partitions	Fraction Cached	Size in Memory	Size on Disk
<a href="#">slowComputation</a>	Memory Deserialized 1x Replicated	4	100%	96.0 B	0.0 B

Note: the effect of cache on performance depends on the available memory in Spark and on other jobs running and using the cache in the same Spark application. Consider using persist with a disk serialization option.

# Lesson Summary

- Having completed this lesson, you should be able to:
  - Understand how concepts like cores, executors, tasks and stages apply to actual Spark applications
  - Be able to use Spark Web UI to understand how your Spark application works
  - Be able to find the running time of each job, stage, and task